PSTAT160A Stochastic Processes

Section 3

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Probability Distributions in R

R provides a unified system for working with probability distributions. Each distribution (Normal, Binomial, Poisson, etc.) has a *root name*, and four associated commands obtained by adding one of the prefixes d, p, q, or r.

Table 1: Table of prefixes with descriptions.

Prefix	Meaning	Description
d	Density / Mass	Gives $f(x)$ or $P(X = x)$.
p	Cumulative probability	Computes $P(X \leq q)$.
q	Quantile (inverse CDF)	Finds q such that $P(X \leq q) = p$.
r	Random generation	Simulates n samples from the distribution.

Table 2: Common probability distributions in R and their root names.

Distribution	Root	Distribution	Root
Beta	beta	Log-normal	lnorm
Binomial	binom	Multinomial	multinom
Cauchy	cauchy	Negative Binomial	nbinom
Chi-squared	chisq	Normal	norm
Exponential	exp	Poisson	pois
F	f	Student's t	t
Gamma	gamma	Uniform	unif
Geometric	geom	Weibull	weibull
Hypergeometric	hyper	_	

Example 1. Generate 5 random numbers distributed as Poisson with $\lambda = 3$.

rpois(5,3)

[1] 1 5 6 4 3

Example 2. Compute $\mathbb{P}(X \leq 2)$ with $X \sim Bin(10, 0.3)$.

pbinom(2,10,0.3)

[1] 0.3827828

Example 3. Find the 90th percentile of a Gamma(2,1) distribution.

```
qgamma(0.9, 2, 1)
```

[1] 3.88972

Example 4. Find $f_X(2.5)$ where $X \sim exp(1)$.

```
dexp(2.5,1)
```

[1] 0.082085

Exercises

- 1. Use rbinom(10, size = 10, prob = 0.5) to generate random values. Change the probability parameter to 0.2 and 0.8. What do you notice about the results?
- 2. Simulate x <- rnorm(1000, 0, 1). Plot a histogram of x and overlay the theoretical density using:

```
hist(x, freq = FALSE)
curve(dnorm(x, 0, 1), add = TRUE, col = "blue")
```

3. Compute the proportion of simulated values falling between −1 and 1, and compare to pnorm(1)
- pnorm(-1).

Plots and grahs

Plots and Graphs in R

A central part of data analysis is *visualizing* numerical results. In R, the command plot() is extremely versatile: it can display functions, data points, time series, or relationships between variables.

Other common plotting functions include curve() for smooth functions and hist() for histograms.

Basic usage of plot()

The general form is:

```
plot(x, y, type = "p", main = "Title", xlab = "X-axis", ylab = "Y-axis")
```

Some common values for the argument type are:

- p: points (the default)
- 1: lines
- b: both points and lines

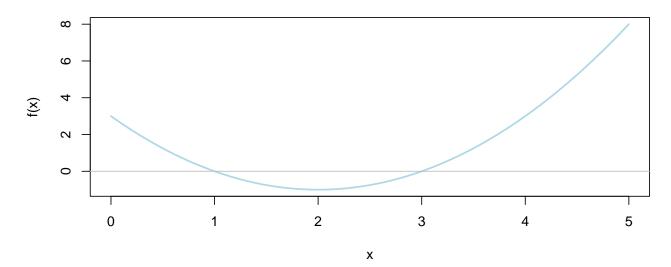
You can also customize colors, labels, or add reference lines with col, xlab, ylab, and abline().

Example 1. Plotting a quadratic function

Use curve() to graph $f(x) = x^2 - 4x + 3$ for $x \in [0, 5]$:

```
curve(x^2 - 4*x + 3, from = 0, to = 5,
    main = "Quadratic Function",
    xlab = "x", ylab = "f(x)", col = "lightblue", lwd = 2)
abline(h = 0, col = "gray")
```

Quadratic Function

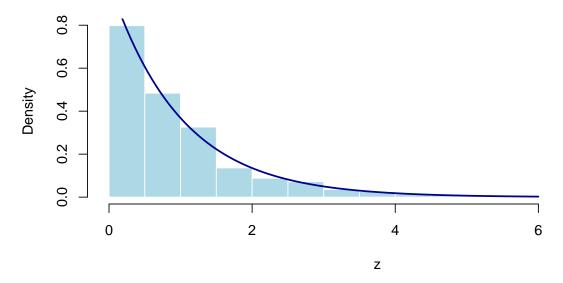


This produces a smooth curve of the function and adds a horizontal line at y = 0.

Example 2. Histogram and density curve

The command hist() displays the distribution of simulated or observed data. To overlay a continuous density curve, set freq = FALSE so that the histogram represents relative frequencies.

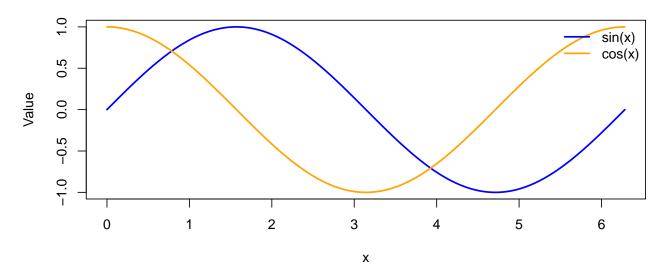
Histogram of Exponential(1) Samples



Example 3. Multiple lines in the same plot

Use lines() to add more series to an existing plot. Below we compare sin(x) and cos(x) on the same axes.

Sine and Cosine Functions



Exercises

- 1. Plot the cubic function $f(x) = x^3 3x$ for $x \in [-3, 3]$. Add horizontal and vertical reference lines at 0 using abline().
- 2. Simulate 1,000 values from a $Normal(5,2^2)$ distribution. Create a histogram with density scaling (freq = FALSE) and overlay the theoretical normal density using curve().
- 3. Plot the functions $\sin(x)$, $\cos(x)$, and $\sin(x) + \cos(x)$ on the same graph with different colors and a legend.

Script Files in R

When working with many R commands, it is convenient to save them in a *script file*. A script is simply a plain text file (usually with extension .R) that stores R code. This allows you to edit, organize, and re-run code easily, without typing each command into the console every time.

Creating and running a script in RStudio

- 1. Go to File \rightarrow New File \rightarrow R Script.
- 2. Type your commands in the editor pane.
- 3. Highlight the lines you want to execute, and press Cmd + Enter (Mac) or Ctrl + Enter (Windows).
- 4. Save the file with a meaningful name, such as my_script.R.

Alternatively, once a script is saved, you can execute the entire file directly from the console:

```
source("my_script.R")
```

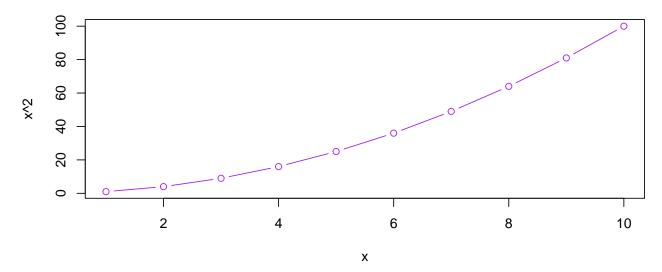
Using scripts helps to keep your workflow organized, reproducible, and easier to share.

Example 1. Simple sequence operations

Create a new file named sequences. R and write the following commands:

```
x <- 1:10
y <- x^2
plot(x, y, type = "b", col = "purple",
    main = "Squares of the First 10 Integers",
    xlab = "x", ylab = "x^2")</pre>
```

Squares of the First 10 Integers

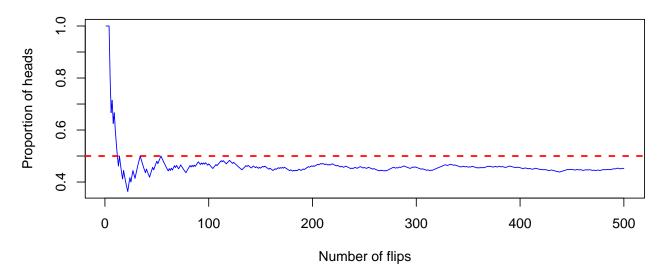


Save the file and run it using source ("sequences.R"). The resulting plot should appear in your RStudio plotting window.

Example 2. Simulating and plotting coin flips

Consider 500 independent coin flips, with 1 representing heads and 0 tails. We can compute and plot the running proportion of heads.

Running Proportion of Heads



This visualizes the Law of Large Numbers: as n increases, the proportion of heads tends to 0.5.

Example 3. Writing a short script that computes summary statistics

Save the following script as summaries.R:

```
x <- rnorm(1000, mean = 10, sd = 2)
mean_x <- mean(x)
sd_x <- sd(x)

cat("Sample mean:", mean_x, "\n")
cat("Sample standard deviation:", sd_x, "\n")</pre>
```

When you run $\verb"source" ("summaries.R")$, R prints the computed sample mean and standard deviation in the console.

Exercises

1. Modify the coin flip simulation so that the coin is *biased*, with probability of heads p=0.6. Plot the running proportion of heads and compare it to the unbiased case.

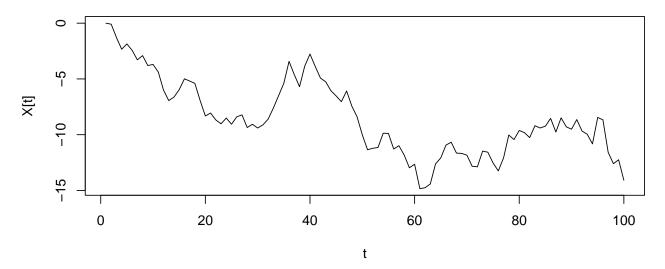
Random Walks

A random walk is a mathematical model that describes a path consisting of a sequence of random steps. Specifically, a random walk is a sequence of random variables $\{X_t\}_{t\in\mathbb{N}}$ which are defined recursively by

$$X_t = X_{t-1} + \xi_t, (1)$$

where $\{\xi_t\}_{t\in\mathbb{N}}$ is the sequence of independent and identically distributed random variables representing the random steps.

Simple random walk.



Random walks can also be represented as a cumulative sum, for example from Equation 1 we can compute

$$\begin{split} X_t &= X_{t-1} + \xi_t \\ &= (X_{t-1} + \xi_{t-1}) + \xi_t \\ &\vdots \\ &= X_0 + \xi_1 + \xi_2 + \ldots + \xi_t \\ &= X_0 + \sum_{i=1}^t \xi_i. \end{split} \tag{2}$$

A *realization* of a random walk is a single selection from the set of possible paths. To generate a realization of a random walk we simulate the random variables used to construct the process.

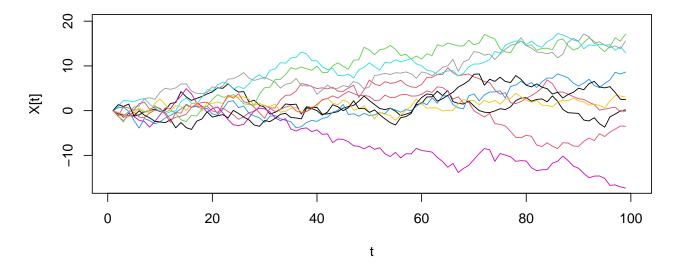
Example 1. Realizations of a random walk

We define a random walk using Equation 2 where we specify $\xi_t \sim \mathcal{N}(\mu=1,\sigma^2=1)$. We can first write a function gaussian_random_walk generating a single realization of the process of length T=100 with starting position x0=0:

```
gaussian_random_walk <- function(mu=0, sigma=1, T=100, x0=0) {
    xi <- rnorm(T-1, mu, sigma)
    x <- x0
    for(t in 2:T) {
        x[t] = x[t-1] + xi[t]
    }
    return(x)
}</pre>
```

We can use this function to produce a 10 realizations of the process which we plot using lines():

```
set.seed(321)
x <- gaussian_random_walk()
plot(1:100,x,type = "l", xlab="t", ylab="X[t]", ylim=c(-17,20))
for(i in 2:10){
    lines(1:100,gaussian_random_walk(),col=i)
}</pre>
```



Exercises

1. Adjust the code above to change the step random variables to following independent and identically distribution Bernoulli random variables with p=0.5.