

Board

- Pegs get placed here
- Ships get placed here
- Storm gets placed here
- Air Strike placed here
- Token placed here

Pegs
Ships
Storm
Air Strike
Token

Pegs

- Placed onto Board when player misses ship
- Placed onto Ship when player hits ship

Board
Ships
Minesweeper
Destroyer
Battleship

Ships

- Exist on the board
- Get destroyed when hit enough
- Change colors when hit
- Super class for 3 types of ships
- Peg placed on Ship when hit
- Revealed if Token is used near it

Board
Minesweeper
Destroyer
Battleship
Token

Minesweeper

- Exists on board
- Gets destroyed when hit enough
- Change colors when hit
- Peg placed here when hit

Board
Pegs

Destroyer

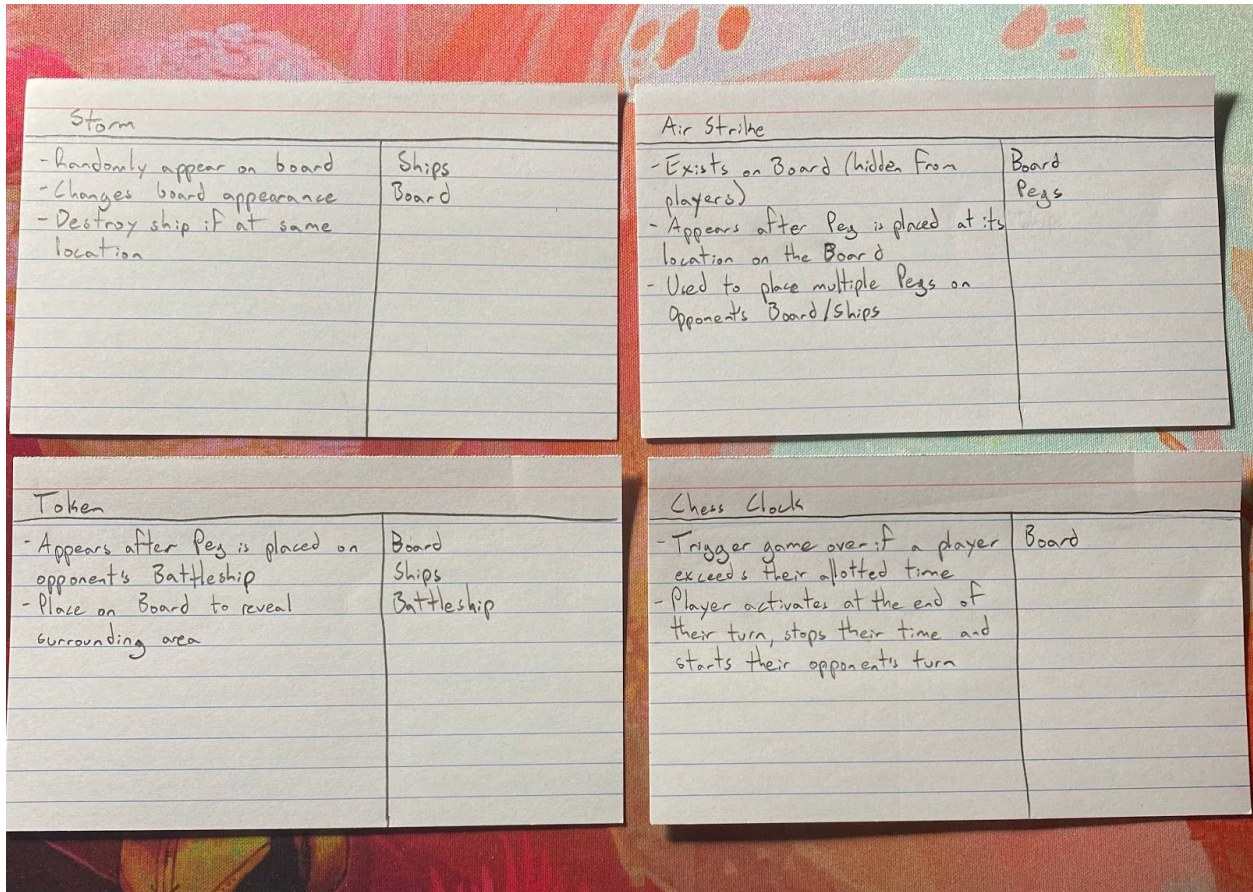
- Exists on Board
- Gets destroyed when hit enough
- Changes colors when hit
- Peg placed here when hit

Board
Pegs

Battleship

- Exist on the Board
- Gets destroyed when hit enough
- Changes colors when hit
- Peg placed here when hit
- Gives Token to opponent when hit

Board
Pegs
Token



*** The below tables are just typed out versions of the hand-written CRC Cards ***

Board	
Pegs get placed here Ships get placed here Storm gets placed here Air Strike gets placed here Token gets placed here Chess Clock goes here	Pegs Ships Storm Air Strike Token Chess Clock

Pegs	
Placed onto Board when player misses Ships Placed onto Ships when player hits ship	Board Ships

Ship	
Exist on the board Get destroyed when hit enough Change colors when hit Super class for 3 types of ship	Board Minesweeper Destroyer Battleship

Peg placed on Ship when hit Revealed if Token is used near it	Token
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Minesweeper	
Exist on the board Get destroyed when hit 2 times Change colors when hit Peg placed here when hit	Board Pegs

Destroyer	
Exist on the board Get destroyed when hit 3 times Change colors when hit Peg placed here when hit	Board Pegs

Battleship	
Exist on the board Get destroyed when hit 4 times Change colors when hit Peg placed here when hit Gives Token to opponent when hit	Board Pegs Token

Storm Class	
Randomly appear on Board Changes Board appearance Destroy Ships if at same location	Ships Board

Air Strike	
Exist on the Board (hidden) Appears after Peg is placed at its location on Board Used to place multiple Pegs on opponent's Board/Ships	Board Pegs

Token	
Appears after Peg is placed on opponent's Battleship	Board Ships

Place on Board to reveal surrounding Board/Ships	Battleship
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Chess clock	
Trigger game over if a player exceeds their allotted time Player activates at the end of their turn, stops their time, and starts their opponent's timer/turn	Board