

Intro to Java Week 5 Coding Assignment

Points possible: 70

Category	Criteria	% of Grade
Functionality	Does the code work?	25
Organization	Is the code clean and organized? Proper use of white space, syntax, and consistency are utilized. Names and comments are concise and clear.	25
Creativity	Student solved the problems presented in the assignment using creativity and out of the box thinking.	25
Completeness	All requirements of the assignment are complete.	25

Instructions: In Eclipse, or an IDE of your choice, write the code that accomplishes the objectives listed below. Ensure that the code compiles and runs as directed. Take screenshots of the code and of the running program (make sure to get screenshots of all required functionality) and paste them in this document where instructed below. Create a new repository on GitHub for this week's assignments and push this document, with your Java project code, to the repository. Add the URL for this week's repository to this document where instructed and submit this document to your instructor when complete.

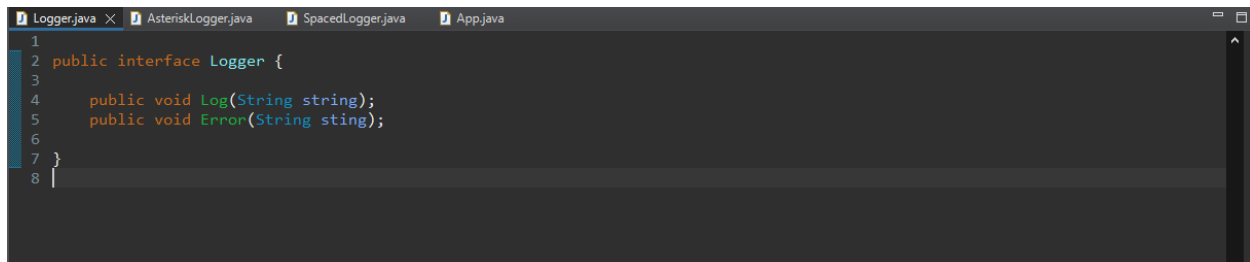
Coding Steps:

1. Create an interface named `Logger`.
2. Add two void methods to the `Logger` interface, each should take a `String` as an argument
 - a. `Log`
 - b. `Error`
3. Create two classes that implement the `Logger` interface
 - a. `AsteriskLogger`
 - b. `SpacedLogger`
4. The `log` method on the `AsteriskLogger` should print out the `String` it receives between 3 asterisks on either side of the `String` (e.g. if the `String` passed in is "Hello", then it should print `***Hello***` to the console.
5. The `error` method on the `AsteriskLogger` should print the `String` it receives inside a box of asterisks, with the `String` preceded by the word "ERROR:". For example, if "Hello" is the argument, the following should be printed:

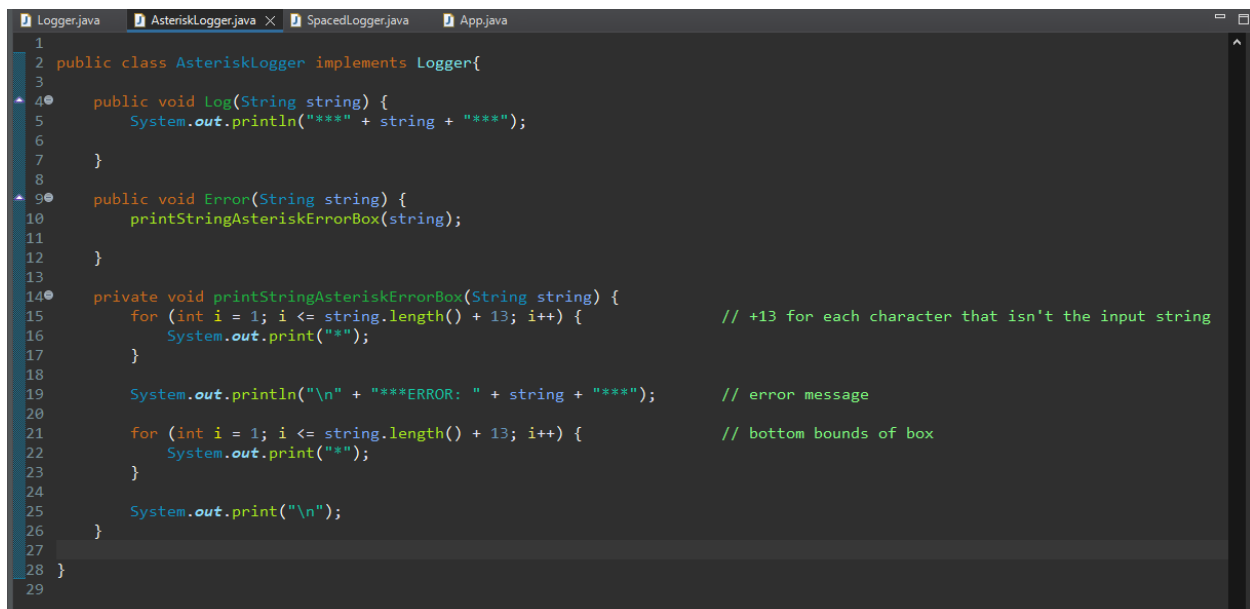
Error: Hello

6. The SpacedLogger should add spaces between each character of the String argument passed into its methods.
7. If the log method received “Hello” as an argument, it should print H e l l o
8. The error method should do the same, but with “ERROR:” preceding the spaced out input (i.e. ERROR: H e l l o)
9. Create a class named App that has a main method.
10. In this class instantiate an instance of each of your logger classes that implement the Logger interface.
11. Test both methods on both instances, passing in Strings of your choice.

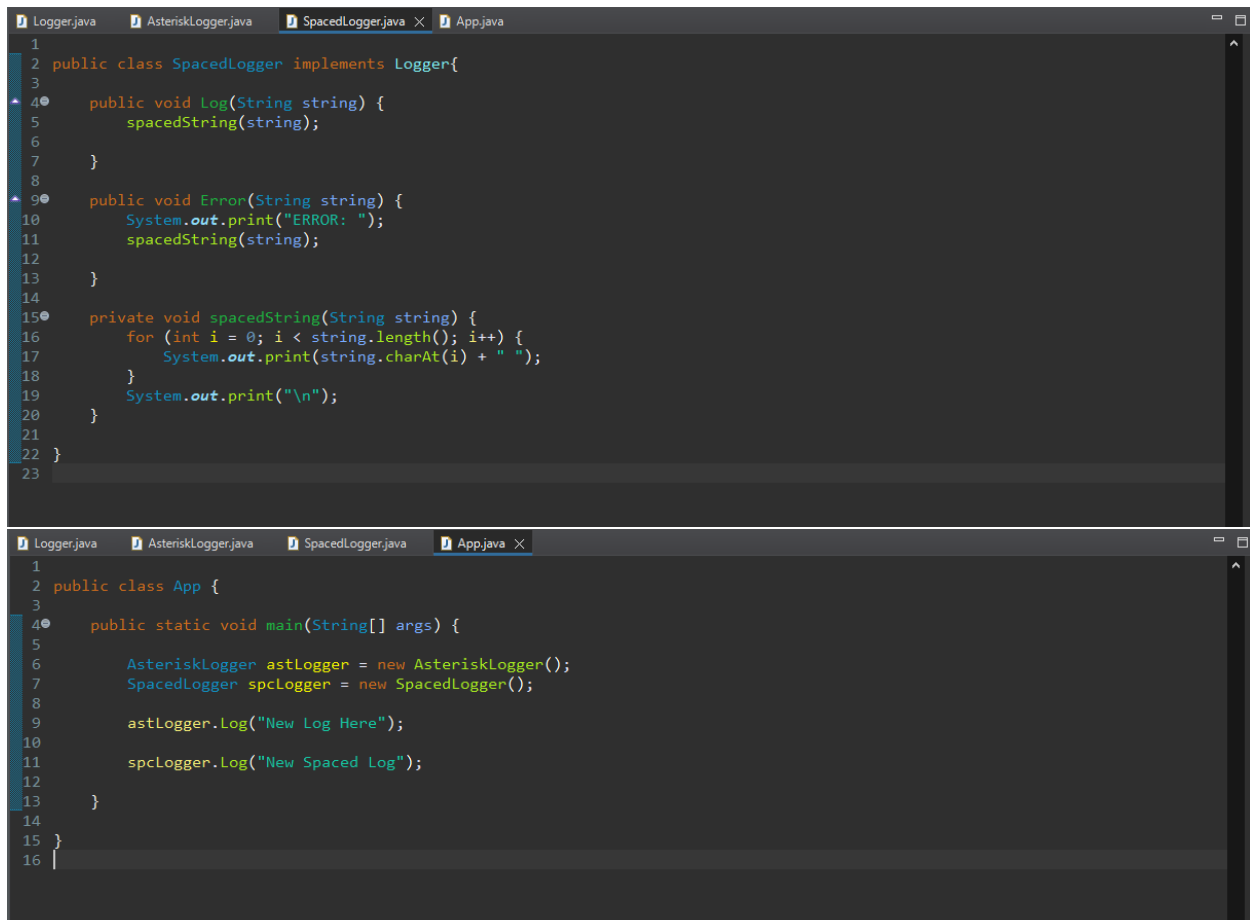
Screenshots of Code:



```
1
2 public interface Logger {
3
4     public void Log(String string);
5     public void Error(String sting);
6
7 }
8 |
```



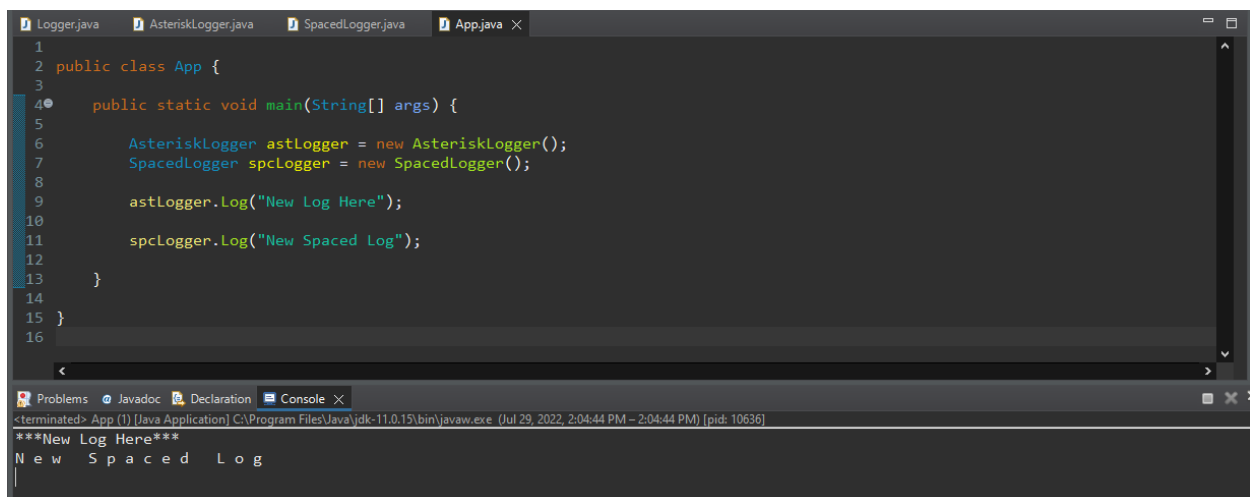
```
1
2 public class AsteriskLogger implements Logger{
3
4     public void Log(String string) {
5         System.out.println("***" + string + "***");
6     }
7
8     public void Error(String string) {
9         printStringAsteriskErrorBox(string);
10    }
11
12    private void printStringAsteriskErrorBox(String string) {
13
14        for (int i = 1; i <= string.length() + 13; i++) {           // +13 for each character that isn't the input string
15            System.out.print("**");
16        }
17
18        System.out.println("\n" + "****ERROR: " + string + "****"); // error message
19
20        for (int i = 1; i <= string.length() + 13; i++) {           // bottom bounds of box
21            System.out.print("**");
22        }
23
24        System.out.print("\n");
25    }
26 }
27
28
29
```



```
1 public class SpacedLogger implements Logger{
2
3
4     public void Log(String string) {
5         spacedString(string);
6     }
7
8
9     public void Error(String string) {
10        System.out.print("ERROR: ");
11        spacedString(string);
12    }
13
14
15    private void spacedString(String string) {
16        for (int i = 0; i < string.length(); i++) {
17            System.out.print(string.charAt(i) + " ");
18        }
19        System.out.print("\n");
20    }
21
22 }
23
```

```
1 public class App {
2
3
4     public static void main(String[] args) {
5
6         AsteriskLogger astLogger = new AsteriskLogger();
7         SpacedLogger spcLogger = new SpacedLogger();
8
9         astLogger.Log("New Log Here");
10
11         spcLogger.Log("New Spaced Log");
12
13     }
14
15 }
16
```

Screenshots of Running Application:

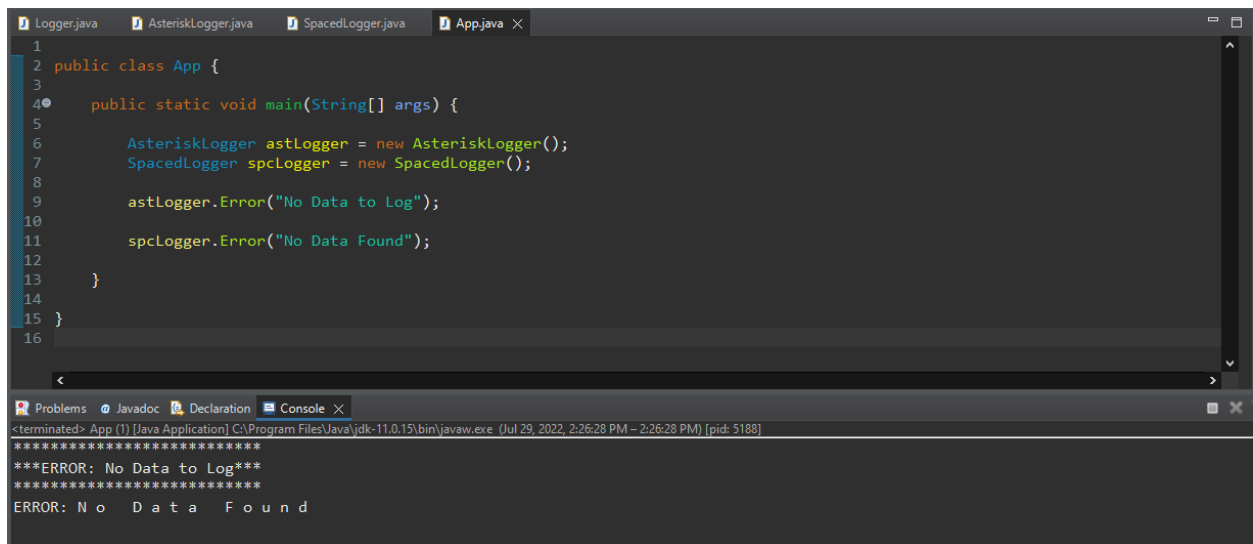


```
1 public class App {
2
3
4     public static void main(String[] args) {
5
6         AsteriskLogger astLogger = new AsteriskLogger();
7         SpacedLogger spcLogger = new SpacedLogger();
8
9         astLogger.Log("New Log Here");
10
11         spcLogger.Log("New Spaced Log");
12
13     }
14
15 }
16
```

Problems Javadoc Declaration Console X

<terminated> App (1) [Java Application] C:\Program Files\Java\jdk-11.0.15\bin\javaw.exe (Jul 29, 2022, 2:04:44 PM – 2:04:44 PM) [pid: 10636]

```
***New Log Here***
New Spaced Log
```

A screenshot of an IDE window with four tabs: Logger.java, AsteriskLogger.java, SpacedLogger.java, and App.java. The App.java tab is active, showing a Java class with a main method. The code creates instances of AsteriskLogger and SpacedLogger, then calls their Error methods with the strings "No Data to Log" and "No Data Found". The console at the bottom shows the execution output, including a termination message and the two error messages, the second of which is formatted with spaces.

```
1
2 public class App {
3
4     public static void main(String[] args) {
5
6         AsteriskLogger astLogger = new AsteriskLogger();
7         SpacedLogger spcLogger = new SpacedLogger();
8
9         astLogger.Error("No Data to Log");
10
11         spcLogger.Error("No Data Found");
12
13     }
14 }
15
16
```

<terminated> App (1) [Java Application] C:\Program Files\Java\jdk-11.0.15\bin\javaw.exe (Jul 29, 2022, 2:26:28 PM – 2:26:28 PM) [pid: 5188]

ERROR: No Data to Log

ERROR: N o D a t a F o u n d

URL to GitHub Repository:

<https://github.com/johnnylee-55/Week-5-Coding-Assignment>