### Next-Next-Gen Notes Object-Oriented Maths

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February 8, 2018

# 1 Mathematical Logic

### 1.1 NaiveMaster

**undefined terms**:  $set, tuple, element, nnumber, \in, \subseteq, =, /, \subset, \cup, \cap, \emptyset, \{,\}, \langle,\rangle, |, \hat{\ }, \times, relation, property, binary Relation, domain, range, field,$ 

main, range, field,	
	(1)
$element[x][] \in set[y][]$	
# x belongs to y	(2)
$set[x][]\subseteq set[y][]$	
# x is included in y	(3)
$set[x][] = set[y][] := (set[x][] \subseteq set[y][], set[y][] \subseteq set[x][])$	
	(4)
II Is the same see as y	(1)
$set[x][] \subset set[y][]((=x \not\subseteq y)) := set[x][] \subseteq set[y][], set[x][] \neq set[y][]$	
# x  is a proper subset of  y	(5)
$set[x][] \cup set[y][]$	
# all elements in x or y	(6)
$set[x][]\cap set[y][]$	
# all elements in x and y	(7)
discipation and the section of the	
$disjoint[x,y][] := set[x][] \cap set[y][] = \emptyset$ # disjoint sets do not intersect	(8)
The disjoint sees do not intersect	
$set[E][] = \{e_1,e_2,e_3,\cdots,e_n\}$	
# unordered set containing $e_1, e_2, e_3, \cdots, e_n$	
$\{e_1, e_2, e_3\} = \{e_3, e_1, e_2\}$	(9)
$tuple[E][] = \langle e_1, e_2, e_3, \cdots, e_n \rangle$	
$\#$ ordered tuple containing $e_1, e_2, e_3, \cdots, e_n$	
$\langle e_1, e_2, e_3 \rangle \neq \langle e_2, e_3, e_1 \rangle$	(10)
$set[X][]\widehat{nnumber}[k][]$	
# set of all ordered k-tuples from the elements in X	

 $X^1 = \{e_1, e_2, e_3, \dots, e_n\}^1 = \{\langle e_1 \rangle, \langle e_2 \rangle, \langle e_3 \rangle, \dots, \langle e_n \rangle\} = \{e_1, e_2, e_3, \dots, e_n\} = X$ (11) $set[Y][] \times set[Z][]$ # Cartesian product (12) $relation[R][S,k] \subseteq set[S][] \widehat{nnumber}[k][]$ # k-tuple relation R on the set S takes only tuples that satisfy some relation (13) $property[P][S] = relation[P][S,1] \subseteq set[S][] \widehat{\ \ } 1 = S$ # property P of the set S (14) $binaryRelation[B][S] = relation[B][S,2] \subseteq set[S][]^2$  $xBy = \langle x, y \rangle \in B$ (15) $domain[X][B,S] = \{x \mid \langle x,y \rangle \in binaryRelation[B][S]\}$ (16) $range[Y][B,S] = \{y \mid \langle x,y \rangle \in binaryRelation[B][S]\}$ (17) $field[F][B,S] = domain[X][B,S] \cup range[Y][B,S]$ (18) $inverseRelation[B^{-1}][B,S] := \{ \langle y,x \rangle \mid \langle x,y \rangle \in binaryRelation[B][S] \}$ (19) $reflexive[B][S] := x \in field[F][B,S], xBx define for all not inset, quantifiers, if and or etc.$ (20)symmetric[B][S] :=(21)transitive[B][S] :=(22) $\langle a, b \rangle \in inverse(R^{-1}) : \langle b, a \rangle \in R$  $reflexive(R_X^2): xR_X^2x$  $symmetric(R_X^2): xR_X^2y = yR_X^2x$  $transitive(R_X^2): xR_X^2y, yR_X^2z: xR_X^2z$  $equivalence Relation(R_X^2) := reflexive(R_X^2), symmetric(R_X^2), transitive(R_X^2)$ (23)take this introshit more srsly(24)

## 2 Logic and Set Theory

#### 2.1 Logical Truths and Operators

 $truth[t][] := t = \begin{cases} T \\ F \end{cases}$  (26)

$$statement[s][] := \frac{!correctSyntaxSemantics[s][]}{}$$
 (27)

$$proposition[s,t][] := (statement[s][]), (truth[t][]). \tag{28}$$

$$operatorOR[\lor][x,y] := (truth[x][]), (truth[y][]), \begin{cases} truth[x\lor y][] = \begin{cases} F & x=F, y=F \\ T & x=F, y=T \\ T & x=T, y=F \\ T & x=T, y=T \end{cases}.$$
(29)

$$operator AND[\land][x,y] := (truth[x][]), (truth[y][]), \begin{cases} truth[x \land y][] = \begin{cases} F & x = F, y = F \\ F & x = F, y = T \\ F & x = T, y = F \\ T & x = T, y = T \end{cases}. \tag{30}$$

$$operatorNOT[\neg][x] := (truth[x][]), \left(truth[\neg x][] = \begin{cases} T & x = F \\ F & x = T \end{cases}\right). \tag{31}$$

$$boolean Algebra[\{T,F\},\land,\lor,\neg][] := {}^{POS-LCom} ((x \land y = y \land x), (x \lor y = y \lor x)) \# \text{ Commutative,}$$

$${}^{POS-LDis} ((x \land (y \lor z) = (x \land y) \lor (x \land z)), (x \lor (y \land z) = (x \lor y) \land (x \lor z))) \# \text{ Distributive,}}$$

$${}^{POS-LIdn} ((x \land T = x), (x \lor F = x)) \# \text{ Identity,}}$$

$${}^{POS-LCmp} ((x \land \neg x = F), (x \lor \neg x = T)) \# \text{ Complement.}}$$

$$(32)$$

$$operatorXOR[\veebar][x,y] := (truth[x][]), (truth[y][]), \begin{cases} truth[x \veebar y][] = \begin{cases} F & x = F, y = F \\ T & x = F, y = T \\ T & x = T, y = F \\ F & x = T, y = T \end{cases}. \tag{33}$$

$$operatorIF[\Longrightarrow][x,y] := (truth[x][]), (truth[y][]), \left(truth[x\Longrightarrow y][] = (\neg x) \lor y = \begin{cases} T & x = F, y = F \\ T & x = F, y = T \\ F & x = T, y = F \\ T & x = T, y = T \end{cases}\right). \tag{34}$$

$$THM-LExp-1 \atop POS-LCmp (F=x \land \neg x) \Longrightarrow$$

$$THM-LExp-2 \atop THM-LExp-1 (x),$$

$$THM-LExp-3 \atop THM-LExp-2 (x \lor y),$$

$$THM-LExp-4 \atop THM-LExp-3 \atop THM-LExp-3$$

$$THM-LExp \atop THM-LExp-1 (F \Longrightarrow y)$$

$$THM-LExp-2 \atop THM-LExp-2 \atop THM-LExp-3 \atop THM-LExp-3 \atop THM-LExp-3 \atop THM-LExp-3 \atop THM-LExp-4 \atop THM-LExp-4 \atop THM-LExp-4 \atop THM-LExp-5 \atop THM-LExp-5$$

(35)

# The Principle of Explosion, anything follows from a false (F) premise

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$$operatorOIF[\Leftarrow][x,y] := (truth[x][]), (truth[y][]), \left(truth[x \Leftarrow y][] = (\neg y) \lor x = \begin{cases} T & x = F, y = F \\ F & x = F, y = T \\ T & x = T, y = F \\ T & x = T, y = T \end{cases}\right). \tag{36}$$

$$operator IIF (\Longleftrightarrow ][x,y] := \big(truth[x][]\big), \big(truth[y][]\big),$$

$$\begin{pmatrix} truth[x \Longleftrightarrow y][] = (x \Longrightarrow y) \land (y \Longrightarrow x) = \begin{cases} T & x = F, y = F \\ F & x = F, y = T \\ F & x = T, y = F \\ T & x = T, y = T \end{cases}.$$
(37)