

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Agony	1992	Action	Art & Magic	Floppy	PAL	A500	Needs joystick. Supports at least 2 floppy drives.	SPS 0960		3
Altered Destiny	1991	Adventure	Accolade	HD	NTSC	A500	Very long initial loading time. Use warp mode or the provided save state to get past that and the codewheel check as well.	SPS 0237	Has HD Installer.	
Ambermoon	1993	RPG	Thalion	HD	PAL	A500	Official v1.07 English version (never published due to the demise of Thalion), plus Meynaf's v1.07 patch. The game is configured for a fast processor and plenty of memory, so you should be able to enable the display of the ground and the ceiling in 3D areas in the game's options menu. To start the game, double-click on the Ambermoon disk icon then on the Ambermoon icon.	Disk images from the Thalion Webshrine: http://thalion.exotica.org.uk/games/ambermoon/credits/credits.html	Has HD Installer.	
Amberstar	1992	RPG	Thalion	HD	PAL	A500	v1.96 English release Starting a new game This game is quite special; you can only create your character as part of the hard drive installation process. You must follow the below steps before you can start playing the game. 1. Start the "Amberstar [start new game]" configuration. 2. Double-click on the "Amber_A" disk icon, then double-click on the "Install to HD" icon. Wait until the character loading screen appears (use warp mode; it takes a long time). 3. Create your character, then press OK. 4. Click on the right HD icon when the "Install where?" question appears. Enter DH1: AMBERSTAR for the path name. 5. Turn on warp mode again and wait a few minutes until the "Installation complete" message appears. Press the left mouse button to exit the installer. 6. Now you can start the game with the "Amberstar" configuration. Restarting the game with a new character Delete the "\$RML_AMIGA\Amberstar\Harddisk\AMBERSTAR" folder and repeat the above steps.	SPS 1969	Has HD Installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Another World	1991	Adventure	Platformer	HD	PAL	A500	To skip the intro, press C and enter the EDJI continuation code. Original release with the copy protection intact. The Kixxx/Delphine Classic Collection re-release has the copy protection bypassed (cracked), but the end credits are buggy (some names are missing).	SPS 0425	Copied files to HD as per instructions.	
Antheads: It Came From the Desert II	1990	Adventure	Cinemaware	HD	NTSC	A500	Uses CopyLock.	"ICFTD1and2-HD [It Came From The Desert 1 & 2 merged binaries, and HD installable].lzx" from the EAB file server	Fan-made HD installer.	
Arazok's Tomb	1987	Adventure	The Next Frontier	HD	NTSC	A500	AmigaBASIC game.	Abaddon's "unofficial" IPF image.	No HD installer; copied files to HD manually (Amiga BASIC game, no disk-based protection).	
Archipelagos	1989	Puzzle	Astral	Floppy	PAL	A500	Uses CopyLock.	SPS 0627		1
Archon: The Light and the Dark	1986	Strategy	Free Fall Associates	Floppy	NTSC	A500		SPS 2778		1
Arkanoid	1987	Action	Taito	Floppy	NTSC	A500		SPS 1519		1
Art of GO, The	1987	Board	James R. Logan, Jr	HD	NTSC	A500		Abaddon's "unofficial" IPF image.	No HD installer; copied files to HD manually (has no disk-based copy protection according to the manual).	
Aufschwung Ost	1993	Strategy	Sunflowers Interactive	Floppy	PAL	A500	Has disk-based protection. Can use only DF0: for the game disk, but you can set the save disk location to DF1: or DF2: in the options menu.	SPS 0429		2
Balance of Power: Geopolitics in the Nuclear Age	1986	Strategy	Chris Crawford	Floppy	NTSC	A500	A "disk invalid" dialog will pop-up 3-4 times; this is normal, just keep pressing cancel. Once the pop-ups are gone, double-click on the BOP disk icon, then on the Balance of Power icon to start the game. No mouse pointer on more than 512 KB Chip RAM.	SPS 2374		1
Balance of Power: The 1990 Edition	1989	Strategy	Chris Crawford	Floppy	NTSC	A500		SPS 1818	No HD installer; copied files to HD manually.	1
Bard's Tale II, The: The Destiny Knight	1988	RPG	Interplay	HD	NTSC	A500	Has no disk-based protection according to the manual.	SPS 0046	No HD installer; copied files to HD manually and made the necessary assigns.	
Bard's Tale III, The: Thief of Fate	1991	RPG	Interplay	HD	NTSC	A500		SPS 0300	Has HD installer.	
Bard's Tale, The: Tales of the Unknown	1986	RPG	Interplay	Floppy	NTSC	A500	A blank character disk in in DF1: (the manual describes how to create one). If you accidentally clicked on the left icon in the top-right corner and you're now on the blue Workbench screen, this is how to return to the game screen: 1. Shrink the window by clicking and dragging its bottom-right handle. 2. Drag it down by its titlebar to expose the top bar with Workbench screen written on it. 3. Click on the first icon in the top-right corner on the Workbench screen bar.	SPS 1978		1
Battle Chess (CD32)	1994	Board	Interplay	CD	NTSC	CD32	Same as CDTV version.	TOSEC-ISO Battle Chess (1994)(Interplay)[!]		
Battle Chess (OCS)	1988	Board	Interplay	HD	NTSC	A500	Double-click on the BattleChess disk icon then on the BattleChess icon to start the game.	SPS 0263	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Battle Chess II: Chinese Chess	1990	Board	Interplay	HD	NTSC	A500		SPS 0264	Has HD installer.	
Battle Isle	1991	Strategy	Blue Byte	HD	PAL	A500	Double-click on the BattleIsle disk icon then on the Start icon to start the game, or the Intro icon to watch the intro then start the game.	SPS 1991	Has HD installer.	
Battle Isle '93: The Moon Of Chromos	1993	Strategy	Blue Byte	HD	PAL	A500	Double-click on the BattleIsle disk icon then on the Start icon to start the game, or the Intro icon to watch the intro then start the game.	SPS 0667	Has HD installer.	
Battle Isle: Scenario Disk 1 – Air-Land-Sea	1992	Strategy	Blue Byte	HD	PAL	A500		SPS 1991 SPS 0460	Has HD installer.	
Beneath a Steel Sky (CD32)	1994	Adventure	Revolution	CD	PAL	CD32		TOSEC-ISO Beneath a Steel Sky (1994) (Virgin)(M4)[!].zip		
Black Cauldron, The	1987	Adventure	Sierra	Floppy	NTSC	A500	Floppy game that saves to the hard disk. When save or restoring the game, enter Save: for the volume name, with the semicolon at the end (this is important).	SPS 2057		1
Black Crypt	1992	RPG	Raven	HD	NTSC	A500		SPS 0281	Has HD installer.	
Block Out	1990	Puzzle	PZK	HD	NTSC	A500		SPS 0280	No HD installer; copied files to HD manually.	
BloodNet (AGA)	1994	Adventure	MicroProse	HD	NTSC	A1200		SPS 1667	Has HD installer.	
Borrowed Time	1986	Adventure	Interplay	Floppy	NTSC	A500	Saves to the game disk.	SPS 2933		1
Boston Bomb Club	1991	Puzzle	Silmarils	Floppy	NTSC50	A500		SPS 1502		1
Buck Rogers: Countdown to Doomsday	1990	RPG	SSI	HD	NTSC	A500		SPS 1994	Has HD installer.	
Budokan: The Martial Spirit	1989	Action	Electronic Arts	Floppy	NTSC50	A500		SPS 1215		2
Cadaver	1990	Adventure	Bitmap Brothers	Floppy	NTSC50	A500		SPS 2876		2
Cadaver: The Last Supper	1991	Adventure	Bitmap Brothers	Floppy	NTSC50	A500	Exclusive demo level featured on Zero Coverdisk 15 (Issue 23, September 1991). Type 3 when prompted to start the game.	Zero Coverdisk 15 (Issue 23, September 1991)		1
Cadaver: The Payoff	1991	Adventure	Bitmap Brothers	Floppy	NTSC50	A500	Levels disk for the original game.	SPS 2876 SPS 0820		2
Cannon Fodder (CD32)	1994	Strategy	Sensible	CD	PAL	CD32	Modified version by cd32.co.uk that replaces the MPEG intro with CDXL-format video (can be played on a standard CD32 without the rare FMV module).	Cannon Fodder Standalone (2015-05-28)(Virgin)[f www.cd32.co.uk](CDXL).zip		
Cannon Fodder (OCS)	1993	Strategy	Sensible	Floppy	PAL	A500	Supports 4 floppy drives. No disk swapping necessary, save disk is in DF3:	SPS 0860		3
Captain Blood	1988	Adventure	ERE Informatique	Floppy	NTSC50	A500		SPS 0443		1
Captive	1990	RPG	Mindscape	Floppy	PAL	A500	v1.2, contains a number important bug and crash fixes. Supports 4 floppy drives. No disk swapping necessary, save disk is in DF1: Uses CopyLock.	SPS 2164		1
Case of the Cautious Condor, The (CDTV)	1991	Adventure	Tiger Media	CD	NTSC50	CDTV	You can use either the mouse or a gamepad in port 2 to control the game.	Non-TOSEC ISO Case of the Cautious Condor, The (1990)(Tiger Media)[!].zip		
Castle Master	1990	Adventure	Incentive	HD	PAL	A500	Type E then press Enter when prompted to start the game. Saves to the game hard drive. Original uses CopyLock, but this is the 1992 The Hit Squad re-release which has the disk-based protection removed.	SPS 2773	No HD installer; copied files to HD manually (this budget re-release has the disk-based copy protection removed).	1

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Castle Master II: The Crypt	1990	Adventure	Incentive	Floppy	PAL	A500	Type 2 then press Enter when prompted to start the game. Saves to the game disk. Uses CopyLock	SPS 0612		1
Castles	1992	Strategy	Interplay	HD	NTSC	A500	Contains the Northern Campaigns scenario expansion.	SPS 2381 CastlesNorthernC [Castles Northern Campaign Original Disk (startup) + the generated ones.].zip from the EAB file server	Has HD installer.	
Centurion: Defender of Rome	1991	Strategy	Bits of Magic	HD	NTSC	A500		SPS 1945	Has HD installer.	
Champions of Krynn	1990	RPG	SSI	HD	NTSC	A500	To start the game, double-click on the ChampionsOfKrynn disk icon, then on the ChampionsOfKrynn icon.	SPS 0986	Has HD installer.	
Code Name: ICEMAN	1990	Adventure	Sierra	HD	NTSC	A500		SPS 0468	Has HD installer.	
Colonels' Bequest, The	1990	Adventure	Sierra	HD	NTSC	A500		SPS 0796	Has HD installer.	
Conquests of Camelot: The Search for the Grail	1990	Adventure	Sierra	HD	NTSC	A500	To start the game, double-click on the Camelot disk icon, then on the Camelot icon.	SPS 1112	Has HD installer.	
Corruption	1988	Adventure	Magnetic Scrolls	HD	PAL	A500	Needs OCS; the intro screen is corrupted on ECS Agnus. Right-click on the top of the screen and drag it down to see the illustrations. Make sure to listen to the audio tape in the Extras folder.	SPS 0308	Copied files to HD as per instructions.	
Cruise for A Corpse	1991	Adventure	Delphine	HD	NTSC50	A500	This is a rare hard drive installed game that can only save to a floppy in DF0: or the RAM: drive	SPS 1884	Copied files to HD as per instructions.	
Curse of the Azure Bonds	1991	RPG	SSI	HD	NTSC	A500		SPS 0982	Has HD installer.	
Dark Queen of Krynn, The	1992	RPG	SSI	HD	NTSC	A500	Plays different music with 2 MB Fast RAM available. To start the game, double-click on the TheDarkQueenOfKrynn disk icon, then on the TheDarkQueenOfKrynn icon.	SPS 0988	Has HD installer.	
Dark Seed (CD32)	1994	Adventure	Cyberdreams	CD	NTSC	CD32		Non-TOSEC ISO Darkseed v1.1 (1994) (Cyberdreams) [NTSC_full_fix_Ross].zip		
Dark Side	1989	Adventure	Incentive	Floppy	PAL	A500	Saves to the game disk. Uses CopyLock.	SPS 1099		1
Death Knights of Krynn	1991	RPG	SSI	HD	NTSC	A500	To start the game, double-click on the DeathKnightsOfKrynn disk icon in the middle, then on the DeathKnightsOfKrynn icon. Configured to load Champions of Krynn save games when selecting CHAMPIONS in the load game menu.	SPS 0987	Has HD installer.	
Defender of the Crown (CDTV)	1991	Strategy	Cinemaware	CD	NTSC	CDTV		Defender of the Crown (Europe).zip		
Defender of the Crown (OCS)	1986	Strategy	Cinemaware	Floppy	NTSC	A500	Supports 2 floppy drives. Uses CopyLock.	SPS 0902		2
Defender of the Crown II (CD32)	1993	Strategy	Sach Enterprises	CD	NTSC	CD32	You can use either the mouse or a gamepad in port 2 to control the game.	Non-TOSEC ISO, US release Defender of the Crown II (USA) (En,Fr,De,Es,It).zip		
Deja Vu II: Lost in Las Vegas!!	1989	Adventure	ICOM	HD	NTSC	A500	The game disk must be present in DF0: when you start the game for the disk-based copy protection check.	Abaddon's "unofficial" CT-RAW image.	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Deja Vu: A Nightmare Comes True!!	1986	Adventure	ICOM	Floppy	NTSC	A500	Type Save:YourSavegameName in the dialog when saving the game (you can use any name you like after the Save: part).	Abaddon's "unofficial" IPF image.		1
Demon's Winter	1989	RPG	SSI	HD	NTSC	A500	The game files get modified as you progress through the game, so it's recommended to delete the Harddisk folder and restore it from Sources\DemonsWinter_Harddisk.zip when starting a new game. Spell list used for the copy protection check is in Appendix D of the manual (page 26).	SPS 1995	No HD installer; copied files to HD manually (has no disk-based copy protection according to the manual).	
Distant Armies: A Playing History of Chess	1988	Board	Eagle Tree	HD	NTSC	A500	Needs narrator.device for the speech. To start the game, double-click on the DistantArmies disk icon, then on the DistantArmies icon.	SPS 2551	Copied files to HD as per instructions (has no disk-based copy protection according to the manual).	
Dragon Wars	1990	RPG	Interplay	HD	NTSC50	A500	v1.2 EU release, crashes on any encounter when an NTSC chipset is used (it's either a bug or some crude for or region locking)	SPS 3098	Copied files to HD as per instructions.	
Dragonstone (CD32)	1994	RPG	Core Design	CD	PAL	CD32		Redump Dragonstone (Europe) (En,Fr,De)		
Dragonstone (OCS)	1994	RPG	Core Design	Floppy	PAL	A500	Supports four floppy drives, no disk swapping necessary.	SPS 0471		4
DreamWeb (AGA)	1994	Adventure	Creative Reality	HD	PAL	A1200	Uncensored European version.	SPS 1815	Has HD installer.	
Driller	1988	Adventure	Incentive	HD	PAL	A500	1992 Kixx release; non-encrypted executable, manual check bypassed, protection-free	SPS 2256	No HD installer; copied files to HD manually from the Kixx budget release. Needed to re-assign SYS: to the game directory for the save games.	
Dune	1992	Strategy	Cryo	HD	NTSC50	A500		SPS 1156	Has HD installer.	
Dungeon Master (v2.2)	1988	RPG	FTL Games	Floppy	NTSC	A500	This is supposed to be a 100% bug-free dump of the original game with the nefarious disk-based copy protection intact. If you notice any weird issues, please report it.	Emulator-only IPF file that uses the "diamond flux" trick to represent the DM copy protection (uploaded to EAB file server on 2023-01-30). Confirmed working but needs extra confirmation upon completing the game.		1
Dungeon Master (v3.60)	1988	RPG	FTL Games	Floppy	NTSC	A500	Version 3.60 with no copy protection.	SPS 0833		2
Dungeon Master 2: The Legend of Skullkeep	1995	RPG	FTL Games	HD	NTSC	A1200		SPS 0899		

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Dungeon Master: Chaos Strikes Back (v3.5)	1990	RPG	FTL Games	Floppy	NTSC	A500	<p>Read the manual carefully for the instructions on how to start the game. Save disk is in DF1:</p> <p>This is supposed to be a 100% bug-free dump of the original game with the nefarious disk-based copy protection intact. If you notice any weird issues, please report it.</p> <p>If the copy protection has been triggered, any of the following may happen:</p> <ul style="list-style-type: none"> - The game hangs while loading (although there might be causes other than the copy protection) - Game crashes (although there might be causes other than the copy protection) - Unable to save the game - "SYSTEM ERROR 60" message - Dungeon animation stops: doors do not open/close, thrown objects remain in the air - "THAT'S NOT THE MASTER DISK!" message displayed endlessly - Mouse clicks are completely ignored - The whole party of champions dies instantaneously. After that, the button to restart from a saved game is not present. You must reboot from scratch. - Altar of VI does not work anymore to resurrect a dead champion 	Emulator-only IPF file that uses the "diamond flux" trick to represent the DM copy protection (uploaded to EAB file server on 2023-01-30). Confirmed working but needs extra confirmation upon completing the game.		2
Elite (v1.0)	1988	Strategy	Ian Bell, David Braben	Floppy	PAL	A500	v1.0 (also known as Elite Plus)	SPS 0115		1
Elite (v2.0, Space Legends)	1993	Strategy	Ian Bell, David Braben	Floppy	PAL	A500	<p>Space Legends compilation version (v2.0, also known as Elite Plus)</p> <p>Same as v2.0 but with the manual-based copy protection removed, so you cannot enter cheat codes.</p>	SPS 1572		1
Elite (v2.0)	1988	Strategy	Ian Bell, David Braben	Floppy	PAL	A500	<p>v2.0 (also known as Elite Plus)</p> <p>Differences compared to v1.0:</p> <ul style="list-style-type: none"> - Thargoids yield 40 Cr instead of 15 - Military lasers allowed on all sides - Library function - Bug fixes (e.g., you can't engage the docking computer while the hyperspace countdown is proceeding). 	SPS 0811		1
Elvira II: The Jaws of Cerberus	1992	Adventure	Horrorsoft	HD	NTSC50	A500		SPS 2242	Has HD installer.	
Elvira: Mistress of the Dark	1990	Adventure	Horrorsoft	HD	NTSC50	A500	<p>Music replayer is very sensitive to faster than A500 CPU speeds.</p> <p>To start the game, double-click on the Elvira disk icon, then on the Elvira icon.</p>	SPS 0267	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Exile (OCS)	1991	Adventure	Audiogenic	Floppy	PAL	A500	Uses CopyLock. Entering the wrong security codes in the uncracked original will alter the game in subtle ways, making it impossible to complete.	Can't use SPS 0032 because couldn't find scans of the sides of the box that contain the security codes. Galahad/FLT's 100% working crack is used instead that he verified himself by completing the game. All the official re-releases approved by the Amiga port's creator, Peter J. M. Irvin, are bad cracks done by The Company. More info here: http://www.thunderpeel2001.com/exile/		1
Eye of the Beholder (AGA)	1991	RPG	Westwood	HD	NTSC	A1200	Fan conversion that combines the 256-colours graphics of the DOS original with the superior sound of the Amiga version. It also adds the Amiga outro missing from the DOS version and an automap. The definitive version of the game; it's essentially bug-free.	Retroplay WHDLoad version	WHDLoad	
Eye of the Beholder (OCS)	1991	RPG	Westwood	HD	NTSC	A500	8x CPU speed recommended.	SPS 0116	Has HD installer.	
Eye of the Beholder II: The Legend of Darkmoon (OCS)	1991	RPG	Westwood	HD	NTSC	A500	Needs 1MB Chip RAM. 8x CPU speed recommended. Transferring characters To transfer characters from the first game, copy the EOBDATA.SAV savegame file over into the game folder, then use the transfer option in the menu.	SPS 0834	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Eye of the Beholder II: The Legend of Darkmoon (AGA)	1991	RPG	Westwood	HD	NTSC	A1200	<p>Fan conversion that combines the 256-colours graphics of the DOS original with the superior sound of the Amiga version. The definitive version of the game.</p> <p>If you get corrupted graphics (the colours appear wrong), just save your game, then reload it. You might be required to restart the game before reloading. This can only occur a few times in certain later areas during a full walkthrough and it's not game breaking, only a minor inconvenience.</p> <p>Transferring characters</p> <p>To transfer characters from the first game, you need to perform the transfer using the ECS version (yes, you can load the AGA save files into the ECS original). Once you're done with the transfer, create a new save in the first slot. Copy the resulting EOBDATA0.SAV over to the vga-data directory of the AGA version, then load the savegame from the first slot normally.</p> <p>Note the 0 at the end of the file name; that's the EoB II save file and it must be 46897 bytes long! EOBDATA.SAV (without the 0) is 33107 bytes; that's the EoB I save file you used for the transfer. If you get an error when loading the save game in EoB II AGA, you must have copied over EOBDATA.SAV by mistake.</p>	Retroplay WHDLoad version	WHDLoad	
Faery Tale Adventure, The	1986	RPG	Microllusions	Floppy	NTSC	A500	<p>Has save disk in DF1: The save disk <i>must</i> be in DF1: to prevent bugs. Needs only 512K Chip RAM to prevent bugs. Just press enter at the copy protection question after the intro.</p>	<p>Faery Tale Adventure, The (1986)(Microllusions)[cr_fix_v2 ross] [v2 - For EAB members!]. zip by ross from the EAB file server (fixes the garbled intro music for later than A1000 models and bypasses the manual check). Confirmed to be completable.</p> <p>https://eab.abime.net/showthread.php?t=34675</p>		1
Fate: Gates of Dawn	1991	RPG	reLINE	HD	PAL	A500	<p>Pay special attention to answer the manual-based copy protection questions correctly later in the game. Failing these checks too many times will cause the game to slowly deteriorate over the next few hours until it becomes unplayable and impossible to finish.</p>	<p>Uncensored English version reconstructed from these sources (the SPS images contain write errors that have been fixed in the WHDLoad packs):</p> <p>SPS 2842 SPS 0544 RetroPlay WHDLoad conversions</p>	Has HD installer.	
Fish!	1988	Adventure	Magnetic Scrolls	HD	PAL	A500	<p>Right-click on the top of the screen and drag it down to see the illustrations.</p>	SPS 0484	Copied files to HD as per instructions.	
Flashback	1992	Adventure	Delphine	HD	PAL	A500		SPS 1885	Copied files to HD as per instructions.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Future Wars: Adventures in Time	1989	Adventure	Delphine	HD	NTSC50	A500	If you fail the protection check at the start, you will be asked to insert the game disk into DF0: when running from the HDD. Ignore this; reboot and try again. Even when running from the HDD, the game only lets you save to a floppy. The saving part of this works, but the game hangs when you try to load it back. Loading works fine when running the game from floppies. The solution for the HDD install is to only use save states.	SPS 1882	Copied files to HD as per instructions.	
Gateway to the Savage Frontier	1991	RPG	SSI	HD	NTSC	A500		SPS 2160	Has HD installer.	
Gold Rush!	1989	Adventure	Sierra	Floppy	NTSC	A500	Floppy game that saves to the hard disk. When saving or restoring the game, enter Save: for the volume name, with the colon at the end (this is important).	SPS 2909		1
Guild of Thieves, The	1987	Adventure	Magnetic Scrolls	HD	PAL	A500	Needs OCS; the intro screen is corrupted on ECS Agnus. Right-click on the top of the screen and drag it down to see the illustrations.	SPS 0334	Copied files to HD as per instructions.	
Heimdall	1991	RPG	The 8th Day	Floppy	PAL	A500	Supports 3 floppy drives. Uses CopyLock.	SPS 0234		5
Heimdall 2: Into the Hall of Worlds (CD32)	1994	RPG	The 8th Day	CD	PAL	CD32	Best played with a gamepad. In this CD32 version, you can only save in the Hall of Worlds by finding a special book. Unfortunately, this saving mechanism is buggy---it's possible to end up in a state where you're unable to revisit other worlds, preventing you from completing the game. Using save states is recommended instead (which isn't considered cheating because you can save anywhere in the OCS and AGA versions).	Non-TOSEC ISO, EU release Heimdall 2 - Into the Hall of Worlds (Europe).zip		
Hillsfar	1989	RPG	SSI	HD	NTSC	A500		SPS 0981	Copied files to HD as per instructions.	
Hollywood Poker Pro	1989	Board	reLINE	Floppy	PAL	A500	Supports a single drive only.	SPS 2205		2
Hook	1992	Adventure	Ocean	Floppy	PAL	A500	Uses CopyLock. Supports four floppy drives, no disk swapping necessary. To access the save game menu, click on the Use icon then on the floppy disk in your inventory. It's a very well coded game that uses all available memory as a cache for already loaded data to avoid disk access.	SPS 0887		4
IK+	1988	Action	System 3	Floppy	NTSC50	A500	Needs joystick. Uses CopyLock.	SPS 2063		1
Indiana Jones and the Fate of Atlantis	1992	Adventure	LucasArts	HD	NTSC	A500	8x CPU speed recommended.	SPS 0851	Has HD installer.	
Indiana Jones and the Last Crusade	1989	Adventure	LucasArts	HD	NTSC	A500	Faster than 4x CPU speed results in uneven sound and eventually the game freezing. 4x CPU speed seems fine and it helps with the animations.	SPS 1990	Copied files to HD as per instructions.	
Ishar 2: Messengers of Doom (AGA)	1993	RPG	Silmarils	HD	NTSC50	A1200		SPS 0787	Copied files to HD as per instructions.	
Ishar 3: The Seven Gates of Infinity (AGA)	1994	RPG	Silmarils	HD	NTSC50	A1200	The intro can't be skipped. Pressing Esc during the intro will hang the game.	SPS 2245	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Ishar: Legend of the Fortress (AGA)	1992	RPG	Silmarils	Floppy	NTSC50	A1200		"Unofficial" CT RAW dump from the EAB file server		2
It Came From the Desert	1989	Adventure	Cinemaware	HD	NTSC	A500		ICFTD1and2-HD [It Came From The Desert 1 & 2 merged binaries, and HD installable].lzx from the EAB file server (cracked version with the disk-check removed, can run from HDD).	Fan-made HD installer.	
Jinxter	1987	Adventure	Magnetic Scrolls	HD	PAL	A500	Right-click on the top of the screen and drag it down to see the illustrations.	SPS 0963 (check)	Copied files to HD as per instructions.	
King's Bounty	1990	Strategy	New World Computing	HD	NTSC	A500		Abaddon's "unofficial" CT RAW dump.	Has HD installer.	
King's Quest II: Romancing the Throne	1987	Adventure	Sierra	HD	NTSC	A500	Budget re-release with no disk-based protection.	SPS 2126	No HD installer; copied files to HD manually.	
King's Quest III: To Heir is Human	1987	Adventure	Sierra	Floppy	NTSC	A500	Floppy game that saves to the hard disk. When saving or restoring the game, enter Save: for the volume name, with the colon at the end (this is important).	SPS 1333		1
King's Quest IV: The Perils of Rosella	1990	Adventure	Sierra	HD	NTSC	A500		SPS 0822	Has HD installer.	
King's Quest VI: Heir Today, Gone Tomorrow	1994	Adventure	Revolution	HD	NTSC50	A500		SPS 1178	Has HD installer.	
King's Quest: Quest for the Crown (AGI)	1986	Adventure	Sierra	Floppy	NTSC	A500	Floppy game that saves to the hard disk. When saving or restoring the game, enter Save: for the volume name, with the colon at the end (this is important).	SPS 1333		1
King's Quest: Quest for the Crown (SCI)	1990	Adventure	Sierra	HD	NTSC	A500	To start the game, double-click on the KingsQuest1 disk icon, then on the KingsQuest1 icon. There are two more icons to set Amiga or MT-32 sound before starting the game. Floppy game that saves to the hard disk. When saving or restoring the game, enter Save: for the volume name, with the colon at the end (this is important).	SPS 1436	Has HD installer.	
Knightmare	1991	RPG	Mindscape	Floppy	PAL	A500	Supports 4 floppy drives. No disk swapping necessary, save disk is in DF2: Uses custom save disk format which must be formatted in-game. Uses CopyLock.	SPS 0966		2
Lancelot	1988	Adventure	Level 9	HD	PAL	A500	Use the SAVE command to save your game, just press enter at the "insert save disc" prompt, then enter save:your_save_name to save the game under your chosen name. The save games are stored in the Harddisk\Lancelot\save folder. Use RESTORE and the same process to load your savegame.	SPS 0216	Copied files to HD as per instructions.	
Legend of Faerghail	1990	RPG	Electronic Design Hannover	HD	PAL	A500	v2.0e 17.10.90 English version. All other English versions contain game-breaking bugs. Needs 512K Chip and 512K Slow RAM. After watching the intro, double-click on the LEGEND.0 icon, then on the LOF icon to start the game.	SPS 2844	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Legend of Robin Hood, The - Conquests of the Longbow	1992	Adventure	Sierra	HD	NTSC	A500		SPS 1968	Has HD installer.	
Leisure Suit Larry 2: Leisure Suit Larry Goes Looking for Love	1989	Adventure	Sierra	HD	NTSC	A500	Has no disk-based protection.	SPS 0193	No HD installer; copied files to HD manually.	
Leisure Suit Larry 3: Passionate Patti in Pursuit of the Pulsating Pectorals!	1990	Adventure	Sierra	HD	NTSC	A500		SPS 0690	Has HD installer.	
Leisure Suit Larry 1: In the Land of the Lounge Lizards (AGI)	1987	Adventure	Sierra	Floppy	NTSC	A500	Enter at least 18 at the age prompt, then press Alt+X at the first age verification question to bypass the checks. Floppy game that saves to the hard disk. When saving or restoring the game, enter Save: for the volume name, with the colon at the end (this is important).	SPS 0349		1
Lemmings	1991	Puzzle	DMA Design	Floppy	PAL	A500	Supports 2 floppy drives. Uses CopyLock.	SPS 0132		2
Liberation: Captive II (CD32)	1993	RPG	Byte Engineers	CD	PAL	CD32	Best version with CD Audio music, voice acting, and better graphics than the later OCS/AGA release.	TOSEC-ISO Liberation - Captive II v2.02-2.00c (1994-04-08)(Mindscape)[!] [CDD3716].zip		
Loom	1990	Adventure	LucasArts	HD	NTSC	A500	Faster than 2x CPU speed results in slightly garbled music.	SPS 0618	Copied files to HD as per instructions.	
Lord of the Rings, The - Vol. 1	1991	RPG	Interplay	HD	NTSC	A500	Had to delete the file "three.id" from the installation folder, otherwise the game keeps crashing at startup. The file contained this text: "Present on 720k version only."	SPS 1299	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Lords of Chaos	1991	Strategy	Mythos	Floppy	PAL	A500	<p>The original LORDS OF CHAOS game features the first 3 scenarios:</p> <ul style="list-style-type: none"> - Scenario One: The Many Coloured Land - Scenario Two: Slayer's Dungeon - Scenario Three: Ragaril's Domain <p>Expansion disk features 2 additional scenarios:</p> <ul style="list-style-type: none"> - Scenario Four: Islands of Iris - Scenario Five: Tombs of the Undead <p>LORDS OF CHAOS: 'ESCAPE FROM ZOL', an exclusively designed scenario, appeared on Zero Coverdisk 14 (Issue 21, Aug 91)</p> <p>- - -</p> <p>Loading Expansion Kit One: Load the main program as usual and then put the expansion kit in the disk drive. If the main program disk, or a saved games and wizards disk, is in the disk drive then remove that disk and put the expansion kit in the disk drive instead. Select the 'Load Scenario' option and type 4 to load scenario four, or type 5 to load scenario five.</p> <p>- - -</p> <p>Please also be aware that in Level 4 "Islands Of Iris", the treasure maps in the Commodore Amiga version were graphically corrupted (shown below) which was a fault even when running on an actual Commodore Amiga.</p> <p>---</p> <p>If you press Esc in the Load Scenario menu, the game crashes. Just press Enter to exit the menu.</p>	<p>SPS 1568</p> <p>Lords Of Chaos Expansion Kit One & Escape from Zol from here: https://amigalordsofchaos.tripod.com/</p>		1 (plus 2 scenario disks)
Lords of the Rising Sun	1989	Strategy	Cinemaware	HD	NTSC	A500	<p>Needs the first floppy present in any drive when run from the HD.</p> <p>Uses CopyLock.</p>	SPS 1779	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Lost Treasures of Infocom, The	198x	Adventure	Infocom	HD	NTSC	A500	<p>Contains all 34 Amiga Infocom releases (the 20 games included in the The Lost Treasures of Incofom collection, plus the rests except for Border Zone which never got an Amiga release).</p> <p>All games save to the hard disk.</p> <p>Wishbringer crashes on quit, but otherwise seems to work fine.</p> <p>To start a game:</p> <ul style="list-style-type: none"> - Double-click on the Infocom disk icon - Double-click on one of the category drawers - Double-click on the game's name - Then finally double-click on the game's start icon <p>Make sure to check out the interactive InvisiClues in the Extras folder if you're stuck!</p>	<p>Official SPS images</p> <p>Lost Treasures of Infocom, The (SPS 0928)</p> <p>Arthur - The Quest for Excalibur (SPS 1401)</p> <p>Bureaucracy (SPS 1493)</p> <p>Cutthroats (SPS 2683)</p> <p>Hollywood Hijinx (SPS 1492)</p> <p>James Clavell's Shogun (SPS 1257)</p> <p>Journey - The Quest Begins (SPS 0499)</p> <p>Nord and Bert Couldn't Make Head or Tail of It (SPS 1406)</p> <p>Seastalker (SPS 2684)</p> <p>Trinity (SPS 2541)</p> <p>Wishbringer (SPS 2543)</p> <p>CT RAW / IPF images from the EAB file server</p> <p>Leather Goddesses of Phobos (1986)(Infocom)(US)(Amiga).zip</p> <p>Plundered Hearts_WD-IR1_Infocom[AMIGA]_IPF.7z</p> <p>Sherlock - The Riddle of The Crown Jewels_WD-CS1-04_Infocom[AMIGA]_IPF.7z</p>	Copied files to HD as per instructions.	
Lure of the Temptress	1992	Adventure	Revolution	Floppy	PAL	A500	<p>Debugged "VERSION 2" Virgin re-release (1992-08-06). Earlier editions have a game-breaking bug that manifests near the end of the game.</p> <p>Supports 4 floppy drives.</p>	SPS 2030		4
Magnetic Scrolls Collection, The - Vol. 1	1991	Adventure	Magnetic Scrolls	HD	PAL	A500		SPS 0271	Has HD installer.	
Manhunter 2: San Francisco	1989	Adventure	Sierra	HD	NTSC	A500	Has no disk-based protection.	SPS 1199	No HD installer; copied files to HD manually.	
Manhunter: New York	1989	Adventure	Sierra	HD	NTSC	A500	Has no disk-based protection.	SPS 0354	No HD installer; copied files to HD manually.	
Maniac Mansion	1989	Adventure	LucasArts	HD	NTSC	A500	<p>Faster than stock 2x CPU speed results in comically fast (and incorrect) animations.</p> <p>Original retail release. The 1993 Kixx XL re-release has the executable hacked to pass the codebook check, but with a side effect (unable to save).</p> <p>To start the game, double-click on the ManiacMansion disk icon, then on the Maniac icon.</p>	SPS 1571	Copied files to HD as per instructions.	
Marble Madness	1986	Action	Atari	Floppy	NTSC	A500	Double-click on the MarbleMadness! disk icon, then on the MarbleMadness! icon.	SPS 0013		1
Midwinter	1990	Strategy	Maelstrom	Floppy	NTSC50	A500	<p>Atari ST port.</p> <p>"VR Vol. 1" re-release with the manual-based protection removed.</p>	SPS 1582		1
Mindshadow	1985	Adventure	Interplay	Floppy	NTSC	A500	Saves to the game disk.	SPS 2546		1
Mixed-Up Mother Goose (AGI)	1988	Adventure	Sierra	Floppy	NTSC	A500		"Unofficial" CT-RAW image from the EAB file server		1

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Mixed-Up Mother Goose (SCI)	1991	Adventure	Sierra	HD	NTSC	A500	To start the game, double-click on the MotherGoose disk icon, then on the MotherGoose icon. There are two more icons to set Amiga or MT-32 sound before starting the game.	SPS 2608	Has HD installer.	
Monkey Island 2: LeChuck's Revenge	1992	Adventure	LucasArts	HD	NTSC	A500		SPS 0020	Has HD installer.	
Moonstone: A Hard Days Knight	1991	RPG	Mindscape	Floppy	PAL	A500	Hold Esc key while the credits are loading to skip the intro. Supports 3 floppy drives. Needs joystick. Uses CopyLock. The developers did not have enough time to properly finish the game so it is quite buggy. Certain actions or game events will inevitably result in crashes. The solution is to evade these actions. Use save states a lot, and in time you'll develop a feel for it what triggers the crashes.	SPS 0360		3
Myth (Magnetic Scrolls)	1989	Adventure	Magnetic Scrolls	HD	PAL	A500	Enter LISTER6657 and the VOAPQI for the password at the start, or use the provided save state to skip the code check.	SPS 2455	Copied files to HD as per instructions.	
Neuromancer	1989	Adventure	Interplay	HD	NTSC	A500	Has no disk-based protection as per the manual. The upper half of the border will disappear when loading a saved game if Fast RAM is present. The game runs from an emulated hard drive, but it can save to its own specially formatted save disk only. You'll need to put the game disk back into drive DF0: after saving or loading as the game instructs you (this is a form of copy protection).	SPS 2604	No HD installer; copied files to HD manually. The game disk needs to be in DF0:	
North & South	1989	Strategy	Infogrames	Floppy	NTSC50	A500	Needs joystick.	SPS 2397		1
Odyssey	1995	Adventure	Unconscious Minds	Floppy	PAL	A500	Supports 2 floppy drives. Uses CopyLock.	SPS 2854 Version aud304312c (1997-06-02)		2
Operation Stealth	1990	Adventure	Delphine	HD	NTSC50	A500		SPS 1883	Copied files to HD as per instructions.	
Pawn, The	1986	Adventure	Magnetic Scrolls	HD	PAL	A500	Right-click on the top of the screen and drag it down to see the illustrations.	SPS 0709	Copied files to HD as per instructions.	
Perfect General, The	1991	Strategy	White Wolf	HD	NTSC	A500	v1.02 that fixes a number of bugs. Has no disk-based protection. Just press enter at the manual-based check. Includes scenarios from the "World War II Battle Set" scenario disk.	Base game files copied from the Aladin WHDLoad pack (has pre-cracked executable). The WWII scenarios installed using the official installer from the_perfect_general_world_war_ii_nemesis_fast_eddie.adf	Has HD installer.	

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Perihelion	1993	RPG	Morbid Visions	Floppy	PAL	A500	Supports 4 floppy drives. Information about the spells and runes of the game's PSI-power system are in the manual. This was an anti-piracy measure; it's almost impossible to get through the first battle without this knowledge. Check out the Extras folder for a comprehensive summary of the PSI-power system compiled by one of the game's authors.	SPS 0799		4
Personal Nightmare	1989	Adventure	Horrorsoft	Floppy	NTSC50	A500	Uses CopyLock.	SPS 2650		3
Pinball Dreams	1992	Action	Digital Illusions	Floppy	PAL	A500	Supports 2 floppy drives.	SPS 0377		2
Pirates!	1990	Strategy	MicroProse	HD	NTSC	A500	To start the game, double-click on the Pirates! disk icon in the middle of the screen (not in the top-right corner), then on the Pirates! icon. Uses CopyLock.	SPS 0552	Has HD installer.	
Pirates! Gold (CD32)	1994	Strategy	MicroProse	CD	NTSC	CD32		TOSEC-ISO Pirates! Gold (1993)(MicroProse) [!]		
Police Quest II: The Vengeance	1990	Adventure	Sierra	HD	NTSC	A500		SPS 1849	Has HD installer.	
Police Quest: In Pursuit of the Death Angel	1987	Adventure	Sierra	HD	NTSC	A500	Budget re-release with the disk-based protection removed.	SPS 2262	No HD installer; copied files to HD manually.	
Pool of Radiance	1990	RPG	SSI	HD	NTSC	A500	Faster than stock A500 CPU speed results in sound corruption and too fast animations.	SPS 0555	Has HD installer.	
Pools of Darkness	1992	RPG	SSI	HD	NTSC	A500		SPS 0984	Has HD installer.	
Populous	1989	Strategy	Bullfrog	Floppy	PAL	A500	Includes the two data disks The Promised Lands and The Final Frontier . Follow the instructions on how to use the data disks (it's complicated), or use the included save states. Uses CopyLock. To start the game, double-click on the Populous disk icon then, on the appearing image in the window.	SPS 2898 SPS 1217 CT RAW dump Populous-FinalFrontierDisk.7z from the EAB file server		1
Populous II: Trials of the Olympian Gods	1991	Strategy	Bullfrog	HD	PAL	A500	Includes The Challenge Games expansion. Double-click on the PopulousII HD disk icon in the top-right corner, then double-click on the the PopulousII icon to start the base game, or the Challenge icon to start The Challenge Games expansion. You can also double-click on the credits icons to watch the credits. Only double-click once on the game icons, then wait (don't keep double-clicking). You might want to enter warp mode (press End+Pause) to speed up the startup process. Uses CopyLock.	SPS 0079 SPS 2775	Has HD installer.	
Portal: A Computer Novel	1986	Adventure	Nexa	Floppy	NTSC	A500	Saves to game disk. The game will get stuck after entering your name if the disk is write protected.	SPS 1979		3

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Ports of Call	1987	Strategy	International Software Development	Floppy	PAL	A500	To start the game, double-click on the PoC disk icon, then on the PortsOfCall icon. Saves to the game disk.	SPS 2489		1
Powermonger	1990	Strategy	Bullfrog	Floppy	PAL	A500		SPS 0081		1
Powermonger: World War 1 Edition	1991	Strategy	Bullfrog	Floppy	PAL	A500	Insert the base game and WW1 data disk when prompted.	SPS 0614		1
Push-Over	1992	Puzzle	Red Rat	Floppy	NTSC	A500	Uses CopyLock.	SPS 1267		1
Quest for Glory I: So You Want to Be A Hero	1990	Adventure	Sierra	HD	NTSC	A500	To start the game, double-click on the QuestForGloryI disk icon, then on the QuestForGloryI icon.	SPS 0795	Has HD installer.	
Quest for Glory II: Trial by Fire	1991	Adventure	Sierra	HD	NTSC	A500	To start the game, double-click on the QuestForGloryII disk icon, then on the QuestForGloryII icon. There are two more icons to set Amiga or MT-32 sound before starting the game.	SPS 1868	Has HD installer.	
Rick Dangerous	1989	Action	Core Design	Floppy	PAL	A500	Uses CopyLock.	SPS 2294		1
Rick Dangerous 2	1990	Action	Core Design	Floppy	PAL	A500	Uses CopyLock.	SPS 1877		1
Rock Star Ate My Hamster	1989	Strategy	Codemasters	Floppy	PAL	A500	Uses CopyLock.	SPS 2459		1
Rogue: The Adventure Game	1986	RPG	A.I. Design	Floppy	NTSC	A500	Reassembled & bugfixed version by dennis2342	Rogue - The Adventure Game (1986)(Epyx)[h titlescreen original colours ross][f denis2342 - Crashedisk].zip from the EAB file server (reassembled & bugfixed version by dennis2342) More info: https://eab.abime.net/showthread.php?t=113852 https://forum.amiga.org/index.php?&topic=75893.0 https://github.com/denis2342/Rogue		1
Rome AD 92: The Pathway to Power	1992	Adventure	Firstlight	Floppy	PAL	A500	Has a single save slot only (forced "Ironman Mode"); saves the game to the first disk (the boot disk) on quit. You need to delete the save image of the first disk to start a new game. Supports two floppy drives.	SPS 0780		3
Scapeghost	1989	Adventure	Magnetic Scrolls	HD	PAL	A500		Copied files from the Retroplay WHDLoad version	No HD installer; copied files to HD manually.	
Secret of Monkey Island, The	1990	Adventure	LucasArts	HD	NTSC	A500	8x CPU speed recommended. The game was coded with accelerators in mind; e.g., below 4x CPU speeds, there are no animated clouds in the intro sequence. To start the game, double-click on the MonkeyIsland disk icon, then on the MonkeyIsland icon.	SPS 1625	Has HD installer.	
Secret of the Silver Blades	1990	RPG	SSI	HD	NTSC	A500		SPS 0983	Has HD installer.	
Sentinel, The	1988	Puzzle	Geoff Crammond	Floppy	PAL	A500		SPS 3025		1
Settlers, The	1993	Strategy	Blue Byte	HD	PAL	A500		SPS 0143	Has HD installer.	
Seven Cities of Gold	1985	Strategy	Ozark Softscape	Floppy	NTSC	A500		SPS 0908		1
Shadow of the Beast	1989	Action	Reflections	Floppy	PAL	A500	Needs joystick.	SPS 1357		2

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Shadowgate	1987	Adventure	ICOM	Floppy	NTSC	A500	Type Save:YourSavegameName in the dialog when saving the game (you can use any name you like after the Save: part).	Abaddon's "unofficial" CT-RAW game & hint disk images.		1
SimCity (CDTV)	1991	Strategy	Maxis	CD	NTSC	CDTV	CD version extras: intro video, CD Audio music, enhanced graphics, all city packs, new scenarios.	Redump SimCity (Europe) (En,Fr,De,Es,It).zip		
SimCity Collection	1989	Strategy	Maxis	HD	NTSC	A500	"Ultimate" version compiled from the v1.1 and v1.2.2 releases and extras disks. Includes the 16-colour and 64-colour versions, all city packs, the terrain editor, utilities, and all official extra maps. SimCity512K Initial 16-colour version (v1.1) for 512K Amigas. Has manual-based copy protection; refer to the protection codes PDF. The first symbol of the 3-symbol codes is in the top right corner of each page. SimCity1.2 Later 64-colour version (v1.2.2) that requires 1MB RAM. This version has the manual-based copy protection removed by the developer.	SPS 1954 SPS 2192 "SimCity64Complete [Sim City 64EHB Complete HD ready. Please dont sue us)].lha" from the EAB file server (copy of v1.2.2) "SimCityComplete [SimCity 1.2 + Terrain Editor + Utils + Ancient-Future Cities Packs].lha"	Copied files to HD as per instructions.	
Simon the Sorcerer (AGA)	1994	Adventure	Adventure Soft	HD	NTSC50	A1200		SPS 0898	Has HD installer. The CLI startup instructions are wrong; should use the launch command from startup-sequence on disk 1.	
Simon the Sorcerer (CD32)	1994	Adventure	Adventure Soft	CD	NTSC50	CD32	Best version with sample-based music and digital speech	TOSEC-ISO Simon the Sorcerer (1994) (Adventure Soft)[!].zip		
Soccer Kid (AGA)	1993	Krisalis	Platformer	HD	PAL	A1220	Pressing any key will skip the intro (including pressing Alt+Tab switch to a different window).	SPS 1150	Has HD installer.	
Soccer Kid (CD32)	1994	Krisalis	Platformer	CD	PAL	CD32		TOSEC-ISO Soccer Kid (1994)(Krisalis)(M5)[!].zip		
Soccer Kid (OCS)	1993	Krisalis	Platformer	Floppy	PAL	A500	Multi-language release (English, French, German, Spanish, Italian). Supports four floppy drives; no disk swapping is necessary. Pressing any key will skip the intro (including pressing Alt+Tab switch to a different window).	SPS 1129		4
Space Quest I: The Sarien Encounter (AGI)	1986	Adventure	Sierra	Floppy	NTSC	A500	Floppy game that saves to the hard disk. When save or restoring the game, enter Save: for the volume name, with the semicolon at the end (this is important).	SPS 1484		1
Space Quest II: Vorhaul's Revenge	1988	Adventure	Sierra	HD	NTSC	A500	Has no disk-based protection.	SPS 1053	No HD installer; copied files to HD manually.	
Space Quest III: The Pirates of Pestulon	1989	Adventure	Sierra	HD	NTSC	A500		SPS 0292	Has HD installer.	
Speedball 2: Brutal Deluxe (CD32)	1995	Sports	Bitmap Brothers	CD	PAL	CD32	Needs joystick.	TOSEC-ISO Speedball 2 (1995)(Renegade)[!].zip		

Title	Year	Genre	Developer	HD / Floppy	PAL / NTSC	Model	Notes	Source	HD install notes	No. of disks (if floppy game)
Speedball 2: Brutal Deluxe (OCS)	1990	Sports	Bitmap Brothers	Floppy	PAL	A500	Needs joystick. Uses CopyLock. The 1994 Kixx release used a scene crack (better to avoid it).	SPS 2897		1
Starflight	1989	Adventure	Binary Systems	HD	NTSC	A500	Needs 16x CPU speed; some parts of the game are very slow at stock A500 speeds. Every time you leave the starport, you will be asked to enter the correct launch codes. This is a form of copy protection; if you enter the wrong code, the game will let you play for a while, but eventually the space police will catch you and will destroy your ship.	SPS 0855	No HD installer; copied files to HD manually (has no disk-based copy protection according to the manual).	
Storm Master	1992	Strategy	Silmaris	Floppy	NTSC50	A500		SPS 0620		1
Street Rod	1990	Racing	PZK	HD	NTSC	A500	Needs to be started from a default 40-column workbench screen otherwise you'll get corrupted graphics on the racing screen.	"Unofficial" CT-RAW dump from the EAB file server.	No HD installer; copied files to HD manually.	
Street Rod 2: The Next Generation	1991	Racing	PZK	HD	NTSC	A500		"Unofficial" CT-RAW dump from the EAB file server.	No HD installer; copied files to HD manually.	
Tass Times in Tonetown	1986	Adventure	Interplay	Floppy	NTSC	A500	Takes a very long time to load, even with warp mode enabled. There's no floppy activity for a long time during loading. Needs 512K Chip RAM only. Use the "start" config that loads a savestate after the loading has finished. Saves to the game disk.	SPS 0390		1
Times of Lore	1989	RPG	Origin	Floppy	NTSC	A500	Saves to the game disk. Needs a joystick.	SPS 2777		1
Total Eclipse	1989	Adventure	Incentive	Floppy	PAL	A500	Saves to the game disk. Uses CopyLock.	SPS 1973		1
Transarctica (AGA)	1993	Strategy	Silmarils	HD	NTSC50	A1200	The first disk must be inserted into DF0: before starting the game to pass the protection check. This is the French release that has multi-language support but assumes an AZERTY keyboard, so the config remaps that to the QWERTY layout (this only affects entering the name of your saved game).	"Unofficial" IPF from the EAB file server.	Copied files to HD as per instructions.	
Treasures of the Savage Frontier	1992	RPG	SSI	HD	NTSC	A500		SPS 0992	No HD installer; copied files to HD manually.	
Uninvited	1987	Adventure	ICOM	Floppy	NTSC	A500	Type Save:YourSavegameName in the dialog when saving the game (you can use any name you like after the Save: part).	Abaddon's "unofficial" IPF image.		1
WaxWorks	1993	Adventure	Horrorsoft	HD	NTSC50	A500		SPS 2274	Has HD installer.	
Windwalker	1990	RPG	Origin	HD	NTSC	A500	8x CPU speed seems to work fine and speed up the game a little.	SPS 1391	No HD installer; copied files to HD manually.	
Wonderland: Dream the Dream...	1990	Adventure	Magnetic Scrolls	HD	PAL	A500		SPS 0277	Has HD installer.	
Zak McKracken and the Alien Mindbenders	1988	Adventure	LucasArts	HD	NTSC	A500	4x CPU speed seems to be fine and helps with the animations a bit. To start the game, double-click on the ZakMcKracken disk icon, then on the Zak icon.	SPS 0596	Copied files to HD as per instructions.	