

Homework 3

This homework includes short answer questions and a programming assignment. The short answer questions are worth 5 points each. The programming assignment is worth 30 points. The short answer questions may cover topics that are in the text, but were not covered in the lectures. Push a preliminary version of the programming assignment to Github before Wednesday's class. Push the final version of your source code, Makefile, and a text file with your short answer questions to Github before 5PM Friday.

1. What is wrong with the following code and how would you fix it?

```
int min;
for(int i=0; i<10; ++i) {
    int* value;
    scanf("%d", &value);
    if(i=0) min = value;
    else if(value<min) min = value;
} // end of loop over input

printf("The smallest or the 10 values you entered was %d\n", min);
```

2. What is wrong with the following code and how would you fix it?

```
int* pointerToMax(int a, int b) {
    if(a>b) return &a;
    else return &b;
}
```

3. What is wrong with the following code and how would you fix it?

```
int* ptr = NULL;
scanf("%d", ptr);
printf("You entered %d", &ptr)
```

4. Describe what each of the following declare:

- (a) `int* a;` — Declares a pointer makes a space for
- (b) `const int b;` — b is an int can't chg the data
- (c) `const int* c;` — c is a pointer can't change
- (d) `int* const d;` — const d is a pointer can't chg
- (e) `const int* const e;` — ?

5. What is the difference between the * and & operators?

* pointer and creates the space
& Retrieves the pointer reference

- pointer is the constant
a is a int
const chg
6. What is the difference between const int* a and int* const b? *→ the b is the pointer*
7. Write the following two programs. Put each in a subdirectory under your hw03 directory. *const*
- (a) Write a program that prints the number of times you have run it. The first time you run it, it should print "1". The next time it should print "2", etc. Hint: how can you store information when the program is not running?
 - (b) Write a function that swaps the values of two variables. Write a program that calls this function, taking input from stdin and writing the values to stdout. Don't print from inside the function. Put the function in a separate file from your main. Hint: use pointers.