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Final Project

Instruction Manual

Introduction:

This is the program simulates a pizza ordering app that allows users to input their request in a specific order for pizza and drink. Not stopping from that, the app has a Happy Meal for children with crazy gift behind the generosity of the customers’ purchase. Users can even pick whatever on the menu on their custom make pizza to fit their appetizing, and it goes well with the drink as well.

Navigate through the program:

The program is straightforward to use just in your first glance. The command is mainly in number only mode, and if you accidentally type anything else, the friendly error message will pop up to warn about your wrong input. If you do not understand the Error code in the program, please call 1-800-FIX-NOW! For our technician to take a look at your issue.

1. Main Menu

a. The main menu has 2 option. Press 1 to enter your information and continue to order. Press 0 to exit the program.

b. Enter your name, then press ENTER and type your email.

2. Buying options

a. Press 1 for adult meal or press 2 for a child meal.

- You’ll see a lot of options. Press the number of your custom pizza from top down with the key ENTER in between to separate your options.

- For Example: 2 [ENTER] 1 [ENTER] 3 [ENTER] 3 [ENTER]

- Buy a drink using the same method. For example: 2 [ENTER]

b. Child meal using the same method

Happy Eating!