# Neural Networks: Learning (Backpropagation)

CS229: Machine Learning

Stanford University, Winter 2024 (Adapted from slides by Matgus Telgarsky and Alexander Schwing)

### **Goals of this lecture**

- Understanding the forward and backward pass in deep networks
- Understand backpropagation in deep networks

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- Understand backpropagation in deep networks

#### **Reading material**

- Course Notes, Section 7.3
- I. Goodfellow et al.; Deep Learning; Chapters 6-9

## **Lecture notation**

Usage
Feature function; $h(\cdot)$ in the notes
Prediction function; $h(\cdot)$ in the notes
Loss function; $J(\cdot)$ in the notes
Model Parameters, $\theta$ in the notes
Input(s)
Label(s)
Prediction; o in the notes
step size in decent methods
Regularization parameter(s); $C$ in the notes
Activation function, nonlinearity

$$\min_{\boldsymbol{w}} - \log P(y|x;\boldsymbol{w}) + \frac{\lambda}{2} \|\boldsymbol{w}\|_2^2 \quad \equiv \quad \min_{\boldsymbol{w}} \ell\left(y, f(x)\right) + \frac{\lambda}{2} \|\boldsymbol{w}\|_2^2$$

$$f(x)=w^{T}h(x)$$

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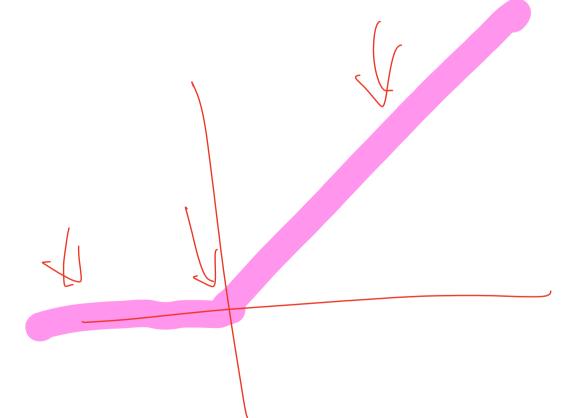
Linearity in the feature space h(x,y). Fix: use feature design. But still learning a model **linear** in the parameters w

How to extend this?

Replace  $w^T h(x)$  with a general function f(x)

# **Deep Learning:**

What function f(x) to choose?



## **Deep Learning:**

What function f(x) to choose?

Can choose any differentiable composite function

$$f(x; \mathbf{w}) = f_L(\mathbf{w}^L, f_{L-1}(\mathbf{w}^{L-1}, f_{L-2}(\dots f_1(\mathbf{w}^1, x) \dots)))$$

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 For deep learning, we choose the interleaved composition of linear functions and non-linear activations

$$f(x) = \mathbf{W}^{[L]} \sigma_{L-1} \left( \cdots \sigma_1 \left( \mathbf{W}^{[1]} \mathbf{x}^{(i)} + \mathbf{b}^{[1]} \right) \cdots \right)$$

Regularized learning now takes the form

$$\min_{\boldsymbol{W}^{[1]},...,\boldsymbol{W}^{[L]},\boldsymbol{b}^{[1]},...,\boldsymbol{b}^{[L]}} \frac{1}{n} \sum_{i=1}^{n} \ell\left(y^{(i)},\boldsymbol{W}^{[L]}\sigma_{L-1}\left(\cdots\sigma_{1}\left(\boldsymbol{W}^{[1]}\boldsymbol{x}^{(i)}+\boldsymbol{b}^{[1]}\right)\cdots\right)\right) + \lambda \sum_{l=1}^{L} \|\boldsymbol{W}^{[l]}\|_{2}^{2}$$

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#### Implications:

- Gradient-based optimization approaches is no longer guaranteed to find the global optimum
- Initialization of parameters matters

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### In general, resulting optimization is "harder" than linear regression

#### Implications:

- Gradient-based optimization approaches is no longer guaranteed to find the global optimum
- Initialization of parameters matters
- Stochastic gradient descent works well in practice

**Recall**: for multiclass classification with  $y \in [1, ..., K]$ , the prediction function

$$f(x) \in ?$$

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Convenient notation: replace  $F(w, y, x) = [f(x)]_y$ , i.e., the  $y^{\text{th}}$  index of f(x) Implemented as:

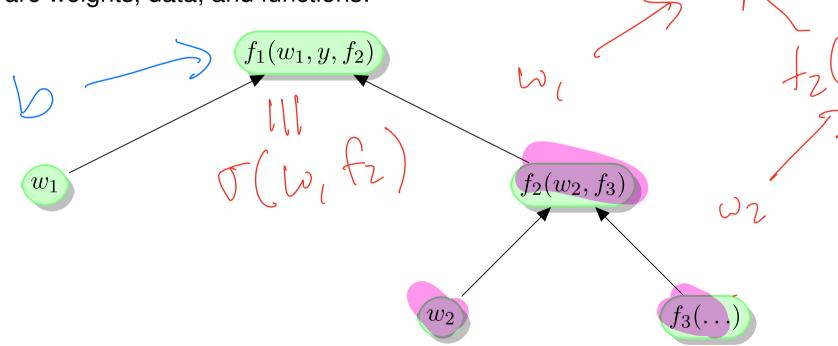
$$F(\mathbf{w}, x, y) = f_1(w_1, y, f_2(w_2, f_3(...)))$$

## Computation Graph Representation:

$$F(\mathbf{w}, x, y) = f_1(w_1, y, f_2(w_2, f_3(\ldots)))$$

f, (U, y, tz)

Nodes are weights, data, and functions:

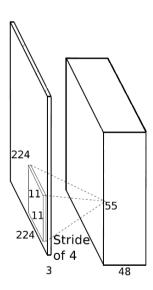


Internal representation used by deep net packages.

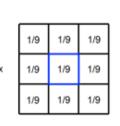
What are the individual functions/layers  $f_1$ ,  $f_2$  etc.?

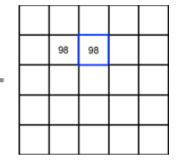
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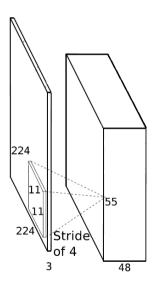
- Fully connected layer(s)
- Convolutions
- Univariate activations e.g. rectified linear units (ReLU):  $\max\{0, x\}$
- Maximum-/Average pooling (sometimes called subsampling)
- Soft-max layer



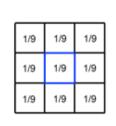
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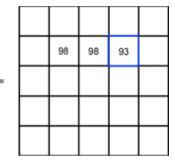


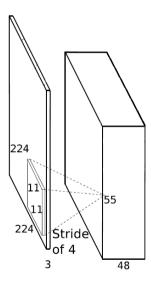




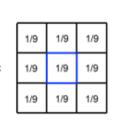
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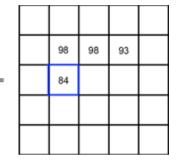


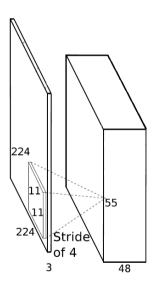




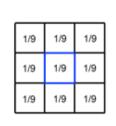
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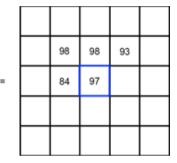


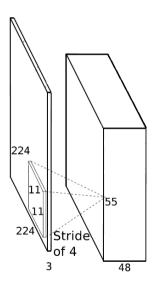




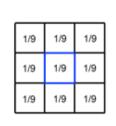
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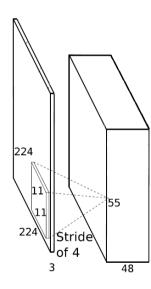




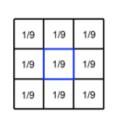
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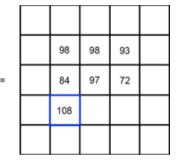


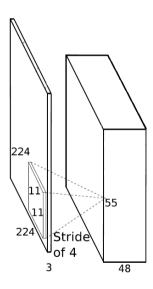
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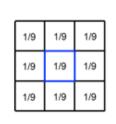
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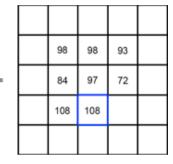


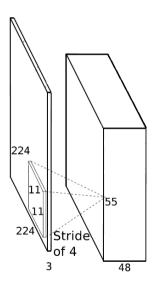




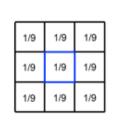
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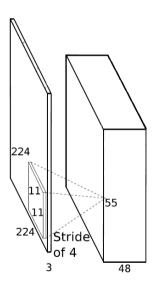




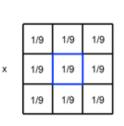
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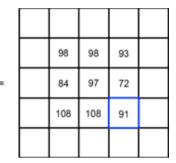


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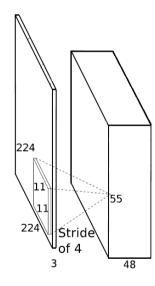
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### Trainable parameters w:

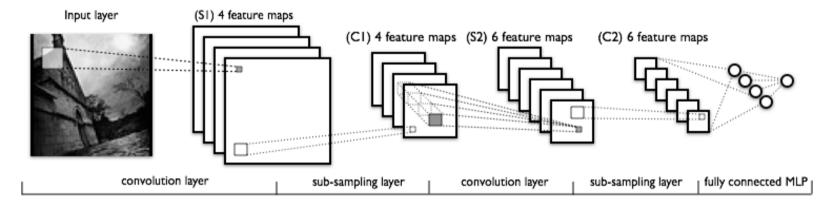
- Filters
- Bias
- Hyper-parameters (selected): width, height, depth, number, stride, padding



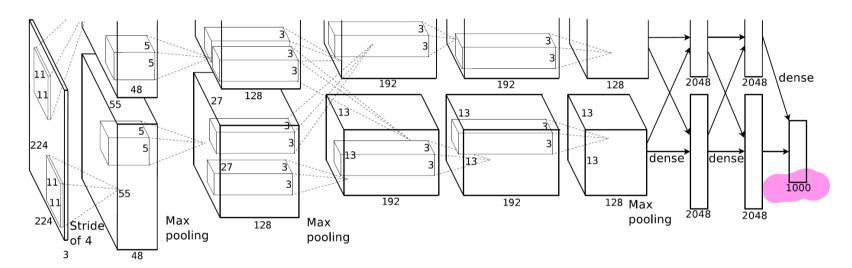
#### **Example function architecture:** Multilayer Perceptron (MLP)

The default, i.e., (multiple) fully connected layers (often called MLP when used at the output).

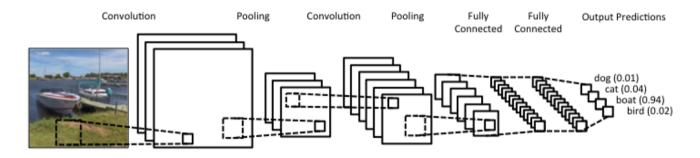
### **Example function architecture:** LeNet



## **Example function architecture:** AlexNet



#### Another deep net:



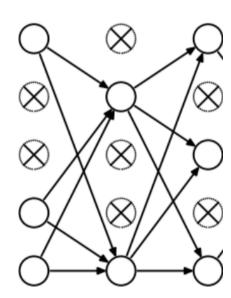
Note: These nets are structurally simple in that a layer's output is used as input for the next layer. This is not required.

# Dropout:

Randomly set activations to zero

Trainable parameters w:

None



$$\min_{\mathbf{w}} \frac{\lambda}{2} \|\mathbf{w}\|_{2}^{2} + \sum_{i \in [N]} \left( \ln \sum_{\hat{y}} \exp F(\mathbf{w}, x^{(i)}, \hat{y}) - F(\mathbf{w}, x^{(i)}, y^{(i)}) \right)$$

$$\begin{split} \min_{\pmb{w}} \frac{\lambda}{2} \|\pmb{w}\|_2^2 + \sum_{i \in [N]} \left( \ln \sum_{\hat{y}} \exp F(\pmb{w}, x^{(i)}, \hat{y}) - F(\pmb{w}, x^{(i)}, y^{(i)}) \right) \\ \text{Equivalently, as regularized cross entropy:} \\ \max_{\pmb{w}} -\frac{\lambda}{2} \|\pmb{w}\|_2^2 + \sum_{i \in [N]} \sum_{\hat{y}} p_{\mathsf{GT}}^{(i)}(\hat{y}) \ln p(\hat{y}|x^{(i)}) \quad \text{with} \quad \begin{cases} p_{\mathsf{GT}}^{(i)}(\hat{y}) &= \delta(\hat{y} = y^{(i)}) \\ p(\hat{y}|x) &\propto \exp F(\pmb{w}, x, \hat{y}) \end{cases} \end{split}$$

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What is  $\lambda$ ?

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$$\min_{\pmb{w}} \underbrace{\frac{\lambda}{2} \| \pmb{w} \|_2^2}_{\text{weight decay}} - \sum_{i \in [N]} \sum_{\hat{y}} p_{\text{GT}}^{(i)}(\hat{y}) \ln p(\hat{y}|x^{(i)})}_{\ell(y,F)}$$

### Optimization Problem:

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How to optimize this?

Stochastic gradient descent: What was this again?

$$\min_{\boldsymbol{w}} \frac{\lambda}{2} \|\boldsymbol{w}\|_{2}^{2} + \sum_{i \in [N]} \left( \ln \sum_{\hat{y}} \exp F(\boldsymbol{w}, \boldsymbol{x}^{(i)}, \hat{y}) - F(\boldsymbol{w}, \boldsymbol{x}^{(i)}, \boldsymbol{y}^{(i)}) \right)$$
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is:

$$\lambda \boldsymbol{w} + \sum_{i \in [N]} \sum_{\hat{y}} \left( p(\hat{y}|x^{(i)}) - \delta(\hat{y} = y^{(i)}) \right) \frac{\partial F(\boldsymbol{w}, x^{(i)}, \hat{y})}{\partial \boldsymbol{w}}$$

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How to compute this numerically:

•  $p(\hat{y}|x) = \frac{\exp F(\boldsymbol{w}, x, \hat{y})}{\sum_{\tilde{y}} \exp F(\boldsymbol{w}, x, \tilde{y})}$  via soft-max which takes F as input

$$\min_{\mathbf{w}} \frac{\lambda}{2} \|\mathbf{w}\|_{2}^{2} + \sum_{i \in [N]} \left( \ln \sum_{\hat{y}} \exp F(\mathbf{w}, x^{(i)}, \hat{y}) - F(\mathbf{w}, x^{(i)}, y^{(i)}) \right)$$

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- $\frac{\partial F(\boldsymbol{w},x,\hat{y})}{\partial \boldsymbol{w}}$  via backpropagation

$$F(\boldsymbol{w}, x, y) = f_1(w_1, y, f_2(w_2, f_3(w_3, x)))$$
 with

$$F(\boldsymbol{w},x,y) = f_1(w_1,y,f_2(w_2,f_3(w_3,x))) \text{ with activations } \begin{cases} z_2 = f_3(w_3,x) \\ z_1 = f_2(w_2,z_2) \end{cases}$$

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What is  $\frac{\partial F(\boldsymbol{w},x,y)}{\partial w_3}$ ?

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What is 
$$\frac{\partial F(\boldsymbol{w},x,y)}{\partial w_3}$$
?

$$\frac{\partial f_1}{\partial z_1} \cdot \frac{\partial z_1}{\partial z_2} \cdot \frac{\partial z_2}{\partial w_3} =$$

$$F(\boldsymbol{w}, x, y) = f_1(w_1, y, f_2(w_2, f_3(w_3, x)))$$
 with activations 
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$$\frac{\partial F(\boldsymbol{w},x,y)}{\partial w_3}$$
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$$\frac{\partial f_1}{\partial z_1} \cdot \frac{\partial z_1}{\partial z_2} \cdot \frac{\partial z_2}{\partial w_3} = \underbrace{\frac{\partial f_1}{\partial f_2}} \cdot \underbrace{\frac{\partial f_2}{\partial f_3}} \cdot \frac{\partial f_3}{\partial w_3}$$

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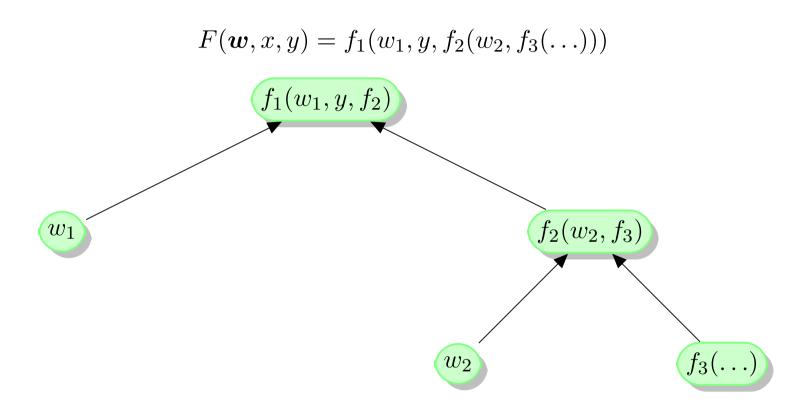
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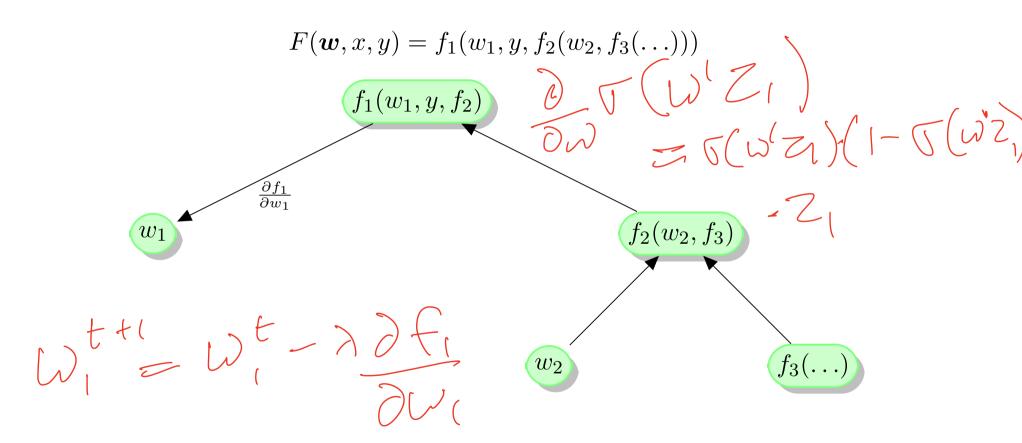
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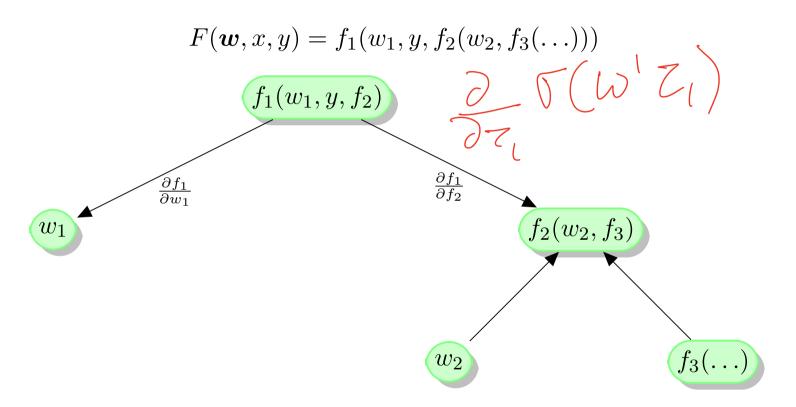
Generally: To avoid repeated computation, backpropagation on an acyclic graph.

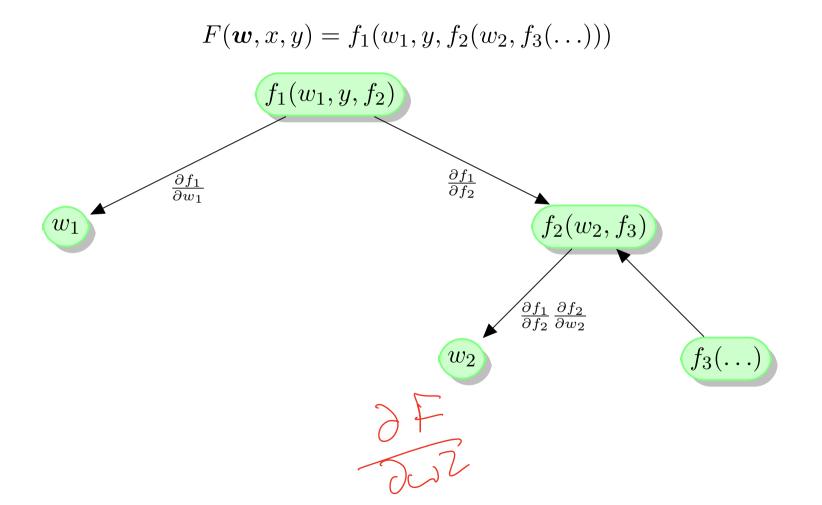
Nodes in this graph are weights, data, and functions.

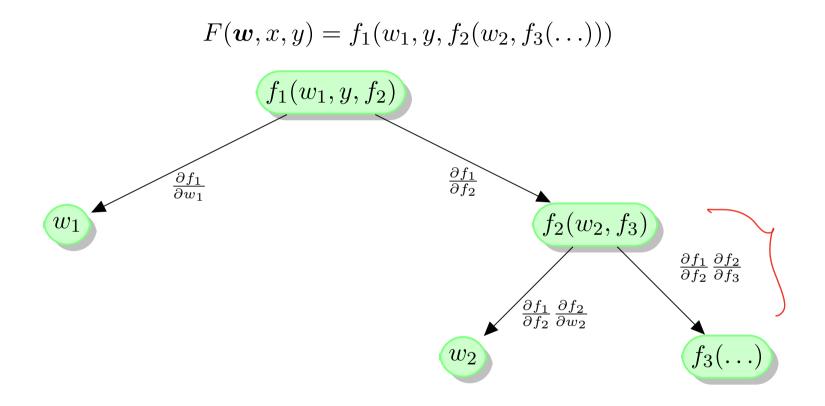
### Composite function represented as acyclic graph: Forward Pass



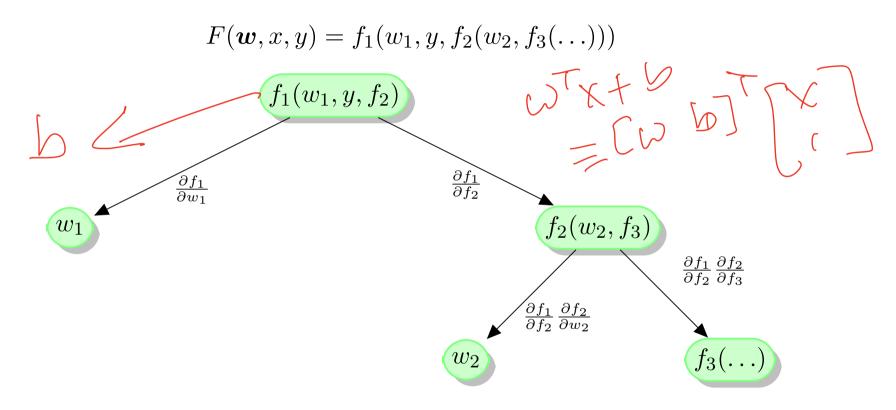








**Backward Pass** 



Repeated use of chain rule for efficient computation of all gradients

## Remark:

Can think of backpropagation as an efficient implementation of the chain rule on a computational graph.

Not well understood in general

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- Heuristic: Random uniform

Uniform 
$$\left(-\frac{1}{\sqrt{\text{fan in}}}, \frac{1}{\sqrt{\text{fan in}}}\right)$$

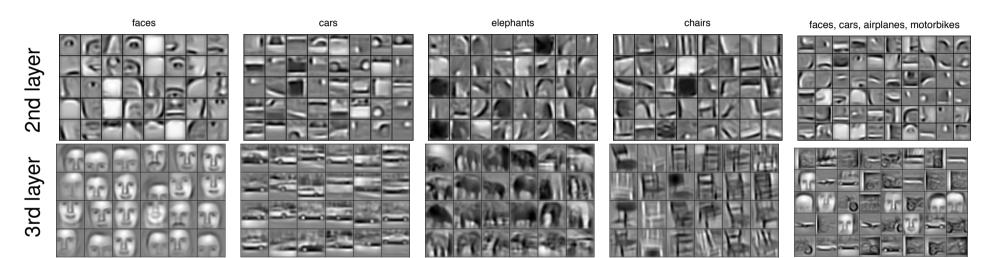
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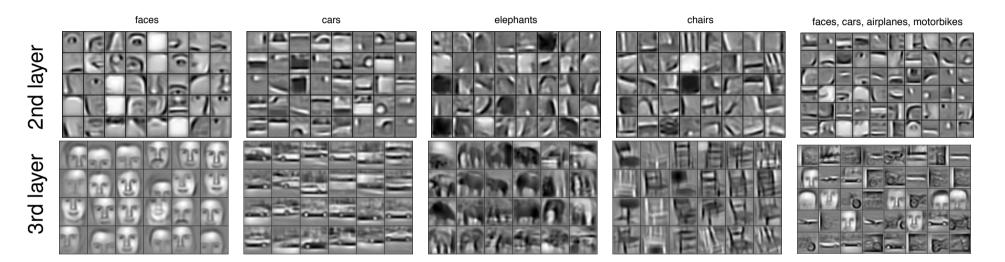
Heuristic: Glorot and Bengio (2010)

Uniform 
$$\left(-\sqrt{\frac{6}{\text{fan in + fan out}}}, \sqrt{\frac{6}{\text{fan in + fan out}}}\right)$$

## Example of feature transformations learned by deep networks



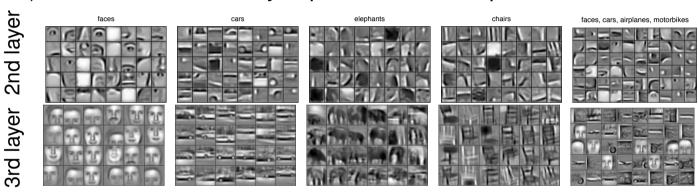
## Example of feature transformations learned by deep networks



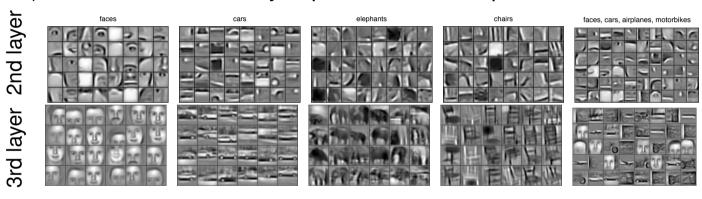
• Remark: A deep net with a single fully connected layer is a linear model

Advantages of deep nets compared to using hand-crafted features:

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  - automatically learn feature space transformations (hierarchical abstractions of data) such that data is easily separable at the output

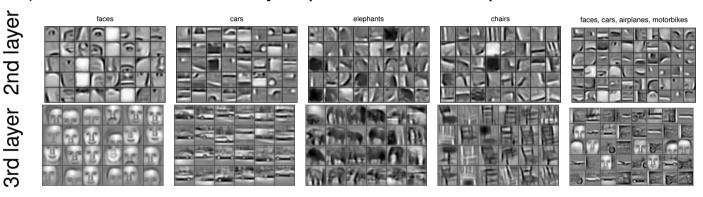


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Disadvantage of deep nets compared to using hand-crafted features:

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  - automatically learn feature space transformations (hierarchical abstractions of data) such that data is easily separable at the output



- Disadvantage of deep nets compared to using hand-crafted features:
  - computationally demanding (routinely use GPUs)
  - require significant amounts of training data to perform well

## Why this recent popularity:

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This combination has led to significant performance improvements on many datasets (e.g., in language modeling, computer vision)

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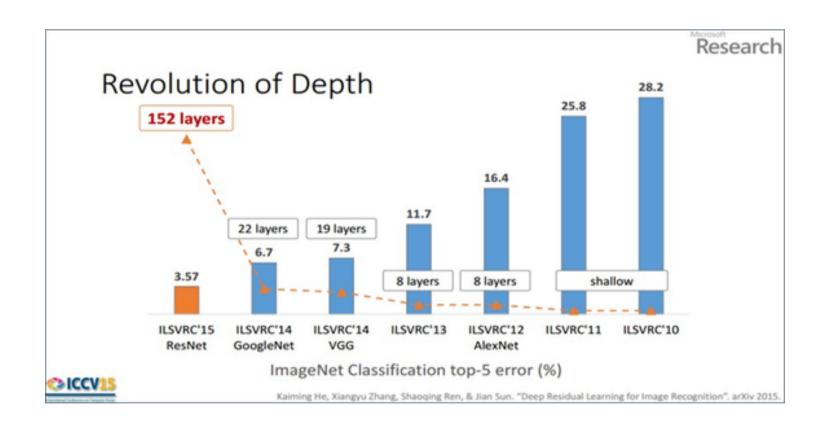
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- Good initialization heuristics
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- Batch-Normalization during training
  - Normalizes data when training really deep nets
  - Normalize by subtracting mean and dividing by standard deviation

## Imagenet Challenge:

### Imagenet Challenge:

- A large dataset: 1.2M images, 1000 categories
- AlexNet was run on the GPU, i.e., sufficient computational resources
- Rectified linear units rather than sigmoid units simplify optimization

#### Results:



Use an appropriate loss function

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- Design a composite function F(w, x, y)

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- Design a composite function  $F(\boldsymbol{w}, x, y)$

Know what you are doing, i.e., know all the dimensions.

#### Loss functions:

CrossEntropyLoss

```
loss(x, class) = -log(exp(x[class]) / (\sum_j exp(x[j])))= -x[class] + log(\sum_j exp(x[j]))
```

NLLLoss (negative log-likelihood)

```
loss(x, class) = -x[class]
```

MSELoss (mean squared error)

```
loss(x, y) = 1/n \setminus sum_i \mid x_i - y_i \mid^2
```

BCELoss (binary cross-entropy)

```
loss(o,t) = -1/n \setminus sum_i i(t[i] * log(o[i]) + (1-t[i]) * log(1-o[i]))
```

BCEWithLogitsLoss

```
loss(o,t) = -1/n \setminus sum_i(t[i] * log(sigmoid(o[i])) + (1-t[i]) * log(1-sigmoid(o[i])))
```

- L1Loss
- KLDivLoss

#### Why this form for the NLLLoss?

```
loss(x, class) = -x[class]
```

Intended to be used in combination with 'LogSoftmax':

$$f_i(x) = \log \frac{\exp x_i}{\sum_j \exp x_j}$$

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Why? Numerical robustness ('log-sum-exp trick')

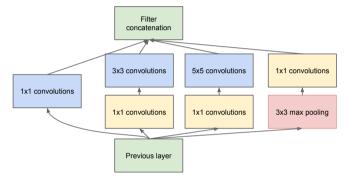
$$\log \sum_{j} \exp x_{j} = c + \log \sum_{j} \exp (x_{j} - c)$$

Don't try without, it will fail!

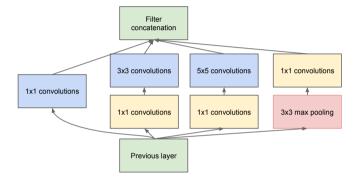
- LeNet
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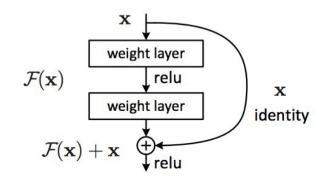
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- GoogLeNet (inception module)



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ResNet (residual connections)



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- What is backpropagation in deep nets?
- What components of deep nets do you know?
- What algorithm is used to train deep nets?

### Important topics of this lecture

- Deep nets
- Backpropagation

### **Up next:**

More deep learning architectures