



# Red Hat Enterprise Linux 8

## Deploying different types of servers

A guide to deploying different types of servers in Red Hat Enterprise Linux 8



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## Abstract

This document describes how to configure and run different types of servers on Red Hat Enterprise Linux 8, including Apache HTTP web server, Samba server, NFS server, available database servers, and the CUPS server.

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## MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see [our CTO Chris Wright's message](#).

# PROVIDING FEEDBACK ON RED HAT DOCUMENTATION

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# CHAPTER 1. SETTING UP THE APACHE HTTP WEB SERVER

## 1.1. INTRODUCTION TO THE APACHE HTTP WEB SERVER

A *web server* is a network service that serves content to a client over the web. This typically means web pages, but any other documents can be served as well. Web servers are also known as HTTP servers, as they use the *hypertext transport protocol* (**HTTP**).

The **Apache HTTP Server**, **httpd**, is an open source web server developed by the [Apache Software Foundation](#).

If you are upgrading from a previous release of Red Hat Enterprise Linux, you will need to update the **httpd** service configuration accordingly. This section reviews some of the newly added features, and guides you through the update of prior configuration files.

### 1.1.1. Notable changes in the Apache HTTP Server

The **Apache HTTP Server**, has been updated from version 2.4.6 to version 2.4.37 between RHEL 7 and RHEL 8. This updated version includes several new features, but maintains backwards compatibility with the RHEL 7 version at the level of configuration and Application Binary Interface (ABI) of external modules.

New features include:

- **HTTP/2** support is now provided by the **mod\_http2** package, which is a part of the **httpd** module.
- systemd socket activation is supported. See **httpd.socket(8)** man page for more details.
- Multiple new modules have been added:
  - **mod\_proxy\_hcheck** - a proxy health-check module
  - **mod\_proxy\_uwsgi** - a Web Server Gateway Interface (WSGI) proxy
  - **mod\_proxy\_fdpass** - provides support for the passing the socket of the client to another process
  - **mod\_cache\_socache** - an HTTP cache using, for example, memcache backend
  - **mod\_md** - an ACME protocol SSL/TLS certificate service
- The following modules now load by default:
  - **mod\_request**
  - **mod\_macro**
  - **mod\_watchdog**
- A new subpackage, **httpd-filesystem**, has been added, which contains the basic directory layout for the **Apache HTTP Server** including the correct permissions for the directories.
- Instantiated service support, **httpd@.service** has been introduced. See the **httpd.service** man page for more information.

- A new **httpd-init.service** replaces the **%post script** to create a self-signed **mod\_ssl** key pair.
- Automated TLS certificate provisioning and renewal using the Automatic Certificate Management Environment (ACME) protocol is now supported with the **mod\_md** package (for use with certificate providers such as **Let's Encrypt**).
- The **Apache HTTP Server** now supports loading TLS certificates and private keys from hardware security tokens directly from **PKCS#11** modules. As a result, a **mod\_ssl** configuration can now use **PKCS#11** URLs to identify the TLS private key, and, optionally, the TLS certificate in the **SSLCertificateKeyFile** and **SSLCertificateFile** directives.
- A new **ListenFree** directive in the **/etc/httpd/conf/httpd.conf** file is now supported. Similarly to the **Listen** directive, **ListenFree** provides information about IP addresses, ports, or IP address-and-port combinations that the server listens to. However, with **ListenFree**, the **IP\_FREEBIND** socket option is enabled by default. Hence, **httpd** is allowed to bind to a nonlocal IP address or to an IP address that does not exist yet. This allows **httpd** to listen on a socket without requiring the underlying network interface or the specified dynamic IP address to be up at the time when **httpd** is trying to bind to it.

Note that the **ListenFree** directive is currently available only in RHEL 8.

For more details on **ListenFree**, see the following table:

**Table 1.1. ListenFree directive's syntax, status, and modules**

Syntax	Status	Modules
ListenFree [IP-address:]portnumber [protocol]	MPM	event, worker, prefork, mpm_winnt, mpm_netware, mpmt_os2

Other notable changes include:

- The following modules have been removed:
  - **mod\_file\_cache**
  - **mod\_nss**  
Use **mod\_ssl** as a replacement. For details about migrating from **mod\_nss**, see [Section 1.10, “Exporting a private key and certificates from an NSS database to use them in an Apache web server configuration”](#).
  - **mod\_perl**
- The default type of the DBM authentication database used by the **Apache HTTP Server** in RHEL 8 has been changed from **SDBM** to **db5**.
- The **mod\_wsgi** module for the **Apache HTTP Server** has been updated to Python 3. WSGI applications are now supported only with Python 3, and must be migrated from Python 2.
- The multi-processing module (MPM) configured by default with the **Apache HTTP Server** has changed from a multi-process, forked model (known as **prefork**) to a high-performance multi-threaded model, **event**.

Any third-party modules that are not thread-safe need to be replaced or removed. To change the configured MPM, edit the `/etc/httpd/conf.modules.d/00-mpm.conf` file. See the **httpd.service(8)** man page for more information.

- The minimum UID and GID allowed for users by suEXEC are now 1000 and 500, respectively (previously 100 and 100).
- The `/etc/sysconfig/httpd` file is no longer a supported interface for setting environment variables for the **httpd** service. The **httpd.service(8)** man page has been added for the systemd service.
- Stopping the **httpd** service now uses a “graceful stop” by default.
- The **mod\_auth\_kerb** module has been replaced by the **mod\_auth\_gssapi** module.

### 1.1.2. Updating the configuration

To update the configuration files from the **Apache HTTP Server** version used in Red Hat Enterprise Linux 7, choose one of the following options:

- If `/etc/sysconfig/httpd` is used to set environment variables, create a systemd drop-in file instead.
- If any third-party modules are used, ensure they are compatible with a threaded MPM.
- If suexec is used, ensure user and group IDs meet the new minimums.

You can check the configuration for possible errors by using the following command:

```
# apachectl configtest
Syntax OK
```

## 1.2. THE APACHE CONFIGURATION FILES

When the **httpd** service is started, by default, it reads the configuration from locations that are listed in [Table 1.2, “The httpd service configuration files”](#).

Table 1.2. The httpd service configuration files

Path	Description
<code>/etc/httpd/conf/httpd.conf</code>	The main configuration file.
<code>/etc/httpd/conf.d/</code>	An auxiliary directory for configuration files that are included in the main configuration file.
<code>/etc/httpd/conf.modules.d/</code>	An auxiliary directory for configuration files which load installed dynamic modules packaged in Red Hat Enterprise Linux. In the default configuration, these configuration files are processed first.



Although, the default configuration is suitable for most situations, you can use also other configuration options. For any changes to take effect, restart the web server first. See [Section 1.3, “Managing the httpd service”](#) for more information on how to restart the **httpd** service.

To check the configuration for possible errors, type the following at a shell prompt:

```
# apachectl configtest
Syntax OK
```

To make the recovery from mistakes easier, make a copy of the original file before editing it.

## 1.3. MANAGING THE HTTPD SERVICE

This section describes how to start, stop, and restart the **httpd** service.

### Prerequisites

- The Apache HTTP Server is installed.

### Procedure

- To start the **httpd** service, enter:

```
# systemctl start httpd
```

- To stop the **httpd** service, enter:

```
# systemctl stop httpd
```

- To restart the **httpd** service, enter:

```
# systemctl restart httpd
```

## 1.4. SETTING UP A SINGLE-INSTANCE APACHE HTTP SERVER

This section describes how to set up a single-instance Apache HTTP Server to serve static HTML content.

Follow the procedure in this section if the web server should provide the same content for all domains associated with the server. If you want to provide different content for different domains, set up name-based virtual hosts. For details, see [Section 1.5, “Configuring Apache name-based virtual hosts”](#).

### Procedure

1. Install the **httpd** package:

```
# yum install httpd
```

2. Open the TCP port **80** in the local firewall:

```
# firewall-cmd --permanent --add-port=80/tcp
# firewall-cmd --reload
```

3. Enable and start the **httpd** service:

```
# systemctl enable --now httpd
```

4. Optional: Add HTML files to the **/var/www/html/** directory.



#### NOTE

When adding content to **/var/www/html/**, files and directories must be readable by the user under which **httpd** runs by default. The content owner can be the either the **root** user and **root** user group, or another user or group of the administrator's choice. If the content owner is the **root** user and **root** user group, the files must be readable by other users. The SELinux context for all the files and directories must be **httpd\_sys\_content\_t**, which is applied by default to all content within the **/var/www** directory.

#### Verification steps

- Connect with a web browser to **http://server\_IP\_or\_host\_name/**. If the **/var/www/html/** directory is empty or does not contain an **index.html** or **index.htm** file, Apache displays the **Red Hat Enterprise Linux Test Page**. If **/var/www/html/** contains HTML files with a different name, you can load them by entering the URL to that file, such as **http://server\_IP\_or\_host\_name/example.html**.

#### Additional resources

- For further details about configuring Apache and adapting the service to your environment, refer to the Apache manual. For details about installing the manual, see [Section 1.8, "Installing the Apache HTTP Server manual"](#).
- For details about using or adjusting the **httpd systemd** service, see the **httpd.service(8)** man page.

## 1.5. CONFIGURING APACHE NAME-BASED VIRTUAL HOSTS

Name-based virtual hosts enable Apache to serve different content for different domains that resolve to the IP address of the server.

The procedure in this section describes setting up a virtual host for both the **example.com** and **example.net** domain with separate document root directories. Both virtual hosts serve static HTML content.

#### Prerequisites

- Clients and the web server resolve the **example.com** and **example.net** domain to the IP address of the web server.  
Note that you must manually add these entries to your DNS server.

#### Procedure

1. Install the **httpd** package:

```
# yum install httpd
```

2. Edit the `/etc/httpd/conf/httpd.conf` file:

a. Append the following virtual host configuration for the **example.com** domain:

```
<VirtualHost *:80>
    DocumentRoot "/var/www/example.com/"
    ServerName example.com
    CustomLog /var/log/httpd/example.com_access.log combined
    ErrorLog /var/log/httpd/example.com_error.log
</VirtualHost>
```

These settings configure the following:

- All settings in the **<VirtualHost \*:80>** directive are specific for this virtual host.
- **DocumentRoot** sets the path to the web content of the virtual host.
- **ServerName** sets the domains for which this virtual host serves content. To set multiple domains, add the **ServerAlias** parameter to the configuration and specify the additional domains separated with a space in this parameter.
- **CustomLog** sets the path to the access log of the virtual host.
- **ErrorLog** sets the path to the error log of the virtual host.



#### NOTE

Apache uses the first virtual host found in the configuration also for requests that do not match any domain set in the **ServerName** and **ServerAlias** parameters. This also includes requests sent to the IP address of the server.

3. Append a similar virtual host configuration for the **example.net** domain:

```
<VirtualHost *:80>
    DocumentRoot "/var/www/example.net/"
    ServerName example.net
    CustomLog /var/log/httpd/example.net_access.log combined
    ErrorLog /var/log/httpd/example.net_error.log
</VirtualHost>
```

4. Create the document roots for both virtual hosts:

```
# mkdir /var/www/example.com/
# mkdir /var/www/example.net/
```

5. If you set paths in the **DocumentRoot** parameters that are not within `/var/www/`, set the **httpd\_sys\_content\_t** context on both document roots:

```
# semanage fcontext -a -t httpd_sys_content_t "/srv/example.com(/.*)?"
# restorecon -Rv /srv/example.com/
# semanage fcontext -a -t httpd_sys_content_t "/srv/example.net(/.*)?"
# restorecon -Rv /srv/example.net/
```

These commands set the **httpd\_sys\_content\_t** context on the **/srv/example.com/** and **/srv/example.net/** directory.

Note that you must install the **polycoreutils-python-utils** package to run the **restorecon** command.

6. Open port **80** in the local firewall:

```
# firewall-cmd --permanent --add-port=80/tcp
# firewall-cmd --reload
```

7. Enable and start the **httpd** service:

```
# systemctl enable --now httpd
```

### Verification steps

1. Create a different example file in each virtual host's document root:

```
# echo "vHost example.com" > /var/www/example.com/index.html
# echo "vHost example.net" > /var/www/example.net/index.html
```

2. Use a browser and connect to **http://example.com**. The web server shows the example file from the **example.com** virtual host.
3. Use a browser and connect to **http://example.net**. The web server shows the example file from the **example.net** virtual host.

### Additional resources

- For further details about configuring Apache virtual hosts, refer to the **Virtual Hosts** documentation in the Apache manual. For details about installing the manual, see [Section 1.8, "Installing the Apache HTTP Server manual"](#).

## 1.6. CONFIGURING TLS ENCRYPTION ON AN APACHE HTTP SERVER

By default, Apache provides content to clients using an unencrypted HTTP connection. This section describes how to enable TLS encryption and configure frequently used encryption-related settings on an Apache HTTP Server.

### Prerequisites

- The Apache HTTP Server is installed and running.

#### 1.6.1. Adding TLS encryption to an Apache HTTP Server

This section describes how to enable TLS encryption on an Apache HTTP Server for the **example.com** domain.

### Prerequisites

- The Apache HTTP Server is installed and running.

- The private key is stored in the **/etc/pki/tls/private/example.com.key** file.  
For details about creating a private key and certificate signing request (CSR), as well as how to request a certificate from a certificate authority (CA), see your CA's documentation.  
Alternatively, if your CA supports the ACME protocol, you can use the **mod\_md** module to automate retrieving and provisioning TLS certificates.
- The TLS certificate is stored in the **/etc/pki/tls/private/example.com.crt** file. If you use a different path, adapt the corresponding steps of the procedure.
- The CA certificate is stored in the **/etc/pki/tls/private/ca.crt** file. If you use a different path, adapt the corresponding steps of the procedure.
- Clients and the web server resolve the host name of the server to the IP address of the web server.

## Procedure

1. Install the **mod\_ssl** package:

```
# dnf install mod_ssl
```

2. Edit the **/etc/httpd/conf.d/ssl.conf** file and add the following settings to the **<VirtualHost \_default\_:443>** directive:

- a. Set the server name:

```
ServerName example.com
```



### IMPORTANT

The server name must match the entry set in the **Common Name** field of the certificate.

- b. Optional: If the certificate contains additional host names in the **Subject Alt Names** (SAN) field, you can configure **mod\_ssl** to provide TLS encryption also for these host names. To configure this, add the **ServerAliases** parameter with corresponding names:

```
ServerAlias www.example.com server.example.com
```

- c. Set the paths to the private key, the server certificate, and the CA certificate:

```
SSLCertificateKeyFile "/etc/pki/tls/private/example.com.key"
SSLCertificateFile "/etc/pki/tls/certs/example.com.crt"
SSLCACertificateFile "/etc/pki/tls/certs/ca.crt"
```

3. For security reasons, configure that only the **root** user can access the private key file:

```
# chown root:root /etc/pki/tls/private/example.com.key
# chmod 600 /etc/pki/tls/private/example.com.key
```

**WARNING**

If the private key was accessed by unauthorized users, revoke the certificate, create a new private key, and request a new certificate. Otherwise, the TLS connection is no longer secure.

4. Open port **443** in the local firewall:

```
# firewall-cmd --permanent --add-port=443
# firewall-cmd --reload
```

5. Restart the **httpd** service:

```
# systemctl restart httpd
```

**NOTE**

If you protected the private key file with a password, you must enter this password each time when the **httpd** service starts.

**Verification steps**

- Use a browser and connect to **https://example.com**.

**Additional resources**

- For further details about configuring TLS, refer to the **SSL/TLS Encryption** documentation in the Apache manual. For details about installing the manual, see [Section 1.8, “Installing the Apache HTTP Server manual”](#).

**1.6.2. Setting the supported TLS protocol versions on an Apache HTTP Server**

By default, the Apache HTTP Server on RHEL 8 uses the system-wide crypto policy that defines safe default values, which are also compatible with recent browsers. For example, the **DEFAULT** policy defines that only the **TLSv1.2** and **TLSv1.3** protocol versions are enabled in apache.

This section describes how to manually configure which TLS protocol versions your Apache HTTP Server supports. Follow the procedure if your environment requires to enable only specific TLS protocol versions, for example:

- If your environment requires that clients can also use the weak **TLS1** (TLSv1.0) or **TLS1.1** protocol.
- If you want to configure that Apache only supports the **TLSv1.2** or **TLSv1.3** protocol.

**Prerequisites**

- TLS encryption is enabled on the server as described in [Section 1.6.1, “Adding TLS encryption to an Apache HTTP Server”](#).

## Procedure

1. Edit the `/etc/httpd/conf/httpd.conf` file, and add the following setting to the `<VirtualHost>` directive for which you want to set the TLS protocol version. For example, to enable only the **TLSv1.3** protocol:

```
SSLProtocol -All TLSv1.3
```

2. Restart the **httpd** service:

```
# systemctl restart httpd
```

## Verification steps

1. Use the following command to verify that the server supports **TLSv1.3**:

```
# openssl s_client -connect example.com:443 -tls1_3
```

2. Use the following command to verify that the server does not support **TLSv1.2**:

```
# openssl s_client -connect example.com:443 -tls1_2
```

If the server does not support the protocol, the command returns an error:

```
140111600609088:error:1409442E:SSL routines:ssl3_read_bytes:tlsv1 alert protocol
version:ssl/record/rec_layer_s3.c:1543:SSL alert number 70
```

3. Optional: Repeat the command for other TLS protocol versions.

## Additional resources

- For further details about the system-wide crypto policy, see the **update-crypto-policies(8)** man page and [Using system-wide cryptographic policies](#).
- For further details about the **SSLProtocol** parameter, refer to the **mod\_ssl** documentation in the Apache manual. For details about installing the manual, see [Section 1.8, “Installing the Apache HTTP Server manual”](#).

### 1.6.3. Setting the supported ciphers on an Apache HTTP Server

By default, the Apache HTTP Server on RHEL 8 uses the system-wide crypto policy that defines safe default values, which are also compatible with recent browsers. For the list of ciphers the system-wide crypto allows, see the `/etc/crypto-policies/back-ends/openssl.config` file.

This section describes how to manually configure which ciphers your Apache HTTP Server supports. Follow the procedure if your environment requires specific ciphers.

## Prerequisites

- TLS encryption is enabled on the server as described in [Section 1.6.1, “Adding TLS encryption to an Apache HTTP Server”](#).

## Procedure

1. Edit the `/etc/httpd/conf/httpd.conf` file, and add the **SSLCipherSuite** parameter to the **<VirtualHost>** directive for which you want to set the TLS ciphers:

```
SSLCipherSuite
"EECDH+AESGCM:EDH+AESGCM:AES256+EECDH:AES256+EDH:!SHA1:!SHA256"
```

This example enables only the **EECDH+AESGCM**, **EDH+AESGCM**, **AES256+EECDH**, and **AES256+EDH** ciphers and disables all ciphers which use the **SHA1** and **SHA256** message authentication code (MAC).

2. Restart the **httpd** service:

```
# systemctl restart httpd
```

### Verification steps

1. To display the list of ciphers the Apache HTTP Server supports:

- a. Install the **nmap** package:

```
# yum install nmap
```

- b. Use the **nmap** utility to display the supported ciphers:

```
# nmap --script ssl-enum-ciphers -p 443 example.com
...
PORT      STATE SERVICE
443/tcp   open  https
| ssl-enum-ciphers:
|   TLSv1.2:
|     ciphers:
|       TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384 (ecdh_x25519) - A
|       TLS_DHE_RSA_WITH_AES_256_GCM_SHA384 (dh 2048) - A
|       TLS_ECDHE_RSA_WITH_CHACHA20_POLY1305_SHA256 (ecdh_x25519) - A
|
| ...
```

### Additional resources

- For further details about the system-wide crypto policy, see the **update-crypto-policies(8)** man page and [Using system-wide cryptographic policies](#).
- For further details about the **SSLCipherSuite** parameter, refer to the **mod\_ssl** documentation in the Apache manual. For details about installing the manual, see [Section 1.8, "Installing the Apache HTTP Server manual"](#).

## 1.7. CONFIGURING TLS CLIENT CERTIFICATE AUTHENTICATION

Client certificate authentication enables administrators to allow only users who authenticate using a certificate to access resources on the web server. This section describes how to configure client certificate authentication for the `/var/www/html/Example/` directory.

If the Apache HTTP Server uses the TLS 1.3 protocol, certain clients require additional configuration. For example, in Firefox, set the **security.tls.enable\_post\_handshake\_auth** parameter in the **about:config** menu to **true**. For further details, see [Transport Layer Security version 1.3 in Red Hat](#)



Enterprise Linux 8.

## Prerequisites

- TLS encryption is enabled on the server as described in [Section 1.6.1, “Adding TLS encryption to an Apache HTTP Server”](#).

## Procedure

1. Edit the **/etc/httpd/conf/httpd.conf** file and add the following settings to the **<VirtualHost>** directive for which you want to configure client authentication:

```
<Directory "/var/www/html/Example/">
    SSLVerifyClient require
</Directory>
```

The **SSLVerifyClient require** setting defines that the server must successfully validate the client certificate before the client can access the content in the **/var/www/html/Example/** directory.

2. Restart the **httpd** service:

```
# systemctl restart httpd
```

## Verification steps

1. Use the **curl** utility to access the **https://example.com/Example/** URL without client authentication:

```
$ curl https://example.com/Example/
curl: (56) OpenSSL SSL_read: error:1409445C:SSL routines:ssl3_read_bytes:tlsv13 alert
certificate required, errno 0
```

The error indicates that the web server requires a client certificate authentication.

2. Pass the client private key and certificate, as well as the CA certificate to **curl** to access the same URL with client authentication:

```
$ curl --cacert ca.crt --key client.key --cert client.crt https://example.com/Example/
```

If the request succeeds, **curl** displays the **index.html** file stored in the **/var/www/html/Example/** directory.

## Additional resources

- For further details about client authentication, see the **mod\_ssl Configuration How-To** documentation in the Apache manual. For details about installing the manual, see [Section 1.8, “Installing the Apache HTTP Server manual”](#).

## 1.8. INSTALLING THE APACHE HTTP SERVER MANUAL

This section describes how to install the Apache HTTP Server manual. This manual provides a detailed documentation of, for example:

- Configuration parameters and directives
- Performance tuning
- Authentication settings
- Modules
- Content caching
- Security tips
- Configuring TLS encryption

After installing the manual, you can display it using a web browser.

### Prerequisites

- The Apache HTTP Server is installed and running.

### Procedure

1. Install the **httpd-manual** package:

```
# yum install httpd-manual
```

2. Optional: By default, all clients connecting to the Apache HTTP Server can display the manual. To restrict access to a specific IP range, such as the **192.0.2.0/24** subnet, edit the **/etc/httpd/conf.d/manual.conf** file and add the **Require ip 192.0.2.0/24** setting to the **<Directory "/usr/share/httpd/manual">** directive:

```
<Directory "/usr/share/httpd/manual">
...
    Require ip 192.0.2.0/24
...
</Directory>
```

3. Restart the **httpd** service:

```
# systemctl restart httpd
```

### Verification steps

1. To display the Apache HTTP Server manual, connect with a web browser to **http://*host\_name\_or\_IP\_address*/manual/**

## 1.9. WORKING WITH MODULES

Being a modular application, the **httpd** service is distributed along with a number of *Dynamic Shared Objects* (**DSOs**), which can be dynamically loaded or unloaded at runtime as necessary. These modules are located in the **/usr/lib64/httpd/modules/** directory.

### 1.9.1. Loading a module

To load a particular DSO module, use the **LoadModule** directive. Note that modules provided by a separate package often have their own configuration file in the **/etc/httpd/conf.modules.d/** directory.

### Example 1.1. Loading the mod\_ssl DSO

```
LoadModule ssl_module modules/mod_ssl.so
```

After loading the module, restart the web server to reload the configuration. See [Section 1.3, “Managing the httpd service”](#) for more information on how to restart the **httpd** service.

## 1.9.2. Writing a module

To create a new DSO module, make sure you have the **httpd-devel** package installed. To do so, enter the following command as **root**:

```
# yum install httpd-devel
```

This package contains the include files, the header files, and the **APache eXtenSion (apxs)** utility required to compile a module.

Once written, you can build the module with the following command:

```
# apxs -i -a -c module_name.c
```

If the build was successful, you should be able to load the module the same way as any other module that is distributed with the **Apache HTTP Server**.

## 1.10. EXPORTING A PRIVATE KEY AND CERTIFICATES FROM AN NSS DATABASE TO USE THEM IN AN APACHE WEB SERVER CONFIGURATION

RHEL 8 no longer provides the **mod\_nss** module for the Apache web server, and Red Hat recommends using the **mod\_ssl** module. If you store your private key and certificates in a Network Security Services (NSS) database, for example, because you migrated the web server from RHEL 7 to RHEL 8, follow this procedure to extract the key and certificates in Privacy Enhanced Mail (PEM) format. You can then use the files in the **mod\_ssl** configuration as described in [Section 1.6, “Configuring TLS encryption on an Apache HTTP Server”](#).

This procedure assumes that the NSS database is stored in **/etc/httpd/alias/** and that you store the exported private key and certificates in the **/etc/pki/tls/** directory.

### Prerequisites

- The private key, the certificate, and the certificate authority (CA) certificate are stored in an NSS database.

### Procedure

1. List the certificates in the NSS database:

```
# certutil -d /etc/httpd/alias/ -L
```

Certificate Nickname	Trust Attributes
	SSL,S/MIME,JAR/XPI

<i>Example CA</i>	<i>C,,</i>
<i>Example Server Certificate</i>	<i>u,u,u</i>

You need the nicknames of the certificates in the next steps.

2. To extract the private key, you must temporarily export the key to a PKCS #12 file:
  - a. Use the nickname of the certificate associated with the private key, to export the key to a PKCS #12 file:

```
# pk12util -o /etc/pki/tls/private/export.p12 -d /etc/httpd/alias/ -n "Example Server Certificate"
Enter password for PKCS12 file: password
Re-enter password: password
pk12util: PKCS12 EXPORT SUCCESSFUL
```

Note that you must set a password on the PKCS #12 file. You need this password in the next step.

- b. Export the private key from the PKCS #12 file:

```
# openssl pkcs12 -in /etc/pki/tls/private/export.p12 -out /etc/pki/tls/private/server.key -nocerts -nodes
Enter Import Password: password
MAC verified OK
```

- c. Delete the temporary PKCS #12 file:

```
# rm /etc/pki/tls/private/export.p12
```

3. Set the permissions on **/etc/pki/tls/private/server.key** to ensure that only the **root** user can access this file:

```
# chown root:root /etc/pki/tls/private/server.key
# chmod 0600 /etc/pki/tls/private/server.key
```

4. Use the nickname of the server certificate in the NSS database to export the CA certificate:

```
# certutil -d /etc/httpd/alias/ -L -n "Example Server Certificate" -a -o /etc/pki/tls/certs/server.crt
```

5. Set the permissions on **/etc/pki/tls/certs/server.crt** to ensure that only the **root** user can access this file:

```
# chown root:root /etc/pki/tls/certs/server.crt
# chmod 0600 /etc/pki/tls/certs/server.crt
```

6. Use the nickname of the CA certificate in the NSS database to export the CA certificate:

```
# certutil -d /etc/httpd/alias/ -L -n "Example CA" -a -o /etc/pki/tls/certs/ca.crt
```

7. Follow [Section 1.6, “Configuring TLS encryption on an Apache HTTP Server”](#) to configure the Apache web server, and:
  - Set the **SSLCertificateKeyFile** parameter to **/etc/pki/tls/private/server.key**.
  - Set the **SSLCertificateFile** parameter to **/etc/pki/tls/certs/server.crt**.
  - Set the **SSLCACertificateFile** parameter to **/etc/pki/tls/certs/ca.crt**.

#### Additional resources

- The **certutil(1)** man page
- The **pk12util(1)** man page
- The **pkcs12(1ssl)** man page

## 1.11. ADDITIONAL RESOURCES

- **httpd(8)** – The manual page for the **httpd** service containing the complete list of its command-line options.
- **httpd.service(8)** – The manual page for the **httpd.service** unit file, describing how to customize and enhance the service.
- **httpd.conf(5)** – The manual page for **httpd** configuration, describing the structure and location of the **httpd** configuration files.
- **apachectl(8)** – The manual page for the **Apache HTTP Server** Control Interface.
- For information on how to configure Kerberos authentication on an Apache HTTP server, see [Using GSS-Proxy for Apache httpd operation](#). Using Kerberos is an alternative way to enforce client authorization on an Apache HTTP Server.

## CHAPTER 2. SETTING UP AND CONFIGURING NGINX

NGINX is a high performance and modular server that you can use, for example, as a:

- Web server
- Reverse proxy
- Load balancer

This section describes how to NGINX in these scenarios.

### 2.1. INSTALLING AND PREPARING NGINX

Red Hat uses Application Streams to provide different versions of NGINX. This section describes how to:

- Select a stream and install NGINX
- Open the required ports in the firewall
- Enable and start the **nginx** service

Using the default configuration, NGINX runs as a web server on port **80** and provides content from the **/usr/share/nginx/html/** directory.

#### Prerequisites

- RHEL 8 is installed.
- The host is subscribed to the Red Hat Customer Portal.
- The **firewalld** service is enabled and started.

#### Procedure

1. Display the available NGINX module streams:

```
# yum module list nginx
Red Hat Enterprise Linux 8 for x86_64 - AppStream (RPMs)
Name      Stream    Profiles    Summary
nginx     1.14 [d]   common [d]   nginx webserver
nginx     1.16      common [d]   nginx webserver
...
```

Hint: [d]efault, [e]nabled, [x]disabled, [i]nstalled

2. If you want to install a different stream than the default, select the stream:

```
# yum module enable nginx:stream_version
```

3. Install the **nginx** package:

```
# yum install nginx
```

4. Open the ports on which NGINX should provide its service in the firewall. For example, to open the default ports for HTTP (port 80) and HTTPS (port 443) in **firewalld**, enter:

```
# firewall-cmd --permanent --add-port={80/tcp,443/tcp}
# firewall-cmd --reload
```

5. Enable the **nginx** service to start automatically when the system boots:

```
# systemctl enable nginx
```

6. Optionally, start the **nginx** service:

```
# systemctl start nginx
```

If you do not want to use the default configuration, skip this step, and configure NGINX accordingly before you start the service.

### Verification steps

1. Use the **yum** utility to verify that the **nginx** package is installed:

```
# yum list installed nginx
Installed Packages
nginx.x86_64    1:1.14.1-9.module+el8.0.0+4108+af250afe    @rhel-8-for-x86_64-appstream-rpms
```

2. Ensure that the ports on which NGINX should provide its service are opened in the firewalld:

```
# firewall-cmd --list-ports
80/tcp 443/tcp
```

3. Verify that the **nginx** service is enabled:

```
# systemctl is-enabled nginx
enabled
```

### Additional resources

- For details about Subscription Manager, see the [Using and Configuring Subscription Manager](#) guide.
- For further details about Application Streams, modules, and installing packages, see the [Installing, managing, and removing user-space components](#) guide.
- For details about configuring firewalls, see the [Securing networks](#) guide.

## 2.2. CONFIGURING NGINX AS A WEB SERVER THAT PROVIDES DIFFERENT CONTENT FOR DIFFERENT DOMAINS

By default, NGINX acts as a web server that provides the same content to clients for all domain names associated with the IP addresses of the server. This procedure explains how to configure NGINX:

- To serve requests to the **example.com** domain with content from the `/var/www/example.com/` directory
- To serve requests to the **example.net** domain with content from the `/var/www/example.net/` directory
- To serve all other requests, for example, to the IP address of the server or to other domains associated with the IP address of the server, with content from the `/usr/share/nginx/html/` directory

## Prerequisites

- NGINX is installed as described in [Section 2.1, “Installing and preparing NGINX”](#).
- Clients and the web server resolve the **example.com** and **example.net** domain to the IP address of the web server.  
Note that you must manually add these entries to your DNS server.

## Procedure

1. Edit the `/etc/nginx/nginx.conf` file:
  - a. By default, the `/etc/nginx/nginx.conf` file already contains a catch-all configuration. If you have deleted this part from the configuration, re-add the following **server** block to the **http** block in the `/etc/nginx/nginx.conf` file:

```
server {
    listen      80 default_server;
    listen      [::]:80 default_server;
    server_name _;
    root        /usr/share/nginx/html;
}
```

These settings configure the following:

- The **listen** directive define which IP address and ports the service listens. In this case, NGINX listens on port **80** on both all IPv4 and IPv6 addresses. The **default\_server** parameter indicates that NGINX uses this **server** block as the default for requests matching the IP addresses and ports.
  - The **server\_name** parameter defines the host names for which this **server** block is responsible. Setting **server\_name** to `_` configures NGINX to accept any host name for this **server** block.
  - The **root** directive sets the path to the web content for this **server** block.
- b. Append a similar **server** block for the **example.com** domain to the **http** block:

```
server {
    server_name example.com;
    root        /var/www/example.com;
    access_log  /var/log/nginx/example.com/access.log;
    error_log   /var/log/nginx/example.com/error.log;
}
```

- The **access\_log** directive defines a separate access log file for this domain.



- The **error\_log** directive defines a separate error log file for this domain.

c. Append a similar **server** block for the **example.net** domain to the **http** block:

```
server {
    server_name example.net;
    root      /var/www/example.net/;
    access_log /var/log/nginx/example.net/access.log;
    error_log  /var/log/nginx/example.net/error.log;
}
```

2. Create the root directories for both domains:

```
# mkdir -p /var/www/example.com/
# mkdir -p /var/www/example.net/
```

3. Set the **httpd\_sys\_content\_t** context on both root directories:

```
# semanage fcontext -a -t httpd_sys_content_t "/var/www/example.com(/.*)?"
# restorecon -Rv /var/www/example.com/
# semanage fcontext -a -t httpd_sys_content_t "/var/www/example.net(/.*)?"
# restorecon -Rv /var/www/example.net/
```

These commands set the **httpd\_sys\_content\_t** context on the **/var/www/example.com/** and **/var/www/example.net/** directories.

Note that you must install the **polycoreutils-python-utils** package to run the **restorecon** commands.

4. Create the log directories for both domains:

```
# mkdir /var/log/nginx/example.com/
# mkdir /var/log/nginx/example.net/
```

5. Restart the **nginx** service:

```
# systemctl restart nginx
```

## Verification steps

1. Create a different example file in each virtual host's document root:

```
# echo "Content for example.com" > /var/www/example.com/index.html
# echo "Content for example.net" > /var/www/example.net/index.html
# echo "Catch All content" > /usr/share/nginx/html/index.html
```

2. Use a browser and connect to **http://example.com**. The web server shows the example content from the **/var/www/example.com/index.html** file.
3. Use a browser and connect to **http://example.net**. The web server shows the example content from the **/var/www/example.net/index.html** file.
4. Use a browser and connect to **http://IP\_address\_of\_the\_server**. The web server shows the example content from the **/usr/share/nginx/html/index.html** file.

## 2.3. ADDING TLS ENCRYPTION TO AN NGINX WEB SERVER

This section describes how to enable TLS encryption on an NGINX web server for the **example.com** domain.

### Prerequisites

- NGINX is installed as described in [Section 2.1, “Installing and preparing NGINX”](#).
- The private key is stored in the **/etc/pki/tls/private/example.com.key** file.  
For details about creating a private key and certificate signing request (CSR), as well as how to request a certificate from a certificate authority (CA), see your CA’s documentation.
- The TLS certificate is stored in the **/etc/pki/tls/certs/example.com.crt** file. If you use a different path, adapt the corresponding steps of the procedure.
- The CA certificate has been appended to the TLS certificate file of the server.
- Clients and the web server resolve the host name of the server to the IP address of the web server.
- Port **443** is open in the local firewall.

### Procedure

1. Edit the **/etc/nginx/nginx.conf** file, and add the following **server** block to the **http** block in the configuration:

```
server {  
    listen      443 ssl;  
    server_name example.com;  
    root        /usr/share/nginx/html;  
    ssl_certificate /etc/pki/tls/certs/example.com.crt;  
    ssl_certificate_key /etc/pki/tls/private/example.com.key;  
}
```

2. For security reasons, configure that only the **root** user can access the private key file:

```
# chown root:root /etc/pki/tls/private/example.com.key  
# chmod 600 /etc/pki/tls/private/example.com.key
```



#### WARNING

If the private key was accessed by unauthorized users, revoke the certificate, create a new private key, and request a new certificate. Otherwise, the TLS connection is no longer secure.

3. Restart the **nginx** service:

```
# systemctl restart nginx
```

### Verification steps

- Use a browser and connect to **https://example.com**

## 2.4. CONFIGURING NGINX AS A REVERSE PROXY FOR THE HTTP TRAFFIC

You can configure the NGINX web server to act as a reverse proxy for HTTP traffic. For example, you can use this functionality to forward requests to a specific subdirectory on a remote server. From the client perspective, the client loads the content from the host it accesses. However, NGINX loads the actual content from the remote server and forwards it to the client.

This procedure explains how to forward traffic to the **/example** directory on the web server to the URL **https://example.com**.

### Prerequisites

- NGINX is installed as described in [Section 2.1, “Installing and preparing NGINX”](#).
- Optional: TLS encryption is enabled on the reverse proxy.

### Procedure

1. Edit the **/etc/nginx/nginx.conf** file and add the following settings to the **server** block that should provide the reverse proxy:

```
location /example {
    proxy_pass https://example.com;
}
```

The **location** block defines that NGINX passes all requests in the **/example** directory to **https://example.com**.

2. Set the **httpd\_can\_network\_connect** SELinux boolean parameter to **1** to configure that SELinux allows NGINX to forward traffic:

```
# setsebool -P httpd_can_network_connect 1
```

3. Restart the **nginx** service:

```
# systemctl restart nginx
```

### Verification steps

- Use a browser and connect to **http://host\_name/example** and the content of **https://example.com** is shown.

## 2.5. CONFIGURING NGINX AS AN HTTP LOAD BALANCER

You can use the NGINX reverse proxy feature to load-balance traffic. This procedure describes how to

configure NGINX as an HTTP load balancer that sends requests to different servers, based on which of them has the least number of active connections. If both servers are not available, the procedure also defines a third host for fallback reasons.

## Prerequisites

- NGINX is installed as described in [Section 2.1, “Installing and preparing NGINX”](#).

## Procedure

1. Edit the `/etc/nginx/nginx.conf` file and add the following settings:

```
http {
    upstream backend {
        least_conn;
        server server1.example.com;
        server server2.example.com;
        server server3.example.com backup;
    }

    server {
        location / {
            proxy_pass http://backend;
        }
    }
}
```

The **least\_conn** directive in the host group named **backend** defines that NGINX sends requests to **server1.example.com** or **server2.example.com**, depending on which host has the least number of active connections. NGINX uses **server3.example.com** only as a backup in case that the other two hosts are not available.

With the **proxy\_pass** directive set to **http://backend**, NGINX acts as a reverse proxy and uses the **backend** host group to distribute requests based on the settings of this group.

Instead of the **least\_conn** load balancing method, you can specify:

- No method to use round robin and distribute requests evenly across servers.
  - **ip\_hash** to send requests from one client address to the same server based on a hash calculated from the first three octets of the IPv4 address or the whole IPv6 address of the client.
  - **hash** to determine the server based on a user-defined key, which can be a string, a variable, or a combination of both. The **consistent** parameter configures that NGINX distributes requests across all servers based on the user-defined hashed key value.
  - **random** to send requests to a randomly selected server.
2. Restart the **nginx** service:

```
# systemctl restart nginx
```

## 2.6. ADDITIONAL RESOURCES

- For the official NGINX documentation see <https://nginx.org/en/docs/>. Note that Red Hat does not maintain this documentation and that it might not work with the NGINX version you have installed.

## CHAPTER 3. USING SAMBA AS A SERVER

Samba implements the Server Message Block (SMB) protocol in Red Hat Enterprise Linux. The SMB protocol is used to access resources on a server, such as file shares and shared printers. Additionally, Samba implements the Distributed Computing Environment Remote Procedure Call (DCE RPC) protocol used by Microsoft Windows.

You can run Samba as:

- An Active Directory (AD) or NT4 domain member
- A standalone server
- An NT4 Primary Domain Controller (PDC) or Backup Domain Controller (BDC)



### NOTE

Red Hat supports the PDC and BDC modes only in existing installations with Windows versions which support NT4 domains. Red Hat recommends not setting up a new Samba NT4 domain, because Microsoft operating systems later than Windows 7 and Windows Server 2008 R2 do not support NT4 domains.

Red Hat does not support running Samba as an AD domain controller (DC).

Independently of the installation mode, you can optionally share directories and printers. This enables Samba to act as a file and print server.

### 3.1. UNDERSTANDING THE DIFFERENT SAMBA SERVICES AND MODES

This section describes the different services included in Samba and the different modes you can configure.

#### 3.1.1. The Samba services

Samba provides the following services:

##### **smbd**

This service provides file sharing and printing services using the SMB protocol. Additionally, the service is responsible for resource locking and for authenticating connecting users. The **smb systemd** service starts and stops the **smbd** daemon.

To use the **smbd** service, install the **samba** package.

##### **nmbd**

This service provides host name and IP resolution using the NetBIOS over IPv4 protocol. Additionally to the name resolution, the **nmbd** service enables browsing the SMB network to locate domains, work groups, hosts, file shares, and printers. For this, the service either reports this information directly to the broadcasting client or forwards it to a local or master browser. The **nmb systemd** service starts and stops the **nmbd** daemon.

Note that modern SMB networks use DNS to resolve clients and IP addresses.

To use the **nmbd** service, install the **samba** package.

## winbindd

This service provides an interface for the Name Service Switch (NSS) to use AD or NT4 domain users and groups on the local system. This enables, for example, domain users to authenticate to services hosted on a Samba server or to other local services. The **winbind systemd** service starts and stops the **winbindd** daemon.

If you set up Samba as a domain member, **winbindd** must be started before the **smbd** service. Otherwise, domain users and groups are not available to the local system..

To use the **winbindd** service, install the **samba-winbind** package.



### IMPORTANT

Red Hat only supports running Samba as a server with the **winbindd** service to provide domain users and groups to the local system. Due to certain limitations, such as missing Windows access control list (ACL) support and NT LAN Manager (NTLM) fallback, SSSD is not supported.

## 3.1.2. The Samba security services

The **security** parameter in the **[global]** section in the **/etc/samba/smb.conf** file manages how Samba authenticates users that are connecting to the service. Depending on the mode you install Samba in, the parameter must be set to different values:

### On an AD domain member, **setsecurity = ads**

In this mode, Samba uses Kerberos to authenticate AD users.

For details about setting up Samba as a domain member, see [Section 3.5, “Setting up Samba as an AD domain member server”](#).

### On a standalone server, **setsecurity = user**

In this mode, Samba uses a local database to authenticate connecting users.

For details about setting up Samba as a standalone server, see [Section 3.3, “Setting up Samba as a standalone server”](#).

### On an NT4 PDC or BDC, **setsecurity = user**

In this mode, Samba authenticates users to a local or LDAP database.

### On an NT4 domain member, **setsecurity = domain**

In this mode, Samba authenticates connecting users to an NT4 PDC or BDC. You cannot use this mode on AD domain members.

For details about setting up Samba as a domain member, see [Section 3.5, “Setting up Samba as an AD domain member server”](#).

## Additional resources

- See the description of the **security** parameter in the **smb.conf(5)** man page.

## 3.1.3. Scenarios when Samba services and Samba client utilities load and reload their configuration

The following describes when Samba services and utilities load and reload their configuration:

- Samba services reload their configuration:
  - Automatically every 3 minutes
  - On manual request, for example, when you run the **smbcontrol all reload-config** command.
- Samba client utilities read their configuration only when you start them.

Note that certain parameters, such as **security** require a restart of the **smb** service to take effect and a reload is not sufficient.

#### Additional resources

- The **How configuration changes are applied** section in the **smb.conf(5)** man page
- The **smbd(8)**, **nmbd(8)**, and **winbindd(8)** man pages

### 3.1.4. Editing the Samba configuration in a safe way

Samba services automatically reload their configuration every 3 minutes. This procedure describes how to edit the Samba configuration in a way that prevents the services reload the changes before you have verified the configuration using the **testparm** utility.

#### Prerequisites

- Samba is installed.

#### Procedure

1. Create a copy of the **/etc/samba/smb.conf** file:

```
# cp /etc/samba/smb.conf /etc/samba/samba.conf.copy
```

2. Edit the copied file and make the desired changes.
3. Verify the configuration in the **/etc/samba/samba.conf.copy** file:

```
# testparm -s /etc/samba/samba.conf.copy
```

If **testparm** reports errors, fix them and run the command again.

4. Override the **/etc/samba/smb.conf** file with the new configuration:

```
# mv /etc/samba/samba.conf.copy /etc/samba/smb.conf
```

5. Wait until the Samba services automatically reload their configuration or manually reload the configuration:

```
# smbcontrol all reload-config
```

#### Additional resources



- [Section 3.1.3, “Scenarios when Samba services and Samba client utilities load and reload their configuration”](#)

## 3.2. VERIFYING THE SAMBA CONFIGURATION

Red Hat recommends that you verify the Samba configuration each time you update the `/etc/samba/smb.conf` file. This section provides details about that.

### 3.2.1. Verifying the `smb.conf` file by using the `testparm` utility

The **testparm** utility verifies that the Samba configuration in the `/etc/samba/smb.conf` file is correct. The utility detects invalid parameters and values, but also incorrect settings, such as for ID mapping. If **testparm** reports no problem, the Samba services will successfully load the `/etc/samba/smb.conf` file. Note that **testparm** cannot verify that the configured services will be available or work as expected.



#### IMPORTANT

Red Hat recommends that you verify the `/etc/samba/smb.conf` file by using **testparm** after each modification of this file.

#### Prerequisites

- You installed Samba.
- The `/etc/samba/smb.conf` file exists.

#### Procedure

1. Run the **testparm** utility as the **root** user:

```
# testparm
Load smb config files from /etc/samba/smb.conf
rlimit_max: increasing rlimit_max (1024) to minimum Windows limit (16384)
Unknown parameter encountered: "log levell"
Processing section "[example_share]"
Loaded services file OK.
ERROR: The idmap range for the domain * (tdb) overlaps with the range of DOMAIN (ad)!

Server role: ROLE_DOMAIN_MEMBER

Press enter to see a dump of your service definitions

# Global parameters
[global]
...

[example_share]
...
```

The previous example output reports a non-existent parameter and an incorrect ID mapping configuration.

2. If **testparm** reports incorrect parameters, values, or other errors in the configuration, fix the problem and run the utility again.

### 3.3. SETTING UP SAMBA AS A STANDALONE SERVER

You can set up Samba as a server that is not a member of a domain. In this installation mode, Samba authenticates users to a local database instead of to a central DC. Additionally, you can enable guest access to allow users to connect to one or multiple services without authentication.

#### 3.3.1. Setting up the server configuration for the standalone server

This section describes how to set up the server configuration for a Samba standalone server.

##### Procedure

1. Install the **samba** package:

```
# yum install samba
```

2. Edit the **/etc/samba/smb.conf** file and set the following parameters:

```
[global]
workgroup = Example-WG
netbios name = Server
security = user

log file = /var/log/samba/%m.log
log level = 1
```

This configuration defines a standalone server named **Server** within the **Example-WG** work group. Additionally, this configuration enables logging on a minimal level (**1**) and log files will be stored in the **/var/log/samba/** directory. Samba will expand the **%m** macro in the **log file** parameter to the NetBIOS name of connecting clients. This enables individual log files for each client.

3. Optionally, configure file or printer sharing. See:
  - [Section 3.7, "Setting up a Samba file share that uses POSIX ACLs"](#)
  - [Section 3.9, "Setting up a share that uses Windows ACLs"](#)
  - [Section 3.15, "Setting up Samba as a print server"](#)

4. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

5. If you set up shares that require authentication, create the user accounts.  
For details, see [Section 3.3.2, "Creating and enabling local user accounts"](#).
6. Open the required ports and reload the firewall configuration by using the **firewall-cmd** utility:

```
# firewall-cmd --permanent --add-port={139/tcp,445/tcp}
# firewall-cmd --reload
```

7. Enable and start the **smb** service:

```
# systemctl enable --now smb
```

### Additional resources

- For further details about the parameters used in the procedure, see the descriptions of the parameters in the **smb.conf(5)** man page.

### 3.3.2. Creating and enabling local user accounts

To enable users to authenticate when they connect to a share, you must create the accounts on the Samba host both in the operating system and in the Samba database. Samba requires the operating system account to validate the Access Control Lists (ACL) on file system objects and the Samba account to authenticate connecting users.

If you use the **passdb backend = tdbsam** default setting, Samba stores user accounts in the **/var/lib/samba/private/passdb.tdb** database.

The procedure in this section describes how to create a local Samba user named **example**.

### Prerequisites

- Samba is installed configured as a standalone server.

### Procedure

1. Create the operating system account:

```
# useradd -M -s /sbin/nologin example
```

This command adds the **example** account without creating a home directory. If the account is only used to authenticate to Samba, assign the **/sbin/nologin** command as shell to prevent the account from logging in locally.

2. Set a password to the operating system account to enable it:

```
# passwd example
Enter new UNIX password: password
Retype new UNIX password: password
passwd: password updated successfully
```

Samba does not use the password set on the operating system account to authenticate. However, you need to set a password to enable the account. If an account is disabled, Samba denies access if this user connects.

3. Add the user to the Samba database and set a password to the account:

```
# smbpasswd -a example
New SMB password: password
Retype new SMB password: password
Added user example.
```

Use this password to authenticate when using this account to connect to a Samba share.

4. Enable the Samba account:

```
# smbpasswd -e example
Enabled user example.
```

## 3.4. UNDERSTANDING AND CONFIGURING SAMBA ID MAPPING

Windows domains distinguish users and groups by unique Security Identifiers (SID). However, Linux requires unique UIDs and GIDs for each user and group. If you run Samba as a domain member, the **winbindd** service is responsible for providing information about domain users and groups to the operating system.

To enable the **winbindd** service to provide unique IDs for users and groups to Linux, you must configure ID mapping in the `/etc/samba/smb.conf` file for:

- The local database (default domain)
- The AD or NT4 domain the Samba server is a member of
- Each trusted domain from which users must be able to access resources on this Samba server

Samba provides different ID mapping back ends for specific configurations. The most frequently used back ends are:

Back end	Use case
<b>tdb</b>	The * default domain only
<b>ad</b>	AD domains only
<b>rid</b>	AD and NT4 domains
<b>autorid</b>	AD, NT4, and the * default domain

### 3.4.1. Planning Samba ID ranges

Regardless of whether you store the Linux UIDs and GIDs in AD or if you configure Samba to generate them, each domain configuration requires a unique ID range that must not overlap with any of the other domains.



#### WARNING

If you set overlapping ID ranges, Samba fails to work correctly.

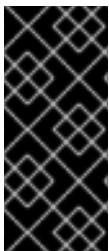
#### Example 3.1. Unique ID Ranges

The following shows non-overlapping ID mapping ranges for the default (\*), **AD-DOM**, and the **TRUST-DOM** domains.

```
[global]
...
idmap config * : backend = tdb
idmap config * : range = 10000-999999

idmap config AD-DOM:backend = rid
idmap config AD-DOM:range = 2000000-2999999

idmap config TRUST-DOM:backend = rid
idmap config TRUST-DOM:range = 4000000-4999999
```



### IMPORTANT

You can only assign one range per domain. Therefore, leave enough space between the domains ranges. This enables you to extend the range later if your domain grows.

If you later assign a different range to a domain, the ownership of files and directories previously created by these users and groups will be lost.

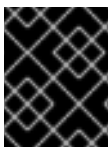
### 3.4.2. The \* default domain

In a domain environment, you add one ID mapping configuration for each of the following:

- The domain the Samba server is a member of
- Each trusted domain that should be able to access the Samba server

However, for all other objects, Samba assigns IDs from the default domain. This includes:

- Local Samba users and groups
- Samba built-in accounts and groups, such as **BUILTIN\Administrators**



### IMPORTANT

You must configure the default domain as described in this section to enable Samba to operate correctly.

The default domain back end must be writable to permanently store the assigned IDs.

For the default domain, you can use one of the following back ends:

#### tdb

When you configure the default domain to use the **tdb** back end, set an ID range that is big enough to include objects that will be created in the future and that are not part of a defined domain ID mapping configuration.

For example, set the following in the **[global]** section in the **/etc/samba/smb.conf** file:

```
idmap config * : backend = tdb
idmap config * : range = 10000-999999
```

–

For further details, see [Section 3.4.3, “Using the tdb ID mapping back end”](#) .

### autorid

When you configure the default domain to use the **autorid** back end, adding additional ID mapping configurations for domains is optional.

For example, set the following in the **[global]** section in the `/etc/samba/smb.conf` file:

```
idmap config * : backend = autorid
idmap config * : range = 10000-999999
```

For further details, see [Section 3.4.6, “Using the autorid ID mapping back end”](#) .

### 3.4.3. Using the tdb ID mapping back end

The **winbindd** service uses the writable **tdb** ID mapping back end by default to store Security Identifier (SID), UID, and GID mapping tables. This includes local users, groups, and built-in principals.

Use this back end only for the `*` default domain. For example:

```
idmap config * : backend = tdb
idmap config * : range = 10000-999999
```

#### Additional resources

- [Section 3.4.2, “The \\* default domain”](#) .

### 3.4.4. Using the ad ID mapping back end

This section describes how to configure a Samba AD member to use the **ad** ID mapping back end.

The **ad** ID mapping back end implements a read-only API to read account and group information from AD. This provides the following benefits:

- All user and group settings are stored centrally in AD.
- User and group IDs are consistent on all Samba servers that use this back end.
- The IDs are not stored in a local database which can corrupt, and therefore file ownerships cannot be lost.



#### NOTE

The **ad** ID mapping back end does not support Active Directory domains with one-way trusts. If you configure a domain member in an Active Directory with one-way trusts, use instead one of the following ID mapping back ends: **tdb**, **rid**, or **autorid**.

The **ad** back end reads the following attributes from AD:

AD attribute name	Object type	Mapped to
<b>sAMAccountName</b>	User and group	User or group name, depending on the object
<b>uidNumber</b>	User	User ID (UID)
<b>gidNumber</b>	Group	Group ID (GID)
<b>loginShell</b> <sup>[a]</sup>	User	Path to the shell of the user
<b>unixHomeDirectory</b> <sup>[a]</sup>	User	Path to the home directory of the user
<b>primaryGroupID</b> <sup>[b]</sup>	User	Primary group ID
<p>[a] Samba only reads this attribute if you set <b>idmap config DOMAIN:unix_nss_info = yes</b>.</p> <p>[b] Samba only reads this attribute if you set <b>idmap config DOMAIN:unix_primary_group = yes</b>.</p>		

### Prerequisites

- Both users and groups must have unique IDs set in AD, and the IDs must be within the range configured in the **/etc/samba/smb.conf** file. Objects whose IDs are outside of the range will not be available on the Samba server.
- Users and groups must have all required attributes set in AD. If required attributes are missing, the user or group will not be available on the Samba server. The required attributes depend on your configuration. .Prerequisites
- You installed Samba.
- The Samba configuration, except ID mapping, exists in the **/etc/samba/smb.conf** file.

### Procedure

1. Edit the **[global]** section in the **/etc/samba/smb.conf** file:
  - a. Add an ID mapping configuration for the default domain (\*) if it does not exist. For example:

```
idmap config * : backend = tdb
idmap config * : range = 10000-999999
```

- b. Enable the **ad** ID mapping back end for the AD domain:

```
idmap config DOMAIN : backend = ad
```

- c. Set the range of IDs that is assigned to users and groups in the AD domain. For example:

```
idmap config DOMAIN : range = 2000000-2999999
```



## IMPORTANT

The range must not overlap with any other domain configuration on this server. Additionally, the range must be set big enough to include all IDs assigned in the future. For further details, see [Section 3.4.1, “Planning Samba ID ranges”](#).

- d. Set that Samba uses the [RFC 2307](#) schema when reading attributes from AD:

```
idmap config DOMAIN : schema_mode = rfc2307
```

- e. To enable Samba to read the login shell and the path to the users home directory from the corresponding AD attribute, set:

```
idmap config DOMAIN : unix_nss_info = yes
```

Alternatively, you can set a uniform domain-wide home directory path and login shell that is applied to all users. For example:

```
template shell = /bin/bash
template homedir = /home/%U
```

- f. By default, Samba uses the **primaryGroupID** attribute of a user object as the user’s primary group on Linux. Alternatively, you can configure Samba to use the value set in the **gidNumber** attribute instead:

```
idmap config DOMAIN : unix_primary_group = yes
```

2. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

3. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

## Additional resources

- [Section 3.4.2, “The \\* default domain”](#)
- For further details about the parameters used in the procedure, see the **smb.conf(5)** and **idmap\_ad(8)** man pages.
- For details about variable substitution, see the **VARIABLE SUBSTITUTIONS** section in the **smb.conf(5)** man page.

## 3.4.5. Using the rid ID mapping back end

This section describes how to configure a Samba domain member to use the **rid** ID mapping back end.

Samba can use the relative identifier (RID) of a Windows SID to generate an ID on Red Hat Enterprise Linux.

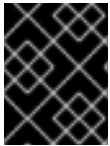




## NOTE

The RID is the last part of a SID. For example, if the SID of a user is **S-1-5-21-5421822485-1151247151-421485315-30014**, then **30014** is the corresponding RID.

The **rid** ID mapping back end implements a read-only API to calculate account and group information based on an algorithmic mapping scheme for AD and NT4 domains. When you configure the back end, you must set the lowest and highest RID in the **idmap config DOMAIN : range** parameter. Samba will not map users or groups with a lower or higher RID than set in this parameter.



## IMPORTANT

As a read-only back end, **rid** cannot assign new IDs, such as for **BUILTIN** groups. Therefore, do not use this back end for the **\*** default domain.

### Benefits of using the rid back end

- All domain users and groups that have an RID within the configured range are automatically available on the domain member.
- You do not need to manually assign IDs, home directories, and login shells.

### Drawbacks of using the rid back end

- All domain users get the same login shell and home directory assigned. However, you can use variables.
- User and group IDs are only the same across Samba domain members if all use the **rid** back end with the same ID range settings.
- You cannot exclude individual users or groups from being available on the domain member. Only users and groups outside of the configured range are excluded.
- Based on the formulas the **winbindd** service uses to calculate the IDs, duplicate IDs can occur in multi-domain environments if objects in different domains have the same RID.

### Prerequisites

- You installed Samba.
- The Samba configuration, except ID mapping, exists in the **/etc/samba/smb.conf** file.

### Procedure

1. Edit the **[global]** section in the **/etc/samba/smb.conf** file:
  - a. Add an ID mapping configuration for the default domain (**\***) if it does not exist. For example:

```
idmap config * : backend = tdb
idmap config * : range = 10000-999999
```

- b. Enable the **rid** ID mapping back end for the domain:

```
idmap config DOMAIN : backend = rid
```

- c. Set a range that is big enough to include all RIDs that will be assigned in the future. For example:

```
idmap config DOMAIN : range = 2000000-2999999
```

Samba ignores users and groups whose RIDs in this domain are not within the range.



### IMPORTANT

The range must not overlap with any other domain configuration on this server. For further details, see [Section 3.4.1, “Planning Samba ID ranges”](#).

- d. Set a shell and home directory path that will be assigned to all mapped users. For example:

```
template shell = /bin/bash
template homedir = /home/%U
```

2. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

3. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

### Additional resources

- [Section 3.4.2, “The \\* default domain”](#)
- For details about variable substitution, see the **VARIABLE SUBSTITUTIONS** section in the **smb.conf(5)** man page.
- For details, how Samba calculates the local ID from a RID, see the **idmap\_rid(8)** man page.

## 3.4.6. Using the autorid ID mapping back end

This section describes how to configure a Samba domain member to use the **autorid** ID mapping back end.

The **autorid** back end works similar to the **rid** ID mapping back end, but can automatically assign IDs for different domains. This enables you to use the **autorid** back end in the following situations:

- Only for the \* default domain
- For the \* default domain and additional domains, without the need to create ID mapping configurations for each of the additional domains
- Only for specific domains



### NOTE

If you use **autorid** for the default domain, adding additional ID mapping configuration for domains is optional.

Parts of this section were adopted from the [idmap config autorid](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### Benefits of using the autorid back end

- All domain users and groups whose calculated UID and GID is within the configured range are automatically available on the domain member.
- You do not need to manually assign IDs, home directories, and login shells.
- No duplicate IDs, even if multiple objects in a multi-domain environment have the same RID.

### Drawbacks

- User and group IDs are not the same across Samba domain members.
- All domain users get the same login shell and home directory assigned. However, you can use variables.
- You cannot exclude individual users or groups from being available on the domain member. Only users and groups whose calculated UID or GID is outside of the configured range are excluded.

### Prerequisites

- You installed Samba.
- The Samba configuration, except ID mapping, exists in the `/etc/samba/smb.conf` file.

### Procedure

1. Edit the **[global]** section in the `/etc/samba/smb.conf` file:

- a. Enable the **autorid** ID mapping back end for the `*` default domain:

```
idmap config * : backend = autorid
```

- b. Set a range that is big enough to assign IDs for all existing and future objects. For example:

```
idmap config * : range = 10000-999999
```

Samba ignores users and groups whose calculated IDs in this domain are not within the range.



#### WARNING

After you set the range and Samba starts using it, you can only increase the upper limit of the range. Any other change to the range can result in new ID assignments, and thus in losing file ownerships.

- c. Optionally, set a range size. For example:

```
idmap config * : rangesize = 200000
```

Samba assigns this number of continuous IDs for each domain's object until all IDs from the range set in the **idmap config \* : range** parameter are taken.

- d. Set a shell and home directory path that will be assigned to all mapped users. For example:

```
template shell = /bin/bash
template homedir = /home/%U
```

- e. Optionally, add additional ID mapping configuration for domains. If no configuration for an individual domain is available, Samba calculates the ID using the **autorid** back end settings in the previously configured \* default domain.



### IMPORTANT

If you configure additional back ends for individual domains, the ranges for all ID mapping configuration must not overlap. For further details, see [Section 3.4.1, "Planning Samba ID ranges"](#).

2. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

3. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

### Additional resources

- For details about how the back end calculated IDs, see the **THE MAPPING FORMULAS** section in the **idmap\_autorid(8)** man page.
- For details about using the **idmap config rangesize** parameter, see the **rangesize** parameter description in the **idmap\_autorid(8)** man page.
- For details about variable substitution, see the **VARIABLE SUBSTITUTIONS** section in the **smb.conf(5)** man page.

## 3.5. SETTING UP SAMBA AS AN AD DOMAIN MEMBER SERVER

If you are running an AD or NT4 domain, use Samba to add your Red Hat Enterprise Linux server as a member to the domain to gain the following:

- Access domain resources on other domain members
- Authenticate domain users to local services, such as **sshd**
- Share directories and printers hosted on the server to act as a file and print server

### 3.5.1. Joining a RHEL system to an AD domain

This section describes how to join a Red Hat Enterprise Linux system to an AD domain by using **realmd** to configure Samba Winbind.

## Procedure

1. If your AD requires the deprecated RC4 encryption type for Kerberos authentication, enable support for these ciphers in RHEL:

```
# update-crypto-policies --set DEFAULT:AD-SUPPORT
```

2. Install the following packages:

```
# yum install realmd oddjob-mkhomedir oddjob samba-winbind-clients \ samba-
winbind samba-common-tools samba-winbind-krb5-locator
```

3. To share directories or printers on the domain member, install the **samba** package:

```
# yum install samba
```

4. Backup the existing **/etc/samba/smb.conf** Samba configuration file:

```
# mv /etc/samba/smb.conf /etc/samba/smb.conf.bak
```

5. Join the domain. For example, to join a domain named **ad.example.com**:

```
# realm join --membership-software=samba --client-software=winbind ad.example.com
```

Using the previous command, the **realm** utility automatically:

- Creates a **/etc/samba/smb.conf** file for a membership in the **ad.example.com** domain
  - Adds the **winbind** module for user and group lookups to the **/etc/nsswitch.conf** file
  - Updates the Pluggable Authentication Module (PAM) configuration files in the **/etc/pam.d/** directory
  - Starts the **winbind** service and enables the service to start when the system boots
6. Optionally, set an alternative ID mapping back end or customized ID mapping settings in the **/etc/samba/smb.conf** file. For details, see [Section 3.4, “Understanding and configuring Samba ID mapping”](#).
  7. Verify that the **winbind** service is running:

```
# systemctl status winbind
```

```
...
```

```
Active: active (running) since Tue 2018-11-06 19:10:40 CET; 15s ago
```



### IMPORTANT

To enable Samba to query domain user and group information, the **winbind** service must be running before you start **smb**.

8. If you installed the **samba** package to share directories and printers, enable and start the **smb** service:

```
# systemctl enable --now smb
```

9. Optionally, if you are authenticating local logins to Active Directory, enable the **winbind\_krb5\_localauth** plug-in. See [Section 3.5.2, "Using the local authorization plug-in for MIT Kerberos"](#).

### Verification steps

1. Display an AD user's details, such as the AD administrator account in the AD domain:

```
# getent passwd "AD\administrator"
AD\administrator:*:10000:10000::/home/administrator@AD:/bin/bash
```

2. Query the members of the domain users group in the AD domain:

```
# getent group "AD\Domain Users"
AD\domain users:x:10000:user1,user2
```

3. Optionally, verify that you can use domain users and groups when you set permissions on files and directories. For example, to set the owner of the **/srv/samba/example.txt** file to **AD\administrator** and the group to **AD\Domain Users**:

```
# chown "AD\administrator":"AD\Domain Users" /srv/samba/example.txt
```

4. Verify that Kerberos authentication works as expected:

- a. On the AD domain member, obtain a ticket for the **administrator@AD.EXAMPLE.COM** principal:

```
# kinit administrator@AD.EXAMPLE.COM
```

- b. Display the cached Kerberos ticket:

```
# klist
Ticket cache: KCM:0
Default principal: administrator@AD.EXAMPLE.COM

Valid starting    Expires          Service principal
01.11.2018 10:00:00 01.11.2018 20:00:00
krbtgt/AD.EXAMPLE.COM@AD.EXAMPLE.COM
renew until 08.11.2018 05:00:00
```

5. Display the available domains:

```
# wbinfo --all-domains
BUILTIN
SAMBA-SERVER
AD
```

### Additional resources

- If you do not want to use the deprecated RC4 ciphers, you can enable the AES encryption type in AD. See [Section 3.6.2, “Enabling the AES encryption type in Active Directory using a GPO”](#) . Note that this can have an impact on other services in your AD.
- For further details about the **realm** utility, see the **realm(8)** man page.

### 3.5.2. Using the local authorization plug-in for MIT Kerberos

The **winbind** service provides Active Directory users to the domain member. In certain situations, administrators want to enable domain users to authenticate to local services, such as an SSH server, which are running on the domain member. When using Kerberos to authenticate the domain users, enable the **winbind\_krb5\_localauth** plug-in to correctly map Kerberos principals to Active Directory accounts through the **winbind** service.

For example, if the **sAMAccountName** attribute of an Active Directory user is set to **EXAMPLE** and the user tries to log with the user name lowercase, Kerberos returns the user name in upper case. As a consequence, the entries do not match and authentication fails.

Using the **winbind\_krb5\_localauth** plug-in, the account names are mapped correctly. Note that this only applies to GSSAPI authentication and not for getting the initial ticket granting ticket (TGT).

#### Prerequisites

- Samba is configured as a member of an Active Directory.
- Red Hat Enterprise Linux authenticates log in attempts against Active Directory.
- The **winbind** service is running.

#### Procedure

Edit the **/etc/krb5.conf** file and add the following section:

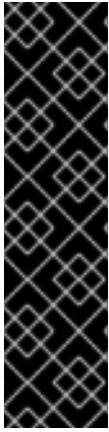
```
[plugins]
localauth = {
    module = winbind:/usr/lib64/samba/krb5/winbind_krb5_localauth.so
    enable_only = winbind
}
```

#### Additional resources

- See the **winbind\_krb5\_localauth(8)** man page.

## 3.6. SETTING UP SAMBA ON AN IDM DOMAIN MEMBER

This section describes how to set up Samba on a host that is joined to a Red Hat Identity Management (IdM) domain. Users from IdM and also, if available, from trusted Active Directory (AD) domains, can access shares and printer services provided by Samba.



## IMPORTANT

Using Samba on an IdM domain member is an unsupported Technology Preview feature and contains certain limitations. For example, due to IdM trust controllers not supporting the Global Catalog service, AD-enrolled Windows hosts cannot find IdM users and groups in Windows. Additionally, IdM Trust Controllers do not support resolving IdM groups using the Distributed Computing Environment / Remote Procedure Calls (DCE/RPC) protocols. As a consequence, AD users can only access the Samba shares and printers from IdM clients.

Customers deploying Samba on IdM domain members are encouraged to provide feedback to Red Hat.

### Prerequisites

- The host is joined as a client to the IdM domain.
- Both the IdM servers and the client must run on RHEL 8.1 or later.

### 3.6.1. Preparing the IdM domain for installing Samba on domain members

Before you can establish a trust with AD and if you want to set up Samba on an IdM client, you must prepare the IdM domain using the **ipa-adtrust-install** utility on an IdM server. However, even if both situations apply, you must run **ipa-adtrust-install** only once on an IdM server.

### Prerequisites

- IdM is installed.

### Procedure

1. Install the required packages:

```
[root@ipaserver ~]# yum install ipa-server ipa-server-trust-ad samba-client
```

2. Authenticate as the IdM administrative user:

```
[root@ipaserver ~]# kinit admin
```

3. Run the **ipa-adtrust-install** utility:

```
[root@ipaserver ~]# ipa-adtrust-install
```

The DNS service records are created automatically if IdM was installed with an integrated DNS server.

If IdM was installed without an integrated DNS server, **ipa-adtrust-install** prints a list of service records that must be manually added to DNS before you can continue.

4. The script prompts you that the **/etc/samba/smb.conf** already exists and will be rewritten:

```
WARNING: The smb.conf already exists. Running ipa-adtrust-install will break your existing Samba configuration.
```



Do you wish to continue? [no]: **yes**

- The script prompts you to configure the **slapi-nis** plug-in, a compatibility plug-in that allows older Linux clients to work with trusted users:

Do you want to enable support for trusted domains in Schema Compatibility plugin?  
This will allow clients older than SSSD 1.9 and non-Linux clients to work with trusted users.

Enable trusted domains support in slapi-nis? [no]: **yes**

- When prompted, enter the NetBIOS name for the IdM domain or press **Enter** to accept the name suggested:

Trust is configured but no NetBIOS domain name found, setting it now.  
Enter the NetBIOS name for the IPA domain.  
Only up to 15 uppercase ASCII letters, digits and dashes are allowed.  
Example: EXAMPLE.

NetBIOS domain name [IDM]:

- You are prompted to run the SID generation task to create a SID for any existing users:

Do you want to run the ipa-sidgen task? [no]: **yes**

When the directory is first installed, at least one user (the IdM administrator) exists and as this is a resource-intensive task, if you have a high number of users, you can run this at another time.

- (Optional) By default, the Dynamic RPC port range is defined as **49152-65535** for Windows Server 2008 and later. If you need to define a different Dynamic RPC port range for your environment, configure Samba to use different ports and open those ports in your firewall settings. The following example sets the port range to **55000-65000**.

```
[root@ipaserver ~]# net conf setparm global 'rpc server dynamic port range' 55000-65000
[root@ipaserver ~]# firewall-cmd --add-port=55000-65000/tcp
[root@ipaserver ~]# firewall-cmd --runtime-to-permanent
```

- Restart the **ipa** service:

```
[root@ipaserver ~]# ipactl restart
```

- Use the **smbclient** utility to verify that Samba responds to Kerberos authentication from the IdM side:

```
[root@ipaserver ~]# smbclient -L server.idm.example.com -k
lp_load_ex: changing to config backend registry
Sharename      Type      Comment
-----
IPC$           IPC       IPC Service (Samba 4.12.3)
...
```

### 3.6.2. Enabling the AES encryption type in Active Directory using a GPO

This section describes how to enable the AES encryption type in Active Directory (AD) using a group policy object (GPO). Certain features on RHEL 8, such as running a Samba server on an IdM client, require this encryption type.

Note that RHEL 8 does not support the weak DES and RC4 encryption types.

### Prerequisites

- You are logged into AD as a user who can edit group policies.
- The **Group Policy Management Console** is installed on the computer.

### Procedure

1. Open the **Group Policy Management Console**.
2. Right-click **Default Domain Policy**, and select **Edit**. The **Group Policy Management Editor** opens.
3. Navigate to **Computer Configuration → Policies → Windows Settings → Security Settings → Local Policies → Security Options**.
4. Double-click the **Network security: Configure encryption types allowed for Kerberos** policy.
5. Select **AES256\_HMAC\_SHA1** and, optionally, **Future encryption types**.
6. Click **OK**.
7. Close the **Group Policy Management Editor**.
8. Repeat the steps for the **Default Domain Controller Policy**.
9. Wait until the Windows domain controllers (DC) applied the group policy automatically. Alternatively, to apply the GPO manually on a DC, enter the following command using an account that has administrator permissions:

```
C:\> gpupdate /force /target:computer
```

### 3.6.3. Installing and configuring a Samba server on an IdM client

This section describes how to install and configure Samba on a client enrolled in an IdM domain.

### Prerequisites

- Both the IdM servers and the client must run on RHEL 8.1 or later.
- The IdM domain is prepared as described in [Section 3.6.1, “Preparing the IdM domain for installing Samba on domain members”](#).
- If IdM has a trust configured with AD, enable the AES encryption type for Kerberos. For example, use a group policy object (GPO) to enable the AES encryption type. For details, see [Section 3.6.2, “Enabling the AES encryption type in Active Directory using a GPO”](#).

### Procedure

1. Install the **ipa-client-samba** package:

```
[root@idm_client]# yum install ipa-client-samba
```

2. Use the **ipa-client-samba** utility to prepare the client and create an initial Samba configuration:

```
[root@idm_client]# ipa-client-samba
Searching for IPA server...
IPA server: DNS discovery
Chosen IPA master: idm_server.idm.example.com
SMB principal to be created: cifs/idm_client.idm.example.com@IDM.EXAMPLE.COM
NetBIOS name to be used: IDM_CLIENT
Discovered domains to use:

Domain name: idm.example.com
NetBIOS name: IDM
SID: S-1-5-21-525930803-952335037-206501584
ID range: 212000000 - 212199999

Domain name: ad.example.com
NetBIOS name: AD
SID: None
ID range: 1918400000 - 1918599999

Continue to configure the system with these values? [no]: yes
Samba domain member is configured. Please check configuration at /etc/samba/smb.conf
and start smb and winbind services
```

3. By default, **ipa-client-samba** automatically adds the **[homes]** section to the **/etc/samba/smb.conf** file that dynamically shares a user's home directory when the user connects. If users do not have home directories on this server, or if you do not want to share them, remove the following lines from **/etc/samba/smb.conf**:

```
[homes]
read only = no
```

4. Share directories and printers. For details, see:

- [Section 3.7, "Setting up a Samba file share that uses POSIX ACLs"](#)
- [Section 3.9, "Setting up a share that uses Windows ACLs"](#)
- [Section 3.15, "Setting up Samba as a print server"](#)

5. Open the ports required for a Samba client in the local firewall:

```
[root@idm_client]# firewall-cmd --permanent --add-service=samba-client
[root@idm_client]# firewall-cmd --reload
```

6. Enable and start the **smb** and **winbind** services:

```
[root@idm_client]# systemctl enable --now smb winbind
```

## Verification steps

Run the following verification steps on a different IdM domain member that has the **samba-client** package installed:

1. Authenticate and obtain a Kerberos ticket-granting ticket:

```
$ kinit example_user
```

2. List the shares on the Samba server using Kerberos authentication:

```
$ smbclient -L idm_client.idm.example.com -k
lp_load_ex: changing to config backend registry

  Sharename      Type      Comment
  -----
  example        Disk
  IPC$           IPC       IPC Service (Samba 4.12.3)
  ...
```

### Additional resources

- For details about which steps **ipa-client-samba** performs during the configuration, see the **ipa-client-samba(1)** man page.

### 3.6.4. Manually adding an ID mapping configuration if IdM trusts a new domain

Samba requires an ID mapping configuration for each domain from which users access resources. On an existing Samba server running on an IdM client, you must manually add an ID mapping configuration after the administrator added a new trust to an Active Directory (AD) domain.

#### Prerequisites

- You configured Samba on an IdM client. Afterward, a new trust was added to IdM.
- The DES and RC4 encryption types for Kerberos must be disabled in the trusted AD domain. For security reasons, RHEL 8 does not support these weak encryption types.

#### Procedure

1. Authenticate using the host's keytab:

```
[root@idm_client]# kinit -k
```

2. Use the **ipa idrange-find** command to display both the base ID and the ID range size of the new domain. For example, the following command displays the values for the **ad.example.com** domain:

```
[root@idm_client]# ipa idrange-find --name="AD.EXAMPLE.COM_id_range" --raw
-----
1 range matched
-----
cn: AD.EXAMPLE.COM_id_range
ipabaseid: 1918400000
ipaidrangesize: 200000
ipabaserid: 0
```

```

ipanttrusteddomainsid: S-1-5-21-968346183-862388825-1738313271
iparangetype: ipa-ad-trust
-----
Number of entries returned 1
-----

```

You need the values from the **ipabaseid** and **ipairangesize** attributes in the next steps.

3. To calculate the highest usable ID, use the following formula:

```
maximum_range = ipabaseid + ipairangesize - 1
```

With the values from the previous step, the highest usable ID for the **ad.example.com** domain is **1918599999** (1918400000 + 200000 - 1).

4. Edit the **/etc/samba/smb.conf** file, and add the ID mapping configuration for the domain to the **[global]** section:

```

idmap config AD : range = 1918400000 - 1918599999
idmap config AD : backend = sss

```

Specify the value from **ipabaseid** attribute as the lowest and the computed value from the previous step as the highest value of the range.

5. Restart the **smb** and **winbind** services:

```
[root@idm_client]# systemctl restart smb winbind
```

### Verification steps

1. Authenticate as a user from the new domain and obtain a Kerberos ticket-granting ticket:

```
$ kinit example_user
```

2. List the shares on the Samba server using Kerberos authentication:

```

$ smbclient -L idm_client.idm.example.com -k
lp_load_ex: changing to config backend registry

Sharename      Type      Comment
-----
example        Disk
IPC$           IPC       IPC Service (Samba 4.12.3)
...

```

### 3.6.5. Additional resources

- For details about joining RHEL 8 to an IdM domain, see the [Installing an Identity Management client](#) section in the **Installing Identity Management** guide.

## 3.7. SETTING UP A SAMBA FILE SHARE THAT USES POSIX ACLS

As a Linux service, Samba supports shares with POSIX ACLs. They enable you to manage permissions locally on the Samba server using utilities, such as **chmod**. If the share is stored on a file system that supports extended attributes, you can define ACLs with multiple users and groups.



#### NOTE

If you need to use fine-granular Windows ACLs instead, see [Section 3.9, “Setting up a share that uses Windows ACLs”](#).

Parts of this section were adopted from the [Setting up a Share Using POSIX ACLs](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### 3.7.1. Adding a share that uses POSIX ACLs

This section describes how to create a share named **example** that provides the content of the **/srv/samba/example/** directory, and uses POSIX ACLs.

#### Prerequisites

Samba has been set up in one of the following modes:

- [Standalone server](#)
- [Domain member](#)

#### Procedure

1. Create the folder if it does not exist. For example:

```
# mkdir -p /srv/samba/example/
```

2. If you run SELinux in **enforcing** mode, set the **samba\_share\_t** context on the directory:

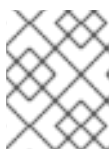
```
# semanage fcontext -a -t samba_share_t "/srv/samba/example(/.*)?"
# restorecon -Rv /srv/samba/example/
```

3. Set file system ACLs on the directory. For details, see:

- [Section 3.7.2, “Setting standard Linux ACLs on a Samba share that uses POSIX ACLs”](#)
- [Section 3.7.3, “Setting extended ACLs on a Samba share that uses POSIX ACLs”](#) .

4. Add the example share to the **/etc/samba/smb.conf** file. For example, to add the share write-enabled:

```
[example]
path = /srv/samba/example/
read only = no
```



#### NOTE

Regardless of the file system ACLs; if you do not set **read only = no**, Samba shares the directory in read-only mode.

5. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

6. Open the required ports and reload the firewall configuration using the **firewall-cmd** utility:

```
# firewall-cmd --permanent --add-service=samba
# firewall-cmd --reload
```

7. Restart the **smb** service:

```
# systemctl restart smb
```

### 3.7.2. Setting standard Linux ACLs on a Samba share that uses POSIX ACLs

The standard ACLs on Linux support setting permissions for one owner, one group, and for all other undefined users. You can use the **chown**, **chgrp**, and **chmod** utility to update the ACLs. If you require precise control, then you use the more complex POSIX ACLs, see [Section 3.7.3, “Setting extended ACLs on a Samba share that uses POSIX ACLs”](#). [Setting extended ACLs on a Samba share that uses POSIX ACLs](#) in the **Deploying different types of servers** documentation.

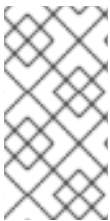
The following procedure sets the owner of the `/srv/samba/example/` directory to the **root** user, grants read and write permissions to the **Domain Users** group, and denies access to all other users.

#### Prerequisites

- The Samba share on which you want to set the ACLs exists.

#### Procedure

```
# chown root:"Domain Users" /srv/samba/example/
# chmod 2770 /srv/samba/example/
```



#### NOTE

Enabling the set-group-ID (SGID) bit on a directory automatically sets the default group for all new files and subdirectories to that of the directory group, instead of the usual behavior of setting it to the primary group of the user who created the new directory entry.

#### Additional resources

- For further details about permissions, see the **chown(1)** and **chmod(1)** man pages.

### 3.7.3. Setting extended ACLs on a Samba share that uses POSIX ACLs

If the file system the shared directory is stored on supports extended ACLs, you can use them to set complex permissions. Extended ACLs can contain permissions for multiple users and groups.

Extended POSIX ACLs enable you to configure complex ACLs with multiple users and groups. However, you can only set the following permissions:

- No access
- Read access
- Write access
- Full control

If you require the fine-granular Windows permissions, such as **Create folder / append data**, configure the share to use Windows ACLs. See [Section 3.9, “Setting up a share that uses Windows ACLs”](#).

The following procedure shows how to enable extended ACLs on a share. Additionally, it contains an example about setting extended ACLs.

### Prerequisites

- The Samba share on which you want to set the ACLs exists.

### Procedure

1. Enable the following parameter in the share’s section in the `/etc/samba/smb.conf` file to enable ACL inheritance of extended ACLs:

```
inherit acls = yes
```

For details, see the parameter description in the `smb.conf(5)` man page.

2. Restart the **smb** service:

```
# systemctl restart smb
```

3. Set the ACLs on the directory. For example:

#### Example 3.2. Setting Extended ACLs

The following procedure sets read, write, and execute permissions for the **Domain Admins** group, read, and execute permissions for the **Domain Users** group, and deny access to everyone else on the `/srv/samba/example/` directory:

1. Disable auto-granting permissions to the primary group of user accounts:

```
# setfacl -m group::--- /srv/samba/example/
# setfacl -m default:group::--- /srv/samba/example/
```

The primary group of the directory is additionally mapped to the dynamic **CREATOR GROUP** principal. When you use extended POSIX ACLs on a Samba share, this principal is automatically added and you cannot remove it.

2. Set the permissions on the directory:

- a. Grant read, write, and execute permissions to the **Domain Admins** group:

```
# setfacl -m group:"DOMAIN\Domain Admins":rwx /srv/samba/example/
```

- b. Grant read and execute permissions to the **Domain Users** group:



```
# setfacl -m group:"DOMAIN\Domain Users":r-x /srv/samba/example/
```

- c. Set permissions for the **other** ACL entry to deny access to users that do not match the other ACL entries:

```
# setfacl -R -m other::--- /srv/samba/example/
```

These settings apply only to this directory. In Windows, these ACLs are mapped to the **This folder only** mode.

3. To enable the permissions set in the previous step to be inherited by new file system objects created in this directory:

```
# setfacl -m default:group:"DOMAIN\Domain Admins":rwx /srv/samba/example/
# setfacl -m default:group:"DOMAIN\Domain Users":r-x /srv/samba/example/
# setfacl -m default:other::--- /srv/samba/example/
```

With these settings, the **This folder only** mode for the principals is now set to **This folder, subfolders, and files**.

Samba maps the permissions set in the procedure to the following Windows ACLs:

Principal	Access	Applies to
<i>Domain\Domain Admins</i>	Full control	This folder, subfolders, and files
<i>Domain\Domain Users</i>	Read & execute	This folder, subfolders, and files
<b>Everyone</b> <sup>[a]</sup>	None	This folder, subfolders, and files
<i>owner (Unix User\owner)</i> <sup>[b]</sup>	Full control	This folder only
<i>primary_group (Unix User\primary_group)</i> <sup>[c]</sup>	None	This folder only
<b>CREATOR OWNER</b> <sup>[d] [e]</sup>	Full control	Subfolders and files only
<b>CREATOR GROUP</b> <sup>[e] [f]</sup>	None	Subfolders and files only

[a] Samba maps the permissions for this principal from the **other** ACL entry.

[b] Samba maps the owner of the directory to this entry.

[c] Samba maps the primary group of the directory to this entry.

[d] On new file system objects, the creator inherits automatically the permissions of this principal.

[e] Configuring or removing these principals from the ACLs not supported on shares that use POSIX ACLs.

[f] On new file system objects, the creator's primary group inherits automatically the permissions of this principal.



## 3.8. SETTING PERMISSIONS ON A SHARE THAT USES POSIX ACLS

Optionally, to limit or grant access to a Samba share, you can set certain parameters in the share's section in the **/etc/samba/smb.conf** file.



### NOTE

Share-based permissions manage if a user, group, or host is able to access a share. These settings do not affect file system ACLs.

Use share-based settings to restrict access to shares, for example, to deny access from specific hosts.

### Prerequisites

- A share with POSIX ACLs has been set up.

### 3.8.1. Configuring user and group-based share access

User and group-based access control enables you to grant or deny access to a share for certain users and groups.

### Prerequisites

- The Samba share on which you want to set user or group-based access exists.

### Procedure

1. For example, to enable all members of the **Domain Users** group to access a share while access is denied for the **user** account, add the following parameters to the share's configuration:

```
valid users = +DOMAIN\Domain Users
invalid users = DOMAINuser
```

The **invalid users** parameter has a higher priority than the **valid users** parameter. For example, if the **user** account is a member of the **Domain Users** group, access is denied to this account when you use the previous example.

2. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

### Additional resources

- For further details, see the parameter descriptions in the **smb.conf(5)** man page.

### 3.8.2. Configuring host-based share access

Host-based access control enables you to grant or deny access to a share based on client's host names, IP addresses, or IP range.

The following procedure explains how to enable the **127.0.0.1** IP address, the **192.0.2.0/24** IP range, and the **client1.example.com** host to access a share, and additionally deny access for the **client2.example.com** host:

### Prerequisites

- The Samba share on which you want to set host-based access exists.

### Procedure

1. Add the following parameters to the configuration of the share in the **/etc/samba/smb.conf** file:

```
hosts allow = 127.0.0.1 192.0.2.0/24 client1.example.com
hosts deny = client2.example.com
```

The **hosts deny** parameter has a higher priority than **hosts allow**. For example, if **client1.example.com** resolves to an IP address that is listed in the **hosts allow** parameter, access for this host is denied.

2. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

### Additional resources

- For further details, see the parameter descriptions in the **smb.conf(5)** man page.

## 3.9. SETTING UP A SHARE THAT USES WINDOWS ACLS

Samba supports setting Windows ACLs on shares and file system object. This enables you to:

- Use the fine-granular Windows ACLs
- Manage share permissions and file system ACLs using Windows

Alternatively, you can configure a share to use POSIX ACLs. For details, see [Section 3.7, “Setting up a Samba file share that uses POSIX ACLs”](#).

Parts of this section were adopted from the [Setting up a Share Using Windows ACLs](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### 3.9.1. Granting the SeDiskOperatorPrivilege privilege

Only users and groups having the **SeDiskOperatorPrivilege** privilege granted can configure permissions on shares that use Windows ACLs.

### Procedure

1. For example, to grant the **SeDiskOperatorPrivilege** privilege to the **DOMAIN\Domain Admins** group:

```
# net rpc rights grant "DOMAIN\Domain Admins" SeDiskOperatorPrivilege -U
"DOMAIN\administrator"
```

```
Enter DOMAINadministrator's password:
Successfully granted rights.
```



#### NOTE

In a domain environment, grant **SeDiskOperatorPrivilege** to a domain group. This enables you to centrally manage the privilege by updating a user's group membership.

- To list all users and groups having **SeDiskOperatorPrivilege** granted:

```
# net rpc rights list privileges SeDiskOperatorPrivilege -U "DOMAINadministrator"
Enter administrator's password:
SeDiskOperatorPrivilege:
  BUILTIN\Administrators
  DOMAIN\Domain Admins
```

### 3.9.2. Enabling Windows ACL support

To configure shares that support Windows ACLs, you must enable this feature in Samba.

#### Prerequisites

- A user share is configured on the Samba server.

#### Procedure

- To enable it globally for all shares, add the following settings to the **[global]** section of the **/etc/samba/smb.conf** file:

```
vfs objects = acl_xattr
map acl inherit = yes
store dos attributes = yes
```

Alternatively, you can enable Windows ACL support for individual shares, by adding the same parameters to a share's section instead.

- Restart the **smb** service:

```
# systemctl restart smb
```

### 3.9.3. Adding a share that uses Windows ACLs

This section describes how to create a share named **example**, that shares the content of the **/srv/samba/example/** directory, and uses Windows ACLs.

#### Procedure

- Create the folder if it does not exist. For example:

```
# mkdir -p /srv/samba/example/
```

- If you run SELinux in **enforcing** mode, set the **samba\_share\_t** context on the directory:

```
# semanage fcontext -a -t samba_share_t "/srv/samba/example(/.*)?"
# restorecon -Rv /srv/samba/example/
```

- Add the example share to the **/etc/samba/smb.conf** file. For example, to add the share write-enabled:

```
[example]
path = /srv/samba/example/
read only = no
```



#### NOTE

Regardless of the file system ACLs; if you do not set **read only = no**, Samba shares the directory in read-only mode.

- If you have not enabled Windows ACL support in the **[global]** section for all shares, add the following parameters to the **[example]** section to enable this feature for this share:

```
vfs objects = acl_xattr
map acl inherit = yes
store dos attributes = yes
```

- Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

- Open the required ports and reload the firewall configuration using the **firewall-cmd** utility:

```
# firewall-cmd --permanent --add-service=samba
# firewall-cmd --reload
```

- Restart the **smb** service:

```
# systemctl restart smb
```

### 3.9.4. Managing share permissions and file system ACLs of a share that uses Windows ACLs

To manage share permissions and file system ACLs on a Samba share that uses Windows ACLs, use a Windows applications, such as **Computer Management**. For details, see the Windows documentation. Alternatively, use the **smbcacs** utility to manage ACLs.



#### NOTE

To modify the file system permissions from Windows, you must use an account that has the **SeDiskOperatorPrivilege** privilege granted.

#### Additional resources

- [Section 3.10, “Managing ACLs on an SMB share using smbcacs”](#)

- [Section 3.9.1, “Granting the SeDiskOperatorPrivilege privilege”](#)

## 3.10. MANAGING ACLS ON AN SMB SHARE USING SMBCACLS

The **smbcacls** utility can list, set, and delete ACLs of files and directories stored on an SMB share. You can use **smbcacls** to manage file system ACLs:

- On a local or remote Samba server that uses advanced Windows ACLs or POSIX ACLs
- On Red Hat Enterprise Linux to remotely manage ACLs on a share hosted on Windows

### 3.10.1. Access control entries

Each ACL entry of a file system object contains Access Control Entries (ACE) in the following format:

```
security_principal:access_right/inheritance_information/permissions
```

#### Example 3.3. Access control entries

If the **AD\Domain Users** group has **Modify** permissions that apply to **This folder, subfolders, and files** on Windows, the ACL contains the following ACE:

```
AD\Domain Users:ALLOWED/OI|CI/CHANGE
```

An ACE contains the following parts:

#### Security principal

The security principal is the user, group, or SID the permissions in the ACL are applied to.

#### Access right

Defines if access to an object is granted or denied. The value can be **ALLOWED** or **DENIED**.

#### Inheritance information

The following values exist:

**Table 3.1. Inheritance settings**

Value	Description	Maps to
<b>OI</b>	Object Inherit	This folder and files
<b>CI</b>	Container Inherit	This folder and subfolders
<b>IO</b>	Inherit Only	The ACE does not apply to the current file or directory
<b>ID</b>	Inherited	The ACE was inherited from the parent directory

Additionally, the values can be combined as follows:

**Table 3.2. Inheritance settings combinations**

Value combinations	Maps to the Windows Applies to setting
<b>O C </b>	This folder, subfolders, and files
<b>O C I O</b>	Subfolders and files only
<b>C I O</b>	Subfolders only
<b>O I O</b>	Files only

## Permissions

This value can be either a hex value that represents one or more Windows permissions or an **smbcacs** alias:

- A hex value that represents one or more Windows permissions.  
The following table displays the advanced Windows permissions and their corresponding value in hex format:

**Table 3.3. Windows permissions and their corresponding smbcacs value in hex format**

Windows permissions	Hex values
Full control	<b>0x001F01FF</b>
Traverse folder / execute file	<b>0x00100020</b>
List folder / read data	<b>0x00100001</b>
Read attributes	<b>0x00100080</b>
Read extended attributes	<b>0x00100008</b>
Create files / write data	<b>0x00100002</b>
Create folders / append data	<b>0x00100004</b>
Write attributes	<b>0x00100100</b>
Write extended attributes	<b>0x00100010</b>
Delete subfolders and files	<b>0x00100040</b>
Delete	<b>0x00110000</b>
Read permissions	<b>0x00120000</b>
Change permissions	<b>0x00140000</b>

Windows permissions	Hex values
Take ownership	0x00180000

Multiple permissions can be combined as a single hex value using the bit-wise **OR** operation. For details, see [Section 3.10.3, “ACE mask calculation”](#).

- An **smbcacs** alias. The following table displays the available aliases:

Table 3.4. Existing **smbcacs** aliases and their corresponding Windows permission

smbcacs alias	Maps to Windows permission
<b>R</b>	Read
<b>READ</b>	Read & execute
<b>W</b>	Special: <ul style="list-style-type: none"><li>◦ Create files / write data</li><li>◦ Create folders / append data</li><li>◦ Write attributes</li><li>◦ Write extended attributes</li><li>◦ Read permissions</li></ul>
<b>D</b>	Delete
<b>P</b>	Change permissions
<b>O</b>	Take ownership
<b>X</b>	Traverse / execute
<b>CHANGE</b>	Modify
<b>FULL</b>	Full control



**NOTE**

You can combine single-letter aliases when you set permissions. For example, you can set **RD** to apply the Windows permission **Read** and **Delete**. However, you can neither combine multiple non-single-letter aliases nor combine aliases and hex values.



### 3.10.2. Displaying ACLs using `smbcacls`

To display ACLs on an SMB share, use the **smbcacls** utility. If you run **smbcacls** without any operation parameter, such as **--add**, the utility displays the ACLs of a file system object.

#### Procedure

For example, to list the ACLs of the root directory of the `//server/example` share:

```
# smbcacls //server/example / -U "DOMAINadministrator"
Enter DOMAINadministrator's password:
REVISION:1
CONTROL:SR|PD|DI|DP
OWNER:AD\Administrators
GROUP:AD\Domain Users
ACL:AD\Administrator:ALLOWED/OI|CI/FULL
ACL:AD\Domain Users:ALLOWED/OI|CI/CHANGE
ACL:AD\Domain Guests:ALLOWED/OI|CI/0x00100021
```

The output of the command displays:

- **REVISION**: The internal Windows NT ACL revision of the security descriptor
- **CONTROL**: Security descriptor control
- **OWNER**: Name or SID of the security descriptor's owner
- **GROUP**: Name or SID of the security descriptor's group
- **ACL** entries. For details, see [Section 3.10.1, "Access control entries"](#).

### 3.10.3. ACE mask calculation

In most situations, when you add or update an ACE, you use the **smbcacls** aliases listed in [Table 3.4, "Existing smbcacls aliases and their corresponding Windows permission"](#).

However, if you want to set advanced Windows permissions as listed in [Table 3.3, "Windows permissions and their corresponding smbcacls value in hex format"](#), you must use the bit-wise **OR** operation to calculate the correct value. You can use the following shell command to calculate the value:

```
# echo $(printf '0x%X' $(( hex_value_1 | hex_value_2 | ... )))
```

#### Example 3.4. Calculating an ACE Mask

You want to set the following permissions:

- Traverse folder / execute file (0x00100020)
- List folder / read data (0x00100001)
- Read attributes (0x00100080)

To calculate the hex value for the previous permissions, enter:

```
# echo $(printf '0x%X' $(( 0x00100020 | 0x00100001 | 0x00100080 )))
0x1000A1
```

Use the returned value when you set or update an ACE.

### 3.10.4. Adding, updating, and removing an ACL using `smbcacs`

Depending on the parameter you pass to the **smbcacs** utility, you can add, update, and remove ACLs from a file or directory.

#### Adding an ACL

To add an ACL to the root of the `//server/example` share that grants **CHANGE** permissions for **This folder, subfolders, and files** to the **AD\Domain Users** group:

```
# smbcacs //server/example / -U "DOMAIN\administrator --add ACL:"AD\Domain  
Users":ALLOWED/OI|CI/CHANGE
```

#### Updating an ACL

Updating an ACL is similar to adding a new ACL. You update an ACL by overriding the ACL using the **--modify** parameter with an existing security principal. If **smbcacs** finds the security principal in the ACL list, the utility updates the permissions. Otherwise the command fails with an error:

```
ACL for SID principal_name not found
```

For example, to update the permissions of the **AD\Domain Users** group and set them to **READ** for **This folder, subfolders, and files**:

```
# smbcacs //server/example / -U "DOMAIN\administrator --modify ACL:"AD\Domain  
Users":ALLOWED/OI|CI/READ
```

#### Deleting an ACL

To delete an ACL, pass the **--delete** parameter with the exact ACL to the **smbcacs** utility. For example:

```
# smbcacs //server/example / -U "DOMAIN\administrator --delete ACL:"AD\Domain  
Users":ALLOWED/OI|CI/READ
```

## 3.11. ENABLING USERS TO SHARE DIRECTORIES ON A SAMBA SERVER

On a Samba server, you can configure that users can share directories without root permissions.

### 3.11.1. Enabling the user shares feature

Before users can share directories, the administrator must enable user shares in Samba.

For example, to enable only members of the local **example** group to create user shares.

#### Procedure

1. Create the local **example** group, if it does not exist:

```
# groupadd example
```

2. Prepare the directory for Samba to store the user share definitions and set its permissions properly. For example:

- a. Create the directory:

```
# mkdir -p /var/lib/samba/usershares/
```

- b. Set write permissions for the **example** group:

```
# chgrp example /var/lib/samba/usershares/
# chmod 1770 /var/lib/samba/usershares/
```

- c. Set the sticky bit to prevent users to rename or delete files stored by other users in this directory.

3. Edit the **/etc/samba/smb.conf** file and add the following to the **[global]** section:

- a. Set the path to the directory you configured to store the user share definitions. For example:

```
usershare path = /var/lib/samba/usershares/
```

- b. Set how many user shares Samba allows to be created on this server. For example:

```
usershare max shares = 100
```

If you use the default of **0** for the **usershare max shares** parameter, user shares are disabled.

- c. Optionally, set a list of absolute directory paths. For example, to configure that Samba only allows to share subdirectories of the **/data** and **/srv** directory to be shared, set:

```
usershare prefix allow list = /data /srv
```

For a list of further user share-related parameters you can set, see the **USERSHARES** section in the **smb.conf(5)** man page.

4. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

5. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

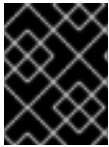
Users are now able to create user shares.

### 3.11.2. Adding a user share

After you enabled the user share feature in Samba, users can share directories on the Samba server without **root** permissions by running the **net usershare add** command.

Synopsis of the **net usershare add** command:

```
net usershare add share_name path [[ comment ] ] [ ACLs ] [ guest_ok=y|n ]
```



### IMPORTANT

If you set ACLs when you create a user share, you must specify the comment parameter prior to the ACLs. To set an empty comment, use an empty string in double quotes.

Note that users can only enable guest access on a user share, if the administrator set **usershare allow guests = yes** in the **[global]** section in the **/etc/samba/smb.conf** file.

#### Example 3.5. Adding a user share

A user wants to share the **/srv/samba/** directory on a Samba server. The share should be named **example**, have no comment set, and should be accessible by guest users. Additionally, the share permissions should be set to full access for the **AD\Domain Users** group and read permissions for other users. To add this share, run as the user:

```
$ net usershare add example /srv/samba/ "" "AD\Domain Users":F,Everyone:R  
guest_ok=yes
```

### 3.11.3. Updating settings of a user share

To update settings of a user share, override the share by using the **net usershare add** command with the same share name and the new settings. See [Section 3.11.2, "Adding a user share"](#).

### 3.11.4. Displaying information about existing user shares

Users can enter the **net usershare info** command on a Samba server to display user shares and their settings.

#### Prerequisites

- A user share is configured on the Samba server.

#### Procedure

1. To display all user shares created by any user:

```
$ net usershare info -l  
[share_1]  
path=/srv/samba/  
comment=  
usershare_acl=Everyone:R,host_name\user:F,  
guest_ok=y  
...
```

To list only shares created by the user who runs the command, omit the **-l** parameter.

2. To display only the information about specific shares, pass the share name or wild cards to the command. For example, to display the information about shares whose name starts with **share\_**:

```
$ net usershare info -l share_*
```

### 3.11.5. Listing user shares

If you want to list only the available user shares without their settings on a Samba server, use the **net usershare list** command.

#### Prerequisites

- A user share is configured on the Samba server.

#### Procedure

1. To list the shares created by any user:

```
$ net usershare list -l
share_1
share_2
...
```

To list only shares created by the user who runs the command, omit the **-l** parameter.

2. To list only specific shares, pass the share name or wild cards to the command. For example, to list only shares whose name starts with **share\_**:

```
$ net usershare list -l share_*
```

### 3.11.6. Deleting a user share

To delete a user share, use the command **net usershare delete** command as the user who created the share or as the **root** user.

#### Prerequisites

- A user share is configured on the Samba server.

#### Procedure

```
$ net usershare delete share_name
```

## 3.12. CONFIGURING A SHARE TO ALLOW ACCESS WITHOUT AUTHENTICATION

In certain situations, you want to share a directory to which users can connect without authentication. To configure this, enable guest access on a share.



#### WARNING

Shares that do not require authentication can be a security risk.

### 3.12.1. Enabling guest access to a share

If guest access is enabled on a share, Samba maps guest connections to the operating system account set in the **guest account** parameter. Guest users can access files on this share if at least one of the following conditions is satisfied:

- The account is listed in file system ACLs
- The POSIX permissions for **other** users allow it

#### Example 3.6. Guest share permissions

If you configured Samba to map the guest account to **nobody**, which is the default, the ACLs in the following example:

- Allow guest users to read **file1.txt**
- Allow guest users to read and modify **file2.txt**
- Prevent guest users to read or modify **file3.txt**

```
-rw-r--r--. 1 root    root    1024 1. Sep 10:00 file1.txt
-rw-r-----. 1 nobody root    1024 1. Sep 10:00 file2.txt
-rw-r-----. 1 root    root    1024 1. Sep 10:00 file3.txt
```

#### Procedure

1. Edit the **/etc/samba/smb.conf** file:
  - a. If this is the first guest share you set up on this server:
    - i. Set **map to guest = Bad User** in the **[global]** section:

```
[global]
...
map to guest = Bad User
```

With this setting, Samba rejects login attempts that use an incorrect password unless the user name does not exist. If the specified user name does not exist and guest access is enabled on a share, Samba treats the connection as a guest log in.

- ii. By default, Samba maps the guest account to the **nobody** account on Red Hat Enterprise Linux. Alternatively, you can set a different account. For example:

```
[global]
...
guest account = user_name
```

The account set in this parameter must exist locally on the Samba server. For security reasons, Red Hat recommends using an account that does not have a valid shell assigned.

- b. Add the **guest ok = yes** setting to the **[example]** share section:

```
[example]
...
guest ok = yes
```

2. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

3. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

## 3.13. CONFIGURING SAMBA FOR MACOS CLIENTS

The **fruit** virtual file system (VFS) Samba module provides enhanced compatibility with Apple server message block (SMB) clients.

### 3.13.1. Optimizing the Samba configuration for providing file shares for macOS clients

This section describes how to configure the **fruit** module for all Samba shares hosted on the server to optimize Samba file shares for macOS clients.



#### NOTE

Red Hat recommends enabling the **fruit** module globally. Clients using macOS negotiate the server server message block version 2 (SMB2) Apple (AAPL) protocol extensions when the client establishes the first connection to the server. If the client first connects to a share without AAPL extensions enabled, the client does not use the extensions for any share of the server.

#### Prerequisites

- Samba is configured as a file server.

#### Procedure

1. Edit the `/etc/samba/smb.conf` file, and enable the **fruit** and **streams\_xattr** VFS modules in the **[global]** section:

```
vfs objects = fruit streams_xattr
```



#### IMPORTANT

You must enable the **fruit** module before enabling **streams\_xattr**. The **fruit** module uses alternate data streams (ADS). For this reason, you must also enable the **streams\_xattr** module.

2. Optionally, to provide macOS Time Machine support on a share, add the following setting to the share configuration in the `/etc/samba/smb.conf` file:

```
fruit:time machine = yes
```

3. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

4. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

### Additional resources

- For further details about the **fruit** VFS module, see the **vfs\_fruit(8)** man page.
- For details about configuring file shares, see:
  - [Section 3.7, “Setting up a Samba file share that uses POSIX ACLs”](#)
  - [Section 3.9, “Setting up a share that uses Windows ACLs”](#).

## 3.14. USING THE SMBCLIENT UTILITY TO ACCESS AN SMB SHARE

The `smbclient` utility enables you to access file shares on an SMB server, similarly to a command-line FTP client. You can use it, for example, to upload and download files to and from a share.

### Prerequisites

- The **samba-client** package is installed.

#### 3.14.1. How the `smbclient` interactive mode works

For example, to authenticate to the **example** share hosted on **server** using the **DOMAIN\user** account:

```
# smbclient -U "DOMAIN\user" //server/example
Enter domain\user's password:
Try "help" to get a list of possible commands.
smb: \>
```

After **smbclient** connected successfully to the share, the utility enters the interactive mode and shows the following prompt:

```
smb: \>
```

To display all available commands in the interactive shell, enter:

```
smb: \> help
```

To display the help for a specific command, enter:

```
smb: \> help command_name
```



## Additional resources

- For further details and descriptions of the commands available in the interactive shell, see the **smbclient(1)** man page.

### 3.14.2. Using smbclient in interactive mode

If you use **smbclient** without the **-c** parameter, the utility enters the interactive mode. The following procedure shows how to connect to an SMB share and download a file from a subdirectory.

#### Procedure

1. Connect to the share:

```
# smbclient -U "DOMAIN\user_name" //server_name/share_name
```

2. Change into the **/example/** directory:

```
smb: \> d /example/
```

3. List the files in the directory:

```
smb: \example\> ls
.           D      0 Thu Nov 1 10:00:00 2018
..          D      0 Thu Nov 1 10:00:00 2018
example.txt N 1048576 Thu Nov 1 10:00:00 2018

9950208 blocks of size 1024. 8247144 blocks available
```

4. Download the **example.txt** file:

```
smb: \example\> get example.txt
getting file \directory\subdirectory\example.txt of size 1048576 as example.txt (511975,0
KiloBytes/sec) (average 170666,7 KiloBytes/sec)
```

5. Disconnect from the share:

```
smb: \example\> exit
```

### 3.14.3. Using smbclient in scripting mode

If you pass the **-c** parameter to **smbclient**, you can automatically execute the commands on the remote SMB share. This enables you to use **smbclient** in scripts.

The following procedure shows how to connect to an SMB share and download a file from a subdirectory.

#### Procedure

- Use the following command to connect to the share, change into the **example** directory, download the **example.txt** file:

```
# smbclient -U DOMAIN\user_name //server_name/share_name -c "cd /example/ ; get
example.txt ; exit"
```

## 3.15. SETTING UP SAMBA AS A PRINT SERVER

If you set up Samba as a print server, clients in your network can use Samba to print. Additionally, Windows clients can, if configured, download the driver from the Samba server.

Parts of this section were adopted from the [Setting up Samba as a Print Server](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### Prerequisites

Samba has been set up in one of the following modes:

- [Standalone server](#)
- [Domain member](#)

### 3.15.1. The Samba spoolssd service

The Samba **spoolssd** is a service that is integrated into the **smbd** service. Enable **spoolssd** in the Samba configuration to significantly increase the performance on print servers with a high number of jobs or printers.

Without **spoolssd**, Samba forks the **smbd** process and initializes the **printcap** cache for each print job. In case of a large number of printers, the **smbd** service can become unresponsive for multiple seconds while the cache is initialized. The **spoolssd** service enables you to start pre-forked **smbd** processes that are processing print jobs without any delays. The main **spoolssd smbd** process uses a low amount of memory, and forks and terminates child processes.

The following procedure explains how to enable the **spoolssd** service.

### Procedure

1. Edit the **[global]** section in the **/etc/samba/smb.conf** file:
  - a. Add the following parameters:

```
rpc_server:spoolss = external
rpc_daemon:spoolssd = fork
```

- b. Optionally, you can set the following parameters:

Parameter	Default	Description
<b>spoolssd:prefork_min_children</b>	5	Minimum number of child processes
<b>spoolssd:prefork_max_children</b>	25	Maximum number of child processes

Parameter	Default	Description
<b>spoolssd:prefork_spawn_rate</b>	5	Samba forks the number of new child processes set in this parameter, up to the value set in <b>spoolssd:prefork_max_children</b> , if a new connection is established
<b>spoolssd:prefork_max_allowed_clients</b>	100	Number of clients, a child process serves
<b>spoolssd:prefork_child_min_life</b>	60	Minimum lifetime of a child process in seconds. 60 seconds is the minimum.

2. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

3. Restart the **smb** service:

```
# systemctl restart smb
```

After you restarted the service, Samba automatically starts **smbd** child processes:

```
# ps axf
...
30903 smbd
30912 \_ smbd
30913 \_ smbd
30914 \_ smbd
30915 \_ smbd
...
```

### 3.15.2. Enabling print server support in Samba

This section explains how to enable the print server support in Samba.

#### Procedure

1. On the Samba server, set up CUPS and add the printer to the CUPS back end. For details about configuring printers in CUPS; see the documentation provided in the CUPS web console ([https://print\\_server\\_host\\_name:631/help](https://print_server_host_name:631/help)) on the print server.



#### NOTE

Samba can only forward the print jobs to CUPS if CUPS is installed locally on the Samba print server.

2. Edit the **/etc/samba/smb.conf** file:

- a. If you want to enable the **spoolssd** service, add the following parameters to the **[global]** section:

```
rpc_server:spoolss = external
rpc_daemon:spoolssd = fork
```

- b. To configure the printing back end, add the **[printers]** section:

```
[printers]
comment = All Printers
path = /var/tmp/
printable = yes
create mask = 0600
```



### IMPORTANT

The **[printers]** share name is hard-coded and cannot be changed.

3. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

4. Open the required ports and reload the firewall configuration using the **firewall-cmd** utility:

```
# firewall-cmd --permanent --add-service=samba
# firewall-cmd --reload
```

5. Restart the **smb** service:

```
# systemctl restart smb
```

After restarting the service, Samba automatically shares all printers that are configured in the CUPS back end. If you want to manually share only specific printers, see [Section 3.15.3, “Manually sharing specific printers”](#).

### 3.15.3. Manually sharing specific printers

If you configured Samba as a print server, by default, Samba shares all printers that are configured in the CUPS back end. The following procedure explains how to share only specific printers.

#### Prerequisites

- Samba is set up as a print server

#### Procedure

1. Edit the **/etc/samba/smb.conf** file:
  - a. In the **[global]** section, disable automatic printer sharing by setting:

```
load printers = no
```

- b. Add a section for each printer you want to share. For example, to share the printer named **example** in the CUPS back end as **Example-Printer** in Samba, add the following section:

```
[Example-Printer]
  path = /var/tmp/
  printable = yes
  printer name = example
```

You do not need individual spool directories for each printer. You can set the same spool directory in the **path** parameter for the printer as you set in the **[printers]** section.

2. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

3. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

## 3.16. SETTING UP AUTOMATIC PRINTER DRIVER DOWNLOADS FOR WINDOWS CLIENTS ON SAMBA PRINT SERVERS

If you are running a Samba print server for Windows clients, you can upload drivers and preconfigure printers. If a user connects to a printer, Windows automatically downloads and installs the driver locally on the client. The user does not require local administrator permissions for the installation. Additionally, Windows applies preconfigured driver settings, such as the number of trays.

Parts of this section were adopted from the [Setting up Automatic Printer Driver Downloads for Windows Clients](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### Prerequisites

- Samba is set up as a print server

### 3.16.1. Basic information about printer drivers

This section provides general information about printer drivers.

#### Supported driver model version

Samba only supports the printer driver model version 3 which is supported in Windows 2000 and later, and Windows Server 2000 and later. Samba does not support the driver model version 4, introduced in Windows 8 and Windows Server 2012. However, these and later Windows versions also support version 3 drivers.

#### Package-aware drivers

Samba does not support package-aware drivers.

#### Preparing a printer driver for being uploaded

Before you can upload a driver to a Samba print server:

- Unpack the driver if it is provided in a compressed format.

- Some drivers require to start a setup application that installs the driver locally on a Windows host. In certain situations, the installer extracts the individual files into the operating system's temporary folder during the setup runs. To use the driver files for uploading:
  - a. Start the installer.
  - b. Copy the files from the temporary folder to a new location.
  - c. Cancel the installation.

Ask your printer manufacturer for drivers that support uploading to a print server.

### Providing 32-bit and 64-bit drivers for a printer to a client

To provide the driver for a printer for both 32-bit and 64-bit Windows clients, you must upload a driver with exactly the same name for both architectures. For example, if you are uploading the 32-bit driver named **Example PostScript** and the 64-bit driver named **Example PostScript (v1.0)**, the names do not match. Consequently, you can only assign one of the drivers to a printer and the driver will not be available for both architectures.

## 3.16.2. Enabling users to upload and preconfigure drivers

To be able to upload and preconfigure printer drivers, a user or a group needs to have the **SePrintOperatorPrivilege** privilege granted. A user must be added into the **printadmin** group. Red Hat Enterprise Linux automatically creates this group when you install the **samba** package. The **printadmin** group gets assigned the lowest available dynamic system GID that is lower than 1000.

### Procedure

1. For example, to grant the **SePrintOperatorPrivilege** privilege to the **printadmin** group:

```
# net rpc rights grant "printadmin" SePrintOperatorPrivilege -U
"DOMAINadministrator"
Enter DOMAINadministrator's password:
Successfully granted rights.
```



### NOTE

In a domain environment, grant **SePrintOperatorPrivilege** to a domain group. This enables you to centrally manage the privilege by updating a user's group membership.

2. To list all users and groups having **SePrintOperatorPrivilege** granted:

```
# net rpc rights list privileges SePrintOperatorPrivilege -U "DOMAINadministrator"
Enter administrator's password:
SePrintOperatorPrivilege:
BUILTIN\Administrators
DOMAIN\printadmin
```

## 3.16.3. Setting up the print\$ share

Windows operating systems download printer drivers from a share named **print\$** from a print server. This share name is hard-coded in Windows and cannot be changed.

The following procedure explains how to share the `/var/lib/samba/drivers/` directory as **print\$**, and enable members of the local **printadmin** group to upload printer drivers.

## Procedure

1. Add the **[print\$]** section to the `/etc/samba/smb.conf` file:

```
[print$]
  path = /var/lib/samba/drivers/
  read only = no
  write list = @printadmin
  force group = @printadmin
  create mask = 0664
  directory mask = 2775
```

Using these settings:

- Only members of the **printadmin** group can upload printer drivers to the share.
  - The group of new created files and directories will be set to **printadmin**.
  - The permissions of new files will be set to **664**.
  - The permissions of new directories will be set to **2775**.
2. To upload only 64-bit drivers for all printers, include this setting in the **[global]** section in the `/etc/samba/smb.conf` file:

```
spoolss: architecture = Windows x64
```

Without this setting, Windows only displays drivers for which you have uploaded at least the 32-bit version.

3. Verify the `/etc/samba/smb.conf` file:

```
# testparm
```

4. Reload the Samba configuration

```
# smbcontrol all reload-config
```

5. Create the **printadmin** group if it does not exist:

```
# groupadd printadmin
```

6. Grant the **SePrintOperatorPrivilege** privilege to the **printadmin** group.

```
# net rpc rights grant "printadmin" SePrintOperatorPrivilege -U
"DOMAINadministrator"
Enter DOMAINadministrator's password:
Successfully granted rights.
```

7. If you run SELinux in **enforcing** mode, set the **samba\_share\_t** context on the directory:

```
# semanage fcontext -a -t samba_share_t "/var/lib/samba/drivers(/.*)?"
# restorecon -Rv /var/lib/samba/drivers/
```

8. Set the permissions on the `/var/lib/samba/drivers/` directory:

- If you use POSIX ACLs, set:

```
# chgrp -R "printadmin" /var/lib/samba/drivers/
# chmod -R 2775 /var/lib/samba/drivers/
```

- If you use Windows ACLs, set:

Principal	Access	Apply to
<b>CREATOR OWNER</b>	Full control	Subfolders and files only
<b>Authenticated Users</b>	Read & execute, List folder contents, Read	This folder, subfolders, and files
<b>printadmin</b>	Full control	This folder, subfolders, and files

For details about setting ACLs on Windows, see the Windows documentation.

## Additional resources

- [Section 3.16.2, “Enabling users to upload and preconfigure drivers”](#) .

### 3.16.4. Creating a GPO to enable clients to trust the Samba print server

For security reasons, recent Windows operating systems prevent clients from downloading non-package-aware printer drivers from an untrusted server. If your print server is a member in an AD, you can create a Group Policy Object (GPO) in your domain to trust the Samba server.

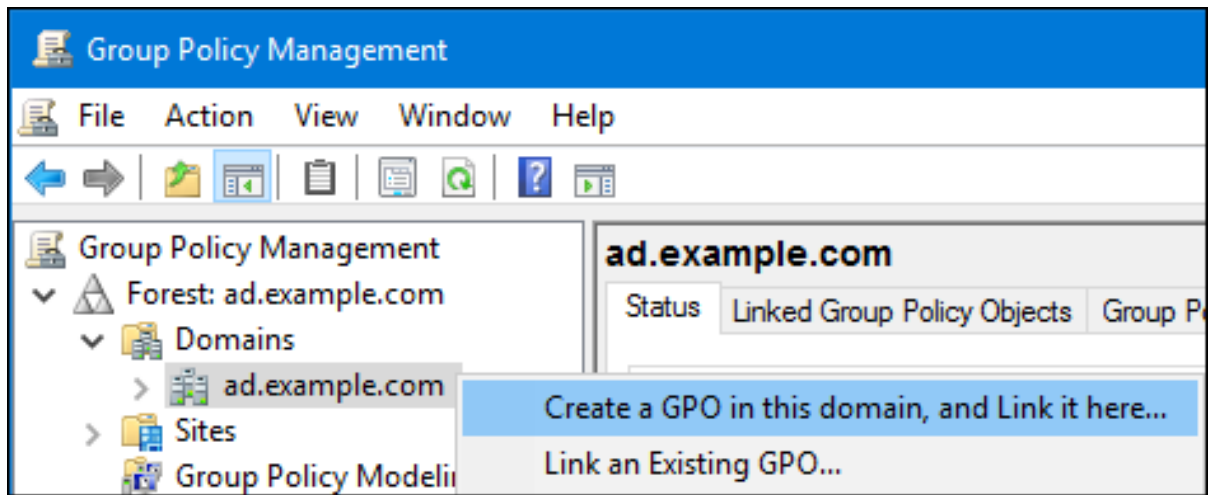
## Prerequisites

- The Samba print server is a member of an AD domain.
- The Windows computer you are using to create the GPO must have the Windows Remote Server Administration Tools (RSAT) installed. For details, see the Windows documentation.

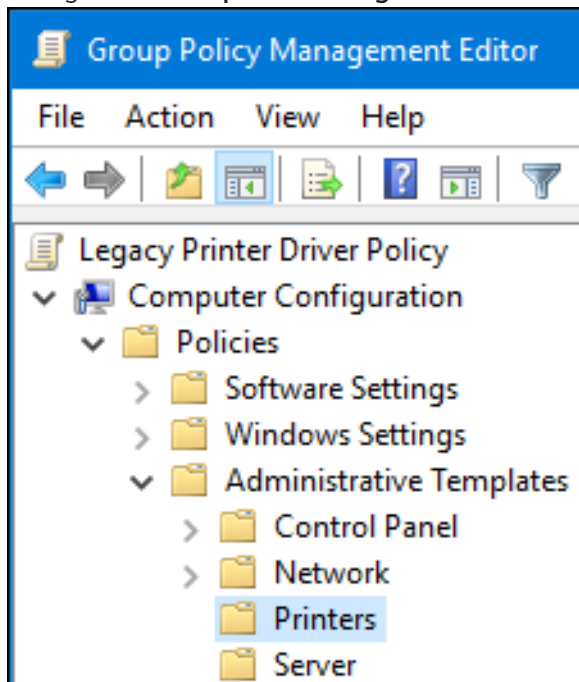
## Procedure

1. Log into a Windows computer using an account that is allowed to edit group policies, such as the AD domain **Administrator** user.
2. Open the **Group Policy Management Console**.
3. Right-click to your AD domain and select **Create a GPO in this domain, and Link it here**.

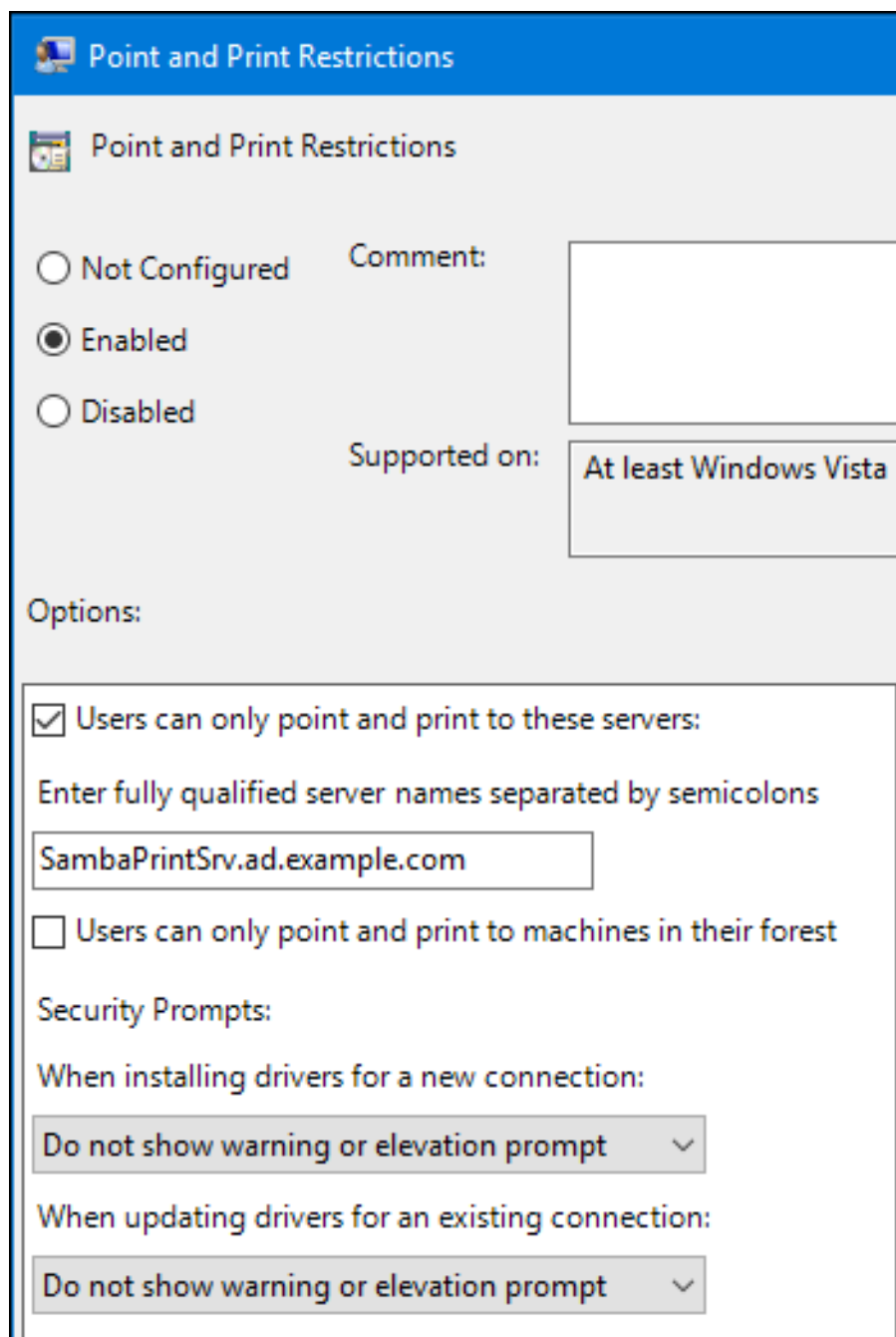




4. Enter a name for the GPO, such as **Legacy Printer Driver Policy** and click **OK**. The new GPO will be displayed under the domain entry.
5. Right-click to the newly-created GPO and select **Edit** to open the **Group Policy Management Editor**.
6. Navigate to **Computer Configuration → Policies → Administrative Templates → Printers**.



7. On the right side of the window, double-click **Point and Print Restriction** to edit the policy:
  - a. Enable the policy and set the following options:
    - i. Select **Users can only point and print to these servers** and enter the fully-qualified domain name (FQDN) of the Samba print server to the field next to this option.
    - ii. In both check boxes under **Security Prompts**, select **Do not show warning or elevation prompt**.



**Point and Print Restrictions**

**Point and Print Restrictions**

☐ Not Configured      Comment:

☒ Enabled

☐ Disabled

Supported on:

Options:

☒ Users can only point and print to these servers:

Enter fully qualified server names separated by semicolons

☐ Users can only point and print to machines in their forest

Security Prompts:

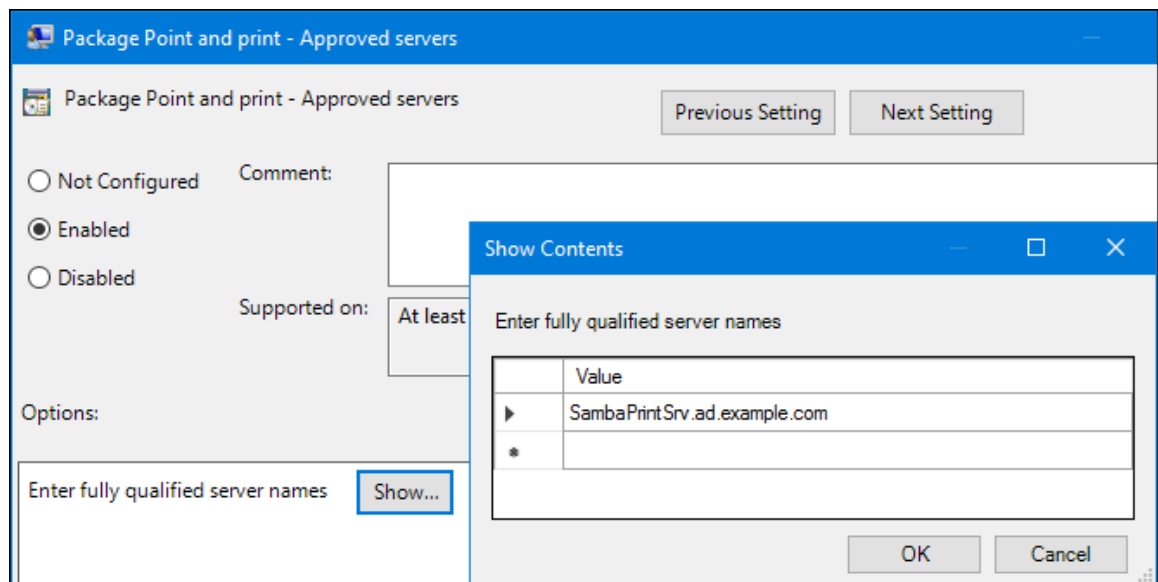
When installing drivers for a new connection:

▾

When updating drivers for an existing connection:

▾

- b. Click OK.
8. Double-click **Package Point and Print - Approved servers** to edit the policy:
    - a. Enable the policy and click the **Show** button.
    - b. Enter the FQDN of the Samba print server.



c. Close both the **Show Contents** and the policy's properties window by clicking **OK**.

9. Close the **Group Policy Management Editor**.

10. Close the **Group Policy Management Console**.

After the Windows domain members applied the group policy, printer drivers are automatically downloaded from the Samba server when a user connects to a printer.

### Additional resources

- For further details about using group policies, see the Windows documentation.

### 3.16.5. Uploading drivers and preconfiguring printers

Use the **Print Management** application on a Windows client to upload drivers and preconfigure printers hosted on the Samba print server. For further details, see the Windows documentation.

## 3.17. TUNING THE PERFORMANCE OF A SAMBA SERVER

This chapter describes what settings can improve the performance of Samba in certain situations, and which settings can have a negative performance impact.

Parts of this section were adopted from the [Performance Tuning](#) documentation published in the Samba Wiki. License: [CC BY 4.0](#). Authors and contributors: See the [history](#) tab on the Wiki page.

### Prerequisites

- Samba is set up as a file or print server

### 3.17.1. Setting the SMB protocol version

Each new SMB version adds features and improves the performance of the protocol. The recent Windows and Windows Server operating systems always supports the latest protocol version. If Samba also uses the latest protocol version, Windows clients connecting to Samba benefit from the performance improvements. In Samba, the default value of the server max protocol is set to the latest supported stable SMB protocol version.

**NOTE**

To always have the latest stable SMB protocol version enabled, do not set the **server max protocol** parameter. If you set the parameter manually, you will need to modify the setting with each new version of the SMB protocol, to have the latest protocol version enabled.

The following procedure explains how to use the default value in the **server max protocol** parameter.

**Procedure**

1. Remove the **server max protocol** parameter from the **[global]** section in the **/etc/samba/smb.conf** file.
2. Reload the Samba configuration

```
# smbcontrol all reload-config
```

**3.17.2. Tuning shares with directories that contain a large number of files**

Linux supports case-sensitive file names. For this reason, Samba needs to scan directories for uppercase and lowercase file names when searching or accessing a file. You can configure a share to create new files only in lowercase or uppercase, which improves the performance.

**Prerequisites**

- Samba is configured as a file server

**Procedure**

1. Rename all files on the share to lowercase.

**NOTE**

Using the settings in this procedure, files with names other than in lowercase will no longer be displayed.

2. Set the following parameters in the share's section:

```
case sensitive = true
default case = lower
preserve case = no
short preserve case = no
```

For details about the parameters, see their descriptions in the **smb.conf(5)** man page.

3. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

4. Reload the Samba configuration:

```
# smbcontrol all reload-config
```

After you applied these settings, the names of all newly created files on this share use lowercase. Because of these settings, Samba no longer needs to scan the directory for uppercase and lowercase, which improves the performance.

### 3.17.3. Settings that can have a negative performance impact

By default, the kernel in Red Hat Enterprise Linux is tuned for high network performance. For example, the kernel uses an auto-tuning mechanism for buffer sizes. Setting the **socket options** parameter in the `/etc/samba/smb.conf` file overrides these kernel settings. As a result, setting this parameter decreases the Samba network performance in most cases.

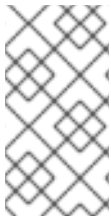
To use the optimized settings from the Kernel, remove the **socket options** parameter from the **[global]** section in the `/etc/samba/smb.conf`.

## 3.18. CONFIGURING SAMBA TO BE COMPATIBLE WITH CLIENTS THAT REQUIRE AN SMB VERSION LOWER THAN THE DEFAULT

Samba uses a reasonable and secure default value for the minimum server message block (SMB) version it supports. However, if you have clients that require an older SMB version, you can configure Samba to support it.

### 3.18.1. Setting the minimum SMB protocol version supported by a Samba server

In Samba, the **server min protocol** parameter in the `/etc/samba/smb.conf` file defines the minimum server message block (SMB) protocol version the Samba server supports. This section describes how to change the minimum SMB protocol version.



#### NOTE

By default, Samba on RHEL 8.2 and later supports only SMB2 and newer protocol versions. Red Hat recommends to not use the deprecated SMB1 protocol. However, if your environment requires SMB1, you can manually set the **server min protocol** parameter to **NT1** to re-enable SMB1.

#### Prerequisites

- Samba is installed and configured.

#### Procedure

1. Edit the `/etc/samba/smb.conf` file, add the **server min protocol** parameter, and set the parameter to the minimum SMB protocol version the server should support. For example, to set the minimum SMB protocol version to **SMB3**, add:

```
server min protocol = SMB3
```

2. Restart the **smb** service:

```
# systemctl restart smb
```

#### Additional resources

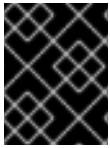
- For a list of protocol versions you can set in **server min protocol** parameter, see the description of the **server max protocol** parameter in the **smb.conf(5)** man page.

## 3.19. FREQUENTLY USED SAMBA COMMAND-LINE UTILITIES

This chapter describes frequently used commands when working with a Samba server.

### 3.19.1. Using the `net ads join` and `net rpc join` commands

Using the **join** subcommand of the **net** utility, you can join Samba to an AD or NT4 domain. To join the domain, you must create the **/etc/samba/smb.conf** file manually, and optionally update additional configurations, such as PAM.



#### IMPORTANT

Red Hat recommends using the **realm** utility to join a domain. The **realm** utility automatically updates all involved configuration files.

#### Procedure

1. Manually create the **/etc/samba/smb.conf** file with the following settings:

- For an AD domain member:

```
[global]
workgroup = domain_name
security = ads
passdb backend = tdbsam
realm = AD_REALM
```

- For an NT4 domain member:

```
[global]
workgroup = domain_name
security = user
passdb backend = tdbsam
```

2. Add an ID mapping configuration for the \* default domain and for the domain you want to join to the **[global]** section in the **/etc/samba/smb.conf** file.
3. Verify the **/etc/samba/smb.conf** file:

```
# testparm
```

4. Join the domain as the domain administrator:

- To join an AD domain:

```
# net ads join -U "DOMAIN\administrator"
```

- To join an NT4 domain:

```
# net rpc join -U "DOMAIN\administrator"
```

- Append the **winbind** source to the **passwd** and **group** database entry in the **/etc/nsswitch.conf** file:

```
passwd:  files winbind
group:   files winbind
```

- Enable and start the **winbind** service:

```
# systemctl enable --now winbind
```

- Optionally, configure PAM using the **authselect** utility.  
For details, see the **authselect(8)** man page.
- Optionally for AD environments, configure the Kerberos client.  
For details, see the documentation of your Kerberos client.

### Additional resources

- [Section 3.5.1, “Joining a RHEL system to an AD domain”](#) .
- [Section 3.4, “Understanding and configuring Samba ID mapping”](#) .

### 3.19.2. Using the net rpc rights command

In Windows, you can assign privileges to accounts and groups to perform special operations, such as setting ACLs on a share or upload printer drivers. On a Samba server, you can use the **net rpc rights** command to manage privileges.

#### Listing privileges you can set

To list all available privileges and their owners, use the **net rpc rights list** command. For example:

```
# net rpc rights list -U "DOMAINadministrator"
Enter DOMAINadministrator's password:
SeMachineAccountPrivilege  Add machines to domain
SeTakeOwnershipPrivilege   Take ownership of files or other objects
    SeBackupPrivilege       Back up files and directories
    SeRestorePrivilege      Restore files and directories
SeRemoteShutdownPrivilege  Force shutdown from a remote system
SePrintOperatorPrivilege   Manage printers
    SeAddUsersPrivilege     Add users and groups to the domain
SeDiskOperatorPrivilege    Manage disk shares
    SeSecurityPrivilege     System security
```

#### Granting privileges

To grant a privilege to an account or group, use the **net rpc rights grant** command.

For example, grant the **SePrintOperatorPrivilege** privilege to the **DOMAINprintadmin** group:

```
# net rpc rights grant "DOMAINprintadmin" SePrintOperatorPrivilege -U
"DOMAINadministrator"
Enter DOMAINadministrator's password:
Successfully granted rights.
```

#### Revoking privileges

To revoke a privilege from an account or group, use the **net rpc rights revoke** command.

For example, to revoke the **SePrintOperatorPrivilege** privilege from the **DOMAIN\printadmin** group:

```
# net rpc rights remove "DOMAIN\printadmin" SePrintOperatorPrivilege -U
"DOMAIN\administrator"
Enter DOMAIN\administrator's password:
Successfully revoked rights.
```

### 3.19.3. Using the net rpc share command

The **net rpc share** command provides the capability to list, add, and remove shares on a local or remote Samba or Windows server.

#### Listing shares

To list the shares on an SMB server, use the **net rpc share list** command. Optionally, pass the **-S server\_name** parameter to the command to list the shares of a remote server. For example:

```
# net rpc share list -U "DOMAIN\administrator" -S server_name
Enter DOMAIN\administrator's password:
IPC$
share_1
share_2
...
```



#### NOTE

Shares hosted on a Samba server that have **browseable = no** set in their section in the **/etc/samba/smb.conf** file are not displayed in the output.

#### Adding a share

The **net rpc share add** command enables you to add a share to an SMB server.

For example, to add a share named **example** on a remote Windows server that shares the **C:\example\** directory:

```
# net rpc share add example="C:\example" -U "DOMAIN\administrator" -S server_name
```



#### NOTE

You must omit the trailing backslash in the path when specifying a Windows directory name.

To use the command to add a share to a Samba server:

- The user specified in the **-U** parameter must have the **SeDiskOperatorPrivilege** privilege granted on the destination server.
- You must write a script that adds a share section to the **/etc/samba/smb.conf** file and reloads Samba. The script must be set in the **add share command** parameter in the **[global]** section in **/etc/samba/smb.conf**. For further details, see the **add share command** description in the **smb.conf(5)** man page.



### Removing a share

The **net rpc share delete** command enables you to remove a share from an SMB server.

For example, to remove the share named `example` from a remote Windows server:

```
# net rpc share delete example -U "DOMAINadministrator" -S server_name
```

To use the command to remove a share from a Samba server:

- The user specified in the **-U** parameter must have the **SeDiskOperatorPrivilege** privilege granted.
- You must write a script that removes the share's section from the `/etc/samba/smb.conf` file and reloads Samba. The script must be set in the **delete share command** parameter in the **[global]** section in `/etc/samba/smb.conf`. For further details, see the **delete share command** description in the **smb.conf(5)** man page.

### 3.19.4. Using the net user command

The **net user** command enables you to perform the following actions on an AD DC or NT4 PDC:

- List all user accounts
- Add users
- Remove Users



#### NOTE

Specifying a connection method, such as **ads** for AD domains or **rpc** for NT4 domains, is only required when you list domain user accounts. Other user-related subcommands can auto-detect the connection method.

Pass the **-U user\_name** parameter to the command to specify a user that is allowed to perform the requested action.

#### Listing domain user accounts

To list all users in an AD domain:

```
# net ads user -U "DOMAINadministrator"
```

To list all users in an NT4 domain:

```
# net rpc user -U "DOMAINadministrator"
```

#### Adding a user account to the domain

On a Samba domain member, you can use the **net user add** command to add a user account to the domain.

For example, add the **user** account to the domain:

1. Add the account:

```
# net user add user password -U "DOMAINadministrator"
User user added
```

- Optionally, use the remote procedure call (RPC) shell to enable the account on the AD DC or NT4 PDC. For example:

```
# net rpc shell -U DOMAINadministrator -S DC_or_PDC_name
Talking to domain DOMAIN (S-1-5-21-1424831554-512457234-5642315751)

net rpc> user edit disabled user: no
Set user's disabled flag from [yes] to [no]

net rpc> exit
```

### Deleting a user account from the domain

On a Samba domain member, you can use the **net user delete** command to remove a user account from the domain.

For example, to remove the **user** account from the domain:

```
# net user delete user -U "DOMAINadministrator"
User user deleted
```

## 3.19.5. Using the rpcclient utility

The **rpcclient** utility enables you to manually execute client-side Microsoft Remote Procedure Call (MS-RPC) functions on a local or remote SMB server. However, most of the features are integrated into separate utilities provided by Samba. Use **rpcclient** only for testing MS-PRC functions.

### Prerequisites

- The **samba-client** package is installed.

### Examples

For example, you can use the **rpcclient** utility to:

- Manage the printer Spool Subsystem (SPOOLSS).

#### Example 3.7. Assigning a Driver to a Printer

```
# rpcclient server_name -U "DOMAINadministrator" -c 'setdriver "printer_name"
"driver_name"'
Enter DOMAINadministrators password:
Successfully set printer_name to driver driver_name.
```

- Retrieve information about an SMB server.

#### Example 3.8. Listing all File Shares and Shared Printers

```
# rpcclient server_name -U "DOMAINadministrator" -c 'netshareenum'
Enter DOMAINadministrators password:
netname: Example_Share
remark:
```

```

path: C:\srv\samba\example_share\
password:
netname: Example_Printer
remark:
path: C:\var\spool\samba\
password:

```

- Perform actions using the Security Account Manager Remote (SAMR) protocol.

### Example 3.9. Listing Users on an SMB Server

```

# rpcclient server_name -U "DOMAINadministrator" -c 'enumdomusers'
Enter DOMAINadministrators password:
user:[user1] rid:[0x3e8]
user:[user2] rid:[0x3e9]

```

If you run the command against a standalone server or a domain member, it lists the users in the local database. Running the command against an AD DC or NT4 PDC lists the domain users.

### Additional resources

For a complete list of supported subcommands, see the **COMMANDS** section in the **rpcclient(1)** man page.

### 3.19.6. Using the samba-regedit application

Certain settings, such as printer configurations, are stored in the registry on the Samba server. You can use the ncurses-based **samba-regedit** application to edit the registry of a Samba server.

Path: ...AL\_MACHINE/SOFTWARE/Microsoft/Windows NT/CurrentVersion/Print/Printers/

Key	Value
<b>Name</b>	<b>Name</b>   <b>Type</b>   <b>Data</b>
+Example-Printer	Attributes   REG_DWORD   0x00001848 (6216)
	ChangeID   REG_DWORD   0x00160374 (1442676)
	Datatype   REG_SZ   RAW
	Default Priority   REG_DWORD   0x00000001 (1)
	Description   REG_SZ
	Location   REG_SZ
	Name   REG_SZ   Example-Printer
	Parameters   REG_SZ
	Port   REG_SZ   Samba Printer Port
	Print Processor   REG_SZ   winprint
	Printer Driver   REG_SZ   Example Printer Driver
	Priority   REG_DWORD   0x00000001 (1)
	Security   REG_BINARY   (248 bytes)
	Separator File   REG_SZ
	Share Name   REG_SZ   Example-Printer
	StartTime   REG_DWORD   0x00000000 (0)
	Status   REG_DWORD   0x00000000 (0)
	UntilTime   REG_DWORD   0x00000000 (0)

[n] New Value [d] Del Value [ENTER] Edit [b] Edit binary **VALUES**  
 [TAB] Switch sections [q] Quit [UP] List up [DOWN] List down [/] Search [x] Next

### Prerequisites

- The **samba-client** package is installed.

## Procedure

To start the application, enter:

```
# samba-regedit
```

Use the following keys:

- Cursor up and cursor down: Navigate through the registry tree and the values.
- **Enter**: Opens a key or edits a value.
- **Tab**: Switches between the **Key** and **Value** pane.
- **Ctrl+C**: Closes the application.

### 3.19.7. Using the smbcontrol utility

The **smbcontrol** utility enables you to send command messages to the **smbd**, **nmbd**, **winbindd**, or all of these services. These control messages instruct the service, for example, to reload its configuration.

The procedure in this section shows how to reload the configuration of the **smbd**, **nmbd**, **winbindd** services by sending the **reload-config** message type to the **all** destination.

#### Prerequisites

- The **samba-common-tools** package is installed.

#### Procedure

```
# smbcontrol all reload-config
```

#### Additional resources

For further details and a list of available command message types, see the **smbcontrol(1)** man page.

### 3.19.8. Using the smbpasswd utility

The **smbpasswd** utility manages user accounts and passwords in the local Samba database.

#### Prerequisites

- The **samba-common-tools** package is installed.

#### Procedure

1. If you run the command as a user, **smbpasswd** changes the Samba password of the user who run the command. For example:

```
[user@server ~]$ smbpasswd
New SMB password: password
Retype new SMB password: password
```

2. If you run **smbpasswd** as the **root** user, you can use the utility, for example, to:

- Create a new user:

```
[root@server ~]# smbpasswd -a user_name
New SMB password: password Retype new SMB password: [command]password
Added user user_name.
```



#### NOTE

Before you can add a user to the Samba database, you must create the account in the local operating system. See the [Adding a new user from the command line](#) section in the Configuring basic system settings guide.

- Enable a Samba user:

```
[root@server ~]# smbpasswd -e user_name
Enabled user user_name.
```

- Disable a Samba user:

```
[root@server ~]# smbpasswd -x user_name
Disabled user ser_name
```

- Delete a user:

```
[root@server ~]# smbpasswd -x user_name
Deleted user user_name.
```

### Additional resources

For further details, see the **smbpasswd(8)** man page.

### 3.19.9. Using the smbstatus utility

The **smbstatus** utility reports on:

- Connections per PID of each **smbd** daemon to the Samba server. This report includes the user name, primary group, SMB protocol version, encryption, and signing information.
- Connections per Samba share. This report includes the PID of the **smbd** daemon, the IP of the connecting machine, the time stamp when the connection was established, encryption, and signing information.
- A list of locked files. The report entries include further details, such as opportunistic lock (oplock) types

### Prerequisites

- The **samba** package is installed.
- The **smbd** service is running.

### Procedure

**# smbstatus**

Samba version 4.12.3

PID	Username	Group	Machine	Protocol Version	Encryption	Signing
-----						
963	DOMA/Madministrator	DOMA/Mdomain users	client-pc	(ipv4:192.0.2.1:57786)	SMB3_02	-
-	AES-128-CMAC					

Service	pid	Machine	Connected at	Encryption	Signing:
-----					
example	969	192.0.2.1	Thu Nov 1 10:00:00 2018 CEST	-	AES-128-CMAC

Locked files:

Pid	Uid	DenyMode	Access	R/W	Oplock	SharePath	Name	Time
-----								
969	10000	DENY_WRITE	0x120089	RDONLY	LEASE(RWH)	/srv/samba/example	file.txt	Thu Nov 1 10:00:00 2018

**Additional resources**

For further details, see the **smbstatus(1)** man page.

**3.19.10. Using the smbtar utility**

The **smbtar** utility backs up the content of an SMB share or a subdirectory of it and stores the content in a **tar** archive. Alternatively, you can write the content to a tape device.

**Prerequisites**

- The **samba-client** package is installed.

**Procedure**

- Use the following command to back up the content of the **demo** directory on the **//server/example/** share and store the content in the **/root/example.tar** archive:

```
# smbtar -s server -x example -u user_name -p password -t /root/example.tar
```

**Additional resources**

For further details, see the **smbtar(1)** man page.

**3.19.11. Using the wbinfo utility**

The **wbinfo** utility queries and returns information created and used by the **winbindd** service.

**Prerequisites**

- The **samba-winbind-clients** package is installed.

**Procedure**

You can use **wbinfo**, for example, to:

- List domain users:

```
# wbinfo -u
AD\administrator
AD\guest
...
```

- List domain groups:

```
# wbinfo -g
AD\domain computers
AD\domain admins
AD\domain users
...
```

- Display the SID of a user:

```
# wbinfo --name-to-sid="AD\administrator"
S-1-5-21-1762709870-351891212-3141221786-500 SID_USER (1)
```

- Display information about domains and trusts:

```
# wbinfo --trusted-domains --verbose
```

Domain Name	DNS Domain	Trust Type	Transitive	In	Out
BUILTIN	None	Yes	Yes	Yes	
server	None	Yes	Yes	Yes	
DOMAIN1	domain1.example.com	None	Yes	Yes	Yes
DOMAIN2	domain2.example.com	External	No	Yes	Yes

## Additional resources

For further details, see the **wbinfo(1)** man page.

## 3.20. RELATED INFORMATION

- The Red Hat Samba packages include manual pages for all Samba commands and configuration files the package installs. For example, to display the man page of the **/etc/samba/smb.conf** file that explains all configuration parameters you can set in this file:

```
# man smb.conf
```

- The **/usr/share/docs/samba-version/** directory contains general documentation, example scripts, and LDAP schema files, provided by the Samba project.
- [Red Hat Cluster Storage Administration Guide](#) : Provides information about setting up Samba and the Clustered Trivial Database (CTDB) to share directories stored on an GlusterFS volume.
- For details about mounting an SMB share on Red Hat Enterprise Linux, see [Mounting an SMB Share on Red Hat Enterprise Linux](#).

## CHAPTER 4. EXPORTING NFS SHARES

As a system administrator, you can use the NFS server to share a directory on your system over network.

### 4.1. INTRODUCTION TO NFS

This section explains the basic concepts of the NFS service.

A Network File System (NFS) allows remote hosts to mount file systems over a network and interact with those file systems as though they are mounted locally. This enables you to consolidate resources onto centralized servers on the network.

The NFS server refers to the **/etc/exports** configuration file to determine whether the client is allowed to access any exported file systems. Once verified, all file and directory operations are available to the user.

### 4.2. SUPPORTED NFS VERSIONS

This section lists versions of NFS supported in Red Hat Enterprise Linux and their features.

Currently, Red Hat Enterprise Linux 8 supports the following major versions of NFS:

- NFS version 3 (NFSv3) supports safe asynchronous writes and is more robust at error handling than the previous NFSv2; it also supports 64-bit file sizes and offsets, allowing clients to access more than 2 GB of file data.
- NFS version 4 (NFSv4) works through firewalls and on the Internet, no longer requires an **rpcbind** service, supports Access Control Lists (ACLs), and utilizes stateful operations.

NFS version 2 (NFSv2) is no longer supported by Red Hat.

#### Default NFS version

The default NFS version in Red Hat Enterprise Linux 8 is 4.2. NFS clients attempt to mount using NFSv4.2 by default, and fall back to NFSv4.1 when the server does not support NFSv4.2. The mount later falls back to NFSv4.0 and then to NFSv3.

#### Features of minor NFS versions

Following are the features of NFSv4.2 in Red Hat Enterprise Linux 8:

##### Server-side copy

Enables the NFS client to efficiently copy data without wasting network resources using the **copy\_file\_range()** system call.

##### Sparse files

Enables files to have one or more *holes*, which are unallocated or uninitialized data blocks consisting only of zeroes. The **lseek()** operation in NFSv4.2 supports **seek\_hole()** and **seek\_data()**, which enables applications to map out the location of holes in the sparse file.

##### Space reservation

Permits storage servers to reserve free space, which prohibits servers to run out of space. NFSv4.2 supports the **allocate()** operation to reserve space, the **deallocate()** operation to unreserve space, and the **fallocate()** operation to preallocate or deallocate space in a file.

##### Labeled NFS

Enforces data access rights and enables SELinux labels between a client and a server for individual files on an NFS file system.



## Layout enhancements

Provides the **layoutstats()** operation, which enables some Parallel NFS (pNFS) servers to collect better performance statistics.

Following are the features of NFSv4.1:

- Enhances performance and security of network, and also includes client-side support for pNFS.
- No longer requires a separate TCP connection for callbacks, which allows an NFS server to grant delegations even when it cannot contact the client: for example, when NAT or a firewall interferes.
- Provides exactly once semantics (except for reboot operations), preventing a previous issue whereby certain operations sometimes returned an inaccurate result if a reply was lost and the operation was sent twice.

## 4.3. THE TCP AND UDP PROTOCOLS IN NFSV3 AND NFSV4

NFSv4 requires the Transmission Control Protocol (TCP) running over an IP network.

NFSv3 could also use the User Datagram Protocol (UDP) in earlier Red Hat Enterprise Linux versions. In Red Hat Enterprise Linux 8, NFS over UDP is no longer supported. By default, UDP is disabled in the NFS server.

## 4.4. SERVICES REQUIRED BY NFS

This section lists system services that are required for running an NFS server or mounting NFS shares. Red Hat Enterprise Linux starts these services automatically.

Red Hat Enterprise Linux uses a combination of kernel-level support and service processes to provide NFS file sharing. All NFS versions rely on Remote Procedure Calls (RPC) between clients and servers. To share or mount NFS file systems, the following services work together depending on which version of NFS is implemented:

### **nfsd**

The NFS server kernel module that services requests for shared NFS file systems.

### **rpcbind**

Accepts port reservations from local RPC services. These ports are then made available (or advertised) so the corresponding remote RPC services can access them. The **rpcbind** service responds to requests for RPC services and sets up connections to the requested RPC service. This is not used with NFSv4.

### **rpc.mountd**

This process is used by an NFS server to process **MOUNT** requests from NFSv3 clients. It checks that the requested NFS share is currently exported by the NFS server, and that the client is allowed to access it. If the mount request is allowed, the **nfs-mountd** service replies with a Success status and provides the File-Handle for this NFS share back to the NFS client.

### **rpc.nfsd**

This process enables explicit NFS versions and protocols the server advertises to be defined. It works with the Linux kernel to meet the dynamic demands of NFS clients, such as providing server threads each time an NFS client connects. This process corresponds to the **nfs-server** service.

### **lockd**

This is a kernel thread that runs on both clients and servers. It implements the Network Lock Manager (NLM) protocol, which enables NFSv3 clients to lock files on the server. It is started automatically whenever the NFS server is run and whenever an NFS file system is mounted.

### **rpc.statd**

This process implements the Network Status Monitor (NSM) RPC protocol, which notifies NFS clients when an NFS server is restarted without being gracefully brought down. The **rpc-statd** service is started automatically by the **nfs-server** service, and does not require user configuration. This is not used with NFSv4.

### **rpc.rquotad**

This process provides user quota information for remote users. The **rpc-rquotad** service is started automatically by the **nfs-server** service and does not require user configuration.

### **rpc.idmapd**

This process provides NFSv4 client and server upcalls, which map between on-the-wire NFSv4 names (strings in the form of **user@domain**) and local UIDs and GIDs. For **idmapd** to function with NFSv4, the **/etc/idmapd.conf** file must be configured. At a minimum, the **Domain** parameter should be specified, which defines the NFSv4 mapping domain. If the NFSv4 mapping domain is the same as the DNS domain name, this parameter can be skipped. The client and server must agree on the NFSv4 mapping domain for ID mapping to function properly.

Only the NFSv4 server uses **rpc.idmapd**, which is started by the **nfs-idmapd** service. The NFSv4 client uses the keyring-based **nfsidmap** utility, which is called by the kernel on-demand to perform ID mapping. If there is a problem with **nfsidmap**, the client falls back to using **rpc.idmapd**.

## **The RPC services with NFSv4**

The mounting and locking protocols have been incorporated into the NFSv4 protocol. The server also listens on the well-known TCP port 2049. As such, NFSv4 does not need to interact with **rpcbind**, **lockd**, and **rpc-statd** services. The **nfs-mountd** service is still required on the NFS server to set up the exports, but is not involved in any over-the-wire operations.

### **Additional resources**

- To configure an NFSv4-only server, which does not require **rpcbind**, see [Section 4.14](#), “Configuring an NFSv4-only server”.

## **4.5. NFS HOST NAME FORMATS**

This section describes different formats that you can use to specify a host when mounting or exporting an NFS share.

You can specify the host in the following formats:

### **Single machine**

Either of the following:

- A fully-qualified domain name (that can be resolved by the server)
- Host name (that can be resolved by the server)
- An IP address.

### **IP networks**

Either of the following formats is valid:

- ***a.b.c.d/z***, where ***a.b.c.d*** is the network and ***z*** is the number of bits in the netmask; for example **192.168.0.0/24**.
- ***a.b.c.d/netmask***, where ***a.b.c.d*** is the network and ***netmask*** is the netmask; for example, **192.168.100.8/255.255.255.0**.

## Netgroups

The **@group-name** format, where **group-name** is the NIS netgroup name.

## 4.6. NFS SERVER CONFIGURATION

This section describes the syntax and options of two ways to configure exports on an NFS server:

- Manually editing the **/etc/exports** configuration file
- Using the **exportfs** utility on the command line

### 4.6.1. The /etc/exports configuration file

The **/etc/exports** file controls which file systems are exported to remote hosts and specifies options. It follows the following syntax rules:

- Blank lines are ignored.
- To add a comment, start a line with the hash mark (**#**).
- You can wrap long lines with a backslash (**\**).
- Each exported file system should be on its own individual line.
- Any lists of authorized hosts placed after an exported file system must be separated by space characters.
- Options for each of the hosts must be placed in parentheses directly after the host identifier, without any spaces separating the host and the first parenthesis.

### Export entry

Each entry for an exported file system has the following structure:

```
export host(options)
```

It is also possible to specify multiple hosts, along with specific options for each host. To do so, list them on the same line as a space-delimited list, with each host name followed by its respective options (in parentheses), as in:

```
export host1(options1) host2(options2) host3(options3)
```

In this structure:

### **export**

The directory being exported

### **host**

The host or network to which the export is being shared

## options

The options to be used for host

### Example 4.1. A simple `/etc/exports` file

In its simplest form, the `/etc/exports` file only specifies the exported directory and the hosts permitted to access it:

```
/exported/directory bob.example.com
```

Here, **bob.example.com** can mount `/exported/directory/` from the NFS server. Because no options are specified in this example, NFS uses default options.

## IMPORTANT

The format of the `/etc/exports` file is very precise, particularly in regards to use of the space character. Remember to always separate exported file systems from hosts and hosts from one another with a space character. However, there should be no other space characters in the file except on comment lines.

For example, the following two lines do not mean the same thing:

```
/home bob.example.com(rw)
/home bob.example.com (rw)
```

The first line allows only users from **bob.example.com** read and write access to the `/home` directory. The second line allows users from **bob.example.com** to mount the directory as read-only (the default), while the rest of the world can mount it read/write.

## Default options

The default options for an export entry are:

### ro

The exported file system is read-only. Remote hosts cannot change the data shared on the file system. To allow hosts to make changes to the file system (that is, read and write), specify the `rw` option.

### sync

The NFS server will not reply to requests before changes made by previous requests are written to disk. To enable asynchronous writes instead, specify the option **async**.

### wdelay

The NFS server will delay writing to the disk if it suspects another write request is imminent. This can improve performance as it reduces the number of times the disk must be accessed by separate write commands, thereby reducing write overhead. To disable this, specify the **no\_wdelay** option, which is available only if the default `sync` option is also specified.

### root\_squash

This prevents root users connected remotely (as opposed to locally) from having root privileges; instead, the NFS server assigns them the user ID **nobody**. This effectively "squashes" the power of the remote root user to the lowest local user, preventing possible unauthorized writes on the remote server. To disable root squashing, specify the **no\_root\_squash** option.

To squash every remote user (including root), use the **all\_squash** option. To specify the user and group IDs that the NFS server should assign to remote users from a particular host, use the **anonuid** and **anongid** options, respectively, as in:

```
export host(anonuid=uid,anongid=gid)
```

Here, *uid* and *gid* are user ID number and group ID number, respectively. The **anonuid** and **anongid** options enable you to create a special user and group account for remote NFS users to share.

By default, access control lists (ACLs) are supported by NFS under Red Hat Enterprise Linux. To disable this feature, specify the **no\_acl** option when exporting the file system.

### Default and overridden options

Each default for every exported file system must be explicitly overridden. For example, if the **rw** option is not specified, then the exported file system is shared as read-only. The following is a sample line from **/etc/exports** which overrides two default options:

```
/another/exported/directory 192.168.0.3(rw,async)
```

In this example, **192.168.0.3** can mount **/another/exported/directory/** read and write, and all writes to disk are asynchronous.

## 4.6.2. The **exportfs** utility

The **exportfs** utility enables the root user to selectively export or unexport directories without restarting the NFS service. When given the proper options, the **exportfs** utility writes the exported file systems to **/var/lib/nfs/xtab**. Because the **nfs-mountd** service refers to the **xtab** file when deciding access privileges to a file system, changes to the list of exported file systems take effect immediately.

### Common **exportfs** options

The following is a list of commonly-used options available for **exportfs**:

#### **-r**

Causes all directories listed in **/etc/exports** to be exported by constructing a new export list in **/etc/lib/nfs/xtab**. This option effectively refreshes the export list with any changes made to **/etc/exports**.

#### **-a**

Causes all directories to be exported or unexported, depending on what other options are passed to **exportfs**. If no other options are specified, **exportfs** exports all file systems specified in **/etc/exports**.

#### **-o file-systems**

Specifies directories to be exported that are not listed in **/etc/exports**. Replace *file-systems* with additional file systems to be exported. These file systems must be formatted in the same way they are specified in **/etc/exports**. This option is often used to test an exported file system before adding it permanently to the list of exported file systems.

#### **-i**

Ignores **/etc/exports**; only options given from the command line are used to define exported file systems.

#### **-u**

Unexports all shared directories. The command **exportfs -ua** suspends NFS file sharing while keeping all NFS services up. To re-enable NFS sharing, use **exportfs -r**.

#### **-v**

Verbose operation, where the file systems being exported or unexported are displayed in greater detail when the **exportfs** command is executed.

If no options are passed to the **exportfs** utility, it displays a list of currently exported file systems.

#### Additional resources

- For information on different methods for specifying host names, see [Section 4.5, “NFS host name formats”](#).
- For a complete list of export options, see the **exports(5)** man page.
- For more information about the **exportfs** utility, see the **exportfs(8)** man page.

## 4.7. NFS AND RPCBIND

This section explains the purpose of the **rpcbind** service, which is required by NFSv3.

The **rpcbind** service maps Remote Procedure Call (RPC) services to the ports on which they listen. RPC processes notify **rpcbind** when they start, registering the ports they are listening on and the RPC program numbers they expect to serve. The client system then contacts **rpcbind** on the server with a particular RPC program number. The **rpcbind** service redirects the client to the proper port number so it can communicate with the requested service.

Because RPC-based services rely on **rpcbind** to make all connections with incoming client requests, **rpcbind** must be available before any of these services start.

Access control rules for **rpcbind** affect all RPC-based services. Alternatively, it is possible to specify access control rules for each of the NFS RPC daemons.

#### Additional resources

- For the precise syntax of access control rules, see the **rpc.mountd(8)** and **rpc.statd(8)** man pages.

## 4.8. INSTALLING NFS

This procedure installs all packages necessary to mount or export NFS shares.

#### Procedure

- Install the **nfs-utils** package:

```
# yum install nfs-utils
```

## 4.9. STARTING THE NFS SERVER

This procedure describes how to start the NFS server, which is required to export NFS shares.

#### Prerequisites

- For servers that support NFSv2 or NFSv3 connections, the **rpcbind** service must be running. To verify that **rpcbind** is active, use the following command:

■

```
$ systemctl status rpcbind
```

If the service is stopped, start and enable it:

```
$ systemctl enable --now rpcbind
```

### Procedure

- To start the NFS server and enable it to start automatically at boot, use the following command:

```
# systemctl enable --now nfs-server
```

### Additional resources

- To configure an NFSv4-only server, which does not require **rpcbind**, see [Section 4.14](#), “Configuring an NFSv4-only server”.

## 4.10. TROUBLESHOOTING NFS AND RPCBIND

Because the **rpcbind** service provides coordination between RPC services and the port numbers used to communicate with them, it is useful to view the status of current RPC services using **rpcbind** when troubleshooting. The **rpcinfo** utility shows each RPC-based service with port numbers, an RPC program number, a version number, and an IP protocol type (TCP or UDP).

### Procedure

1. To make sure the proper NFS RPC-based services are enabled for **rpcbind**, use the following command:

```
# rpcinfo -p
```

#### Example 4.2. rpcinfo -p command output

The following is sample output from this command:

```
program vers proto  port  service
100000  4  tcp   111  portmapper
100000  3  tcp   111  portmapper
100000  2  tcp   111  portmapper
100000  4  udp   111  portmapper
100000  3  udp   111  portmapper
100000  2  udp   111  portmapper
100005  1  udp  20048 mountd
100005  1  tcp  20048 mountd
100005  2  udp  20048 mountd
100005  2  tcp  20048 mountd
100005  3  udp  20048 mountd
100005  3  tcp  20048 mountd
100024  1  udp  37769 status
100024  1  tcp  49349 status
100003  3  tcp   2049 nfs
100003  4  tcp   2049 nfs
100227  3  tcp   2049 nfs_acl
```

```
100021 1 udp 56691 nlockmgr
100021 3 udp 56691 nlockmgr
100021 4 udp 56691 nlockmgr
100021 1 tcp 46193 nlockmgr
100021 3 tcp 46193 nlockmgr
100021 4 tcp 46193 nlockmgr
```

If one of the NFS services does not start up correctly, **rpcbind** will be unable to map RPC requests from clients for that service to the correct port.

2. In many cases, if NFS is not present in **rpcinfo** output, restarting NFS causes the service to correctly register with **rpcbind** and begin working:

```
# systemctl restart nfs-server
```

### Additional resources

- For more information and a list of **rpcinfo** options, see the **rpcinfo(8)** man page.
- To configure an NFSv4-only server, which does not require **rpcbind**, see [Section 4.14, “Configuring an NFSv4-only server”](#).

## 4.11. CONFIGURING THE NFS SERVER TO RUN BEHIND A FIREWALL

NFS requires the **rpcbind** service, which dynamically assigns ports for RPC services and can cause issues for configuring firewall rules. This procedure describes how to configure the NFS server to work behind a firewall.

### Procedure

1. To allow clients to access NFS shares behind a firewall, set which ports the RPC services run on in the **[mountd]** section of the **/etc/nfs.conf** file:

```
[mountd]

port=port-number
```

This adds the **-p port-number** option to the **rpc.mount** command line: **rpc.mount -p port-number**.

2. To allow clients to access NFS shares behind a firewall, configure the firewall by running the following commands on the NFS server:

```
firewall-cmd --permanent --add-service mountd
firewall-cmd --permanent --add-service rpc-bind
firewall-cmd --permanent --add-service nfs
firewall-cmd --permanent --add-port=<mountd-port>/tcp
firewall-cmd --permanent --add-port=<mountd-port>/udp
firewall-cmd --reload
```

In the commands, replace **<mountd-port>** with the intended port or a port range. When specifying a port range, use the **--add-port=<mountd-port>-<mountd-port>/udp** syntax.



3. To allow NFSv4.0 callbacks to pass through firewalls, set **/proc/sys/fs/nfs/nfs\_callback\_tcpport** and allow the server to connect to that port on the client.  
This step is not needed for NFSv4.1 or higher, and the other ports for **mountd**, **statd**, and **lockd** are not required in a pure NFSv4 environment.
4. To specify the ports to be used by the RPC service **nlockmgr**, set the port number for the **nlm\_tcpport** and **nlm\_udpport** options in the **/etc/modprobe.d/lockd.conf** file.
5. Restart the NFS server:

```
# systemctl restart nfs-server
```

If NFS fails to start, check **/var/log/messages**. Commonly, NFS fails to start if you specify a port number that is already in use.

6. Confirm the changes have taken effect:

```
# rpcinfo -p
```

### Additional resources

- To configure an NFSv4-only server, which does not require **rpcbind**, see [Section 4.14](#), “Configuring an NFSv4-only server”.

## 4.12. EXPORTING RPC QUOTA THROUGH A FIREWALL

If you export a file system that uses disk quotas, you can use the quota Remote Procedure Call (RPC) service to provide disk quota data to NFS clients.

### Procedure

1. Enable and start the **rpc-rquotad** service:

```
# systemctl enable --now rpc-rquotad
```



#### NOTE

The **rpc-rquotad** service is, if enabled, started automatically after starting the **nfs-server** service.

2. To make the quota RPC service accessible behind a firewall, the TCP (or UDP, if UDP is enabled) port 875 need to be open. The default port number is defined in the **/etc/services** file. You can override the default port number by appending **-p port-number** to the **RPCRQUOTADOPTS** variable in the **/etc/sysconfig/rpc-rquotad** file.
3. By default, remote hosts can only read quotas. If you want to allow clients to set quotas, append the **-S** option to the **RPCRQUOTADOPTS** variable in the **/etc/sysconfig/rpc-rquotad** file.
4. Restart **rpc-rquotad** for the changes in the **/etc/sysconfig/rpc-rquotad** file to take effect:

```
# systemctl restart rpc-rquotad
```

## 4.13. ENABLING NFS OVER RDMA (NFSORDMA)

The remote direct memory access (RDMA) service works automatically in Red Hat Enterprise Linux 8 if there is RDMA-capable hardware present.

### Procedure

1. Install the **rdma-core** package:

```
# yum install rdma-core
```

2. To enable automatic loading of NFSoRDMA *server* modules, add the **SVCRDMA\_LOAD=yes** option on a new line in the **/etc/rdma/rdma.conf** configuration file.  
The **rdma=20049** option in the **[nfsd]** section of the **/etc/nfs.conf** file specifies the port number on which the NFSoRDMA service listens for clients. The RFC 5667 standard specifies that servers must listen on port **20049** when providing NFSv4 services over RDMA.

The **/etc/rdma/rdma.conf** file contains a line that sets the **XPRTRDMA\_LOAD=yes** option by default, which requests the **rdma** service to load the NFSoRDMA *client* module.

3. Restart the **nfs-server** service:

```
# systemctl restart nfs-server
```

### Additional resources

- The RFC 5667 standard: <https://tools.ietf.org/html/rfc5667>.

## 4.14. CONFIGURING AN NFSV4-ONLY SERVER

As an NFS server administrator, you can configure the NFS server to support only NFSv4, which minimizes the number of open ports and running services on the system.

### 4.14.1. Benefits and drawbacks of an NFSv4-only server

This section explains the benefits and drawbacks of configuring the NFS server to only support NFSv4.

By default, the NFS server supports NFSv3 and NFSv4 connections in Red Hat Enterprise Linux 8. However, you can also configure NFS to support only NFS version 4.0 and later. This minimizes the number of open ports and running services on the system, because NFSv4 does not require the **rpcbind** service to listen on the network.

When your NFS server is configured as NFSv4-only, clients attempting to mount shares using NFSv3 fail with an error like the following:

```
Requested NFS version or transport protocol is not supported.
```

Optionally, you can also disable listening for the **RPCBIND**, **MOUNT**, and **NSM** protocol calls, which are not necessary in the NFSv4-only case.

The effects of disabling these additional options are:

- Clients that attempt to mount shares from your server using NFSv3 become unresponsive.

- The NFS server itself is unable to mount NFSv3 file systems.

#### 4.14.2. Configuring the NFS server to support only NFSv4

This procedure describes how to configure your NFS server to support only NFS version 4.0 and later.

##### Procedure

1. Disable NFSv3 by adding the following lines to the **[nfsd]** section of the **/etc/nfs.conf** configuration file:

```
[nfsd]

vers3=no
```

2. Optionally, disable listening for the **RPCBIND**, **MOUNT**, and **NSM** protocol calls, which are not necessary in the NFSv4-only case. Disable related services:

```
# systemctl mask --now rpc-statd.service rpcbind.service rpcbind.socket
```

3. Restart the NFS server:

```
# systemctl restart nfs-server
```

The changes take effect as soon as you start or restart the NFS server.

#### 4.14.3. Verifying the NFSv4-only configuration

This procedure describes how to verify that your NFS server is configured in the NFSv4-only mode by using the **netstat** utility.

##### Procedure

- Use the **netstat** utility to list services listening on the TCP and UDP protocols:

```
# netstat --listening --tcp --udp
```

##### Example 4.3. Output on an NFSv4-only server

The following is an example **netstat** output on an NFSv4-only server; listening for **RPCBIND**, **MOUNT**, and **NSM** is also disabled. Here, **nfs** is the only listening NFS service:

```
# netstat --listening --tcp --udp

Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp      0      0 0.0.0.0:ssh             0.0.0.0:*               LISTEN
tcp      0      0 0.0.0.0:nfs             0.0.0.0:*               LISTEN
tcp6     0      0 [::]:ssh               [::]:*                  LISTEN
tcp6     0      0 [::]:nfs                [::]:*                  LISTEN
udp      0      0 localhost:locald:bootpc 0.0.0.0:*
```

**Example 4.4. Output before configuring an NFSv4-only server**

In comparison, the **netstat** output before configuring an NFSv4-only server includes the **sunrpc** and **mountd** services:

```
# netstat --listening --tcp --udp

Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
tcp    0      0 0.0.0.0:ssh             0.0.0.0:*               LISTEN
tcp    0      0 0.0.0.0:40189           0.0.0.0:*               LISTEN
tcp    0      0 0.0.0.0:46813           0.0.0.0:*               LISTEN
tcp    0      0 0.0.0.0:nfs             0.0.0.0:*               LISTEN
tcp    0      0 0.0.0.0:sunrpc           0.0.0.0:*               LISTEN
tcp    0      0 0.0.0.0:mountd           0.0.0.0:*               LISTEN
tcp6   0      0 [::]:ssh                [::]:*                  LISTEN
tcp6   0      0 [::]:51227              [::]:*                  LISTEN
tcp6   0      0 [::]:nfs                 [::]:*                  LISTEN
tcp6   0      0 [::]:sunrpc              [::]:*                  LISTEN
tcp6   0      0 [::]:mountd              [::]:*                  LISTEN
tcp6   0      0 [::]:45043              [::]:*                  LISTEN
udp    0      0 localhost:1018          0.0.0.0:*
udp    0      0 localhost.locald:bootpc 0.0.0.0:*
udp    0      0 0.0.0.0:mountd          0.0.0.0:*
udp    0      0 0.0.0.0:46672           0.0.0.0:*
udp    0      0 0.0.0.0:sunrpc           0.0.0.0:*
udp    0      0 0.0.0.0:33494           0.0.0.0:*
udp6   0      0 [::]:33734              [::]:*
udp6   0      0 [::]:mountd              [::]:*
udp6   0      0 [::]:sunrpc              [::]:*
udp6   0      0 [::]:40243              [::]:*
```

## 4.15. RELATED INFORMATION

- The Linux NFS wiki: [https://linux-nfs.org/wiki/index.php/Main\\_Page](https://linux-nfs.org/wiki/index.php/Main_Page)

## CHAPTER 5. SECURING NFS

To minimize NFS security risks and protect data on the server, consider the following sections when exporting NFS file systems on a server or mounting them on a client.

### 5.1. NFS SECURITY WITH AUTH\_SYS AND EXPORT CONTROLS

NFS provides the following traditional options in order to control access to exported files:

- The server restricts which hosts are allowed to mount which file systems either by IP address or by host name.
- The server enforces file system permissions for users on NFS clients in the same way it does for local users. Traditionally, NFS does this using the **AUTH\_SYS** call message (also called **AUTH\_UNIX**), which relies on the client to state the UID and GIDs of the user. Be aware that this means that a malicious or misconfigured client might easily get this wrong and allow a user access to files that it should not.

To limit the potential risks, administrators often limits the access to read-only or squash user permissions to a common user and group ID. Unfortunately, these solutions prevent the NFS share from being used in the way it was originally intended.

Additionally, if an attacker gains control of the DNS server used by the system exporting the NFS file system, they can point the system associated with a particular hostname or fully qualified domain name to an unauthorized machine. At this point, the unauthorized machine *is* the system permitted to mount the NFS share, because no username or password information is exchanged to provide additional security for the NFS mount.

Wildcards should be used sparingly when exporting directories through NFS, as it is possible for the scope of the wildcard to encompass more systems than intended.

#### Additional resources

- To secure NFS and **rpcbind**, use, for example, **nftables** and **firewalld**. For details about configuring these frameworks, see the **nft(8)** and **firewalld-cmd(1)** man pages.

### 5.2. NFS SECURITY WITH AUTH\_GSS

All version of NFS support RPCSEC\_GSS and the Kerberos mechanism.

Unlike AUTH\_SYS, with the RPCSEC\_GSS Kerberos mechanism, the server does not depend on the client to correctly represent which user is accessing the file. Instead, cryptography is used to authenticate users to the server, which prevents a malicious client from impersonating a user without having that user's Kerberos credentials. Using the RPCSEC\_GSS Kerberos mechanism is the most straightforward way to secure mounts because after configuring Kerberos, no additional setup is needed.

### 5.3. CONFIGURING AN NFS SERVER AND CLIENT TO USE KERBEROS

Kerberos is a network authentication system that allows clients and servers to authenticate to each other by using symmetric encryption and a trusted third party, the KDC. Red Hat recommends using Identity Management (IdM) for setting up Kerberos.

#### Prerequisites

- The Kerberos Key Distribution Centre (**KDC**) is installed and configured.

### Procedure

1.
  - Create the **nfs/hostname.domain@REALM** principal on the NFS server side.
  - Create the **host/hostname.domain@REALM** principal on both the server and the client side.
  - Add the corresponding keys to keytabs for the client and server.
2. On the server side, use the **sec=** option to enable the wanted security flavors. To enable all security flavors as well as non-cryptographic mounts:

```
/export *(sec=sys:krb5:krb5i:krb5p)
```

Valid security flavors to use with the **sec=** option are:

- **sys**: no cryptographic protection, the default
  - **krb5**: authentication only
  - **krb5i**: integrity protection
  - **krb5p**: privacy protection
3. On the client side, add **sec=krb5** (or **sec=krb5i**, or **sec=krb5p**, depending on the setup) to the mount options:

```
# mount -o sec=krb5 server:/export /mnt
```

### Additional resources

- If you need to write files as root on the Kerberos-secured NFS share and keep root ownership on these files, see <https://access.redhat.com/articles/4040141>. Note that this configuration is not recommended.
- For more information on NFS configuration, see the **exports(5)** and **nfs(5)** man pages.

## 5.4. NFSV4 SECURITY OPTIONS

NFSv4 includes ACL support based on the Microsoft Windows NT model, not the POSIX model, because of the Microsoft Windows NT model's features and wide deployment.

Another important security feature of NFSv4 is the removal of the use of the **MOUNT** protocol for mounting file systems. The **MOUNT** protocol presented a security risk because of the way the protocol processed file handles.

## 5.5. FILE PERMISSIONS ON MOUNTED NFS EXPORTS

Once the NFS file system is mounted as either read or read and write by a remote host, the only protection each shared file has is its permissions. If two users that share the same user ID value mount the same NFS file system on different client systems, they can modify each others' files. Additionally,

anyone logged in as root on the client system can use the **su -** command to access any files with the NFS share.

By default, access control lists (ACLs) are supported by NFS under Red Hat Enterprise Linux. Red Hat recommends to keep this feature enabled.

By default, NFS uses *root squashing* when exporting a file system. This sets the user ID of anyone accessing the NFS share as the root user on their local machine to **nobody**. Root squashing is controlled by the default option **root\_squash**; for more information about this option, see [Section 4.6, “NFS server configuration”](#).

When exporting an NFS share as read-only, consider using the **all\_squash** option. This option makes every user accessing the exported file system take the user ID of the **nobody** user.

## CHAPTER 6. ENABLING PNFS SCSI LAYOUTS IN NFS

You can configure the NFS server and client to use the pNFS SCSI layout for accessing data. pNFS SCSI is beneficial in use cases that involve longer-duration single-client access to a file.

### Prerequisites

- Both the client and the server must be able to send SCSI commands to the same block device. That is, the block device must be on a shared SCSI bus.
- The block device must contain an XFS file system.
- The SCSI device must support SCSI Persistent Reservations as described in the SCSI-3 Primary Commands specification.

### 6.1. THE PNFS TECHNOLOGY

The pNFS architecture improves the scalability of NFS. When a server implements pNFS, the client is able to access data through multiple servers concurrently. This can lead to performance improvements.

pNFS supports the following storage protocols or layouts on RHEL:

- Files
- Flexfiles
- SCSI

### 6.2. PNFS SCSI LAYOUTS

The SCSI layout builds on the work of pNFS block layouts. The layout is defined across SCSI devices. It contains a sequential series of fixed-size blocks as logical units (LUs) that must be capable of supporting SCSI persistent reservations. The LU devices are identified by their SCSI device identification.

pNFS SCSI performs well in use cases that involve longer-duration single-client access to a file. An example might be a mail server or a virtual machine housing a cluster.

#### Operations between the client and the server

When an NFS client reads from a file or writes to it, the client performs a **LAYOUTGET** operation. The server responds with the location of the file on the SCSI device. The client might need to perform an additional operation of **GETDEVICEINFO** to determine which SCSI device to use. If these operations work correctly, the client can issue I/O requests directly to the SCSI device instead of sending **READ** and **WRITE** operations to the server.

Errors or contention between clients might cause the server to recall layouts or not issue them to the clients. In those cases, the clients fall back to issuing **READ** and **WRITE** operations to the server instead of sending I/O requests directly to the SCSI device.

To monitor the operations, see [Section 6.7, “Monitoring pNFS SCSI layouts functionality”](#).

#### Device reservations

pNFS SCSI handles fencing through the assignment of reservations. Before the server issues layouts to clients, it reserves the SCSI device to ensure that only registered clients may access the device. If a client can issue commands to that SCSI device but is not registered with the device, many operations



from the client on that device fail. For example, the **blkid** command on the client fails to show the UUID of the XFS file system if the server has not given a layout for that device to the client.

The server does not remove its own persistent reservation. This protects the data within the file system on the device across restarts of clients and servers. In order to repurpose the SCSI device, you might need to manually remove the persistent reservation on the NFS server.

## 6.3. CHECKING FOR A SCSI DEVICE COMPATIBLE WITH PNFS

This procedure checks if a SCSI device supports the pNFS SCSI layout.

### Prerequisites

- Install the **sg3\_utils** package:

```
# yum install sg3_utils
```

### Procedure

- On both the server and client, check for the proper SCSI device support:

```
# sg_persist --in --report-capabilities --verbose path-to-scsi-device
```

Ensure that the *Persist Through Power Loss Active* (**PTPL\_A**) bit is set.

#### Example 6.1. A SCSI device that supports pNFS SCSI

The following is an example of **sg\_persist** output for a SCSI device that supports pNFS SCSI. The **PTPL\_A** bit reports **1**.

```
inquiry cdb: 12 00 00 00 24 00
Persistent Reservation In cmd: 5e 02 00 00 00 00 00 20 00 00
LIO-ORG block11 4.0
Peripheral device type: disk
Report capabilities response:
Compatible Reservation Handling(CRH): 1
Specify Initiator Ports Capable(SIP_C): 1
All Target Ports Capable(ATP_C): 1
Persist Through Power Loss Capable(PTPL_C): 1
Type Mask Valid(TMV): 1
Allow Commands: 1
Persist Through Power Loss Active(PTPL_A): 1
Support indicated in Type mask:
Write Exclusive, all registrants: 1
Exclusive Access, registrants only: 1
Write Exclusive, registrants only: 1
Exclusive Access: 1
Write Exclusive: 1
Exclusive Access, all registrants: 1
```

### Additional resources

- The **sg\_persist(8)** man page

## 6.4. SETTING UP PNFS SCSI ON THE SERVER

This procedure configures an NFS server to export a pNFS SCSI layout.

### Procedure

1. On the server, mount the XFS file system created on the SCSI device.
2. Configure the NFS server to export NFS version 4.1 or higher. Set the following option in the **[nfsd]** section of the **/etc/nfs.conf** file:

```
[nfsd]
vers4.1=y
```

3. Configure the NFS server to export the XFS file system over NFS with the **pnfs** option:

#### Example 6.2. An entry in **/etc/exports** to export pNFS SCSI

The following entry in the **/etc/exports** configuration file exports the file system mounted at **/exported/directory/** to the **allowed.example.com** client as a pNFS SCSI layout:

```
/exported/directory allowed.example.com(pnfs)
```

### Additional resources

- For more information on configuring an NFS server, see [Chapter 4, Exporting NFS shares](#).

## 6.5. SETTING UP PNFS SCSI ON THE CLIENT

This procedure configures an NFS client to mount a pNFS SCSI layout.

### Prerequisites

- The NFS server is configured to export an XFS file system over pNFS SCSI. See [Section 6.4, “Setting up pNFS SCSI on the server”](#).

### Procedure

- On the client, mount the exported XFS file system using NFS version 4.1 or higher:

```
# mount -t nfs -o nfsvers=4.1 host:/remote/export /local/directory
```

Do not mount the XFS file system directly without NFS.

### Additional resources

- For more information on mounting NFS shares, see [Mounting NFS shares](#).

## 6.6. RELEASING THE PNFS SCSI RESERVATION ON THE SERVER

This procedure releases the persistent reservation that an NFS server holds on a SCSI device. This enables you to repurpose the SCSI device when you no longer need to export pNFS SCSI.

You must remove the reservation from the server. It cannot be removed from a different IT Nexus.

### Prerequisites

- Install the **sg3\_utils** package:

```
# yum install sg3_utils
```

### Procedure

1. Query an existing reservation on the server:

```
# sg_persist --read-reservation path-to-scsi-device
```

#### Example 6.3. Querying a reservation on /dev/sda

```
# sg_persist --read-reservation /dev/sda

LIO-ORG  block_1      4.0
Peripheral device type: disk
PR generation=0x8, Reservation follows:
Key=0x1000000000000000
scope: LU_SCOPE, type: Exclusive Access, registrants only
```

2. Remove the existing registration on the server:

```
# sg_persist --out \
    --release \
    --param-rk=reservation-key \
    --prout-type=6 \
    path-to-scsi-device
```

#### Example 6.4. Removing a reservation on /dev/sda

```
# sg_persist --out \
    --release \
    --param-rk=0x1000000000000000 \
    --prout-type=6 \
    /dev/sda

LIO-ORG  block_1      4.0
Peripheral device type: disk
```

### Additional resources

- The **sg\_persist(8)** man page

## 6.7. MONITORING PNFS SCSI LAYOUTS FUNCTIONALITY

You can monitor if the pNFS client and server exchange proper pNFS SCSI operations or if they fall back on regular NFS operations.

### Prerequisites

- A pNFS SCSI client and server are configured.

### 6.7.1. Checking pNFS SCSI operations from the server using **nfsstat**

This procedure uses the **nfsstat** utility to monitor pNFS SCSI operations from the server.

#### Procedure

1. Monitor the operations serviced from the server:

```
# watch --differences \
    "nfsstat --server | egrep --after-context=1 read\|write\|layout"

Every 2.0s: nfsstat --server | egrep --after-context=1 read\|write\|layout

putrootfh  read      readdir  readlink  remove  rename
2         0% 0      0% 1      0% 0      0% 0      0% 0      0%
--
setcltidconf verify  write    rellockowner bc_ctl  bind_conn
0         0% 0      0% 0      0% 0      0% 0      0% 0
--
getdevlist layoutcommit layoutget  layoutreturn secinfoonam sequence
0         0% 29     1% 49     1% 5      0% 0      0% 2435  86%
```

2. The client and server use pNFS SCSI operations when:
  - The **layoutget**, **layoutreturn**, and **layoutcommit** counters increment. This means that the server is serving layouts.
  - The server **read** and **write** counters do not increment. This means that the clients are performing I/O requests directly to the SCSI devices.

### 6.7.2. Checking pNFS SCSI operations from the client using **mountstats**

This procedure uses the **/proc/self/mountstats** file to monitor pNFS SCSI operations from the client.

#### Procedure

1. List the per-mount operation counters:

```
# cat /proc/self/mountstats \
    | awk /scsi_lun_0/,/^$/ \
    | egrep device\|READ\|WRITE\|LAYOUT

device 192.168.122.73:/exports/scsi_lun_0 mounted on /mnt/rhel7/scsi_lun_0 with fstype
```

```
nfs4 statvers=1.1
nfsv4:
bm0=0xfdfbfff,bm1=0x40f9be3e,bm2=0x803,acl=0x3,sessions,pnfs=LAYOUT_SCSI
  READ: 0 0 0 0 0 0 0
  WRITE: 0 0 0 0 0 0 0
  READLINK: 0 0 0 0 0 0 0
  READDIR: 0 0 0 0 0 0 0
  LAYOUTGET: 49 49 0 11172 9604 2 19448 19454
  LAYOUTCOMMIT: 28 28 0 7776 4808 0 24719 24722
  LAYOUTRETURN: 0 0 0 0 0 0 0
  LAYOUTSTATS: 0 0 0 0 0 0 0
```

2. In the results:

- The **LAYOUT** statistics indicate requests where the client and server use pNFS SCSI operations.
- The **READ** and **WRITE** statistics indicate requests where the client and server fall back to NFS operations.

## CHAPTER 7. CONFIGURING THE SQUID CACHING PROXY SERVER

Squid is a proxy server that caches content to reduce bandwidth and load web pages more quickly. This chapter describes how to set up Squid as a proxy for the HTTP, HTTPS, and FTP protocol, as well as authentication and restricting access.

### 7.1. SETTING UP SQUID AS A CACHING PROXY WITHOUT AUTHENTICATION

This section describes a basic configuration of Squid as a caching proxy without authentication. The procedure limits access to the proxy based on IP ranges.

#### Prerequisites

- The procedure assumes that the `/etc/squid/squid.conf` file is as provided by the **squid** package. If you edited this file before, remove the file and reinstall the package.

#### Procedure

1. Install the **squid** package:

```
# yum install squid
```

2. Edit the `/etc/squid/squid.conf` file:

- a. Adapt the **localnet** access control lists (ACL) to match the IP ranges that should be allowed to use the proxy:

```
acl localnet src 192.0.2.0/24
acl localnet 2001:db8:1::/64
```

By default, the `/etc/squid/squid.conf` file contains the **http\_access allow localnet** rule that allows using the proxy from all IP ranges specified in **localnet** ACLs. Note that you must specify all **localnet** ACLs before the **http\_access allow localnet** rule.



#### IMPORTANT

Remove all existing **acl localnet** entries that do not match your environment.

- b. The following ACL exists in the default configuration and defines **443** as a port that uses the HTTPS protocol:

```
acl SSL_ports port 443
```

If users should be able to use the HTTPS protocol also on other ports, add an ACL for each of these port:

```
acl SSL_ports port port_number
```

- c. Update the list of **acl Safe\_ports** rules to configure to which ports Squid can establish a connection. For example, to configure that clients using the proxy can only access

resources on port 21 (FTP), 80 (HTTP), and 443 (HTTPS), keep only the following **acl Safe\_ports** statements in the configuration:

```
acl Safe_ports port 21
acl Safe_ports port 80
acl Safe_ports port 443
```

By default, the configuration contains the **http\_access deny !Safe\_ports** rule that defines access denial to ports that are not defined in **Safe\_ports** ACLs.

- d. Configure the cache type, the path to the cache directory, the cache size, and further cache type-specific settings in the **cache\_dir** parameter:

```
cache_dir ufs /var/spool/squid 10000 16 256
```

With these settings:

- Squid uses the **ufs** cache type.
  - Squid stores its cache in the **/var/spool/squid/** directory.
  - The cache grows up to **10000** MB.
  - Squid creates **16** level-1 sub-directories in the **/var/spool/squid/** directory.
  - Squid creates **256** sub-directories in each level-1 directory.
- If you do not set a **cache\_dir** directive, Squid stores the cache in memory.

3. If you set a different cache directory than **/var/spool/squid/** in the **cache\_dir** parameter:
  - a. Create the cache directory:

```
# mkdir -p path_to_cache_directory
```

- b. Configure the permissions for the cache directory:

```
# chown squid:squid path_to_cache_directory
```

- c. If you run SELinux in **enforcing** mode, set the **squid\_cache\_t** context for the cache directory:

```
# semanage fcontext -a -t squid_cache_t "path_to_cache_directory(/.*)?"
# restorecon -Rv path_to_cache_directory
```

If the **semanage** utility is not available on your system, install the **policycoreutils-python-utils** package.

4. Open the **3128** port in the firewall:

```
# firewall-cmd --permanent --add-port=3128/tcp
# firewall-cmd --reload
```

5. Enable and start the **squid** service:

```
# systemctl enable --now squid
```

■

## Verification steps

To verify that the proxy works correctly, download a web page using the **curl** utility:

```
# curl -O -L "https://www.redhat.com/index.html" -x "proxy.example.com:3128"
```

If **curl** does not display any error and the **index.html** file was downloaded to the current directory, the proxy works.

## 7.2. SETTING UP SQUID AS A CACHING PROXY WITH LDAP AUTHENTICATION

This section describes a basic configuration of Squid as a caching proxy that uses LDAP to authenticate users. The procedure configures that only authenticated users can use the proxy.

### Prerequisites

- The procedure assumes that the **/etc/squid/squid.conf** file is as provided by the **squid** package. If you edited this file before, remove the file and reinstall the package.
- An service user, such as **uid=proxy\_user,cn=users,cn=accounts,dc=example,dc=com** exists in the LDAP directory. Squid uses this account only to search for the authenticating user. If the authenticating user exists, Squid binds as this user to the directory to verify the authentication.

### Procedure

1. Install the **squid** package:

```
# yum install squid
```

2. Edit the **/etc/squid/squid.conf** file:

- a. To configure the **basic\_ldap\_auth** helper utility, add the following configuration entry to the top of **/etc/squid/squid.conf**:

```
auth_param basic program /usr/lib64/squid/basic_ldap_auth -b  
"cn=users,cn=accounts,dc=example,dc=com" -D  
"uid=proxy_user,cn=users,cn=accounts,dc=example,dc=com" -W  
/etc/squid/ldap_password -f "(&(objectClass=person)(uid=%s))" -ZZ -H  
ldap://ldap_server.example.com:389
```

The following describes the parameters passed to the **basic\_ldap\_auth** helper utility in the example above:

- **-b base\_DN** sets the LDAP search base.
- **-D proxy\_service\_user\_DN** sets the distinguished name (DN) of the account Squid uses to search for the authenticating user in the directory.
- **-W path\_to\_password\_file** sets the path to the file that contains the password of the proxy service user. Using a password file prevents that the password is visible in the operating system's process list.



- **-f LDAP\_filter** specifies the LDAP search filter. Squid replaces the **%s** variable with the user name provided by the authenticating user.  
The **(&(objectClass=person)(uid=%s))** filter in the example defines that the user name must match the value set in the **uid** attribute and that the directory entry contains the **person** object class.
  - **-ZZ** enforces a TLS-encrypted connection over the LDAP protocol using the **STARTTLS** command. Omit the **-ZZ** in the following situations:
    - The LDAP server does not support encrypted connections.
    - The port specified in the URL uses the LDAPS protocol.
  - The **-H LDAP\_URL** parameter specifies the protocol, the host name or IP address, and the port of the LDAP server in URL format.
- b. Add the following ACL and rule to configure that Squid allows only authenticated users to use the proxy:

```
acl ldap-auth proxy_auth REQUIRED
http_access allow ldap-auth
```



### IMPORTANT

Specify these settings before the **http\_access deny** all rule.

- c. Remove the following rule to disable bypassing the proxy authentication from IP ranges specified in **localnet** ACLs:
- d. The following ACL exists in the default configuration and defines **443** as a port that uses the HTTPS protocol:

```
http_access allow localnet
```

```
acl SSL_ports port 443
```

If users should be able to use the HTTPS protocol also on other ports, add an ACL for each of these port:

```
acl SSL_ports port port_number
```

- e. Update the list of **acl Safe\_ports** rules to configure to which ports Squid can establish a connection. For example, to configure that clients using the proxy can only access resources on port 21 (FTP), 80 (HTTP), and 443 (HTTPS), keep only the following **acl Safe\_ports** statements in the configuration:

```
acl Safe_ports port 21
acl Safe_ports port 80
acl Safe_ports port 443
```

By default, the configuration contains the **http\_access deny !Safe\_ports** rule that defines access denial to ports that are not defined in **Safe\_ports** ACLs.

- f. Configure the cache type, the path to the cache directory, the cache size, and further cache type-specific settings in the **cache\_dir** parameter:

```
cache_dir ufs /var/spool/squid 10000 16 256
```

With these settings:

- Squid uses the **ufs** cache type.
  - Squid stores its cache in the **/var/spool/squid/** directory.
  - The cache grows up to **10000** MB.
  - Squid creates **16** level-1 sub-directories in the **/var/spool/squid/** directory.
  - Squid creates **256** sub-directories in each level-1 directory.
- If you do not set a **cache\_dir** directive, Squid stores the cache in memory.

3. If you set a different cache directory than **/var/spool/squid/** in the **cache\_dir** parameter:

- a. Create the cache directory:

```
# mkdir -p path_to_cache_directory
```

- b. Configure the permissions for the cache directory:

```
# chown squid:squid path_to_cache_directory
```

- c. If you run SELinux in **enforcing** mode, set the **squid\_cache\_t** context for the cache directory:

```
# semanage fcontext -a -t squid_cache_t "path_to_cache_directory(/.*)?"  
# restorecon -Rv path_to_cache_directory
```

If the **semanage** utility is not available on your system, install the **policycoreutils-python-utils** package.

4. Store the password of the LDAP service user in the **/etc/squid/ldap\_password** file, and set appropriate permissions for the file:

```
# echo "password" > /etc/squid/ldap_password  
# chown root:squid /etc/squid/ldap_password  
# chmod 640 /etc/squid/ldap_password
```

5. Open the **3128** port in the firewall:

```
# firewall-cmd --permanent --add-port=3128/tcp  
# firewall-cmd --reload
```

6. Enable and start the **squid** service:

```
# systemctl enable --now squid
```

## Verification steps

To verify that the proxy works correctly, download a web page using the **curl** utility:

```
# curl -O -L "https://www.redhat.com/index.html" -x
"user_name:password@proxy.example.com:3128"
```

If curl does not display any error and the **index.html** file was downloaded to the current directory, the proxy works.

## Troubleshooting steps

To verify that the helper utility works correctly:

1. Manually start the helper utility with the same settings you used in the **auth\_param** parameter:

```
# /usr/lib64/squid/basic_ldap_auth -b "cn=users,cn=accounts,dc=example,dc=com" -D
"uid=proxy_user,cn=users,cn=accounts,dc=example,dc=com" -W /etc/squid/ldap_password -
f "(&(objectClass=person)(uid=%s))" -ZZ -H ldap://ldap_server.example.com:389
```

2. Enter a valid user name and password, and press **Enter**:

```
user_name password
```

If the helper utility returns **OK**, authentication succeeded.

## 7.3. SETTING UP SQUID AS A CACHING PROXY WITH KERBEROS AUTHENTICATION

This section describes a basic configuration of Squid as a caching proxy that authenticates users to an Active Directory (AD) using Kerberos. The procedure configures that only authenticated users can use the proxy.

### Prerequisites

- The procedure assumes that the **/etc/squid/squid.conf** file is as provided by the **squid** package. If you edited this file before, remove the file and reinstall the package.
- The server on which you want to install Squid is a member of the AD domain. For details, see [Setting up Samba as a Domain Member](#) in the Red Hat Enterprise Linux 8 **Deploying different types of servers** documentation.

### Procedure

1. Install the following packages:

```
yum install squid krb5-workstation
```

2. Authenticate as the AD domain administrator:

```
# kinit administrator@AD.EXAMPLE.COM
```

3. Create a keytab for Squid and store it in the **/etc/squid/HTTP.keytab** file:

```
# export KRB5_KTNAME=FILE:/etc/squid/HTTP.keytab
# net ads keytab CREATE -U administrator
```

4. Add the **HTTP** service principal to the keytab:

```
# net ads keytab ADD HTTP -U administrator
```

5. Set the owner of the keytab file to the **squid** user:

```
# chown squid /etc/squid/HTTP.keytab
```

6. Optionally, verify that the keytab file contains the **HTTP** service principal for the fully-qualified domain name (FQDN) of the proxy server:

```
# klist -k /etc/squid/HTTP.keytab
Keytab name: FILE:/etc/squid/HTTP.keytab
KVNO Principal
-----
...
  2 HTTP/proxy.ad.example.com@AD.EXAMPLE.COM
...
```

7. Edit the **/etc/squid/squid.conf** file:

- a. To configure the **negotiate\_kerberos\_auth** helper utility, add the following configuration entry to the top of **/etc/squid/squid.conf**:

```
auth_param negotiate program /usr/lib64/squid/negotiate_kerberos_auth -k
/etc/squid/HTTP.keytab -s HTTP/proxy.ad.example.com@AD.EXAMPLE.COM
```

The following describes the parameters passed to the **negotiate\_kerberos\_auth** helper utility in the example above:

- **-k file** sets the path to the key tab file. Note that the squid user must have read permissions on this file.
  - **-s HTTP/host\_name@kerberos\_realm** sets the Kerberos principal that Squid uses. Optionally, you can enable logging by passing one or both of the following parameters to the helper utility:
  - **-i** logs informational messages, such as the authenticating user.
  - **-d** enables debug logging. Squid logs the debugging information from the helper utility to the **/var/log/squid/cache.log** file.
- b. Add the following ACL and rule to configure that Squid allows only authenticated users to use the proxy:

```
acl kerb-auth proxy_auth REQUIRED
http_access allow kerb-auth
```



## IMPORTANT

Specify these settings before the **http\_access deny all** rule.

- c. Remove the following rule to disable bypassing the proxy authentication from IP ranges specified in **localnet** ACLs:

```
http_access allow localnet
```

- d. The following ACL exists in the default configuration and defines **443** as a port that uses the HTTPS protocol:

```
acl SSL_ports port 443
```

If users should be able to use the HTTPS protocol also on other ports, add an ACL for each of these port:

```
acl SSL_ports port port_number
```

- e. Update the list of **acl Safe\_ports** rules to configure to which ports Squid can establish a connection. For example, to configure that clients using the proxy can only access resources on port 21 (FTP), 80 (HTTP), and 443 (HTTPS), keep only the following **acl Safe\_ports** statements in the configuration:

```
acl Safe_ports port 21
acl Safe_ports port 80
acl Safe_ports port 443
```

By default, the configuration contains the **http\_access deny !Safe\_ports** rule that defines access denial to ports that are not defined in **Safe\_ports** ACLs.

- f. Configure the cache type, the path to the cache directory, the cache size, and further cache type-specific settings in the **cache\_dir** parameter:

```
cache_dir ufs /var/spool/squid 10000 16 256
```

With these settings:

- Squid uses the **ufs** cache type.
  - Squid stores its cache in the **/var/spool/squid/** directory.
  - The cache grows up to **10000** MB.
  - Squid creates **16** level-1 sub-directories in the **/var/spool/squid/** directory.
  - Squid creates **256** sub-directories in each level-1 directory.
- If you do not set a **cache\_dir** directive, Squid stores the cache in memory.

8. If you set a different cache directory than **/var/spool/squid/** in the **cache\_dir** parameter:

- a. Create the cache directory:

```
# mkdir -p path_to_cache_directory
```

- b. Configure the permissions for the cache directory:

```
# chown squid: squid path_to_cache_directory
```

- c. If you run SELinux in **enforcing** mode, set the **squid\_cache\_t** context for the cache directory:

```
# semanage fcontext -a -t squid_cache_t "path_to_cache_directory(/.*)*?"  
# restorecon -Rv path_to_cache_directory
```

If the **semanage** utility is not available on your system, install the **policycoreutils-python-utils** package.

9. Open the **3128** port in the firewall:

```
# firewall-cmd --permanent --add-port=3128/tcp  
# firewall-cmd --reload
```

10. Enable and start the **squid** service:

```
# systemctl enable --now squid
```

## Verification steps

To verify that the proxy works correctly, download a web page using the **curl** utility:

```
# curl -O -L "https://www.redhat.com/index.html" --proxy-negotiate -u : -x  
"proxy.ad.example.com:3128"
```

If **curl** does not display any error and the **index.html** file exists in the current directory, the proxy works.

## Troubleshooting steps

To manually test Kerberos authentication:

1. Obtain a Kerberos ticket for the AD account:

```
# kinit user@AD.EXAMPLE.COM
```

2. Optionally, display the ticket:

```
# klist
```

3. Use the **negotiate\_kerberos\_auth\_test** utility to test the authentication:

```
# /usr/lib64/squid/negotiate_kerberos_auth_test proxy.ad.example.com
```

If the helper utility returns a token, the authentication succeeded:

```
Token: YIIftAYGKwYBBQUCoIIFqDC...
```

## 7.4. CONFIGURING A DOMAIN DENY LIST IN SQUID

Frequently, administrators want to block access to specific domains. This section describes how to configure a domain deny list in Squid.

### Prerequisites

- Squid is configured, and users can use the proxy.

### Procedure

1. Edit the **/etc/squid/squid.conf** file and add the following settings:

```
acl domain_deny_list dstdomain "/etc/squid/domain_deny_list.txt"
http_access deny all domain_deny_list
```

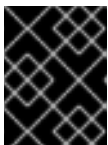


#### IMPORTANT

Add these entries before the first **http\_access allow** statement that allows access to users or clients.

2. Create the **/etc/squid/domain\_deny\_list.txt** file and add the domains you want to block. For example, to block access to **example.com** including subdomains and to block **example.net**, add:

```
.example.com
example.net
```



#### IMPORTANT

If you referred to the **/etc/squid/domain\_deny\_list.txt** file in the squid configuration, this file must not be empty. If the file is empty, Squid fails to start.

3. Restart the **squid** service:

```
# systemctl restart squid
```

## 7.5. CONFIGURING THE SQUID SERVICE TO LISTEN ON A SPECIFIC PORT OR IP ADDRESS

By default, the Squid proxy service listens on the **3128** port on all network interfaces. This section describes how to change the port and configuring Squid to listen on a specific IP address.

### Prerequisites

- The **squid** package is installed.

### Procedure

1. Edit the **/etc/squid/squid.conf** file:

- To set the port on which the Squid service listens, set the port number in the **http\_port** parameter. For example, to set the port to **8080**, set:

■

```
http_port 8080
```

- To configure on which IP address the Squid service listens, set the IP address and port number in the **http\_port** parameter. For example, to configure that Squid listens only on the **192.0.2.1** IP address on port **3128**, set:

```
http_port 192.0.2.1:3128
```

Add multiple **http\_port** parameters to the configuration file to configure that Squid listens on multiple ports and IP addresses:

```
http_port 192.0.2.1:3128
http_port 192.0.2.1:8080
```

2. If you configured that Squid uses a different port as the default (**3128**):

- a. Open the port in the firewall:

```
# firewall-cmd --permanent --add-port=port_number/tcp
# firewall-cmd --reload
```

- b. If you run SELinux in enforcing mode, assign the port to the **squid\_port\_t** port type definition:

```
# semanage port -a -t squid_port_t -p tcp port_number
```

If the **semanage** utility is not available on your system, install the **policycoreutils-python-utils** package.

3. Restart the **squid** service:

```
# systemctl restart squid
```

## 7.6. ADDITIONAL RESOURCES

- See the **usr/share/doc/squid-<version>/squid.conf.documented** file for a list of all configuration parameters you can set in the **/etc/squid/squid.conf** file together with a detailed description.



## CHAPTER 8. DATABASE SERVERS

### 8.1. INTRODUCTION TO DATABASE SERVERS

A database server is a hardware device which has a certain amount of main memory, and a database (DB) application installed. This DB application provides services as a means of writing the cached data from the main memory, which is usually small and expensive, to DB files (database). These services are provided to multiple clients on a network. There can be as many DB servers as a machine's main memory and storage allows.

Red Hat Enterprise Linux 8 provides the following database applications:

- MariaDB 10.3
- MySQL 8.0
- PostgreSQL 10
- PostgreSQL 9.6
- PostgreSQL 12 - available since RHEL 8.1.1

### 8.2. USING MARIADB

#### 8.2.1. Getting started with MariaDB

The **MariaDB** server is an open source fast and robust database server that is based on MySQL technology.

**MariaDB** is a relational database which converts data into structured information and provides an SQL interface for accessing data. It includes multiple storage engines and plug-ins, as well as geographic information system (GIS) and JavaScript Object Notation (JSON) features.

This section describes how to install the **MariaDB** server in [Installing MariaDB](#) or how to migrate from the Red Hat Enterprise Linux 7 default version, **MariaDB 5.5**, to the Red Hat Enterprise Linux 8 default version, **MariaDB 10.3**, in [Migrating to MariaDB 10.3](#), and also how to back up MariaDB data. Performing data backup is one of the prerequisites for MariaDB migration.

#### 8.2.2. Installing MariaDB

To install **MariaDB**, follow this procedure:

1. Ensure that all necessary packages for MariaDB server are available on the system by installing the **mariadb** module using a specific stream:

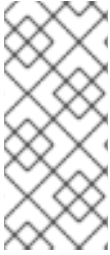
```
# yum module install mariadb:10.3/server
```

2. Start the **mariadb** service:

```
# systemctl start mariadb.service
```

3. Enable the **mariadb** service to start at boot:

```
# systemctl enable mariadb.service
```



## NOTE

Note that the **MariaDB** and **MySQL** database servers cannot be installed in parallel in Red Hat Enterprise Linux 8.0 due to conflicting RPM packages. Parallel installation of components is possible in Red Hat Software Collections for Red Hat Enterprise Linux 6 and Red Hat Enterprise Linux 7. In Red Hat Enterprise Linux 8, different versions of database servers can be used in containers.

### 8.2.2.1. Improving MariaDB installation security

To improve security when installing **MariaDB**, run the following command.

The command launches a fully interactive script, which prompts for each step in the process.

```
# mysql_secure_installation
```

The script enables to improve security in the following ways:

- Setting a password for root accounts
- Removing anonymous users
- Disallowing remote (outside the local host) root logins

### 8.2.3. Configuring MariaDB

#### 8.2.3.1. Configuring the MariaDB server for networking

To configure the **MariaDB** server for networking, use the **[mysqld]** section of the **/etc/my.cnf.d/mariadb-server.cnf** file, where you can set the following configuration directives:

- **bind-address**  
Bind-address is the address on which the server will listen.  
  
Possible options are: a host name, an IPv4 address, or an IPv6 address.
- **skip-networking**  
Possible values are:  
  
0 - to listen for all clients  
  
1 - to listen for local clients only
- **port**  
The port on which **MariaDB** listens for TCP/IP connections.

### 8.2.4. Backing up MariaDB data

There are two main ways to back up data from a MariaDB database:

- Logical backup

- Physical backup

**Logical backup** consists of the SQL statements necessary to restore the data. This type of backup exports information and records in plain text files.

The main advantage of logical backup over physical backup is portability and flexibility. The data can be restored on other hardware configurations, MariaDB versions or Database Management System (DBMS), which is not possible with physical backups.

Note that logical backup can be performed if the **mariadb.service** is running. Logical backup does not include log and configuration files.

**Physical backup** consists of copies of files and directories that store the content.

Physical backup has the following advantages compared to logical backup:

- Output is more compact.
- Backup is smaller in size.
- Backup and restore are faster.
- Backup includes log and configuration files.

Note that physical backup must be performed when the **mariadb.service** is not running or all tables in the database are locked to prevent changes during the backup.

You can use one of the following **MariaDB** backup approaches to back up data from a **MariaDB** database:

- Logical backup with **mysqldump**
- Physical online backup using the **Mariabackup** tool
- File system backup
- Replication as a backup solution

#### 8.2.4.1. Performing logical backup with **mysqldump**

The **mysqldump** client is a backup utility, which can be used to dump a database or a collection of databases for the purpose of a backup or transfer to another database server. The output of **mysqldump** typically consists of SQL statements to re-create the server table structure, populate it with data, or both. Alternatively, **mysqldump** can also generate files in other formats, including CSV or other delimited text formats, and XML.

To perform the **mysqldump** backup, you can use one of the following options:

- Back up a selected database
- Back up a subset of tables from one database
- Back up multiple databases
- Back up all databases

##### 8.2.4.1.1. Backing up an entire database with **mysqldump**

### Procedure

- To back up an entire database, run:

```
# mysqldump [options] db_name > backup-file.sql
```

#### 8.2.4.1.2. Using mysqldump to back up a set of tables from one database

### Procedure

- To back up a subset of tables from one database, add a list of the chosen tables at the end of the **mysqldump** command:

```
# mysqldump [options] db_name [tbl_name ...]
```

#### 8.2.4.1.3. Using mysqldump to load the dump file back into a server

### Procedure

- To load the dump file back into a server, use either of these:

```
# mysql db_name < backup-file.sql
```

```
# mysql -e "source /path-to-backup/backup-file.sql" db_name
```

#### 8.2.4.1.4. Using mysqldump to copy data between two databases

### Procedure

- To populate databases by copying data from one **MariaDB** server to another, run:

```
# mysqldump --opt db_name | mysql --host=remote_host -C db_name
```

#### 8.2.4.1.5. Dumping multiple databases with mysqldump

### Procedure

- To dump multiple databases at once, run:

```
# mysqldump [options] --databases db_name1 [db_name2 ...] > my_databases.sql
```

#### 8.2.4.1.6. Dumping all databases with mysqldump

### Procedure

- To dump all databases, run:

```
# mysqldump [options] --all-databases > all_databases.sql
```

### 8.2.4.1.7. Reviewing mysqldump options

#### Procedure

- To see a list of the options that **mysqldump** supports, run:

```
$ mysqldump --help
```

### 8.2.4.1.8. Additional resources

For more information on logical backup with **mysqldump**, see the [MariaDB Documentation](#).

### 8.2.4.2. Performing physical online backup using the Mariabackup tool

**Mariabackup** is a tool based on the Percona XtraBackup technology, which enables performing physical online backups of InnoDB, Aria, and MyISAM tables.

**Mariabackup**, provided by the **mariadb-backup** package from the AppStream repository, supports full backup capability for **MariaDB** server, which includes encrypted and compressed data.

#### Prerequisites

- The **mariadb-backup** package is installed on the system:

```
# yum install mariadb-backup
```

- **Mariabackup** needs to be provided with credentials for the user by which the backup will be run. You can either provide the credentials on the command line, as shown in the procedure, or by a configuration file before applying the procedure. To set the credentials using the configuration file, first create the file (for example, `/etc/my.cnf.d/mariabackup.cnf`), and then add the following lines into the **[xtrabackup]** or **[mysqld]** section of the new file:

```
[xtrabackup]
user=myuser
password=mypassword
```

#### IMPORTANT

**Mariabackup** does not read options in the **[mariadb]** section of configuration files. If a non-default data directory is specified on a **MariaDB** server, you must specify this directory in the **[xtrabackup]** or **[mysqld]** sections of configuration files, so that **Mariabackup** is able to find the data directory.

To specify such a data directory, include the following line in the **[xtrabackup]** or **[mysqld]** sections of **MariaDB** configuration files:

```
datadir=/var/mycustomdatadir
```

#### NOTE

Users of **Mariabackup** must have the **RELOAD**, **LOCK TABLES**, and **REPLICATION CLIENT** privileges to be able to work with the backup.

To create a backup of a database using **Mariabackup**, use the following procedure:

#### Procedure

- Run the following command:

```
$ mariabackup --backup --target-dir <backup_directory> --user <backup_user> --password <backup_passwd>
```

The **target-dir** option defines the directory where the backup files are stored. If you want to perform a full backup, the target directory must be empty or not exist.

The **user** and **password** options allow you to configure the user name and the password. Do not use these options if you already configured the user name and the password in the configuration file as described in prerequisites.

#### Additional resources

For more information on performing backups with **Mariabackup**, see [Full Backup and Restore with Mariabackup](#).

#### 8.2.4.3. Restoring data using the Mariabackup tool

When the backup is complete, you can restore the data from the backup by using the **mariabackup** command with one of the following options:

- **--copy-back**
- **--move-back**

The **--copy-back** option allows you to keep the original backup files. The **--move-back** option moves the backup files to the data directory, and removes the original backup files.

#### Prerequisites

- Make sure that the **mariadb** service is not running:

```
# systemctl stop mariadb.service
```

- Make sure that the data directory is empty.

##### 8.2.4.3.1. Restoring data with Mariabackup while keeping the backup files

To restore the data while keeping the original backup files, use the following procedure.

#### Procedure

1. Run the **mariabackup** command with the **--copy-back** option:

```
$ mariabackup --copy-back --target-dir=/var/mariadb/backup/
```

2. Fix the file permissions.

When restoring a database, **Mariabackup** preserves the file and directory privileges of the backup. However, **Mariabackup** writes the files to disk as the user and group restoring the

database. Consequently, after restoring a backup, you may need to adjust the owner of the data directory to match the user and group for the **MariaDB** Server, typically **mysql** for both.

For example, to recursively change ownership of the files to the **mysql** user and group:

```
# chown -R mysql:mysql /var/lib/mysql/
```

3. Start the **mariadb** service:

```
# systemctl start mariadb.service
```

#### 8.2.4.3.2. Restoring data with Mariabackup while removing the backup files

To restore the data, and not keep the original backup files, use the following procedure.

##### Procedure

1. Run the **mariabackup** command with the **--move-back** option:

```
$ mariabackup --move-back --target-dir=/var/mariadb/backup/
```

2. Fix the file permissions.

When restoring a database, **Mariabackup** preserves the file and directory privileges of the backup. However, **Mariabackup** writes the files to disk as the user and group restoring the database. Consequently, after restoring a backup, you may need to adjust the owner of the data directory to match the user and group for the **MariaDB** Server, typically **mysql** for both.

For example, to recursively change ownership of the files to the **mysql** user and group:

```
# chown -R mysql:mysql /var/lib/mysql/
```

3. Start the **mariadb** service:

```
# systemctl start mariadb.service
```

#### 8.2.4.3.3. Additional resources

For more information see [Full Backup and Restore with Mariabackup](#) .

#### 8.2.4.4. Performing file system backup

To create a file system backup of **MariaDB** data files, switch to the **root** user, and copy the content of the **MariaDB** data directory to your backup location.

To back up also your current configuration or the log files, use the optional steps of the following procedure.

##### Procedure

1. Stop the **mariadb** service:

```
# systemctl stop mariadb.service
```

2. Copy the data files to the required location:

```
# cp -r /var/lib/mysql /backup-location
```

3. Optionally, copy the configuration files to the required location:

```
# cp -r /etc/my.cnf /etc/my.cnf.d /backup-location/configuration
```

4. Optionally, copy the log files to the required location:

```
# cp /var/log/mariadb/* /backup-location/logs
```

5. Start the **mariadb** service:

```
# systemctl start mariadb.service
```

#### 8.2.4.5. Introduction to replication as a backup solution

Replication is an alternative backup solution for master servers. If a master server replicates to a slave server, backups can be run on the slave without any impact on the master. Master can still run while you shut down the slave, and back the data up from him.



#### WARNING

Replication itself is not a sufficient backup solution. Replication protects master servers against hardware failures, but it does not ensure protection against data loss. It is recommended that you use any other backup solution on the replication slave together with this method.

#### Additional resources

For more information on replication as a backup solution, see [MariaDB Documentation](#).

### 8.2.5. Migrating to MariaDB 10.3

Red Hat Enterprise Linux 7 contains **MariaDB 5.5** as the default implementation of a server from the MySQL databases family. Later versions of the **MariaDB** database server are available as Software Collections for Red Hat Enterprise Linux 6 and Red Hat Enterprise Linux 7. Red Hat Enterprise Linux 8 provides **MariaDB 10.3** and **MySQL 8.0**.

#### 8.2.5.1. Notable differences between the RHEL 7 and RHEL 8 versions of MariaDB

The most important changes between **MariaDB 5.5** and **MariaDB 10.3** are as follows:

- **MariaDB** Galera Cluster, a synchronous multi-master cluster, is a standard part of **MariaDB** since 10.1.
- The ARCHIVE storage engine is no longer enabled by default, and the plug-in needs to be specifically enabled.



- The BLACKHOLE storage engine is no longer enabled by default, and the plug-in needs to be specifically enabled.
- InnoDB is used as the default storage engine instead of XtraDB, which was used in **MariaDB 10.1** and earlier versions.  
For more details, see [Why does MariaDB 10.2 use InnoDB instead of XtraDB?](#) .
- The new **mariadb-connector-c** packages provide a common client library for MySQL and MariaDB. This library is usable with any version of the **MySQL** and **MariaDB** database servers. As a result, the user is able to connect one build of an application to any of the MySQL and **MariaDB** servers distributed with Red Hat Enterprise Linux 8.

To migrate from **MariaDB 5.5** to **MariaDB 10.3**, you need to perform multiple configuration changes as described in [Section 8.2.5.2, “Configuration changes”](#).

### 8.2.5.2. Configuration changes

The recommended migration path from **MariaDB 5.5** to **MariaDB 10.3** is to upgrade to **MariaDB 10.0** first, and then upgrade by one version successively.

The main advantage of upgrading one by one version is better adaptation of the database, including both data and configuration to the changes. The upgrade ends on the same major version as is available in RHEL 8 (MariaDB 10.3), which significantly reduces configuration changes or other issues.

For more information about configuration changes when migrating from **MariaDB 5.5** to **MariaDB 10.0**, see [Migrating to MariaDB 10.0](#) in Red Hat Software Collections documentation.

The migration to following successive versions of **MariaDB** and the required configuration changes is described in these documents:

- [Migrating to MariaDB 10.1](#) in Red Hat Software Collections documentation.
- [Migrating to MariaDB 10.2](#) in Red Hat Software Collections documentation.
- [Migrating to MariaDB 10.3](#) in Red Hat Software Collections documentation.



#### NOTE

Migration directly from **MariaDB 5.5** to **MariaDB 10.3** is also possible, but you must perform all configuration changes that are required by differences described in the migration documents above.

### 8.2.5.3. In-place upgrade using the `mysql_upgrade` tool

To migrate the database files to Red Hat Enterprise Linux 8, users of **MariaDB** on Red Hat Enterprise Linux 7 need to perform the in-place upgrade using the **mysql\_upgrade** tool. The **mysql\_upgrade** tool is provided by the **mariadb-server-utils** subpackage, which is installed as a dependency of the **mariadb-server** package.

To perform an in-place upgrade, you need to copy binary data files to the `/var/lib/mysql/` data directory on the Red Hat Enterprise Linux 8 system and use the **mysql\_upgrade** tool.

You can use this method for migrating data from:

- The Red Hat Enterprise Linux 7 version of **MariaDB 5.5**

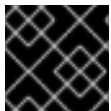
- The Red Hat Software Collections versions of:
  - **MariaDB 5.5** (no longer supported)
  - **MariaDB 10.0** (no longer supported)
  - **MariaDB 10.1** (no longer supported)
  - **MariaDB 10.2**

Note that it is recommended to upgrade to **MariaDB 10.2** by one version successively. See the respective Migration chapters in the [Release Notes for Red Hat Software Collections](#) .



#### NOTE

If you are upgrading from the Red Hat Enterprise Linux 7 version of **MariaDB**, the source data is stored in the `/var/lib/mysql/` directory. In case of Red Hat Software Collections versions of **MariaDB**, the source data directory is `/var/opt/rh/<collection_name>/lib/mysql/` (with the exception of the **mariadb55**, which uses the `/opt/rh/mariadb55/root/var/lib/mysql/` data directory).



#### IMPORTANT

Before performing the upgrade, back up all your data stored in the **MariaDB** databases.

To perform the in-place upgrade, change to the **root** user, and use the following procedure:

1. Ensure that the **mariadb-server** package is installed on the Red Hat Enterprise Linux 8 system:

```
# yum install mariadb-server
```

2. Ensure that the mariadb daemon is not running on either of the source and target systems at the time of copying data:

```
# systemctl stop mariadb.service
```

3. Copy the data from the source location to the `/var/lib/mysql/` directory on the Red Hat Enterprise Linux 8 target system.
4. Set the appropriate permissions and SELinux context for copied files on the target system:

```
# restorecon -vr /var/lib/mysql
```

5. Start the **MariaDB** server on the target system:

```
# systemctl start mariadb.service
```

6. Run the **mysql\_upgrade** command to check and repair internal tables:

```
# mysql_upgrade
```

7. When the upgrade is complete, make sure that all configuration files within the `/etc/my.cnf.d/` directory include only valid options for **MariaDB 10.3**.



## IMPORTANT

There are certain risks and known problems related to in-place upgrade. For example, some queries might not work or they will be run in different order than before the upgrade. For more information on these risks and problems, and for general information about in-place upgrade, see [MariaDB 10.3 Release Notes](#).

### 8.2.6. Replicating MariaDB with Galera

This section describes how to replicate a MariaDB database using the Galera solution.

#### 8.2.6.1. Introduction to MariaDB Galera Cluster

Galera replication is based on creation of a synchronous multi-master **MariaDB Galera Cluster** consisting of multiple MariaDB servers.

The interface between Galera replication and a MariaDB database is defined by the write set replication API (**wsrep API**).

The main features of **MariaDB Galera Cluster** are:

- Synchronous replication
- Active-active multi-master topology
- Read and write to any cluster node
- Automatic membership control, failed nodes drop from the cluster
- Automatic node joining
- Parallel replication on row level
- Direct client connections (Users can log on to the cluster nodes, and work with the nodes directly while the replication runs.)

Synchronous replication means that a server replicates a transaction at commit time by broadcasting the write set associated with the transaction to every node in the cluster. The client (user application) connects directly to the Database Management System (DBMS), and experiences behavior that is similar to native MariaDB.

Synchronous replication guarantees that a change that happened on one node in the cluster happens on other nodes in the cluster at the same time.

Therefore, synchronous replication has the following advantages over asynchronous replication:

- No delay in propagation of the changes between particular cluster nodes
- All cluster nodes are always consistent
- The latest changes are not lost if one of the cluster nodes crashes
- Transactions on all cluster nodes are executed in parallel
- Causality across the whole cluster

#### Additional resources

For more detailed information, see the upstream documentation:

- [About Galera replication](#)
- [What is MariaDB Galera Cluster](#)
- [Getting started with MariaDB Galera Cluster](#)

#### 8.2.6.2. Components to build MariaDB Galera Cluster

To be able to build **MariaDB Galera Cluster**, the following packages must be installed on your system:

- **mariadb-server-galera**
- **mariadb-server**
- **galera**

The **mariadb-server-galera** package contains support files and scripts for **MariaDB Galera Cluster**.

MariaDB upstream patches the **mariadb-server** package to include the write set replication API ( **wsrep API**). This API provides the interface between Galera replication and MariaDB.

MariaDB upstream also patches the **galera** package to add full support for **MariaDB**. The **galera** package contains the **Galera Replication Library** and the **Galera Arbitrator** tool. **Galera Replication Library** provides the whole replication functionality. **Galera Arbitrator** can be used as a cluster member that participates in voting in split-brain scenarios. However, **Galera Arbitrator** cannot participate in the actual replication.

#### Additional resources

For more detailed information, see upstream documentation:

- [Galera Replication Library](#)
- [Galera Arbitrator](#)
- [mysql-wsrep project](#)

#### 8.2.6.3. Deploying MariaDB Galera Cluster

##### Prerequisites

- All software necessary to build **MariaDB Galera Cluster** must be installed on the system. To ensure this, install the **galera** profile of the **mariadb:10.3** module:

```
# yum module install mariadb:10.3/galera
```

As a result, the following packages are installed:

- **mariadb-server-galera**
- **mariadb-server**
- **galera**

The **mariadb-server-galera** package pulls the **mariadb-server** and **galera** packages as its dependency.

For more information on components to build **MariaDB Galera Cluster**, see [Section 8.2.6.2, “Components to build MariaDB Galera Cluster”](#).

- The MariaDB server replication configuration must be updated before the system is added to a cluster for the first time.

The default configuration is shipped in the **/etc/my.cnf.d/galera.cnf** file.

Before deploying **MariaDB Galera Cluster**, set the **wsrep\_cluster\_address** option in the **/etc/my.cnf.d/galera.cnf** file on all nodes to start with the following string:

```
gcomm://
```

For the initial node, it is possible to set **wsrep\_cluster\_address** as an empty list:

```
wsrep_cluster_address="gcomm://"
```

For all other nodes, set **wsrep\_cluster\_address** to include an address to any node which is already a part of the running cluster. For example:

```
wsrep_cluster_address="gcomm://10.0.0.10"
```

For more information on how to set Galera Cluster address, see [Galera Cluster Address](#).

## Procedure

1. Bootstrap a first node of a new cluster by running the following wrapper on that node:

```
$ galera_new_cluster
```

This wrapper ensures that the MariaDB server daemon (**mysqld**) runs with the **--wsrep-new-cluster** option. This option provides the information that there is no existing cluster to connect to. Therefore, the node creates a new UUID to identify the new cluster.



### NOTE

The **mariadb** service supports a **systemd** method for interacting with multiple **MariaDB** server processes. Therefore, in cases with multiple running **MariaDB** servers, you can bootstrap a specific instance by specifying the instance name as a suffix:

```
$ galera_new_cluster mariadb@node1
```

2. Connect other nodes to the cluster by running the following command on each of the nodes:

```
# systemctl start mariadb
```

As a result, the node connects to the cluster, and synchronizes itself with the state of the cluster.

## Additional resources

For more information, see [Getting started with MariaDB Galera Cluster](#).

#### 8.2.6.4. Adding a new node to MariaDB Galera Cluster

To add a new node to **MariaDB Galera Cluster**, use the following procedure.

Note that you can use this procedure also to reconnect an already existing node.

##### Procedure

- On the particular node, provide an address to one or more existing cluster members in the **wsrep\_cluster\_address** option within the **[mariadb]** section of the **/etc/my.cnf.d/galera.cnf** configuration file :

```
[mariadb]
wsrep_cluster_address="gcomm://192.168.0.1"
```

When a new node connects to one of the existing cluster nodes, it is able to see all nodes in the cluster.

However, preferably list all nodes of the cluster in **wsrep\_cluster\_address**.

As a result, any node can join a cluster by connecting to any other cluster node, even if one or more cluster nodes are down. When all members agree on the membership, the cluster's state is changed. If the new node's state is different from that of the cluster, it requests either an Incremental State Transfer (IST) or a State Snapshot Transfer (SST) to make itself consistent with the other nodes.

##### Additional resources

- For more information, see [Getting started with MariaDB Galera Cluster](#).
- For detailed information on State Snapshot Transfers (SSTs), see [Introduction to State Snapshot Transfers](#).

#### 8.2.6.5. Restarting MariaDB Galera Cluster

If you shut down all nodes at the same time, you terminate the cluster, and the running cluster no longer exists. However, the cluster's data still exist.

To restart the cluster, bootstrap a first node as described in [Section 8.2.6.3, "Deploying MariaDB Galera Cluster"](#).



##### WARNING

If the cluster is not bootstrapped, and **mysqld** on the first node is started just with the **systemctl start mariadb** command, the node tries to connect to at least one of the nodes listed in the **wsrep\_cluster\_address** option in the **/etc/my.cnf.d/galera.cnf** file. If no nodes are currently running, the restart fails.

## Additional resources

For more information, see [Getting started with MariaDB Galera Cluster](#).

## 8.3. USING POSTGRESQL

### 8.3.1. Getting started with PostgreSQL

The **PostgreSQL** server is an open source robust and highly-extensible database server based on the SQL language. It provides an object-relational database system, which allows to manage extensive datasets and a high number of concurrent users. For these reasons, the PostgreSQL servers can be used in clusters to manage high amounts of data.

The **PostgreSQL** server includes features for ensuring data integrity, building fault-tolerant environments or building applications. It allows to extend a database with user's own data types, custom functions, or code from different programming languages without the need to recompile the database.

This section describes how to install **PostgreSQL** in [Installing PostgreSQL](#) or how to migrate to a different version of **PostgreSQL** in [Migrating to a RHEL 8 version of PostgreSQL](#). One of the prerequisites of migration is performing a data backup.

### 8.3.2. Installing PostgreSQL

In RHEL 8, the **PostgreSQL** server is available in several versions, each provided by a separate stream:

- **PostgreSQL 10** - the default stream
- **PostgreSQL 9.6**
- **PostgreSQL 12** - available since RHEL 8.1.1



#### NOTE

By design, it is impossible to install more than one version (stream) of the same module in parallel. Thus you need to choose only one of the available streams from the **postgresql** module. Parallel installation of components is possible in Red Hat Software Collections for RHEL 7 and RHEL 6. In RHEL 8, different versions of database servers can be used in containers.

To install **PostgreSQL**:

1. Enable the stream (version) you wish to install:

```
# yum module enable postgresql:stream
```

Replace *stream* with the selected version of the **PostgreSQL** server.

You can omit this step if you want to use the default stream, which provides **PostgreSQL 10**.

2. Ensure that the **postgresql-server** package, available in the AppStream repository, is installed on the required server:

```
# yum install postgresql-server
```

3. Initialize the data directory

```
postgresql-setup --initdb
```

4. Start the **postgresql** service:

```
# systemctl start postgresql.service
```

5. Enable the **postgresql** service to start at boot:

```
# systemctl enable postgresql.service
```

For information about using module streams, see [Installing, managing, and removing user-space components](#).



### IMPORTANT

If you want to upgrade from an earlier **postgresql** stream within RHEL 8, follow both procedures described in [Switching to a later stream](#) and in [Section 8.3.5, “Migrating to a RHEL 8 version of PostgreSQL”](#).

## 8.3.3. Configuring PostgreSQL

To change the **PostgreSQL** configuration, use the `/var/lib/pgsql/data/postgresql.conf` file. Afterwards, restart the **postgresql** service so that the changes become effective:

```
systemctl restart postgresql.service
```

Apart from `/var/lib/pgsql/data/postgresql.conf`, other files to change **PostgreSQL** configuration exist:

- **postgresql.auto.conf**
- **pg\_ident.conf**
- **pg\_hba.conf**

The **postgresql.auto.conf** file holds basic **PostgreSQL** settings similarly to `/var/lib/pgsql/data/postgresql.conf`. However, this file is under the server control. It is edited by the **ALTER SYSTEM** queries, and cannot be edited manually.

The **pg\_ident.conf** file is used for mapping user identities from external authentication mechanisms into the postgresql user identities.

The **pg\_hba.conf** file is used for configuring detailed user permissions for **PostgreSQL** databases.

### 8.3.3.1. Initializing a database cluster

In a **PostgreSQL** database, all data is stored a single directory, which is called a database cluster. You can choose where to store your data but Red Hat recommends to store the data in the default `/var/lib/pgsql/data` directory.

To initialize this data directory, run:

```
postgresql-setup --initdb
```



### 8.3.4. Backing up PostgreSQL data

To back up **PostgreSQL** data, use one of the following approaches:

- SQL dump
- File system level backup
- Continuous archiving

#### 8.3.4.1. Backing up PostgreSQL data with an SQL dump

##### 8.3.4.1.1. Performing an SQL dump

The SQL dump method is based on generating a file with SQL commands. When this file is uploaded back to the database server, it recreates the database in the same state as it was at the time of the dump. The SQL dump is ensured by the **pg\_dump** utility, which is a **PostgreSQL** client application. The basic usage of the **pg\_dump** command is such that the command writes its result into the standard output:

```
pg_dump dbname > dumpfile
```

The resulting SQL file can be either in a text format or in other different formats, which allows for parallelism and for more detailed control of object restoration.

You can perform the SQL dump from any remote host that has access to the database. The **pg\_dump** utility does not operate with special permissions, but it must have a read access to all tables that you want to back up. To back up the entire database, you must run it as a database superuser.

To specify which database server **pg\_dump** will contact, use the following command-line options:

- The **-h** option to define the host.  
The default host is either the local host or what is specified by the **PGHOST** environment variable.
- The **-p** option to define the port.  
The default port is indicated by the **PGPORT** environment variable or the compiled-in default.



#### NOTE

Note that **pg\_dump** dumps only a single database. It does not dump information about roles or tablespaces because such information is cluster-wide.

To back up each database in a given cluster and to preserve cluster-wide data, such as role and tablespace definitions, use the **pg\_dumpall** command:

```
pg_dumpall > dumpfile
```

##### 8.3.4.1.2. Restoring database from an SQL dump

To restore a database from an SQL dump:

1. Create a new database (dbname):

```
createdb dbname
```

2. Make sure that all users who own objects or were granted permissions on objects in the dumped database already exist.  
If such users do not exist, the restore fails to recreate the objects with the original ownership and permissions.
3. Run the **psql** utility to restore a text file dump created by the **pg\_dump** utility:

```
psql dbname < dumpfile
```

where **dumpfile** is the output of the **pg\_dump** command.

If you want to restore a non-text file dump, use the **pg\_restore** utility:

```
pg_restore non-plain-text-file
```

#### 8.3.4.1.2.1. Restoring a database on another server

Dumping a database directly from one server to another is possible because **pg\_dump** and **psql** can write to and read from pipes.

To dump a database from one server to another, run:

```
pg_dump -h host1 dbname | psql -h host2 dbname
```

#### 8.3.4.1.2.2. Handling SQL errors during restore

By default, **psql** continues to execute if an SQL error occurs. Consequently, the database is restored only partially.

If you want to change this default behavior, use one of the following approaches:

- Make **psql** exit with an exit status of 3 if an SQL error occurs by setting the **ON\_ERROR\_STOP** variable:

```
psql --set ON_ERROR_STOP=on dbname < dumpfile
```

- Specify that the whole dump is restored as a single transaction so that the restore is either fully completed or canceled by using **psql** with one of the following options:

```
psql -1
```

or

```
psql --single-transaction
```

Note that when using this approach, even a minor error can cancel a restore operation that has already run for many hours.

#### 8.3.4.1.3. Advantages and disadvantages of an SQL dump

An SQL dump has the following advantages compared to other **PostgreSQL** backup methods:

- An SQL dump is the only **PostgreSQL** backup method that is not server version-specific. The output of the **pg\_dump** utility can be reloaded into later versions of **PostgreSQL**, which is not possible for file system level backups or continuous archiving.
- An SQL dump is the only method that works when transferring a database to a different machine architecture, such as going from a 32-bit to a 64-bit server.
- An SQL dump provides internally consistent dumps. A dump represents a snapshot of the database at the time **pg\_dump** began running.
- The **pg\_dump** utility does not block other operations on the database when it is running.

A disadvantage of an SQL dump is that it takes more time compared to file system level backup.

#### 8.3.4.1.4. Additional resources

For more information about the SQL dump, see [PostgreSQL Documentation](#).

### 8.3.4.2. Backing up PostgreSQL data with a file system level backup

#### 8.3.4.2.1. Performing a file system level backup

To perform a file system level backup, you need to copy the files that **PostgreSQL** uses to store the data in the database to another location:

1. Choose the location of a database cluster and initialize this cluster as described in [Section 8.3.3.1, “Initializing a database cluster”](#).
2. Stop the postgresql service:

```
# systemctl stop postgresql.service
```

3. Use any method to make a file system backup, for example:

```
tar -cf backup.tar /var/lib/pgsql/data
```

4. Start the postgresql service:

```
# systemctl start postgresql.service
```

#### 8.3.4.2.2. Advantages and disadvantages of a file system level backup

A file system level backup has the following advantage compared to other **PostgreSQL** backup methods:

- File system level backup is usually faster than SQL dump.

File system level backup has the following disadvantages compared to other **PostgreSQL** backup methods:

- The backup is architecture-specific and Red Hat Enterprise Linux 7-specific. It can only be used as a backup to return to Red Hat Enterprise Linux 7 if the upgrade was not successful, but it cannot be used with **PostgreSQL 10.0**.
- The database server must be shut down before data backup and before data restore as well.
- Backup and restore of certain individual files or tables is impossible. The file system backups only work for a complete backup and restoration of an entire database cluster.

#### 8.3.4.2.3. Alternative approaches to file system level backup

Alternative approaches to file system backup include:

- A consistent snapshot of the data directory
- The rsync utility

#### 8.3.4.2.4. Additional resources

For more information about the file system level backup, see [PostgreSQL Documentation](#).

### 8.3.4.3. Backing up PostgreSQL data by continuous archiving

#### 8.3.4.3.1. Introduction to continuous archiving

**PostgreSQL** records every change made to the database's data files into a write ahead log (WAL) file that is available in the **pg\_wal/** subdirectory of the cluster's data directory. This log is intended primarily for a crash recovery. After a crash, the log entries made since the last checkpoint can be used for restoring the database to a consistency.

The continuous archiving method, also known as **online backup**, combines the WAL files with a file system level backup. If a database recovery is needed, you can restore the database from the file system backup and then replay log from the backed up WAL files to bring the system to the current state.

For this backup method, you need a continuous sequence of archived WAL files that extends back to the start time of your backup at least.

If you want to start using the continuous archiving backup method, make sure to set up and test your procedure for archiving WAL files before taking your first base backup.



#### NOTE

You cannot use **pg\_dump** and **pg\_dumpall** dumps as a part of a continuous archiving backup solution. These dumps produce logical backups, not file system level backups. As such, they do not contain enough information to be used by a WAL replay.

#### 8.3.4.3.2. Performing continuous archiving backup

To perform a database backup and restore using the continuous archiving method, follow these steps:

1. [Section 8.3.4.3.2.1, "Making a base backup"](#)
2. [Section 8.3.4.3.2.2, "Restoring the database using a continuous archive backup"](#)

##### 8.3.4.3.2.1. Making a base backup

To perform a base backup, use the **pg\_basebackup** tool, which can create a base backup in the form of either individual files or a **tar** archive.

To use the base backup, you need to keep all the WAL segment files generated during and after the file system backup. The base backup process creates a backup history file that is stored into the WAL archive area and is named after the first WAL segment file that you need for the file system backup. When you have safely archived the file system backup and the WAL segment files used during the backup, which are specified in the backup history file, you can delete all archived WAL segments with names numerically less because they are no longer needed to recover the file system backup. However, consider keeping several backup sets to be certain that you can recover your data.

The backup history file is a small text file, which contains the label string that you gave to **pg\_basebackup**, the starting and ending times, and WAL segments of the backup. If you used the label string to identify the associated dump file, then the archived history file is enough to tell you which dump file to restore.

With the continuous archiving method, you need to keep all the archived WAL files back to your last base backup. Thus the ideal frequency of base backups depends on:

- The storage volume available for archived WAL files.
- The maximum possible duration of data recovery in situations when recovery is necessary. In cases with long period since the last backup, the system replays more WAL segments, and the recovery thus takes more time.

For more information about making a base backup, see [PostgreSQL Documentation](#).

#### 8.3.4.3.2.2. Restoring the database using a continuous archive backup

To restore a database using a continuous backup:

1. Stop the server:

```
# systemctl stop postgresql.service
```

2. Copy the necessary data to a temporary location.

Preferably, copy the whole cluster data directory and any tablespaces. Note that this requires enough free space on your system to hold two copies of your existing database.

If you do not have enough space, save the contents of the cluster's **pg\_wal** directory, which can contain logs that were not archived before the system went down.

3. Remove all existing files and subdirectories under the cluster data directory and under the root directories of any tablespaces you are using.

4. Restore the database files from your file system backup.

Make sure that:

- The files are restored with the correct ownership (the database system user, not **root**)
- The files are restored with the correct permissions
- The symbolic links in the **pg\_tblspc/** subdirectory were restored correctly

5. Remove any files present in the **pg\_wal/** subdirectory

These files resulted from the file system backup and are therefore obsolete. If you did not archive **pg\_wal/**, recreate it with proper permissions.

6. Copy the unarchived WAL segment files that you saved in step 2 into **pg\_wal/** if there are such files.
7. Create the **recovery.conf** recovery command file in the cluster data directory.
8. Start the server:

```
# systemctl start postgresql.service
```

The server will enter the recovery mode and proceed to read through the archived WAL files that it needs.

If the recovery is terminated due to an external error, the server can simply be restarted and it will continue the recovery. When the recovery process is completed, the server renames **recovery.conf** to **recovery.done** to prevent accidental re-entering the recovery mode later, when the server starts normal database operations.

9. Check the contents of the database to make sure that the database has recovered into the required state.  
If the database has not recovered into the required state, return to step 1. If the database has recovered into the required state, allow the users to connect by restoring the **pg\_hba.conf** file to normal.

For more information about restoring using the continuous backup, see [PostgreSQL Documentation](#).

#### 8.3.4.3.3. Advantages and disadvantages of continuous archiving

Continuous archiving has the following advantages compared to other **PostgreSQL** backup methods:

- With the continuous backup method, it is possible to use a file system backup that is not entirely consistent because any internal inconsistency in the backup is corrected by the log replay. A file system snapshot is not needed; **tar** or a similar archiving tool is sufficient.
- Continuous backup can be achieved by continuing to archive the WAL files because the sequence of WAL files for the log replay can be indefinitely long. This is particularly valuable for large databases.
- Continuous backup supports point-in-time recovery. It is not necessary to replay the WAL entries to the end. The replay can be stopped at any point and the database can be restored to its state at any time since the base backup was taken.
- If the series of WAL files are continuously available to another machine that has been loaded with the same base backup file, it is possible to restore the other machine with a nearly-current copy of the database at any point.

Continuous archiving has the following disadvantages compared to other **PostgreSQL** backup methods:

- Continuous backup method supports only restoration of an entire database cluster, not a subset.
- Continuous backup requires extensive archival storage.

#### 8.3.4.3.4. Additional resources

For more information on continuous archiving method, see [PostgreSQL Documentation](#).

### 8.3.5. Migrating to a RHEL 8 version of PostgreSQL

Red Hat Enterprise Linux 7 contains **PostgreSQL 9.2** as the default version of the **PostgreSQL** server. In addition, several versions of **PostgreSQL** are provided as Software Collections for RHEL 7 and RHEL 6.

Red Hat Enterprise Linux 8 provides **PostgreSQL 10** (the default **postgresql** stream), **PostgreSQL 9.6**, and **PostgreSQL 12**.

Users of **PostgreSQL** on Red Hat Enterprise Linux can use two migration paths for the database files:

- [Fast upgrade using the pg\\_upgrade tool](#)
- [Dump and restore upgrade](#)

Use preferably the fast upgrade method, which is faster than the dump and restore process.

However, in certain cases, the fast upgrade does not work, and you can only use the dump and restore process. Such cases include:

- Cross-architecture upgrades
- Systems using the **plpython** or **plpython2** extensions. Note that RHEL 8 AppStream repository includes only the **postgresql-plpython3** package, not the **postgresql-plpython2** package.
- Fast upgrade is not supported for migration from Red Hat Software Collections versions of **PostgreSQL**.

As a prerequisite for migration to a later version of **PostgreSQL**, back up all your **PostgreSQL** databases.

Dumping the databases and performing backup of the SQL files is a necessary part of the dump and restore process. However, you are recommended to do so if performing the fast upgrade as well.

Before migrating to a later version of **PostgreSQL**, see the [upstream compatibility notes](#) for the version of **PostgreSQL** to which you want to migrate, as well as for all skipped **PostgreSQL** versions between the one you are migrating from and the target version.

#### 8.3.5.1. Fast upgrade using the pg\_upgrade tool

During a fast upgrade, you need to copy binary data files to the **/var/lib/pgsql/data/** directory and use the **pg\_upgrade** tool.

You can use this method for migrating data:

- From the RHEL 7 system version of **PostgreSQL 9.2** to the RHEL 8 version of **PostgreSQL 10**
- From the RHEL 8 version of **PostgreSQL 10** to the RHEL 8 version of **PostgreSQL 12**

If you want to upgrade from an earlier **postgresql** stream within RHEL 8, follow the procedure described in [Switching to a later stream](#) and then migrate your **PostgreSQL** data.

For migrating between other combinations of **PostgreSQL** versions within RHEL, and for migration from the Red Hat Software Collections versions of **PostgreSQL** to RHEL, use [Dump and restore upgrade](#).



## IMPORTANT

Before performing the upgrade, back up all your data stored in the **PostgreSQL** databases.

By default, all data is stored in the **/var/lib/pgsql/data/** directory on both the RHEL 7 and RHEL 8 systems.

The following procedure describes migration from the RHEL 7 system version of **PostgreSQL 9.2** to a RHEL 8 version of **PostgreSQL**.

To perform a fast upgrade:

1. On the RHEL 8 system, enable the stream (version) to which you wish to migrate:

```
# yum module enable postgresql:stream
```

Replace *stream* with the selected version of the **PostgreSQL** server.

You can omit this step if you want to use the default stream, which provides **PostgreSQL 10**.

2. On the RHEL 8 system, install the **postgresql-server** and **postgresql-upgrade** packages:

```
# yum install postgresql-server postgresql-upgrade
```

Optionally, if you used any **PostgreSQL** server modules on RHEL 7, install them also on the RHEL 8 system in two versions, compiled both against **PostgreSQL 9.2** (installed as the **postgresql-upgrade** package) and the target version of **PostgreSQL** (installed as the **postgresql-server** package). If you need to compile a third-party **PostgreSQL** server module, build it both against the **postgresql-devel** and **postgresql-upgrade-devel** packages.

3. Check the following items:

- **Basic configuration:** On the RHEL 8 system, check whether your server uses the default **/var/lib/pgsql/data** directory and the database is correctly initialized and enabled. In addition, the data files must be stored in the same path as mentioned in the **/usr/lib/systemd/system/postgresql.service** file.
- **PostgreSQL servers:** Your system can run multiple **PostgreSQL** servers. Make sure that the data directories for all these servers are handled independently.
- **PostgreSQL server modules:** Ensure that the **PostgreSQL** server modules that you used on RHEL 7 are installed on your RHEL 8 system as well. Note that plug-ins are installed in the **/usr/lib64/pgsql/** directory (or in the **/usr/lib/pgsql/** directory on 32-bit systems).

4. Ensure that the **postgresql** service is not running on either of the source and target systems at the time of copying data.

```
# systemctl stop postgresql.service
```

5. Copy the database files from the source location to the **/var/lib/pgsql/data/** directory on the RHEL 8 system.

6. Perform the upgrade process by running the following command as the **PostgreSQL** user:

```
$ /bin/postgresql-setup --upgrade
```



■

This launches the **pg\_upgrade** process in the background.

In case of failure, **postgresql-setup** provides an informative error message.

7. Copy the prior configuration from **/var/lib/pgsql/data-old** to the new cluster.  
Note that the fast upgrade does not reuse the prior configuration in the newer data stack and the configuration is generated from scratch. If you want to combine the old and new configurations manually, use the \*.conf files in the data directories.
8. Start the new **PostgreSQL** server:

```
# systemctl start postgresql.service
```

9. Run the **analyze\_new\_cluster.sh** script located in the **PostgreSQL** home directory:

```
su postgres -c '~/analyze_new_cluster.sh'
```

10. If you want the new **PostgreSQL** server to be automatically started on boot, run:

```
# systemctl enable postgresql.service
```

### 8.3.5.2. Dump and restore upgrade

When using the dump and restore upgrade, you need to dump all databases contents into an SQL file dump file.

Note that the dump and restore upgrade is slower than the fast upgrade method and it may require some manual fixing in the generated SQL file.

You can use this method for migrating data from:

- The Red Hat Enterprise Linux 7 system version of **PostgreSQL 9.2**
- Any earlier Red Hat Enterprise Linux 8 version of **PostgreSQL**
- An earlier or equal version of **PostgreSQL** from Red Hat Software Collections:
  - **PostgreSQL 9.2** (no longer supported)
  - **PostgreSQL 9.4** (no longer supported)
  - **PostgreSQL 9.6**
  - **PostgreSQL 10**
  - **PostgreSQL 12**

On Red Hat Enterprise Linux 7 and Red Hat Enterprise Linux 8 systems, **PostgreSQL** data is stored in the **/var/lib/pgsql/data/** directory by default. In case of Red Hat Software Collections versions of **PostgreSQL**, the default data directory is **/var/opt/rh/collection\_name/lib/pgsql/data/** (with the exception of **postgresql92**, which uses the **/opt/rh/postgresql92/root/var/lib/pgsql/data/** directory).

If you want to upgrade from an earlier **postgresql** stream within RHEL 8, follow the procedure described in [Switching to a later stream](#) and then migrate your **PostgreSQL** data.

To perform the dump and restore upgrade, change the user to **root**.

The following procedure describes migration from the RHEL 7 system version of **PostgreSQL 9.2** to a RHEL 8 version of **PostgreSQL**.

1. On your RHEL 7 system, start the **PostgreSQL 9.2** server:

```
# systemctl start postgresql.service
```

2. On the RHEL 7 system, dump all databases contents into the **pgdump\_file.sql** file:

```
su - postgres -c "pg_dumpall > ~/pgdump_file.sql"
```

3. Make sure that the databases were dumped correctly:

```
su - postgres -c 'less "$HOME/pgdump_file.sql"'
```

As a result, the path to the dumped sql file is displayed: **/var/lib/pgsql/pgdump\_file.sql**.

4. On the RHEL 8 system, enable the stream (version) to which you wish to migrate:

```
# yum module enable postgresql:stream
```

Replace *stream* with the selected version of the **PostgreSQL** server.

You can omit this step if you want to use the default stream, which provides **PostgreSQL 10**.

5. On the RHEL 8 system, install the **postgresql-server** package:

```
# yum install postgresql-server
```

Optionally, if you used any **PostgreSQL** server modules on RHEL 7, install them also on the RHEL 8 system. If you need to compile a third-party **PostgreSQL** server module, build it against the **postgresql-devel** package.

6. On the RHEL 8 system, initialize the data directory for the new **PostgreSQL** server:

```
# postgresql-setup --initdb
```

7. On the RHEL 8 system, copy the **pgdump\_file.sql** into the **PostgreSQL** home directory, and check that the file was copied correctly:

```
su - postgres -c 'test -e "$HOME/pgdump_file.sql" && echo exists'
```

8. Copy the configuration files from the RHEL 7 system:

```
su - postgres -c 'ls -l $PGDATA/*.conf'
```

The configuration files to be copied are:

- **/var/lib/pgsql/data/pg\_hba.conf**
- **/var/lib/pgsql/data/pg\_ident.conf**

- **/var/lib/pgsql/data/postgresql.conf**

9. On the RHEL 8 system, start the new **PostgreSQL** server:

```
# systemctl start postgresql.service
```

10. On the RHEL 8 system, import data from the dumped sql file:

```
su - postgres -c 'psql -f ~/pgdump_file.sql postgres'
```



## NOTE

When upgrading from a Red Hat Software Collections version of **PostgreSQL**, adjust the commands to include **scl enable collection\_name**. For example, to dump data from the **rh-postgresql96** Software Collection, use the following command:

```
su - postgres -c 'scl enable rh-postgresql96 "pg_dumpall > ~/pgdump_file.sql"'
```

## CHAPTER 9. CONFIGURING PRINTING

Printing on Red Hat Enterprise Linux 8 is based on the Common Unix Printing System (CUPS).

This documentation describes how to configure a machine to be able to operate as a CUPS server.

### 9.1. ACTIVATING THE CUPS SERVICE

This section describes how to activate the **cups** service on your system.

#### Prerequisites

- The **cups** package, which is available in the Appstream repository, must be installed on your system:

```
# yum install cups
```

#### Procedure

1. Start the **cups** service:

```
# systemctl start cups
```

2. Configure the **cups** service to be automatically started at boot time:

```
# systemctl enable cups
```

3. Optionally, check the status of the **cups** service:

```
$ systemctl status cups
```

### 9.2. PRINT SETTINGS TOOLS

To achieve various tasks related to printing, you can choose one of the following tools:

- **CUPS web user interface (UI)**
- **GNOME Control center**



#### WARNING

The **Print Settings** configuration tool, which was used in Red Hat Enterprise Linux 7, is no longer available.

Tasks that you can achieve by using these tools include:

- Adding and configuring a new printer

- Maintaining printer configuration
- Managing printer classes

Note that this documentation covers only printing in **CUPS web user interface (UI)**. If you want to print using **GNOME Control center**, you need to have a GUI available. For more information about printing using **GNOME Control center**, see [Handling printing starting using GNOME](#).

### 9.3. ACCESSING AND CONFIGURING THE CUPS WEB UI

This section describes accessing the **CUPS web user interface**(web UI) and configuring it to be able to manage printing through this interface.

#### Procedure

To access the **CUPS web UI**

1. Allow the CUPS server to listen to connections from the network by setting **Port 631** in the **/etc/cups/cupsd.conf** file:

```
#Listen localhost:631
Port 631
```



#### WARNING

Enabling the CUPS server to listen on port 631 opens this port for any address accessible by the server. Therefore, use this setting only in local networks that are unreachable from an external network. If a server needs to be accessible from an external network, but you want to open the port 631 only for your local network, set up the following in the **/etc/cups/cupsd.conf** file: **#Listen <server\_local\_IP\_address>:631**, where **<server\_local\_IP\_address>** is an IP address unreachable from an external network, but it is available for local machines.

2. Allow your system to access the CUPS server by including the following in the **/etc/cups/cupsd.conf** file:

```
<Location />
Allow from <your_ip_address>
Order allow,deny
</Location>
```

where **<your\_ip\_address>** is the real IP address of your system. You can also use regular expressions for subnets.



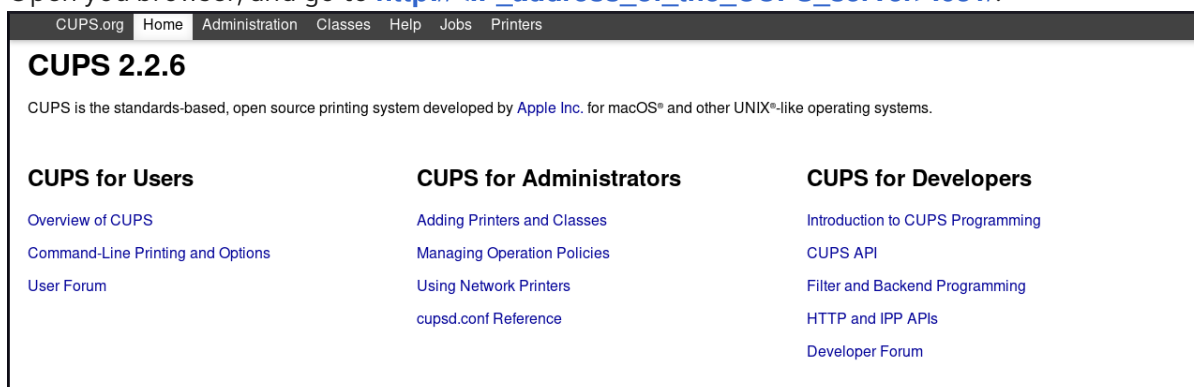
## WARNING

The CUPS configuration offers the **Allow from all** directive in the `<Location>` tags, but Red Hat does not recommend to use it, unless you want to open CUPS to the external Internet network, or if the server is in a private network. The setup **Allow from all** enables access for all users who can connect to the server via port 631. If you set the **Port** directive to 631, and the server is accessible from an outside network, anyone on the Internet can access the CUPS service on your system.

- Restart the cups.service:

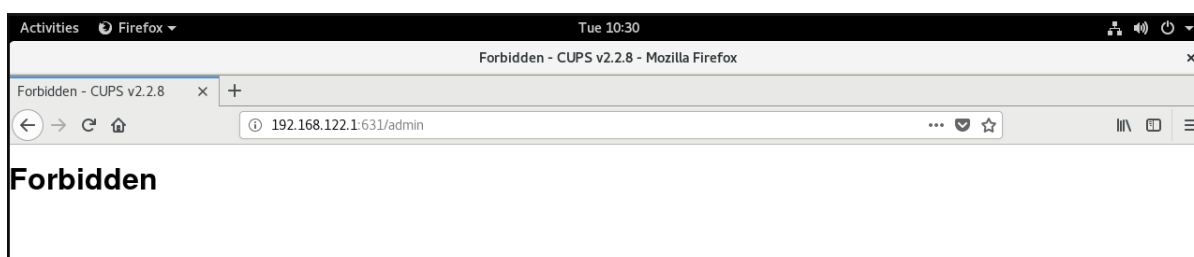
```
# systemctl restart cups
```

- Open your browser, and go to [http://<IP\\_address\\_of\\_the\\_CUPS\\_server>:631/](http://<IP_address_of_the_CUPS_server>:631/).



All menus except for the **Administration** menu are now available.

If you click on the **Administration** menu, you receive the **Forbidden** message:



To acquire the access to the **Administration** menu, follow the instructions in [Section 9.3.1, “Acquiring administration access to the CUPS web UI”](#).

### 9.3.1. Acquiring administration access to the CUPS web UI

This section describes how to acquire administration access to the **CUPS web UI**

#### Procedure

- To be able to access the **Administration** menu in the **CUPS web UI**, include the following in the `/etc/cups/cupsd.conf` file:

—

```
<Location /admin>
Allow from <your_ip_address>
Order allow,deny
</Location>
```

**NOTE**

Replace **<your\_ip\_address>** with the real IP address of your system.

2. To be able to access configuration files in the **CUPS web UI**, include the following in the **/etc/cups/cupsd.conf** file:

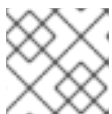
```
<Location /admin/conf>
AuthType Default
Require user @SYSTEM
Allow from <your_ip_address>
Order allow,deny
</Location>
```

**NOTE**

Replace **<your\_ip\_address>** with the real IP address of your system.

3. To be able to access log files in the **CUPS web UI**, include the following in the **/etc/cups/cupsd.conf** file:

```
<Location /admin/log>
AuthType Default
Require user @SYSTEM
Allow from <your_ip_address>
Order allow,deny
</Location>
```

**NOTE**

Replace **<your\_ip\_address>** with the real IP address of your system.

4. To specify the use of encryption for authenticated requests in the **CUPS web UI**, include **DefaultEncryption** in the **/etc/cups/cupsd.conf** file:

```
DefaultEncryption IfRequested
```

With this setting, you will receive an authentication window to enter the username of a user allowed to add printers when you attempt to access the **Administration** menu. However, there are also other options how to set **DefaultEncryption**. For more details, see the **cupsd.conf** man page.

5. Restart the **cups** service:

```
# systemctl restart cups
```

**WARNING**

If you do not restart the **cups** service, the changes in `/etc/cups/cupsd.conf` will not be applied. Consequently, you will not be able to obtain administration access to the **CUPS web UI**

**Additional resources**

- For more information on how to configure a CUPS server using the `/etc/cups/cupsd.conf` file, see the **cupsd.conf** man page.

**9.4. ADDING A PRINTER IN THE CUPS WEB UI**

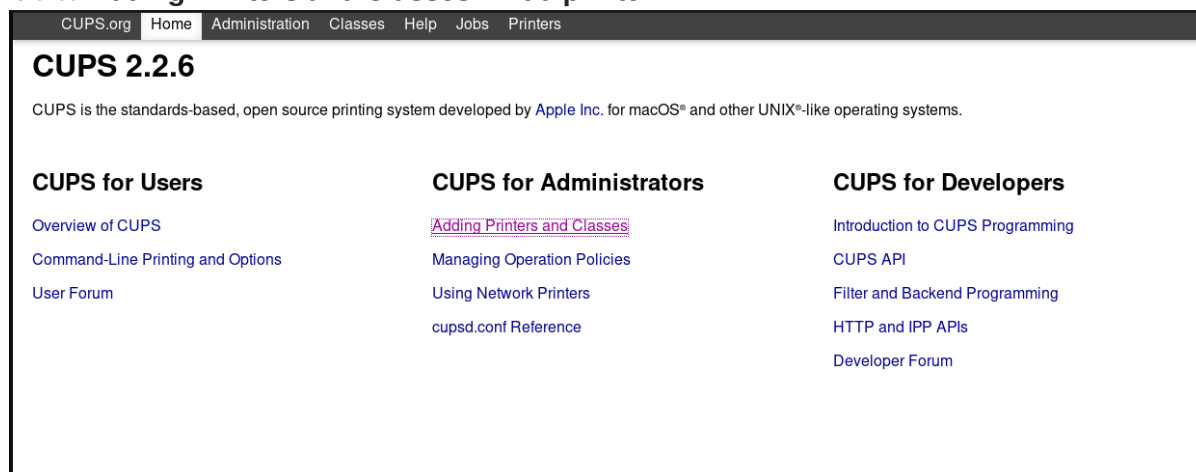
This section describes how to add a new printer using the **CUPS web user interface**

**Prerequisites**

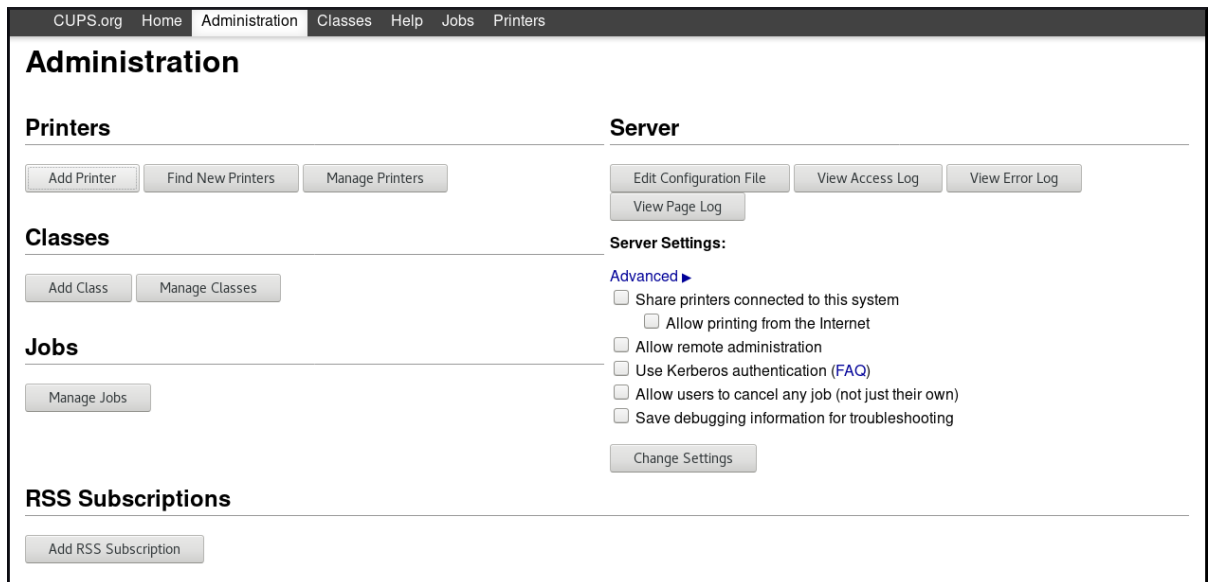
- You have acquired administration access to the **CUPS web UI** as described in [Section 9.3.1, “Acquiring administration access to the CUPS web UI”](#).

**Procedure**

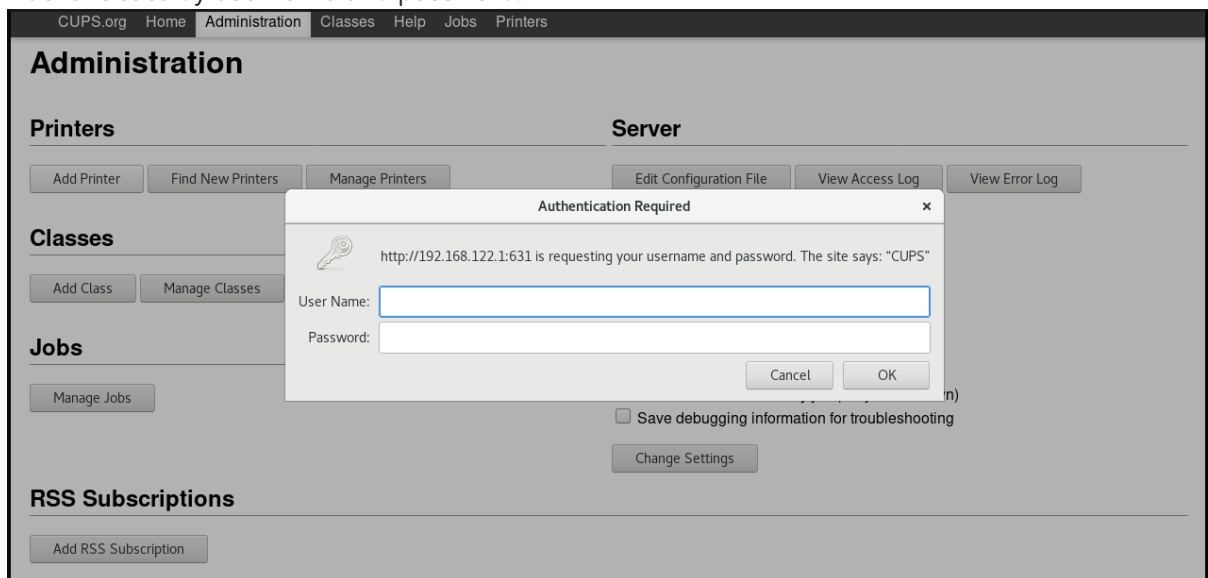
1. Start the **CUPS web UI** as described in [Section 9.3, “Accessing and configuring the CUPS web UI”](#)
2. Go to **Adding Printers and Classes - Add printer**







3. Authenticate by username and password:



## IMPORTANT

To be able to add a new printer by using the **CUPS web UI**, you must authenticate as one of the following users:

- Superuser
- Any user with the administration access provided by the **sudo** command (users listed within **/etc/sudoers**)
- Any user belonging to the **printadmin** group in **/etc/group**

4. If a local printer is connected, or CUPS finds a network printer available, select the printer. If neither local printer nor network printer is available, select one of the printer types from **Other Network Printers**, for example **APP Socket/HP Jet direct**, enter the IP address of the printer, and then click **Continue**.

CUPS.org Home Administration Classes Help Jobs Printers

## Add Printer

### Add Printer

**Local Printers:** ☐ Serial Port #1

**Discovered Network Printers:**

**Other Network Printers:**

- ☐ Internet Printing Protocol (http)
- ☐ Internet Printing Protocol (https)
- ☐ Internet Printing Protocol (ipp)
- ☐ Internet Printing Protocol (ipps)
- ☒ AppSocket/HP JetDirect
- ☐ Backend Error Handler
- ☐ LPD/LPR Host or Printer
- ☐ Windows Printer via SAMBA

Continue

5. If you have selected for example **APP Socket/HP Jet direct** as shown above, enter the IP address of the printer, and then click **Continue**.

CUPS.org Home Administration Classes Help Jobs Printers

## Add Printer

### Add Printer

**Connection:**

Examples:

```
http://hostname:631/ipp/
http://hostname:631/ipp/port1

ipp://hostname/ipp/
ipp://hostname/ipp/port1

lpd://hostname/queue

socket://hostname
socket://hostname:9100
```

See ["Network Printers"](#) for the correct URI to use with your printer.

Continue

6. You can add more details about the new printer, such as the name, description and location. To set a printer to be shared over the network, use **Share This Printer** as shown below.

CUPS.org Home Administration Classes Help Jobs Printers

## Add Printer

### Add Printer

**Name:**   
(May contain any printable characters except "/", "#", and space)

**Description:**   
(Human-readable description such as "HP LaserJet with Duplexer")

**Location:**   
(Human-readable location such as "Lab 1")

**Connection:**

**Sharing:** ☒ Share This Printer

Continue

7. Select the printer manufacturer, and then click **Continue**.

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## Add Printer

**Add Printer**

**Name:** Office1  
**Description:** HP LaserJet  
**Location:** South corridor  
**Connection:** socket://10.43.2.198  
**Sharing:** Share This Printer

**Make:** (Fuji Xerox)  
 Dymo  
 Epson  
 Generic  
 HP  
 Index  
 Intellitech  
 Oki  
 Raw  
 Ricoh

Continue

**Or Provide a PPD File:** Browse... No file selected.  
 Add Printer

Alternatively, you can also provide a postscript printer description (PPD) file to be used as a driver for the printer, by click on **Browse...** at the bottom.

8. Select the model of the printer, and then click **Add Printer**.

CUPS.org Home Administration Classes Help Jobs Printers

## Add Printer

**Add Printer**

**Name:** Office1  
**Description:** HP LaserJet  
**Location:** South corridor  
**Connection:** socket://10.43.2.198  
**Sharing:** Share This Printer

**Make:** HP Select Another Make/Manufacturer

**Model:** HP Color LaserJet CM3530 MFP PDF (en)  
 HP Color LaserJet Series PCL 6 CUPS (en)  
 HP DesignJet 600 pcl, 1.0 (en)  
 HP DesignJet 750c pcl, 1.0 (en)  
 HP DesignJet 1050c pcl, 1.0 (en)  
 HP DesignJet 4000 pcl, 1.0 (en)  
 HP DesignJet T790 pcl, 1.0 (en)  
 HP DesignJet T1100 pcl, 1.0 (en)  
 HP DeskJet Series (en)  
 HP LaserJet Series PCL 4/5 (en)

Continue

**Or Provide a PPD File:** Browse... No file selected.  
 Add Printer

9. After the printer has been added, the next window allows you to set the default print options.

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# Set Printer Options

Set Default Options for Office1

General

JCL

Banners

Policies

General

Media Size:US Letter

Cut Media:☒ False ☐ True

Output Resolution:300 DPI

Print Quality:Normal

Media Type:Plain Paper

Color Mode:Grayscale

Set Default Options

After clicking **Set Default Options**, you will receive a confirmation that the new printer has been added successfully.

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# Set Printer Options

Set Default Options for Office1

Printer [Office1](#) default options have been set successfully.

## 9.5. CONFIGURING A PRINTER IN THE CUPS WEB UI

This section describes how to configure a new printer, and how to maintain a configuration of a printer using the **CUPS web UI**

### Prerequisites

- You have acquired administration access to the **CUPS web UI** as described in [Section 9.3.1, “Acquiring administration access to the CUPS web UI”](#).

### Procedure

- Click the **Printers** menu to see available printers that you can configure.

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# Printers

Search in Printers: 

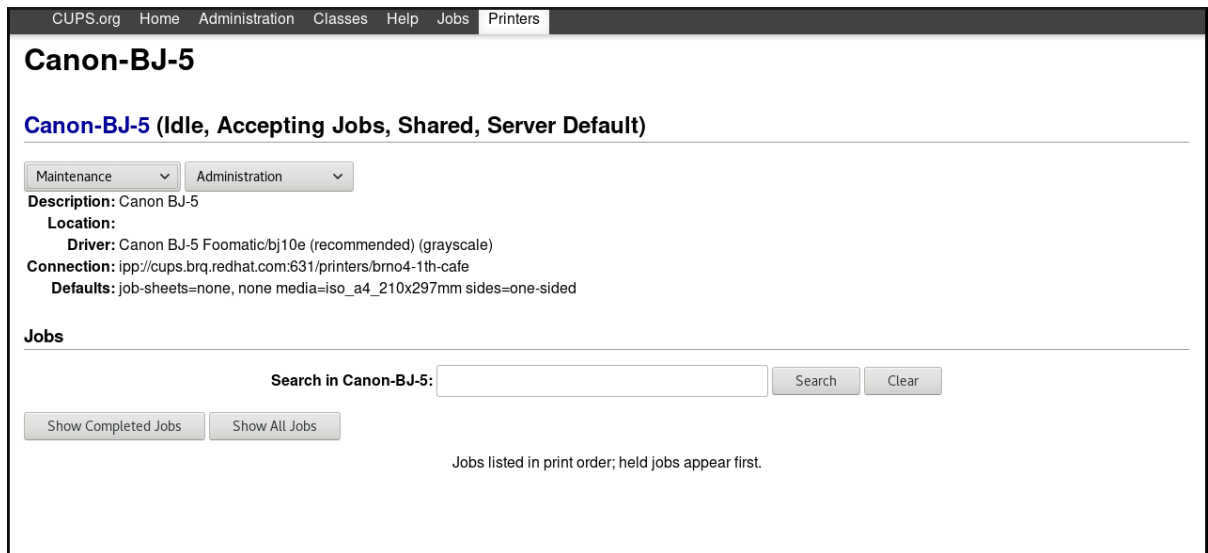
Search

Clear

Showing 3 of 3 printers.

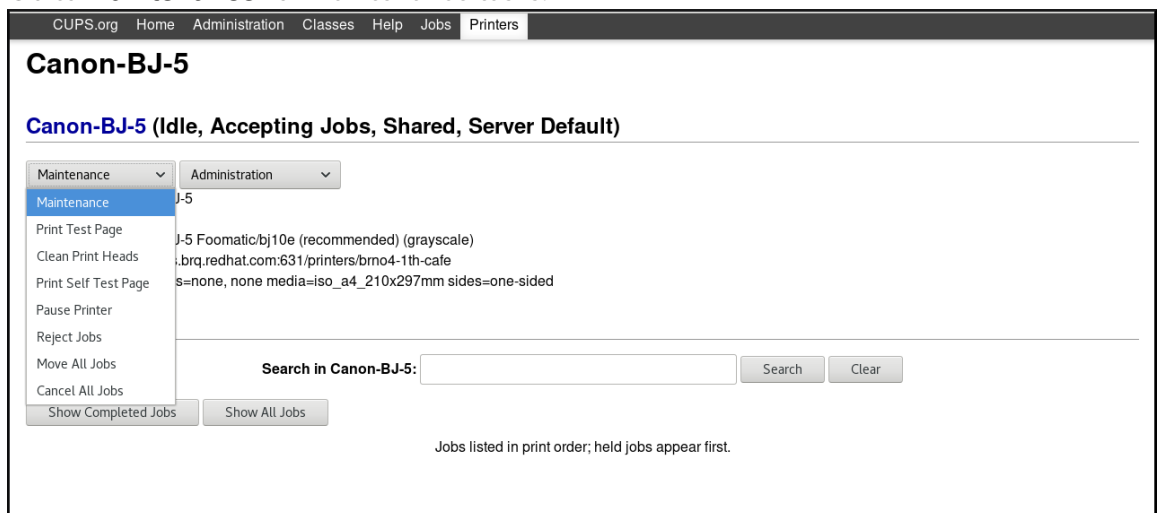
Queue Name	Description	Location	Make and Model	Status
<a href="#">brno1-0th-cafe</a>	brno1-0th-cafe	ground floor, near cafeteria	Canon iR-ADV C5030/5035	Idle
<a href="#">brno4-tpbc-1st-south</a>	brno4-tpbc-1st-south	BRQ TPB-C - 1st floor south - printing area	Canon imageRunner C5185i Foomatic/Postscript	Idle
<a href="#">Canon-BJ-5</a>	Canon BJ-5		Canon BJ-5 Foomatic/bj10e (recommended)	Idle

- Choose one printer that you want to configure.

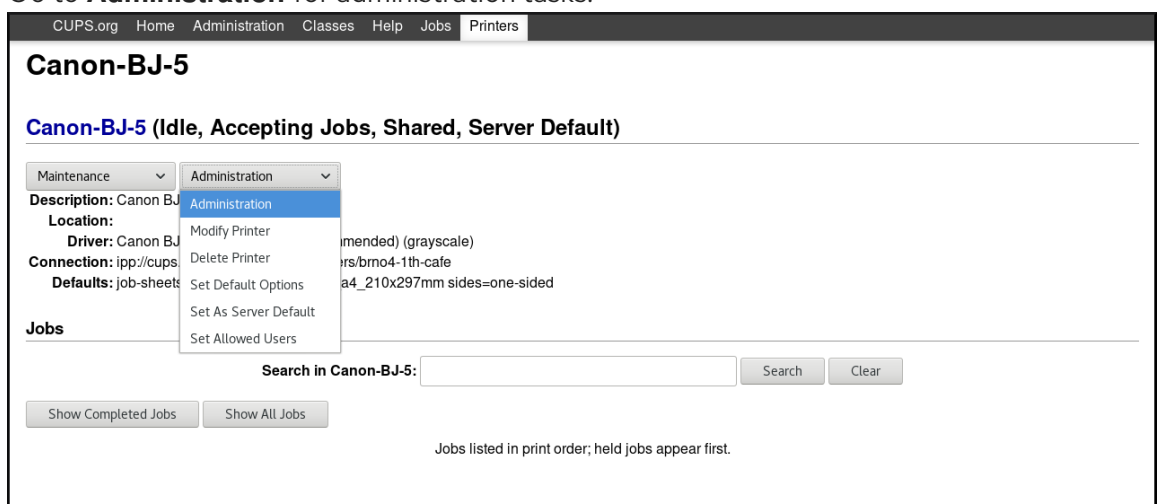


3. Perform your selected task by using one of the available menus:

- Go to **Maintenance** for maintenance tasks.



- Go to **Administration** for administration tasks.



- You can also check completed print jobs or all active print jobs by clicking the **Show Completed Jobs** or **Show All Jobs** buttons.

## 9.6. PRINTING A TEST PAGE USING THE CUPS WEB UI

This section describes how to print a test page to make sure that the printer functions properly.

You might want to print a test page if one of the below conditions is met.

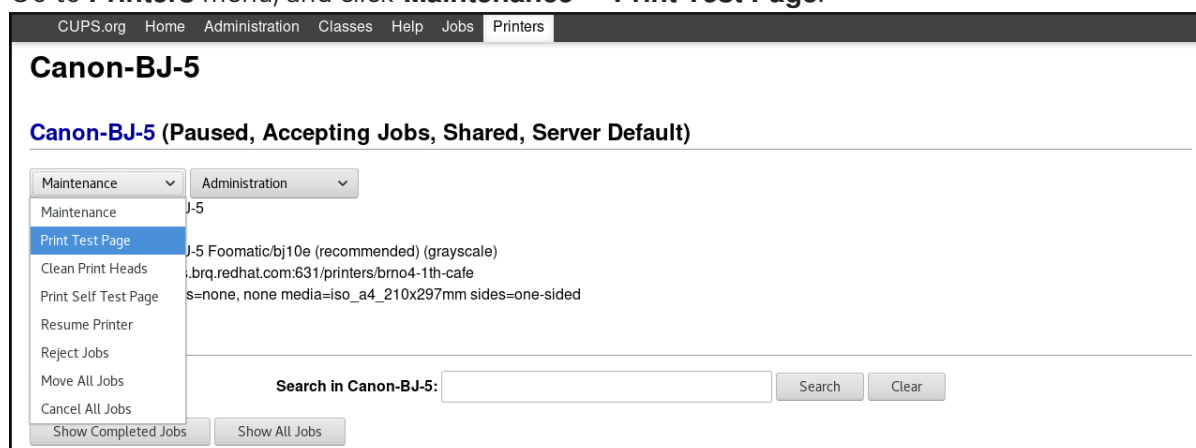
- A printer has been set up.
- A printer configuration has been changed.

## Prerequisites

You have acquired administration access to the **CUPS web UI** as described in [Section 9.3.1, “Acquiring administration access to the CUPS web UI”](#).

## Procedure

- Go to **Printers** menu, and click **Maintenance → Print Test Page**.



## 9.7. SETTING PRINT OPTIONS USING THE CUPS WEB UI

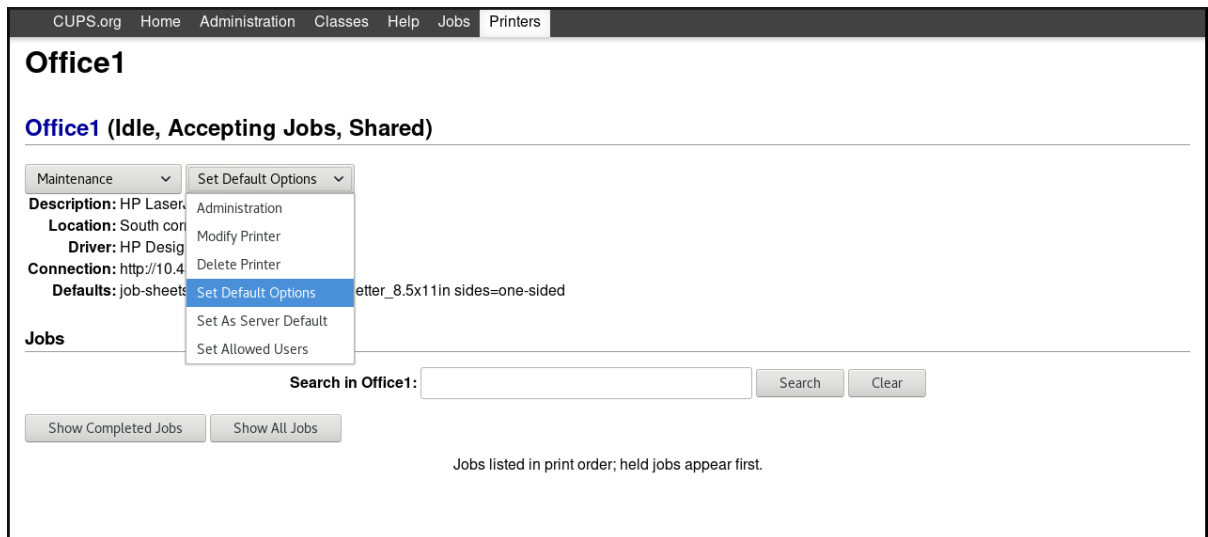
This section describes how to set common print options, such as the media size and type, print quality or the color mode, in the **CUPS web UI**.

## Prerequisites

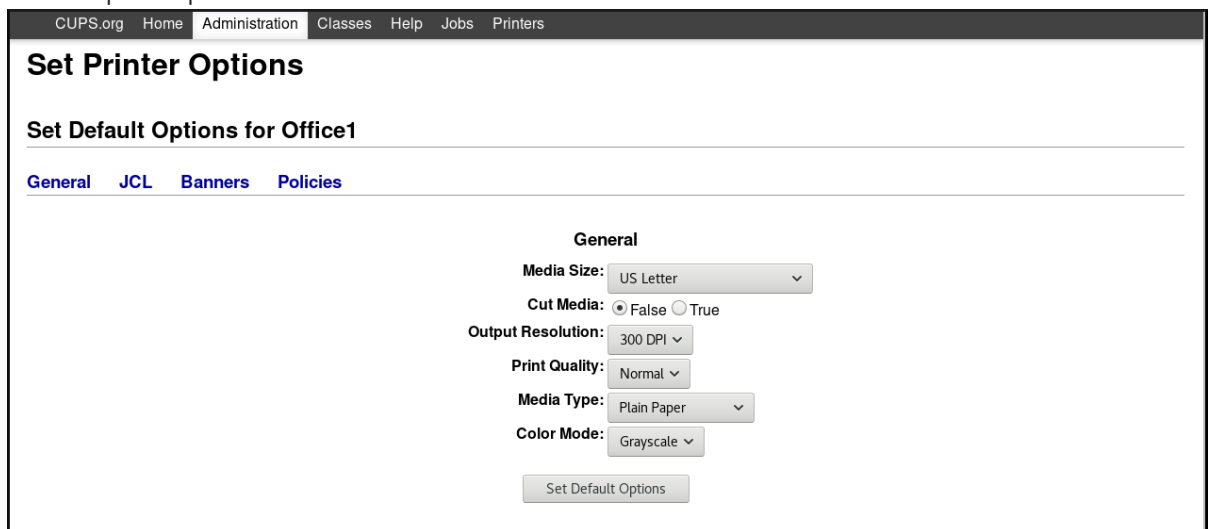
You have acquired administration access to the **CUPS web UI** as described in [Section 9.3.1, “Acquiring administration access to the CUPS web UI”](#).

## Procedure

1. Go to **Administration** menu, and click **Maintenance → Set Default Options**.



## 2. Set the print options.



## 9.8. INSTALLING CERTIFICATES FOR A PRINT SERVER

To install certificates for a print server, you can choose one of the following options:

- Automatic installation using a self-signed certificate
- Manual installation using a certificate and a private key generated by a Certification Authority

### Prerequisites

For the **cupsd** daemon on the server:

1. Set the following directive in the **/etc/cups/cupsd.conf** file to:  
**Encryption Required**
2. Restart the cups service:

```
$ sudo systemctl restart cups
```

### Automatic installation using a self-signed certificate

With this option, CUPS generates the certificate and the key automatically.



## NOTE

The self-signed certificate does not provide as strong security as certificates generated by Identity Management (IdM), Active Directory (AD), or Red Hat Certificate System (RHCS) Certification Authorities, but it can be used for print servers located within a secure local network.

## Procedure

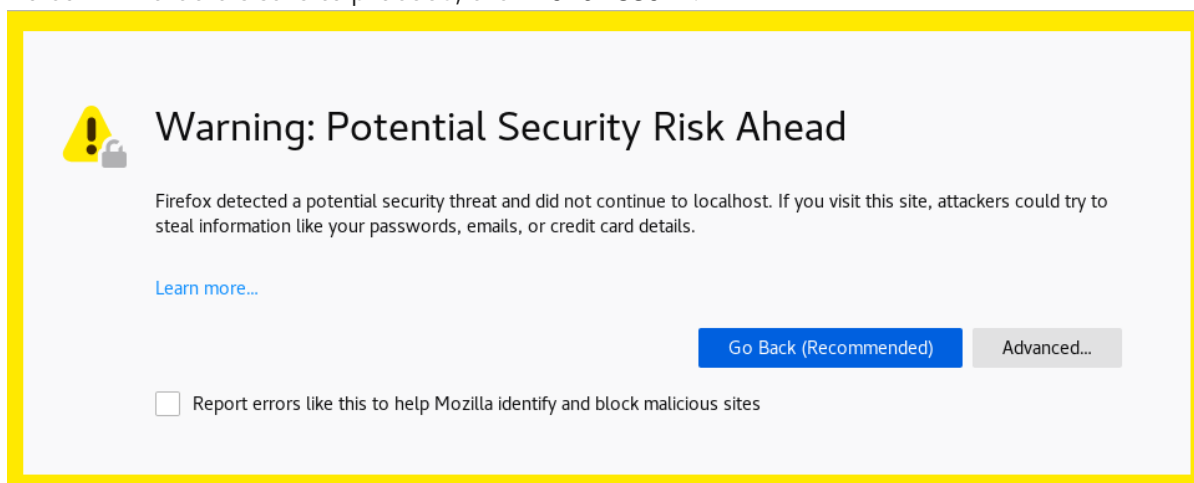
1. To access the CUPS Web UI, open your browser and go to <https://<server>:631> where <server> is either the server IP address or the server host name.



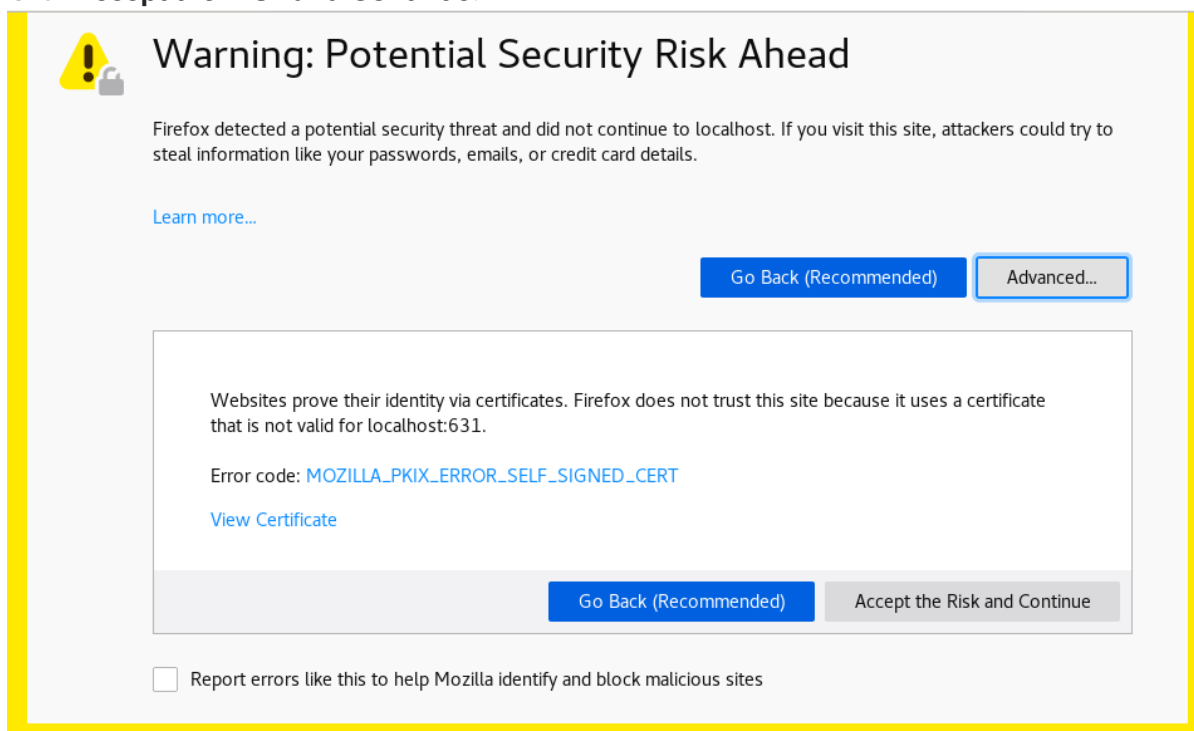
## NOTE

When CUPS connects to a system for the first time, the browser shows a warning about the self-signed certificate being a potential security risk.

2. To confirm that it is safe to proceed, click **Advanced...**.



3. Click **Accept the Risk and Continue**.





CUPS now starts to use the self-generated certificate and the key.



## NOTE

When you access the CUPS Web UI after automatic installation, the browser displays a warning icon in the address bar. This is because you added the security exception by confirming the security risk warning. If you want to remove this warning icon permanently, perform the manual installation with a certificate and a private key generated by a Certification Authority.

## Manual installation using a certificate and a private key generated by a Certification Authority

For print servers located within a public network or to permanently remove the warning in the browser, import the certificate and the key manually.

### Prerequisites

- You have certificate and private key files generated by IdM, AD, or by RHCS Certification Authorities.

### Procedure

1. Copy the **.crt** and **.key** files into the **/etc/cups/ssl** directory of the system on which you want to use the CUPS Web UI.
2. Rename the copied files to **<hostname>.crt** and **<hostname>.key**.  
Replace **<hostname>** with the host name of the system to which you want to connect the CUPS Web UI.
3. Set the following permissions to the renamed files:
  - **# chmod 644 /etc/cups/ssl/<hostname>.crt**
  - **# chmod 644 /etc/cups/ssl/<hostname>.key**
  - **# chown root:root /etc/cups/ssl/<hostname>.crt**
  - **# chown root:root /etc/cups/ssl/<hostname>.key**
4. Restart the cups service:
  - **# systemctl restart cupsd**

## 9.9. USING SAMBA TO PRINT TO A WINDOWS PRINT SERVER WITH KERBEROS AUTHENTICATION

With the **samba-krb5-printing** wrapper, Active Directory (AD) users who are logged in to Red Hat Enterprise Linux can authenticate to Active Directory (AD) by using Kerberos and then print to a local CUPS print server that forwards the print job to a Windows print server.

The benefit of this configuration is that the administrator of CUPS on Red Hat Enterprise Linux does not need to store a fixed user name and password in the configuration. CUPS authenticates to AD with the Kerberos ticket of the user that sends the print job.

This section describes how to configure CUPS for this scenario.



## NOTE

Red Hat only supports submitting print jobs to CUPS from your local system, and not to re-share a printer on a Samba print server.

## Prerequisites

- The printer that you want to add to the local CUPS instance is shared on an AD print server.
- You joined the Red Hat Enterprise Linux host as a member to the AD. For details, see [Section 3.5.1, “Joining a RHEL system to an AD domain”](#).
- CUPS is installed on Red Hat Enterprise Linux and the **cups** service is running. For details, see [Section 9.1, “Activating the cups service”](#).
- The PostScript Printer Description (PPD) file for the printer is stored in the **/usr/share/cups/model/** directory.

## Procedure

1. Install the **samba-krb5-printing**, **samba-client**, and **krb5-workstation** packages:

```
# yum install samba-krb5-printing samba-client krb5-workstation
```

2. Optional: Authenticate as a domain administrator and display the list of printers that are shared on the Windows print server:

```
# kinit administrator@AD_KERBEROS_REALM
# smbclient -L win_print_srv.ad.example.com -k
```

```
Sharename      Type      Comment
-----      -
...
Example        Printer   Example
...
```

3. Optional: Display the list of CUPS models to identify the PPD name of your printer:

```
lpinfo -m
...
samsung.ppd Samsung M267x 287x Series PXL
...
```

You require the name of the PPD file when you add the printer in the next step.

4. Add the printer to CUPS:

```
# lpadmin -p "example_printer" -v smb://win_print_srv.ad.example.com/Example -m
samsung.ppd -o auth-info-required=negotiate -E
```

The command uses the following options:

- **-p *printer\_name*** sets the name of the printer in CUPS.
- **-v *URI\_to\_Windows\_printer*** sets the URI to the Windows printer. Use the following format: ***smb://host\_name/printer\_share\_name***.
- **-m *PPD\_file*** sets the PPD file the printer uses.
- **-o *auth-info-required=negotiate*** configures CUPS to use Kerberos authentication when it forwards print jobs to the remote server.
- **-E** enables the printer and CUPS accepts jobs for the printer.

### Verification steps

1. Log into the Red Hat Enterprise Linux host as an AD domain user.
2. Authenticate as an AD domain user:

```
# kinit domain_user_name@AD_KERBEROS_REALM
```

3. Print a file to the printer you added to the local CUPS print server:

```
# lp -d example_printer file
```

## 9.10. WORKING WITH CUPS LOGS

### 9.10.1. Types of CUPS logs

CUPS provides three different kinds of logs:

- **Error log** – Stores error messages, warnings and debugging messages.
- **Access log** – Stores messages about how many times CUPS clients and web UI have been accessed.
- **Page log** – Stores messages about the total number of pages printed for each print job.

In Red Hat Enterprise Linux 8, all three types are logged centrally in `systemd-journald` together with logs from other programs.



#### WARNING

In Red Hat Enterprise Linux 8, the logs are no longer stored in specific files within the `/var/log/cups` directory, which was used in Red Hat Enterprise Linux 7.

### 9.10.2. Accessing CUPS logs

This section describes how to access:

- All CUPS logs
- CUPS logs for a specific print job
- CUPS logs within a specific time frame

#### 9.10.2.1. Accessing all CUPS logs

##### Procedure

- Filter CUPS logs from systemd-journald:

```
$ journalctl -u cups
```

#### 9.10.2.2. Accessing CUPS logs for a specific print job

##### Procedure

- Filter logs for a specific print job:

```
$ journalctl -u cups JID=N
```

Where **N** is a number of a print job.

#### 9.10.2.3. Accessing CUPS logs by specific time frame

##### Procedure

- Filter logs within the specified time frame:

```
$ journalctl -u cups --since=YYYY-MM-DD --until=YYYY-MM-DD
```

Where **YYYY** is year, **MM** is month and **DD** is day.

#### 9.10.2.4. Related information

For more detailed information on accessing CUPS logs, see the **journalctl** man page.

### 9.10.3. Configuring the CUPS log location

This section describes how to configure the location of CUPS logs.

In Red Hat Enterprise Linux 8, CUPS logs are by default logged into systemd-journald, which is ensured by the following default setting in the **/etc/cups/cups-files.conf** file:

```
ErrorLog syslog
```



#### IMPORTANT

Red Hat recommends to keep the default location of CUPS logs.

If you want to send the logs into a different location, you need to change the settings in the **/etc/cups/cups-files.conf** file as follows:

```
ErrorLog <your_required_location>
```



### WARNING

If you change the default location of CUPS log, you may experience an unexpected behavior or SELinux issues.

context: configuring-printing

context: Deploying-different-types-of-servers