

Predicting Code Efficiency Automatically on the Google Code Jam Dataset

Jijiang Yan (jjyan@uw.edu) and Daniel Graf (grafdan@ethz.ch)
Department of Computer Science & Engineering, University of Washington
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Background

- Largest online coding competition with over 10,000 participants every year
- Set of Tasks, each having:
 - small input: brute force
 - large input: clever algorithm
- Popularity of automatic grading systems for programming classes in large scale (coursera)

Motivation

- Organizers can not review all submissions in a timely manner
- Interest in detecting outliers, new types of solutions and attacks
- Compiling and running submitted code requires a lot of resources and a trusted environment
- Deeper insights from automatic classification of code efficiency

Goals

- Collect and prepare all the submissions from several tasks
- Extract static features of the submitted code sources
- Train and evaluate classifiers
 - Naive Bayes and logistic regression for single tasks
 - Multi-task logistic regression classifier for new tasks

Data Collection and Feature Extraction

- collected correct programs in C++ for 6 different tasks
 - 18606 submissions with 1.275 million lines of code
- extracted 35 features using only static string search, like: counts of keywords (defines, includes, loops, conditionals, STL-classes), lengths of comments, depth of branching, biggest integer constant
- converted to binary features by comparing with quantiles (i.e. median only or 3-quantiles) and others

Multi-Task Logistic Regression

by À. Lapedriza, D. Masip, and J. Vitrià, 2007
Pattern Recognition and Image Analysis, Springer

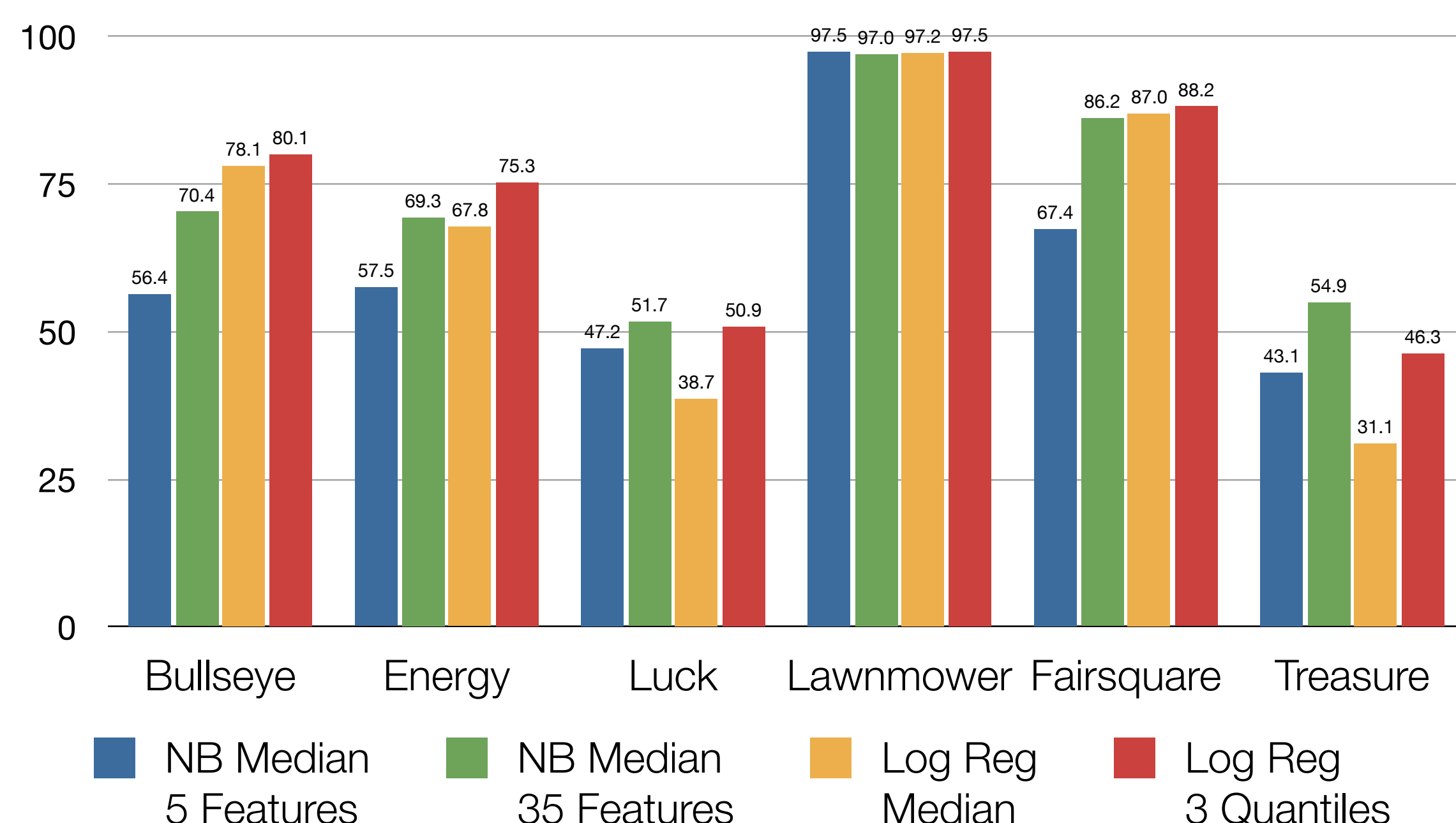
- train models for multiple tasks T_1, \dots, T_M as weight matrix $W = (\mathbf{w}^{(1)}, \dots, \mathbf{w}^{(M)})$ simultaneously
- regularize feature weights by penalizing deviations from the mean weight vector $\bar{\mathbf{w}}$ resulting in the loss

$$G(W) = L(D, W) + \frac{1}{\sigma_1^2} \|\bar{\mathbf{w}}\|_2 + \frac{1}{\sigma_2^2} \sum_{i=1}^M \|\mathbf{w}^{(i)} - \bar{\mathbf{w}}\|_2$$
 where $L(D, W)$ is the negated log-likelihood estimator

Single-Task Classifier Results

- Naive Bayes gives best results using median-threshold
- Logistic regression outperforms Naive Bayes
- Logistic regression regularization parameter has only for the 2 more difficult tasks a significant effect

F1-Measure for separate classifiers on each of the 6 tasks



Multi-Task Classifier Results

- Multi-task log. reg. outperforms the standard log. reg.
- Naive Bayes is similar to multi-task log. reg. however
- Lawnmower task in training set introduces strong bias
- Log. reg. classifier on the same task is still a lot stronger

F1-Measure when training on 3 tasks and testing on 3 other tasks

