A Guide to Beacon Battles
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1. The Goal

A futuristic company has given you control of a powerful viking robot, you are tasked with battling it out with 1-3 other players. As long as you have your beacon working you will be able to respawn and continue battling. Control your viking using its quick and its spin attack to vanquish your foes, and their beacons. If you are the last viking remaining, congratulations… you have won. You can now boast to everyone you see that, had you been alive in 8th century Scandinavia, you would have been the greatest viking of them all.

2. Controls

If you want to know all of the controls of your viking look no Further.

<u>Universal to all menus:</u>
[Mouse Left-Click] - used to click buttons in menus

<u>During the Game:</u>
[W] - moves your viking forward
[A] - moves your viking to the left
[S] - moves your viking backwards
[D] - moves your viking to the right
[Esc] - will open the pause menu in-game
[Mouse Left-Click] - will execute a simple quick attack, attacking enemies in front of you
[Mouse Right-Click] - will execute a longer spin attack, attacking enemies all around you
[Mouse Move] - will change the orientation of your viking

3. Game Screens
        This will be an in depth explanation of each screen that can be found in Beacon Battles.

3a. Main Menu Screen
        With a trailer of the game running in the background, can select to do a tutorial, create a game, join a game, go to the options, or quit the game.

3b. Option Screen
        In this screen, you can select from, sound and graphics settings and a control reference. In the sound settings, you can change the volume of both the original game music and original sound effects, you can also choose to mute all sound. In the graphics you will be able to change your game to full-screen or windowed, and adjust the resolution. The control reference will be there just in case you forget or are confused about some of the controls.

3c. Lobby Screen

If you select create game, you will be asked to give your viking a name, and you will get a code for your lobby that you can give to other players so that they can join your game. If you select join game, you will be asked to give your viking a name, and to enter in a valid lobby code that another player will have to give you. In the lobby screen you will be able to see all the players that are connected, 4 maximum. Their viking will be standing on a podium with their name displayed under. Once everyone is ready and someone presses the start game button, the game will begin.

3d. Game Screen

Finally, you are in-game, here you will be in control of your viking and will spawn near your beacon, using bridges you will be able to go to other players and their beacons. Falling into the dark void on your own, or by another player will result in your viking perishing, and if you still have your beacon you will respawn. Otherwise, you have lost the match.

3e. Pause Screen

Do you need to do something while you're playing? Well too bad, there is no way to pause a multiplayer game for all players. However, if you press the escape key, you will be greeted by the pause menu where you can either choose to resume the game, or access options.

4. Statistics

After you have played a game, your career statistics will be updated. These statistics include, games played, deaths, and wins. These statistics will be kept from one session to the next.