

# JONATHAN BLUHM

## Software Engineer

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### Technical Skills

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**Languages:** C#, Java, Python, Typescript, Javascript, C, SQL, Bash, HTML, CSS

**Technologies:** Linux, Windows, Asp.net Core, Node.js, Msbuild, Docker, Gitlab CI, Azure DevOps, Splunk, Powershell

**Other:** Data Structures and Algorithms, Agile, Unit Testing, Code Reviews, REST, Microservices, Distributed Systems

### Experience

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**Geico** **2023 – Present**  
*Engineer II* *Remote*

- Designed and rolled out a feature that enabled agents to adjust data values obtained from the motor vehicle records system, leading to a 10% improvement in data integrity and reliability.
- Engineered a process that reduced testing time from 20 minutes to 1 minute enhancing work efficiency and throughput.
- Revamped an Azure function by implementing acceptance tests, resulting in a 40% reduction in bugs identified post-release and a 30% increase in overall system stability.
- Updated systems to allow drivers with suspended licenses to get a quote, potentially generating up to \$150,000 a year in revenue.

**Sphere Commerce** **2022 – 2023**  
*Software Engineer* *Westminster, Colorado*

- Saved \$300/month in Azure costs by identifying and plugging a memory leak in the Cosmos DB service.
- Debugged and corrected 10+ sporadically failing xUnit tests which led to a 30% increase in successful CI builds.
- Cleaned up unnecessary logs made by the logging service, reducing the amount of data logged to Splunk every day from 200 GB to 10 GB.
- Spearheaded the resolution of timestamp anomalies in Splunk logging through a customized technical intervention; the new system improved time tracking accuracy by 500%, elevating the dependability of logging operations.
- Rectified socket exhaustion through correction of non-static HTTP client usage, leading to a 50% reduction in server errors and improved system stability.
- Developed in-depth system documentation essential for training new developers, resulting in a 25% reduction in onboarding time.

**Dish Network** **2021 – 2022**  
*Software Engineer I* *Superior, Colorado*

- Developed software applications for the Dish Network uplink center that allow internal teams to monitor over 6000 TV channels in real-time.
- Overhauled continuous integration (CI) and continuous delivery (CD) pipelines leading to 50% faster builds.
- Integrated Node.js into a 6 year old website to allow for dependency management and Mocha.js unit testing.
- Responded promptly to alerts from Zabbix, maintaining system uptime above 95%.
- Refactored website to be a single page application allowing for interactive UI features.

**United States Navy** **2013 – 2017**  
*Nuclear Electrician* *Groton, Connecticut*

- Functioned as an integral part of a watch team to maintain smooth operation of the reactor plant during complex evolutions.
- Retained the vital documentation for maintenance and history of the reactor control system.
- Communicated effectively with peers from a wide variety of disciplines and backgrounds.

### Education

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**University of Colorado Boulder** **2019 – 2021**  
*Bachelor of Science in Computer Science* *Boulder, Colorado*

- GPA: 3.76
- Course Work: Linux System Admin, Network Systems, Operating Systems, Robotics, Algorithms, Human-Computer Interaction, Data Structures, Cybersecurity, Machine Learning, Calculus 1-3, Probability and Statistics, Linear Algebra