Java Project Description

Please **make a copy** of this document, and then edit the **copy** to include a brief description of your Java project, and then upload it to MS Teams, to the following location.

Java channel -> Files tab -> *Mini-Project -> TeamN* (N is your team number).
<u>IMPORTANT</u>: rename your team's file to indicate your team number, using this convention:
Java Project Description - Team1.docx

- Instructor will review your project description for approval.
- Project presentations will take place beginning **Thursday afternoon 8/18** and continue through **Friday 8/19**.
- You will submit your final project to GitHub no later than **Thu 8/18 12:00pm PT**.
- Presentation time slots will be a total of **30 minutes**. Please leave time for questions and class discussion.
- This initial project is to practice coding in Java, reinforce the concepts you have learned over the first five weeks, and create a console game or other application of your choice. Please select something with enough complexity to challenge your coding skills.
- See project evaluation criteria in the accompanying *Java Project Week.pdf* document.

Team members: Vanessa C. , John M., and Miggie G.

Team name and company name (fictitious) – these can be the same:
Team Name: J.V.M.
Company: JVMFlix

Project description:
JVMFlix is a company that gives suggestions of movies for the user to watch based on their preferences.

High-level basic operation of the game or application:

User can pick preferences based on genre and likes

MVP: Application would then generate random movies based on genres provided. (like a survey)

MVP: We are pulling the list from a text file with titles already added by us.

Extra Ideas:
- Use a Netflix API to pull up the video
- Add an ad feature like Jay;s poker game