```
exercise2 (Score: 22.0 / 22.0)

1. Task (Score: 2.0 / 2.0)

2. Test cell (Score: 3.0 / 3.0)

3. Task (Score: 3.0 / 3.0)

4. Test cell (Score: 2.0 / 2.0)
```

5. Test cell (Score: 2.0 / 2.0)
6. Test cell (Score: 3.0 / 3.0)
7. Test cell (Score: 3.0 / 3.0)
8. Task (Score: 4.0 / 4.0)

Lab 4

- 1. 提交作業之前,建議可以先點選上方工具列的Kernel,再選擇Restart & Run All,檢查一下是否程式跑起來都沒有問題,最後記得儲存。
- 2. 請先填上下方的姓名(name)及學號(stduent_id)再開始作答,例如:

```
name = "我的名字"
student id= "B06201000"
```

- 3. 演算法的實作可以參考lab-4 (https://yuanyuyuan.github.io/itcm/lab-4.html), 有任何問題歡迎找助教詢問。
- 4. Deadline: 11/20(Wed.)

In [1]:

```
name = "馬宗儀"
student_id = "b06201006"
```

Exercise 2

Let I(f) be a define integral defined by

$$I(f) = \int_0^1 f(x) dx,$$

and consider the quadrature formula

$$\hat{I}(f) = \alpha_1 f(0) + \alpha_2 f(1) + \alpha_3 f'(0)$$
 (*)

for approximation of I(f).

Part 1.

Determine the coefficients α_j for $j=1,\,2,\,3$ in such a way that \hat{I} has the degree of exactness r=2. Here the degree of exactness r is to find r such that

$$\hat{I}(x^k) = I(x^k)$$
 for $k = 0, 1, ..., r$ and $\hat{I}(x^j) \neq I(x^j)$ for $j > r$,

where x^{j} denote the j-th power of x.

Top,

Derive the values of α_1 , α_2 , α_3 in (*). You need to write down the detail in the cell below with Markdown/LaTeX.

```
\begin{aligned} 1 &= \hat{I}(1) = \alpha_1 + \alpha_2 \\ 1/2 &= \hat{I}(x) = \alpha_2 + \alpha_3 \\ 1/3 &= \hat{I}(x^2) = \alpha_2 \\ \Rightarrow \alpha_1 &= 2/3, \alpha_2 = 1/3, \alpha_3 = 1/6 \end{aligned}
```

Fill in the tuple variable alpha_1, alpha_2, alpha_3 with your answer above.

In [2]:

In [3]:

```
part_1 (Top)

print("alpha_1 =", alpha_1)
print("alpha_2 =", alpha_2)
print("alpha_3 =", alpha_3)
### BEGIN HIDDEN TESTS

assert abs(alpha_1 - 2/3) <= 1e-7, 'alpha_1 is wrong!'
assert abs(alpha_2 - 1/3) <= 1e-7, 'alpha_2 is wrong!'
assert abs(alpha_3 - 1/6) <= 1e-7, 'alpha_3 is wrong!'
### END HIDDEN TESTS</pre>
```

Part 2.

Find an apppropriate expression for the error $E(f)=I(f)-\hat{I}(f)$, and write your process in the below cell with Markdown/LaTeX.

 $\int_{0}^{1} f(x)dx - 2f(0)/3 + f(1)/3 + f'(0)/6$

Part 3.

Compute

$$\int_0^1 e^{-\frac{x^2}{2}} dx$$

using quadrature formulas (*), the Simpson's rule and the Gauss-Legendre formula in the case n=1. Compare the obtained results.

Part 3.1

Import necessary libraries

```
In [4]:
```

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.special.orthogonal import p_roots
```

Part 3.2

Define the function $f(x) = e^{-\frac{x^2}{2}}$ and its derivative.

In [5]:

Print and check your functions.

```
In [6]:
```

```
part_3_1_1

print('f(0) =', f(0))
print("f'(0) =", d_f(0))
### BEGIN HIDDEN TESTS

assert abs(f(5) - np.exp(-5**2/2)) <= 1e-7, 'f(5) is wrong!'
assert abs(f(10) - np.exp(-10**2/2)) <= 1e-7, 'f(10) is wrong!'
assert abs(d_f(5) - -5*np.exp(-5**2/2)) <= 1e-7, "f'(5) is wrong!"
assert abs(d_f(10) - -10*np.exp(-10**2/2)) <= 1e-7, "f'(10) is wrong!"
### END HIDDEN TESTS</pre>
```

```
f(0) = 1.0
f'(0) = 0.0
```

Part 3.3

Compute

$$\int_0^1 e^{-\frac{x^2}{2}} dx$$

with the formula (*).

Fill your answer into the variable approximation .

In [7]:

Run and check your answer.

In [8]:

```
part_3_2

print("The result of the integral is", approximation)
### BEGIN HIDDEN TESTS
assert abs(approximation - 0.8688435532375445) < 1e-3, "wrong approximation!"
### END HIDDEN TESTS</pre>
```

The result of the integral is 0.8688435532375445

Part 3.4

Compute

$$\int_0^1 e^{-\frac{x^2}{2}} dx$$

with Simpson's rule.

Implement Simpson's rule

```
In [9]:
```

```
def simpson(
   f,
   a,
    b,
   N = 50
):
   Parameters
    _____
    f : function
       Vectorized function of a single variable
    a , b : numbers
       Interval of integration [a,b]
    N : (even) integer
       Number of subintervals of [a,b]
   Returns
    _ _ _ _ _ _
    S : float
       Approximation of the integral of f(x) from a to b using
       Simpson's rule with N subintervals of equal length.
    # ==== 請實做程式 =====
    if N%2==1:
       raise ValueError("N must be even integer")
    dx = (b-a)/N
    x= np.linspace(a,b,N+1)
    y=f(x)
    S=dx/3*np.sum(y[0:-2:2]+4*y[1:-1:2]+y[2::2])
    return S
    # =============
```

Run and check your function.

In [10]:

```
S = simpson(f, 0, 1, N=50)
print("The result from Simpson's rule is", S)
### BEGIN HIDDEN TESTS
assert abs(S - 0.8556243929705796) < 1e-7, "Wrong answer!"
### END HIDDEN TESTS
```

The result from Simpson's rule is 0.8556243929705796

Part 3.5

Compute

$$\int_0^1 e^{-\frac{x^2}{2}} dx$$

with the Gauss-Legendre formula using n = 1.

```
In [11]:
```

```
def gauss (
   f,
   n,
   a,
   b
):
   Parameters
    f : function
       Vectorized function of a single variable
   n : integer
       Number of points
   a , b : numbers
       Interval of integration [a,b]
   Returns
    ------
   G : float
       Approximation of the integral of f(x) from a to b using the
       Gaussian—Legendre quadrature rule with N points.
   # ==== 請實做程式 =====
   [x, w] = p_{roots(n+1)}
   G = (b-a)/2*sum(w*f((b-a)/2*x+(b+a)/2))
   return G
    # =========
```

Run and check your function.

In [12]:

```
Gauss-Legendre

G = gauss(f, 1, 0, 1)
print("The result from Gauss-Legendre is", G)
### BEGIN HIDDEN TESTS
assert abs(G - 0.88) <= 1e-1, "Wrong answer!"
### END HIDDEN TESTS
```

The result from Gauss-Legendre is 0.8553145616837845

(Top)

Part 3.6

Compare the obtained results of three methods above and write down your observation. You can use either code or markdown to depict.

the result ≈

Error: quadrature formula > gauss > simpson

```
In [ ]:
```

In []: