Econ 330: Urban Economics

Lecture 3

John Morehouse January 11th, 2021

Lecture III: Existence of Cities

Schedule

Today

- 1) Data & History
- 2) Why do cities exist?
- 3) Introduction to Clustering

Upcoming

- Intro Quiz (tonight!)
- Reading (Chapter II & III ToTC)
- **HW 1** (due on Jan 24th)

About HWI

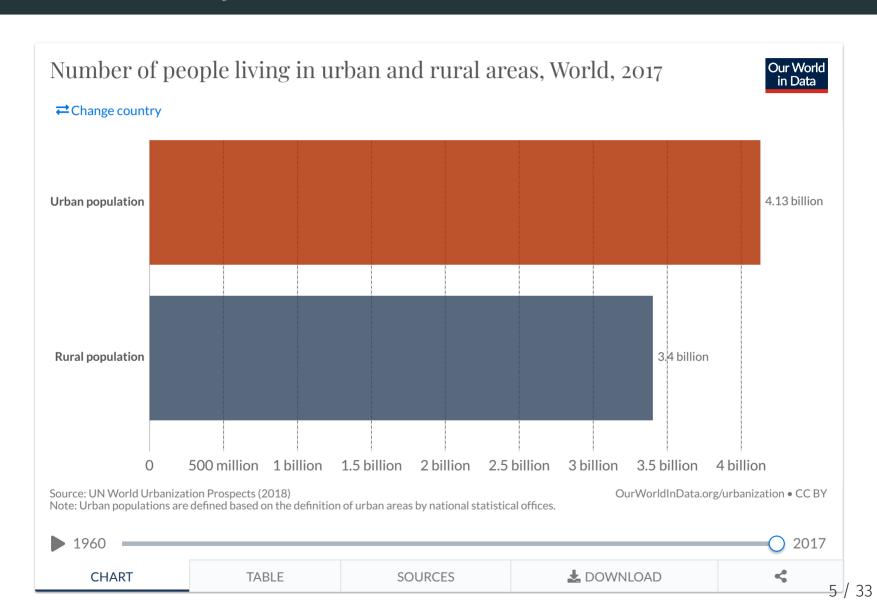
HW I will be posted after class (tonight or tomorrow morning)

- Due on Jan 24th on canvas
- HW I looks very long. I want to give everyone sufficient space to write their answers
- Majority of questions are from this week. One question from lecture 6 (next Wednesday)

Important

- Use scratch paper first if needed. Points will be deducted for messy work
- Do what you can to make Philip's life easier.

Most People Live in Cities

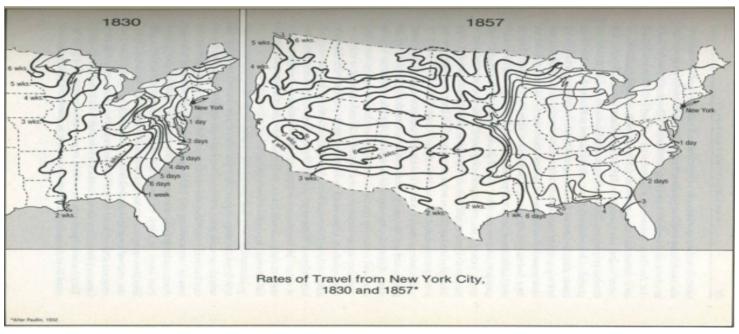


A Global Phenomena

Claim

Over the last few hundred years the world has become flat

• 1840s + : Rail transit takes over



Source: Cronon's Natures Metropolis: Chicago and the Great West

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- 1840s >: Rail transit takes over
- 1840s: telegraph 1870s: telephone. Informational distance → 0
- 1914: First commercial airline flight. Physical distance shrinks again

- 1980s (US): Deregulation of airlines. Competition increases.
 Prices plummet
 - This guy celebrates crowded flights



A Paradox

Q: What is the paradox between the things I have just discussed?

A: Despite the world "becoming **smaller**" the urban population has rapidly **increased**

• Would you expect the opposite? Why?

This is **motivation** to ponder the question: why do cities **exist**?

- Fundamentals of this question can also inform why:
 - Some cities have succeeded
 - and other have declined

Checklist

- 1) Data & History 🗸
 - Growth of urban populations
 - Shrinking of the earth
 - The paradox
- 2) Why do Cities exist?

3) Introduction to Clustering

Why do Cities Exist?

What do you think? **Discuss**

This question has a pretty simple answer. What is it?

Trade with a few caveats...

Suppose there was **no trade**. What would we need for this to be true? Would this lead to no cities?

• Even with trade, *possible* that households trade amongst themselves (still no cities)

No Cities

- 1) No differences in **productivity** of **land** or **labor**
 - Differences in either of these generate comparative advantage
- 2) Constant Returns to Scale (CRS) in **Exchange** & transportation
 - Per unit price to trade goods is the same no matter how much is traded
 - No need for distributors/exchange firms
- 3) CRS in **Production**
 - Per unit price of producing goods is the same no matter how many you produce
 - Factory (a collection of workers and capital) can make goods at the same cost as homes

Question: Is all land and labor equally productive?

Answer: Nope. Let's relax this assumption

 Differences in productivity across cities generate comparative advantage

Back to 201

Reminder:

- Absolute Advantage (AA): An economic agent or entity has AA in exchange if they can produce more of the good in the same amount of time
 - or the same amount of the good in less time
- **Comparative Advantage** (CA) : An economic agent or entity has **CA** in exchange if they can produce the good at a lower *oppurtunity cost*

Production Possibilities Frontier (PPF): All possible combinations of goods that an economic agent or entity can produce

PPF's

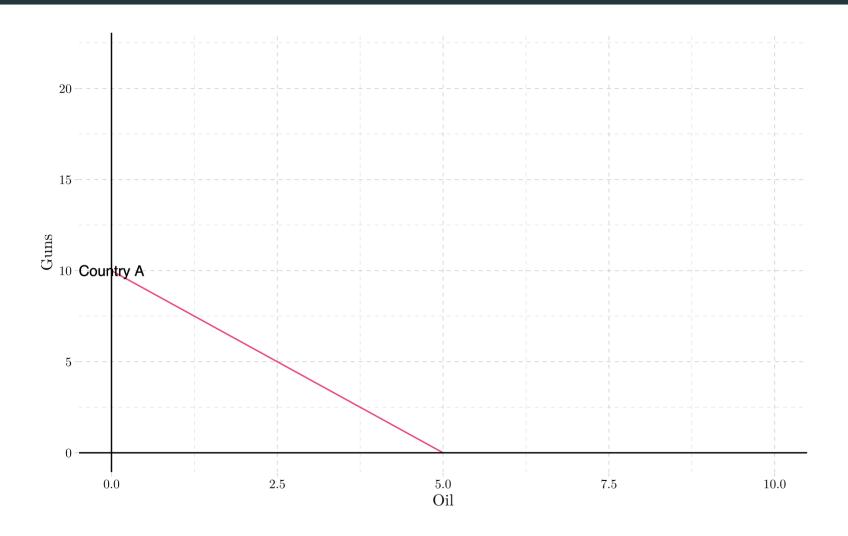
Example:

• Suppose we have two countries, A & B. They are producing guns and oil

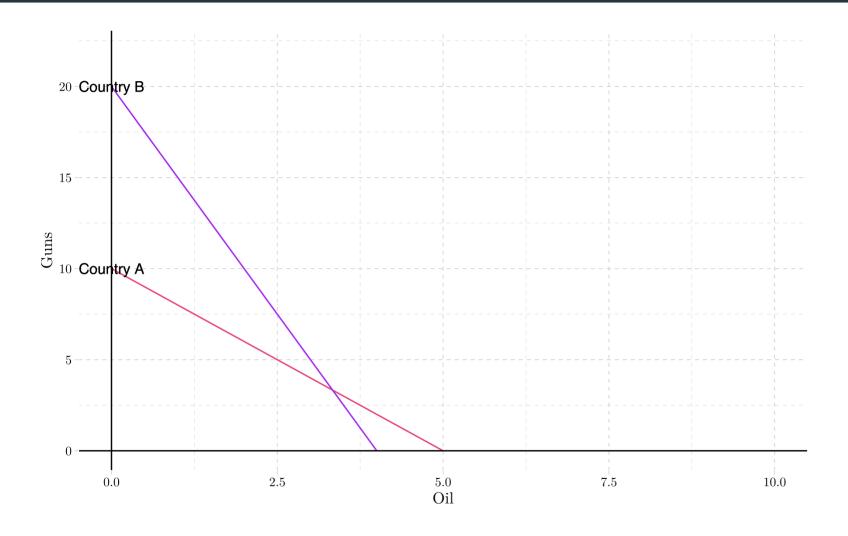
Each counties PPF is given by:

- County A: $Guns_A = 10 2 * Oil_A$
- County B: $Guns_B = 20 5 * Oil_B$
- 1) Graph each countries PPF
- 2) Determine who has the AA in each good and who has the CA in each good

PPF's

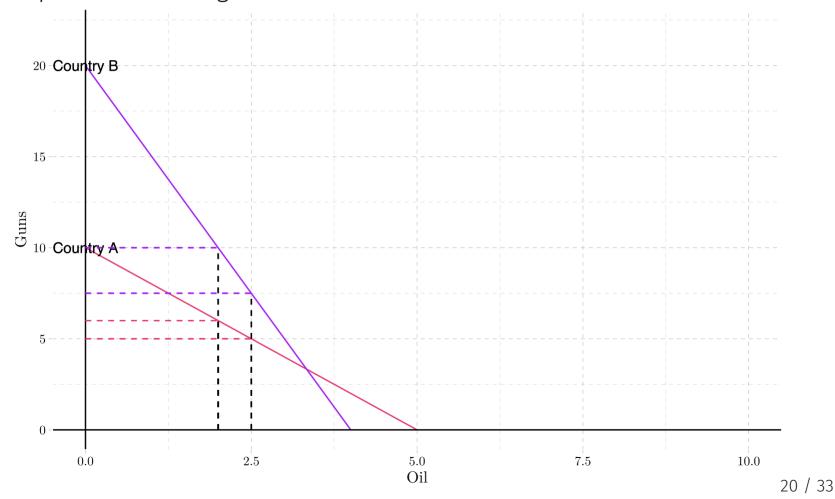


PPF's



CA in Oil?

Idea: Whoever *gives up less* to produce the same amount extra has the comparative advantage. Check:



PPF Heuristics

When looking at PPFs, to determine:

- 1) AA: Check intercepts
 - Whoever has higher valued intercept has the AA in production of that good
- 2) CA: Check slopes
 - A **steeper** slope indicates **CA** on the vertical axis
 - A **shallower slope** indicates **CA** on the horizontal axis

In absence of scale economies, households trade directly

- **CRS in Exchange**: \Longrightarrow households are just as efficient at executing trades as firms (no cost benefits to scaling)
- No reason to pay a firm to do so (and thus no reason to pay for density)

[†] Scale economies: $bigger \rightarrow cheaper per unit$

However, firms generally have lower transaction costs than individuals, so individuals are willing to pay firms to facilitate trade (meaning there are economies of scale in exchange).

- To fully take advantage of scale economies in exchange, firms locate such that they minimize costs of distributing output
 - \circ They locate near rivers, ports, crossroads, etc \implies higher prices of land \implies density
- **Result:** trading cities. This is what we had before the industrial revolution.

Suppose we relax the CRS in production assumption

 This means the cost per unit of production changes as quantity changes

Example

Consider a shirt making factory

- Home production: 20 p shirt. Factory: 12 p shirt
 - economies of scale
- Locates in a town with 50 miles to east and west of villages
 - 50 cents/mile to ship west. 20 cents/mile to ship east

Factory Towns

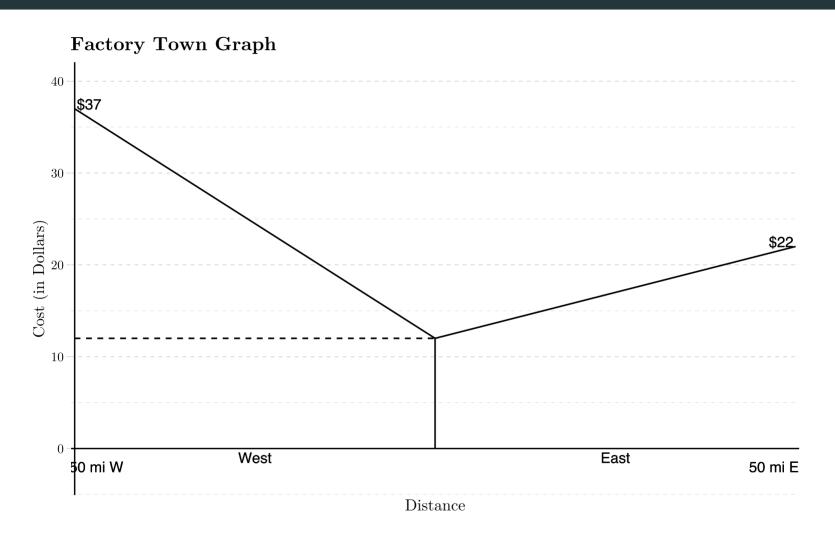
Under what condition will a consumer purchase the shirt from a factory over home?

$$\underbrace{p_f}_{ ext{factory price}} + \underbrace{t imes d}_{ ext{transit cost} = ext{cost p mile} imes ext{miles}} \leq \underbrace{p_h}_{ ext{Home Price}}$$

Questions:

- 1. Graph the cost of shirts throughout the entire region
- 2. Find the market area of the town
 - Find the **sum** of the **maximum distances** to the east and west that consumers will purchase the shirt from the factory

Regional Costs



Market Area Calculation

Market area depends on which side we are looking at. Let m denote miles

West

Consumers buy from factory if

$$12 + .5 * m_{west} \leq 20 \implies m_{west} \leq 16$$

East

Consumers buy from factory if

$$12 + .2 * m_{east} \le 20 \implies m_{east} \le 40$$

Market area: 40 + 16 = 56

Factory Towns

- 1. Would workers rather live **closer** or **further** from the factory?
 - Closer!
- 2. What happens to land-prices **close** to the factory?
 - They increase
- 3. What happens to **density**?
 - It will increase

Checklist

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 - 3 conditions for no trade
 - Comparative advantage & Factory Towns

3) Introduction to Clustering

Clustering

So we explained *why* cities exist. Can we explain why there might be more than one firm?

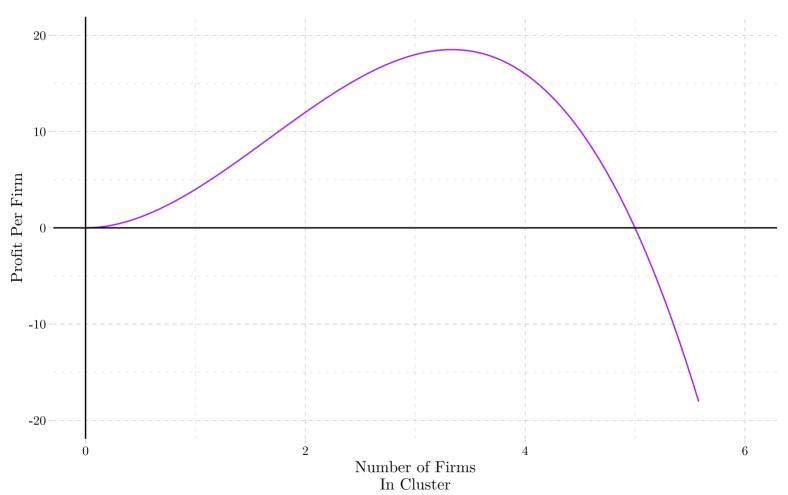
Let's start by asking why firms cluster. Where to start? Axiom 5

Axiom 5: Competition generates zero economic profit

- If a firm is making positive economic profit, more firms enter the market
- What happens to the profit per firm as more firms enter?
- It decreases. Eventually goes to zero

Example

How many firms are in the cluster?



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- 3) Introduction to Clustering <
 - The zero profit condition

Table of Contents

Data & History

- 1. Urban Populations
- 2. History
- 3. Paradox

Existence

- 1. Why do Cities Exist?
- 2. Trade Basics
- 3. Factory Towns

Clustering

1. Zero Profit