

# Event generator normalization

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## 1 Luminosity

The number  $N$  of events collected in a phase space  $\Delta\Omega$  can be written as a function of the integrated luminosity  $\int L \cdot dt$  of the experiment as :

$$N = \left( \int L \cdot dt \right) \int \frac{d\sigma}{d\Omega} \Delta\Omega, \quad (1)$$

where  $d\sigma/d\Omega$  is the differential cross section of the process.

## 2 Uniform generation

In the case where events are generated uniformly in  $Q^2$ ,  $x_B$ ,  $t$  and  $\phi$ , in a phase space volume

$$\Delta\Omega = \Delta Q^2 \Delta x_B \Delta t \Delta\phi, \quad (2)$$

the number of events expected in the experiment can be calculated by weighting each of the generated events by its differential cross section :

$$N = \left( \int L \cdot t \right) \frac{\sum_{i=1}^{N_{gen}} \left( \frac{d\sigma}{d\Omega} \right)_i \cdot \Delta\Omega_i}{N_{gen}}, \quad (3)$$

where  $N_{gen}$  is the total number of generated events. Notice that the phase space factor  $\Delta\Omega$  defined in Eq. 2 is typically different for each event due to variations in the  $\Delta t$  range kinematically allowed for different values of  $Q^2$  and  $x_B$ . It should be included under the sum running over the events  $i$  in Eq. 3, as  $\Delta\Omega_i$ .

Most usually, we want to plot the number of events as a function of one particular variable by binning the events on that variable. The number of events in a bin  $j$  is then given by :

$$N_j = \left( \int L \cdot t \right) \frac{\sum_{i=1}^{N_{gen}} \left( \frac{d\sigma}{d\Omega} \right)_i \cdot \Delta\Omega_i}{N_{gen}} \Big|_{i \in (\text{bin } j)}, \quad (4)$$

### 3 Generation according to a process cross section

If events are generated according to the differential cross section of the process being simulated, then events do not need any *individual* weighting. However, they need to be normalized by the total cross section integrated over the phase space where events were generated.

The total number of events produced for a given integrated luminosity still follows Eq. 1. In this case, the total number of events produced in the full phase space is :

$$N_{TOT} = \left( \int L \cdot dt \right) \int \frac{d\sigma}{d\Omega} \Delta\Omega. \quad (5)$$

Typically, generation routines will provide a numerical integral of the total cross section, in a multi-dimensional space space which is normalized to 1. For example, in the TFoam class this value is returned by the method `TFoam::GetIntegMC`. It then needs to be multiplied by the phase space volume  $\Delta\Omega = \Delta Q^2 \Delta x_B \Delta t \Delta\phi$  where events were generated.

In order to normalize the events generated in this way, each event should be multiplied by  $N_{TOT}/N_{gen}$  :

$$N_j = \frac{N_{TOT}}{N_{gen}} \sum_{\substack{i=1 \\ \text{if } i \in (\text{bin } j)}}^{N_{gen}} 1. \quad (6)$$