Content

Archduchy of Tolonda (now Sith Imperium)

Member Skills

	Dirk Kalamar	Sylailin Hollowbl ood	Esul Enif	Marcus Stamas	Mena Kalamar	Ben Elben	Astr Losa	Fauzan Flik	Curatio Adlevo	Lucius Torgath
Skills General										
Strength	2	3	3	2	2	2	3	3	5	4
Dexterity	3	3	3	2	4	2	2	3	4	1
Speed	2	1	0	5	0	0	2	1	3	2
Dodge	4	2	2	2	1	2	2	2	2	0
Projectile Weapons Non Projectile	2	3	2	1	3	3	3	3	0	0
Weapons	2	2	2	2	0	0	0	1	1	0
Social										
Medical Treatment Diplomacy/Tradin	0	0	0	0	1	0	0	3	0	3
g	0	0	0	2	0	0	0	2	2	0
Crafting/Slicing	2	0	1	3	0	0	0	0	0	0
Management	0	3	3	0	0	4	4	2	0	2
Perception	3	3	3	1	4	2	1	2	3	2
Stealth	3	2	2	1	2	1	2	1	1	
Science										
R&D Metallurgy	0	0	0	0	0	0	0	0	0	0
R&D Electronics	0	0	0	0	0	0	0	0	0	0
R&D Engines	0	0	0	0	0	0	0	0	0	1
R&D Weapons	0	0	2	0	2	2	0	0	0	0
Repair Computer	2	2	3	0	3	2	3	2	2	2
Operations	2	2	2	3	2	2	0	2	2	4
Space Fighter/Freighter Piloting	3	4	3	3	3	3	3	3	4	4

Fighter/Freighter											
Combat	1	2	1	2	3	0	0	0	0	2	0
Capital Ship Piloting	2	2	0	1	0	0	2	2	3	0	4
Capital Ship Combat	3	3	0	0	0	0	0	2	0	0	0
Space Command	4	1	0	0	2	1	1	2	0	1	0
Ground											
Vehicle Piloting	0	3	2	0	2	3	0	2	2	1	0
Vehicle Combat	0	2	2	0	2	3	0	2	0	0	3
Infantry Command	0	1	1	3	2	0	4	3	3	4	1
Vehicle Command	0	1	1	0	0	0	4	0	0	0	0
Heavy Weapons	4	0	0	3	2	0	0	0	0	0	0

	Dendran Bastille	Threa	Aki
Skills			
General			
Strength	2	1	1
Dexterity	2	2	1
Speed	2	1	0
Dodge	2	2	4
Projectile Weapons	2	3	0
Non Projectile			
Weapons	0	0	0
Social			
Medical Treatment	3	0	4
Diplomacy/Trading	1	1	3
Crafting/Slicing	3	3	2
Management	2	1	2
Perception	1	0	2
Stealth	0	4	1
Science			
R&D Metallurgy	0	0	2
R&D Electronics	0	0	3

R&D Engines R&D Weapons Repair Computer Operations	0	2	0
	0	0	0
	2	2	1
	2	5	4
Space Fighter/Freighter Piloting Fighter/Freighter	3	3	3
Combat Capital Ship Piloting Capital Ship Combat	2	3	0
	3	0	2
	3	0	0
Space Command Ground	3	0	0
Vehicle Piloting	2	2	3
Vehicle Combat	0	0	0
Infantry Command	3	2	0
Vehicle Command	2	0	0
Heavy Weapons	0	0	0

	Elegos Ryder	Tachibana Ryu	Nivek Notnelc	Altair Steelheart
Skills				
General				
Strength	3	3	1	1
Dexterity	4	2	1	2
Speed	2	0	1	2
Dodge	2	1	2	2
Projectile Weapons	5	3	2	2
Non Projectile Weapons	0	0	2	1
Social				
Medical Treatment	4	0	1	1
Diplomacy/Trading	1	3	0	2
Crafting/Slicing	2	3	2	2
Management	3	0	4	1

Perception	2	2	0	2
Stealth	0	0	2	1
Science				
R&D Metallurgy	0	1	0	2
R&D Electronics	0	3	1	3
R&D Engines	2	3	0	2
R&D Weapons	0	2	0	2
Repair	0	0	3	2
Computer Operations	4	0	3	3
Space				
Fighter/Freighter Piloting Fighter/Freighter	3	5	2	2
Combat	0	2	0	1
Capital Ship Piloting	3	3	3	1
Capital Ship Combat	0	1	5	1
Space Command	0	1	2	1
Ground				
Vehicle Piloting	0	0	0	1
Vehicle Combat	0	0	1	1
Infantry Command	4	3	0	1
Vehicle Command	0	0	0	1
Heavy Weapons	0	0	3	1

Note: The Following named personnel have been removed as a result of being deceased. **Adin Cole** – Killed during build-war on Krmar

Jason Phanto – Killed by Zann Consortium