COS330 Prac 1 John-Peter Krause u23533529

Task 1

I used the following hashing algorithms: bcrypt, md5 and sha256. I chose them mainly for simplicity; they are included by default in the bcrypt and hashlib python3 library, however there are still some other factors. Sha256 is very fast to hash, making brute force attack more easy to demostrate, md5 has no salting or key stretching which means rainbow tables exist for most password hashes and hashing is even quicker than sha256, bcrypt is a very good hash, has salting and is very slow by design which makes it good against brute force attacks. I hypothesize that the bcrypt hashes will be the most difficult...

This is how the database looks after running task1.py and the task1.sql query to add those columns.



Task 2

I realised that I could significantly improve performance by limiting the search space to password that only included alpha characters(alphabet letters and their uppercase letters). So I created a charset from the following config:

[Incremental:AlphaOnlyMax7] File = \$JOHN/alpha.chr MinLen = 4 MaxLen = 7 CharCount = 52

and generated with ./john-jumbo/run/john –make-charset=alpha.chr
I could also improve performance by using all 16 of my cpu cores with –fork=16

I tried running with and without fork=16: WITH(25 passwords):

```
(venv) + Praci git:(master) x ./john-jumbo/run/john --format=raw-sha256 sha256_hashes.txt --verbosity=5 --incremental=PraciCharset --pot=withfork --fork=16 --max-run-time=30 [INSERT] initUnicode(UNICODE, UTF-8-VITF-8 > UTF-8 > UTF-8 = VITF-8 > UTF-8 = VITF-8 = VIT
```

WITHOUT(13 passwords):

```
(Venn) * Pracl git:(master) z. /john-jumbo/run/john --format=raw-sha256 sha256_hashes.txt --verbosity=5 --incremental=PraclCharset --pot=withoutfork --max-run-time=30 initUnicode(UNICODE, UTF-8/ISO-8859-1)
UTF-8 -> UTF-8 -> UTF-8 -> UTF-8
Loaded 50 password hashes with no different salts (Raw-ShA256 [ShA256 256/256 AVX2 8x])
Warning: poor OpenMP scalability for this hash type, consider --fork=16
Will run 16 OpenMP threads
Loaded 30 hashes with 1 different salts to test db from test vectors
Press 'q' or Ctrl-c to abort, 'h' for help, almost any other key for status
pass (?)
admin (?)
nggup (?)
zxzr (?)
passwor (?)
actxu (?)
srdu (?)
mlurj (?)
qwerty (?)
pta (?)
kUMA (?)
rOswl (?)
nbCMA (?)
rOswl (?)
nbCMA (?)
rOswl (?)
13g 0:00:00:30 0.06% (ETA: 10:38:45) 0.4326g/s 21416Kc/s 869253KC/s dyhxfk..tevdxm
Use the *--show --format=Raw-ShA256* options to display all of the cracked passwords reliably
```

Enabling fork is better!

But I have a gpu:

I installed and setup opencl for gpu processing.

```
Tillstett till Sette Poss: 469.152 us, idx: 21.792 us, crypt: 1.014 mg, result: 1.248 us

pws: 1441792 948208K c/s 948208090 rounds/s 1.520 ms per crypt_all()+

prep: 25.760 us, xfer pass: 966.176 us, idx: 22.550 us, crypt: 2.013 ms, result: 1.248 us

pws: 283584 97123334 rounds/s 2.968 ms per crypt_all()+

Hardware resources exhausted for GWS=5767168

prep: 14.720 us, xfer pass: 470.112 us, idx: 23.552 us, crypt: 1.007 ms, result: 1.248 us

pws: 1441792 950267K c/s 950267853 rounds/s 1.517 ms per crypt_all()+

WS=256 GWS=2803584 (11264 blocks)

press 'q' or Ctrl-c to abort, 'h' for help, almost any other key for status

ass

(1)

admin (7)

igup (7)

czzr (7)

passwor (7)

ictxu (7)

ictxu (7)

ibta (7)

i
```

It was seemingly worse, but it was being throttled by io(reading from the custom charset file). Instead I decided to use the mask setting to improve performance by reducing bottleneck from IO. The drawback from this is, that I have to run several commands for each length password from 4 up to 7(I saw this when looking at the passwords in the sqlite db). Thus I will only show one screenshot of a certain length password per hashing algorithm, else the report would get too convoluted.

SHA256

The results were basically instant, except for length 6 which took a few seconds and length 7 which took about 9 minutes. So about 10 minutes in total for all 50 passwords.

Example of command I ran with mask that matches against alphanumeric password with 6 characters

./john-jumbo/run/john sha256_hashes.txt --verbosity=5 --mask='[a-zA-Z][a-zA-Z][a-zA-Z][a-zA-Z][a-zA-Z]' --pot=withgputestandmask --format=raw-SHA256-opencl

Took 16 seconds to find all 18 passwords with length:6

MD₅

Md5 was faster at about 2 minutes for all 50 passwords:

```
binary size 25221
LWS=256 GWS=524288 x2704
Press 'q' or Ctrl-C to abort, 'h' for help, almost any other key for status

0VVSZd (alex.johnson84)
0ZRVXE (john.davis74)
kqqtJi (david.martin80)
DswZIo (sara.brown5)
gsoYLt (david.johnson84)
0TRWIX (chris.williams66)
qwerty (alex.garcia73)
abcABC (john.davis60)
NcUOhD (mike.brown23)
poaTCD (sara.miler8)
TFXTHF (lisa.lee97)
hXdhdG (john.miller45)
WlYcbI (jane.garcia45)
UPRKIJ (alex.martin58)
enjIl0 (alex.martin58)
enjIl0 (alex.martin58)
enjIl0 (alex.davis54)
SXYLOO (john.davis97)
qHGuaS (alex.williams65)
18g 0:00:00:02 N/A 7.826g/s 8595Mp/s 8595Mc/s 221362MC/s Dev#1:59°C util:97% fan:80% aaaGyW..aaaGyW
Use the "--show --format=raw-MD5-opencl" options to display all of the cracked passwords reliably
Session completed.
```

BCRYPT

For bcrypt I decided to use my CPU instead of my GPU, because bcrypt is designed to limit the GPU advantage since it is memory hard and not massively parallelizable. My 16-core CPU is likely more efficient.

I ran berypt for over 30 minutes for a 4 character password and didn't find a single password, this makes sense as Berypt is designed to be slow and resistant to bruteforce attacks. John gave an estimate that it would take about a months time, so for all the passwords it would probably take years...

Task 3

The strongest algorithm was bcrypt, but that already uses a bunch of very secure techniques – so I couldn't really improve on that. I decided to use the second best SHA256, I added salting and encrypted the salts with AES-256-GCM. The pepper is a server-only secret(it's defined in the python3 script, but in production it would be loaded from a file with secure permissions). Salting and pepper combined protect against offline dictionary attacks and rainbow tables. I'm used a nonce as well to encrypt salt to protect from replay attacks.

To log in a user simply calls the login_user function with username and password, it returns True or False depending on if a user exists with that username and if the password matches the hash.

Testing with bob with password: password123. Validates correctly!

```
(venv) → Prac1 git:(master) x python3 task3.py
[REGISTERED] User: bob
bob logging in with password123: True
bob logging in with admin: False
No user with that username found in database!
freddy logging in with password123: False
```