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# IMPERIAL ARMY CADET HANDBOOK



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## **Welcome and Overview**

Welcome to the Cadet's Handbook for the Imperial Army. This document is designed to familiarize you with the Army chain of command, ranks, and basic mlRC protocol. It also includes information that will be helpful to you during your tenure in your brigade as well as the Army and Galactic Empire itself.

**Note:** The Chain Of Command (CoC) and any other sensitive information contained herein are classified and should not be distributed or discussed with anyone with exception of members of your own brigade and Army Command. Failure to do so places you under a risk of penalty foreseen by the Imperial Code of Military Justice.

### **Overview**

Headquartered in the Carida system, the Army's mandate is to eliminate military threats to the established Imperial political order on planetary surfaces wherever the Galactic Empire maintains a presence. If the planet is not under Imperial control, the Army is to engage and defeat any local military force capable of resistance in order to facilitate the transition of control of the planet to the Empire. When on garrison duty, the Army's mission is essentially unchanged, except they are expected to provide firepower and backup to COMPNOR, Intelligence operatives or other military units when such actions have been cleared with the Sector Government.

The Imperial Army is equipped with the highest degree of technology. Its All-Terrain Armoured Transport (AT-AT) Squadrons are to be feared by all enemies of the Empire. Defending the concept of order and strength, the Imperial Army is one of the Emperor's most stalwart tools.

Despite common beliefs, the Army is not bound to one planet's surface. Army brigades are paired with Navy groups, which help to facilitate rapid deployment throughout the galaxy

## **Army Structure**

His Majesty's Imperial Army is led by Army Command, the highest echelon in the service. ACOMD, as it is more commonly known, is comprised of officers who hold the following positions: Army Commanding Officer, Army Executive Officer, Army Logistics Officer, and Army Signals Officer. ACOMD acts as an overarching body, controlling the Imperial Legions, which in turn are divided into Brigades. Each of these Legions are assigned to an Imperial Region.

### **Army Command (ACOMD)**

Army Command is the command authority of the Imperial Army. ACOMD answers directly to The Throne and enforces the will of the Galactic Empire.

#### **1. Army Commanding Officer (ACO)**

The Army Commanding Officer (ACO) is the highest authority within the Imperial Army; they determine the overall strategy and plan for the Imperial Army as well as direct the various members of Army Command, ensuring the effective everyday running of the Imperial Army in its structure and policy.

#### **2. Army Executive Officer (AXO)**

The Army Executive Officer (AXO) is the right hand of the Army Commanding Officer. They are the Second in Command of the branch and in general the closest advisor of the ACO. Together with the ACO they determine the overall strategy and plan for the Army and are to a large part tasked to realise said strategy and plan. The AXO deals in the overall day-to-day management, training, and evaluation of the Army.

#### **3. Army Logistics Officer (ALO)**

The Army Logistics Officer (ALO) is also the Director of Resource Allocation Department Imperial Army (RADIA). The ALO is responsible for all logistical issues of the Army, handling officer assignments as well as army assets assignments. This position is a vital part of Army operations and a key position in Army Command.

#### **4. Army Signals Officer (ASO)**

The Army Signals Officer (ASO) maintains and ensures communications between the Legions and ACOMD are functioning. The ASO ensures that Legion Commanding Officers are well informed and that information is obtained in return. The ASO is also responsible for personnel matters in the Army to include conflict resolution as appropriate. The ASO evaluates Army personnel and observes them privately and makes recommendations for awards and/or rank advancements.

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**Legion Command (LCOMD)**

Legion Command Staff are members of the Legion that have positions within the legion to help improve and lead the Legion.

**1. Legion Commanding Officer (LCO)**

The Legion Commanding Officer (LCO) is the senior authority inside any Imperial Legion. The LCO is the link between ACOMD and the Brigades.

**2. Legion Signals Officer (LSO)**

The Legion Signals Officer (LSO) is responsible for updating all Legion Communications systems, including webpages, mailing lists and COMMCENT boards.

**Brigade Command (BCOMD)**

Brigade Command Officers and Staff are members of an individual Brigade within a Legion that are responsible for the management of a whole formation of the Imperial Army.

**1. Brigade Commanding Officer (BCO)**

The Brigade Commanding Officer (BCO) is the authority within a single Brigade. The BCO is accountable to the LCO for his or her conduct, the operations of the Brigade and actions and activities of brigade members.

**2. Brigade Executive Officer (BXO)**

The Brigade Executive Officer (BXO) is the second in Command of a Brigade, responsible for assisting the Brigade Commanding Officer in the conduct of their duties.

## **Imperial Army Corps**

### **1. Infantry**

The role of the infantry is to close with and destroy the enemy, by day or by night, in all weather conditions, and terrain. The Infantry Corps is composed of Stormtrooper units utilizing close-combat tactics and capabilities and wielding support weaponry such as anti-armour and anti-air. The Infantry Corps is divided into companies which work within the Brigades. Infantry Companies are the backbone and the heart of the Imperial Army. They operate as frontline combatants, engaging the enemy after the initial assault by the Armour battalions, and are of primary importance in clearing structures on an assault - or protecting structures during a defensive - after the initial battle has subsided.

### **2. Armoured**

The role of armour is to defeat the enemy through the aggressive use of firepower and battlefield mobility, and provide battlefield transportation for the infantry. The Armour Corps is composed of Light and Heavy Armour units utilizing superior firepower and speed and wielding All-Terrain Scout Transports or All-Terrain Armoured Transports as infantry transportation and weapons platforms. The Armour Corps is divided into battalions which work within the Brigades. Armour Battalions are the legs and the fists of the Imperial Army. They are the first combatants sent into battle to deal a crushing offensive against enemy forces - or as the first line of defence against an enemy advance - in order to weaken or neutralize the enemy forces prior to infantry contact.

### **3. Reconnaissance**

The role of reconnaissance is to obtain and relay timely information about the enemy and the ground, and contribute to battlefield security. The Reconnaissance Corps is composed of Recon Lance units utilizing speed and manoeuvrability and wielding Cloud Car Combat speeders as scouts and quick reaction forces. The Reconnaissance Corps is divided into battalions which work within the Brigades. Recon Battalions are the eyes and the ears of the Imperial Army. They are deployed to gather intelligence prior to other units engaging a target - or as scouts to deliver intelligence on incoming enemy advances - to find potential weaknesses to exploit or strengths to negate, and are further able to react swiftly to unexpected enemy advances to maintain a light, mobile defence on multiple fronts.

















Each of the Army Corps has its own skill requirements, they can be found at the **[Skill Requirements](#)**.

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## Hierarchy

Here are the abbreviations for ranks within the Imperial Army. These are useful in identifying senior officers and simply the rank of the people whom you may converse with online.

### ARMY

GRADE	INSIGNIA	RANK	ABBREVIATION
T-1		Recruit	RCT
T-2		Cadet	CDT
O-1		Second Lieutenant	[2LT]
O-2		First Lieutenant	[1LT]
O-3		Captain	CPT
O-4		Major	MAJ
O-5		Lieutenant Colonel	LTCOL
O-6		Colonel	COL
O-7		High Colonel	HCOL
C-1		Brigadier General	BGEN
C-2		Major General	MGEN
C-3		Lieutenant General	LTGEN
C-4		General	GEN
C-5		Command General	CGEN
HC-2		Grand General	GGEN
HC-3		Lord General	LGEN

The Imperial Rank Chart, which includes the other branches of the Empire, can be found at the [Imperial Rank Structure](#).

## **Merits and Promotions**

Merits, promotions, and awards are granted at the discretion of your Commanding Officer. They are one of the many ways in which your progress is monitored and rewarded. Keep in mind that merits are not the only factors that affect possible promotions and they are used only as a guide in such matters. Asking for rank advancement will almost always guarantee you to be passed up for promotion. Diligence in your duties and activity are the best ways to gain ranks. Stay mindful of your surroundings and do your best for your Legion.

Below a list of activities merits are awarded for, list of demerit punishments. For minimum merit and time requirement, see the Imperial Rank Chart.

### **Activity (Merits Awarded)**

Reporting on Time (1)  
Simple mission accomplished - duration of 1 week or less (2)  
Mission accomplished - duration of 2 or 3 weeks (5)  
Major mission accomplished - duration over 3 weeks (10)  
Per special assignment - inter-branch (5)  
COMMCENT activity (1)  
Mailing list activity (1)  
Reasonable mIRC presence (1)  
Participation in Army RP per post - bonus possible (2)  
Role-play organizer - per RP (10)  
Participation in Tactical Contest (1)  
Imperial Recruitment - per successful Army Recruit (10)  
Part-time jobs outside Legion - per week (2)  
Part-time jobs within Legion - per week (2)

**Note:** Some Commanding Officers may feel obligated to give extra merits for hard work. Positions such as Executive Officer may be awarded extra merits based on their extra work at the CO's discretion.

### **Activity (Demerits Earned)**

Missing a report (1)  
Offend an officer (10)  
Offend fellow soldier (5)  
Mishandling Imperial Equipment (10)  
Setback to a mission (5)

**Note:** *Soldiers are required to report their activity on a weekly basis in order to receive merits.*



## Internet Relay Chat (IRC)

### **mIRC**

MIRC, otherwise commonly known as IRC platform, is a chat program that enables the Empire to facilitate effective communication between its members. In order to best serve your unit, regular use of mIRC is recommended. Listed below are the channels you should make note of, as well as basic protocol to observe while online.

### **#cmg-empire**

Main Imperial Channel: This is the main meeting place of the Empire. Empire wide meetings will take place here and it is recommended that you join this channel each time you log on to stay current with Empire-wide orders and announcements. Protocol is strict on this channel. It is also helpful to know the meaning of IRC ranks on this channel, they are as follows:

. **(Dot)** - This symbol is reserved for his majesty the Emperor and the Executor. Whatever name follows this symbol you may be sure it is the Emperor or the Executor and you should always kneel.

& - This symbol denotes a person holding a 1<sup>st</sup> Tier position, and a seat on Imperial High Command. You will most likely salute whenever anyone is present with this level of access such as; Lord Admiral, Lord General, Director of Imperial Intelligence, and High Moff. However, the Dark Lord of the Sith (DLotS) and the Grand Vizier should be bowed to.

@ - This symbol denotes a person holding a 2<sup>nd</sup> Tier position, and a seat on Imperial High Command. Except for Moffs, you will usually bow to these persons present.

% - Reserved for a person holding a 3<sup>rd</sup> Tier position, such as Legion/Fleet commanders, ISB Agents, and Government directors. Military officers should be saluted.

+ - Reserved for a person holding a 4<sup>th</sup> Tier position, such as Brigade/Group commanding officers. Military officers should be saluted.

***Note:** Remember not all these are the exact protocol, and before you become familiar in IRC protocol, you will get to know who is who and properly apply what you have learned.*

### **#cmg-empire-help**

The Imperial Help Channel: This is a channel designed to aid newcomers to mIRC and to help work out any technical problems you may have. If it is your first time logging into mIRC, you'll need to go here first to secure entrance into the main Galactic Empire channel.

### **#cmg-empire-army**

The Imperial Army Main channel: This is the home and focal point of the Army on mIRC. It is highly recommended you join this channel every time you sign onto mIRC. It is also

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worth noting that the protocol is somewhat relaxed in this channel.

### **#cmg-empire-xIL (replace x with appropriate number)**

Respective Legion Main channels: This is where any meetings or mIRC activities are held that may be Legion specific. Attendance in this channel is suggested as you will have the opportunity to meet and interact directly with other members of the Legion. Protocol here is similarly relaxed.

### **IRC Protocol**

When entering the GE main channel – Kneel (Throne), Bow (Minister, Sith, DIR's excluding DIR ISB and II) or Salute (Military Commanders including DIR II and ISB) upon entering the channel. You only need to pay **ONE** of the above compliments, and it will be to whoever is the highest active member. Idle members will more likely than not be indicated within their nick with [AWAY] or [A].

- Always salute an Officer when they enter a channel. Address them as Sir, Ma'am or by their Rank.
- Always bow to a Darth or Imperial aristocracy when they enter a channel. Address them as Darth, or Lord/Lady for aristocracy.
- Always kneel in the presence of the Emperor or Executor. Address them as Your Majesty (Emperor) and Lord or Executor (Executor).
- Be respectful towards your fellow Imperials and avoid conversation that might be viewed as offensive or obscene to others.
- Remember that you are an active representative of your Brigade and Legion. Be mindful your actions reflect upon us all.
- Be sure to ask for permission for Private Messages (PM) with others before you query them.

For a full explanation of the Imperial Protocol for all occasions can be found here:

[\*\*Imperial Protocol Library\*\*](#).

Extra IRC Help: [\*\*IRC Protocol Help\*\*](#).

## **Part Time Positions**

As a member of the Army, you may have the time to be able to enlist in one of the Empire's part time job opportunities. For active servicemen this is recommended as long as you can keep up satisfactory service within your Legion. Work in such positions is rewarding, and broadens your knowledge of the Empire. Make sure to ask your BCO or BXO before you apply for an extracurricular position.

### **Imperial-wide part time jobs include:**

- Imperial Information Service
- Imperial Archives
- Imperial Recruitment Centre
- Imperial Academy
- Imperial Dev Team
- Imperial Art Society
- Imperial Scenario Moderation Committee
- Others

There are plenty positions being advertised in the forums found here: [\*\*Job Vacancies\*\*](#).

## **Imperial Law**

It is important for every Imperial to understand and follow the [\*\*Imperial Criminal Code\*\*](#). Keep in mind that not knowing the law does not free one from facing consequences of breaking it!

For Military members, they are additionally bound by the [\*\*Imperial Code of Military Justice\*\*](#).

Below you may find rules which are considered as describing proper behaviour expected from every Imperial:

1. Respect everyone. This includes your superiors, your peers, and your subordinates. Insubordination of this sort will result in a verbal warning followed by demerits for further offenses. If it becomes serious, ISB will take further legal measures.
2. Only the Emperor himself or one of his representatives, members of Legion Command or a member Army Command may give you an order that you are to follow without question. You are to report orders given to you by anyone except these people to your Legion Command or ACOMD immediately. Due to the sensitive nature of II requests, confirmation should be obtained from an II Chief or the Director instead of your direct Chain of Command.
3. To avoid potential misrepresentations of the GE, personnel are forbidden from posting on any Combine IC threads without the written permission of the CO. (this does not include the white scenarios now hosted on Yuku).

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4. Leaves of Absence (LOA's) - Inform Brigade command in advance of a LOA, how long you will be gone and put it into your weekly report. LOA's are good for no more than 3-4 weeks. Beyond that you will be moved to reserves and not paid. You will still be paid while on LOA, but you won't receive any merits. You are not required to report while on LOA or to participate in brigade activities. LOA's are generally for serious OOC needs for absence. If you take an LOA without permission, you will be listed as AWOL. Officers away from their duties for a period of three weeks without informing their Chain Of Command are considered AWOL. This will also mean you will receive weekly demerits.
5. Due to the Centrepont Market Place's rules on trading, you are allowed to buy and sell from Black Listed individuals and factions, however you are not allowed to publicly sell restricted-tech, and never to a non-Imperial.
6. Do not share your unit or position information in public channels (non-army IRC channels, COMMCENT or Combine threads). Do not include your unit number in your email signature unless you are a commander.
7. Make sure your enemy IFF is set to faction and updated at all times, liaise with your Military Intelligence Officer.

### **Use of Personal Assets**

Officers are expected to use the equipment that they have been assigned while on duty. Personal ships and vehicles are not to be stored aboard Imperial equipment, and should be kept at their Sector's holding area.

### **Imperial Arrest Protocol**

The following protocols have been set in place to address the unauthorized presence of Imperial and non-Imperial entities.

The following document is for distribution to all Imperial personnel.

### **DGE-11/004 - Unauthorised Presence of Imperial and Non-Imperial Entities**

## **COMMCENT Signature Protocol**

For the Signature Code Generator, [click on Signature when you sign in at IRMS.](#)

### **Signature Composition:**

#### **Rank and File**

[Qualification]  
[Clearance Cylinder][Rank Plaque][Clearance Cylinder]  
[Ribbon Rack]  
[Rank + Full Handle]  
[Primary Branch]  
[Appropriate quote]

#### **Command Positions**

[Qualification]  
[Clearance Cylinder][Rank Plaque][Clearance Cylinder]  
[Ribbon Rack]  
[Rank + Full Handle]  
[Position]  
[Appropriate quote]

For more details and an example, please visit the following page [Army Signature Protocols.](#)

**Important:** Please mind that the COMMCENT signatures should be valid with your current security clearance. Information on Security Clearances can be found here: [Imperial Security Clearance Policy.](#)

For more information please review this document on: [COMMCENT Signature Protocol](#), page 5.

**Distribution**

Imperial Army (IA)

**Revision**

Last revision made on 27<sup>th</sup> March, 2017.

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