Board - Personet placed here - Ships get placed here - Storm gets placed here - Air Strike placed here - Token placed here	Pegs Ships Storm Air Strike Token	Pegs - Placed onto Board when player misses ohip - Placed onto Ship when player hits ship	W 1000
Ships - Exist on the board - Get destroyed when hit enough - Change colors when hit - Super class for 3 types of shipz - Peg placed on Ship when hit - Revealed if Tolhen is used near it	Board Minesweeper Destroyer Battleship Token		~ d
Destroyer - Exists on Board - Gets destroyed whom hit enough - Changes colors when hit - Peg placed here when hit	Board Pegs	Battleship - Exist on the Board · Gots destroyed when hit enough - Changes colors when hit - Peg placed here when hit - Gives Token to apponent when hit	Board Pegs Tuken

Storm - Randonly appear on board Ships - Changes board appearance Board - Pestroy ship if at same location	Air Strike - Exists on Board (hidden from Board players) - Appears after Pey is placed at its location on the Board - Used to place multiple Peys on Opponent's Board / Ships
Token - Appears after Pez is placed on Board opponent's Battleship Ships - Place on Board to reveal Battleship surrounding area	Chess Clock Trigger game over: A player Board exceeds their allotted time Player activates at the end of their turn, stops their time and starts their apparents turn

*** The below tables are just typed out versions of the hand-written CRC Cards ***

Board	
Pegs get placed here Ships get placed here Storm gets placed here Air Strike gets placed here Token gets placed here Chess Clock goes here	Pegs Ships Storm Air Strike Token Chess Clock

Pegs	
Placed onto Board when player misses Ships Placed onto Ships when player hits ship	Board Ships

Ship	
Exist on the board Get destroyed when hit enough Change colors when hit Super class for 3 types of ship	Board Minesweeper Destroyer Battleship

Peg placed on Ship when hit Revealed if Token is used near it	Token
Minesweeper	
Exist on the board Get destroyed when hit 2 times Change colors when hit Peg placed here when hit	Board Pegs
Destroyer	
Exist on the board Get destroyed when hit 3 times Change colors when hit Peg placed here when hit	Board Pegs
Battleship	
Exist on the board Get destroyed when hit 4 times Change colors when hit Peg placed here when hit Gives Token to opponent when hit	Board Pegs Token
Storm Class	
Randomly appear on Board Changes Board appearance Destroy Ships if at same location	Ships Board
Air Strike	
Exist on the Board (hidden) Appears after Peg is placed at its location on Board Used to place multiple Pegs on opponent's Board/Ships	Board Pegs
Token	
Appears after Peg is placed on opponent's Battleship	Board Ships

Place on Board to reveal surrounding Board/Ships	Battleship
Chess clock	
Trigger game over if a player exceeds their allotted time Player activates at the end of their turn, stops their time, and starts their opponent's timer/turn	Board