

# Java 8

Part Two

Method References

Streams

# METHOD REFERENCES

# Lambdas

- We know we can use a lambda anytime that an object of a functional interface is expected.

```
Collections.sort(myWords, myComparatorObject);
```

OR

```
Collections.sort(myWords,  
    (s1, s2) -> s1.compareToIgnoreCase(s2) );
```

```
myButton.setOnAction( event -> System.out.println(event) );
```

- In these examples, our lambda contains a single line that is a call to an existing method (compareToIgnoreCase or println)

# Method References

- If a method already exists that matches what we need for our lambda, we can pass a *method reference* instead of creating a lambda.
- You cannot send any parameters to a method reference.

Type	Syntax
Static method	Class::staticMethodName
Instance method	object::methodName
Instance method	Class::methodName
Constructor	Class::new

# Example: A Static Method

We want to sort a list of numbers with a comparator.

Original Syntax:

```
Collections.sort(numberList, new MyIntegerComparator());
```

Lambda Syntax:

MyIntegerComparator is a functional interface with one method:

```
int compareTo(Integer num1, Integer num2)
```

So we can replace this method with a lambda:

```
Collection.sort(numberList, (num1, num2) -> Integer.compare(num1, num2));
```

# Example: A Static Method

Lambda Syntax:

```
Collection.sort(numberList, (num1, num2) -> Integer.compare(num1, num2));
```

Method Reference Syntax:

The body of the lambda is a single method invocation that has the same parameters and return type as our lambda: two Integer parameters, return type int

So we can replace the whole lambda with a method reference:

```
Collections.sort(numbers, Integer::compare);
```

# Instance Method (Through the Class)

Example: we want to sort a list alphabetically, ignoring case.

Original syntax:

```
Collections.sort(myWords, new IgnoreCaseStringComparator());  
functional interface with one method: int compareTo(String s1, String s2)
```

Lambda syntax:

```
Collections.sort(words, (s1,s2)->s1.compareToIgnoreCase(s2));
```

Method Reference syntax:

```
Collections.sort(words, String::compareToIgnoreCase);
```

- The first parameter of the lambda is the invoking object

# Instance Method (Through an Object)

Example: print the event object to the console when the button is clicked.

Lambda syntax:

```
button.setOnAction(event -> System.out.println(event));
```

Method reference syntax:

```
button.setOnAction(System.out::println);
```



# Instance Method (Through an Object)

Example: invoke your own method on the click of a button.

Lambda syntax:

```
button.setOnAction(event -> handleButtonClick(event));
```

Method reference syntax:

```
button.setOnAction(this::handleButtonClick);
```

# Instance Method (Through an Object)

An example that uses Streams (return to this later!)

```
wordStream.forEach(s -> System.out.println(s) );
```

or

```
wordStream.forEach(System.out::println)
```

# Constructor

- Can invoke similar to a static method, but instead of the method name, use “new”
- Example from streams (return to this later!)

```
List<String> buttonLabels = List.of("B1", "B2", "B3");
```

```
Stream<Button> buttonStream = labels.stream.map(  
    s -> new Button(s)  
);
```

OR

```
Stream<Button> buttonStream = labels.stream.map(Button::new);
```

# Using Method References

- If your code requires an object of a functional interface...
  - You can use a lambda instead.
- If your lambda body has just a single method call...
  - You can use a method reference instead.

COMPARATOR

# The Comparator Interface

- Allows you to specify an ordering of two objects.
- The ordering can be different from a class's natural ordering (which is defined by implementing the Comparable interface and the compareTo method).
- Allows you to have many different ways to order objects.

# The Comparator Interface

- Create a class that implements the interface.
  - This is often a private static class.
- Implement the compare method.

```
private static class MyComparator implements Comparator<MyClass> {  
    public int compare(MyClass o1, MyClass o2) {  
        // return negative if o1 < o2  
        // return positive if o1 > o2  
        // return 0 otherwise  
    }  
}
```

# The Comparator Interface

- Create an object of that class to use.
  - This is often a private static class.
- Use that object to sort.

```
public final static Comparator<MyClass> MY_CLASS_COMPARATOR  
    = new MyComparator();
```

```
Collections.sort(myCollection, MY_CLASS_COMPARATOR)  
Arrays.sort(myArray, MY_CLASS_COMPARATOR)
```



# Practice

- Review the User comparator example.

# Methods in Comparator

- The Comparator interface provides many helpful static methods:
  - `comparing(...)` (*static*)
  - `thenComparing(...)`
  - `comparingInt(...)` (*static*)
  - `thenComparingInt(...)`
- These methods take in a parameter of type Function.
- They all return an object of type Comparator.

# The Function Interface

- Function is a functional interface with one method:
  - interface: `Function<T, R>`
  - method: `public R apply(T)`
- Objects take in a parameter of type T and return an object of type R.
  - T and R can be the same or different.

# The Function Interface

- An example of a Function would be something that maps from a type to some comparable key for that type.
  - Example: User -> String (to compare Users by email)
  - Example: User -> LocalDate (to compare Users by joinDate)
  - Example: User -> Integer (to compare Users by a numeric id)
- Essentially we are going from type T to type Comparable
  - T is the object we want to sort
  - R is some class that implements Comparable- this is the type of the key we want to sort by (often a String, Integer, etc.)
  - T -> Comparable

# Using a Method Reference

- Back to the methods in Comparator:
  - `Comparator.comparing(Function)`
  - The parameter is type `Function`
- Remember:
  - If your code requires an object of a functional interface... You can use a lambda instead.
  - If your lambda body has just a single method call... You can use a method reference instead.

# Using a Method Reference

- `Comparator.comparing(Function)`
- Remember:
  - If your code requires an object of a functional interface... You can use a lambda instead.
    - `Function` is a functional interface. So we can use a lambda!
    - `user -> user.getEmail()`
    - `T is User, R is String`
  - If your lambda body has just a single method call... You can use a method reference instead.

# Using a Method Reference

- `Comparator.comparing(Function)`
- Remember:
  - If your code requires an object of a functional interface... You can use a lambda instead.
    - `Function` is a functional interface. So we can use a lambda!
    - `user -> user.getEmail()`
    - `T is User, R is String`
  - If your lambda body has just a single method call... You can use a method reference instead.
    - That lambda has a single method call. So we can use a method reference!
    - `User::getEmail`

# Using a Method Reference

- `Comparator.comparing(Function)`
  - `Comparator.comparing(User::getEmail)`
- Remember:
  - If your code requires an object of a functional interface... You can use a lambda instead.
    - `Function` is a functional interface. So we can use a lambda!
    - `user -> user.getEmail()`
    - `T` is `User`, `R` is `String`
  - If your lambda body has just a single method call... You can use a method reference instead.
    - That lambda has a single method call. So we can use a method reference!
    - `User::getEmail`



# Examples

- `Collections.sort(userList,  
 Comparator.comparing(User::getJoinDate));`
- `Arrays.sort(userArray, Comparator.comparing(User::getEmail));`

# Methods in Comparator

- We can also use `thenComparing` to specify a second (or third or fourth or...) characteristic to compare on!
  - `thenComparing` is invoked on the `Comparator` returned from `comparing`
- `Collections.sort(userList,`  
    `Comparator.comparing(User::getLastName)`  
    `.thenComparing(User::getFirstName));`

# Methods in Comparator

- We can also specify a second Comparator (using a lambda or method reference) to specify how to sort the keys!
- `Collections.sort(userList,  
 Comparator.comparing(User::getLastName, String::compareToIgnoreCase));`
- `Collections.sort(userList,  
 Comparator.comparing(User::getEmail, (e1, e2)-> e1.compareToIgnoreCase(e2)));`

# Methods in Comparator

- If the key you are sorting on is an int, use the `comparingInt` and `thenComparingInt` methods.
  - Also `comparingDouble` and `thenComparingDouble`
- `Collections.sort(employeeList;  
 Comparator.comparingInt(Employee::getYearsWorked)  
 .thenComparingInt(Employee::getYearsUntilRetirement));`
- `Arrays.sort(userArray, Comparator.comparingInt(  
 user -> user.getEmail().length()));`

# Other Methods

- `Comparator.reverseOrder()` returns a `Comparator` that orders based on the reverse of the natural ordering
  - Example: `Arrays.sort(numberArray, Comparator.reverseOrder());`
- `myComparatorObject.reversed()` returns a `Comparator` that is the reverse of the invoking object
  - Example: `Collections.sort(userList, Comparator.comparing(User::getEmail).reversed());`

# Practice

- Update the Comparators in the User example with these methods.

STREAMS

# Some Functional Interfaces

Functional Interface	Parameter Types	Return Type
Supplier<T>	None	T
Consumer<T>	T	void
Predicate<T>	T	boolean
Function<T, R>	T	R
BiFunction<T, U, R>	T, U	R
UnaryOperator<T>	T	T
BinaryOperator<T>	T, T	T



# Streams

- Allow you to process collections
- You specify ***what you want to do***
  - Instead of *how to do it*
  - The *how* is left to the stream library to optimize

# From Iteration to Stream

- The traditional way to process collections was to iterate over them and apply some process to each element.
- This works, but doesn't allow any optimization behind the scenes.
- And it's overly prescriptive in how a task must be accomplished.
- Example:
  - If you want to find the total of numbers in a list, it doesn't really matter that you iterate over the list in order.
  - But when we use iteration, we specify the order as part of the operation.
  - We don't need to do this!

# A Simple Example

- Count the number of times a target value appears in a list of random numbers.
  - Use iteration
  - Then use a stream.
- Specify *what not how*.
  - Specify: What do we need from the collection?
  - Ignore: How will this be done? (e.g., in which order, in which thread)

# Using Streams

1. Create the stream.
2. Transform the stream.
  - Also called: *intermediate operations*.
  - Stream-producing
  - Always lazy
3. Produce a result.
  - Also called: *terminal operations*.
  - Value or side-effect producing
  - Forces the execution of lazy operations that precede it.
  - Terminates the stream- it can no longer be used.
    - Not caught at compile time- a runtime exception (IllegalStateException)

# A Stream is Not a Collection

- A stream does not store its elements.
  - They are stored in an underlying collection or generated on demand.
- Stream operations do not mutate the source.
  - Instead they return *new streams* with a result.
- Stream operations are *lazy*.
  - Operations are not executed until a result is needed.
  - Example: If you ask for the first five matches, the filter method stops once it finds the fifth match!

# Stream Terminology

- Pipelines: A stream pipeline consists of a source, zero or more intermediate operations, and a terminal operation.
- Stateless vs stateful (more to come on this)
- Non-interference: The data source is not modified during the execution of a stream pipeline.
  - But note the lazy factor!
  - This means you can modify as long as it is before the terminal operation.

CREATING STREAMS

# Using Streams

1. Create the stream.
2. Transform the stream.
  - Also called: *intermediate operations*.
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  - Always lazy
3. Produce a result.
  - Also called: *terminal operations*.
  - Value or side-effect producing
  - Forces the execution of lazy operations that precede it.
  - Terminates the stream- it can no longer be used.
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# Stream Quick Reference

Creating	Transformation (Intermediate)	Terminal
<code>stream()</code> <code>parallelStream()</code> <code>Stream.of(array)</code> <code>Stream.of(...)</code> <code>Stream.generate(Supplier)</code> <code>Stream.iterate(UnaryOperator)</code>	<code>filter(Predicate)</code> <code>map(Function)</code> <code>mapToInt(IntFunction)</code> <code>limit(int)</code> <code>skip(int)</code> <code>sorted()</code> <code>sorted(Comparator)</code> <code>distinct()</code>	<code>count()</code> <code>forEach(Consumer)</code> <code>collect(Collectors.toList())</code> <code>toMap()</code> <code>collect(Collectors.joining("delim"))</code> <code>toArray()</code> <code>summarizingInt()</code> <code>anyMatch(Predicate)</code> , <code>allMatch</code> , <code>noneMatch</code> <code>findFirst()</code> <code>reduce()</code>

# Creating Streams

- For any Collection object:
  - invoke `stream()`
  - invoke `parallelStream()`
- For arrays:
  - invoke `Stream.of(myArray)`
  - invoke `Arrays.stream(array, from, to)`

# Infinite Streams

- Because streams are lazy, you can have infinite streams.
  - Example: The stream is infinitely long, but if you are only asking for the first 100 elements, that's okay, because the processing will stop after those 100 elements are found.
- You *can* get into trouble if invoke methods that ask for something to be done on all elements of an infinite stream.
  - It's your job to avoid this- Java won't stop you!

# Creating Infinite Streams

- `Stream.generate(Supplier<T> supplier)`


- Supplier: no parameter, returns T

- Example:

```
Stream<Double> randomness = Stream.generate(  
    () -> Math.random()    );
```

or

```
Stream<Double> randomness = Stream.generate(Math::random);
```



method reference to a static method  
(the method random takes no  
parameters and returns T, so  
it fits in place of the lambda)

# Creating Infinite Streams

- `Stream.iterate(T seed, UnaryOperator<T> f)`
  - `UnaryOperator`: `T` parameter, returns `T`
  - The lambda is repeatedly applied to each successive value
  - Example:

```
Stream<Integer> counters = Stream.iterate(  
    5, n -> n+2; );  
// generates the Stream 5, 7, 9, 11, 13
```

# Standard Library Methods

- Split a String or CharSequence by a regular expression:
  - `Stream<String> words =  
 Pattern.compile("[\\P{L}]+").splitAsStream(myString);`
  - This would split the string on all non-letters
- Split a file into lines:
  - `Stream<String> lines = Files.lines(path);`
  - This can go inside a try-with-resources block, which will close the file appropriately

# Intermediate and Terminal Operations Needed For Testing

- `limit(20)`
- `count()`
- `forEach(System.out::println);`

# Practice

- Create an infinite stream of random integers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
- Create a stream of eviction objects.
- Create a stream of job objects.



# Parallel Streams

- Streams allow Java to parallelize bulk operations. To do this:
  1. Create a parallel stream.
    - `parallelStream()`
    - `parallel()` // e.g., `Stream.of(myArray).parallel()`
  2. Ensure that operations:
    - are stateless and
    - can be executed in arbitrary order.
  3. Ensure that functions passed are *threadsafe*.

TRANSFORMING STREAMS

# Using Streams

1. Create the stream.
2. Transform the stream.
  - Also called: *intermediate operations*.
  - Stream-producing
  - Always lazy
3. Produce a result.
  - Also called: *terminal operations*.
  - Value or side-effect producing
  - Forces the execution of lazy operations that precede it.
  - Terminates the stream- it can no longer be used.
    - Not caught at compile time- a runtime exception (IllegalStateException)

# Stream Quick Reference

Creating	Transformation (Intermediate)	Terminal
<code>stream()</code> <code>parallelStream()</code> <code>Stream.of(array)</code> <code>Stream.of(...)</code> <code>Stream.generate(Supplier)</code> <code>Stream.iterate(UnaryOperator)</code>	<code>filter(Predicate)</code> <code>map(Function)</code> <code>mapToInt(IntFunction)</code> <code>limit(int)</code> <code>skip(int)</code> <code>sorted()</code> <code>sorted(Comparator)</code> <code>distinct()</code>	<code>count()</code> <code>forEach(Consumer)</code> <code>collect(Collectors.toList())</code> <code>toMap()</code> <code>collect(Collectors.joining("delim"))</code> <code>collect(Collectors.groupingBy(...))</code> <code>toArray()</code> <code>summarizingInt()</code> <code>anyMatch(Predicate)</code> , <code>allMatch</code> , <code>noneMatch</code> <code>findFirst()</code> <code>reduce()</code>

# Transforming Streams

- Reads data from a stream and puts the transformed data into another stream
- You can pipeline together multiple transformations!

# Filter

- Creates a new stream with all elements that match a condition
- The condition is determined by a predicate
  - Predicate<T>: T parameter, returns boolean
- Syntax:

```
stream.filter( Predicate<T> predicate);
```

```
stream.filter( tObject -> boolean return; );
```

# Practice

- Create an infinite stream of random integers.
  - Filter only even random numbers
- Create a stream of dictionary words from a file.
  - Filter only two-letter words
- Create a stream of eviction objects.
  - Filter only evictions due to nuisance, in the Tenderloin, on Market Street.
- Create a stream of job objects.
  - Filter only jobs in the Mayor's office.

# Map

- Transforms/changes the values in a stream
  - Apply a function to every value and put the new values in a new stream
- Function determined by the Function interface:
  - `Function<T,R>`: T parameter, returns an R
  - T and R can be the same or be different

- Syntax:

```
stream.map(Function<T, R> function);  
stream.map( myT -> returns myR );
```



# Map

- `//myWords` is a `Stream<String>`
- Example map using same type (String, String)

```
Stream<String> upperWords = myWords.map(s -> s.toUpperCase() );
```

or

```
Stream<String> upperWords = myWords.map(String::toUpperCase);
```

- Example map using different types (String, Character)

```
Stream<Character> firstCharStream = myWords.map(s -> s.charAt(0) );
```

# Practice

- Create an infinite stream of random integers.
- Create a stream of dictionary words from a file.
  - Map the words onto a stream in all upper case
  - Map the words onto a stream of characters of their last letter
  - Filter all words that contain an x or z and map them onto upper case
- Create a stream of eviction objects.
  - Map the eviction objects onto a Stream of Strings that contain their neighborhoods. Then filter out only the Richmond neighborhood.
- Create a stream of job objects.
  - Filter all jobs that have total compensation > 100,000 and then map their job title into a String with spaces removed and only eight chars long.

# Extracting and Combining Substreams

- `stream.limit(n)` returns the first `n` elements of a stream
  - Makes infinite streams useful!
- `stream.skip(n)` skips the first `n` elements of a stream
- These methods could be *pipelined* together!
- `Stream.concat(stream1, stream2)` combines two streams
  - Make sure the first isn't infinite!

# Practice

- Concatenate the first 10 random numbers with odd numbers in positions 20-25.
  - Why? Why not!

# Stateless Transformations

- When an element is retrieved from the transformed stream, it does not depend on the previous elements.
- Examples:
  - filter
  - map
  - limit
  - skip
  - concat

# Stateful Transformations

- When an element is retrieved from the transformed stream, it **does** depend on the previous elements.
- Examples:
  - `distinct` // suppresses duplicates
  - `sorted` // sorts the stream (note: does not sort the collection!)
  - `sorted(Comparator)`

# Practice

- Create an infinite stream of random integers.
  - Create a stream of the unique random numbers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
- Create a stream of eviction objects.
- Create a stream of job objects.
  - Sort the stream of jobs.
  - Re-sort by overtime.

# peek

- The peek method can be very helpful in testing/debugging!
- peek returns another stream with the same elements but is invoked every time an element is retrieved.
- peek takes a Consumer<T> object
  - Consumer<T> has one method: parameter T, void return

```
peek( Consumer<T>)
```

```
peek(System.out::println)
```

```
peek(s -> System.out.println("in part X" + s))
```



# Streams of Primitive Types

- `IntStream`, `LongStream`, `DoubleStream`
- **Creating**
  - `IntStream stream = Arrays.stream(numArray, from, to);`
  - **static generate and iterate methods**
    - `IntStream.generate(IntSupplier)`      `IntStream.iterate(int seed, IntUnaryOperator)`
  - **static range method creates a stream with the specific range**
    - `IntStream zeroToNine = IntStream.range(0,10);`
    - `IntStream zeroToTen = IntStream.rangeClosed(0,10);`
  - **Create from a Random object**
    - `randomGenerator.ints()`
  - **Convert from object stream**
    - `mapToInt(ToIntFunction), mapToLong(ToLongFunction), mapToDouble(ToDoubleFunction)`

# Primitive Streams (vs Streams)

- `toArray` returns a primitive array
- `OptionalInt`, `OptionalLong`, `OptionalDouble` **type**
  - **methods** `getAsInt`, `getAsLong`, `getAsDouble`
- **methods** `sum`, `average`, `max`, **and** `min`
- `boxed()` **converts to** `Stream<Integer>`
  - Use this if you want to invoke `collect` or other stream-only methods

# MapToInt (Double/Long)

- Transforms/changes the values in a stream into an IntStream
- Syntax:

```
stream.mapToInt (ToIntFunction<T> function);
```

- Function<T>: T parameter, returns an int

- Example:

```
IntStream lengthStream = myWords.mapToInt(s -> s.length() );
```

or

```
IntStream lengthStream = myWords.mapToInt(String::length);
```

# Practice

- Create an infinite stream of random integers.
  - Limit to the 100 numbers and find the max and min.
- Create a stream of dictionary words from a file.
  - Map the words onto a stream to represent how many vowels; find the average.
  - Map the words onto a stream to represent how many “z”s; find the total number of z’s
- Create a stream of eviction objects.
- Create a stream of job objects.
  - Map the jobs onto their overtime amount and sum up all the overtime

PRODUCING A RESULT

# Using Streams

1. Create the stream.
2. Transform the stream.
  - Also called: *intermediate operations*.
  - Stream-producing
  - Always lazy
3. Produce a result.
  - Also called: *terminal operations*.
  - Value or side-effect producing
  - Forces the execution of lazy operations that precede it.
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# forEach

- Allows you to access each element
- Takes a `Consumer<T>` parameter
  - `Consumer<T>`: T parameter, void body

```
stream.forEach(e -> System.out.println(e) ;
```

or

```
stream.forEach(System.out::println) ;
```

- Elements could be processed in arbitrary order.
- `forEachOrdered` ensures elements are processed in order.



# Laziness

- Let's more closely examine laziness using `forEach`.
- What is printed?

```
String[] words = {"apple", "ball", "banana"};
Stream.of(words)
    .map(s -> {
        System.out.println("in the map with " + s);
        return s.toUpperCase(); } )
    .forEach(s -> System.out.println("in the forEach with " + s));
```

# Simple Reductions

- `long count()`
- `Optional<T> min(Comparator)`
- `Optional<T> max(Comparator)`
- `Optional<T> findFirst()`
- `Optional<T> findAny()`
- `boolean anyMatch(Predicate<T>)`
- `boolean allMatch(Predicate<T>)`
- `boolean noneMatch(Predicate<T>)`

# Optional<T>

- A wrapper for an object of type T or for no object
- The preferred alternative to null when working with streams

```
Optional<T> optionalValue = ...;
```

```
optionalValue.get()
```

```
// either returns the wrapper element or throws a  
NoSuchElementException
```

- There is an `isPresent()` method that checks if the value is present...

# Treating Optional the Same as Null...

```
T value = ...  
if (value != null)  
    value.method();
```

```
Optional<T> optionalValue = ...  
if (optionalValue.isPresent())  
    optionalValue.get().method();
```

- How is this any better?? It's not...

# Optional: Consuming the Value

- One way to use optional values is to specify what should be done only if the value is present by using the `ifPresent (Consumer<T>) method`.

- Consumer: T parameter, void return

```
Optional<T> optionalValue = ...
```

```
optionalValue.ifPresent( v -> v.method() );
```

- If a value is present, the method is invoked.
- If no value is present, nothing happens.

# Optional: Produce an Alternative

- Another way to use optional values is to provide an alternative when the value is not present with the `orElse(T)` or `orElseGet(Supplier<T> s)` methods.

- Supplier: no parameter, returns T

```
Optional<String> optionalVal = ...
```

```
String result = optionalVal.orElse("default text");
```

```
String result = optionalVal.orElseGet(() -> return str);
```

# Optional: Throwing an Exception

- You can also throw an exception if no value exists with the `orElseThrow(Supplier<T extends Exception>)`

- Supplier: no parameter, returns T- but T must extend Exception

```
Optional<String> optionalVal = ...
```

```
String expectedResult =
```

```
optionalVal.orElseThrow(new IllegalArgumentException());
```

**or**

```
optionalVal.orElseThrow(IllegalArgumentException::new);
```

# Practice

- Create an infinite stream of random integers.
  - Find the smallest of the first 100 numbers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
  - Count the two-letter words.
  - Find a word with the largest number of z's.
  - Determine if there are any words with the letter combination "qi."
  - Find a word with a q but no u. Then with a q, no u, and an x.



# Practice

- Create a stream of eviction objects.
  - Count how many evictions due to nuisance in the Tenderloid on Market.
  - Determine if there were any evictions on Phelan.
- Create a stream of job objects.
  - Find the jobs with the min and max total compensation amounts.

# Collecting Results

- Allows you to look at the results as a collection
- `iterator()`
- `toArray()` // returns an `Object[]`
- `toArray(T[]::new)` // returns a `T[]`
- `collect(Collectors.toList())`
- `collect(Collectors.toSet())`

# Collecting Results to a Map

- `stream.collect(Collectors.toMap(  
 Function<T,K> keyFunction,  
 Function<T,V> valueFunction)  
 );`
  - Function: T parameter, returns K/V (the key or the value)
  - To return the actual element (usually as a value), use `Function.identity()`

# Practice

- Create a stream of eviction objects.
  - Collect a list of all evictions in the tenderloin.
  - Collect nuisance-caused eviction objects to a map, keyed by id.
- Create a stream of job objects.
  - Collect all jobs with overtime into a list.
  - Collect all job's in the mayor's office to a map, keyed by their id.

# Grouping

- Often, you want to group results together by some characteristic.
- Use `Collectors.groupingBy(Function<V, K> grouper)` to create a `Map(<K>, List<V>)` object
  - The function takes parameter of type V and returns a key of type T- this is the key used to group the elements together

```
Map<Key, Value> map =  
stream.collect(Collectors.groupingBy(  
    valueObject -> return grouping key  
));
```

# Grouping

- **Use** `Collectors.groupingBy(Function<V, K> grouper, Collector collector)` **to create a** `Map(<K>, Int/Long/Double)`
  - static methods that return Collector objects:
    - `counting()`
    - `averagingInt(ToIntFunction<T>)`
    - `summingInt(ToIntFunction<T>)`
    - `maxBy(Comparator)` and `minBy(Comparator)`

```
Map<Key, Long> map = stream.collect(Collectors.groupingBy(  
    value -> return key,  
    Collectors.counting()  
));
```

# Practice

- Create a stream of eviction objects.
  - Collect a map with a list of all evictions for each neighborhood.
  - Collect a map with the number of evictions for each neighborhood.
- Create a stream of job objects.
  - Collect a map with a list of jobs for each department.
  - Collect a map with the sum of the salaries of all jobs in each department.

# Reduce

- You can reduce a stream to a single result.
- Three methods:
  - `reduce(BinaryOperator<T> accumulator)`
    - returns `Optional<T>`
  - `reduce(T identity, BinaryOperator<T> accumulator)`
  - `reduce(T identity, BiFunction<U, T, U> accumulator, BinaryOperator<U> combiner)`
    - this third version can often be written more clearly with a `map` and `reduce`
- `BinaryOperator<T>`: parameter T and T, return T
- `BiFunction<T,U,R>`: parameter T and U, return R
- The accumulator must be an associative function.



# Practice

- Create an infinite stream of random integers.
  - Find the sum of the first 100 integers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
  - Find and print the “largest” word.
- Create a stream of eviction objects.
- Create a stream of job objects.
  - Sum up all benefit pay. First use the three-parameter reduce, then use a map and reduce.

# String Results

- `String result = stream.collect(Collectors.joining())`
- `String result = stream.collect(Collectors.joining(", "));`
- `String result = stream  
 .map(Object::toString)  
 .collect(Collectors.joining());`

# Practice

- Create an infinite stream of random integers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
  - Print a comma-separated list of all q without u words.
- Create a stream of eviction objects.
- Create a stream of job objects.

# IntSummaryStatistics Results (Long and Double)

- Use `Collectors.summarizingInt (ToIntFunction<T> toIntFunction)` to create an object of type `IntSummaryStatistics`
  - Then invoke methods `getAverage`, `getMin`, `getMax`, `getSum`

```
IntSummaryStatistics summary = stream.  
    collect(Collectors.summarizingInt(  
        str -> str.length()  
    ));
```

# IntSummaryStatistics Results (Long and Double)

```
IntSummaryStatistics summary = stream.  
    collect(Collectors.summarizingInt(  
        str -> str.length()));
```

```
double average = summary.getAverage();  
int max = summary.getMax();  
int min = summary.getMin();  
long sum = summary.getSum();
```

# Practice

- Create an infinite stream of random integers.
- Create an infinite stream of the odd, positive numbers.
- Create a stream of dictionary words from a file.
- Create a stream of eviction objects.
- Create a stream of job objects.
  - Find all statistics about overtime pay.

# “Reusing” Streams

- Streams cannot be reused once there is a terminal operation.
- Also be careful that intermediate operations do not actually transform the stream, but create a *whole new stream*.
- You can create a *stream supplier* and then invoke `get()` to obtain a new stream.
- Syntax:

```
Supplier<Stream<String>> streamSupplier = () ->
    myList.stream()
    .filter(...)
    .map(...);

Stream<String> stream1 = streamSupplier.get();
Stream<String> stream2 = streamSupplier.get();
```

# Some Functional Interfaces

Functional Interface	Parameter Types	Return Type
Supplier<T>	None	T
Consumer<T>	T	void
Predicate<T>	T	boolean
Function<T, R>	T	R
BiFunction<T, U, R>	T, U	R
UnaryOperator<T>	T	T
BinaryOperator<T>	T, T	T



# Stream Quick Reference

Creating	Intermediate	Terminal
<code>stream()</code> <code>parallelStream()</code> <code>Stream.of(array)</code> <code>Stream.of(...)</code> <code>Stream.generate(Supplier)</code> <code>Stream.iterate(UnaryOperator)</code>	<code>filter(Predicate)</code> <code>map(Function)</code> <code>mapToInt(IntFunction)</code> <code>limit(int)</code> <code>skip(int)</code> <code>sorted(),</code> <code>sorted(Comparator)</code>	<code>count()</code> <code>forEach(Consumer)</code> <code>collect(Collectors.toList())</code> <code>toMap()</code> <code>collect(Collectors.joining("delim"))</code> <code>collect(Collectors.groupingBy(...))</code> <code>toArray()</code> <code>summarizingInt()</code> <code>anyMatch(Predicate), allMatch,</code> <code>noneMatch</code> <code>findFirst()</code> <code>reduce()</code>