# Info	Title	Given Plan Flag ned Work Status	# Prede Expected Start Assigned Resources	% Com ete	ngl WK 38, Septe WK 39, September 2007 WK 40, October 2007 WK 41, October 2007 WK 42, October 2007 WK 43, October 2007 WK 43, October 2007 WK 44, November 2007 WK 44, November 2007 WK 45, November 2
0 😃 🖽	☐ Axe Class	*	24/09/2007	12%	Axe Class
1	Start	*	24/09/2007	0%	Start
2 4	Planning	10 days ? 🔫	24/09/2007	60%	Planning
3 4	Draft Plan Deadline	*	06/10/2007	60%	Draft Plan Deadline 🧇
4 4	Literature Review	41.5 days ? ᅷ	01/10/2007	70%	Literature Review
5	Collect Literature	25 days ? 🔫	01/10/2007	70%	Collect Literature 1.25 months ?
6 4	Literature Review Deadline	*	5 27/11/2007	70%	
7 4	Interim Report	21.5 days ? 📌	6 11/12/2007	0%	
8 4	Interim Report Deadline	*	08/01/2008	0%	
9 4	Product Design	*	15/12/2007	0%	
10 4	Choose Game Layout	5.5 days ? 🔫	17/12/2007	0%	
11 4	Check Design Guidelines/S.	9.5 days ? 🔫	10 02/01/2008	0%	
12 4	Product Design Deadline	*	11 15/01/2008	0%	
13 4	Software Implementation	*	03/01/2008	0%	
14 🗳	Optimise MIDI connectivity	12.5 days ? ᅷ	03/01/2008	0%	
15 🕘	Develop Mini Games	24 days ? 🔫	14 21/01/2008	0%	
16 🕘	Testing, Evaluation and Im	. 18.5 days ? 📌	15 22/02/2008	0%	
17 🕘	Software Implementation	*	16 19/03/2008	0%	
18	Report	*	03/03/2008	0%	
19 🕘	Write up Report	36 days ?	03/03/2008	0%	
20 🎱	Finalise Lit Review	15 days ? 📌	24/03/2008	0%	
21 🔮	Project Submission	*	21/04/2008	0%	
22 🕘	Project Presentation	*	22/04/2008	0%	



