

John Joon Young Chung

POSITION & CONTACT	Research Scientist @ Midjourney Email: jchung@midjourney.com Website: http://johnr0.github.io
RESEARCH INTERESTS	Human-Computer Interaction (HCI)+AI/ML, particularly, AI-powered Creativity Support Tools for art-making and storytelling.
PREVIOUS EXPERIENCE	<div><div>SpaceCraft Research Engineer</div><div>Los Angeles, CA FEB. 2023 – AUG. 2023</div></div> <div><div>Microsoft Research Research Intern Mentor: Saleema Amershi and Ece Kamar</div><div>Redmond, WA MAY. 2022 – AUG. 2022</div></div> <div><div>Naver AI Lab Research Intern Mentor: Minsuk Chang</div><div>Seongnam, Korea MAY. 2021 – SEP. 2021</div></div> <div><div>Adobe Research Research Intern at Creative Intelligence Lab Mentor: Rubaiat Habib</div><div>Seattle, WA MAY. 2020 – AUG. 2020</div></div> <div><div>Kixlab, KAIST Full-time Researcher Mentor: Juho Kim</div><div>Daejeon, Korea AP. 2017 – JUL. 2018</div></div>
EDUCATION	<div><div>University of Michigan Ph.D. in Computer Science and Engineering Advisor: Eytan Adar, Ph.D.</div><div>Ann Arbor, MI SEP. 2018 – JAN. 2023</div></div> <div><div>Seoul National University (SNU) B.S. in Electrical and Computer Engineering - Summa Cum Laude. Ranked 3rd place from the top among 174 students in own dept.</div><div>Seoul, Korea MAR. 2011 – FEB. 2017 GPA: 4.12/4.3</div></div>
HONORS AND AWARDS	<div><div>2019 UTC Outstanding Student of the Year Award</div><div>2020</div></div> <div><div>Honorable Mention Award ACM CSCW 2019</div><div>2019</div></div> <div><div>CSE fellowship (for 1 year) University of Michigan</div><div>2018</div></div> <div><div>Best Paper Runner-Up Award HCOMP GroupSight 2017</div><div>2017</div></div> <div><div>Graduation Award Alumni Association of College of Engineering, SNU</div><div>2017</div></div> <div><div>2nd place and a popularity award Information Science and Culture Project Exhibition Awards, SNU</div><div>2016</div></div> <div><div>Special Award Anyang Super Rookie Festival</div><div>2016</div></div> <div><div>Encouragement Award Writing in Science & Technology Research Competition, SNU</div><div>2015</div></div> <div><div>National Scholarship for Science and Engineering (4 years)</div><div>2011 - 2017</div></div>
PUBLICATIONS	<div>Published</div> <div><div>1. PromptPaint: Steering Text-to-Image Generation Through Paint Medium-like Interactions John Joon Young Chung, Eytan Adar. In <i>Proceeding of UIST 2023: The ACM Symposium on User Interface Software and Technology</i> (acceptance rate: 25.1%).</div><div>2. Neglected Free Lunch – Learning Image Classifiers Using Annotation Byproducts Dongyoon Han, Junsuk Choe, Seonghyeok Chun, John Joon Young Chung, Minsuk Chang, Sangdooyun, Jean Y. Song, Seong Joon Oh. In <i>International Conference on Computer Vision - ICCV 2023</i> (acceptance rate: 26.2%).</div><div>3. Leveraging Double-edged Sword: Diversified and Accurate Text Data Generation with Language Models and Human Interventions</div></div>

John Joon Young Chung, Ece Kamar, Saleema Amershi. In *the 61st Annual Meeting of the Association for Computational Linguistics - ACL 2023* (acceptance rate: 22%).

4. **Artinter: AI-powered Boundary Objects for Commissioning Visual Arts**

John Joon Young Chung, Eytan Ahear. In *Proceedings of DIS 2023: ACM Conference on Designing Interactive Systems* (acceptance rate: 24%).

5. **Artist Support Networks: Implications for Future Creativity Support Tools**

John Joon Young Chung, Shiqing He, Eytan Ahear. In *Proceedings of DIS 2022: ACM Conference on Designing Interactive Systems* (acceptance rate: 21.5%).

6. **TaleBrush: Sketching Stories with Generative Pretrained Language Models**

John Joon Young Chung, Wooseok Kim, Kang Min Yoo, Hwaran Lee, Eytan Adar, and Minsuk Chang. In *Proceedings of CHI 2022: ACM Conference on Human Factors in Computing Systems* (Accepted with minor revision, acceptance rate: 12.5%).

7. **Promptiverse: Scalable Generation of Scaffolding Prompts through Human-AI Knowledge Graph Annotation**

Yoonjoo Lee, **John Joon Young Chung**, Taesoo Kim, Jean Y. Song, Juho Kim. In *Proceedings of CHI 2022: ACM Conference on Human Factors in Computing Systems* (Accepted with minor revision, acceptance rate: 12.5%).

8. **FlatMagic: Improving Webcomic Flat Colorization through AI-driven Design for Professionals**

Chuan Yan, **John Joon Young Chung**, Kiheon Yoon, Yotam Gingold, Eytan Adar, Sungsoo Ray Hong. In *Proceedings of CHI 2022: ACM Conference on Human Factors in Computing Systems* (Accepted with minor revision, acceptance rate: 12.5%).

9. **PuzzleMe: Leveraging Peer Assessment for In-Class Programming Exercises**

April Wang, Yan Chen, **John Joon Young Chung**, Christopher Brooks, Steve Oney. In *Proceedings of the ACM on Human-Computer Interaction - CSCW 2021*.

10. **The Intersection of Users, Roles, Interactions, and Technologies in Creativity Support Tools**

John Joon Young Chung, Shiqing He, Eytan Adar. In *Proceedings of DIS 2021: ACM Conference on Designing Interactive Systems* (acceptance rate: 27.7%).

11. **Beyond Show of Hands: Engaging Viewers via Expressive and Scalable Visual Communication in Live Streaming**

John Joon Young Chung, Hijung Valentina Shin, Haijun Xia, Li-Yi Wei, and Rubaiat Habib Kazi. In *Proceedings of CHI 2021: ACM Conference on Human Factors in Computing Systems* (acceptance rate: 26.3%).

12. **Personalizing Ambience and Illusionary Presence: How People Use “Study with Me” Videos to Create Effective Studying Environments**

Yoonjoo Lee, **John Joon Young Chung**, Jean Y. Song, Minsuk Chang, Juho Kim. In *Proceedings of CHI 2021: ACM Conference on Human Factors in Computing Systems* (acceptance rate: 26.3%).

13. **C-Reference: Improving 2D to 3D Object Pose Estimation Accuracy via Crowdsourced Joint Object Estimation**

Jean Y. Song, **John Joon Young Chung**, David F. Fouhey, and Walter S. Lasecki. In *Proceedings of the ACM on Human-Computer Interaction - CSCW2020*.

14. **Efficient Elicitation Approaches to Estimate Collective Crowd Answers**

John Joon Young Chung, Jean Y. Song, Sindhu Kuttu, Sungsoo Hong, Juho Kim, and Walter S. Lasecki. In *Proceedings of the ACM on Human-Computer Interaction - CSCW2019* (acceptance rate: 31%).

Honorable Mention Award (top 5%)

Arxiv preprint

1. **viz2viz: Prompt-driven Stylized Visualization Generation using a Diffusion Model**

Jiaqi Wu, **John Joon Young Chung**, Eytan Adar.

Doctoral Symposium

1. **Artistic User Expressions in AI-powered Creativity Support Tools**
John Joon Young Chung. In *Adjunct Publication of UIST 2022: ACM Symposium on User Interface Software and Technology*.

Extended Abstracts: Posters, Workshops, and Demos

1. **DeckFlow: A Card Game Interface for Exploring Generative Model Flows**
Gregory Thomas Croisdale, **John Joon Young Chung**, Emily Huang, Gage Birchmeier, Xu Wang, Anhong Guo. In *Adjunct Proceedings of the 36th Annual ACM Symposium on User Interface Software and Technology* (Demo).
2. **TaleBrush: Visual Sketching of Story Generation with Pretrained Language Models**
John Joon Young Chung, Wooseok Kim, Kang Min Yoo, Hwaran Lee, Eytan, Adar, and Minsuk Chang. In *Interactivity of CHI 2022: ACM Conference on Human Factors in Computing Systems* (Demo).
3. **Gestural Inputs as Control Interaction for Generative Human-AI Co-Creation**
John Joon Young Chung, Minsuk Chang, and Eytan Adar. In *3rd Workshop on Human-AI Co-Creation with Generative Models at IUI 2022* (Workshop).
4. **Towards Instantaneous Recovery From Autonomous System Failures via Predictive Crowdsourcing**
John Joon Young Chung, Fuhu Xiao, Nikola Banovic, and Walter S. Lasecki. In *Adjunct Publication of UIST 2019: ACM Symposium on User Interface Software and Technology* (Poster).
5. **Accident Prevention with Predictive Instantaneous Crowdsourcing**
John Joon Young Chung, Fuhu Xiao, Nicholas Recker, Kammeran Barnes, Nikola Banovic, and Walter S. Lasecki. *CHI 2019 Workshop on “Looking into the Future: Weaving the Threads of Vehicle Automation”*. (Workshop).
6. **Exprgram: A Language Learning Interface for Mastering Pragmatic Competence**
Kyung Je Jo, **John Joon Young Chung**, and Juho Kim. In *Extended Abstracts of CHI 2018: ACM Conference on Human Factors in Computing Systems*. (Poster).
7. **Collaborative Crowdsourcing Between Experts and Crowds for Chronological Ordering of Narrative Events**
John Joon Young Chung, Joseph Jay Williams, and Juho Kim. *HCI Korea 2018*. (Poster).
8. **Exprgram: A Video-based Language Learning Interface Powered by Learnersourced Video Annotations**
Kyung Je Jo, **John Joon Young Chung**, and Juho Kim. *HCOMP 2017 GroupSight*. (Workshop).
Best Paper Runner-Up Award

Magazine Articles

1. **Designing AI-powered Art-making Tools**
John Joon Young Chung. In *XRDS: Crossroads, The ACM Magazine for Students*, Summer, 2023
2. **문학과 인공지능 - 작가와 독자 간 매개로서의 역할에 대한 기대 (Literature and AI - Expecting Roles of Bridging Writers and Readers)**
John Joon Young Chung, Taewook Kim. In *시인수첩 (계간): 여름호 2023년 (The Poet's Notebook (A Quarterly Journal): Summer, 2023)*.

INVITED TALKS

AI-powered Novel Interactions and Media for Creative Writing KAIST CS492G Human-AI Interaction NOV., 2023

AI-powered Novel Creative Writing Interactions and Media Kyungil University NOV., 2023

LLM-powered Novel Writing Interactions and Media Penn State University IST597-001 Intelligent and Interactive Writing OCT., 2023

TaleBrush: Sketching Stories with Generative Pretrained Language Models SNU AI773 Special Topics in Artificial Intelligence - Deep Learning and Real-world Applications JUN., 2022

Artistic User Expressions in AI-powered Creativity Support Tools UNIST CSE333 Intro to HCI JUN., 2022

TaleBrush: Sketching Stories with Generative Pretrained Language Models KAIST AI599 Special Topics

	in Machine Learning : Deep Learning and Real-world Applications	JUN., 2022
	AI-powered Creativity Support Tools for Art-making KAIST CS374 Intro to HCI	JUN., 2021
PRESS COVERAGE	Summer 2022 aiXdesign Asian POV (Asian Point of View) aiXdesign 作家とAIが小を共作できるツル主人公の化する運勢を“手書きグラフ”で操作 AIが物語文を作成 (A tool that allows writers and AI to co-create novels. Manipulate the changing fortunes of the protagonist with "handwritten graphs", and AI creates narrative sentences.) ITmedia NEWS UM professor combines human, artificial intelligence to make autonomous vehicles safer Michigan Radio MAR., 2019	DEC., 2022 JUN., 2022
TEACHING EXPERIENCE	Teaching Assistant Human-AI Interaction and Systems (UMich EECS598-003 with Anhong Guo) Human-Computer Interaction (UMich EECS598-002 with Nikola Banovic)	Winter 2022 Fall 2020
ACADEMIC SERVICES	Organizing Committee The Third Workshop on Intelligent and Interactive Writing Assistants at CHI2024 Organizer ACM C&C'23-24 Registration Chair The Second Workshop on Intelligent and Interactive Writing Assistants at CHI2023 Organizer ACM UIST'22 Program Technology Chair The First Workshop on Intelligent and Interactive Writing Assistants at ACL2022 Organizer SIGCHI Korea Local Chapter'18 Local Co-chair Reviewer ACM CHI'20-24 (Outstanding Review × 4) ACM CHI LBW'20-23 ACM UIST'20-23 (Outstanding Review × 1) ACM CSCW'18,20-24 ACM DIS'21-23 ACM IUT'22-24 (Outstanding Review × 4) ACM Creativity&Cognition'21-22 (Outstanding Review × 1) ACM IMWUT'22 ACM MobileHCI'20 IEEE VIS'23 (Outstanding Review × 1) IEEE VL/HCC'21 (Outstanding Review × 1) ACM WebConf'20 Student Volunteer ACM CSCW'20 ACM DIS'21-22 ACM IUT'22	
Music	Hothead Single — Liberalia (Band) 영원한 봄 (Eternal Spring) Full length — Solo project Crave Single — Liberalia (Band) Reign Over Single — Liberalia (Band)	2022 2022 2018 2016