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John Mistica

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## Education

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### University of Illinois at Chicago

**Expected Spring 2022**

B.S In Computer Science

Chicago, IL

- **3.55/4.00** Cumulative GPA **3.52/4.00** Major GPA
- **Coursework:** Software Engr., Algorithms, Data Structures, Mobile App Development

## Skills

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**Languages:** Python, Java, C, C++, C#, SQL, Dart, HTML, CSS, JavaScript

**Tools:** Git, Jira, MySQL, Linux, Flutter, Unix, Firebase

## Professional

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### Mobile App Software Developer Intern - 7QUBES **August 2021 - October 2021**

- Worked closely with CEO and team of developers in a startup environment to design and implement features.
- Utilized Flutter framework along with Firebase to develop a cross-platform application.
- Used collaborative tools such as GitHub (Git) for version control and Asana to assign tasks in an Agile environment.

## Projects

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### Prison Break - School (Software Engineering)

- Built a single player 2D dungeon crawler game using Unity and C#.
- Used agile scrum methodology to collaborate and develop with 3 other team members.
- Utilized Jira and GitHub to distribute code/tasks.

### Chicago Commuter - School (User Interface Design)

- Built a navigation web application using HTML, CSS, JavaScript, and Google Maps API.
- Collaborated with four other group members and utilized GitHub for version control.

### Android Media App - Personal

- Built an application that utilized multi-threading, services, and permissions to mimic a fully functional media player application that can be played in the foreground

### Personal Portfolio Page - Personal

- Built a web page from scratch to display my portfolio using HTML, CSS, and JavaScript.