R (BGU course)

Jonathan D. Rosenblatt

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# Preface

This book accompanies BGU’s “R” course, at the department of Industrial Engineering and Management. It has several purposes:

* Help me organize and document the course material.
* Help students during class so that they may focus on listening and not writing.
* Help students after class, so that they may self-study.

At its current state it is experimental. It can thus be expected to change from time to time, and include mistakes. I will be enormously grateful to whoever decides to share with me any mistakes found.

I am enormously grateful to Yihui Xie, who’s *bookdown* R package made it possible to easily write a book which has many mathematical formulae, and R output.

I hope the reader will find this text interesting and useful.

For reproducing my results you will want to run set.seed(1).

## Notation Conventions

In this text we use the following conventions: Lower case may be a vector or a scalar, random of fixed, as implied by the context. Upper case will stand for matrices. Equality is an equality, and is a definition. Norm functions are denoted with for vector norms, and for matrix norms. The type of norm is indicated in the subscript; e.g. for the Euclidean () norm. Tag, is a transpose. The distribution of a random vector is .

## Acknowledgements

I have consulted many people during the writing of this text. I would like to thank [Yoav Kessler](https://kesslerlab.wordpress.com/), [Lena Novack](http://fohs.bgu.ac.il/research/profileBrief.aspx?id=VeeMVried), Efrat Vilenski, Ron Sarafian, and Liad Shekel in particular, for their valuable inputs.

# Introduction

## What is R?

R was not designed to be a bona-fide programming language. It is an evolution of the S language, developed at Bell labs (later Lucent) as a wrapper for the endless collection of statistical libraries they wrote in Fortran.

As of 2011, half of R’s libraries are [actually written in C](https://wrathematics.github.io/2011/08/27/how-much-of-r-is-written-in-r/).

## The R Ecosystem

A large part of R’s success is due to the ease in which a user, or a firm, can augment it. This led to a large community of users, developers, and protagonists. Some of the most important parts of R’s ecosystem include:

* [CRAN](https://cran.r-project.org/): a repository for R packages, mirrored worldwide.
* [R-help](https://www.r-project.org/mail.html): an immensely active mailing list. Noways being replaced by StackExchange meta-site. Look for the R tags in the [StackOverflow](http://stackoverflow.com/) and [CrossValidated](http://stats.stackexchange.com/) sites.
* [Task Views](https://cran.r-project.org/web/views/): part of CRAN that collects packages per topic.
* [Bioconductor](https://www.bioconductor.org/): A CRAN-like repository dedicated to the life sciences.
* [Neuroconductor](https://www.neuroconductor.org/): A CRAN-like repository dedicated to neuroscience, and neuroimaging.
* [Books](https://www.r-project.org/doc/bib/R-books.html): An insane amount of books written on the language. Some are free, some are not.
* [The Israeli-R-user-group](https://groups.google.com/forum/#!forum/israel-r-user-group): just like the name suggests.
* Commercial R: being open source and lacking support may seem like a problem that would prohibit R from being adopted for commercial applications. This void is filled by several very successful commercial versions such as [Microsoft R](https://mran.microsoft.com/open/), with its accompanying CRAN equivalent called [MRAN](https://mran.microsoft.com/), [Tibco’s Spotfire](http://spotfire.tibco.com/discover-spotfire/what-does-spotfire-do/predictive-analytics/tibco-enterprise-runtime-for-r-terr), and [others](https://en.wikipedia.org/wiki/R_(programming_language)#Commercial_support_for_R).
* [RStudio](https://www.rstudio.com/products/rstudio/download-server/): since its earliest days R came equipped with a minimal text editor. It later received plugins for major integrated development environments (IDEs) such as Eclipse, WinEdit and even [VisualStudio](https://www.visualstudio.com/vs/rtvs/). None of these, however, had the impact of the RStudio IDE. Written completely in JavaScript, the RStudio IDE allows the seamless integration of cutting edge web-design technologies, remote access, and other killer features, making it today’s most popular IDE for R.
* [CheatSheets](https://www.rstudio.com/resources/cheatsheets/) Rstudio curates a list of CheatSheets. Very useful to print some, and have them around when coding.
* [RStartHere](https://github.com/rstudio/RStartHere/blob/master/README.md#import): a curated list of useful packages.

## Bibliographic Notes

For more on the history of R see [AT&T’s site](http://www.research.att.com/articles/featured_stories/2013_09/201309_SandR.html?fbid=Yxy4qyQzmMa), John Chamber’s talk at [UserR!2014](https://www.youtube.com/watch?v=_hcpuRB5nGs), Nick Thieme’s [recent report](https://rss.onlinelibrary.wiley.com/doi/10.1111/j.1740-9713.2018.01169.x) in Significance, or [Revolution Analytics’](https://blog.revolutionanalytics.com/2017/10/updated-history-of-r.html) blog.

You can also consult the Introduction chapter of the MASS book (Venables and Ripley [2013](#ref-venables2013modern)).

# R Basics

We now start with the basics of R. If you have any experience at all with R, you can probably skip this section.

First, make sure you work with the RStudio IDE. Some useful pointers for this IDE include:

* Ctrl+Return(Enter) to run lines from editor.
* Alt+Shift+k for RStudio keyboard shortcuts.
* Ctrl+r to browse the command history.
* Alt+Shift+j to navigate between code sections
* tab for auto-completion
* Ctrl+1 to skip to editor.
* Ctrl+2 to skip to console.
* Ctrl+8 to skip to the environment list.
* Ctrl + Alt + Shift + M to select all instances of the selection (for refactoring).
* Code Folding:
  + Alt+l collapse chunk.
  + Alt+Shift+l unfold chunk.
  + Alt+o collapse all.
  + Alt+Shift+o unfold all.
* Alt+“-” for the assignment operator <-.

### Other IDEs

Currently, I recommend RStudio, but here are some other IDEs:

1. Jupyter Lab: a very promising IDE, originally designed for Python, that also supports R. At the time of writing, it seems that RStudio is more convenient for R, but it is definitely an IDE to follow closely. See [Max Woolf’s](http://minimaxir.com/2017/06/r-notebooks/) review.
2. Eclipse: If you are a Java programmer, you are probably familiar with Eclipse, which does have an R plugin: [StatEt](http://www.walware.de/goto/statet).
3. Emacs: If you are an Emacs fan, you can find an R plugin: [ESS](http://ess.r-project.org/).
4. Vim: [Vim-R](https://github.com/vim-scripts/Vim-R-plugin).
5. Visual Studio also [supports R](https://www.visualstudio.com/vs/features/rtvs/). If you need R for commercial purposes, it may be worthwhile trying Microsoft’s R, instead of the usual R. See [here](https://mran.microsoft.com/documents/rro/installation) for installation instructions.
6. Online version (currently alpha): [R Studio Cloud](https://rstudio.cloud).

## File types

The file types you need to know when using R are the following:

* **.R**: An ASCII text file containing R scripts only.
* **.Rmd**: An ASCII text file. If opened in RStudio can be run as an R-Notebook or compiled using knitr, bookdown, etc.

## Simple calculator

R can be used as a simple calculator. Create a new R Notebook (.Rmd file) within RStudio using File-> New -> R Notebook, and run the following commands.

10+5

## [1] 15

70\*81

## [1] 5670

2\*\*4

## [1] 16

2^4

## [1] 16

log(10)

## [1] 2.302585

log(16, 2)

## [1] 4

log(1000, 10)

## [1] 3

## Probability calculator

R can be used as a probability calculator. You probably wish you knew this when you did your Intro To Probability classes.

The Binomial distribution function:

dbinom(x=3, size=10, prob=0.5) # Compute P(X=3) for X~B(n=10, p=0.5)

## [1] 0.1171875

Notice that arguments do not need to be named explicitly

dbinom(3, 10, 0.5)

## [1] 0.1171875

The Binomial cumulative distribution function (CDF):

pbinom(q=3, size=10, prob=0.5) # Compute P(X<=3) for X~B(n=10, p=0.5)

## [1] 0.171875

The Binomial quantile function:

qbinom(p=0.1718, size=10, prob=0.5) # For X~B(n=10, p=0.5) returns k such that P(X<=k)=0.1718

## [1] 3

Generate random variables:

rbinom(n=10, size=10, prob=0.5)

## [1] 4 4 5 7 4 7 7 6 6 3

R has many built-in distributions. Their names may change, but the prefixes do not:

* **d** prefix for the *distribution* function.
* **p** prefix for the *cummulative distribution* function (CDF).
* **q** prefix for the *quantile* function (i.e., the inverse CDF).
* **r** prefix to generate random samples.

Demonstrating this idea, using the CDF of several popular distributions:

* pbinom() for the Binomial CDF.
* ppois() for the Poisson CDF.
* pnorm() for the Gaussian CDF.
* pexp() for the Exponential CDF.

For more information see ?distributions.

## Getting Help

One of the most important parts of working with a language, is to know where to find help. R has several in-line facilities, besides the various help resources in the R [ecosystem](#ecosystem).

Get help for a particular function.

?dbinom   
help(dbinom)

If you don’t know the name of the function you are looking for, search local help files for a particular string:

??binomial  
help.search('dbinom')

Or load a menu where you can navigate local help in a web-based fashion:

help.start()

## Variable Assignment

Assignment of some output into an object named “x”:

x = rbinom(n=10, size=10, prob=0.5) # Works. Bad style.  
x <- rbinom(n=10, size=10, prob=0.5)

If you are familiar with other programming languages you may prefer the = assignment rather than the <- assignment. We recommend you make the effort to change your preferences. This is because thinking with <- helps to read your code, distinguishes between assignments and function arguments: think of function(argument=value) versus function(argument<-value). It also helps understand special assignment operators such as <<- and ->.

Remark. **Style**: We do not discuss style guidelines in this text, but merely remind the reader that good style is extremely important. When you write code, think of other readers, but also think of future self. See [Hadley’s style guide](http://adv-r.had.co.nz/Style.html) for more.

To print the contents of an object just type its name

x

## [1] 7 4 6 3 4 5 2 5 7 4

which is an implicit call to

print(x)

## [1] 7 4 6 3 4 5 2 5 7 4

Alternatively, you can assign and print simultaneously using parenthesis.

(x <- rbinom(n=10, size=10, prob=0.5)) # Assign and print.

## [1] 5 5 5 4 6 6 6 3 6 5

Operate on the object

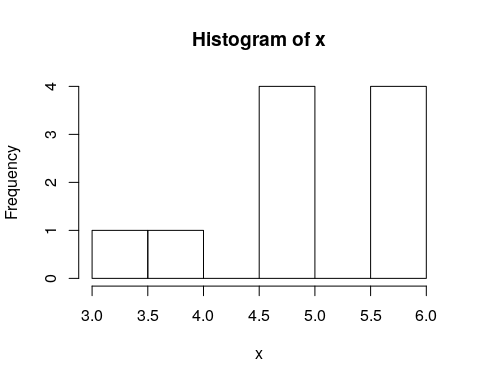
mean(x) # compute mean

## [1] 5.1

var(x) # compute variance

## [1] 0.9888889

hist(x) # plot histogram



R saves every object you create in RAM[[1]](#footnote-67). The collection of all such objects is the **workspace** which you can inspect with

ls()

## [1] "x"

or with Ctrl+8 in RStudio.

If you lost your object, you can use ls with a text pattern to search for it

ls(pattern='x')

## [1] "x"

To remove objects from the workspace:

rm(x) # remove variable  
ls() # verify

## character(0)

You may think that if an object is removed then its memory is freed. This is almost true, and depends on a negotiation mechanism between R and the operating system. R’s memory management is discussed in Chapter 15.

## Missing

Unlike typically programming, when working with real life data, you may have **missing** values: measurements that were simply not recorded/stored/etc. *R* has rather sophisticated mechanisms to deal with missing values. It distinguishes between the following types:

1. NA: Not Available entries.
2. NaN: Not a number.

*R* tries to defend the analyst, and return an error, or NA when the presence of missing values invalidates the calculation:

missing.example <- c(10,11,12,NA)  
mean(missing.example)

## [1] NA

Most functions will typically have an inner mechanism to deal with these. In the mean function, there is an na.rm argument, telling *R* how to Remove NAs.

mean(missing.example, na.rm = TRUE)

## [1] 11

A more general mechanism is removing these manually:

clean.example <- na.omit(missing.example)  
mean(clean.example)

## [1] 11

## Piping

Because R originates in Unix and Linux environments, it inherits much of its flavor. [Piping](http://ryanstutorials.net/linuxtutorial/piping.php) is an idea taken from the Linux shell which allows to use the output of one expression as the input to another. Piping thus makes code easier to read and write.

Remark. Volleyball fans may be confused with the idea of spiking a ball from the 3-meter line, also called [piping](https://www.youtube.com/watch?v=DEaj4X_JhSY). So: (a) These are very different things. (b) If you can pipe, [ASA-BGU](http://in.bgu.ac.il/sport/Pages/asa.aspx) is looking for you!

Prerequisites:

library(magrittr) # load the piping functions  
x <- rbinom(n=1000, size=10, prob=0.5) # generate some toy data

Examples

x %>% var() # Instead of var(x)  
x %>% hist() # Instead of hist(x)  
x %>% mean() %>% round(2) %>% add(10)

The next example[[2]](#footnote-73) demonstrates the benefits of piping. The next two chunks of code do the same thing. Try parsing them in your mind:

# Functional (onion) style  
car\_data <-   
 transform(aggregate(. ~ cyl,   
 data = subset(mtcars, hp > 100),   
 FUN = function(x) round(mean(x, 2))),   
 kpl = mpg\*0.4251)

# Piping (magrittr) style  
car\_data <-   
 mtcars %>%  
 subset(hp > 100) %>%  
 aggregate(. ~ cyl, data = ., FUN = . %>% mean %>% round(2)) %>%  
 transform(kpl = mpg %>% multiply\_by(0.4251)) %>%  
 print

Tip: RStudio has a keyboard shortcut for the %>% operator. Try Ctrl+Shift+m.

## Vector Creation and Manipulation

The most basic building block in R is the **vector**. We will now see how to create them, and access their elements (i.e. subsetting). Here are three ways to create the same arbitrary vector:

c(10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21) # manually  
10:21 # the `:` operator   
seq(from=10, to=21, by=1) # the seq() function

Let’s assign it to the object named “x”:

x <- c(10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21)

Operations usually work element-wise:

x+2

## [1] 12 13 14 15 16 17 18 19 20 21 22 23

x\*2

## [1] 20 22 24 26 28 30 32 34 36 38 40 42

x^2

## [1] 100 121 144 169 196 225 256 289 324 361 400 441

sqrt(x)

## [1] 3.162278 3.316625 3.464102 3.605551 3.741657 3.872983 4.000000  
## [8] 4.123106 4.242641 4.358899 4.472136 4.582576

log(x)

## [1] 2.302585 2.397895 2.484907 2.564949 2.639057 2.708050 2.772589  
## [8] 2.833213 2.890372 2.944439 2.995732 3.044522

## Search Paths and Packages

R can be easily extended with packages, which are merely a set of documented functions, which can be loaded or unloaded conveniently. Let’s look at the function read.csv. We can see its contents by calling it without arguments:

read.csv

## function (file, header = TRUE, sep = ",", quote = "\"", dec = ".",   
## fill = TRUE, comment.char = "", ...)   
## read.table(file = file, header = header, sep = sep, quote = quote,   
## dec = dec, fill = fill, comment.char = comment.char, ...)  
## <bytecode: 0x559daa9880a8>  
## <environment: namespace:utils>

Never mind what the function does. Note the environment: namespace:utils line at the end. It tells us that this function is part of the **utils** package. We did not need to know this because it is loaded by default. Here are some packages that I have currently loaded:

search()

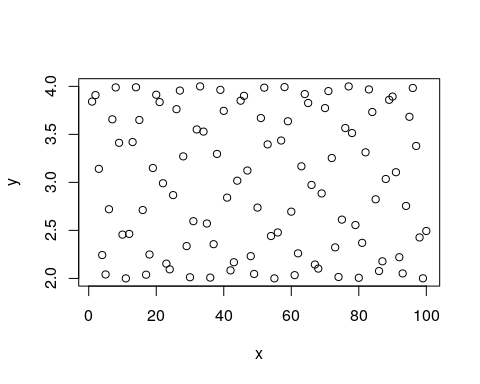
## [1] ".GlobalEnv" "package:magrittr" "tools:rstudio"   
## [4] "package:stats" "package:graphics" "package:grDevices"  
## [7] "package:utils" "package:datasets" "package:methods"   
## [10] "Autoloads" "package:base"

Other packages can be loaded via the library function, or downloaded from the internet using the install.packages function before loading with library. Note that you can easily speedup package download by using multiple CPUs. Just call options(Ncpus = XXX), where XXX is the number of CPUs you want to use. Run parallel::detectCores() if you are unsure how many CPUs you have on your machine.

## Simple Plotting

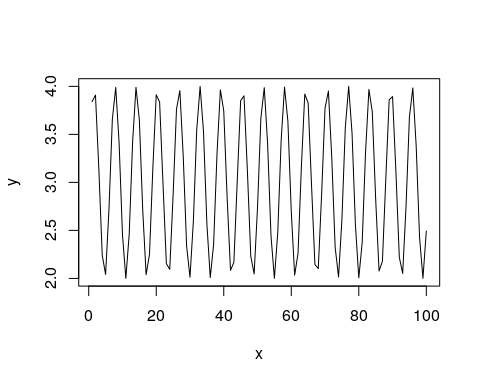
R has many plotting facilities as we will further detail in the Plotting Chapter 12. We start with the simplest facilities, namely, the plot function from the **graphics** package, which is loaded by default.

x<- 1:100  
y<- 3+sin(x)   
plot(x = x, y = y) # x,y syntax



Given an x argument and a y argument, plot tries to present a scatter plot. We call this the x,y syntax. R has another unique syntax to state functional relations. We call y~x the “tilde” syntax, which originates in works of Wilkinson and Rogers ([1973](#ref-wilkinson1973symbolic)) and was adopted in the early days of S.

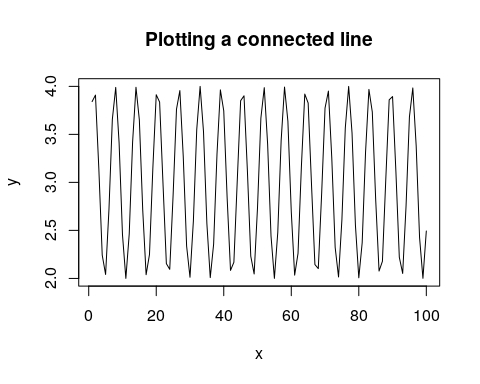
plot(y ~ x, type='l') # y~x syntax



The syntax y~x is read as “y is a function of x”. We will prefer the y~x syntax over the x,y syntax since it is easier to read, and will be very useful when we discuss more complicated models.

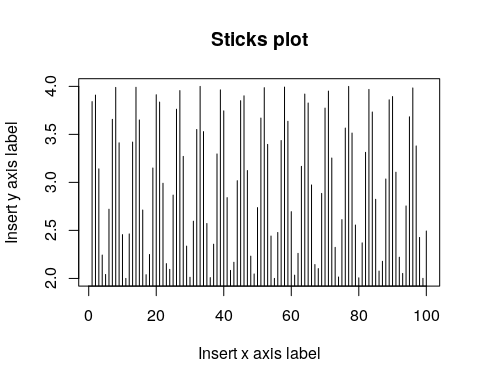
Here are some arguments that control the plot’s appearance. We use type to control the plot type, main to control the main title.

plot(y~x, type='l', main='Plotting a connected line')



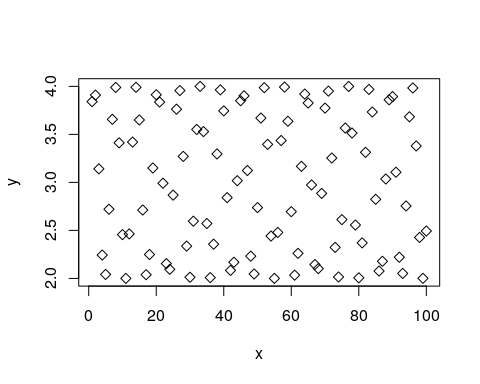
We use xlab for the x-axis label, ylab for the y-axis.

plot(y~x, type='h', main='Sticks plot', xlab='Insert x axis label', ylab='Insert y axis label')



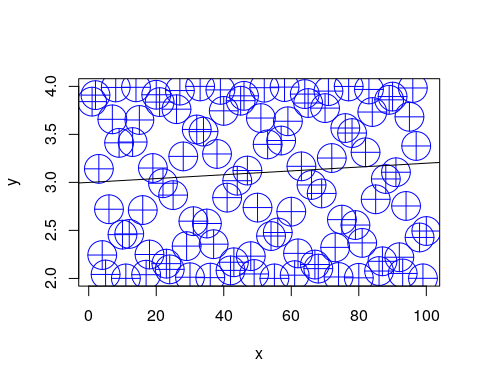
We use pch to control the point type (pch is acronym for Plotting CHaracter).

plot(y~x, pch=5) # Point type with pcf



We use col to control the color, cex (Character EXpansion) for the point size, and abline (y=Bx+A) to add a straight line.

plot(y~x, pch=10, type='p', col='blue', cex=4)   
abline(3, 0.002)



For more plotting options run these

example(plot)  
example(points)  
?plot  
help(package='graphics')

When your plotting gets serious, go to Chapter 12.

## Object Types

We already saw that the basic building block of R objects is the vector. Vectors can be of the following types:

* **character** Where each element is a string, i.e., a sequence of alphanumeric symbols.
* **numeric** Where each element is a [real number](https://en.wikipedia.org/wiki/Real_number) in [double precision](https://en.wikipedia.org/wiki/Double-precision_floating-point_format) floating point format.
* **integer** Where each element is an [integer](https://en.wikipedia.org/wiki/Integer).
* **logical** Where each element is either TRUE, FALSE, or NA[[3]](#footnote-88)
* **complex** Where each element is a complex number.
* **list** Where each element is an arbitrary R object.
* **factor** Factors are not actually vector objects, but they feel like such. They are used to encode any finite set of values. This will be very useful when fitting linear model because they include information on contrasts, i.e., on the encoding of the factors levels. You should always be alert and recall when you are dealing with a factor or with a character vector. They have different behaviors.

Vectors can be combined into larger objects. A matrix can be thought of as the binding of several vectors of the same type. In reality, a matrix is merely a vector with a dimension attribute, that tells R to read it as a matrix and not a vector.

If vectors of different types (but same length) are binded, we get a data.frame which is the most fundamental object in R for data analysis. Data frames are brilliant, but a lot has been learned since their invention. They have thus been extended in recent years with the tbl class, pronounced [Tibble] (<https://cran.r-project.org/web/packages/tibble/vignettes/tibble.html>), and the data.table class.  
The latter is discussed in Chapter 4, and is strongly recommended.

## Data Frames

Creating a simple data frame:

x<- 1:10  
y<- 3 + sin(x)   
frame1 <- data.frame(x=x, sin=y)

Let’s inspect our data frame:

head(frame1)

## x sin  
## 1 1 3.841471  
## 2 2 3.909297  
## 3 3 3.141120  
## 4 4 2.243198  
## 5 5 2.041076  
## 6 6 2.720585

Now using the RStudio Excel-like viewer:

View(frame1)

We highly advise against editing the data this way since there will be no documentation of the changes you made. Always transform your data using scripts, so that everything is documented.

Verifying this is a data frame:

class(frame1) # the object is of type data.frame

## [1] "data.frame"

Check the dimension of the data

dim(frame1)

## [1] 10 2

Note that checking the dimension of a vector is different than checking the dimension of a data frame.

length(x)

## [1] 10

The length of a data.frame is merely the number of columns.

length(frame1)

## [1] 2

## Exctraction

R provides many ways to subset and extract elements from vectors and other objects. The basics are fairly simple, but not paying attention to the “personality” of each extraction mechanism may cause you a lot of headache.

For starters, extraction is done with the [ operator. The operator can take vectors of many types.

Extracting element with by integer index:

frame1[1, 2] # exctract the element in the 1st row and 2nd column.

## [1] 3.841471

Extract **column** by index:

frame1[,1]

## [1] 1 2 3 4 5 6 7 8 9 10

Extract column by name:

frame1[, 'sin']

## [1] 3.841471 3.909297 3.141120 2.243198 2.041076 2.720585 3.656987  
## [8] 3.989358 3.412118 2.455979

As a general rule, extraction with [ will conserve the class of the parent object. There are, however, exceptions. Notice the extraction mechanism and the class of the output in the following examples.

class(frame1[, 'sin']) # extracts a column vector

## [1] "numeric"

class(frame1['sin']) # extracts a data frame

## [1] "data.frame"

class(frame1[,1:2]) # extracts a data frame

## [1] "data.frame"

class(frame1[2]) # extracts a data frame

## [1] "data.frame"

class(frame1[2, ]) # extract a data frame

## [1] "data.frame"

class(frame1$sin) # extracts a column vector

## [1] "numeric"

The subset() function does the same

subset(frame1, select=sin)   
subset(frame1, select=2)  
subset(frame1, select= c(2,0))

If you want to force the stripping of the class attribute when extracting, try the [[ mechanism instead of [.

a <- frame1[1] # [ extraction  
b <- frame1[[1]] # [[ extraction  
class(a)==class(b) # objects have differing classes

## [1] FALSE

a==b # objects are element-wise identical

## x  
## [1,] TRUE  
## [2,] TRUE  
## [3,] TRUE  
## [4,] TRUE  
## [5,] TRUE  
## [6,] TRUE  
## [7,] TRUE  
## [8,] TRUE  
## [9,] TRUE  
## [10,] TRUE

The different types of output classes cause different behaviors. Compare the behavior of [ on seemingly identical objects.

frame1[1][1]

## x  
## 1 1  
## 2 2  
## 3 3  
## 4 4  
## 5 5  
## 6 6  
## 7 7  
## 8 8  
## 9 9  
## 10 10

frame1[[1]][1]

## [1] 1

If you want to learn more about subsetting see [Hadley’s guide](http://adv-r.had.co.nz/Subsetting.html).

## Augmentations of the data.frame class

As previously mentioned, the data.frame class has been extended in recent years. The best known extensions are the data.table and the tbl. For beginners, it is important to know R’s basics, so we keep focusing on data frames. For more advanced users, I recommend learning the (amazing) data.table syntax.

## Data Import and Export

For any practical purpose, you will not be generating your data manually. R comes with many importing and exporting mechanisms which we now present. If, however, you do a lot of data “munging”, make sure to see Hadley-verse Chapter 21. If you work with MASSIVE data sets, read the Memory Efficiency Chapter 15.

### Import from WEB

The read.table function is the main importing workhorse. It can import directly from the web.

URL <- 'http://statweb.stanford.edu/~tibs/ElemStatLearn/datasets/bone.data'  
tirgul1 <- read.table(URL)

Always look at the imported result!

head(tirgul1)

## V1 V2 V3 V4  
## 1 idnum age gender spnbmd  
## 2 1 11.7 male 0.01808067  
## 3 1 12.7 male 0.06010929  
## 4 1 13.75 male 0.005857545  
## 5 2 13.25 male 0.01026393  
## 6 2 14.3 male 0.2105263

Oh dear. read.,table tried to guess the structure of the input, but failed to recognize the header row. Set it manually with header=TRUE:

tirgul1 <- read.table('data/bone.data', header = TRUE)   
head(tirgul1)

### Import From Clipboard

TODO:[datapasta](https://github.com/MilesMcBain/datapasta)

### Export as CSV

Let’s write a simple file so that we have something to import

head(airquality) # examine the data to export

## Ozone Solar.R Wind Temp Month Day  
## 1 41 190 7.4 67 5 1  
## 2 36 118 8.0 72 5 2  
## 3 12 149 12.6 74 5 3  
## 4 18 313 11.5 62 5 4  
## 5 NA NA 14.3 56 5 5  
## 6 28 NA 14.9 66 5 6

temp.file.name <- tempfile() # get some arbitrary file name  
write.csv(x = airquality, file = temp.file.name) # export

Now let’s import the exported file. Being a .csv file, I can use read.csv instead of read.table.

my.data<- read.csv(file=temp.file.name) # import  
head(my.data) # verify import

## X Ozone Solar.R Wind Temp Month Day  
## 1 1 41 190 7.4 67 5 1  
## 2 2 36 118 8.0 72 5 2  
## 3 3 12 149 12.6 74 5 3  
## 4 4 18 313 11.5 62 5 4  
## 5 5 NA NA 14.3 56 5 5  
## 6 6 28 NA 14.9 66 5 6

Remark. Windows users may need to use “\” instead of “/”.

### Export non-CSV files

You can export your R objects in endlessly many ways: If instead of the comma delimiter in .csv you want other column delimiters, look into ?write.table. If you are exporting only for R users, you can consider exporting as binary objects with saveRDS, feather::write\_feather, or fst::write.fst. See (<http://www.fstpackage.org/>) for a comparison.

### Reading From Text Files

Some general notes on importing text files via the read.table function. But first, we need to know what is the active directory. Here is how to get and set R’s active directory:

getwd() #What is the working directory?  
setwd() #Setting the working directory in Linux

We can now call the read.table function to import text files. If you care about your sanity, see ?read.table before starting imports. Some notable properties of the function:

* read.table will try to guess column separators (tab, comma, etc.)
* read.table will try to guess if a header row is present.
* read.table will convert character vectors to factors unless told not to using the stringsAsFactors=FALSE argument.
* The output of read.table needs to be explicitly assigned to an object for it to be saved.

### Writing Data to Text Files

The function write.table is the exporting counterpart of read.table.

### .XLS(X) files

Strongly recommended to convert to .csv in Excel, and then import as csv. If you still insist see the **xlsx** package.

### Massive files

The above importing and exporting mechanisms were not designed for massive files. An import function that were designed for large files is [vroom](https://github.com/r-lib/vroom). But also see the sections on the **data.table** package (4), Sparse Representation (14), and Out-of-Ram Algorithms (15) for more on working with massive data files.

### Databases

R does not need to read from text files; it can read directly from a database. This is very useful since it allows the filtering, selecting and joining operations to rely on the database’s optimized algorithms. Then again, if you will only be analyzing your data with R, you are probably better of by working from a file, without the databases’ overhead. See Chapter 15 for more on this matter.

## Functions

One of the most basic building blocks of programming is the ability of writing your own functions. A function in R, like everything else, is an object accessible using its name. We first define a simple function that sums its two arguments

my.sum <- function(x,y) {  
 return(x+y)  
}  
my.sum(10,2)

## [1] 12

From this example you may notice that:

* The function function tells R to construct a function object.
* Unlike some programming languages, a period (.) is allowed as part of an object’s name.
* The arguments of the function, i.e. (x,y), need to be named but we are not required to specify their class. This makes writing functions very easy, but it is also the source of many bugs, and slowness of R compared to type declaring languages (C, Fortran,Java,…).
* A typical R function does not change objects[[4]](#footnote-109) but rather creates new ones. To save the output of my.sum we will need to assign it using the <- operator.

Here is a (slightly) more advanced function:

my.sum.2 <- function(x, y , absolute=FALSE) {  
 if(absolute==TRUE) {  
 result <- abs(x+y)  
 }  
 else{  
 result <- x+y  
 }   
 result  
}  
my.sum.2(-10,2,TRUE)

## [1] 8

Things to note:

* if(condition){expression1} else{expression2} does just what the name suggests.
* The function will output its last evaluated expression. You don’t need to use the return function explicitly.
* Using absolute=FALSE sets the default value of absolute to FALSE. This is overridden if absolute is stated explicitly in the function call.

An important behavior of R is the *scoping rules*. This refers to the way R seeks for variables used in functions. As a rule of thumb, R will first look for variables inside the function and if not found, will search for the variable values in outer environments[[5]](#footnote-111). Think of the next example.

a <- 1  
b <- 2  
x <- 3  
scoping <- function(a,b){  
 a+b+x  
}  
scoping(10,11)

## [1] 24

## Looping

The real power of scripting is when repeated operations are done by iteration. R supports the usual for, while, and repated loops. Here is an embarrassingly simple example

for (i in 1:5){  
 print(i)  
 }

## [1] 1  
## [1] 2  
## [1] 3  
## [1] 4  
## [1] 5

A slightly more advanced example, is vector multiplication

result <- 0  
n <- 1e3  
x <- 1:n  
y <- (1:n)/n  
for(i in 1:n){  
 result <- result+ x[i]\*y[i]  
}

Remark. **Vector Operations**: You should NEVER write your own vector and matrix products like in the previous example. Only use existing facilities such as %\*%, sum(), etc.

Remark. **Parallel Operations**: If you already know that you will be needing to parallelize your work, get used to working with foreach loops in the **foreach** package, rather then regular for loops.

## Apply

For applying the same function to a set of elements, there is no need to write an explicit loop. This is such an elementary operation that every programming language will provide some facility to **apply**, or **map** the function to all elements of a set. R provides several facilities to perform this. The most basic of which is lapply which applies a function over all elements of a list, and return a list of outputs:

the.list <- list(1,'a',mean) # a list of 3 elements from different classes  
lapply(X = the.list, FUN = class) # apply the function `class` to each elements

## [[1]]  
## [1] "numeric"  
##   
## [[2]]  
## [1] "character"  
##   
## [[3]]  
## [1] "function"

sapply(X = the.list, FUN = class) # lapply with cleaned output

## [1] "numeric" "character" "function"

What is the function you are using requires some arguments? One useful trick is to create your own function that takes only one argument:

quantile.25 <- function(x) quantile(x,0.25)  
sapply(USArrests, quantile.25)

## Murder.25% Assault.25% UrbanPop.25% Rape.25%   
## 4.075 109.000 54.500 15.075

What if you are applying the same function with **two** lists of arguments? Use **mapply**. The following will compute a different quantile to each column in the data:

quantiles <- c(0.1, 0.5, 0.3, 0.2)  
mapply(quantile, USArrests, quantiles)

## Murder.10% Assault.50% UrbanPop.30% Rape.20%   
## 2.56 159.00 57.70 13.92

R provides many variations on lapply to facilitate programming. Here is a partial list:

* sapply: The same as lapply but tries to arrange output in a vector or matrix, and not an unstructured list.
* vapply: A safer version of sapply, where the output class is pre-specified.
* apply: For applying over the rows or columns of matrices.
* mapply: For applying functions with more than a single input.
* tapply: For splitting vectors and applying functions on subsets.
* rapply: A recursive version of lapply.
* eapply: Like lapply, only operates on environments instead of lists.
* Map+Reduce: For a [Common Lisp](https://en.wikipedia.org/wiki/Common_Lisp) look and feel of lapply.
* parallel::parLapply: A parallel version of lapply from the package **parallel**.
* parallel::parLBapply: A parallel version of lapply, with load balancing from the package **parallel**.

## Recursion

The R compiler is really not designed for recursion, and you will rarely need to do so.  
See the RCpp Chapter 19 for linking C code, which is better suited for recursion. If you really insist to write recursions in R, make sure to use the Recall function, which, as the name suggests, recalls the function in which it is place. Here is a demonstration with the Fibonacci series.

fib<-function(n) {  
 if (n <= 2) fn<-1   
 else fn <- Recall(n - 1) + Recall(n - 2)   
 return(fn)  
}   
fib(5)

## [1] 5

## Strings

Note: this section is courtesy of Ron Sarafian.

Strings may appear as character vectors,files names, paths (directories), graphing elements, and more.

Strings can be concatenated with the super useful paste function.

a <- "good"  
b <- "morning"  
is.character(a)

## [1] TRUE

paste(a,b)

## [1] "good morning"

(c <- paste(a,b, sep = "."))

## [1] "good.morning"

paste(a,b,1:3, paste='@@@', collapse = '^^^^')

## [1] "good morning 1 @@@^^^^good morning 2 @@@^^^^good morning 3 @@@"

Things to note:

* sep is used to separate strings.
* collapse is used to separate results.

The substr function extract or replace substrings in a character vector:

substr(c, start=2, stop=4)

## [1] "ood"

substr(c, start=6, stop=12) <- "evening"

The grep function is a very powerful tool to search for patterns in text. These patterns are called [regular expressions](https://en.wikipedia.org/wiki/Regular_expression)

(d <- c(a,b,c))

## [1] "good" "morning" "good.evening"

grep(pattern = "good",x = d)

## [1] 1 3

grep("good",d, value=TRUE, ignore.case=TRUE)

## [1] "good" "good.evening"

grep("([a-zA-Z]+)\\1",d, value=TRUE, perl=TRUE)

## [1] "good" "good.evening"

Things to note:

* Use value=TRUE to return the string itself, instead of its index.
* ([a-zA-Z]+)\\1 is a regular expression to find repeating characters. perl=TRUE to activate the [Perl](https://en.wikipedia.org/wiki/Perl) “flavored” regular expressions.

Use gsub to replace characters in a string object:

gsub("o", "q", d) # replace the letter "o" with "q".

## [1] "gqqd" "mqrning" "gqqd.evening"

gsub("([a-zA-Z]+)\\1", "q", d, perl=TRUE) # replace repeating characters with "q".

## [1] "gqd" "morning" "gqd.evening"

The strsplit allows to split string vectors to list:

(x <- c(a = "thiszis", b = "justzan", c = "example"))

## a b c   
## "thiszis" "justzan" "example"

strsplit(x, "z") # split x on the letter z

## $a  
## [1] "this" "is"   
##   
## $b  
## [1] "just" "an"   
##   
## $c  
## [1] "example"

Some more examples:

nchar(x) # count the nuber of characters in every element of a string vector.

## a b c   
## 7 7 7

toupper(x) # translate characters in character vectors to upper case

## a b c   
## "THISZIS" "JUSTZAN" "EXAMPLE"

tolower(toupper(x)) # vice verca

## a b c   
## "thiszis" "justzan" "example"

letters[1:10] # lower case letters vector

## [1] "a" "b" "c" "d" "e" "f" "g" "h" "i" "j"

LETTERS[1:10] # upper case letters vector

## [1] "A" "B" "C" "D" "E" "F" "G" "H" "I" "J"

cat("the sum of", 1, "and", 2, "is", 1+2) # concatenate and print strings and values

## the sum of 1 and 2 is 3

If you need more than this, look for the [stringr](https://r4ds.had.co.nz/strings.html) package that provides a set of internally consistent tools.

## Dates and Times

Note: This Section is courtesy of [Ron Sarafian](https://www.linkedin.com/in/ron-sarafian-4a5a95110/).

### Dates

R provides several packages for dealing with date and date/time data. We start with the base package.

R needs to be informed explicitly that an object holds dates. The as.Date function convert values to dates. You can pass it a character, a numeric, or a POSIXct (we’ll soon explain what it is).

start <- "1948-05-14"  
class(start)

## [1] "character"

start <- as.Date(start)  
class(start)

## [1] "Date"

But what if our date is not in the yyyy-mm-dd format? We can tell R what is the character date’s format.

as.Date("14/5/1948", format="%d/%m/%Y")

## [1] "1948-05-14"

as.Date("14may1948", format="%d%b%Y")

## [1] "1948-05-14"

Things to note:

* The format of the date is specified with the format= argument. %d for day of the month, / for separation, %m for month, and %Y for year in four digits. See ?strptime for more available formatting.
* If it returns NA, then use the command Sys.setlocale("LC\_TIME","C")

Many functions are content aware, and adapt their behavior when dealing with dates:

(today <- Sys.Date()) # the current date

## [1] "2020-03-15"

today + 1 # Add one day

## [1] "2020-03-16"

today - start # Diffenrece between dates

## Time difference of 26238 days

min(start,today)

## [1] "1948-05-14"

### Times

Specifying times is similar to dates, only that more formatting parameters are required. The POSIXct is the object class for times. It expects strings to be in the format YYYY-MM-DD HH:MM:SS. With POSIXct you can also specify the timezone, e.g., "Asia/Jerusalem".

time1 <- Sys.time()  
class(time1)

## [1] "POSIXct" "POSIXt"

time2 <- time1 + 72\*60\*60 # add 72 hours  
time2-time1

## Time difference of 3 days

class(time2-time1)

## [1] "difftime"

Things to note:

* Be careful about DST, because as.POSIXct("2019-03-29 01:30")+3600 will not add 1 hour, but 2 with the result: [1] "2019-03-29 03:30:00 IDT"

Compute differences in your unit of choice:

difftime(time2,time1, units = "hour")

## Time difference of 72 hours

difftime(time2,time1, units = "week")

## Time difference of 0.4285714 weeks

Generate sequences:

seq(from = time1, to = time2, by = "day")

## [1] "2020-03-15 07:00:57 UTC" "2020-03-16 07:00:57 UTC"  
## [3] "2020-03-17 07:00:57 UTC" "2020-03-18 07:00:57 UTC"

seq(time1, by = "month", length.out = 12)

## [1] "2020-03-15 07:00:57 UTC" "2020-04-15 07:00:57 UTC"  
## [3] "2020-05-15 07:00:57 UTC" "2020-06-15 07:00:57 UTC"  
## [5] "2020-07-15 07:00:57 UTC" "2020-08-15 07:00:57 UTC"  
## [7] "2020-09-15 07:00:57 UTC" "2020-10-15 07:00:57 UTC"  
## [9] "2020-11-15 07:00:57 UTC" "2020-12-15 07:00:57 UTC"  
## [11] "2021-01-15 07:00:57 UTC" "2021-02-15 07:00:57 UTC"

### lubridate Package

The **lubridate** package replaces many of the **base** package functionality, with a more consistent interface. You only need to specify the order of arguments, not their format:

library(lubridate)  
ymd("2017/01/31")

## [1] "2017-01-31"

mdy("January 31st, 2017")

## [1] "2017-01-31"

dmy("31-Jan-2017")

## [1] "2017-01-31"

ymd\_hms("2000-01-01 00:00:01")

## [1] "2000-01-01 00:00:01 UTC"

ymd\_hms("20000101000001")

## [1] "2000-01-01 00:00:01 UTC"

Another nice thing in **lubridate**, is that periods can be created with a number of friendly constructor functions that you can combine time objects. E.g.:

seconds(1)

## [1] "1S"

minutes(c(2,3))

## [1] "2M 0S" "3M 0S"

hours(4)

## [1] "4H 0M 0S"

days(5)

## [1] "5d 0H 0M 0S"

months(c(6,7,8))

## [1] "6m 0d 0H 0M 0S" "7m 0d 0H 0M 0S" "8m 0d 0H 0M 0S"

weeks(9)

## [1] "63d 0H 0M 0S"

years(10)

## [1] "10y 0m 0d 0H 0M 0S"

(t <- ymd\_hms("20000101000001"))

## [1] "2000-01-01 00:00:01 UTC"

t + seconds(1)

## [1] "2000-01-01 00:00:02 UTC"

t + minutes(c(2,3)) + years(10)

## [1] "2010-01-01 00:02:01 UTC" "2010-01-01 00:03:01 UTC"

And you can also extract and assign the time components:

t

## [1] "2000-01-01 00:00:01 UTC"

second(t)

## [1] 1

second(t) <- 26  
t

## [1] "2000-01-01 00:00:26 UTC"

Analyzing temporal data is different than actually storing it. If you are interested in time-series analysis, try the **tseries**, **forecast** and **zoo** packages.

## Complex Objects

Say you have a list with many elements, and you want to inspect this list. You can do it using the *Environment* pane in RStudio (Ctrl+8), or using the **str** function:

complex.object <- list(7, 'hello', list(a=7,b=8,c=9), FOO=read.csv)  
str(complex.object)

## List of 4  
## $ : num 7  
## $ : chr "hello"  
## $ :List of 3  
## ..$ a: num 7  
## ..$ b: num 8  
## ..$ c: num 9  
## $ FOO:function (file, header = TRUE, sep = ",", quote = "\"", dec = ".",   
## fill = TRUE, comment.char = "", ...)

Some (very) advanced users may want a deeper look into object. Try the [lobstr](https://github.com/r-lib/lobstr/blob/master/README.md) package, or the **.Internal(inspect(…))** function described [here](https://www.brodieg.com/2019/02/18/an-unofficial-reference-for-internal-inspect/).

x <- c(7,10)  
.Internal(inspect(x))

## @559da8d15448 14 REALSXP g0c2 [NAM(7)] (len=2, tl=0) 7,10

## Vectors and Matrix Products

This section is courtesy of Ron Sarafian.

If you are operating with numeric vectors, or matrices, you may want to compute products. You can easily write your own R loops, but it is much more efficient to use the built-in operations.

Definition 1: (Matrix Product) The matrix-product between matrix matrix , and matrix , is a matrix , where:

Vectors can be seen as single row/column matrices. We can thus use matrix products to define the following:

Definition 2: (Dot Product) The dot-product, a.k.a. scalar-product, or inner-product, between row-vectors and is defined as the matrix product between the matrix , and the matrix y:

Definition 3: (Outer Product) The outer product between row-vectors and is defined as the matrix product between the matrix , and the matrix :

Matrix products are computed with the %\*% operator:

x <- rnorm(4)   
y <- exp(-x)   
t(x) %\*% y # Dot product.

## [,1]  
## [1,] -3.298627

x %\*% y # Dot product.

## [,1]  
## [1,] -3.298627

crossprod(x,y) # Dot product.

## [,1]  
## [1,] -3.298627

crossprod(t(x),y) # Outer product.

## [,1] [,2] [,3] [,4]  
## [1,] -1.5412664 -0.5513476 -1.7862644 -0.5988587  
## [2,] 0.6075926 0.2173503 0.7041748 0.2360800  
## [3,] -1.8496379 -0.6616595 -2.1436542 -0.7186764  
## [4,] 0.4348046 0.1555399 0.5039206 0.1689432

crossprod(t(x),t(y)) # Outer product.

## [,1] [,2] [,3] [,4]  
## [1,] -1.5412664 -0.5513476 -1.7862644 -0.5988587  
## [2,] 0.6075926 0.2173503 0.7041748 0.2360800  
## [3,] -1.8496379 -0.6616595 -2.1436542 -0.7186764  
## [4,] 0.4348046 0.1555399 0.5039206 0.1689432

x %\*% t(y) # Outer product

## [,1] [,2] [,3] [,4]  
## [1,] -1.5412664 -0.5513476 -1.7862644 -0.5988587  
## [2,] 0.6075926 0.2173503 0.7041748 0.2360800  
## [3,] -1.8496379 -0.6616595 -2.1436542 -0.7186764  
## [4,] 0.4348046 0.1555399 0.5039206 0.1689432

x %o% y # Outer product

## [,1] [,2] [,3] [,4]  
## [1,] -1.5412664 -0.5513476 -1.7862644 -0.5988587  
## [2,] 0.6075926 0.2173503 0.7041748 0.2360800  
## [3,] -1.8496379 -0.6616595 -2.1436542 -0.7186764  
## [4,] 0.4348046 0.1555399 0.5039206 0.1689432

outer(x,y) # Outer product

## [,1] [,2] [,3] [,4]  
## [1,] -1.5412664 -0.5513476 -1.7862644 -0.5988587  
## [2,] 0.6075926 0.2173503 0.7041748 0.2360800  
## [3,] -1.8496379 -0.6616595 -2.1436542 -0.7186764  
## [4,] 0.4348046 0.1555399 0.5039206 0.1689432

Things to note:

* The definition of the matrix product has to do with the view of a matrix as a linear operator, and not only a table with numbers. Pick up any linear algebra book to understand why it is defined this way.
* Vectors are matrices. The dot product, is a matrix product where .
* \* is an element-wise product, whereas %\*% is a dot product.
* While not specifying whether the vectors are horizontal or vertical, R treats the operation as .
* t() is the vector/ matrix transpose.

Now for matrix multiplication:

(x <- rep(1,5))

## [1] 1 1 1 1 1

(A <- matrix(data = rep(1:5,5), nrow = 5, ncol = 5, byrow = TRUE)) #

## [,1] [,2] [,3] [,4] [,5]  
## [1,] 1 2 3 4 5  
## [2,] 1 2 3 4 5  
## [3,] 1 2 3 4 5  
## [4,] 1 2 3 4 5  
## [5,] 1 2 3 4 5

x %\*% A # (1X5) \* (5X5) => (1X5)

## [,1] [,2] [,3] [,4] [,5]  
## [1,] 5 10 15 20 25

A %\*% x # (5X5) \* (5X1) => (1X5)

## [,1]  
## [1,] 15  
## [2,] 15  
## [3,] 15  
## [4,] 15  
## [5,] 15

0.5 \* A

## [,1] [,2] [,3] [,4] [,5]  
## [1,] 0.5 1 1.5 2 2.5  
## [2,] 0.5 1 1.5 2 2.5  
## [3,] 0.5 1 1.5 2 2.5  
## [4,] 0.5 1 1.5 2 2.5  
## [5,] 0.5 1 1.5 2 2.5

A %\*% t(A) # Gram matrix

## [,1] [,2] [,3] [,4] [,5]  
## [1,] 55 55 55 55 55  
## [2,] 55 55 55 55 55  
## [3,] 55 55 55 55 55  
## [4,] 55 55 55 55 55  
## [5,] 55 55 55 55 55

t(x) %\*% A %\*% x # Quadratic form

## [,1]  
## [1,] 75

Can I write these functions myself? Yes! But a pure-R implementation will be much slower than %\*%:

my.crossprod <- function(x,y){  
 result <- 0  
 for(i in 1:length(x)) result <- result + x[i]\*y[i]  
 result  
}  
x <- rnorm(1e8)  
y <- rnorm(1e8)  
system.time(a1 <- my.crossprod(x,y))

## user system elapsed   
## 27.781 0.464 28.303

system.time(a2 <- sum(x\*y))

## user system elapsed   
## 0.554 0.260 0.814

system.time(a3 <- c(x%\*%y))

## user system elapsed   
## 0.721 0.147 0.305

all.equal(a1,a2)

## [1] TRUE

all.equal(a1,a3)

## [1] TRUE

all.equal(a2,a3)

## [1] TRUE

## RStudio Projects

A *Projcet* is a feature of RStudio, not R. It allows you to organize the code, the data, and the supporting file of a whole project. This is very useful when you work on several machines, synched via Dropbox, git, or any other file synching service. Detailing the full benefits of a RStudio Project will require a lengthy digression. We merely point out that if you care about portability, and reproducibility, make sure to read the [Projects documentation](https://support.rstudio.com/hc/en-us/articles/200526207-Using-Projects).

## Bibliographic Notes

There are endlessly many introductory texts on R. For a list of free resources see [CrossValidated](http://stats.stackexchange.com/questions/138/free-resources-for-learning-r). I personally recommend the official introduction Venables et al. ([2004](#ref-venables2004introduction)), [available online](https://cran.r-project.org/doc/manuals/r-release/R-intro.pdf), or anything else Bill Venables writes.

For Importing and Exporting see (<https://cran.r-project.org/doc/manuals/r-release/R-data.html>). For working with databases see (<https://rforanalytics.wordpress.com/useful-links-for-r/odbc-databases-for-r/>). For a little intro on time-series objects in R see [Cristoph Sax’s blog](http://www.christophsax.com/2018/05/15/tsbox/). For working with strings see [Gaston Sanchez’s book](http://www.gastonsanchez.com/r4strings/). For advanced R programming see Wickham ([2014](#ref-wickham2014advanced)), [available online](http://adv-r.had.co.nz/), or anything else Hadley Wickham writes. For a curated list of recommended packages see [here](https://github.com/rstudio/RStartHere/blob/master/README.md).

## Practice Yourself

1. Load the package **MASS**. That was easy. Now load **ggplot2**, after looking into install.pacakges().
2. Save the numbers 1 to 1,000,000 (1e6) into an object named object.
3. Write a function that computes the mean of its input. Write a version that uses sum(), and another that uses a for loop and the summation +. Try checking which is faster using system.time. Is the difference considerable? Ask me about it in class.
4. Write a function that returns TRUE if a number is divisible by 13, FALSE if not, and a nice warning to the user if the input is not an integer number.
5. Apply the previous function to all the numbers in object. Try using a for loop, but also a mapping/apply function.
6. Make a matrix of random numbers using A <- matrix(rnorm(40), ncol=10, nrow=4). Compute the mean of each column. Do it using your own loop and then do the same with lapply or apply.
7. Make a data frame (dataA) with three columns, and 100 rows. The first column with 100 numbers generated from the distribution, second column with samples from . The third column contains only 1.  
   Make another data frame (dataB) with three columns and 100 rows. Now with , and 2. Combine the two data frames into an object named dataAB with rbind. Make a scatter plot of dataAB where the x-axes is the first column, the y-axes is the second and define the shape of the points to be the third column.
8. In a sample generated of 1,000 observations from the distribution:
   1. What is the proportion of samples smaller than ?
   2. What is the percentile of the sample?
9. Nothing like cleaning a dataset, to practice your R basics. Have a look at [RACHAEL TATMAN](https://makingnoiseandhearingthings.com/2018/04/19/datasets-for-data-cleaning-practice/) collected several datasets which BADLY need some cleansing.

You can also self practice with DataCamp’s [Intoroduction to R](https://www.datacamp.com/courses/free-introduction-to-r) course, or go directly to exercising with [R-exercises](https://www.r-exercises.com/start-here-to-learn-r/).

# data.table

data.table is an excellent extension of the data.frame class[[6]](#footnote-149). If used as a data.frame it will look and feel like a data frame. If, however, it is used with it’s unique capabilities, it will prove faster and easier to manipulate. This is because data.frames, like most of R objects, make a copy of themselves when modified. This is known as [passing by value](https://stackoverflow.com/questions/373419/whats-the-difference-between-passing-by-reference-vs-passing-by-value), and it is done to ensure that object are not corrupted if an operation fails (if your computer shuts down before the operation is completed, for instance). Making copies of large objects is clearly time and memory consuming. A data.table can make changes in place. This is known as [passing by reference](https://stackoverflow.com/questions/373419/whats-the-difference-between-passing-by-reference-vs-passing-by-value), which is considerably faster than passing by value.

Let’s start with importing some freely available car sales data from [Kaggle](https://www.kaggle.com/orgesleka/used-cars-database).

library(data.table)  
library(magrittr)  
auto <- fread('data/autos.csv')

View(auto)

dim(auto) # Rows and columns

## [1] 371824 20

names(auto) # Variable names

## [1] "dateCrawled" "name" "seller"   
## [4] "offerType" "price" "abtest"   
## [7] "vehicleType" "yearOfRegistration" "gearbox"   
## [10] "powerPS" "model" "kilometer"   
## [13] "monthOfRegistration" "fuelType" "brand"   
## [16] "notRepairedDamage" "dateCreated" "nrOfPictures"   
## [19] "postalCode" "lastSeen"

class(auto) # Object class

## [1] "data.table" "data.frame"

file.info('data/autos.csv') # File info on disk

## size isdir mode mtime ctime  
## data/autos.csv 68439217 FALSE 644 2019-02-24 21:52:04 2019-02-24 21:52:04  
## atime uid gid uname grname  
## data/autos.csv 2020-03-15 07:03:01 1000 1000 rstudio rstudio

gdata::humanReadable(68439217)

## [1] "65.3 MiB"

object.size(auto) %>% print(units = 'auto') # File size in memory

## 103.3 Mb

Things to note:

* The import has been done with fread instead of read.csv. This is more efficient, and directly creates a data.table object.
* The import is very fast.
* The data after import is slightly larger than when stored on disk (in this case). The extra data allows faster operation of this object, and the rule of thumb is to have 3 to 5 times more [RAM](https://en.wikipedia.org/wiki/Random-access_memory) than file size (e.g.: 4GB RAM for 1GB file)
* auto has two classes. It means that everything that expects a data.frame we can feed it a data.table and it will work.

Let’s start with verifying that it behaves like a data.frame when expected.

auto[,2] %>% head

## name  
## 1: Golf\_3\_1.6  
## 2: A5\_Sportback\_2.7\_Tdi  
## 3: Jeep\_Grand\_Cherokee\_"Overland"  
## 4: GOLF\_4\_1\_4\_\_3T\xdcRER  
## 5: Skoda\_Fabia\_1.4\_TDI\_PD\_Classic  
## 6: BMW\_316i\_\_\_e36\_Limousine\_\_\_Bastlerfahrzeug\_\_Export

auto[[2]] %>% head

## [1] "Golf\_3\_1.6"   
## [2] "A5\_Sportback\_2.7\_Tdi"   
## [3] "Jeep\_Grand\_Cherokee\_\"Overland\""   
## [4] "GOLF\_4\_1\_4\_\_3T\xdcRER"   
## [5] "Skoda\_Fabia\_1.4\_TDI\_PD\_Classic"   
## [6] "BMW\_316i\_\_\_e36\_Limousine\_\_\_Bastlerfahrzeug\_\_Export"

auto[1,2] %>% head

## name  
## 1: Golf\_3\_1.6

But notice the difference between data.frame and data.table when subsetting multiple rows. Uhh!

auto[1:3] %>% dim # data.table will exctract \*rows\*

## [1] 3 20

as.data.frame(auto)[1:3] %>% dim # data.frame will exctract \*columns\*

## [1] 371824 3

Just use columns (,) and be explicit regarding the dimension you are extracting…

Now let’s do some data.table specific operations. The general syntax has the form DT[i,j,by]. SQL users may think of i as WHERE, j as SELECT, and by as GROUP BY. We don’t need to name the arguments explicitly. Also, the Tab key will typically help you to fill in column names.

auto[,vehicleType,] %>% table # Exctract column and tabulate

## .  
## andere bus cabrio coupe kleinwagen   
## 37899 3362 30220 22914 19026 80098   
## kombi limousine suv   
## 67626 95963 14716

auto[vehicleType=='coupe',,] %>% dim # Exctract rows

## [1] 19026 20

auto[,gearbox:model,] %>% head # exctract column range

## gearbox powerPS model  
## 1: manuell 0 golf  
## 2: manuell 190   
## 3: automatik 163 grand  
## 4: manuell 75 golf  
## 5: manuell 69 fabia  
## 6: manuell 102 3er

auto[,gearbox,] %>% table

## .  
## automatik manuell   
## 20223 77169 274432

auto[vehicleType=='coupe' & gearbox=='automatik',,] %>% dim # intersect conditions

## [1] 6008 20

auto[,table(vehicleType),] # uhh? why would this even work?!?

## vehicleType  
## andere bus cabrio coupe kleinwagen   
## 37899 3362 30220 22914 19026 80098   
## kombi limousine suv   
## 67626 95963 14716

auto[, mean(price), by=vehicleType] # average price by car group

## vehicleType V1  
## 1: 20124.688  
## 2: coupe 25951.506  
## 3: suv 13252.392  
## 4: kleinwagen 5691.167  
## 5: limousine 11111.107  
## 6: cabrio 15072.998  
## 7: bus 10300.686  
## 8: kombi 7739.518  
## 9: andere 676327.100

The .N operator is very useful if you need to count the length of the result. Notice where I use it:

auto[.N,,] # will exctract the \*last\* row

## dateCrawled name seller  
## 1: 2016-03-07 19:39:19 BMW\_M135i\_vollausgestattet\_NP\_52.720\_\_\_\_Euro privat  
## offerType price abtest vehicleType yearOfRegistration gearbox powerPS  
## 1: Angebot 28990 control limousine 2013 manuell 320  
## model kilometer monthOfRegistration fuelType brand notRepairedDamage  
## 1: m\_reihe 50000 8 benzin bmw nein  
## dateCreated nrOfPictures postalCode lastSeen  
## 1: 2016-03-07 00:00:00 0 73326 2016-03-22 03:17:10

auto[,.N] # will count rows

## [1] 371824

auto[,.N, vehicleType] # will count rows by type

## vehicleType N  
## 1: 37899  
## 2: coupe 19026  
## 3: suv 14716  
## 4: kleinwagen 80098  
## 5: limousine 95963  
## 6: cabrio 22914  
## 7: bus 30220  
## 8: kombi 67626  
## 9: andere 3362

You may concatenate results into a vector:

auto[,c(mean(price), mean(powerPS)),]

## [1] 17286.2996 115.5414

This c() syntax no longer behaves well if splitting:

auto[,c(mean(price), mean(powerPS)), by=vehicleType]

## vehicleType V1  
## 1: 20124.68801  
## 2: 71.23249  
## 3: coupe 25951.50589  
## 4: coupe 172.97614  
## 5: suv 13252.39182  
## 6: suv 166.01903  
## 7: kleinwagen 5691.16738  
## 8: kleinwagen 68.75733  
## 9: limousine 11111.10661  
## 10: limousine 132.26936  
## 11: cabrio 15072.99782  
## 12: cabrio 145.17684  
## 13: bus 10300.68561  
## 14: bus 113.58137  
## 15: kombi 7739.51760  
## 16: kombi 136.40654  
## 17: andere 676327.09964  
## 18: andere 102.11154

Use a list() instead of c(), within data.table commands:

auto[,list(mean(price), mean(powerPS)), by=vehicleType]

## vehicleType V1 V2  
## 1: 20124.688 71.23249  
## 2: coupe 25951.506 172.97614  
## 3: suv 13252.392 166.01903  
## 4: kleinwagen 5691.167 68.75733  
## 5: limousine 11111.107 132.26936  
## 6: cabrio 15072.998 145.17684  
## 7: bus 10300.686 113.58137  
## 8: kombi 7739.518 136.40654  
## 9: andere 676327.100 102.11154

You can add names to your new variables:

auto[,list(Price=mean(price), Power=mean(powerPS)), by=vehicleType]

## vehicleType Price Power  
## 1: 20124.688 71.23249  
## 2: coupe 25951.506 172.97614  
## 3: suv 13252.392 166.01903  
## 4: kleinwagen 5691.167 68.75733  
## 5: limousine 11111.107 132.26936  
## 6: cabrio 15072.998 145.17684  
## 7: bus 10300.686 113.58137  
## 8: kombi 7739.518 136.40654  
## 9: andere 676327.100 102.11154

You can use .() to replace the longer list() command:

auto[,.(Price=mean(price), Power=mean(powerPS)), by=vehicleType]

## vehicleType Price Power  
## 1: 20124.688 71.23249  
## 2: coupe 25951.506 172.97614  
## 3: suv 13252.392 166.01903  
## 4: kleinwagen 5691.167 68.75733  
## 5: limousine 11111.107 132.26936  
## 6: cabrio 15072.998 145.17684  
## 7: bus 10300.686 113.58137  
## 8: kombi 7739.518 136.40654  
## 9: andere 676327.100 102.11154

And split by multiple variables:

auto[,.(Price=mean(price), Power=mean(powerPS)), by=.(vehicleType,fuelType)] %>% head

## vehicleType fuelType Price Power  
## 1: benzin 11820.443 70.14477  
## 2: coupe diesel 51170.248 179.48704  
## 3: suv diesel 15549.369 168.16115  
## 4: kleinwagen benzin 5786.514 68.74309  
## 5: kleinwagen diesel 4295.550 76.83666  
## 6: limousine benzin 6974.360 127.87025

Compute with variables created on the fly:

auto[,sum(price<1e4),] # Count prices lower than 10,000

## [1] 310497

auto[,mean(price<1e4),] # Proportion of prices lower than 10,000

## [1] 0.8350644

auto[,.(Power=mean(powerPS)), by=.(PriceRange=price>1e4)]

## PriceRange Power  
## 1: FALSE 101.8838  
## 2: TRUE 185.9029

Things to note:

* The term price<1e4 creates *on the fly* a binary vector of TRUE=1 / FALSE=0 for prices less than 10k and then sums/means this vector, hence sum is actually a count, and mean is proportion=count/total
* Summing all prices lower than 10k is done with the command auto[price<1e4,sum(price),]

You may sort along one or more columns

auto[order(-price), price,] %>% head # Order along price. Descending

## [1] 2147483647 99999999 99999999 99999999 99999999 99999999

auto[order(price, -lastSeen), price,] %>% head# Order along price and last seen . Ascending and descending.

## [1] 0 0 0 0 0 0

You may apply a function to ALL columns using a Subset of the Data using .SD

count.uniques <- function(x) length(unique(x))  
auto[,lapply(.SD, count.uniques), vehicleType]

## vehicleType dateCrawled name seller offerType price abtest  
## 1: 36714 32891 1 2 1378 2  
## 2: coupe 18745 13182 1 2 1994 2  
## 3: suv 14549 9707 1 1 1667 2  
## 4: kleinwagen 75591 49302 2 2 1927 2  
## 5: limousine 89352 58581 2 1 2986 2  
## 6: cabrio 22497 13411 1 1 2014 2  
## 7: bus 29559 19651 1 2 1784 2  
## 8: kombi 64415 41976 2 1 2529 2  
## 9: andere 3352 3185 1 1 562 2  
## yearOfRegistration gearbox powerPS model kilometer monthOfRegistration  
## 1: 101 3 374 244 13 13  
## 2: 75 3 414 117 13 13  
## 3: 73 3 342 122 13 13  
## 4: 75 3 317 163 13 13  
## 5: 83 3 506 210 13 13  
## 6: 88 3 363 95 13 13  
## 7: 65 3 251 106 13 13  
## 8: 64 3 393 177 13 13  
## 9: 81 3 230 162 13 13  
## fuelType brand notRepairedDamage dateCreated nrOfPictures postalCode  
## 1: 8 40 3 65 1 6304  
## 2: 8 35 3 51 1 5159  
## 3: 8 37 3 61 1 4932  
## 4: 8 38 3 68 1 7343  
## 5: 8 39 3 82 1 7513  
## 6: 7 38 3 70 1 5524  
## 7: 8 33 3 63 1 6112  
## 8: 8 38 3 75 1 7337  
## 9: 8 38 3 41 1 2220  
## lastSeen  
## 1: 32813  
## 2: 16568  
## 3: 13367  
## 4: 59354  
## 5: 65813  
## 6: 19125  
## 7: 26094  
## 8: 50668  
## 9: 3294

Things to note:

* .SD is the data subset after splitting along the by argument.
* Recall that lapply applies the same function to all elements of a list. In this example, to all columns of .SD.

If you want to apply a function only to a subset of columns, use the .SDcols argument

auto[,lapply(.SD, count.uniques), by=vehicleType, .SDcols=price:gearbox]

## vehicleType price abtest vehicleType yearOfRegistration gearbox  
## 1: 1378 2 1 101 3  
## 2: coupe 1994 2 1 75 3  
## 3: suv 1667 2 1 73 3  
## 4: kleinwagen 1927 2 1 75 3  
## 5: limousine 2986 2 1 83 3  
## 6: cabrio 2014 2 1 88 3  
## 7: bus 1784 2 1 65 3  
## 8: kombi 2529 2 1 64 3  
## 9: andere 562 2 1 81 3

## Make your own variables

It is very easy to compute new variables

auto[,log(price/powerPS),] %>% head # This makes no sense

## [1] Inf 4.567632 4.096387 2.995732 3.954583 1.852000

And if you want to store the result in a new variable, use the := operator

auto[,newVar:=log(price/powerPS),]

Or create multiple variables at once. The syntax c("A","B"):=.(expression1,expression2)is read “save the **list** of results from expression1 and expression2 using the **vector** of names A, and B”.

auto[,c('newVar','newVar2'):=.(log(price/powerPS),price^2/powerPS),]

## Join

**data.table** can be used for joining. A *join* is the operation of aligning two (or more) data frames/tables along some index. The index can be a single variable, or a combination thereof.

Here is a simple example of aligning age and gender from two different data tables:

DT1 <- data.table(Names=c("Alice","Bob"), Age=c(29,31))  
DT2 <- data.table(Names=c("Alice","Bob","Carl"), Gender=c("F","M","M"))  
setkey(DT1, Names)  
setkey(DT2, Names)  
DT1[DT2,,]

## Names Age Gender  
## 1: Alice 29 F  
## 2: Bob 31 M  
## 3: Carl NA M

DT2[DT1,,]

## Names Gender Age  
## 1: Alice F 29  
## 2: Bob M 31

Things to note:

* A join with data.tables is performed by indexing one data.table with another. Which is the outer and which is the inner will affect the result.
* The indexing variable needs to be set using the setkey function.

There are several types of joins:

* **Inner join**: Returns the rows along the intersection of keys, i.e., rows that appear in **all** data sets.
* **Outer join**: Returns the rows along the union of keys, i.e., rows that appear in **any** of the data sets.
* **Left join**: Returns the rows along the index of the “left” data set.
* **Right join**: Returns the rows along the index of the “right” data set.

Assuming DT1 is the “left” data set, we see that DT1[DT2,,] is a right join, and DT2[DT1,,] is a left join. For an inner join use the nomath=0 argument:

DT1[DT2,,,nomatch=0]

## Names Age Gender  
## 1: Alice 29 F  
## 2: Bob 31 M

DT2[DT1,,,nomatch=0]

## Names Gender Age  
## 1: Alice F 29  
## 2: Bob M 31

## Reshaping data

Data sets (i.e. frames or tables) may arrive in a “wide” form or a “long” form. The difference is best illustrated with an example. The ChickWeight data encodes the weight of various chicks. It is “long” in that a variable encodes the time of measurement, making the data, well, simply long:

ChickWeight %>% head

## weight Time Chick Diet  
## 1 42 0 1 1  
## 2 51 2 1 1  
## 3 59 4 1 1  
## 4 64 6 1 1  
## 5 76 8 1 1  
## 6 93 10 1 1

The mtcars data encodes 11 characteristics of 32 types of automobiles. It is “wide” since the various characteristics are encoded in different variables, making the data, well, simply wide.

mtcars %>% head

## mpg cyl disp hp drat wt qsec vs am gear carb  
## Mazda RX4 21.0 6 160 110 3.90 2.620 16.46 0 1 4 4  
## Mazda RX4 Wag 21.0 6 160 110 3.90 2.875 17.02 0 1 4 4  
## Datsun 710 22.8 4 108 93 3.85 2.320 18.61 1 1 4 1  
## Hornet 4 Drive 21.4 6 258 110 3.08 3.215 19.44 1 0 3 1  
## Hornet Sportabout 18.7 8 360 175 3.15 3.440 17.02 0 0 3 2  
## Valiant 18.1 6 225 105 2.76 3.460 20.22 1 0 3 1

Most of *R*’s functions, with exceptions, will prefer data in the long format. There are thus various facilities to convert from one format to another. We will focus on the melt and dcast functions to convert from one format to another.

### Wide to long

melt will convert from wide to long.

dimnames(mtcars)

## [[1]]  
## [1] "Mazda RX4" "Mazda RX4 Wag" "Datsun 710"   
## [4] "Hornet 4 Drive" "Hornet Sportabout" "Valiant"   
## [7] "Duster 360" "Merc 240D" "Merc 230"   
## [10] "Merc 280" "Merc 280C" "Merc 450SE"   
## [13] "Merc 450SL" "Merc 450SLC" "Cadillac Fleetwood"   
## [16] "Lincoln Continental" "Chrysler Imperial" "Fiat 128"   
## [19] "Honda Civic" "Toyota Corolla" "Toyota Corona"   
## [22] "Dodge Challenger" "AMC Javelin" "Camaro Z28"   
## [25] "Pontiac Firebird" "Fiat X1-9" "Porsche 914-2"   
## [28] "Lotus Europa" "Ford Pantera L" "Ferrari Dino"   
## [31] "Maserati Bora" "Volvo 142E"   
##   
## [[2]]  
## [1] "mpg" "cyl" "disp" "hp" "drat" "wt" "qsec" "vs" "am" "gear"  
## [11] "carb"

mtcars$type <- rownames(mtcars)  
melt(mtcars, id.vars=c("type")) %>% head

## type variable value  
## 1 Mazda RX4 mpg 21.0  
## 2 Mazda RX4 Wag mpg 21.0  
## 3 Datsun 710 mpg 22.8  
## 4 Hornet 4 Drive mpg 21.4  
## 5 Hornet Sportabout mpg 18.7  
## 6 Valiant mpg 18.1

Things to note:

* The car type was originally encoded in the rows’ names, and not as a variable. We thus created an explicit variable with the cars’ type using the rownames function.
* The id.vars of the melt function names the variables that will be used as identifiers. All other variables are assumed to be measurements. These can have been specified using their index instead of their name.
* If not all variables are measurements, we could have names measurement variables explicitly using the measure.vars argument of the melt function. These can have been specified using their index instead of their name.
* By default, the molten columns are automatically named variable and value.

We can replace the automatic namings using variable.name and value.name:

melt(mtcars, id.vars=c("type"), variable.name="Charachteristic", value.name="Measurement") %>% head

## type Charachteristic Measurement  
## 1 Mazda RX4 mpg 21.0  
## 2 Mazda RX4 Wag mpg 21.0  
## 3 Datsun 710 mpg 22.8  
## 4 Hornet 4 Drive mpg 21.4  
## 5 Hornet Sportabout mpg 18.7  
## 6 Valiant mpg 18.1

### Long to wide

dcast will convert from long to wide:

dcast(ChickWeight, Chick~Time, value.var="weight")

## Chick 0 2 4 6 8 10 12 14 16 18 20 21  
## 1 18 39 35 NA NA NA NA NA NA NA NA NA NA  
## 2 16 41 45 49 51 57 51 54 NA NA NA NA NA  
## 3 15 41 49 56 64 68 68 67 68 NA NA NA NA  
## 4 13 41 48 53 60 65 67 71 70 71 81 91 96  
## 5 9 42 51 59 68 85 96 90 92 93 100 100 98  
## 6 20 41 47 54 58 65 73 77 89 98 107 115 117  
## 7 10 41 44 52 63 74 81 89 96 101 112 120 124  
## 8 8 42 50 61 71 84 93 110 116 126 134 125 NA  
## 9 17 42 51 61 72 83 89 98 103 113 123 133 142  
## 10 19 43 48 55 62 65 71 82 88 106 120 144 157  
## 11 4 42 49 56 67 74 87 102 108 136 154 160 157  
## 12 6 41 49 59 74 97 124 141 148 155 160 160 157  
## 13 11 43 51 63 84 112 139 168 177 182 184 181 175  
## 14 3 43 39 55 67 84 99 115 138 163 187 198 202  
## 15 1 42 51 59 64 76 93 106 125 149 171 199 205  
## 16 12 41 49 56 62 72 88 119 135 162 185 195 205  
## 17 2 40 49 58 72 84 103 122 138 162 187 209 215  
## 18 5 41 42 48 60 79 106 141 164 197 199 220 223  
## 19 14 41 49 62 79 101 128 164 192 227 248 259 266  
## 20 7 41 49 57 71 89 112 146 174 218 250 288 305  
## 21 24 42 52 58 74 66 68 70 71 72 72 76 74  
## 22 30 42 48 59 72 85 98 115 122 143 151 157 150  
## 23 22 41 55 64 77 90 95 108 111 131 148 164 167  
## 24 23 43 52 61 73 90 103 127 135 145 163 170 175  
## 25 27 39 46 58 73 87 100 115 123 144 163 185 192  
## 26 28 39 46 58 73 92 114 145 156 184 207 212 233  
## 27 26 42 48 57 74 93 114 136 147 169 205 236 251  
## 28 25 40 49 62 78 102 124 146 164 197 231 259 265  
## 29 29 39 48 59 74 87 106 134 150 187 230 279 309  
## 30 21 40 50 62 86 125 163 217 240 275 307 318 331  
## 31 33 39 50 63 77 96 111 137 144 151 146 156 147  
## 32 37 41 48 56 68 80 83 103 112 135 157 169 178  
## 33 36 39 48 61 76 98 116 145 166 198 227 225 220  
## 34 31 42 53 62 73 85 102 123 138 170 204 235 256  
## 35 39 42 50 61 78 89 109 130 146 170 214 250 272  
## 36 38 41 49 61 74 98 109 128 154 192 232 280 290  
## 37 32 41 49 65 82 107 129 159 179 221 263 291 305  
## 38 40 41 55 66 79 101 120 154 182 215 262 295 321  
## 39 34 41 49 63 85 107 134 164 186 235 294 327 341  
## 40 35 41 53 64 87 123 158 201 238 287 332 361 373  
## 41 44 42 51 65 86 103 118 127 138 145 146 NA NA  
## 42 45 41 50 61 78 98 117 135 141 147 174 197 196  
## 43 43 42 55 69 96 131 157 184 188 197 198 199 200  
## 44 41 42 51 66 85 103 124 155 153 175 184 199 204  
## 45 47 41 53 66 79 100 123 148 157 168 185 210 205  
## 46 49 40 53 64 85 108 128 152 166 184 203 233 237  
## 47 46 40 52 62 82 101 120 144 156 173 210 231 238  
## 48 50 41 54 67 84 105 122 155 175 205 234 264 264  
## 49 42 42 49 63 84 103 126 160 174 204 234 269 281  
## 50 48 39 50 62 80 104 125 154 170 222 261 303 322

Things to note:

* dcast uses a formula interface (~) to specify the row identifier and the variables. The LHS is the row identifier, and the RHS for the variables to be created.
* The measurement of each LHS at each RHS, is specified using the value.var argument.

## Bibliographic Notes

data.table has excellent online documentation. See [here](https://cran.r-project.org/web/packages/data.table/vignettes/datatable-intro.html). See [here](https://rstudio-pubs-static.s3.amazonaws.com/52230_5ae0d25125b544caab32f75f0360e775.html) for **joining**. See [here](https://cran.r-project.org/web/packages/data.table/vignettes/datatable-reshape.html) for more on **reshaping**. See [here](https://www.r-bloggers.com/intro-to-the-data-table-package/) for a comparison of the data.frame way, versus the data.table way. For some advanced tips and tricks see [Andrew Brooks’ blog](http://brooksandrew.github.io/simpleblog/articles/advanced-data-table/).

## Practice Yourself

1. Create a matrix of ones with 1e5 rows and 1e2 columns. Create a data.table using this matrix.
   1. Replace the first column of each, with the sequence .
   2. Create a column which is the sum of all columns, and a random variable.
2. Use the cars dataset used in this chapter from kaggle [Kaggle](https://www.kaggle.com/orgesleka/used-cars-database).
   1. Import the data using the function fread. What is the class of your object?
   2. Use system.time() to measure the time to sort along “seller”. Do the same after converting the data to data.frame. Are data tables faster?

Also, see DataCamp’s [Data Manipulation in R with data.table](https://www.datacamp.com/courses/data-manipulation-in-r-with-datatable), by Matt Dowle, the author of *data.table* for more self practice.

# Exploratory Data Analysis

Exploratory Data Analysis (EDA) is a term coined by [John W. Tukey](https://en.wikipedia.org/wiki/John_Tukey) in his seminal book (Tukey [1977](#ref-tukey1977exploratory)). It is also (arguably) known as *Visual Analytics*, or *Descriptive Statistics*. It is the practice of inspecting, and exploring your data, before stating hypotheses, fitting predictors, and other more ambitious inferential goals. It typically includes the computation of simple *summary statistics* which capture some property of interest in the data, and *visualization*. EDA can be thought of as an assumption free, purely algorithmic practice.

In this text we present EDA techniques along the following lines:

* How we explore: with summary-statistics, or visually?
* How many variables analyzed simultaneously: univariate, bivariate, or multivariate?
* What type of variable: categorical or continuous?

## Summary Statistics

### Categorical Data

Categorical variables do not admit any mathematical operations on them. We cannot sum them, or even sort them. We can only **count** them. As such, summaries of categorical variables will always start with the counting of the frequency of each category.

#### Summary of Univariate Categorical Data

# Make some data  
gender <- c(rep('Boy', 10), rep('Girl', 12))  
drink <- c(rep('Coke', 5), rep('Sprite', 3), rep('Coffee', 6), rep('Tea', 7), rep('Water', 1))   
age <- sample(c('Young', 'Old'), size = length(gender), replace = TRUE)  
# Count frequencies  
table(gender)

## gender  
## Boy Girl   
## 10 12

table(drink)

## drink  
## Coffee Coke Sprite Tea Water   
## 6 5 3 7 1

table(age)

## age  
## Old Young   
## 12 10

If instead of the level counts you want the proportions, you can use prop.table

prop.table(table(gender))

## gender  
## Boy Girl   
## 0.4545455 0.5454545

#### Summary of Bivariate Categorical Data

library(magrittr)  
cbind(gender, drink) %>% head # bind vectors into matrix and inspect (`c` for column)

## gender drink   
## [1,] "Boy" "Coke"   
## [2,] "Boy" "Coke"   
## [3,] "Boy" "Coke"   
## [4,] "Boy" "Coke"   
## [5,] "Boy" "Coke"   
## [6,] "Boy" "Sprite"

table1 <- table(gender, drink) # count frequencies of bivariate combinations  
table1

## drink  
## gender Coffee Coke Sprite Tea Water  
## Boy 2 5 3 0 0  
## Girl 4 0 0 7 1

#### Summary of Multivariate Categorical Data

You may be wondering how does R handle tables with more than two dimensions. It is indeed not trivial to report this in a human-readable way. R offers several solutions: table is easier to compute with, and ftable is human readable.

table2.1 <- table(gender, drink, age) # A machine readable table.   
table2.1

## , , age = Old  
##   
## drink  
## gender Coffee Coke Sprite Tea Water  
## Boy 2 1 1 0 0  
## Girl 3 0 0 5 0  
##   
## , , age = Young  
##   
## drink  
## gender Coffee Coke Sprite Tea Water  
## Boy 0 4 2 0 0  
## Girl 1 0 0 2 1

table.2.2 <- ftable(gender, drink, age) # A human readable table (`f` for Flat).  
table.2.2

## age Old Young  
## gender drink   
## Boy Coffee 2 0  
## Coke 1 4  
## Sprite 1 2  
## Tea 0 0  
## Water 0 0  
## Girl Coffee 3 1  
## Coke 0 0  
## Sprite 0 0  
## Tea 5 2  
## Water 0 1

If you want proportions instead of counts, you need to specify the denominator, i.e., the margins. Think: what is the margin in each of the following outputs?

prop.table(table1, margin = 1) # every \*row\* sums to to 1

## drink  
## gender Coffee Coke Sprite Tea Water  
## Boy 0.20000000 0.50000000 0.30000000 0.00000000 0.00000000  
## Girl 0.33333333 0.00000000 0.00000000 0.58333333 0.08333333

prop.table(table1, margin = 2) # every \*column\* sums to 1

## drink  
## gender Coffee Coke Sprite Tea Water  
## Boy 0.3333333 1.0000000 1.0000000 0.0000000 0.0000000  
## Girl 0.6666667 0.0000000 0.0000000 1.0000000 1.0000000

### Continous Data

Continuous variables admit many more operations than categorical. We can compute sums, means, quantiles, and more.

#### Summary of Univariate Continuous Data

We distinguish between several types of summaries, each capturing a different property of the data.

#### Summary of Location

Capture the “location” of the data. These include:

Definition 4: (Average) The mean, or average, of a sample , denoted is defined as

The sample mean is **non robust**. A single large observation may inflate the mean indefinitely. For this reason, we define several other summaries of location, which are more robust, i.e., less affected by “contaminations” of the data.

We start by defining the sample quantiles, themselves **not** a summary of location.

Definition 5: (Quantiles) The quantile of a sample , denoted , is (non uniquely) defined as a value above of the sample, and below .

We emphasize that sample quantiles are non-uniquely defined. See ?quantile for the 9(!) different definitions that R provides.

Using the sample quantiles, we can now define another summary of location, the **median**.

Definition 6: (Median) The median of a sample , denoted is the quantile of the sample.

A whole family of summaries of locations is the **alpha trimmed mean**.

Definition 7: (Alpha Trimmed Mean) The trimmed mean of a sample , denoted is the average of the sample after removing the proportion of largest and proportion of smallest observations.

The simple mean and median are instances of the alpha trimmed mean: and respectively.

Here are the R implementations:

x <- rexp(100) # generate some (assymetric) random data  
mean(x) # simple mean

## [1] 1.017118

median(x) # median

## [1] 0.5805804

mean(x, trim = 0.2) # alpha trimmed mean with alpha=0.2

## [1] 0.7711528

#### Summary of Scale

The *scale* of the data, sometimes known as *spread*, can be thought of its variability.

Definition 8: (Standard Deviation) The standard deviation of a sample , denoted , is defined as

For reasons of robustness, we define other, more robust, measures of scale.

Definition 9: (MAD) The Median Absolute Deviation from the median, denoted as , is defined as

where is some constant, typically set to so that MAD and have the same large sample limit.

Definition 10: (IQR) The Inter Quartile Range of a sample , denoted as , is defined as

Here are the R implementations

sd(x) # standard deviation

## [1] 0.9981981

mad(x) # MAD

## [1] 0.6835045

IQR(x) # IQR

## [1] 1.337731

#### Summary of Asymmetry

Summaries of asymmetry, also known as *skewness*, quantify the departure of the from a symmetric sample.

Definition 11: (Yule) The Yule measure of assymetry, denoted is defined as

Here is an R implementation

yule <- function(x){  
 numerator <- 0.5 \* (quantile(x,0.75) + quantile(x,0.25))-median(x)   
 denominator <- 0.5\* IQR(x)  
 c(numerator/denominator, use.names=FALSE)  
}  
yule(x)

## [1] 0.5755205

Things to note:

* A perfectly symmetric vector will return 0 because the median will be exactly on the midway.
* It is bounded between -1 and 1 because of the denominator

#### Summary of Bivariate Continuous Data

When dealing with bivariate, or multivariate data, we can obviously compute univariate summaries for each variable separately. This is not the topic of this section, in which we want to summarize the association **between** the variables, and not within them.

Definition 12: (Covariance) The covariance between two samples, and , of same length , is defined as

We emphasize this is not the covariance you learned about in probability classes, since it is not the covariance between two *random variables* but rather, between two *samples*. For this reasons, some authors call it the *empirical covariance*, or *sample covariance*.

Definition 13: (Pearson’s Correlation Coefficient) Peasrson’s correlation coefficient, a.k.a. Pearson’s moment product correlation, or simply, the correlation, denoted r(x,y), is defined as

If you find this definition enigmatic, just think of the correlation as the covariance between and after transforming each to the unitless scale of z-scores.

Definition 14: (Z-Score) The z-scores of a sample are defined as the mean-centered, scale normalized observations:

We thus have that .

Here are the R implementations

y <- rexp(100) # generate another vector of some random data  
cov(x,y) # covariance between x and y

## [1] -0.03381266

cor(x,y) # correlation between x and y (default is pearson)

## [1] -0.03641364

scale(x) %>% head # z-score of x

## [,1]  
## [1,] 1.72293613  
## [2,] 0.83367533  
## [3,] 0.27703737  
## [4,] -1.00110536  
## [5,] 0.07671776  
## [6,] -0.66044228

#### Summary of Multivariate Continuous Data

The covariance is a simple summary of association between two variables, but it certainly may not capture the whole “story” when dealing with more than two variables. The most common summary of multivariate relation, is the **covariance matrix**, but we warn that only the simplest multivariate relations are fully summarized by this matrix.

Definition 15: (Sample Covariance Matrix) Given observations on variables, denote the ’th observation of the ’th variable. The *sample covariance matrix*, denoted is defined as

where . Put differently, the ’th entry in is the sample covariance between variables and .

Remark. is clearly non robust. How would you define a robust covariance matrix?

## Visualization

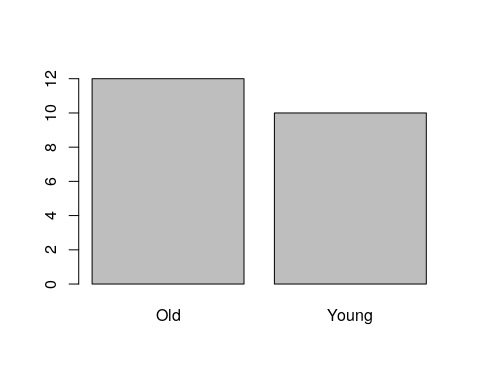
Summarizing the information in a variable to a single number clearly conceals much of the story in the sample. This is like inspecting a person using a caricature, instead of a picture. Visualizing the data, when possible, is more informative.

### Categorical Data

Recalling that with categorical variables we can only count the frequency of each level, the plotting of such variables are typically variations on the *bar plot*.

#### Visualizing Univariate Categorical Data

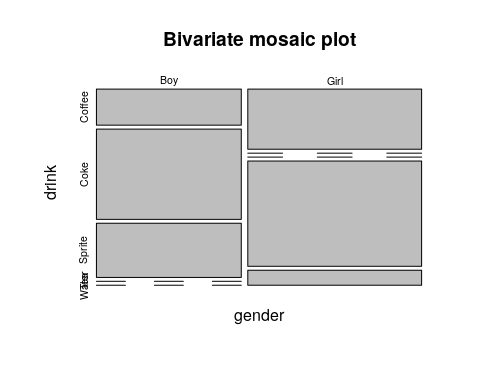
barplot(table(age))



#### Visualizing Bivariate Categorical Data

There are several generalizations of the barplot, aimed to deal with the visualization of bivariate categorical data. They are sometimes known as the *clustered bar plot* and the *stacked bar plot*. In this text, we advocate the use of the *mosaic plot* which is also the default in R.

plot(table1, main='Bivariate mosaic plot')



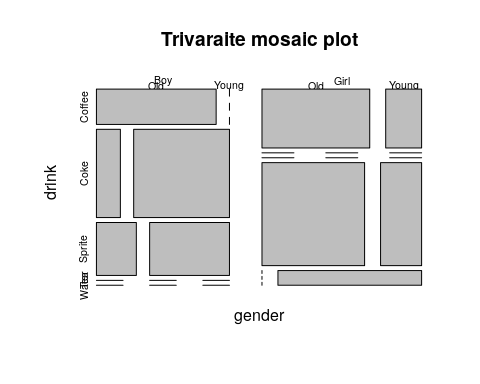
Things to note:

* The proportion of each category is encoded in the width of the bars (more girls than boys here)
* Zero observations are marked as a line.

#### Visualizing Multivariate Categorical Data

The *mosaic plot* is not easy to generalize to more than two variables, but it is still possible (at the cost of interpretability).

plot(table2.1, main='Trivaraite mosaic plot')



When one of the variables is a (discrete) time variable, then the plot has a notion dynamics in time. For this see the Alluvial plot 5.3.1.

If the variables represent a hierarchy, consider a **Sunburst Plot**:

library(sunburstR)  
# read in sample visit-sequences.csv data provided in source  
# https://gist.github.com/kerryrodden/7090426#file-visit-sequences-csv  
sequences <- read.csv(  
 system.file("examples/visit-sequences.csv",package="sunburstR")  
 ,header=F  
 ,stringsAsFactors = FALSE  
)  
sunburst(sequences) # In the HTML version of the book this plot is interactive.

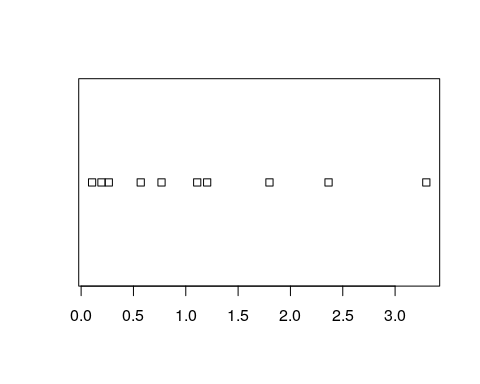
Legend

### Continuous Data

#### Visualizing Univariate Continuous Data

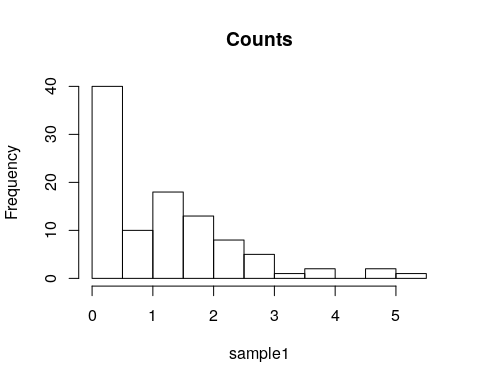
Unlike categorical variables, there are endlessly many ways to visualize continuous variables. The simplest way is to look at the raw data via the stripchart.

sample1 <- rexp(10)   
stripchart(sample1)



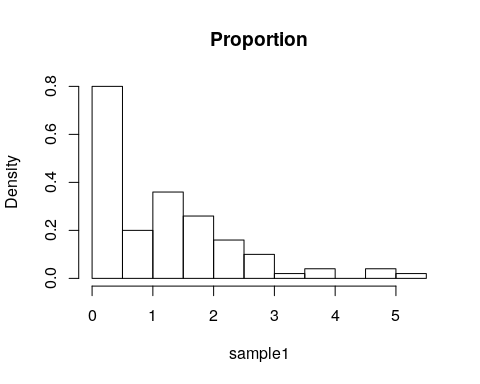
Clearly, if there are many observations, the stripchart will be a useless line of black dots. We thus bin them together, and look at the frequency of each bin; this is the *histogram*. R’s histogram function has very good defaults to choose the number of bins. Here is a histogram showing the counts of each bin.

sample1 <- rexp(100)   
hist(sample1, freq=T, main='Counts')



The bin counts can be replaced with the proportion of each bin using the freq argument.

hist(sample1, freq=F, main='Proportion')

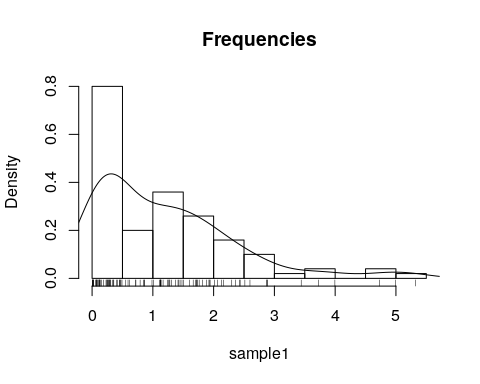


Things to note:

* The bins’ proportion summary is larger than 1 because it considers each bin’s width, which in this case has a constant width of 0.5, hence the total proportion sum is 1/0.5=2.

The bins of a histogram are non overlapping. We can adopt a sliding window approach, instead of binning. This is the *density plot* which is produced with the density function, and added to an existing plot with the lines function. The rug function adds the original data points as ticks on the axes, and is strongly recommended to detect artifacts introduced by the binning of the histogram, or the smoothing of the density plot.

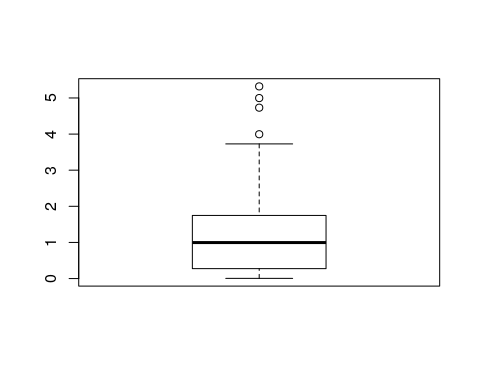
hist(sample1, freq=F, main='Frequencies')   
lines(density(sample1))   
rug(sample1)



Remark. Why would it make no sense to make a table, or a barplot, of continuous data?

One particularly useful visualization, due to John W. Tukey, is the *boxplot*. The boxplot is designed to capture the main phenomena in the data, and simultaneously point to outlines.

boxplot(sample1)

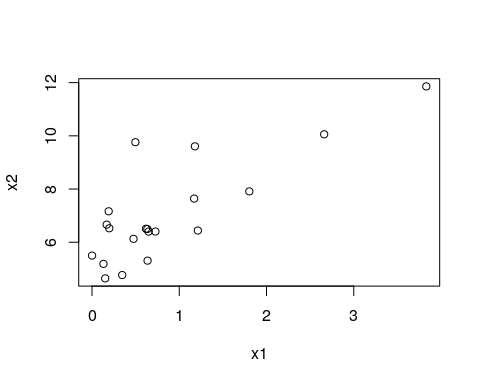


Another way to deal with a massive amount of data points, is to emphasize important points, and conceal non-important. This is the purpose of **circle-packing** (example from [r-graph gallery](https://www.r-graph-gallery.com/308-interactive-circle-packing/)):

#### Visualizing Bivariate Continuous Data

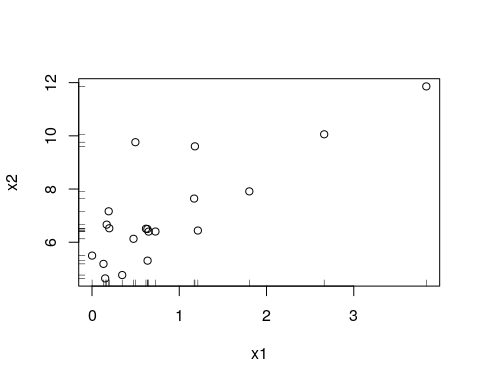
The bivariate counterpart of the stipchart is the celebrated scatter plot.

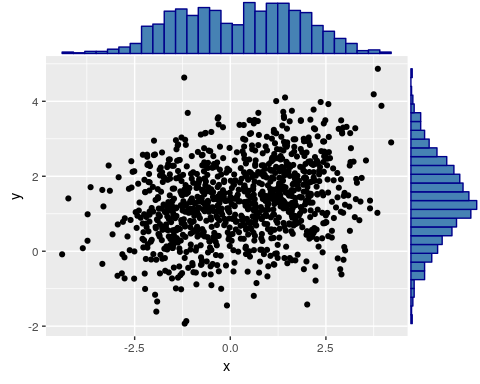
n <- 20  
x1 <- rexp(n)  
x2 <- 2\* x1 + 4 + rexp(n)  
plot(x2~x1)



A scatter-plot may be augmented with marginal univariate visualization. See, for instance, the *rug* function to add the raw data on the margins:

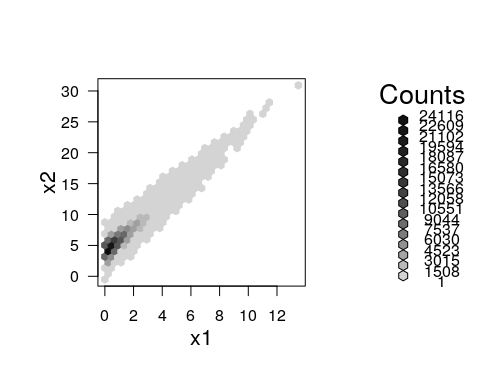
plot(x2~x1)  
rug(x1,side = 1)  
rug(x2,side = 2)



A fancier version may use a histogram on the margins: 

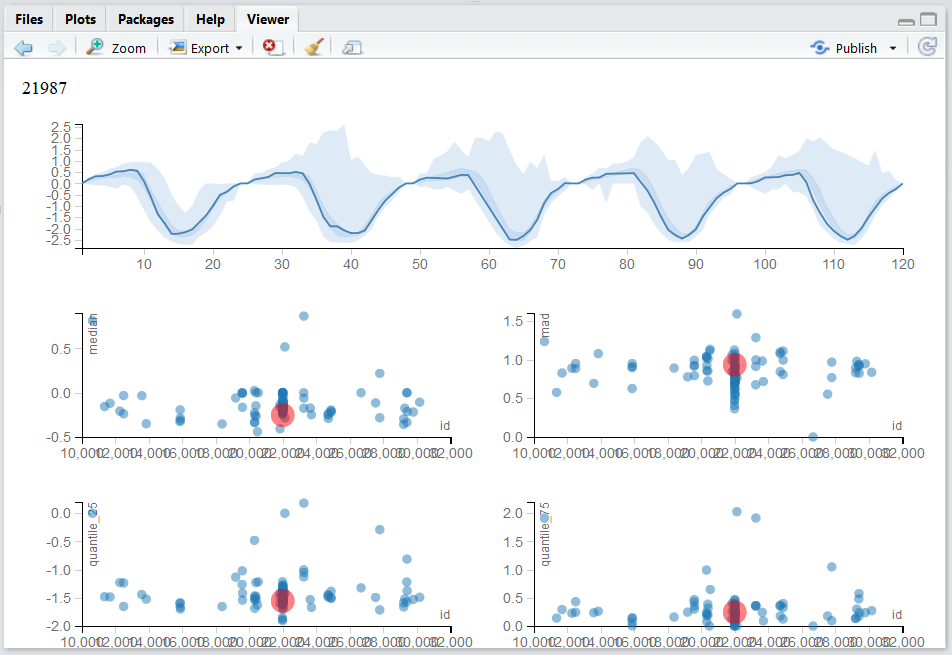
Like the univariate stripchart, the scatter plot will be an uninformative mess in the presence of a lot of data. A nice bivariate counterpart of the univariate histogram is the *hexbin plot*, which tessellates the plane with hexagons, and reports their frequencies.

library(hexbin) # load required library  
n <- 2e5  
x1 <- rexp(n)  
x2 <- 2\* x1 + 4 + rnorm(n)  
plot(hexbin(x = x1, y = x2))



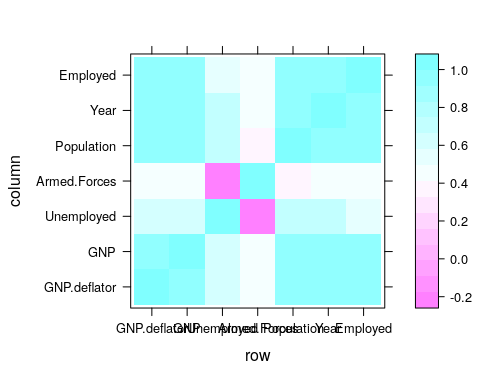
#### Visualizing Multivariate Continuous Data

Visualizing multivariate data is a tremendous challenge given that we cannot grasp dimensional spaces, nor can the computer screen present more than dimensional spaces. We thus have several options: (i) To project the data to 2D. This is discussed in the Dimensionality Reduction Section 11.1. (ii) To visualize not the raw data, but rather its summaries, like the covariance matrix.

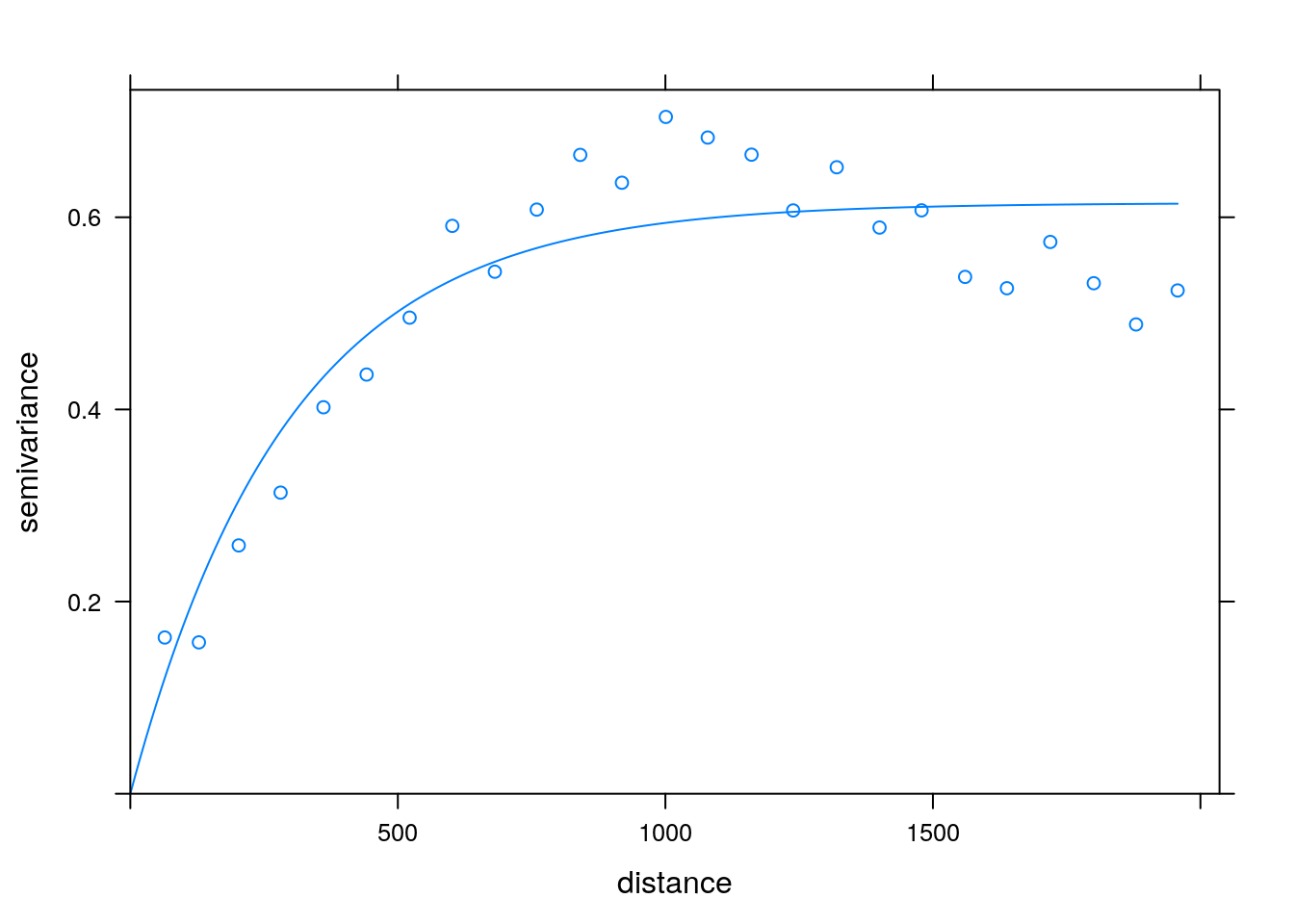
Our own [Multinav](https://github.com/EfratVil/MultiNav) package adopts an interactive approach. For each (multivariate) observation a simple univariate summary may be computed and visualized. These summaries may be compared, and the original (multivariate) observation inspected upon demand. Contact [Efrat](http://efratvil.github.io/home/index.html) for more details.  


An alternative approach starts with the covariance matrix, , that can be visualized as an image. Note the use of the :: operator (called *Double Colon Operator*, for help: ?'::'), which is used to call a function from some package, without loading the whole package. We will use the :: operator when we want to emphasize the package of origin of a function.

covariance <- cov(longley) # The covariance of the longley dataset  
correlations <- cor(longley) # The correlations of the longley dataset  
lattice::levelplot(correlations)



If we believe the covariance has some structure, we can do better than viewing the raw correlations. In temporal, and spatial data, we believe correlations decay as some function of distances. We can thus view correlations as a function of the distance between observations. This is known as a *variogram*. Note that for a variogram to be informative, it is implied that correlations are merely a function of distances (and not locations themselves). This is formally known as *stationary* and *isotropic* correlations.

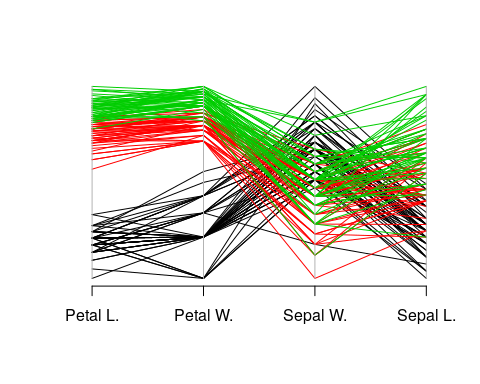


Variogram: plotting correlation as a function of spatial distance. Courtesy of Ron Sarafian.

#### Parallel Coordinate Plots

In a parallel coordinate plot, we plot a multivariate observation as a function of its coordinates. In the following example, we visualize the celebrated [Iris dataset](https://en.wikipedia.org/wiki/Iris_flower_data_set). In this dataset, for each of 50 iris flowers, Edgar Anderson measured 4 characteristics.

ir <- rbind(iris3[,,1], iris3[,,2], iris3[,,3])  
MASS::parcoord(log(ir)[, c(3, 4, 2, 1)], col = 1 + (0:149)%/%50)



#### Candlestick Chart

TODO

## Mixed Type Data

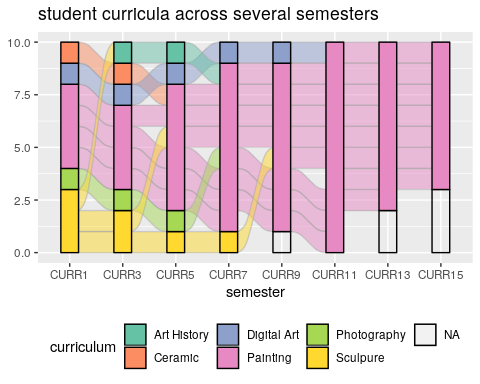
Most real data sets will be of mixed type: both categorical and continuous. One approach to view such data, is to visualize the continuous variables separately, for each level of the categorical variables. There are, however, interesting dedicated visualization for such data.

### Alluvial Diagram

An Alluvial plot is a type of [Parallel Coordinate Plot](#parcoord) for multivariate categorical data. It is particularly interesting when the axis is a discretized time variable, and it is used to visualize flow.

The following example, from the **ggalluvial** package Vignette by [Jason Cory Brunson](https://cran.r-project.org/web/packages/ggalluvial/vignettes/ggalluvial.html), demonstrates the flow of students between different majors, as semesters evolve.

library(ggalluvial)  
data(majors)  
majors$curriculum <- as.factor(majors$curriculum)  
ggplot(majors,  
 aes(x = semester, stratum = curriculum, alluvium = student,  
 fill = curriculum, label = curriculum)) +  
 scale\_fill\_brewer(type = "qual", palette = "Set2") +  
 geom\_flow(stat = "alluvium", lode.guidance = "rightleft",  
 color = "darkgray") +  
 geom\_stratum() +  
 theme(legend.position = "bottom") +  
 ggtitle("student curricula across several semesters")



Things to note:

* We used the **ggalluvial** package of the **ggplot2** ecosystem. More on **ggplot2** in the [Plotting Chapter](#plotting).
* Time is on the axis. Categories are color coded.

Remark. If the width of the lines encode magnitude, the plot is also called a Sankey diagram.

## Bibliographic Notes

Like any other topic in this book, you can consult Venables and Ripley ([2013](#ref-venables2013modern)). The seminal book on EDA, written long before R was around, is Tukey ([1977](#ref-tukey1977exploratory)). For an excellent text on robust statistics see Wilcox ([2011](#ref-wilcox2011introduction)).

## Practice Yourself

1. Read about the Titanic data set using ?Titanic. Inspect it with the table and with the ftable commands. Which do you prefer?
2. Inspect the Titanic data with a plot. Start with plot(Titanic) Try also lattice::dotplot. Which is the passenger category with most survivors? Which plot do you prefer? Which scales better to more categories?
3. Read about the women data using ?women.
   1. Compute the average of each variable. What is the average of the heights?
   2. Plot a histogram of the heights. Add ticks using rug.
   3. Plot a boxplot of the weights.
   4. Plot the heights and weights using a scatter plot. Add ticks using rug.
4. Choose to define a new symmetry measure: . Write a function that computes it, and apply it on women’s heights data.
5. Compute the covariance matrix of women’s heights and weights. Compute the correlation matrix. View the correlation matrix as an image using lattice::levelplot.
6. Pick a dataset with two LONG continous variables from ?datasets. Plot it using hexbin::hexbin.

# Linear Models

## Problem Setup

Example 1: (Bottle Cap Production) Consider a randomized experiment designed to study the effects of temperature and pressure on the diameter of manufactured a bottle cap.

Example 2: (Rental Prices) Consider the prediction of rental prices given an appartment’s attributes.

Both examples require some statistical model, but they are very different. The first is a *causal inference* problem: we want to design an intervention so that we need to recover the causal effect of temperature and pressure. The second is a [prediction](https://en.wikipedia.org/wiki/Prediction) problem, a.k.a. a [forecasting](https://en.wikipedia.org/wiki/Forecasting) problem, in which we don’t care about the causal effects, we just want good predictions.

In this chapter we discuss the causal problem in Example 1. This means that when we assume a model, we assume it is the actual *data generating process*, i.e., we assume the *sampling distribution* is well specified. In the econometric literature, these are the [structural equations](https://en.wikipedia.org/wiki/Structural_equation_modeling). The second type of problems is discussed in the Supervised Learning Chapter 10.

Here are some more examples of the types of problems we are discussing.

Example 3: (Plant Growth) Consider the treatment of various plants with various fertilizers to study the fertilizer’s effect on growth.

Example 4: (Return to Education) Consider the study of return to education by analyzing the incomes of individuals with different education years.

Example 5: (Drug Effect) Consider the study of the effect of a new drug for hemophilia, by analyzing the level of blood coagulation after the administration of various amounts of the new drug.

Let’s present the linear model. We assume that a response[[7]](#footnote-241) variable is the sum of effects of some factors[[8]](#footnote-242). Denoting the response variable by , the factors by , and the effects by the linear model assumption implies that the expected response is the sum of the factors effects:

Clearly, there may be other factors that affect the the caps’ diameters. We thus introduce an error term[[9]](#footnote-243), denoted by , to capture the effects of all unmodeled factors and measurement error[[10]](#footnote-244). The implied generative process of a sample of observations it thus

or in matrix notation

Let’s demonstrate Eq.(2). In our bottle-caps example [1], we may produce bottle caps at various temperatures. We design an experiment where we produce bottle-caps at varying temperatures. Let be the temperature at which bottle-cap was manufactured. Let be its measured diameter. By the linear model assumption, the expected diameter varies linearly with the temperature: . This implies that is the (expected) change in diameter due to a unit change in temperature.

Remark. In [Galton’s](https://en.wikipedia.org/wiki/Regression_toward_the_mean) classical regression problem, where we try to seek the relation between the heights of sons and fathers then , is the height of the ’th father, and the height of the ’th son. This is a prediction problem, more than it is a causal-inference problem.

There are many reasons linear models are very popular:

1. Before the computer age, these were pretty much the only models that could actually be computed[[11]](#footnote-246). The whole Analysis of Variance (ANOVA) literature is an instance of linear models, that relies on sums of squares, which do not require a computer to work with.
2. For purposes of prediction, where the actual data generating process is not of primary importance, they are popular because they simply work. Why is that? They are simple so that they do not require a lot of data to be computed. Put differently, they may be biased, but their variance is small enough to make them more accurate than other models.
3. For non continuous predictors, **any** functional relation can be cast as a linear model.
4. For the purpose of *screening*, where we only want to show the existence of an effect, and are less interested in the magnitude of that effect, a linear model is enough.
5. If the true generative relation is not linear, but smooth enough, then the linear function is a good approximation via Taylor’s theorem.

There are still two matters we have to attend: (i) How to estimate ? (ii) How to perform inference?

In the simplest linear models the estimation of is done using the method of least squares. A linear model with least squares estimation is known as Ordinary Least Squares (OLS). The OLS problem:

and in matrix notation

Remark. Personally, I prefer the matrix notation because it is suggestive of the geometry of the problem. The reader is referred to Friedman, Hastie, and Tibshirani ([2001](#ref-friedman2001elements)), Section 3.2, for more on the geometry of OLS.

Different software suits, and even different R packages, solve Eq.(4) in different ways so that we skip the details of how exactly it is solved. These are discussed in Chapters 17 and 18.

The last matter we need to attend is how to do inference on . For that, we will need some assumptions on . A typical set of assumptions is the following:

1. **Independence**: we assume are independent of everything else. Think of them as the measurement error of an instrument: it is independent of the measured value and of previous measurements.
2. **Centered**: we assume that , meaning there is no systematic error, sometimes it called The “Linearity assumption”.
3. **Normality**: we will typically assume that , but we will later see that this is not really required.

We emphasize that these assumptions are only needed for inference on and not for the estimation itself, which is done by the purely algorithmic framework of OLS.

Given the above assumptions, we can apply some probability theory and linear algebra to get the distribution of the estimation error:

The reason I am not too strict about the normality assumption above, is that Eq.(??) is approximately correct even if is not normal, provided that there are many more observations than factors ().

## OLS Estimation in R

We are now ready to estimate some linear models with R. We will use the whiteside data from the **MASS** package, recording the outside temperature and gas consumption, before and after an apartment’s insulation.

library(MASS) # load the package  
library(data.table) # for some data manipulations  
data(whiteside) # load the data  
head(whiteside) # inspect the data

## Insul Temp Gas  
## 1 Before -0.8 7.2  
## 2 Before -0.7 6.9  
## 3 Before 0.4 6.4  
## 4 Before 2.5 6.0  
## 5 Before 2.9 5.8  
## 6 Before 3.2 5.8

We do the OLS estimation on the pre-insulation data with lm function (acronym for Linear Model), possibly the most important function in R.

library(data.table)  
whiteside <- data.table(whiteside)  
lm.1 <- lm(Gas~Temp, data=whiteside[Insul=='Before']) # OLS estimation

Things to note:

* We used the tilde syntax Gas~Temp, reading “gas as linear function of temperature”.
* The data argument tells R where to look for the variables Gas and Temp. We used Insul=='Before' to subset observations before the insulation.
* The result is assigned to the object lm.1.

Like any other language, spoken or programmable, there are many ways to say the same thing. Some more elegant than others…

lm.1 <- lm(y=Gas, x=Temp, data=whiteside[whiteside$Insul=='Before',])   
lm.1 <- lm(y=whiteside[whiteside$Insul=='Before',]$Gas,x=whiteside[whiteside$Insul=='Before',]$Temp)   
lm.1 <- whiteside[whiteside$Insul=='Before',] %>% lm(Gas~Temp, data=.)

The output is an object of class lm.

class(lm.1)

## [1] "lm"

Objects of class lm are very complicated. They store a lot of information which may be used for inference, plotting, etc. The str function, short for “structure”, shows us the various elements of the object.

str(lm.1)

## List of 12  
## $ coefficients : Named num [1:2] 6.854 -0.393  
## ..- attr(\*, "names")= chr [1:2] "(Intercept)" "Temp"  
## $ residuals : Named num [1:26] 0.0316 -0.2291 -0.2965 0.1293 0.0866 ...  
## ..- attr(\*, "names")= chr [1:26] "1" "2" "3" "4" ...  
## $ effects : Named num [1:26] -24.2203 -5.6485 -0.2541 0.1463 0.0988 ...  
## ..- attr(\*, "names")= chr [1:26] "(Intercept)" "Temp" "" "" ...  
## $ rank : int 2  
## $ fitted.values: Named num [1:26] 7.17 7.13 6.7 5.87 5.71 ...  
## ..- attr(\*, "names")= chr [1:26] "1" "2" "3" "4" ...  
## $ assign : int [1:2] 0 1  
## $ qr :List of 5  
## ..$ qr : num [1:26, 1:2] -5.099 0.196 0.196 0.196 0.196 ...  
## .. ..- attr(\*, "dimnames")=List of 2  
## .. .. ..$ : chr [1:26] "1" "2" "3" "4" ...  
## .. .. ..$ : chr [1:2] "(Intercept)" "Temp"  
## .. ..- attr(\*, "assign")= int [1:2] 0 1  
## ..$ qraux: num [1:2] 1.2 1.35  
## ..$ pivot: int [1:2] 1 2  
## ..$ tol : num 1e-07  
## ..$ rank : int 2  
## ..- attr(\*, "class")= chr "qr"  
## $ df.residual : int 24  
## $ xlevels : Named list()  
## $ call : language lm(formula = Gas ~ Temp, data = whiteside[Insul == "Before"])  
## $ terms :Classes 'terms', 'formula' language Gas ~ Temp  
## .. ..- attr(\*, "variables")= language list(Gas, Temp)  
## .. ..- attr(\*, "factors")= int [1:2, 1] 0 1  
## .. .. ..- attr(\*, "dimnames")=List of 2  
## .. .. .. ..$ : chr [1:2] "Gas" "Temp"  
## .. .. .. ..$ : chr "Temp"  
## .. ..- attr(\*, "term.labels")= chr "Temp"  
## .. ..- attr(\*, "order")= int 1  
## .. ..- attr(\*, "intercept")= int 1  
## .. ..- attr(\*, "response")= int 1  
## .. ..- attr(\*, ".Environment")=<environment: R\_GlobalEnv>   
## .. ..- attr(\*, "predvars")= language list(Gas, Temp)  
## .. ..- attr(\*, "dataClasses")= Named chr [1:2] "numeric" "numeric"  
## .. .. ..- attr(\*, "names")= chr [1:2] "Gas" "Temp"  
## $ model :'data.frame': 26 obs. of 2 variables:  
## ..$ Gas : num [1:26] 7.2 6.9 6.4 6 5.8 5.8 5.6 4.7 5.8 5.2 ...  
## ..$ Temp: num [1:26] -0.8 -0.7 0.4 2.5 2.9 3.2 3.6 3.9 4.2 4.3 ...  
## ..- attr(\*, "terms")=Classes 'terms', 'formula' language Gas ~ Temp  
## .. .. ..- attr(\*, "variables")= language list(Gas, Temp)  
## .. .. ..- attr(\*, "factors")= int [1:2, 1] 0 1  
## .. .. .. ..- attr(\*, "dimnames")=List of 2  
## .. .. .. .. ..$ : chr [1:2] "Gas" "Temp"  
## .. .. .. .. ..$ : chr "Temp"  
## .. .. ..- attr(\*, "term.labels")= chr "Temp"  
## .. .. ..- attr(\*, "order")= int 1  
## .. .. ..- attr(\*, "intercept")= int 1  
## .. .. ..- attr(\*, "response")= int 1  
## .. .. ..- attr(\*, ".Environment")=<environment: R\_GlobalEnv>   
## .. .. ..- attr(\*, "predvars")= language list(Gas, Temp)  
## .. .. ..- attr(\*, "dataClasses")= Named chr [1:2] "numeric" "numeric"  
## .. .. .. ..- attr(\*, "names")= chr [1:2] "Gas" "Temp"  
## - attr(\*, "class")= chr "lm"

In RStudio it is particularly easy to extract objects. Just write your.object$ and press tab after the $ for auto-completion.

If we only want , it can also be extracted with the coef function.

coef(lm.1)

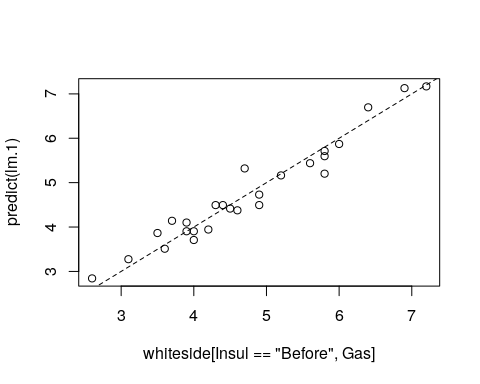
## (Intercept) Temp   
## 6.8538277 -0.3932388

Things to note:

* R automatically adds an (Intercept) term. This means we estimate and not . This makes sense because we are interested in the contribution of the temperature to the variability of the gas consumption about its **mean**, and not about zero.
* The effect of temperature, i.e., , is -0.39. The negative sign means that the higher the temperature, the less gas is consumed. The magnitude of the coefficient means that for a unit increase in the outside temperature, the gas consumption decreases by 0.39 units.

We can use the predict function to make predictions, but we emphasize that if the purpose of the model is to make predictions, and not interpret coefficients, better skip to the Supervised Learning Chapter 10.

# Gas predictions (b0+b1\*temperature) vs. actual Gas measurements, ideal slope should be 1.  
plot(predict(lm.1)~whiteside[Insul=='Before',Gas])  
# plots identity line (slope 1), lty=Line Type, 2 means dashed line.  
abline(0,1, lty=2)



The model seems to fit the data nicely. A common measure of the goodness of fit is the *coefficient of determination*, more commonly known as the .

Definition 16: (R2) The coefficient of determination, denoted , is defined as

where is the model’s prediction, .

It can be easily computed

library(magrittr)  
R2 <- function(y, y.hat){  
 numerator <- (y-y.hat)^2 %>% sum  
 denominator <- (y-mean(y))^2 %>% sum  
 1-numerator/denominator  
}  
R2(y=whiteside[Insul=='Before',Gas], y.hat=predict(lm.1))

## [1] 0.9438081

This is a nice result implying that about of the variability in gas consumption can be attributed to changes in the outside temperature.

Obviously, R does provide the means to compute something as basic as , but I will let you find it for yourselves.

## Inference

To perform inference on , in order to test hypotheses and construct confidence intervals, we need to quantify the uncertainly in the reported . This is exactly what Eq.(??) gives us.

Luckily, we don’t need to manipulate multivariate distributions manually, and everything we need is already implemented. The most important function is summary which gives us an overview of the model’s fit. We emphasize that fitting a model with lm is an assumption free algorithmic step. Inference using summary is **not** assumption free, and requires the set of assumptions leading to Eq.(??).

summary(lm.1)

##   
## Call:  
## lm(formula = Gas ~ Temp, data = whiteside[Insul == "Before"])  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -0.62020 -0.19947 0.06068 0.16770 0.59778   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## (Intercept) 6.85383 0.11842 57.88 <2e-16 \*\*\*  
## Temp -0.39324 0.01959 -20.08 <2e-16 \*\*\*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 0.2813 on 24 degrees of freedom  
## Multiple R-squared: 0.9438, Adjusted R-squared: 0.9415   
## F-statistic: 403.1 on 1 and 24 DF, p-value: < 2.2e-16

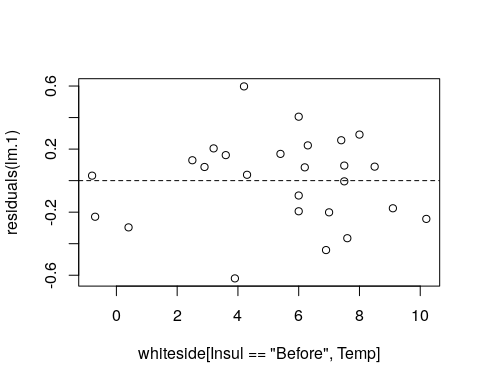
Things to note:

* The estimated is reported in the `Coefficients’ table, which has point estimates, standard errors, t-statistics, and the p-values of a two-sided hypothesis test for each coefficient .
* The is reported at the bottom. The “Adjusted R-squared” is a variation that compensates for the model’s complexity.
* The original call to lm is saved in the Call section.
* Some summary statistics of the residuals () in the Residuals section.
* The “residuals standard error”[[12]](#footnote-251) is . The denominator of this expression is the *degrees of freedom*, , which can be thought of as the hardness of the problem.

As the name suggests, summary is merely a summary. The full summary(lm.1) object is a monstrous object. Its various elements can be queried using str(sumary(lm.1)).

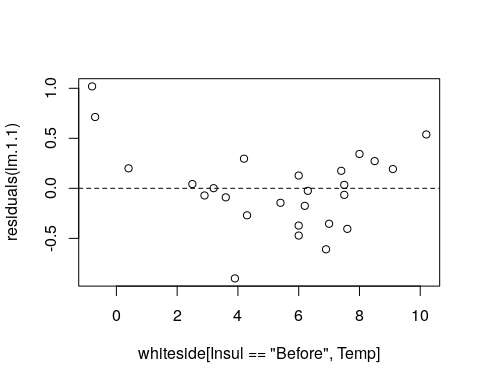
Can we check the assumptions required for inference? Some. Let’s start with the linearity assumption. If we were wrong, and the data is not arranged about a linear line, the residuals will have some shape. We thus plot the residuals as a function of the predictor to diagnose shape.

# errors (epsilons) vs. temperature, should oscillate around zero.  
plot(residuals(lm.1)~whiteside[Insul=='Before',Temp])  
abline(0,0, lty=2)



I can’t say I see any shape. Let’s fit a **wrong** model, just to see what “shape” means.

lm.1.1 <- lm(Gas~I(Temp^2), data=whiteside[Insul=='Before',])  
plot(residuals(lm.1.1)~whiteside[Insul=='Before',Temp]); abline(0,0, lty=2)



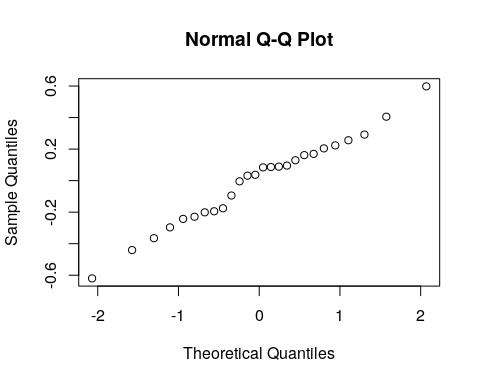
Things to note:

* We used I(Temp^2) to specify the model .
* The residuals have a “belly”. Because they are not a cloud around the linear trend, and we have the wrong model.

To the next assumption. We assumed are independent of everything else. The residuals, can be thought of a sample of . When diagnosing the linearity assumption, we already saw their distribution does not vary with the ’s, Temp in our case. They may be correlated with themselves; a positive departure from the model, may be followed by a series of positive departures etc. Diagnosing these *auto-correlations* is a real art, which is not part of our course.

The last assumption we required is normality. As previously stated, if , this assumption can be relaxed. If is in the order of , we need to verify this assumption. My favorite tool for this task is the *qqplot*. A qqplot compares the quantiles of the sample with the respective quantiles of the assumed distribution. If quantiles align along a line, the assumed distribution is OK. If quantiles depart from a line, then the assumed distribution does not fit the sample.

qqnorm(resid(lm.1))

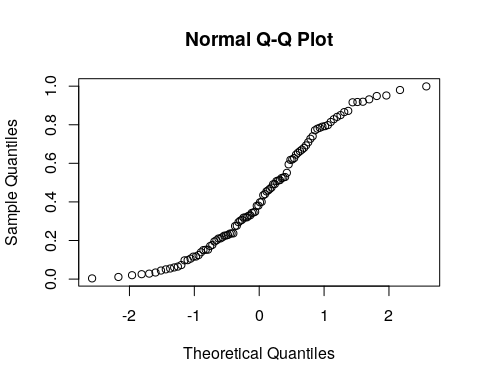


Things to note:

* The qqnorm function plots a qqplot against a normal distribution. For non-normal distributions try qqplot.
* resid(lm.1) extracts the residuals from the linear model, i.e., the vector of .

Judging from the figure, the normality assumption is quite plausible. Let’s try the same on a non-normal sample, namely a uniformly distributed sample, to see how that would look.

qqnorm(runif(100))



### Testing a Hypothesis on a Single Coefficient

The first inferential test we consider is a hypothesis test on a single coefficient. In our gas example, we may want to test that the temperature has no effect on the gas consumption. The answer for that is given immediately by summary(lm.1)

summary.lm1 <- summary(lm.1)  
coefs.lm1 <- summary.lm1$coefficients  
coefs.lm1

## Estimate Std. Error t value Pr(>|t|)  
## (Intercept) 6.8538277 0.11842341 57.87561 2.717533e-27  
## Temp -0.3932388 0.01958601 -20.07754 1.640469e-16

We see that the p-value for against a two sided alternative is effectively 0 (row 2 column 4), so that is unlikely to be (the null hypothesis can be rejected).

### Constructing a Confidence Interval on a Single Coefficient

Since the summary function gives us the standard errors of , we can immediately compute to get ourselves a (roughly) confidence interval. In our example the interval is

coefs.lm1[2,1] + c(-2,2) \* coefs.lm1[2,2]

## [1] -0.4324108 -0.3540668

Things to note:

* The function confint(lm.1) can calculate it. Sometimes it’s more simple to write 20 characters of code than finding a function that does it for us.

### Multiple Regression

Remark. *Multiple regression* is not to be confused with *multivariate regression* discussed in Chapter 9.

The swiss dataset encodes the fertility at each of Switzerland’s 47 French speaking provinces, along other socio-economic indicators. Let’s see if these are statistically related:

head(swiss)

## Fertility Agriculture Examination Education Catholic  
## Courtelary 80.2 17.0 15 12 9.96  
## Delemont 83.1 45.1 6 9 84.84  
## Franches-Mnt 92.5 39.7 5 5 93.40  
## Moutier 85.8 36.5 12 7 33.77  
## Neuveville 76.9 43.5 17 15 5.16  
## Porrentruy 76.1 35.3 9 7 90.57  
## Infant.Mortality  
## Courtelary 22.2  
## Delemont 22.2  
## Franches-Mnt 20.2  
## Moutier 20.3  
## Neuveville 20.6  
## Porrentruy 26.6

lm.5 <- lm(data=swiss, Fertility~Agriculture+Examination+Education+Catholic+Infant.Mortality)  
summary(lm.5)

##   
## Call:  
## lm(formula = Fertility ~ Agriculture + Examination + Education +   
## Catholic + Infant.Mortality, data = swiss)  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -15.2743 -5.2617 0.5032 4.1198 15.3213   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## (Intercept) 66.91518 10.70604 6.250 1.91e-07 \*\*\*  
## Agriculture -0.17211 0.07030 -2.448 0.01873 \*   
## Examination -0.25801 0.25388 -1.016 0.31546   
## Education -0.87094 0.18303 -4.758 2.43e-05 \*\*\*  
## Catholic 0.10412 0.03526 2.953 0.00519 \*\*   
## Infant.Mortality 1.07705 0.38172 2.822 0.00734 \*\*   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 7.165 on 41 degrees of freedom  
## Multiple R-squared: 0.7067, Adjusted R-squared: 0.671   
## F-statistic: 19.76 on 5 and 41 DF, p-value: 5.594e-10

Things to note:

* The ~ syntax allows to specify various predictors separated by the + operator.
* The summary of the model now reports the estimated effect, i.e., the regression coefficient, of each of the variables.

Clearly, naming each variable explicitly is a tedious task if there are many. The use of Fertility~. in the next example reads: “Fertility as a function of all other variables in the swiss data.frame”.

lm.5 <- lm(data=swiss, Fertility~.)  
summary(lm.5)

##   
## Call:  
## lm(formula = Fertility ~ ., data = swiss)  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -15.2743 -5.2617 0.5032 4.1198 15.3213   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## (Intercept) 66.91518 10.70604 6.250 1.91e-07 \*\*\*  
## Agriculture -0.17211 0.07030 -2.448 0.01873 \*   
## Examination -0.25801 0.25388 -1.016 0.31546   
## Education -0.87094 0.18303 -4.758 2.43e-05 \*\*\*  
## Catholic 0.10412 0.03526 2.953 0.00519 \*\*   
## Infant.Mortality 1.07705 0.38172 2.822 0.00734 \*\*   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 7.165 on 41 degrees of freedom  
## Multiple R-squared: 0.7067, Adjusted R-squared: 0.671   
## F-statistic: 19.76 on 5 and 41 DF, p-value: 5.594e-10

### ANOVA (\*)

Our next example[[13]](#footnote-260) contains a hypothetical sample of participants who are divided into three stress reduction treatment groups (mental, physical, and medical) and three age groups groups. The stress reduction values are represented on a scale that ranges from 1 to 10. The values represent how effective the treatment programs were at reducing participant’s stress levels, with larger effects indicating higher effectiveness.

twoWay <- read.csv('data/dataset\_anova\_twoWay\_comparisons.csv')  
head(twoWay)

## Treatment Age StressReduction  
## 1 mental young 10  
## 2 mental young 9  
## 3 mental young 8  
## 4 mental mid 7  
## 5 mental mid 6  
## 6 mental mid 5

How many observations per group?

table(twoWay$Treatment, twoWay$Age)

##   
## mid old young  
## medical 3 3 3  
## mental 3 3 3  
## physical 3 3 3

Since we have two factorial predictors, this multiple regression is nothing but a *two way ANOVA*. Let’s fit the model and inspect it.

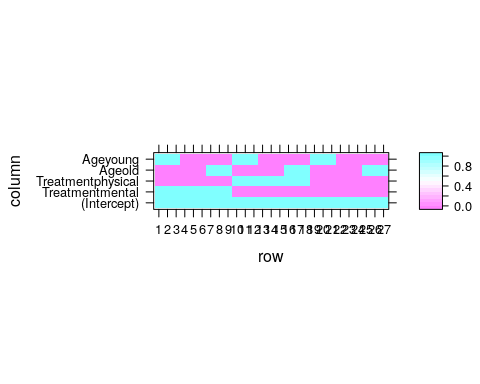
lm.2 <- lm(StressReduction~.,data=twoWay)  
summary(lm.2)

##   
## Call:  
## lm(formula = StressReduction ~ ., data = twoWay)  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -1 -1 0 1 1   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## (Intercept) 4.0000 0.3892 10.276 7.34e-10 \*\*\*  
## Treatmentmental 2.0000 0.4264 4.690 0.000112 \*\*\*  
## Treatmentphysical 1.0000 0.4264 2.345 0.028444 \*   
## Ageold -3.0000 0.4264 -7.036 4.65e-07 \*\*\*  
## Ageyoung 3.0000 0.4264 7.036 4.65e-07 \*\*\*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 0.9045 on 22 degrees of freedom  
## Multiple R-squared: 0.9091, Adjusted R-squared: 0.8926   
## F-statistic: 55 on 4 and 22 DF, p-value: 3.855e-11

Things to note:

* The StressReduction~. syntax is read as “Stress reduction as a function of everything else”.
* All the (main) effects and the intercept seem to be significant.
* Mid age and medical treatment are missing, hence it is implied that they are the baseline, and this model accounts for the departure from this baseline.
* The data has 2 factors, but the coefficients table has 4 predictors. This is because lm noticed that Treatment and Age are factors. Each level of each factor is thus encoded as a different (dummy) variable. The numerical values of the factors are meaningless. Instead, R has constructed a dummy variable for each level of each factor. The names of the effect are a concatenation of the factor’s name, and its level. You can inspect these dummy variables with the model.matrix command.

model.matrix(lm.2) %>% lattice::levelplot()

 If you don’t want the default dummy coding, look at ?contrasts.

If you are more familiar with the ANOVA literature, or that you don’t want the effects of each level separately, but rather, the effect of **all** the levels of each factor, use the anova command.

anova(lm.2)

## Analysis of Variance Table  
##   
## Response: StressReduction  
## Df Sum Sq Mean Sq F value Pr(>F)   
## Treatment 2 18 9.000 11 0.0004883 \*\*\*  
## Age 2 162 81.000 99 1e-11 \*\*\*  
## Residuals 22 18 0.818   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

Things to note:

* The ANOVA table, unlike the summary function, tests if **any** of the levels of a factor has an effect, and not one level at a time.
* The significance of each factor is computed using an F-test.
* The degrees of freedom, encoding the number of levels of a factor, is given in the Df column.
* The StressReduction seems to vary for different ages and treatments, since both factors are significant.

If you are extremely more comfortable with the ANOVA literature, you could have replaced the lm command with the aov command all along.

lm.2.2 <- aov(StressReduction~.,data=twoWay)  
class(lm.2.2)

## [1] "aov" "lm"

summary(lm.2.2)

## Df Sum Sq Mean Sq F value Pr(>F)   
## Treatment 2 18 9.00 11 0.000488 \*\*\*  
## Age 2 162 81.00 99 1e-11 \*\*\*  
## Residuals 22 18 0.82   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

Things to note:

* The lm function has been replaced with an aov function.
* The output of aov is an aov class object, which extends the lm class.
* The summary of an aov is not like the summary of an lm object, but rather, like an ANOVA table.

As in any two-way ANOVA, we may want to ask if different age groups respond differently to different treatments. In the statistical parlance, this is called an *interaction*, or more precisely, an *interaction of order 2*.

lm.3 <- lm(StressReduction~Treatment+Age+Treatment:Age-1,data=twoWay)

The syntax StressReduction~Treatment+Age+Treatment:Age-1 tells R to include main effects of Treatment, Age, and their interactions. The -1 removes the intercept. Here are other ways to specify the same model.

lm.3 <- lm(StressReduction ~ Treatment \* Age - 1,data=twoWay)  
lm.3 <- lm(StressReduction~(.)^2 - 1,data=twoWay)

The syntax Treatment \* Age means “main effects with second order interactions”. The syntax (.)^2 means “everything with second order interactions”, this time we don’t have I() as in the temperature example because here we want the second order interaction and not the square of each variable.

Let’s inspect the model

summary(lm.3)

##   
## Call:  
## lm(formula = StressReduction ~ Treatment + Age + Treatment:Age -   
## 1, data = twoWay)  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -1 -1 0 1 1   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## Treatmentmedical 4.000e+00 5.774e-01 6.928 1.78e-06 \*\*\*  
## Treatmentmental 6.000e+00 5.774e-01 10.392 4.92e-09 \*\*\*  
## Treatmentphysical 5.000e+00 5.774e-01 8.660 7.78e-08 \*\*\*  
## Ageold -3.000e+00 8.165e-01 -3.674 0.00174 \*\*   
## Ageyoung 3.000e+00 8.165e-01 3.674 0.00174 \*\*   
## Treatmentmental:Ageold 1.136e-16 1.155e+00 0.000 1.00000   
## Treatmentphysical:Ageold 2.392e-16 1.155e+00 0.000 1.00000   
## Treatmentmental:Ageyoung -1.037e-15 1.155e+00 0.000 1.00000   
## Treatmentphysical:Ageyoung 2.564e-16 1.155e+00 0.000 1.00000   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 1 on 18 degrees of freedom  
## Multiple R-squared: 0.9794, Adjusted R-squared: 0.9691   
## F-statistic: 95 on 9 and 18 DF, p-value: 2.556e-13

Things to note:

* There are still main effects, but also interactions. This is because when allowing a different average response for every combination, we are effectively estimating cell means, even if they are not parametrized as cell means, but rather as main effect and interactions.
* The interactions do not seem to be significant.
* The assumptions required for inference are clearly not met in this example, which is there just to demonstrate R’s capabilities.

Asking if all the interactions are significant, is asking if the different age groups have the same response to different treatments. Can we answer that based on the various interactions? We might, but it is possible that no single interaction is significant, while the combination is. To test for all the interactions together, we can simply check if the model without interactions is (significantly) better than a model with interactions. I.e., compare lm.2 to lm.3. This is done with the anova command.

anova(lm.2,lm.3, test='F')

## Analysis of Variance Table  
##   
## Model 1: StressReduction ~ Treatment + Age  
## Model 2: StressReduction ~ Treatment + Age + Treatment:Age - 1  
## Res.Df RSS Df Sum of Sq F Pr(>F)  
## 1 22 18   
## 2 18 18 4 7.1054e-15 0 1

We see that lm.3 is **not** (significantly) better than lm.2, so that we can conclude that there are no interactions: different ages have the same response to different treatments.

### Testing a Hypothesis on a Single Contrast (\*)

Returning to the model without interactions, lm.2.

coef(summary(lm.2))

## Estimate Std. Error t value Pr(>|t|)  
## (Intercept) 4 0.3892495 10.276186 7.336391e-10  
## Treatmentmental 2 0.4264014 4.690416 1.117774e-04  
## Treatmentphysical 1 0.4264014 2.345208 2.844400e-02  
## Ageold -3 0.4264014 -7.035624 4.647299e-07  
## Ageyoung 3 0.4264014 7.035624 4.647299e-07

We see that the effect of the various treatments is rather similar. It is possible that all treatments actually have the same effect. Comparing the effects of factor levels is called a *contrast*. Let’s test if the medical treatment, has in fact, the same effect as the physical treatment.

library(multcomp)  
my.contrast <- matrix(c(-1,0,1,0,0), nrow = 1)  
lm.4 <- glht(lm.2, linfct=my.contrast)  
summary(lm.4)

##   
## Simultaneous Tests for General Linear Hypotheses  
##   
## Fit: lm(formula = StressReduction ~ ., data = twoWay)  
##   
## Linear Hypotheses:  
## Estimate Std. Error t value Pr(>|t|)   
## 1 == 0 -3.0000 0.7177 -4.18 0.000389 \*\*\*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
## (Adjusted p values reported -- single-step method)

Things to note:

* A contrast is a linear function of the coefficients. In our example , which justifies the construction of my.contrast.
* We used the glht function (generalized linear hypothesis test) from the package **multcomp**.
* The contrast is significant, i.e., the effect of a medical treatment, is different than that of a physical treatment.

## Extra Diagnostics

### Diagnosing Heteroskedasticity

Textbook assumptions for inference on include the *homoskedasticiy* assumption, i.e., is fixed and independent of everyhting. This comes from viewing as a measurement error. It may not be the case when viewing as “all other effect not included in the model”. In technical terms, homoskedastocity implies that is a scaled identity matrix. Heteroskedasticity means that is a diagonal matrix. Because a scaled identify matrix implies that the quantiles of a multivariate Gaussian are spheres, testing for heteroskedasticity is also known as a *Sphericity Test*.

Can we verify homoskedasticity, and do we need it?

To verify homoskedasticity we only need to look at the residuals of a model. If they seem to have the same variability for all we are clear. If is multivariate, and we cannot visualise residuals, as a function of , then visualising it as a function of is also good.

Another way of dealing with heteroskedasticity is by estimating variances for groups of observations separately. This is the *Cluster Robust Standard Errors* discussed in 8.4.1.

Can use perform a test to infer homoskedasticity? In the frequentist hypotesis testing framework we can only reject homoskedasticity, not accept it. In the [Bayesian hypotesis testing](https://en.wikipedia.org/wiki/Bayesian_inference) framework we can indeed infer homoskedasticity, but one would have to defend his/her priors.

For some tests that detect heteroskedasticity see the [olsrr](https://cran.r-project.org/web/packages/olsrr/vignettes/heteroskedasticity.html) package. For an econometric flavored approach to the problem, see the [plm](https://cran.r-project.org/package=plm) package, and its excellent [vignette](https://cran.r-project.org/web/packages/plm/vignettes/plmPackage.html).

### Diagnosing Multicolinearity

When designing an experiment (e.g. [RCTs](https://en.wikipedia.org/wiki/Randomized_controlled_trial)) we will assure treatments are “balanced”, so that one effect estimates are not correlated. This is not always possible, especially not in observational studies. If various variables capture the same effect, the certainty in the effect will “spread” over these variables. Formally: the standard errros of effect estimates will increase. Perhaps more importantly- causal inference with correlated predictors is very hard to interpret, because changes in outcome may be attibuted to any on of the (correlated) predictors.

We will eschew the complicated philosophical implication of causal infernece with correlated predictors, and merely refer the reader to the package [olsrr](https://cran.r-project.org/web/packages/olsrr/vignettes/regression_diagnostics.html) for some popular tools to diagnose multicolinearity.

## How Does R Encode Factor Variables?

TODO.

<https://cran.r-project.org/web/packages/codingMatrices/vignettes/codingMatrices.pdf>

## Bibliographic Notes

Like any other topic in this book, you can consult Venables and Ripley ([2013](#ref-venables2013modern)) for more on linear models. For the theory of linear models, I like Greene ([2003](#ref-greene2003econometric)).

## Practice Yourself

1. Inspect women’s heights and weights with ?women.
   1. What is the change in weight per unit change in height? Use the lm function.
   2. Is the relation of height on weight significant? Use summary.
   3. Plot the residuals of the linear model with plot and resid.
   4. Plot the predictions of the model using abline.
   5. Inspect the normality of residuals using qqnorm.
   6. Inspect the design matrix using model.matrix.
2. Write a function that takes an lm class object, and returns the confidence interval on the first coefficient. Apply it on the height and weight data.
3. Use the ANOVA function to test the significance of the effect of height.
4. Read about the “mtcars” dataset using ? mtcars. Inspect the dependency of the fuel consumption (mpg) in the weight (wt) and the 1/4 mile time (qsec).
   1. Make a pairs scatter plot with plot(mtcars[,c("mpg","wt","qsec")]) Does the connection look linear?
   2. Fit a multiple linear regression with lm. Call it model1.
   3. Try to add the transmission (am) as independent variable. Let R know this is a categorical variable with factor(am). Call it model2.
   4. Compare the “Adjusted R-squared” measure of the two models (we can’t use the regular R2 to compare two models with a different number of variables).
   5. Do the coefficients significant?
   6. Inspect the normality of residuals and the linearity assumptions.
   7. Now Inspect the hypothesis that the effect of weight is different between the transmission types with adding interaction to the model wt\*factor(am).
   8. According to this model, what is the addition of one unit of weight in a manual transmission to the fuel consumption (-2.973-4.141=-7.11)?

# Generalized Linear Models

Example 6: Consider the relation between cigarettes smoked, and the occurance of lung cancer. Do we expect the probability of cancer to be linear in the number of cigarettes? Probably not. Do we expect the variability of events to be constant about the trend? Probably not.

Example 7: Consider the relation between the travel times to the distance travelled. Do you agree that the longer the distance travelled, then not only the travel times get longer, but they also get more variable?

## Problem Setup

In the Linear Models Chapter 6, we assumed the generative process to be linear in the effects of the predictors . We now write that same linear model, slightly differently:

This model not allow for the non-linear relations of Example 6, nor does it allow for the distribution of to change with , as in Example 7. *Generalize linear models* (GLM), as the name suggests, are a generalization of the linear models in Chapter 6 that allow that[[14]](#footnote-281).

For Example 6, we would like something in the lines of

For Example 7, we would like something in the lines of

or more generally

or maybe not Gaussian

Even more generally, for some distribution , with a parameter , we would like to assume that the data is generated via

Possible examples include

GLMs allow models of the type of Eq.(??), while imposing some constraints on and on the relation . GLMs assume the data distribution to be in a “well-behaved” family known as the [*Natural Exponential Family*](https://en.wikipedia.org/wiki/Natural_exponential_family) of distributions. This family includes the Gaussian, Gamma, Binomial, Poisson, and Negative Binomial distributions. These five include as special cases the exponential, chi-squared, Rayleigh, Weibull, Bernoulli, and geometric distributions.

GLMs also assume that the distribution’s parameter, , is some simple function of a linear combination of the effects. In our cigarettes example this amounts to assuming that each cigarette has an additive effect, but not on the probability of cancer, but rather, on some simple function of it. Formally

and we recall that

The function is called the *link* function, its inverse, is the *mean function*. We thus say that “the effects of each cigarette is linear **in link scale**”. This terminology will later be required to understand R’s output.

## Logistic Regression

The best known of the GLM class of models is the *logistic regression* that deals with Binomial, or more precisely, Bernoulli-distributed data. The link function in the logistic regression is the *logit function*

implying that under the logistic model assumptions

Before we fit such a model, we try to justify this construction, in particular, the enigmatic link function in Eq.(??). Let’s look at the simplest possible case: the comparison of two groups indexed by : for the first, and for the second. We start with some definitions.

Definition 17: (Odds) The *odds*, of a binary random variable, , is defined as

Odds are the same as probabilities, but instead of telling me there is a of success, they tell me the odds of success are “2 to 1”. If you ever placed a bet, the language of “odds” should not be unfamiliar to you.

Definition 18: (Odds Ratio) The *odds ratio* between two binary random variables, and , is defined as the ratio between their odds. Formally:

Odds ratios (OR) compare between the probabilities of two groups, only that it does not compare them in probability scale, but rather in odds scale. You can also think of ORs as a measure of distance between two Brenoulli distributions. ORs have better mathematical properties than other candidate distance measures, such as .

Under the logit link assumption formalized in Eq.(??), the OR between two conditions indexed by and , returns:

The last equality demystifies the choice of the link function in the logistic regression: **it allows us to interpret of the logistic regression as a measure of change of binary random variables, namely, as the (log) odds-ratios due to a unit increase in** .

Remark. Another popular link function is the normal quantile function, a.k.a., the Gaussian inverse CDF, leading to *probit regression* instead of logistic regression.

### Logistic Regression with R

Let’s get us some data. The PlantGrowth data records the weight of plants under three conditions: control, treatment1, and treatment2.

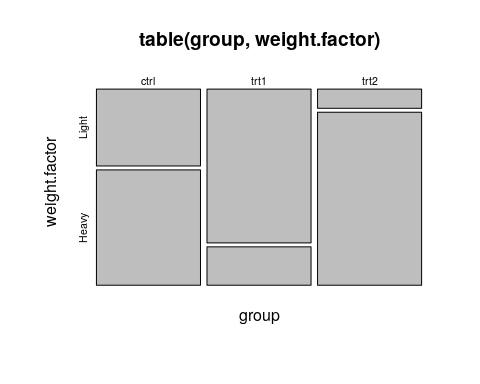
head(PlantGrowth)

## weight group  
## 1 4.17 ctrl  
## 2 5.58 ctrl  
## 3 5.18 ctrl  
## 4 6.11 ctrl  
## 5 4.50 ctrl  
## 6 4.61 ctrl

We will now attach the data so that its contents is available in the workspace (don’t forget to detach afterwards, or you can expect some conflicting object names). We will also use the cut function to create a binary response variable for Light, and Heavy plants (we are doing logistic regression, so we need a two-class response), notice also that cut splits according to range and not to length. As a general rule of thumb, when we discretize continuous variables, we lose information. For pedagogical reasons, however, we will proceed with this bad practice.

Look at the following output and think: how many group effects do we expect? What should be the sign of each effect?

attach(PlantGrowth)  
weight.factor<- cut(weight, 2, labels=c('Light', 'Heavy')) # binarize weights  
plot(table(group, weight.factor))



Let’s fit a logistic regression, and inspect the output.

glm.1<- glm(weight.factor~group, family=binomial)  
summary(glm.1)

##   
## Call:  
## glm(formula = weight.factor ~ group, family = binomial)  
##   
## Deviance Residuals:   
## Min 1Q Median 3Q Max   
## -2.1460 -0.6681 0.4590 0.8728 1.7941   
##   
## Coefficients:  
## Estimate Std. Error z value Pr(>|z|)   
## (Intercept) 0.4055 0.6455 0.628 0.5299   
## grouptrt1 -1.7918 1.0206 -1.756 0.0792 .  
## grouptrt2 1.7918 1.2360 1.450 0.1471   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## (Dispersion parameter for binomial family taken to be 1)  
##   
## Null deviance: 41.054 on 29 degrees of freedom  
## Residual deviance: 29.970 on 27 degrees of freedom  
## AIC: 35.97  
##   
## Number of Fisher Scoring iterations: 4

Things to note:

* The glm function is our workhorse for all GLM models.
* The family argument of glm tells R the respose variable is brenoulli, thus, performing a logistic regression.
* The summary function is content aware. It gives a different output for glm class objects than for other objects, such as the lm we saw in Chapter 6. In fact, what summary does is merely call summary.glm.
* As usual, we get the coefficients table, but recall that they are to be interpreted as (log) odd-ratios, i.e., in “link scale”. To return to probabilities (“response scale”), we will need to undo the logistic transformation.
* As usual, we get the significance for the test of no-effect, versus a two-sided alternative. P-values are asymptotic, thus, only approximate (and can be very bad approximations in small samples).
* The residuals of glm are slightly different than the lm residuals, and called *Deviance Residuals*.
* For help see ?glm, ?family, and ?summary.glm.

Like in the linear models, we can use an ANOVA table to check if treatments have any effect, and not one treatment at a time. In the case of GLMs, this is called an *analysis of deviance* table.

anova(glm.1, test='LRT')

## Analysis of Deviance Table  
##   
## Model: binomial, link: logit  
##   
## Response: weight.factor  
##   
## Terms added sequentially (first to last)  
##   
##   
## Df Deviance Resid. Df Resid. Dev Pr(>Chi)   
## NULL 29 41.054   
## group 2 11.084 27 29.970 0.003919 \*\*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

Things to note:

* The anova function, like the summary function, are content-aware and produce a different output for the glm class than for the lm class. All that anova does is call anova.glm.
* In GLMs there is no canonical test (like the F test for lm). LRT implies we want an approximate Likelihood Ratio Test. We thus specify the type of test desired with the test argument.
* The distribution of the weights of the plants does vary with the treatment given, as we may see from the significance of the group factor.
* Readers familiar with ANOVA tables, should know that we computed the GLM equivalent of a type I sum- of-squares. Run drop1(glm.1, test='Chisq') for a GLM equivalent of a type III sum-of-squares.
* For help see ?anova.glm.

Let’s predict the probability of a heavy plant for each treatment.

predict(glm.1, type='response')

## 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18   
## 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.6 0.2 0.2 0.2 0.2 0.2 0.2 0.2 0.2   
## 19 20 21 22 23 24 25 26 27 28 29 30   
## 0.2 0.2 0.9 0.9 0.9 0.9 0.9 0.9 0.9 0.9 0.9 0.9

Things to note:

* Like the summary and anova functions, the predict function is aware that its input is of glm class. All that predict does is call predict.glm.
* In GLMs there are many types of predictions. The type argument controls which type is returned. Use type=response for predictions in probability scale; use `type=link’ for predictions in log-odds scale.
* How do I know we are predicting the probability of a heavy plant, and not a light plant? Just run contrasts(weight.factor) to see which of the categories of the factor weight.factor is encoded as 1, and which as 0.
* For help see ?predict.glm.

Let’s detach the data so it is no longer in our workspace, and object names do not collide.

detach(PlantGrowth)

We gave an example with a factorial (i.e. discrete) predictor. We can do the same with multiple continuous predictors.

data('Pima.te', package='MASS') # Loads data  
head(Pima.te)

## npreg glu bp skin bmi ped age type  
## 1 6 148 72 35 33.6 0.627 50 Yes  
## 2 1 85 66 29 26.6 0.351 31 No  
## 3 1 89 66 23 28.1 0.167 21 No  
## 4 3 78 50 32 31.0 0.248 26 Yes  
## 5 2 197 70 45 30.5 0.158 53 Yes  
## 6 5 166 72 19 25.8 0.587 51 Yes

glm.2<- step(glm(type~., data=Pima.te, family=binomial(link='probit')))

## Start: AIC=302.41  
## type ~ npreg + glu + bp + skin + bmi + ped + age  
##   
## Df Deviance AIC  
## - bp 1 286.92 300.92  
## - skin 1 286.94 300.94  
## - age 1 287.74 301.74  
## <none> 286.41 302.41  
## - ped 1 291.06 305.06  
## - npreg 1 292.55 306.55  
## - bmi 1 294.52 308.52  
## - glu 1 342.35 356.35  
##   
## Step: AIC=300.92  
## type ~ npreg + glu + skin + bmi + ped + age  
##   
## Df Deviance AIC  
## - skin 1 287.50 299.50  
## - age 1 287.92 299.92  
## <none> 286.92 300.92  
## - ped 1 291.70 303.70  
## - npreg 1 293.06 305.06  
## - bmi 1 294.55 306.55  
## - glu 1 342.41 354.41  
##   
## Step: AIC=299.5  
## type ~ npreg + glu + bmi + ped + age  
##   
## Df Deviance AIC  
## - age 1 288.47 298.47  
## <none> 287.50 299.50  
## - ped 1 292.41 302.41  
## - npreg 1 294.21 304.21  
## - bmi 1 304.37 314.37  
## - glu 1 343.48 353.48  
##   
## Step: AIC=298.47  
## type ~ npreg + glu + bmi + ped  
##   
## Df Deviance AIC  
## <none> 288.47 298.47  
## - ped 1 293.78 301.78  
## - bmi 1 305.17 313.17  
## - npreg 1 305.49 313.49  
## - glu 1 349.25 357.25

summary(glm.2)

##   
## Call:  
## glm(formula = type ~ npreg + glu + bmi + ped, family = binomial(link = "probit"),   
## data = Pima.te)  
##   
## Deviance Residuals:   
## Min 1Q Median 3Q Max   
## -2.9935 -0.6487 -0.3585 0.6326 2.5791   
##   
## Coefficients:  
## Estimate Std. Error z value Pr(>|z|)   
## (Intercept) -5.445143 0.569373 -9.563 < 2e-16 \*\*\*  
## npreg 0.102410 0.025607 3.999 6.35e-05 \*\*\*  
## glu 0.021739 0.002988 7.276 3.45e-13 \*\*\*  
## bmi 0.048709 0.012291 3.963 7.40e-05 \*\*\*  
## ped 0.534366 0.250584 2.132 0.033 \*   
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## (Dispersion parameter for binomial family taken to be 1)  
##   
## Null deviance: 420.30 on 331 degrees of freedom  
## Residual deviance: 288.47 on 327 degrees of freedom  
## AIC: 298.47  
##   
## Number of Fisher Scoring iterations: 5

Things to note:

* We used the ~. syntax to tell R to fit a model with all the available predictors.
* Since we want to focus on significant predictors, we used the step function to perform a *step-wise* regression, i.e. sequentially remove non-significant predictors. The function reports each model it has checked, and the variable it has decided to remove at each step.
* The output of step is a single model, with the subset of selected predictors.

## Poisson Regression

Poisson regression means we fit a model assuming . Put differently, we assume that for each treatment, encoded as a combinations of predictors , the response is Poisson distributed with a rate that depends on the predictors.

The typical link function for Poisson regression is the logarithm: . This means that we assume . Why is this a good choice? We again resort to the two-group case, encoded by and , to understand this model: . We thus see that this link function implies that a change in **multiples** the rate of events by .

For our example[[15]](#footnote-291) we inspect the number of infected high-school kids, as a function of the days since an outbreak.

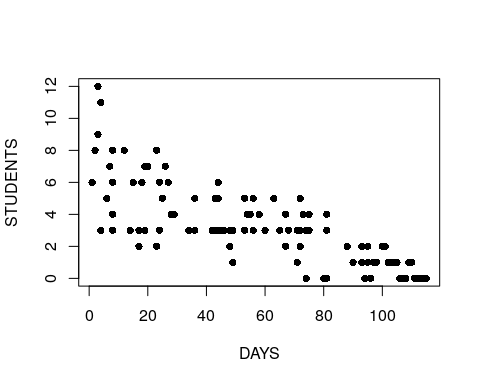
cases <-   
structure(list(Days = c(1L, 2L, 3L, 3L, 4L, 4L, 4L, 6L, 7L, 8L,   
8L, 8L, 8L, 12L, 14L, 15L, 17L, 17L, 17L, 18L, 19L, 19L, 20L,   
23L, 23L, 23L, 24L, 24L, 25L, 26L, 27L, 28L, 29L, 34L, 36L, 36L,   
42L, 42L, 43L, 43L, 44L, 44L, 44L, 44L, 45L, 46L, 48L, 48L, 49L,   
49L, 53L, 53L, 53L, 54L, 55L, 56L, 56L, 58L, 60L, 63L, 65L, 67L,   
67L, 68L, 71L, 71L, 72L, 72L, 72L, 73L, 74L, 74L, 74L, 75L, 75L,   
80L, 81L, 81L, 81L, 81L, 88L, 88L, 90L, 93L, 93L, 94L, 95L, 95L,   
95L, 96L, 96L, 97L, 98L, 100L, 101L, 102L, 103L, 104L, 105L,   
106L, 107L, 108L, 109L, 110L, 111L, 112L, 113L, 114L, 115L),   
 Students = c(6L, 8L, 12L, 9L, 3L, 3L, 11L, 5L, 7L, 3L, 8L,   
 4L, 6L, 8L, 3L, 6L, 3L, 2L, 2L, 6L, 3L, 7L, 7L, 2L, 2L, 8L,   
 3L, 6L, 5L, 7L, 6L, 4L, 4L, 3L, 3L, 5L, 3L, 3L, 3L, 5L, 3L,   
 5L, 6L, 3L, 3L, 3L, 3L, 2L, 3L, 1L, 3L, 3L, 5L, 4L, 4L, 3L,   
 5L, 4L, 3L, 5L, 3L, 4L, 2L, 3L, 3L, 1L, 3L, 2L, 5L, 4L, 3L,   
 0L, 3L, 3L, 4L, 0L, 3L, 3L, 4L, 0L, 2L, 2L, 1L, 1L, 2L, 0L,   
 2L, 1L, 1L, 0L, 0L, 1L, 1L, 2L, 2L, 1L, 1L, 1L, 1L, 0L, 0L,   
 0L, 1L, 1L, 0L, 0L, 0L, 0L, 0L)), .Names = c("Days", "Students"  
), class = "data.frame", row.names = c(NA, -109L))  
attach(cases)  
head(cases)

## Days Students  
## 1 1 6  
## 2 2 8  
## 3 3 12  
## 4 3 9  
## 5 4 3  
## 6 4 3

Look at the following plot and think:

* Can we assume that the errors have constant variance?
* What is the sign of the effect of time on the number of sick students?
* Can we assume a linear effect of time?

plot(Days, Students, xlab = "DAYS", ylab = "STUDENTS", pch = 16)



We now fit a model to check for the change in the rate of events as a function of the days since the outbreak.

glm.3 <- glm(Students ~ Days, family = poisson)  
summary(glm.3)

##   
## Call:  
## glm(formula = Students ~ Days, family = poisson)  
##   
## Deviance Residuals:   
## Min 1Q Median 3Q Max   
## -2.00482 -0.85719 -0.09331 0.63969 1.73696   
##   
## Coefficients:  
## Estimate Std. Error z value Pr(>|z|)   
## (Intercept) 1.990235 0.083935 23.71 <2e-16 \*\*\*  
## Days -0.017463 0.001727 -10.11 <2e-16 \*\*\*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## (Dispersion parameter for poisson family taken to be 1)  
##   
## Null deviance: 215.36 on 108 degrees of freedom  
## Residual deviance: 101.17 on 107 degrees of freedom  
## AIC: 393.11  
##   
## Number of Fisher Scoring iterations: 5

Things to note:

* We used family=poisson in the glm function to tell R that we assume a Poisson distribution.
* The coefficients table is there as usual. When interpreting the table, we need to recall that the effect, i.e. the , are **multiplicative** due to the assumed link function.
* Each day **decreases** the rate of events by a factor of about 0.98.
* For more information see ?glm and ?family.

## Extensions

As we already implied, GLMs are a very wide class of models. We do not need to use the default link function,but more importantly, we are not constrained to Binomial, or Poisson distributed response. For exponential, gamma, and other response distributions, see ?glm or the references in the Bibliographic Notes section.

## Bibliographic Notes

The ultimate reference on GLMs is McCullagh ([1984](#ref-mccullagh1984generalized)). For a less technical exposition, we refer to the usual Venables and Ripley ([2013](#ref-venables2013modern)).

## Practice Yourself

1. Try using lm for analyzing the plant growth data in weight.factor as a function of group in the PlantGrowth data.
2. Generate some synthetic data for a logistic regression:
   1. Generate two predictor variables of length . They can be random from your favorite distribution.
   2. Fix beta<- c(-1,2), and generate the response with:rbinom(n=100,size=1,prob=exp(x %\*% beta)/(1+exp(x %\*% beta))). Think: why is this the model implied by the logistic regression?
   3. Fit a Logistic regression to your synthetic data using glm.
   4. Are the estimated coefficients similar to the true ones you used?
   5. What is the estimated probability of an event at x=1,1? Use predict.glm but make sure to read the documentation on the type argument.
3. Read about the epil dataset using ? MASS::epil. Inspect the dependency of the number of seizures () in the age of the patient (age) and the treatment (trt).
   1. Fit a Poisson regression with glm and family = "poisson".
   2. Are the coefficients significant?
   3. Does the treatment reduce the frequency of the seizures?
   4. According to this model, what would be the number of seizures for 20 years old patient with progabide treatment?

See DataCamp’s [Generalized Linear Models in R](https://www.datacamp.com/courses/generalized-linear-models-in-r) for more self practice.

# Linear Mixed Models

Example 8: (Dependent Samples on the Mean) Consider inference on a population’s mean. Supposedly, more observations imply more information. This, however, is not the case if samples are completely dependent. More observations do not add any new information. From this example one may think that dependence reduces information. This is a false intuition: negative correlations imply oscillations about the mean, so they are actually more informative on the mean than independent observations.

Example 9: (Repeated Measures) Consider a prospective study, i.e., data that originates from selecting a set of subjects and making measurements on them over time. Also assume that some subjects received some treatment, and other did not. When we want to infer on the population from which these subjects have been sampled, we need to recall that some series of observations came from the same subject. If we were to ignore the subject of origin, and treat each observation as an independent sample point, we will think we have more information on treatment effects than we actually do, i.e., we will have a false sense of security in our inference.

Sources of variability, i.e. noise, are known in the statistical literature as “random effects”. Specifying these sources determines the correlation structure in our measurements. In the simplest linear models of Chapter 6, we thought of the variability as originating from measurement error, thus independent of anything else. No-correlation, and fixed variability is known as *sphericity*. Sphericity is of great mathematical convenience, but quite often, unrealistic.

The effects we want to infer on are assumingly non-random, and known “fixed-effects”. Sources of variability in our measurements, known as “random-effects” are usually not the object of interest. A model which has both random-effects, and fixed-effects, is known as a “mixed effects” model. If the model is also linear, it is known as a *linear mixed model* (LMM). Here are some examples where LMMs arise.

Example 10: (Fixed and Random Machine Effect) Consider a problem from industrial process control: testing for a change in diamteters of manufactured bottle caps. We want to study the fixed effect of time: before versus after. Bottle caps are produced by several machines. Clearly there is variablity in the diameters within-machine and between-machines. Given a sample of bottle caps from many machines, we could standardize measurements by removing each machine’s average. This implies we treat machines as fixed effects, subtract them, and consider within-machine variability is the only source of variability. The subtraction of the machine effect, removed information on between-machine variability.  
Alternatively, we could consider between-machine variability as another source of uncertainty when inferring on the temporal fixed effect. In which case, would not subtract the machine-effect, bur rather, treat it as a random-effect, in the LMM framework.

Example 11: (Fixed and Random Subject Effect) Consider an experimenal design where each subject is given 2 types of diets, and his health condition is recorded. We could standardize over subjects by removing the subject-wise average, before comparing diets. This is what a paired (t-)test does. This also implies the within-subject variability is the only source of variability we care about. Alternatively, for inference on the population of “all subjects” we need to adress the between-subject variability, and not only the within-subject variability.

The unifying theme of the above examples, is that the variability in our data has several sources. Which are the sources of variability that need to concern us? This is a delicate matter which depends on your goals. As a rule of thumb, we will suggest the following view: **If information of an effect will be available at the time of prediction, treat it as a fixed effect. If it is not, treat it as a random-effect.**

LMMs are so fundamental, that they have earned many names:

* **Mixed Effects**: Because we may have both *fixed effects* we want to estimate and remove, and *random effects* which contribute to the variability to infer against.
* **Variance Components**: Because as the examples show, variance has more than a single source (like in the Linear Models of Chapter 6).
* **Hierarchical Models**: Because as Example 11 demonstrates, we can think of the sampling as hierarchical– first sample a subject, and then sample its response.
* **Multilevel Analysis**: For the same reasons it is also known as Hierarchical Models.
* **Repeated Measures**: Because we make several measurements from each unit, like in Example 11.
* **Longitudinal Data**: Because we follow units over time, like in Example 11.
* **Panel Data**: Is the term typically used in econometric for such longitudinal data.

Whether we are aiming to infer on a generative model’s parameters, or to make predictions, there is no “right” nor “wrong” approach. Instead, there is always some implied measure of error, and an algorithm may be good, or bad, with respect to this measure (think of false and true positives, for instance). This is why we care about dependencies in the data: ignoring the dependence structure will probably yield inefficient algorithms. Put differently, if we ignore the statistical dependence in the data we will probably me making more errors than possible/optimal.

We now emphasize:

1. Like in previous chapters, by “model” we refer to the assumed generative distribution, i.e., the sampling distribution.
2. In a LMM we specify the dependence structure via the hierarchy in the sampling scheme E.g. caps within machine, students within class, etc. Not all dependency models can be specified in this way! Dependency structures that are not hierarchical include temporal dependencies ([AR](https://en.wikipedia.org/wiki/Autoregressive_model), [ARIMA](https://en.wikipedia.org/wiki/Autoregressive_integrated_moving_average), [ARCH](https://en.wikipedia.org/wiki/Autoregressive_conditional_heteroskedasticity) and GARCH), [spatial](https://en.wikipedia.org/wiki/Spatial_dependence), [Markov Chains](https://en.wikipedia.org/wiki/Markov_chain), and more. To specify dependency structures that are no hierarchical, see Chapter 8 in (the excellent) Weiss ([2005](#ref-weiss2005modeling)).
3. If you are using LMMs for predictions, and not for inference on the fixed effects or variance components, then see the Supervised Learning Chapter 10. Also recall that machine learning from non-independent observations (such as LMMs) is a delicate matter.

## Problem Setup

We denote an outcome with and assume its sampling distribution is given by

where are the factors with (fixed) effects we want to study, and denotes these effects. The factors , with effects , merely contribute to variability in .

In our repeated measures example (9) the treatment is a fixed effect, and the subject is a random effect. In our bottle-caps example (10) the time (before vs. after) is a fixed effect, and the machines may be either a fixed or a random effect (depending on the purpose of inference). In our diet example (11) the diet is the fixed effect and the subject is a random effect.

Notice that we state merely as a convenient way to do inference on . We could, instead, specify directly. The second approach seems less convenient. This is the power of LMMs! We specify the covariance not via the matrix , or , but rather via the sampling hierarchy.

Given a sample of observations from model (??), we will want to estimate . Under some assumption on the distribution of and , we can use *maximum likelihood* (ML). In the context of LMMs, however, ML is typically replaced with *restricted maximum likelihood* (ReML), because it returns unbiased estimates of and ML does not.

### Non-Linear Mixed Models

The idea of random-effects can also be extended to non-linear mean models. Formally, this means that for some non-linear . This is known as *non-linear-mixed-models*, which will not be discussed in this text.

### Generalized Linear Mixed Models (GLMM)

You can marry the ideas of random effects, with non-linear link functions, and non-Gaussian distribution of the response. These are known as *Generalized Linear Mixed Models* (GLMM), which will not be discussed in this text.

## LMMs in R

We will fit LMMs with the lme4::lmer function. The **lme4** is an excellent package, written by the mixed-models Guru [Douglas Bates](http://www.stat.wisc.edu/~bates/). We start with a small simulation demonstrating the importance of acknowledging your sources of variability. Our demonstration consists of fitting a linear model that assumes independence, when data is clearly dependent.

n.groups <- 4 # number of groups  
n.repeats <- 2 # samples per group  
groups <- rep(1:n.groups, each=n.repeats) %>% as.factor  
n <- length(groups)  
z0 <- rnorm(n.groups, 0, 10)   
(z <- z0[as.numeric(groups)]) # generate and inspect random group effects

## [1] 6.8635182 6.8635182 8.2853917 8.2853917 0.6861244 0.6861244  
## [7] -2.4415951 -2.4415951

epsilon <- rnorm(n,0,1) # generate measurement error  
  
beta0 <- 2 # this is the actual parameter of interest! The global mean.  
  
y <- beta0 + z + epsilon # sample from an LMM

We can now fit the linear and LMM.

# fit a linear model assuming independence  
lm.5 <- lm(y~1)   
  
# fit a mixed-model that deals with the group dependence  
library(lme4)  
lme.5 <- lmer(y~1|groups)

The summary of the linear model

summary.lm.5 <- summary(lm.5)  
summary.lm.5

##   
## Call:  
## lm(formula = y ~ 1)  
##   
## Residuals:  
## Min 1Q Median 3Q Max   
## -6.2932 -3.6148 0.5154 3.9928 5.1632   
##   
## Coefficients:  
## Estimate Std. Error t value Pr(>|t|)   
## (Intercept) 5.449 1.671 3.261 0.0138 \*  
## ---  
## Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1  
##   
## Residual standard error: 4.726 on 7 degrees of freedom

The summary of the LMM

summary.lme.5 <- summary(lme.5)  
summary.lme.5

## Linear mixed model fit by REML ['lmerMod']  
## Formula: y ~ 1 | groups  
##   
## REML criterion at convergence: 29.6  
##   
## Scaled residuals:   
## Min 1Q Median 3Q Max   
## -1.08588 -0.61820 0.05879 0.53321 1.03325   
##   
## Random effects:  
## Groups Name Variance Std.Dev.  
## groups (Intercept) 25.6432 5.0639   
## Residual 0.3509 0.5924   
## Number of obs: 8, groups: groups, 4  
##   
## Fixed effects:  
## Estimate Std. Error t value  
## (Intercept) 5.449 2.541 2.145

Look at the standard error of the global mean, i.e., the intercept: for lm it is 1.671, and for lme it is 2.541. Why this difference? Because lm treats the group effect as fixed, while the mixed model treats the group effect as a source of noise/uncertainty. Inference using lm underestimates our uncertainty in the estimated population mean (). This is that false-sense of security we may have when ignoring correlations.

#### Relation to Paired t-test

Recall the paired t-test. Our two-sample–per-group example of the LMM is awfully similar to a paired t-test. It would be quite troubling if the well-known t-test and the oh-so-powerful LMM would lead to diverging conclusions. In the previous, we inferred on the global mean; a quantity that cancels out when pairing. For a fair comparison, let’s infer on some temporal effect. Compare the t-statistic below, to the t value in the summary of lme.6. Luckily, as we demonstrate, the paired t-test and the LMM are equivalent. So if you follow authors like Barr et al. ([2013](#ref-barr2013random)) that recommend LMMs instead of pairing, remember, these things are sometimes equivalent.

time.fixed.effect <- rep(c('Before','After'), times=4) %>% factor  
head(cbind(y,groups,time.fixed.effect))

## y groups time.fixed.effect  
## [1,] 9.076626 1 2  
## [2,] 8.145687 1 1  
## [3,] 10.611710 2 2  
## [4,] 10.535547 2 1  
## [5,] 2.526772 3 2  
## [6,] 3.782050 3 1

lme.6 <- lmer(y~time.fixed.effect+(1|groups))   
  
coef(summary(lme.6))

## Estimate Std. Error t value  
## (Intercept) 5.5544195 2.5513561 2.1770460  
## time.fixed.effectBefore -0.2118132 0.4679384 -0.4526518

t.test(y~time.fixed.effect, paired=TRUE)$statistic

## t   
## 0.4526514

### A Single Random Effect

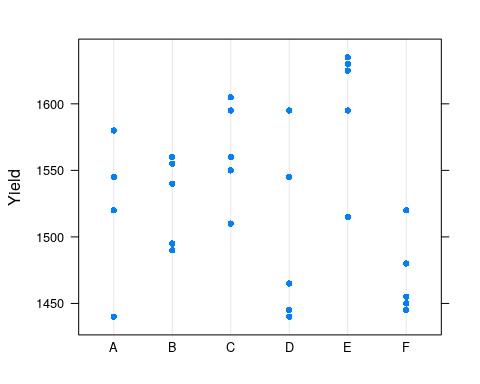
We will use the Dyestuff data from the **lme4** package, which encodes the yield, in grams, of a coloring solution (dyestuff), produced in 6 batches using 5 different preparations.

data(Dyestuff, package='lme4')  
attach(Dyestuff)  
head(Dyestuff)

## Batch Yield  
## 1 A 1545  
## 2 A 1440  
## 3 A 1440  
## 4 A 1520  
## 5 A 1580  
## 6 B 1540

And visually

lattice::dotplot(Yield~Batch)



The plot confirms that Yield varies between Batchs. We do not want to study this batch effect, but we want our inference to apply to new, unseen, batches[[16]](#footnote-316). We thus need to account for the two sources of variability when inferring on the (global) mean: the within-batch variability, and the between-batch variability We thus fit a mixed model, with an intercept and random batch effect.

lme.1<- lmer( Yield ~ 1 + (1|Batch) , Dyestuff )  
summary(lme.1)

## Linear mixed model fit by REML ['lmerMod']  
## Formula: Yield ~ 1 + (1 | Batch)  
## Data: Dyestuff  
##   
## REML criterion at convergence: 319.7  
##   
## Scaled residuals:   
## Min 1Q Median 3Q Max   
## -1.4117 -0.7634 0.1418 0.7792 1.8296   
##   
## Random effects:  
## Groups Name Variance Std.Dev.  
## Batch (Intercept) 1764 42.00   
## Residual 2451 49.51   
## Number of obs: 30, groups: Batch, 6  
##   
## Fixed effects:  
## Estimate Std. Error t value  
## (Intercept) 1527.50 19.38 78.8

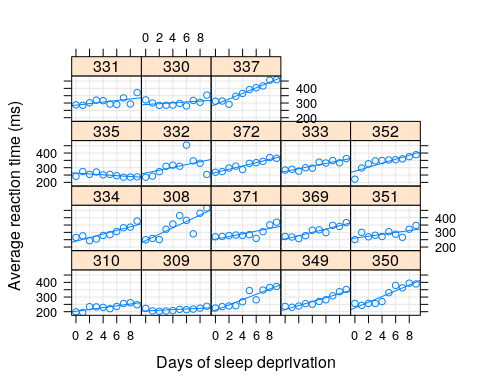
Things to note:

* The syntax Yield ~ (1|Batch) tells lme4::lmer to fit a model with a global intercept (1) and a random Batch effect (1|Batch). The | operator is the cornerstone of random effect modeling with lme4::lmer.
* 1+ isn’t really needed. lme4::lmer, like stats::lm adds it be default. We put it there to remind you it is implied.
* As usual, summary is content aware and has a different behavior for lme class objects.
* The output distinguishes between random effects (), a source of variability, and fixed effect (), which we want to study. The mean of the random effect is not reported because it is unassumingly 0.
* Were we not interested in standard errors, lm(Yield ~ Batch) would have returned the same (fixed) effects estimates.

Some utility functions let us query the lme object. The function coef will work, but will return a cumbersome output. Better use fixef to extract the fixed effects, and ranef to extract the random effects. The model matrix (of the fixed effects alone), can be extracted with model.matrix, and predictions with predict.

### A Full Mixed-Model

In the sleepstudy data, we recorded the reaction times to a series of tests (Reaction), after various subject (Subject) underwent various amounts of sleep deprivation (Day).



We now want to estimate the (fixed) effect of the days of sleep deprivation on response time, while allowing each subject to have his/hers own effect. Put differently, we want to estimate a *random slope* for the effect of day. The fixed Days effect can be thought of as the average slope over subjects.

lme.3 <- lmer ( Reaction ~ Days + ( Days | Subject ) , data= sleepstudy )

Things to note:

* ~Days specifies the fixed effect.
* We used the (Days|Subject) syntax to tell lme4::lmer we want to fit the model ~Days within each subject. Just like when modeling with stats::lm, (Days|Subject) is interpreted as (1+Days|Subject), so we get a random intercept and slope, per subject.
* Were we not interested in standard errors, stats::lm(Reaction~Days\*Subject) would have returned (almost) the same effects. Why “almost”? See below…

The fixed day effect is:

fixef(lme.3)

## (Intercept) Days   
## 251.40510 10.46729

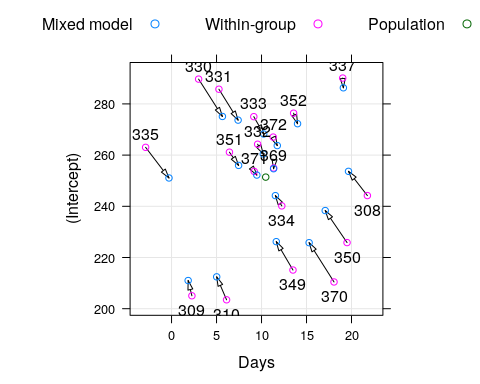
The variability in the average response (intercept) and day effect is

ranef(lme.3) %>% lapply(head)

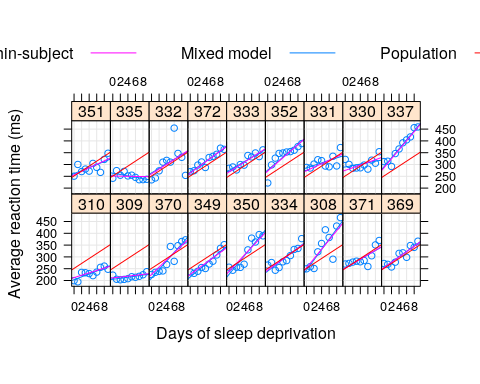
## $Subject  
## (Intercept) Days  
## 308 2.257533 9.1992737  
## 309 -40.394272 -8.6205161  
## 310 -38.956354 -5.4495796  
## 330 23.688870 -4.8141448  
## 331 22.258541 -3.0696766  
## 332 9.038763 -0.2720535

Did we really need the whole lme machinery to fit a within-subject linear regression and then average over subjects? The short answer is that if we have a enough data for fitting each subject with it’s own lm, we don’t need lme. The longer answer is that the assumptions on the distribution of random effect, namely, that they are normally distributed, allow us to pool information from one subject to another. In the words of John Tukey: “we borrow strength over subjects”. If the normality assumption is true, this is very good news. If, on the other hand, you have a lot of samples per subject, and you don’t need to “borrow strength” from one subject to another, you can simply fit within-subject linear models without the mixed-models machinery. This will avoid any assumptions on the distribution of effects over subjects. For a full discussion of the pro’s and con’s of hierarchical mixed models, consult our Bibliographic Notes.

To demonstrate the “strength borrowing”, here is a comparison of the lme, versus the effects of fitting a linear model to each subject separately.



Here is a comparison of the random-day effect from lme versus a subject-wise linear model. They are not the same.



### Sparsity and Memory Efficiency

In Chapter 14 we discuss how to efficiently represent matrices in memory. At this point we can already hint that the covariance matrices implied by LMMs are sparse. This fact is exploited in the **lme4** package, making it very efficient computationally.

## Serial Correlations in Space/Time

As previously stated, a hierarchical model of the type is a very convenient way to state the correlations of instead of specifying the matrix for various and . The hierarchical sampling scheme implies correlations in blocks. What if correlations do not have a block structure? Temporal data or spatial data, for instance, tend to present correlations that decay smoothly in time/space. These correlations cannot be represented via a hierarchical sampling scheme.

One way to go about, is to find a dedicated package for space/time data. For instance, in the [Spatio-Temporal Data](https://cran.r-project.org/web/views/SpatioTemporal.html) task view, or the [Ecological and Environmental](https://cran.r-project.org/web/views/Environmetrics.html) task view.

Instead, we will show how to solve this matter using the **nlme** package. This is because **nlme** allows to compound the blocks of covariance of LMMs, with the smoothly decaying covariances of space/time models.

We now use an example from the help of nlme::corAR1. The nlme::Ovary data is panel data of number of ovarian follicles in different mares (female horse), at various times.  
We fit a model with a random Mare effect, and correlations that decay geometrically in time. In the time-series literature, this is known as an *auto-regression of order 1* model, or AR(1), in short.

library(nlme)  
head(nlme::Ovary)

## Grouped Data: follicles ~ Time | Mare  
## Mare Time follicles  
## 1 1 -0.13636360 20  
## 2 1 -0.09090910 15  
## 3 1 -0.04545455 19  
## 4 1 0.00000000 16  
## 5 1 0.04545455 13  
## 6 1 0.09090910 10

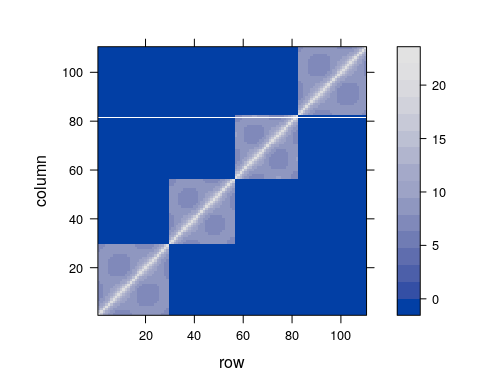
fm1Ovar.lme <- nlme::lme(fixed=follicles ~ sin(2\*pi\*Time) + cos(2\*pi\*Time),   
 data = Ovary,   
 random = pdDiag(~sin(2\*pi\*Time)),   
 correlation=corAR1() )  
summary(fm1Ovar.lme)

## Linear mixed-effects model fit by REML  
## Data: Ovary   
## AIC BIC logLik  
## 1563.448 1589.49 -774.724  
##   
## Random effects:  
## Formula: ~sin(2 \* pi \* Time) | Mare  
## Structure: Diagonal  
## (Intercept) sin(2 \* pi \* Time) Residual  
## StdDev: 2.858385 1.257977 3.507053  
##   
## Correlation Structure: AR(1)  
## Formula: ~1 | Mare   
## Parameter estimate(s):  
## Phi   
## 0.5721866   
## Fixed effects: follicles ~ sin(2 \* pi \* Time) + cos(2 \* pi \* Time)   
## Value Std.Error DF t-value p-value  
## (Intercept) 12.188089 0.9436602 295 12.915760 0.0000  
## sin(2 \* pi \* Time) -2.985297 0.6055968 295 -4.929513 0.0000  
## cos(2 \* pi \* Time) -0.877762 0.4777821 295 -1.837159 0.0672  
## Correlation:   
## (Intr) s(\*p\*T  
## sin(2 \* pi \* Time) 0.000   
## cos(2 \* pi \* Time) -0.123 0.000  
##   
## Standardized Within-Group Residuals:  
## Min Q1 Med Q3 Max   
## -2.34910093 -0.58969626 -0.04577893 0.52931186 3.37167486   
##   
## Number of Observations: 308  
## Number of Groups: 11

Things to note:

* The fitting is done with the nlme::lme function, and not lme4::lmer.
* sin(2\*pi\*Time) + cos(2\*pi\*Time) is a fixed effect that captures seasonality.
* The temporal covariance, is specified using the correlations= argument.
* AR(1) was assumed by calling correlation=corAR1(). See nlme::corClasses for a list of supported correlation structures.
* From the summary, we see that a Mare random effect has also been added. Where is it specified? It is implied by the random= argument. Read ?lme for further details.

We can now inspect the contrivance implied by our model’s specification. As expected, we see the blocks of non-null covariance within Mare, but unlike “vanilla” LMMs, the covariance within mare is not fixed. Rather, it decays geometrically with time.



## Extensions

### Cluster Robust Standard Errors

As previously stated, random effects are nothing more than a convenient way to specify covariances within a level of a random effect, i.e., within a group/cluster. This is also the motivation underlying *cluster robust* inference, which is immensely popular with econometricians, but less so elsewhere. With cluster robust inference, we assume a model of type ; unlike LMMs we assume independence (conditional on ), but we allow within clusters defined by . For a longer comparison between the two approaches, see [Michael Clarck’s guide](https://m-clark.github.io/docs/clustered/).

### Linear Models for Panel Data

**nlme** and **lme4** will probably provide you with all the functionality you need for panel data. If, however, you are trained as an econometrician, and prefer the econometric parlance, then the [plm](https://cran.r-project.org/package=plm) and [panelr](https://www.jacob-long.com/post/panelr-intro/) packages for panel linear models, are just for you. In particular, they allow for cluster-robust covariance estimates, and Durbin–Wu–Hausman test for random effects. The **plm** [package vignette](https://cran.r-project.org/web/packages/plm/vignettes/plm.pdf) also has an interesting comparison to the **nlme** package.

### Testing Hypotheses on Correlations

After working so hard to model the correlations in observation, we may want to test if it was all required. Douglas Bates, the author of **nlme** and **lme4** wrote a famous cautionary note, [found here](https://stat.ethz.ch/pipermail/r-help/2006-May/094765.html), on hypothesis testing in mixed models, in particular hypotheses on variance components. Many practitioners, however, did not adopt Doug’s view. Many of the popular tests, particularly the ones in the econometric literature, can be found in the **plm** package (see Section 6 in the [package vignette](https://cran.r-project.org/web/packages/plm/vignettes/plm.pdf)). These include tests for poolability, Hausman test, tests for serial correlations, tests for cross-sectional dependence, and unit root tests.

## Bibliographic Notes

Most of the examples in this chapter are from the documentation of the **lme4** package (Bates et al. [2015](#ref-lme4)). For a general and very applied treatment, see Pinero and Bates ([2000](#ref-pinero2000mixed)). As usual, a hands on view can be found in Venables and Ripley ([2013](#ref-venables2013modern)), and also in an excellent blog post by [Kristoffer Magnusson](http://rpsychologist.com/r-guide-longitudinal-lme-lmer) For a more theoretical view see Weiss ([2005](#ref-weiss2005modeling)) or Searle, Casella, and McCulloch ([2009](#ref-searle2009variance)). Sometimes it is unclear if an effect is random or fixed; on the difference between the two types of inference see the classics: Eisenhart ([1947](#ref-eisenhart1947assumptions)), Kempthorne ([1975](#ref-kempthorne1975fixed)), and the more recent Rosset and Tibshirani ([2018](#ref-rosset2018fixed)). For an interactive, beautiful visualization of the shrinkage introduced by mixed models, see [Michael Clark’s blog](http://m-clark.github.io/posts/2019-05-14-shrinkage-in-mixed-models/). For more on predictions in linear mixed models see Robinson ([1991](#ref-robinson1991blup)), Rabinowicz and Rosset ([2018](#ref-rabinowicz2018assessing)), and references therein. See [Michael Clarck’s](https://m-clark.github.io/docs/clustered/) guide for various ways of dealing with correlations within groups. For the geo-spatial view and terminology of correlated data, see Christakos ([2000](#ref-christakos2000modern)), Diggle, Tawn, and Moyeed ([1998](#ref-diggle1998model)), Allard ([2013](#ref-allard2013j)), and Cressie and Wikle ([2015](#ref-cressie2015statistics)).

## Practice Yourself

1. Computing the variance of the sample mean given dependent correlations. How does it depend on the covariance between observations? When is the sample most informative on the population mean?
2. Think: when is a paired t-test not equivalent to an LMM with two measurements per group?
3. Return to the Penicillin data set. Instead of fitting an LME model, fit an LM model with lm. I.e., treat all random effects as fixed.
   1. Compare the effect estimates.
   2. Compare the standard errors.
   3. Compare the predictions of the two models.
4. [Very Advanced!] Return to the Penicillin data and use the gls function to fit a generalized linear model, equivalent to the LME model in our text.
5. Read about the “oats” dataset using ? MASS::oats.Inspect the dependency of the yield (Y) in the Varieties (V) and the Nitrogen treatment (N).
   1. Fit a linear model, does the effect of the treatment significant? The interaction between the Varieties and Nitrogen is significant?
   2. An expert told you that could be a variance between the different blocks (B) which can bias the analysis. fit a LMM for the data.
   3. Do you think the blocks should be taken into account as “random effect” or “fixed effect”?
6. Return to the temporal correlation in Section 8.3, and replace the AR(1) covariance, with an ARMA covariance. Visualize the data’s covariance matrix, and compare the fitted values.

See DataCamps’ [Hierarchical and Mixed Effects Models](https://www.datacamp.com/courses/hierarchical-and-mixed-effects-models) for more self practice.

# Multivariate Data Analysis

The term “multivariate data analysis” is so broad and so overloaded, that we start by clarifying what is discussed and what is not discussed in this chapter. Broadly speaking, we will discuss statistical *inference*, and leave more “exploratory flavored” matters like clustering, and visualization, to the Unsupervised Learning Chapter 11.

We start with an example.

Example 12: Consider the problem of a patient monitored in the intensive care unit. At every minute the monitor takes physiological measurements: blood pressure, body temperature, etc. The total number of minutes in our data is , so that in total, we have measurements, arranged in a matrix. We also know the typical -vector of typical measurements for this patient when healthy, denoted .

Formally, let be single (random) measurement of a -variate random vector. Denote . Here is the set of problems we will discuss, in order of their statistical difficulty.

* **Signal Detection**: a.k.a. *multivariate test*, or *global test*, or *omnibus test*. Where we test whether differs than some .
* **Signal Counting**: a.k.a. *prevalence estimation*, or  *estimation*. Where we count the number of entries in that differ from .
* **Signal Identification**: a.k.a. *selection*, or *multiple testing*. Where we infer which of the entries in differ from . In the ANOVA literature, this is known as a **post-hoc** analysis, which follows an *omnibus test*.
* **Estimation**: Estimating the magnitudes of entries in , and their departure from . If estimation follows a *signal detection* or *signal identification* stage, this is known as *selective estimation*.

Example 13: Consider the problem of detecting regions of cognitive function in the brain using fMRI. Each measurement is the activation level at each location in a brain’s region. If the region has a cognitive function, the mean activation differs than when the region is evoked.

Example 14: Consider the problem of detecting cancer encoding regions in the genome. Each measurement is the vector of the genetic configuration of an individual. A cancer encoding region will have a different (multivariate) distribution between sick and healthy. In particular, of sick will differ from of healthy.

Example 15: Consider the problem of the simplest multiple regression. The estimated coefficient, are a random vector. Regression theory tells us that its covariance is , and null mean of . We thus see that inference on the vector of regression coefficients, is nothing more than a multivaraite inference problem.

## Signal Detection

Signal detection deals with the detection of the departure of from some , and especially, . This problem can be thought of as the multivariate counterpart of the univariate hypothesis t-test.

### Hotelling’s T2 Test

The most fundamental approach to signal detection is a mere generalization of the t-test, known as *Hotelling’s test*.

Recall the univariate t-statistic of a data vector of length :

where , and is the unbiased variance estimator .

Generalizing Eq(??) to the multivariate case: is a -vector, is a -vector, and is a matrix of the covariance between the coordinated of . When operating with vectors, the squaring becomes a quadratic form, and the division becomes a matrix inverse. We thus have

which is the definition of Hotelling’s one-sample test statistic. We typically denote the covariance between coordinates in with , so that . Using the notation, Eq.(??) becomes

which is the standard notation of Hotelling’s test statistic.

For inference, we need the null distribution of Hotelling’s test statistic. For this we introduce some vocabulary[[17]](#footnote-346):

1. **Low Dimension**: We call a problem *low dimensional* if , i.e. . This means there are many observations per estimated parameter.
2. **High Dimension**: We call a problem *high dimensional* if , where . This means there are more observations than parameters, but not many.
3. **Very High Dimension**: We call a problem *very high dimensional* if , where . This means there are less observations than parameters.

Hotelling’s test can only be used in the low dimensional regime. For some intuition on this statement, think of taking measurements of physiological variables. We seemingly have observations, but there are unknown quantities in . Say you decide that differs from based on the coordinate with maximal difference between your data and . Do you know how much variability to expect of this maximum? Try comparing your intuition with a quick simulation. Did the variability of the maximum surprise you? Hotelling’s is not the same as the maximum, but the same intuition applies. This criticism is formalized in Bai and Saranadasa ([1996](#ref-bai1996effect)). In modern applications, Hotelling’s is rarely recommended. Luckily, many modern alternatives are available. See J. Rosenblatt, Gilron, and Mukamel ([2016](#ref-rosenblatt2016better)) for a review.

### Various Types of Signal to Detect

In the previous, we assumed that the signal is a departure of from some . For vector-valued data , that is distributed , we may define “signal” as any departure from some . This is the multivaraite counterpart of goodness-of-fit (GOF) tests.

Even when restricting “signal” to departures of from , “signal” may come in various forms:

1. **Dense Signal**: when the departure is in a large number of coordinates of .
2. **Sparse Signal**: when the departure is in a small number of coordinates of .

Process control in a manufacturing plant, for instance, is consistent with a dense signal: if a manufacturing process has failed, we expect a change in many measurements (i.e. coordinates of ). Detection of activation in brain imaging is consistent with a dense signal: if a region encodes cognitive function, we expect a change in many brain locations (i.e. coordinates of .) Detection of disease encoding regions in the genome is consistent with a sparse signal: if susceptibility of disease is genetic, only a small subset of locations in the genome will encode it.

Hotelling’s statistic is best for dense signal. The next test, is a simple (and forgotten) test best with sparse signal.

### Simes’ Test

Hotelling’s statistic has currently two limitations: It is designed for dense signals, and it requires estimating the covariance, which is a very difficult problem.

An algorithm, that is sensitive to sparse signal and allows statistically valid detection under a wide range of covariances (even if we don’t know the covariance) is known as *Simes’ Test*. The statistic is defined vie the following algorithm:

1. Compute variable-wise p-values: .
2. Denote the sorted p-values.
3. Simes’ statistic is .
4. Reject the “no signal” null hypothesis at significance if .

### Signal Detection with R

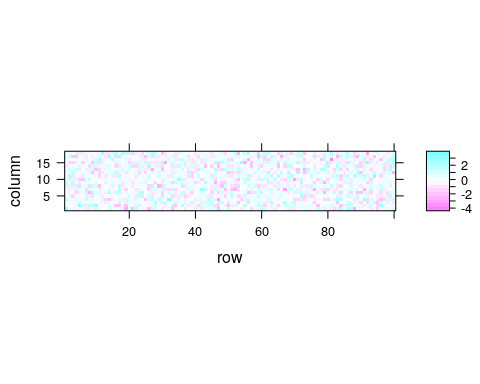
We start with simulating some data with no signal. We will convince ourselves that Hotelling’s and Simes’ tests detect nothing, when nothing is present. We will then generate new data, after injecting some signal, i.e., making depart from . We then convince ourselves, that both Hotelling’s and Simes’ tests, are indeed capable of detecting signal, when present.

Generating null data:

library(mvtnorm)  
n <- 100 # observations  
p <- 18 # parameter dimension  
mu <- rep(0,p) # no signal: mu=0  
x <- rmvnorm(n = n, mean = mu)  
dim(x)

## [1] 100 18

lattice::levelplot(x) # just looking at white noise.



Now making our own Hotelling one-sample test using Eq.((??)).

hotellingOneSample <- function(x, mu0=rep(0,ncol(x))){  
 n <- nrow(x)  
 p <- ncol(x)  
 stopifnot(n > 5\* p)  
 bar.x <- colMeans(x)  
 Sigma <- var(x)  
 Sigma.inv <- solve(Sigma)  
 T2 <- n \* (bar.x-mu0) %\*% Sigma.inv %\*% (bar.x-mu0)  
 p.value <- pchisq(q = T2, df = p, lower.tail = FALSE)  
 return(list(statistic=T2, pvalue=p.value))  
}  
hotellingOneSample(x)

## $statistic  
## [,1]  
## [1,] 24.84187  
##   
## $pvalue  
## [,1]  
## [1,] 0.1293344

Things to note:

* stopifnot(n > 5 \* p) is a little verification to check that the problem is indeed low dimensional. Otherwise, the approximation cannot be trusted.
* solve returns a matrix inverse.
* %\*% is the matrix product operator (see also crossprod()).
* A function may return only a single object, so we wrap the statistic and its p-value in a list object.

Just for verification, we compare our home made Hotelling’s test, to the implementation in the **rrcov** package. The statistic is clearly OK, but our approximation of the distribution leaves room to desire. Personally, I would never trust a Hotelling test if is not much greater than , in which case the high-dimensional-statistics literature is worth consulting.

rrcov::T2.test(x)

##   
## One-sample Hotelling test  
##   
## data: x  
## T2 = 24.8419, F = 1.1431, df1 = 18, df2 = 82, p-value = 0.3282  
## alternative hypothesis: true mean vector is not equal to (0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0)'   
##   
## sample estimates:  
## [,1] [,2] [,3] [,4] [,5]  
## mean x-vector -0.07290116 0.04028668 0.2203469 0.01712441 -0.0358492  
## [,6] [,7] [,8] [,9] [,10]  
## mean x-vector -0.04320694 -0.02833064 -0.08167407 -0.07292739 0.04349341  
## [,11] [,12] [,13] [,14] [,15]  
## mean x-vector 0.2511244 -0.01768377 0.01338767 -0.08521308 -0.04517903  
## [,16] [,17] [,18]  
## mean x-vector 0.0683442 -0.1694372 0.003240262

Now write our own Simes’ test, and verify that it indeed does not find signal that is not there.

Simes <- function(x){  
 p.vals <- apply(x, 2, function(z) t.test(z)$p.value) # Compute variable-wise pvalues  
 p <- ncol(x)  
 p.Simes <- p \* min(sort(p.vals)/seq\_along(p.vals)) # Compute the Simes statistic  
 return(c(pvalue=p.Simes))  
}  
Simes(x)

## pvalue   
## 0.1412745

And now we verify that both tests can indeed detect signal when present. Are p-values small enough to reject the “no signal” null hypothesis?

mu <- rep(x = 10/p,times=p) # inject signal  
x <- rmvnorm(n = n, mean = mu)  
hotellingOneSample(x)

## $statistic  
## [,1]  
## [1,] 820.355  
##   
## $pvalue  
## [,1]  
## [1,] 1.475586e-162

Simes(x)

## pvalue   
## 1.297269e-09

… yes. All p-values are very small, so that all statistics can detect the non-null distribution.

## Signal Counting

There are many ways to approach the *signal counting* problem. For the purposes of this book, however, we will not discuss them directly, and solve the signal counting problem via the solution to a signal identification problem. The rational is the following: if we know **where** departs from , we only need to count coordinates to solve the signal counting problem.

We now make the previous argument a little more accurate. Assume you have a selection/identification algorithm, that selects coordinates in . Denote with the number of selected coordinates, where is the coordinate-wise false positive rate. Then includes approximately false positives. Denote by the number of coordinates that do not carry signal. Then . Equating the two we have

The number of coordinates in that truly carry signal is thus approximately , which is a solution to the signal counting problem.

## Signal Identification

The problem of *signal identification* is also known as a *selection problem*, or more commonly as *multiple testing* problem. In the ANOVA literature, an identification stage will typically follow a detection stage. These are known as the *omnibus F test*, and *post-hoc* tests, respectively. In the multiple testing literature it is quite rare to see a preliminary detection stage, because it is assumed that signal is there; it is merely a problem of how much, and where? I.e., counting and selecting, respectively.

The first question when approaching a multiple testing problem is “what is an error”? Is an error declaring a coordinate in to be different than when it is actually not? Is an error an overly high proportion of falsely identified coordinates? The former is known as the *family wise error rate* (FWER), and the latter as the *false discovery rate* (FDR).

Remark. These types of errors have many names in many communities. See the Wikipedia entry on [ROC](https://en.wikipedia.org/wiki/Receiver_operating_characteristic) for a table of the (endless) possible error measures.

### Signal Identification in R

One (of many) ways to do signal identification with statistical guarantees involves the stats::p.adjust function. The function takes as inputs a -vector of the variable-wise **p-values**. Why do we start with variable-wise p-values, and not the full data set?

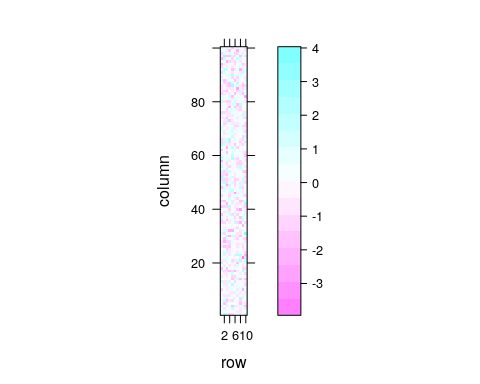
1. Because we want to make inference variable-wise, so it is natural to start with variable-wise statistics.
2. Because we want to avoid dealing with covariances if possible. Computing variable-wise p-values does not require estimating covariances.

We start be generating some high-dimensional multivariate data and computing the coordinate-wise (i.e. hypothesis-wise) p-value.

library(mvtnorm)  
n <- 1e1  
p <- 1e2  
mu <- rep(0,p)  
x <- rmvnorm(n = n, mean = mu)  
dim(x)

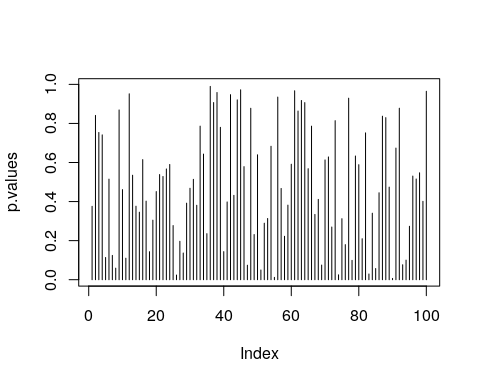
## [1] 10 100

lattice::levelplot(x)



We now compute the pvalues of each coordinate. We use a coordinate-wise t-test. Why a t-test? Because for the purpose of demonstration we want a simple test. In reality, you may use any test that returns valid p-values.

t.pval <- function(y) t.test(y)$p.value  
p.values <- apply(X = x, MARGIN = 2, FUN = t.pval)   
plot(p.values, type='h')



Things to note:

* t.pval is a function that merely returns the p-value of a t.test.
* We used the apply function to apply the same function to each column of x.
* MARGIN=2 tells apply to compute over columns and not rows.
* The output, p.values, is a vector of 100 p-values.

We are now ready to do the identification, i.e., find which coordinate of is different than . The workflow for identification has the same structure, regardless of the desired error guarantees:

1. Compute an adjusted p-value.
2. Compare the adjusted p-value to the desired error level.

If we want , meaning that we allow a probability of making any mistake, we will use the method="holm" argument of p.adjust. Recalling that our data currently has no signal we verify that, indeed, nothing is selected.

alpha <- 0.05  
p.values.holm <- p.adjust(p.values, method = 'holm' )  
which(p.values.holm < alpha)

## integer(0)

If we want , meaning that we allow the proportion of false discoveries to be no larger than , we use the method="BH" argument of p.adjust. Again, nothing is selected because there is nothing to select.

alpha <- 0.05  
p.values.BH <- p.adjust(p.values, method = 'BH' )  
which(p.values.BH < alpha)

## integer(0)

We now inject some strong signal in just to see that the process works. We will artificially inject signal in the first 10 coordinates.

mu[1:10] <- 2 # inject signal in first 10 variables  
x <- rmvnorm(n = n, mean = mu) # generate data  
p.values <- apply(X = x, MARGIN = 2, FUN = t.pval)   
p.values.BH <- p.adjust(p.values, method = 'BH' )  
which(p.values.BH < alpha)

## [1] 1 2 3 4 5 6 8 9 10 72

Indeed- we are now able to detect that the first coordinates carry signal, because their respective coordinate-wise null hypotheses have been rejected.

## Signal Estimation (\*)

The estimation of the elements of is a seemingly straightforward task. This is not the case, however, if we estimate only the elements that were selected because they were significant (or any other data-dependent criterion). Clearly, estimating only significant entries will introduce a bias in the estimation. In the statistical literature, this is known as *selection bias*. Selection bias also occurs when you perform inference on regression coefficients after some model selection, say, with a lasso, or a forward search[[18]](#footnote-358).

Selective inference is a complicated and active research topic so we will not offer any off-the-shelf solution to the matter. The curious reader is invited to read Rosenblatt and Benjamini ([2014](#ref-rosenblatt2014selective)), Javanmard and Montanari ([2014](#ref-javanmard2014confidence)), or [Will Fithian’s](http://www.stat.berkeley.edu/~wfithian/) PhD thesis (Fithian [2015](#ref-fithian2015topics)) for more on the topic.

## Bibliographic Notes

For a general introduction to multivariate data analysis see Anderson-Cook ([2004](#ref-anderson2004introduction)). For an R oriented introduction, see Everitt and Hothorn ([2011](#ref-everitt2011introduction)). For more on the difficulties with high dimensional problems, see Bai and Saranadasa ([1996](#ref-bai1996effect)). For some cutting edge solutions for testing in high-dimension, see J. Rosenblatt, Gilron, and Mukamel ([2016](#ref-rosenblatt2016better)) and references therein. Simes’ test is not very well known. It is introduced in Simes ([1986](#ref-simes1986improved)), and proven to control the type I error of detection under a PRDS type of dependence in Benjamini and Yekutieli ([2001](#ref-benjamini2001control)). For more on multiple testing, and signal identification, see Goeman and Solari ([2014](#ref-goeman2014multiple)). For more on the choice of your error rate see Rosenblatt ([2013](#ref-rosenblatt2013practitioner)).

## Practice Yourself

1. Generate multivariate data with:

* set.seed(3)  
  mu<-rexp(50,6)  
  multi<- rmvnorm(n = 100, mean = mu)
  1. Use Hotelling’s test to determine if equals . Can you detect the signal?
  2. Perform t.test on each variable and extract the p-value. Try to identify visually the variables which depart from .
  3. Use p.adjust to identify in which variables there are any departures from . Allow 5% probability of making any false identification.
  4. Use p.adjust to identify in which variables there are any departures from . Allow a 5% proportion of errors within identifications.

1. Generate multivariate data from two groups: rmvnorm(n = 100, mean = rep(0,10)) for the first, and rmvnorm(n = 100, mean = rep(0.1,10)) for the second.
   1. Do we agree the groups differ?
   2. Implement the two-group Hotelling test described in Wikipedia: (<https://en.wikipedia.org/wiki/Hotelling%27s_T-squared_distribution#Two-sample_statistic>).
   3. Verify that you are able to detect that the groups differ.
   4. Perform a two-group t-test on each coordinate. On which coordinates can you detect signal while controlling the FWER? On which while controlling the FDR? Use p.adjust.
2. Return to the previous problem, but set n=9. Verify that you cannot compute your Hotelling statistic.

# Supervised Learning

Machine learning is very similar to statistics, but it is certainly not the same. As the name suggests, in machine learning we want machines to learn. This means that we want to replace hard-coded expert algorithm, with data-driven self-learned algorithm.

There are many learning setups, that depend on what information is available to the machine. The most common setup, discussed in this chapter, is *supervised learning*. The name takes from the fact that by giving the machine data samples with known inputs (a.k.a. features) and desired outputs (a.k.a. labels), the human is effectively supervising the learning. If we think of the inputs as predictors, and outcomes as predicted, it is no wonder that supervised learning is very similar to statistical prediction. When asked “are these the same?” I like to give the example of internet fraud. If you take a sample of fraud “attacks”, a statistical formulation of the problem is highly unlikely. This is because fraud events are not randomly drawn from some distribution, but rather, arrive from an adversary learning the defenses and adapting to it. This instance of supervised learning is more similar to game theory than statistics.

Other types of machine learning problems include (Sammut and Webb [2011](#ref-sammut2011encyclopedia)):

* **Unsupervised Learning**: Where we merely analyze the inputs/features, but no desirable outcome is available to the learning machine. See Chapter 11.
* **Semi Supervised Learning**: Where only part of the samples are labeled. A.k.a. *co-training*, *learning from labeled and unlabeled data*, *transductive learning*.
* **Active Learning**: Where the machine is allowed to query the user for labels. Very similar to *adaptive design of experiments*.
* **Learning on a Budget**: A version of active learning where querying for labels induces variable costs.
* **Weak Learning**: A version of supervised learning where the labels are given not by an expert, but rather by some heuristic rule. Example: mass-labeling cyber attacks by a rule based software, instead of a manual inspection.
* **Reinforcement Learning**:  
  Similar to active learning, in that the machine may query for labels. Different from active learning, in that the machine does not receive labels, but *rewards*.
* **Structure Learning**: An instance of supervised learning where we predict objects with structure such as dependent vectors, graphs, images, tensors, etc.
* **Online Learning**: An instance of supervised learning, where we need to make predictions where data inputs as a stream.
* **Transduction**: An instance of supervised learning where we need to make predictions for a new set of predictors, but which are known at the time of learning. Can be thought of as semi-supervised *extrapolation*.
* **Covariate shift**: An instance of supervised learning where we need to make predictions for a set of predictors that ha a different distribution than the data generating source.
* **Targeted Learning**: A form of supervised learning, designed at causal inference for decision making.
* **Co-training**: An instance of supervised learning where we solve several problems, and exploit some assumed relation between the problems.
* **Manifold learning**: An instance of unsupervised learning, where the goal is to reduce the dimension of the data by embedding it into a lower dimensional manifold. A.k.a. *support estimation*.
* **Similarity Learning**: Where we try to learn how to measure similarity between objects (like faces, texts, images, etc.).
* **Metric Learning**: Like *similarity learning*, only that the similarity has to obey the definition of a *metric*.
* **Learning to learn**: Deals with the carriage of “experience” from one learning problem to another. A.k.a. *cummulative learning*, *knowledge transfer*, and *meta learning*.

## Problem Setup

We now present the *empirical risk minimization* (ERM) approach to supervised learning, a.k.a. *M-estimation* in the statistical literature.

Remark. We do not discuss purely algorithmic approaches such as K-nearest neighbour and *kernel smoothing* due to space constraints. For a broader review of supervised learning, see the Bibliographic Notes.

Example 16: (Rental Prices) Consider the problem of predicting if a mail is spam or not based on its attributes: length, number of exclamation marks, number of recipients, etc.

Given samples with inputs from some space and desired outcome, , from some space . In our example, is the spam/no-spam label, and is a vector of the mail’s attributes. Samples, have some distribution we denote . We want to learn a function that maps inputs to outputs, i.e., that classifies to spam given. This function is called a *hypothesis*, or *predictor*, denoted , that belongs to a hypothesis class such that . We also choose some other function that fines us for erroneous prediction. This function is called the *loss*, and we denote it by .

Remark. The *hypothesis* in machine learning is only vaguely related the *hypothesis* in statistical testing, which is quite confusing.

Remark. The *hypothesis* in machine learning is not a bona-fide *statistical model* since we don’t assume it is the data generating process, but rather some function which we choose for its good predictive performance.

The fundamental task in supervised (statistical) learning is to recover a hypothesis that minimizes the average loss in the sample, and not in the population. This is know as the *risk minimization problem*.

Definition 19: (Risk Function) The *risk function*, a.k.a. *generalization error*, or *test error*, is the population average loss of a predictor : $$

The best predictor, is the risk minimizer:

Another fundamental problem is that we do not know the distribution of all possible inputs and outputs, . We typically only have a sample of . We thus state the *empirical* counterpart of (??), which consists of minimizing the average loss. This is known as the *empirical risk miminization* problem (ERM).

Definition 20: (Empirical Risk) The *empirical risk function*, a.k.a. *in-sample error*, or *train error*, is the sample average loss of a predictor : $$

A good candidate proxy for is its empirical counterpart, , known as the *empirical risk minimizer*:

To make things more explicit:

* may be a linear function of the attributes, so that it may be indexed simply with its coefficient vector .
* may be a squared error loss: .

Under these conditions, the best predictor from problem (??) is to

When using a linear hypothesis with squared loss, we see that the empirical risk minimization problem collapses to an ordinary least-squares problem:

When data samples are assumingly independent, then maximum likelihood estimation is also an instance of ERM, when using the (negative) log likelihood as the loss function.

If we don’t assume any structure on the hypothesis, , then from (??) will interpolate the data, and will be a very bad predictor. We say, it will *overfit* the observed data, and will have bad performance on new data.

We have several ways to avoid overfitting:

1. Restrict the hypothesis class (such as linear functions).
2. Penalize for the complexity of . The penalty denoted by .
3. Unbiased risk estimation: is not an unbiased estimator of . Why? Think of estimating the mean with the sample minimum… Because is downward biased, we may add some correction term, or compute on different data than the one used to recover .

Almost all ERM algorithms consist of some combination of all the three methods above.

### Common Hypothesis Classes

Some common hypothesis classes, , with restricted complexity, are:

1. **Linear hypotheses**: such as linear models, GLMs, and (linear) support vector machines (SVM).
2. **Neural networks**: a.k.a. *feed-forward* neural nets, *artificial* neural nets, and the celebrated class of *deep* neural nets.
3. **Tree**: a.k.a. *decision rules*, is a class of hypotheses which can be stated as “if-then” rules.
4. **Reproducing Kernel Hilbert Space**: a.k.a. RKHS, is a subset of “the space of all functions[[19]](#footnote-369)” that is both large enough to capture very complicated relations, but small enough so that it is less prone to overfitting, and also surprisingly simple to compute with.

### Common Complexity Penalties

The most common complexity penalty applies to classes that have a finite dimensional parametric representation, such as the class of linear predictors, parametrized via its coefficients . In such classes we may penalize for the norm of the parameters. Common penalties include:

1. **Ridge penalty**: penalizing the norm of the parameter. I.e. .
2. **LASSO penalty**: penalizing the norm of the parameter. I.e., . Also known as **Basis Pursuit**, in signal processing.
3. **Elastic net**: a combination of the lasso and ridge penalty. I.e. ,.
4. **Function Norms**: If the hypothesis class does not admit a finite dimensional representation, the penalty is no longer a function of the parameters of the function. We may, however, penalize not the parametric representation of the function, but rather the function itself .

### Unbiased Risk Estimation

The fundamental problem of overfitting, is that the empirical risk, , is downward biased to the population risk, . We can remove this bias in two ways: (a) purely algorithmic *resampling* approaches, and (b) theory driven estimators.

1. **Train-Validate-Test**: The simplest form of algorithmic validation is to split the data. A *train* set to train/estimate/learn . A *validation* set to compute the out-of-sample expected loss, , and pick the best performing predictor. A *test* sample to compute the out-of-sample performance of the selected hypothesis. This is a very simple approach, but it is very “data inefficient”, thus motivating the next method.
2. **V-Fold Cross Validation**: By far the most popular algorithmic unbiased risk estimator; in *V-fold CV* we “fold” the data into non-overlapping sets. For each of the sets, we learn with the non-selected fold, and assess ) on the selected fold. We then aggregate results over the folds, typically by averaging.
3. **AIC**: Akaike’s information criterion (AIC) is a theory driven correction of the empirical risk, so that it is unbiased to the true risk. It is appropriate when using the likelihood loss.
4. **Cp**: Mallow’s Cp is an instance of AIC for likelihood loss under normal noise.

Other theory driven unbiased risk estimators include the *Bayesian Information Criterion* (BIC, aka SBC, aka SBIC), the *Minimum Description Length* (MDL), *Vapnic’s Structural Risk Minimization* (SRM), the *Deviance Information Criterion* (DIC), and the *Hannan-Quinn Information Criterion* (HQC).

Other resampling based unbiased risk estimators include resampling **without replacement** algorithms like *delete-d cross validation* with its many variations, and **resampling with replacement**, like the *bootstrap*, with its many variations.

### Collecting the Pieces

An ERM problem with regularization will look like

Collecting ideas from the above sections, a typical supervised learning pipeline will include: choosing the hypothesis class, choosing the penalty function and level, unbiased risk estimator. We emphasize that choosing the penalty function, is not enough, and we need to choose how “hard” to apply it. This if known as the *regularization level*, denoted by in Eq.(??).

Examples of such combos include:

1. Linear regression, no penalty, train-validate test.
2. Linear regression, no penalty, AIC.
3. Linear regression, penalty, V-fold CV. This combo is typically known as *ridge regression*.
4. Linear regression, penalty, V-fold CV. This combo is typically known as *LASSO regression*.
5. Linear regression, and penalty, V-fold CV. This combo is typically known as *elastic net regression*.
6. Logistic regression, penalty, V-fold CV.
7. SVM classification, penalty, V-fold CV.
8. Deep network, no penalty, V-fold CV.
9. Unrestricted, , V-fold CV. This combo is typically known as a *smoothing spline*.

For fans of statistical hypothesis testing we will also emphasize: Testing and prediction are related, but are not the same:

* In the current chapter, we do not claim our models, , are generative. I.e., we do not claim that there is some causal relation between and . We only claim that predicts .
* It is possible that we will want to ignore a significant predictor, and add a non-significant one (Foster and Stine [2004](#ref-foster2004variable)).
* Some authors will use hypothesis testing as an initial screening for candidate predictors. This is a useful heuristic, but that is all it is– a heuristic. It may also fail miserably if predictors are linearly dependent (a.k.a. multicollinear).

## Supervised Learning in R

At this point, we have a rich enough language to do supervised learning with R.

In these examples, I will use two data sets from the **ElemStatLearn** package, that accompanies the seminal book by Friedman, Hastie, and Tibshirani ([2001](#ref-friedman2001elements)). I use the spam data for categorical predictions, and prostate for continuous predictions. In spam we will try to decide if a mail is spam or not. In prostate we will try to predict the size of a cancerous tumor. You can now call ?prostate and ?spam to learn more about these data sets.

Some boring pre-processing.

# Preparing prostate data  
data("prostate", package = 'ElemStatLearn')  
prostate <- data.table::data.table(prostate)  
prostate.train <- prostate[train==TRUE, -"train"]  
prostate.test <- prostate[train!=TRUE, -"train"]  
y.train <- prostate.train$lcavol  
X.train <- as.matrix(prostate.train[, -'lcavol'] )  
y.test <- prostate.test$lcavol   
X.test <- as.matrix(prostate.test[, -'lcavol'] )  
  
# Preparing spam data:  
data("spam", package = 'ElemStatLearn')  
n <- nrow(spam)  
train.prop <- 0.66  
train.ind <- sample(x = c(TRUE,FALSE),   
 size = n,   
 prob = c(train.prop,1-train.prop),   
 replace=TRUE)  
spam.train <- spam[train.ind,]  
spam.test <- spam[!train.ind,]  
  
y.train.spam <- spam.train$spam  
X.train.spam <- as.matrix(spam.train[,names(spam.train)!='spam'] )   
y.test.spam <- spam.test$spam  
X.test.spam <- as.matrix(spam.test[,names(spam.test)!='spam'])   
  
spam.dummy <- spam  
spam.dummy$spam <- as.numeric(spam$spam=='spam')   
spam.train.dummy <- spam.dummy[train.ind,]  
spam.test.dummy <- spam.dummy[!train.ind,]

We also define some utility functions that we will require down the road.

l2 <- function(x) x^2 %>% sum %>% sqrt   
l1 <- function(x) abs(x) %>% sum   
MSE <- function(x) x^2 %>% mean   
missclassification <- function(tab) sum(tab[c(2,3)])/sum(tab)

### Linear Models with Least Squares Loss

The simplest approach to supervised learning, is simply with OLS: a linear predictor, squared error loss, and train-test risk estimator. Notice the better in-sample MSE than the out-of-sample. That is overfitting in action.

ols.1 <- lm(lcavol~. ,data = prostate.train)  
# Train error:  
MSE( predict(ols.1)-prostate.train$lcavol)

## [1] 0.4383709

# Test error:  
MSE( predict(ols.1, newdata=prostate.test)- prostate.test$lcavol)

## [1] 0.5084068

Things to note:

* I use the newdata argument of the predict function to make the out-of-sample predictions required to compute the test-error.
* The test error is larger than the train error. That is overfitting in action.

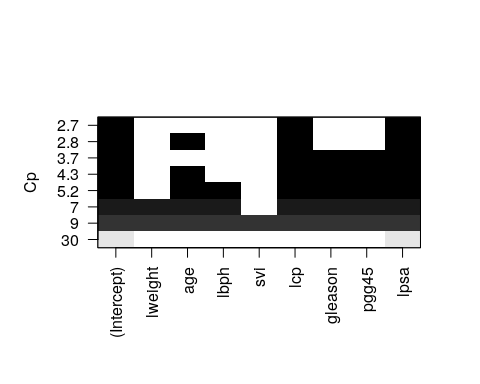
We now implement a V-fold CV, instead of our train-test approach. The assignment of each observation to each fold is encoded in fold.assignment. The following code is extremely inefficient, but easy to read.

folds <- 10  
fold.assignment <- sample(1:folds, nrow(prostate), replace = TRUE)  
errors <- NULL  
  
for (k in 1:folds){  
 prostate.cross.train <- prostate[fold.assignment!=k,] # train subset  
 prostate.cross.test <- prostate[fold.assignment==k,] # test subset  
 .ols <- lm(lcavol~. ,data = prostate.cross.train) # train  
 .predictions <- predict(.ols, newdata=prostate.cross.test)  
 .errors <- .predictions-prostate.cross.test$lcavol # save prediction errors in the fold  
 errors <- c(errors, .errors) # aggregate error over folds.  
}  
  
# Cross validated prediction error:  
MSE(errors)

## [1] 0.5404713

Let’s try all possible variable subsets, and choose the best performer with respect to the Cp criterion, which is an unbiased risk estimator. This is done with leaps::regsubsets. We see that the best performer has 3 predictors.

regfit.full <- prostate.train %>%   
 leaps::regsubsets(lcavol~.,data = ., method = 'exhaustive') # best subset selection  
plot(regfit.full, scale = "Cp")



Things to note:

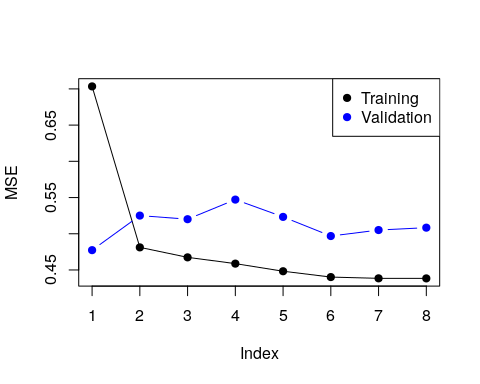
* The plot shows us which is the variable combination which is the best, i.e., has the smallest Cp.
* Scanning over all variable subsets is impossible when the number of variables is large.

Instead of the Cp criterion, we now compute the train and test errors for all the possible predictor subsets[[20]](#footnote-376). In the resulting plot we can see overfitting in action.

model.n <- regfit.full %>% summary %>% length  
X.train.named <- model.matrix(lcavol ~ ., data = prostate.train )   
X.test.named <- model.matrix(lcavol ~ ., data = prostate.test )   
  
val.errors <- rep(NA, model.n)  
train.errors <- rep(NA, model.n)  
for (i in 1:model.n) {  
 coefi <- coef(regfit.full, id = i) # exctract coefficients of i'th model  
   
 pred <- X.train.named[, names(coefi)] %\*% coefi # make in-sample predictions  
 train.errors[i] <- MSE(y.train - pred) # train errors  
  
 pred <- X.test.named[, names(coefi)] %\*% coefi # make out-of-sample predictions  
 val.errors[i] <- MSE(y.test - pred) # test errors  
}

Plotting results.

plot(train.errors, ylab = "MSE", pch = 19, type = "o")  
points(val.errors, pch = 19, type = "b", col="blue")  
legend("topright",   
 legend = c("Training", "Validation"),   
 col = c("black", "blue"),   
 pch = 19)



Checking all possible models is computationally very hard. *Forward selection* is a greedy approach that adds one variable at a time.

ols.0 <- lm(lcavol~1 ,data = prostate.train)  
model.scope <- list(upper=ols.1, lower=ols.0)  
step(ols.0, scope=model.scope, direction='forward', trace = TRUE)

## Start: AIC=30.1  
## lcavol ~ 1  
##   
## Df Sum of Sq RSS AIC  
## + lpsa 1 54.776 47.130 -19.570  
## + lcp 1 48.805 53.101 -11.578  
## + svi 1 35.829 66.077 3.071  
## + pgg45 1 23.789 78.117 14.285  
## + gleason 1 18.529 83.377 18.651  
## + lweight 1 9.186 92.720 25.768  
## + age 1 8.354 93.552 26.366  
## <none> 101.906 30.097  
## + lbph 1 0.407 101.499 31.829  
##   
## Step: AIC=-19.57  
## lcavol ~ lpsa  
##   
## Df Sum of Sq RSS AIC  
## + lcp 1 14.8895 32.240 -43.009  
## + svi 1 5.0373 42.093 -25.143  
## + gleason 1 3.5500 43.580 -22.817  
## + pgg45 1 3.0503 44.080 -22.053  
## + lbph 1 1.8389 45.291 -20.236  
## + age 1 1.5329 45.597 -19.785  
## <none> 47.130 -19.570  
## + lweight 1 0.4106 46.719 -18.156  
##   
## Step: AIC=-43.01  
## lcavol ~ lpsa + lcp  
##   
## Df Sum of Sq RSS AIC  
## <none> 32.240 -43.009  
## + age 1 0.92315 31.317 -42.955  
## + pgg45 1 0.29594 31.944 -41.627  
## + gleason 1 0.21500 32.025 -41.457  
## + lbph 1 0.13904 32.101 -41.298  
## + lweight 1 0.05504 32.185 -41.123  
## + svi 1 0.02069 32.220 -41.052

##   
## Call:  
## lm(formula = lcavol ~ lpsa + lcp, data = prostate.train)  
##   
## Coefficients:  
## (Intercept) lpsa lcp   
## 0.08798 0.53369 0.38879

Things to note:

* By default step add variables according to the [AIC](https://en.wikipedia.org/wiki/Akaike_information_criterion) criterion, which is a theory-driven unbiased risk estimator.
* We need to tell step which is the smallest and largest models to consider using the scope argument.
* direction='forward' is used to “grow” from a small model. For “shrinking” a large model, use direction='backward', or the default direction='stepwise'.

We now learn a linear predictor on the spam data using, a least squares loss, and train-test risk estimator.

# Train the predictor  
ols.2 <- lm(spam~., data = spam.train.dummy)   
  
# make in-sample predictions  
.predictions.train <- predict(ols.2) > 0.5   
# inspect the confusion matrix  
(confusion.train <- table(prediction=.predictions.train, truth=spam.train.dummy$spam))

## truth  
## prediction 0 1  
## FALSE 1778 227  
## TRUE 66 980

# compute the train (in sample) misclassification  
missclassification(confusion.train)

## [1] 0.09603409

# make out-of-sample prediction  
.predictions.test <- predict(ols.2, newdata = spam.test.dummy) > 0.5   
# inspect the confusion matrix  
(confusion.test <- table(prediction=.predictions.test, truth=spam.test.dummy$spam))

## truth  
## prediction 0 1  
## FALSE 884 139  
## TRUE 60 467

# compute the train (in sample) misclassification  
missclassification(confusion.test)

## [1] 0.1283871

Things to note:

* I can use lm for categorical outcomes. lm will simply dummy-code the outcome.
* A linear predictor trained on 0’s and 1’s will predict numbers. Think of these numbers as the probability of 1, and my prediction is the most probable class: predicts()>0.5.
* The train error is smaller than the test error. This is overfitting in action.

The glmnet package is an excellent package that provides ridge, LASSO, and elastic net regularization, for all GLMs, so for linear models in particular.

library(glmnet)  
  
means <- apply(X.train, 2, mean)  
sds <- apply(X.train, 2, sd)  
X.train.scaled <- X.train %>% sweep(MARGIN = 2, STATS = means, FUN = `-`) %>%   
 sweep(MARGIN = 2, STATS = sds, FUN = `/`)  
  
ridge.2 <- glmnet(x=X.train.scaled, y=y.train, family = 'gaussian', alpha = 0)  
  
# Train error:  
MSE( predict(ridge.2, newx =X.train.scaled)- y.train)

## [1] 1.006028

# Test error:  
X.test.scaled <- X.test %>% sweep(MARGIN = 2, STATS = means, FUN = `-`) %>%   
 sweep(MARGIN = 2, STATS = sds, FUN = `/`)  
MSE(predict(ridge.2, newx = X.test.scaled)- y.test)

## [1] 0.7678264

Things to note:

* The alpha=0 parameters tells R to do ridge regression. Setting will do LASSO, and any other value, with return an elastic net with appropriate weights.
* The family='gaussian' argument tells R to fit a linear model, with least squares loss.
* Features for regularized predictors should be z-scored before learning.
* We use the sweep function to z-score the predictors: we learn the z-scoring from the train set, and apply it to both the train and the test.
* The test error is **smaller** than the train error. This may happen because risk estimators are random. Their variance may mask the overfitting.

We now use the LASSO penalty.

lasso.1 <- glmnet(x=X.train.scaled, y=y.train, , family='gaussian', alpha = 1)  
  
# Train error:  
MSE( predict(lasso.1, newx =X.train.scaled)- y.train)

## [1] 0.5525279

# Test error:  
MSE( predict(lasso.1, newx = X.test.scaled)- y.test)

## [1] 0.5211263

We now use glmnet for classification.

means.spam <- apply(X.train.spam, 2, mean)  
sds.spam <- apply(X.train.spam, 2, sd)  
X.train.spam.scaled <- X.train.spam %>% sweep(MARGIN = 2, STATS = means.spam, FUN = `-`) %>%   
 sweep(MARGIN = 2, STATS = sds.spam, FUN = `/`) %>% as.matrix  
  
logistic.2 <- cv.glmnet(x=X.train.spam.scaled, y=y.train.spam, family = "binomial", alpha = 0)

Things to note:

* We used cv.glmnet to do an automatic search for the optimal level of regularization (the lambda argument in glmnet) using V-fold CV.
* Just like the glm function, 'family='binomial' is used for logistic regression.
* We z-scored features so that they all have the same scale.
* We set alpha=0 for an penalization of the coefficients of the logistic regression.

# Train confusion matrix:  
.predictions.train <- predict(logistic.2, newx = X.train.spam.scaled, type = 'class')   
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1779 172  
## spam 65 1035

# Train misclassification error  
missclassification(confusion.train)

## [1] 0.07767945

# Test confusion matrix:  
X.test.spam.scaled <- X.test.spam %>% sweep(MARGIN = 2, STATS = means.spam, FUN = `-`) %>%   
 sweep(MARGIN = 2, STATS = sds.spam, FUN = `/`) %>% as.matrix  
  
.predictions.test <- predict(logistic.2, newx = X.test.spam.scaled, type='class')   
(confusion.test <- table(prediction=.predictions.test, truth=y.test.spam))

## truth  
## prediction email spam  
## email 885 111  
## spam 59 495

# Test misclassification error:  
missclassification(confusion.test)

## [1] 0.1096774

### SVM

A support vector machine (SVM) is a linear hypothesis class with a particular loss function known as a [hinge loss](https://en.wikipedia.org/wiki/Hinge_loss). We learn an SVM with the svm function from the **e1071** package, which is merely a wrapper for the [libsvm](https://www.csie.ntu.edu.tw/~cjlin/libsvm/) C library; the most popular implementation of SVM today.

library(e1071)  
svm.1 <- svm(spam~., data = spam.train, kernel='linear')  
  
# Train confusion matrix:  
.predictions.train <- predict(svm.1)   
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1774 106  
## spam 70 1101

missclassification(confusion.train)

## [1] 0.057686

# Test confusion matrix:  
.predictions.test <- predict(svm.1, newdata = spam.test)   
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 876 75  
## spam 68 531

missclassification(confusion.test)

## [1] 0.09225806

We can also use SVM for regression.

svm.2 <- svm(lcavol~., data = prostate.train, kernel='linear')  
  
# Train error:  
MSE( predict(svm.2)- prostate.train$lcavol)

## [1] 0.4488577

# Test error:  
MSE( predict(svm.2, newdata = prostate.test)- prostate.test$lcavol)

## [1] 0.5547759

Things to note:

* The use of kernel='linear' forces the predictor to be linear. Various hypothesis classes may be used by changing the kernel argument.

### Neural Nets

Neural nets (non deep) can be fitted, for example, with the nnet function in the **nnet** package. We start with a nnet regression.

library(nnet)  
nnet.1 <- nnet(lcavol~., size=20, data=prostate.train, rang = 0.1, decay = 5e-4, maxit = 1000, trace=FALSE)  
  
# Train error:  
MSE( predict(nnet.1)- prostate.train$lcavol)

## [1] 1.176479

# Test error:  
MSE( predict(nnet.1, newdata = prostate.test)- prostate.test$lcavol)

## [1] 1.489769

And nnet classification.

nnet.2 <- nnet(spam~., size=5, data=spam.train, rang = 0.1, decay = 5e-4, maxit = 1000, trace=FALSE)  
  
# Train confusion matrix:  
.predictions.train <- predict(nnet.2, type='class')   
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1825 56  
## spam 19 1151

missclassification(confusion.train)

## [1] 0.0245821

# Test confusion matrix:  
.predictions.test <- predict(nnet.2, newdata = spam.test, type='class')   
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 891 66  
## spam 53 540

missclassification(confusion.test)

## [1] 0.07677419

#### Deep Neural Nets

Deep-Neural-Networks are undoubtedly the “hottest” topic in machine-learning and artificial intelligence. This real is too vast to be covered in this text. We merely refer the reader to the [tensorflow](https://cran.r-project.org/package=tensorflow) package documentation as a starting point.

### Classification and Regression Trees (CART)

A CART, is not a linear hypothesis class. It partitions the feature space , thus creating a set of if-then rules for prediction or classification. It is thus particularly useful when you believe that the predicted classes may change abruptly with small changes in .

#### The rpart Package

This view clarifies the name of the function rpart, which *recursively partitions* the feature space.

We start with a regression tree.

library(rpart)  
tree.1 <- rpart(lcavol~., data=prostate.train)  
  
# Train error:  
MSE( predict(tree.1)- prostate.train$lcavol)

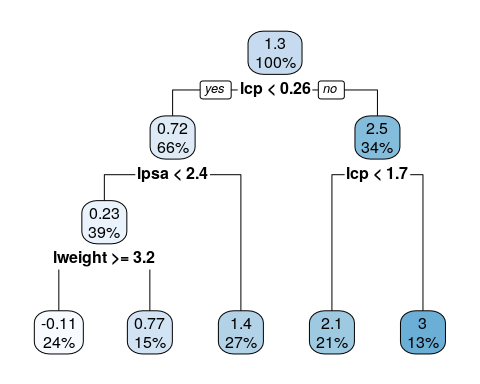
## [1] 0.4909568

# Test error:  
MSE( predict(tree.1, newdata = prostate.test)- prostate.test$lcavol)

## [1] 0.5623316

We can use the **rpart.plot** package to visualize and interpret the predictor.

rpart.plot::rpart.plot(tree.1)



Or the newer [ggparty](https://cran.r-project.org/web/packages/ggparty/vignettes/ggparty-graphic-partying.html) package, for trees fitted with the [party](https://cran.r-project.org/package=party) package.

Trees are very prone to overfitting. To avoid this, we reduce a tree’s complexity by *pruning* it. This is done with the rpart::prune function (not demonstrated herein).

We now fit a classification tree.

tree.2 <- rpart(spam~., data=spam.train)  
  
# Train confusion matrix:  
.predictions.train <- predict(tree.2, type='class')   
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1785 217  
## spam 59 990

missclassification(confusion.train)

## [1] 0.09046214

# Test confusion matrix:  
.predictions.test <- predict(tree.2, newdata = spam.test, type='class')   
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 906 125  
## spam 38 481

missclassification(confusion.test)

## [1] 0.1051613

#### The caret Package

In the **rpart** package [10.2.4.1] we grow a tree with one function, and then prune it with another.  
The **caret** implementation of trees does both with a single function. We demonstrate the package in the context of trees, but it is actually a very convenient wrapper for many learning algorithms; [237(!)](http://topepo.github.io/caret/available-models.html#) learning algorithms to be precise.

library(caret)  
# Control some training parameters  
train.control <- trainControl(method = "cv",  
 number = 10)  
  
tree.3 <- train(lcavol~., data=prostate.train,   
 method='rpart',   
 trControl=train.control)  
tree.3

## CART   
##   
## 67 samples  
## 8 predictor  
##   
## No pre-processing  
## Resampling: Cross-Validated (10 fold)   
## Summary of sample sizes: 61, 59, 60, 60, 59, 60, ...   
## Resampling results across tuning parameters:  
##   
## cp RMSE Rsquared MAE   
## 0.04682924 0.9668668 0.4461882 0.8228133  
## 0.14815712 1.0015301 0.3936400 0.8483732  
## 0.44497285 1.2100666 0.1678312 1.0055867  
##   
## RMSE was used to select the optimal model using the smallest value.  
## The final value used for the model was cp = 0.04682924.

# Train error:  
MSE( predict(tree.3)- prostate.train$lcavol)

## [1] 0.6188435

# Test error:  
MSE( predict(tree.3, newdata = prostate.test)- prostate.test$lcavol)

## [1] 0.545632

Things to note:

* A tree was trained because of the method='rpart' argument. Many other predictive models are available. See [here](http://topepo.github.io/caret/available-models.html).
* The pruning of the tree was done automatically by the caret::train() function.
* The method of pruning is controlled by a control object, generated with the caret::trainControl() function. In our case, method = "cv" for cross-validation, and number = 10 for 10-folds.
* The train error is larger than the test error. This is possible because the tree is not an ERM on the train data. Rather, it is an ERM on the variations of the data generated by the cross-validation process.

#### The parsnip package

At this point you may have noted that different R packages have differet interfaces to specify and fit models. Wouldn’t it be nice to have a unified language that allows to specify a model, indpendently of the undelying fitting libraries? This is percisely the purpose of [parsnip](https://github.com/tidymodels/parsnip), created by [Max Kuhn](https://twitter.com/topepos), the author of **caret**. With parsnip, you specify a model, save it, and can later dispatch it to fitting with **lm**, **glmnet**, **Spark**, or other fitting libraries. This is much like **ggplot2**, where you specify a plot, save it, and dispatch it for printing using *print()*.

TODO: add code examples.

### K-nearest neighbour (KNN)

KNN is not an ERM problem. In the KNN algorithm, a prediction at some is made based on the is it neighbors. This means that:

* KNN is an [Instance Based](https://en.wikipedia.org/wiki/Instance-based_learning) learning algorithm where we do not learn the values of some parametric function, but rather, need the original sample to make predictions. This has many implications when dealing with “BigData”.
* It may only be applied in spaces with known/defined metric. It is thus harder to apply in the presence of missing values, or in “string-spaces”, “genome-spaces”, etc. where no canonical metric exists.

KNN is so fundamental that we show how to fit such a hypothesis class, even if it not an ERM algorithm. Is KNN any good? I have never seen a learning problem where KNN beats other methods. Others claim differently.

library(class)  
knn.1 <- knn(train = X.train.spam.scaled, test = X.test.spam.scaled, cl =y.train.spam, k = 1)  
  
# Test confusion matrix:  
.predictions.test <- knn.1   
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 856 86  
## spam 88 520

missclassification(confusion.test)

## [1] 0.1122581

### Linear Discriminant Analysis (LDA)

LDA is equivalent to least squares classification 10.2.1. This means that we actually did LDA when we used lm for binary classification (feel free to compare the confusion matrices). There are, however, some dedicated functions to fit it which we now introduce.

library(MASS)  
lda.1 <- lda(spam~., spam.train)  
  
# Train confusion matrix:  
.predictions.train <- predict(lda.1)$class  
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1776 227  
## spam 68 980

missclassification(confusion.train)

## [1] 0.09668961

# Test confusion matrix:  
.predictions.test <- predict(lda.1, newdata = spam.test)$class  
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 884 138  
## spam 60 468

missclassification(confusion.test)

## [1] 0.1277419

### Naive Bayes

Naive-Bayes can be thought of LDA, i.e. linear regression, where predictors are assume to be uncorrelated. Predictions may be very good and certainly very fast, even if this assumption is not true.

library(e1071)  
nb.1 <- naiveBayes(spam~., data = spam.train)  
  
# Train confusion matrix:  
.predictions.train <- predict(nb.1, newdata = spam.train)  
(confusion.train <- table(prediction=.predictions.train, truth=spam.train$spam))

## truth  
## prediction email spam  
## email 1025 55  
## spam 819 1152

missclassification(confusion.train)

## [1] 0.2864635

# Test confusion matrix:  
.predictions.test <- predict(nb.1, newdata = spam.test)  
(confusion.test <- table(prediction=.predictions.test, truth=spam.test$spam))

## truth  
## prediction email spam  
## email 484 42  
## spam 460 564

missclassification(confusion.test)

## [1] 0.323871

### Random Forrest

A Random Forrest is one of the most popular supervised learning algorithms. It it an extremely successful algorithm, with very few tuning parameters, and easily parallelizable (thus salable to massive datasets).

# Control some training parameters  
train.control <- trainControl(method = "cv", number = 10)  
rf.1 <- caret::train(lcavol~., data=prostate.train,   
 method='rf',   
 trControl=train.control)  
rf.1

## Random Forest   
##   
## 67 samples  
## 8 predictor  
##   
## No pre-processing  
## Resampling: Cross-Validated (10 fold)   
## Summary of sample sizes: 61, 60, 59, 61, 61, 59, ...   
## Resampling results across tuning parameters:  
##   
## mtry RMSE Rsquared MAE   
## 2 0.7971605 0.6452185 0.6723825  
## 5 0.7718659 0.6603524 0.6454595  
## 8 0.7748043 0.6593911 0.6463712  
##   
## RMSE was used to select the optimal model using the smallest value.  
## The final value used for the model was mtry = 5.

# Train error:  
MSE( predict(rf.1)- prostate.train$lcavol)

## [1] 0.139739

# Test error:  
MSE( predict(rf.1, newdata = prostate.test)- prostate.test$lcavol)

## [1] 0.5341458

Some of the many many many packages that learn random-forests include: [randomForest](https://cran.r-project.org/package=randomForest), [ranger](https://cran.r-project.org/package=ranger).

### Boosting

The fundamental idea behind **Boosting** is to construct a predictor, as the sum of several “weak” predictors. These weak predictors, are not trained on the same data. Instead, each predictor is trained on the residuals of the previous. Think of it this way: The first predictor targets the strongest signal. The second targets what the first did not predict. Etc. At some point, the residuals cannot be predicted anymore, and the learning will stabilize. Boosting is typically, but not necessarily, implemented as a sum of trees (@(trees)).

#### The gbm Package

TODO

#### The xgboost Package

TODO

## Bibliographic Notes

The ultimate reference on (statistical) machine learning is Friedman, Hastie, and Tibshirani ([2001](#ref-friedman2001elements)). For a softer introduction, see James et al. ([2013](#ref-james2013introduction)). A statistician will also like Ripley ([2007](#ref-ripley2007pattern)). For a very algorithmic view, see the seminal Leskovec, Rajaraman, and Ullman ([2014](#ref-leskovec2014mining)) or Conway and White ([2012](#ref-conway2012machine)). For a much more theoretical reference, see Mohri, Rostamizadeh, and Talwalkar ([2012](#ref-mohri2012foundations)), Vapnik ([2013](#ref-vapnik2013nature)), Shalev-Shwartz and Ben-David ([2014](#ref-shalev2014understanding)). Terminology taken from Sammut and Webb ([2011](#ref-sammut2011encyclopedia)). For an R oriented view see Lantz ([2013](#ref-lantz2013machine)). For review of other R sources for machine learning see [Jim Savege’s post](http://modernstatisticalworkflow.blogspot.com/2018/01/some-good-introductory-machine-learning.html), or the official [Task View](https://cran.r-project.org/web/views/MachineLearning.html). For a review of resampling based unbiased risk estimation (i.e. cross validation) see the exceptional review of Arlot, Celisse, and others ([2010](#ref-arlot2010survey)). For feature engineering: [Feature Engineering and Selection: A Practical Approach for Predictive Models](https://bookdown.org/max/FES/). If you want to know about Deep-Nets in R see [here](https://www.datacamp.com/community/tutorials/keras-r-deep-learning).

## Practice Yourself

1. In 7.6 we fit a GLM for the MASS::epil data (Poisson family). We assume that the number of seizures () depending on the age of the patient (age) and the treatment (trt).
   1. What was the MSE of the model?
   2. Now, try the same with a ridge penalty using glmnet (alpha=0).
   3. Do the same with a LASSO penalty (alpha=1).
   4. Compare the test MSE of the three models. Which is the best ?
2. Read about the Glass dataset using data(Glass, package="mlbench") and ?Glass.
   1. Divide the dataset to train set and test set.
   2. Apply the various predictors from this chapter, and compare them using the proportion of missclassified.

See DataCamp’s [Supervised Learning in R: Classification](https://www.datacamp.com/courses/supervised-learning-in-r-classification), and [Supervised Learning in R: Regression](https://www.datacamp.com/courses/supervised-learning-in-r-regression) for more self practice.

# Unsupervised Learning

This chapter deals with machine learning problems which are unsupervised. This means the machine has access to a set of inputs, , but the desired outcome, is not available. Clearly, learning a relation between inputs and outcomes is impossible, but there are still a lot of problems of interest. In particular, we may want to find a compact representation of the inputs, be it for visualization of further processing. This is the problem of *dimensionality reduction*. For the same reasons we may want to group similar inputs. This is the problem of *clustering*.

In the statistical terminology, with some exceptions, this chapter can be thought of as multivariate **exploratory** statistics. For multivariate **inference**, see Chapter 9.

## Dimensionality Reduction

Example 17: Consider the heights and weights of a sample of individuals. The data may seemingly reside in dimensions but given the height, we have a pretty good guess of a persons weight, and vice versa. We can thus state that heights and weights are not really two dimensional, but roughly lay on a dimensional subspace of .

Example 18: Consider the correctness of the answers to a questionnaire with questions. The data may seemingly reside in a dimensional space, but if there is a thing such as “skill”, then given the correctness of a person’s reply to a subset of questions, we have a good idea how he scores on the rest. If skill is indeed a one dimensional quality, then the questionnaire data should organize around a single line in the dimensional cube.

Example 19: Consider microphones recording an individual. The digitized recording consists of samples. Are the recordings really a shapeless cloud of points in ? Since they all record the same sound, one would expect the -dimensional points to arrange around the original, noisless, sound: a single point in . If microphones have different distances to the source, volumes and echoes may differ. We would thus expect the points to arrange about a **line** in .

### Principal Component Analysis

*Principal Component Analysis* (PCA) is such a basic technique, it has been rediscovered and renamed independently in many fields. It can be found under the names of Discrete Karhunen–Loève Transform; Hotteling Transform; Proper Orthogonal Decomposition; Eckart–Young Theorem; Schmidt–Mirsky Theorem; Empirical Orthogonal Functions; Empirical Eigenfunction Decomposition; Empirical Component Analysis; Quasi-Harmonic Modes; Spectral Decomposition; Empirical Modal Analysis, and possibly more[[21]](#footnote-421). The many names are quite interesting as they offer an insight into the different problems that led to PCA’s (re)discovery.

Return to the BMI problem in Example 17. Assume you wish to give each individual a “size score”. Also assume this score is a **linear** combination of height and weight. That is the problem solved by PCA: It returns the linear combination that has the largest variability, i.e., the combination which best distinguishes between individuals.

The variance maximizing motivation above was the one that guided Hotelling ([1933](#ref-hotelling1933analysis)). But years before him, Pearson ([1901](#ref-pearson1901liii)) derived the same procedure with a different motivation in mind. Pearson was also trying to give each individual a score. He did not care about variance maximization, however. He simply wanted a small set of coordinates in some (linear) space that approximates the original data well.

Before we proceed, we give an example to fix ideas. Consider the crime rate data in USArrests, which encodes reported murder events, assaults, rapes, and the urban population of each american state.

head(USArrests)

## Murder Assault UrbanPop Rape  
## Alabama 13.2 236 58 21.2  
## Alaska 10.0 263 48 44.5  
## Arizona 8.1 294 80 31.0  
## Arkansas 8.8 190 50 19.5  
## California 9.0 276 91 40.6  
## Colorado 7.9 204 78 38.7

Following Hotelling’s motivation, we may want to give each state a “crimilality score”. We first remove the UrbanPop variable, which does not encode crime levels. We then z-score each variable with base::scale(), and call PCA for a sequence of criminality scores that best separate between states.

USArrests.1 <- USArrests[,-3] %>% scale   
pca.1 <- prcomp(USArrests.1, scale = TRUE)  
pca.1

## Standard deviations (1, .., p=3):  
## [1] 1.5357670 0.6767949 0.4282154  
##   
## Rotation (n x k) = (3 x 3):  
## PC1 PC2 PC3  
## Murder -0.5826006 0.5339532 -0.6127565  
## Assault -0.6079818 0.2140236 0.7645600  
## Rape -0.5393836 -0.8179779 -0.1999436

Things to note and terminology:

* The score that best distinguishes between states should be indifferent to the **average** of each variable. We also don’t want the score to be sensitive to the measurement scale. Formally, we want the scores to be *affine invariant*. We thus perform PCA in the z-score scale of each variable, obtained with the scale function.
* PCA is performed with the stats::prcomp function. It returns the contribution (weight) of the original variables, to the new crimeness score. After rescaling, these weights are called the *loadings*. Borrowing from the **Factor Analaysis** literature, the loadings may be called *Rotations*, which is their name in the stats::prcomp() output. If you are confused between weights, loadings and rotations, see this [Cross Validated](https://stats.stackexchange.com/questions/143905/loadings-vs-eigenvectors-in-pca-when-to-use-one-or-another) entry.
* The number of possible scores, is the same as the number of original variables in the data.
* The new scores are called the *principal components*, labeled PC1,…,PC3 in our output. They are computed by summing the original variables weighted by their loadings.
* The loadings/rotation on PC1 tell us that the best separation between states is along the average crime rate. Why is this? Because all the crime variables have a similar loading on PC1.
* The other PCs are slightly harder to interpret, but it is an interesting exercise.

**If we now represent each state, not with its original crimes measurements variables, but only with the first PCs (for example), we have reduced the dimensionality of the data.**

#### Mathematics of PCA

What is the mathematical problem that is actually solved with PCA? Finding a linear combination () of the original variables (), so that the new score/index () best separates individuals. Best separation implies that the variance of is maximal. Clearly, may explode if any is allowed, so we need to pick from some “fair” set. It is most convenient, mathematically, to constrain the norm to some constant: . The first “best separating score”, known as the first *principal component* (PC), is thus

The second PC, is the same, only that it is required to be orthogonal to the first PC:

The construction of the next PCs follows the same lines: find a linear transformation of the data that best separates observations and is orthogonal to the previous PCs.

#### How Hard is the PCA Problem?

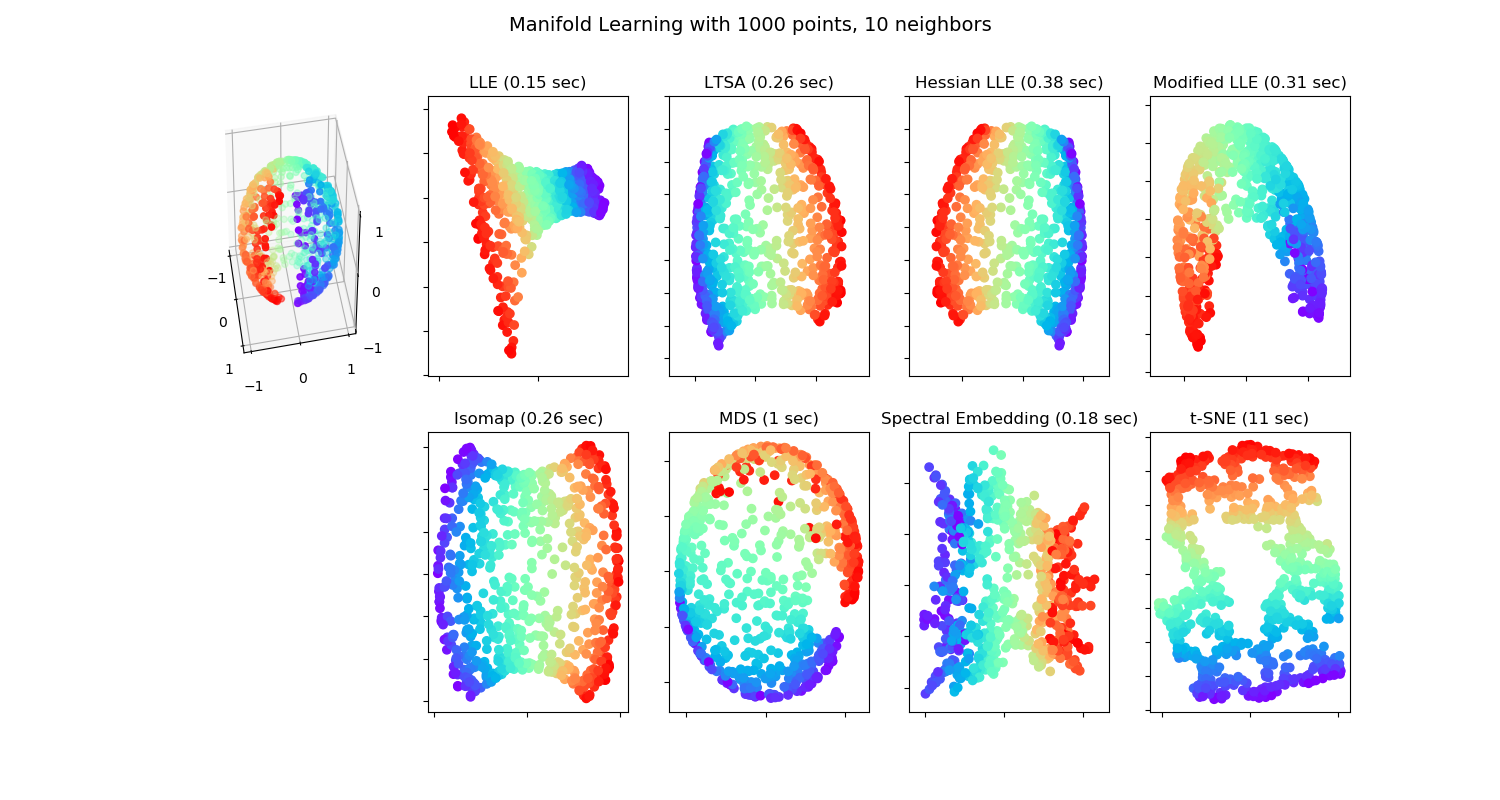
Estimating all the PCs in the data is well defined algebraically if , in which case PCs are computable. This is the algebraic part of the problem, which is rather easy, and solved with [SVD](https://en.wikipedia.org/wiki/Singular-value_decomposition).

If viewing PCA as inference tool, we may ask about its statistical performance. It turns out that PCA has the same statistical difficulty as estimating a covariance matrix. As we already saw in the Multivariate Statistics Chapter (9), estimating covariances is a hard task, we thus recommend: don’t trust your PCs if is not much larger than , and see the bibliographic notes for further details.

### Dimensionality Reduction Preliminaries

Before presenting methods other than PCA, we need some terminology.

* **Variable**: A.k.a. *dimension*, or *feature*, or *column*. A vector of measurements in their raw scale.
* **Feature Mapping**: A.k.a. *variable transformation*, or *data augmentation*. A measurement in a new, transformed, scale.
* **Data**: A.k.a. *sample*, *observations*. Will typically consist of , vectors of dimension . We typically denote the data as a matrix .
* **Data space**: A.k.a. *feature space*. The space of all possible values of . We denote with .
* **Network**: A representation of the similarities (or dissimilarities) between the units in the data. We denote with , and may be encoded in an matrix.
* **Manifold**: A generalization of a linear space, which is regular enough so that, **locally**, it has all the properties of a linear space. We will denote an arbitrary manifold by , and by a dimensional[[22]](#footnote-428) manifold.
* **Embedding**: Informally speaking: a “shape preserving” mapping (see figure below). We denote an embedding of the data , into a manifold by .
* **Embedding Function**: If the embedding is not only an algorithm, but rather, has a functional form representation, we call it an *embedding function* . Given such a function, we are not restricted to embeddings of the original data, , but may also embed new data points from : .
* **Generative Model**: Known to statisticians as the **sampling distribution**. The assumed stochastic process that generated the observed .



Various embedding algorithms. No embedding of the sphere to the plane is perfect. This is obviously not new. Maps makers have known this for centuries!

There are many motivations for dimensionality reduction:

1. **Scoring**: Give each observation an interpretable, simple score (Hotelling’s motivation).
2. **Latent structure**: Recover unobservable information from indirect measurements. E.g: Blind signal reconstruction, CT scan, cryo-electron microscopy, etc.
3. **Signal to Noise**: Denoise measurements before further processing like clustering, supervised learning, etc.
4. **Compression**: Save on RAM ,CPU, and communication when operating on a lower dimensional representation of the data.

### Latent Variable Generative Approaches

All generative approaches to dimensionality reduction will include a set of latent/unobservable variables, which we can try to recover from the observables . The unobservable variables will typically have a lower dimension than the observables, thus, dimension is reduced. We start with the simplest case of linear Factor Analysis.

#### Factor Analysis (FA)

FA originates from the psychometric literature. We thus revisit the IQ (actually g-factor[[23]](#footnote-432)) Example 18:

Example 20: Assume respondents answer quantitative questions: . Also assume, their responses are some linear function of a single personality attribute, . We can think of as the subject’s “intelligence”. We thus have

And in matrix notation:

where is the matrix of factor loadings, and the matrix of latent personality traits. In our particular example where , the problem is to recover the unobservable intelligence scores, , from the observed answers .

We may try to estimate by assuming some distribution on and and apply maximum likelihood. Under standard assumptions on the distribution of and , recovering from is still impossible as there are infinitely many such solutions. In the statistical parlance we say the problem is *non identifiable*, and in the applied mathematics parlance we say the problem is *ill posed*.

Remark. The non-uniqueness (non-identifiability) of the FA solution under variable rotation is never mentioned in the PCA context. Why is this? This is because PCA and FA solve different problems. in PCA is well defined because PCA does not seek a single but rather a **sequence** of with dimensions growing from to .

The FA terminology is slightly different than PCA:

* **Factors**: The unobserved attributes . Akin to the *principal components* in PCA.
* **Loading**: The matrix; the contribution of each factor to the observed .
* **Rotation**: An arbitrary orthogonal re-combination of the factors, , and loadings, , which changes the interpretation of the result.

The FA literature offers several heuristics to “fix” the identifiability problem of FA. These are known as *rotations*, and go under the names of *Varimax*, *Quartimax*, *Equimax*, *Oblimin*, *Promax*, and possibly others.

Because of their great similarity, FA is often confused with PCA. For a discussion of the similarities and dissimilarities, see this excellent [StackExchange Q](https://stats.stackexchange.com/questions/123063/is-there-any-good-reason-to-use-pca-instead-of-efa-also-can-pca-be-a-substitut).

#### Independent Component Analysis (ICA)

Like FA, *independent compoent analysis* (ICA) is a family of latent space models, thus, a *meta-method*. It assumes the observables are some function of the latent variables . In many cases this function is assumed to be linear in so that ICA is compared, if not confused, with PCA and even more so with FA.

The fundamental idea of ICA is that has a joint distribution of **non-Gaussian**, **independent** variables. This independence assumption, solves the the non-uniqueness of in FA. As such, it can be thought of as a type of rotation in FA. Then again, if the assumed distribution of is both non-Gaussian, and well justified, then ICA is well defined, and more than just an arbitrary rotation of FA.

Being a generative model, estimation of can then be done using maximum likelihood, or other estimation principles.

ICA is a popular technique in signal processing, where is actually the signal, such as sound in Example 19. Recovering is thus recovering the original signals mixing in the recorded .

### Purely Algorithmic Approaches

We now discuss dimensionality reduction approaches that are not stated via their generative model, but rather, directly as an algorithm. This does not mean that they cannot be cast via their generative model, but rather they were not motivated as such.

#### Multidimensional Scaling (MDS)

MDS can be thought of as a variation on PCA, that begins with the graph of distances between data points ; in contrast to PCA which operates on the original data . The term *graph* is typically used in this context, but saying *network* instead of *graph* is more accurate. This is because a graph encodes connections (topology) and networks encode distances (geometry). Put differently, a graph can be encoded in a matrix of zeroes and ones, and a network in a matrix of real numbers.

MDS aims at embedding into the plane, typically for visualization, while preserving the original distances. Basic results in graph/network theory suggest that the geometry of a graph cannot be preserved when embedding it into lower dimensions (Graham [1988](#ref-graham1988isometric)). The different types of MDSs, such as *Classical MDS*, and *Sammon Mappings*, differ in the *stress function* that penalizes for the geometric distortion caused by the embedding.

#### Local Multidimensional Scaling (local-MDS)

Example 21: Consider data, , of Cartesian coordinates on the globe. At short distances, constructing a dissimilarity graph, using Euclidean distances between Cartesian coordinates will capture the true distance between points. At long distances, however, the Euclidean distances, are a very poor aproximation of the distance to travel between points on the globe. A more extreme example is coordinates on the brain’s cerebral cortex. Being a highly folded surface, the Euclidean distance between points is far from the true geodesic distances along the cortex’s surface[[24]](#footnote-441).

local-MDS is aimed at solving the case where Euclidean distances, implied by PCA and FA, are a bad measure of distance. Instead of using the graph of Euclidean distances between any two points, , local-MDS computes starting with the Euclidean distance between pairs of nearest points. Longer distances are solved as a [shortest path problem](https://en.wikipedia.org/wiki/Shortest_path_problem). For instance, using the [Floyd–Warshall algorithm](https://en.wikipedia.org/wiki/Floyd–Warshall_algorithm), which sums distances between closest points. This is akin to computing the distance between Jerusalem to Beijing by computing Euclidean distances between Jerusalem-Bagdad, Bagdad-Teheran, Teheran-Ashgabat, Ashgabat-Tashkent,and so on. Because the [geographical-distance](https://en.wikipedia.org/wiki/Geographical_distance) between nearby cities is well approximated with the Euclidean distance, summing local distanes is better than operating directly with the Euclidean distance between Jerusalem and Beijing.

After computing , local-MDS ends with the usual MDS for the embedding. Because local-MDS ends with a regular MDS, it can be seen as a non-linear embedding into a linear manifold .

#### Isometric Feature Mapping (IsoMap)

Like localMDS, only that the embedding, and not only the computation of the distances, is local.

#### Local Linear Embedding (LLE)

Very similar to IsoMap 11.1.4.3.

#### t-SNE

t-SNE is a recently popularized visualization method for high dimentional data. t-SNE starts by computing a proximity graph, . Computation of distances in the graph assumes a Gaussian decay of distances. Put differently: only the nearest observations have a non-vanishing similarity. This stage is similar (in spirit) to the growing of in local-MDS (11.1.4.2).

The second stage in t-SNE consists of finding a mapping to 2D (or 3D), which conserves distances in . The uniquness of t-SNE compared to other space embeddings is in the way distances are computed in the target 2D (or 3D) space.

#### UMAP

<https://pair-code.github.io/understanding-umap/>

#### Force Directed Graph Drawing

This class of algorithms start with a proximty graph , and define a set of phisically motivated “forces”, operating between data-points. Think of as governing a set of springs between data points. These springs have some steady-state. The location of points in the embedding corrsponds to the steady state of this system of springs.

#### Kernel PCA (kPCA)

Returning to the BMI example (17); what if we want to learn scores that best separate between individuals, but unlike PCA, are non-linear in the original features. Kernel PCA does just that, only that it restricts the possible scores to simple functions of the original variables. These functions are known as the *feature mapping*. The feature mappings resides in a function space called Reproducing Kernel Hilbert Space (RKHS), thus giving kPCA it’s name. By defining a *Kernel* one defines the class of feature mappings implied by the algorithm. The magic of kPCA, like other kernel methods, is that even if one chooses a kernel maps features, to an infinte dimensional space, the solution to the kPCA problem has a closed form solution. This implies that theoreticians may study the statisticla properties of kPCA, and solutions do not require solving optimization probelm in untractable function spaces.

#### Sparse PCA (sPCA)

sPCA is a type of PCA where the loadings are sparse. This means that PCs are linear combinations of a small number of variables. This makes sPCA easier to interpret. Note that the *varimax* rotation in factor-analysis (11.1.3.1) has a similar goal: create factors with the smallest number of contributing variables, so that they are easy to explain.

#### Sparse kernel PCA (skPCA)

A marriage between sPCA and kPCA: generate scores that are non linear transformations of a small number of variables, each.

#### Correspondence Analysis (CA)

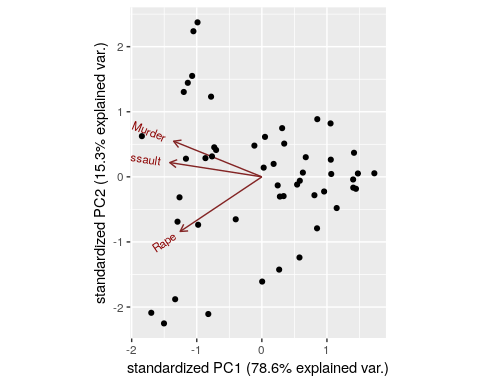
What if is not continuous, i.e., ? We could dummy-code , and then use plain PCA. A more principled view, when is categorical, is known as *Correspondence Analysis*.

### Dimensionality Reduction in R

#### PCA

We already saw the basics of PCA in 11.1.1. The fitting is done with the stats::prcomp function. The *bi-plot* is a useful way to visualize the output of PCA.

# library(devtools)  
# install\_github("vqv/ggbiplot")  
ggbiplot::ggbiplot(pca.1)

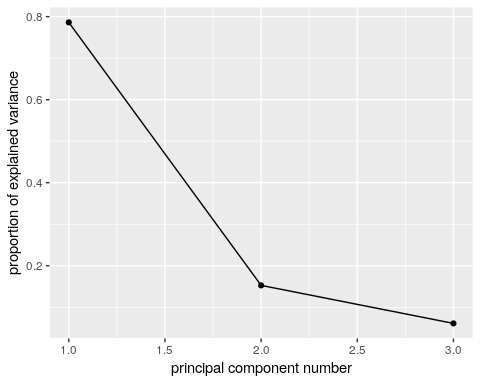


Things to note:

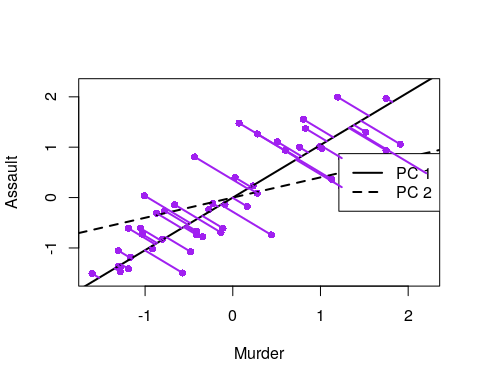
* We used the ggbiplot::ggbiplot function (available from github, but not from CRAN), because it has a nicer output than stats::biplot.
* The data is presented in the plane of PC1 and PC2.
* The bi-plot plots the loadings as arrows. The coordinates of the arrows belong to the weight of each of the original variables in each PC. For example, the x-value of each arrow is the loadings on the PC1. Since the weights of Murder, Assault, and Rape are almost the same, we conclude that PC1 captures the average crime rate in each state.

The *scree plot* depicts the quality of the approximation of as grows, i.e., as we allow increase the dimension of our new score. This is depicted using the proportion of variability in that is removed by each added PC. It is customary to choose as the first PC that has a relative low contribution to the approximation of . This is known as the “knee heuristic”.

ggbiplot::ggscreeplot(pca.1)



The scree plot suggests a PC1 alone captures about 0.8 of the variability in crime levels. The next plot, is the classical class-room introduction to PCA. It shows that states are indeed arranged along a single line in the “Assault-Murder” plane. This line is PC1.



More implementations of PCA:

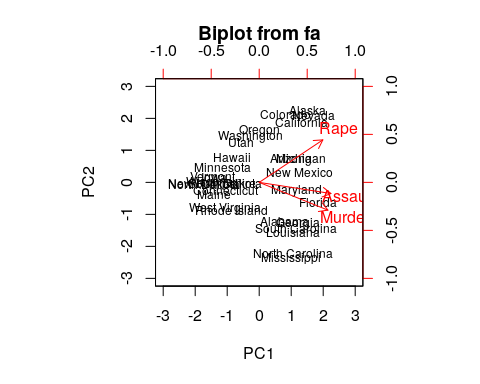
# FAST solutions:  
gmodels::fast.prcomp()  
  
# More detail in output:  
FactoMineR::PCA()  
  
# For flexibility in algorithms and visualization:  
ade4::dudi.pca()  
  
# Another one...  
amap::acp()

#### FA

fa.1 <- psych::principal(USArrests.1, nfactors = 2, rotate = "none")  
fa.1

## Principal Components Analysis  
## Call: psych::principal(r = USArrests.1, nfactors = 2, rotate = "none")  
## Standardized loadings (pattern matrix) based upon correlation matrix  
## PC1 PC2 h2 u2 com  
## Murder 0.89 -0.36 0.93 0.0688 1.3  
## Assault 0.93 -0.14 0.89 0.1072 1.0  
## Rape 0.83 0.55 0.99 0.0073 1.7  
##   
## PC1 PC2  
## SS loadings 2.36 0.46  
## Proportion Var 0.79 0.15  
## Cumulative Var 0.79 0.94  
## Proportion Explained 0.84 0.16  
## Cumulative Proportion 0.84 1.00  
##   
## Mean item complexity = 1.4  
## Test of the hypothesis that 2 components are sufficient.  
##   
## The root mean square of the residuals (RMSR) is 0.05   
## with the empirical chi square 0.87 with prob < NA   
##   
## Fit based upon off diagonal values = 0.99

biplot(fa.1, labels = rownames(USArrests.1))



Numeric comparison with PCA:

fa.1$loadings

##   
## Loadings:  
## PC1 PC2   
## Murder 0.895 -0.361  
## Assault 0.934 -0.145  
## Rape 0.828 0.554  
##   
## PC1 PC2  
## SS loadings 2.359 0.458  
## Proportion Var 0.786 0.153  
## Cumulative Var 0.786 0.939

pca.1$rotation

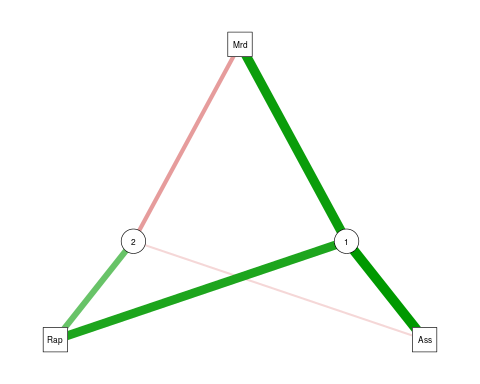
## PC1 PC2 PC3  
## Murder -0.5826006 0.5339532 -0.6127565  
## Assault -0.6079818 0.2140236 0.7645600  
## Rape -0.5393836 -0.8179779 -0.1999436

Things to note:

* We perform FA with the psych::principal function. The Principal Component Analysis title is due to the fact that FA without rotations, is equivalent to PCA.
* The first factor (fa.1$loadings) has different weights than the first PC (pca.1$rotation) because they have different normalizations. They have the same interpretation however: all weights of the first component are simiar, suggesting it merely captures the average crime rate.

Graphical model fans will like the following plot, where the contribution of each variable to each factor is encoded in the width of the arrow.

qgraph::qgraph(fa.1$loadings)



Let’s add a rotation (Varimax), and note that the rotation has indeed changed the loadings of the variables, thus the interpretation of the factors.

fa.2 <- psych::principal(USArrests.1, nfactors = 2, rotate = "varimax")  
  
fa.2$loadings

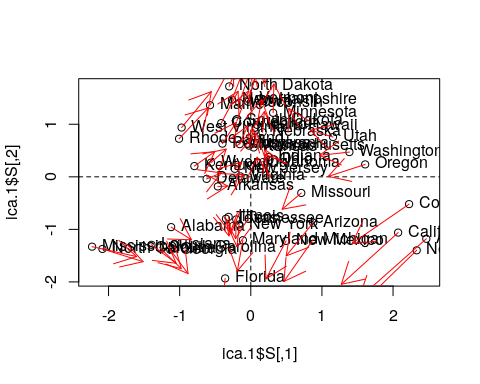
##   
## Loadings:  
## RC1 RC2   
## Murder 0.930 0.257  
## Assault 0.829 0.453  
## Rape 0.321 0.943  
##   
## RC1 RC2  
## SS loadings 1.656 1.160  
## Proportion Var 0.552 0.387  
## Cumulative Var 0.552 0.939

Things to note:

* FA with a rotation is no longer equivalent to PCA.
* The rotated factors are now called *rotated componentes*, and reported in RC1 and RC2.

#### ICA

ica.1 <- fastICA::fastICA(USArrests.1, n.com=2) # Also performs projection pursuit  
  
plot(ica.1$S)  
abline(h=0, v=0, lty=2)  
text(ica.1$S, pos = 4, labels = rownames(USArrests.1))  
  
# Compare with PCA (first two PCs):  
arrows(x0 = ica.1$S[,1], y0 = ica.1$S[,2],   
 x1 = -pca.1$x[,2], y1 = pca.1$x[,1],   
 col='red', pch=19, cex=0.5)



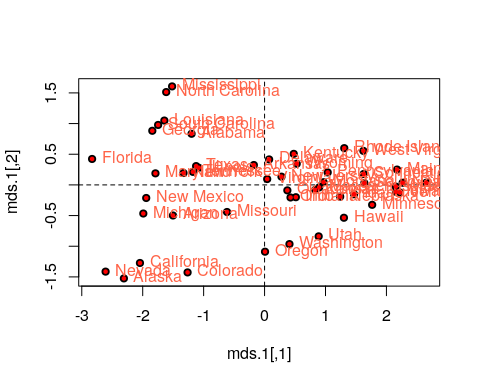
Things to note:

* We fit ICA with fastICA::fastICA.
* The ICA components, like any other rotated components, are different than the PCA components.
* The fastICA algorithm has a stochastic component. So the solution will be different at each re-run (making comparison to PCA harder).

#### MDS

Classical MDS compared to PCA.

# We first need a dissimarity matrix/graph:  
state.disimilarity <- dist(USArrests.1)  
  
mds.1 <- cmdscale(state.disimilarity)  
  
plot(mds.1, pch = 19)  
abline(h=0, v=0, lty=2)  
USArrests.2 <- USArrests[,1:2] %>% scale  
text(mds.1, pos = 4, labels = rownames(USArrests.2), col = 'tomato')  
  
# Compare with PCA (first two PCs):  
points(pca.1$x[,1:2], col='red', pch=19, cex=0.5)

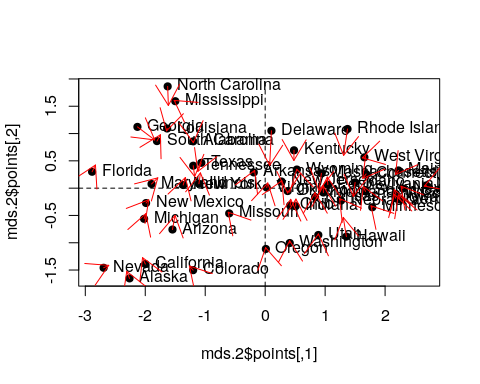


Things to note:

* We first compute a dissimilarity graph with stats::dist(). See cluster::daisy for a wider variety of dissimilarity measures.
* We learn the MDS embedding with stats::cmdscale.
* Embedding with the first two components of PCA is exactly the same as classical MDS with Euclidean distances.

Let’s try other strain functions for MDS, like Sammon’s stress, and compare it with PCA.

mds.2 <- MASS::sammon(state.disimilarity, trace = FALSE)  
plot(mds.2$points, pch = 19)  
abline(h=0, v=0, lty=2)  
text(mds.2$points, pos = 4, labels = rownames(USArrests.2))  
  
# Compare with PCA (first two PCs):  
arrows(  
 x0 = mds.2$points[,1], y0 = mds.2$points[,2],   
 x1 = pca.1$x[,1], y1 = pca.1$x[,2],   
 col='red', pch=19, cex=0.5)



Things to note:

* MASS::sammon does the embedding.
* Sammon stress is different than PCA.

#### t-SNE

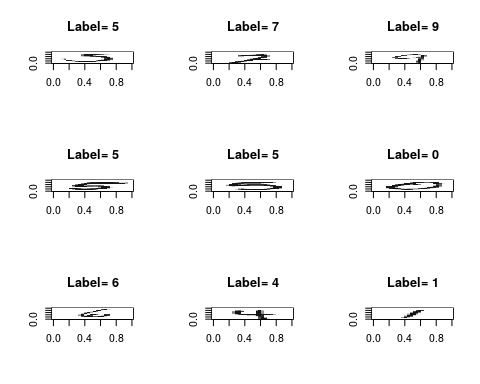
For a native R implementation: [tsne package](https://cran.r-project.org/web/packages/tsne/). For an R wrapper for C libraries: [Rtsne package](https://github.com/jkrijthe/Rtsne).

The [MNIST](http://yann.lecun.com/exdb/mnist/) image bank of hand-written images has its own data format. The import process is adapted from [David Dalpiaz](https://gist.github.com/daviddalpiaz/ae62ae5ccd0bada4b9acd6dbc9008706):

show\_digit <- function(arr784, col = gray(12:1 / 12), ...) {  
 image(matrix(as.matrix(arr784[-785]), nrow = 28)[, 28:1], col = col, ...)  
}  
  
# load image files  
load\_image\_file <- function(filename) {  
 ret <- list()  
 f <- file(filename, 'rb')  
 readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 n <- readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 nrow <- readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 ncol <- readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 x <- readBin(f, 'integer', n = n \* nrow \* ncol, size = 1, signed = FALSE)  
 close(f)  
 data.frame(matrix(x, ncol = nrow \* ncol, byrow = TRUE))  
}  
  
# load label files  
load\_label\_file <- function(filename) {  
 f <- file(filename, 'rb')  
 readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 n <- readBin(f, 'integer', n = 1, size = 4, endian = 'big')  
 y <- readBin(f, 'integer', n = n, size = 1, signed = FALSE)  
 close(f)  
 y  
}  
  
# load images  
train <- load\_image\_file("data/train-images-idx3-ubyte")  
test <- load\_image\_file("data/t10k-images-idx3-ubyte")  
  
# load labels  
train$y = as.factor(load\_label\_file("data/train-labels-idx1-ubyte"))  
test$y = as.factor(load\_label\_file("data/t10k-labels-idx1-ubyte"))

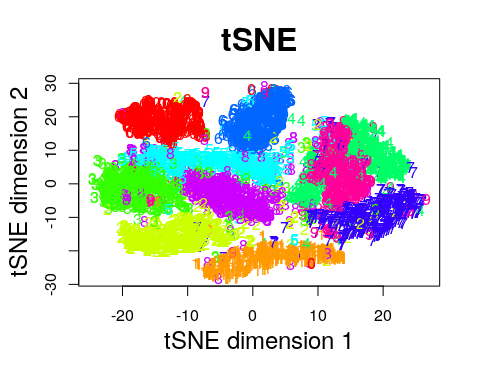
Inspect some digits:

par(mfrow=c(3,3))  
ind <- sample(1:nrow(train),9)  
for(i in 1:9){  
 show\_digit(train[ind[i],], main=paste('Label= ',train$y[ind[i]], sep='')) }



The analysis is adapted from [Shruti Marwaha](https://rpubs.com/marwahsi/tnse).

numTrain <- 5e3 # Subset data for speed  
rows <- sample(1:nrow(train), numTrain)  
train.sub <- train[rows, -which(names(train)=='y')] %>% as.matrix  
train.sub.labs <- train[rows, which(names(train)=='y')]  
  
tsne <- Rtsne::Rtsne(train.sub, dims = 2, perplexity=30, verbose=FALSE, max\_iter = 500)  
  
colors <- rainbow(length(unique(train.sub.labs)))  
names(colors) <- unique(train.sub.labs)  
par(mgp=c(2.5,1,0))  
par(mfrow=c(1,1))  
plot(tsne$Y, t='n',   
 main="tSNE",   
 xlab="tSNE dimension 1",   
 ylab="tSNE dimension 2",   
 "cex.main"=2,   
 "cex.lab"=1.5)  
text(tsne$Y, labels=train.sub.labs, col=colors[train.sub.labs])



#### Force Embedding

I am unaware of an R implementation of force-embedding. Maybe because of the interactive nature of the algorithm, that is not suited for R. Force embedding is much more natural to interactive GUIs. Here is a link for a fun [javascript implementation](http://bl.ocks.org/eesur/be2abfb3155a38be4de4).

#### Sparse PCA

# Compute similarity graph  
state.similarity <- MASS::cov.rob(USArrests.1)$cov  
  
spca1 <- elasticnet::spca(state.similarity, K=2, type="Gram", sparse="penalty", trace=FALSE, para=c(0.06,0.16))  
spca1$loadings

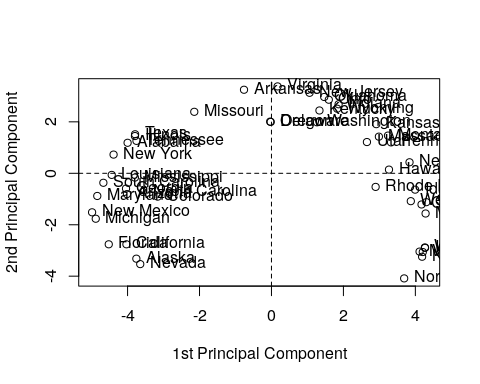
## PC1 PC2  
## Murder -0.74771432 0  
## Assault -0.66162752 0  
## Rape -0.05632342 -1

Things to note:

* I used the elasticnet::spca function.
* Is the solutions sparse? Yes! PC2 depends on a single variable only: Murder.

#### Kernel PCA

library(kernlab)  
kpc <- kpca(~.,data=as.data.frame(USArrests.1), kernel="rbfdot", kpar=list(sigma=0.2), features=2)  
  
plot(rotated(kpc),  
 xlab="1st Principal Component",  
 ylab="2nd Principal Component")  
  
abline(h=0, v=0, lty=2)  
text(rotated(kpc), pos = 4, labels = rownames(USArrests.2))



Things to note:

* We used kernlab::kpca for kPCA.
* rotated projects the data on its principal components (the above “scores”).
* See ?'kpca-class' or ?rotated for help on available utility functions.
* kernel= governs the class of feature mappings.
* kpar=list(sigma=0.2) provides parameters specific to each type of kernel. See ?kpca.
* features=2 is the number of principal components (scores) to learn.
* You may notice the “Horseshoe” pattern of the kPCA embedding, a.k.a. “Croissants”, or the *Guttman Effect*. The horseshoe is known phenomenon in low dimensional visualizations. See [J. De Leeuw’s online paper](https://rpubs.com/deleeuw/133786) for more details.

#### Multiple Correspondence Analysis (MCA)

See Izenman ([2008](#ref-izenman2008modern)).

## Clustering

Example 22: Consider the tagging of your friends’ pictures on Facebook. If you tagged some pictures, Facebook may try to use a supervised approach to automatically label photos. If you never tagged pictures, a supervised approach is impossible. It is still possible, however, to group simiar pictures together.

Example 23: Consider the problem of spam detection. It would be nice if each user could label several thousands emails, to apply a supervised learning approach to spam detection. This is an unrealistic demand, so a *pre-clustering* stage is useful: the user only needs to label a couple dozens of (hopefully homogenous) clusters, before solving the supervised learning problem.

In clustering problems, we seek to group observations that are similar.

There are many motivations for clustering:

1. **Understanding**: The most common use of clustering is probably as a an exploratory step, to identify homogeneous groups in the data[[25]](#footnote-486).
2. **Dimensionality reduction**: Clustering may be seen as a method for dimensionality reduction. Unlike the approaches in the Dimensionality Reduction Section 11.1, it does not compress **variables** but rather **observations**. Each group of homogeneous observations may then be represented as a single *prototypical observation* of the group.
3. **Pre-Labelling**: Clustering may be performed as a pre-processing step for supervised learning, when labeling all the samples is impossible due to “budget” constraints, like in Example 23. This is sometimes known as *pre-clustering*.

Clustering, like dimensionality reduction, may rely on some latent variable generative model, or on purely algorithmic approaches.

### Latent Variable Generative Approaches

#### Finite Mixture

Example 24: Consider the distribution of heights. Heights have a nice bell shaped distribution within each gender. If genders have not been recorded, heights will be distributed like a *mixture* of males and females. The gender in this example, is a *latent* variable taking levels: male and female.

A *finite mixture* is the marginal distribution of distinct classes, when the class variable is *latent*. This is useful for clustering: If we know the distribution of the sub-populations being mixed, we may simply cluster each data point to the most likely sub-group. Learning how is each sub-population disctirubted, when no class labels are available is no easy task, but it is possible. For instance, by means of maximum likelihood.

### Purely Algorithmic Approaches

#### K-Means

The *K-means* algorithm is possibly the most popular clustering algorithm. The goal behind K-means clustering is finding a representative point for each of K clusters, and assign each data point to one of these clusters. As each cluster has a representative point, this is also known as a *prototype method*. The clusters are defined so that they minimize the average Euclidean distance between all points to the center of the cluster.

In K-means, the clusters are first defined, and then similarities computed. This is thus a *top-down* method.

K-means clustering requires the raw features as inputs, and not only a similarity graph, . This is evident when examining the algorithm below.

The k-means algorithm works as follows:

1. Choose the number of clusters .
2. Arbitrarily assign points to clusters.
3. While clusters keep changing:
   1. Compute the cluster centers as the average of their points.
   2. Assign each point to its closest cluster center (in Euclidean distance).
4. Return cluster assignments and means.

Remark. If trained as a statistician, you may wonder- what population quantity is K-means actually estimating? The estimand of K-means is known as the *K principal points*. Principal points are points which are *self consistent*, i.e., they are the mean of their neighbourhood.

#### K-Means++

*K-means++* is a fast version of K-means thanks to a smart initialization.

#### K-Medoids

If a Euclidean distance is inappropriate for a particular set of variables, or that robustness to corrupt observations is required, or that we wish to constrain the cluster centers to be actual observations, then the *K-Medoids* algorithm is an adaptation of K-means that allows this. It is also known under the name *partition around medoids* (PAM) clustering, suggesting \_its relation to *graph partitioning*: a very important and well-studied problem in computer sciences.

The k-medoids algorithm works as follows.

1. Given a dissimilarity graph, .
2. Choose the number of clusters .
3. Arbitrarily assign points to clusters.
4. While clusters keep changing:
   1. Within each cluster, set the center as the data point that minimizes the sum of distances to other points in the cluster.
   2. Assign each point to its closest cluster center.
5. Return Cluster assignments and centers.

Remark. If trained as a statistician, you may wonder- what population quantity is K-medoids actually estimating? The estimand of K-medoids is the median of their neighbourhood. A delicate matter is that quantiles are not easy to define for **multivariate** variables so that the “multivaraitre median”, may be a more subtle quantity than you may think. See Small ([1990](#ref-small1990survey)).

#### Hirarchial Clustering

Hierarchical clustering algorithms take dissimilarity graphs as inputs. Hierarchical clustering is a class of greedy *graph-partitioning* algorithms. Being hierarchical by design, they have the attractive property that the evolution of the clustering can be presented with a *dendogram*, i.e., a tree plot. Another advantage of these methods is that they do not require an a-priori choice of the number of cluster ().

Two main sub-classes of algorithms are *agglomerative*, and *divisive*.

*Agglomerative clustering* algorithms are **bottom-up** algorithm which build clusters by joining smaller clusters. To decide which clusters are joined at each iteration some measure of distance between clusters is required:

* **Single Linkage**: Cluster distance is defined by the distance between the two **closest** members.
* **Complete Linkage**: Cluster distance is defined by the distance between the two **farthest** members.
* **Group Average**: Cluster distance is defined by the **average** distance between members.
* **Group Median**: Like Group Average, only using the median.

*Divisive clustering* algorithms are **top-down** algorithm which build clusters by splitting larger clusters.

### Clustering in R

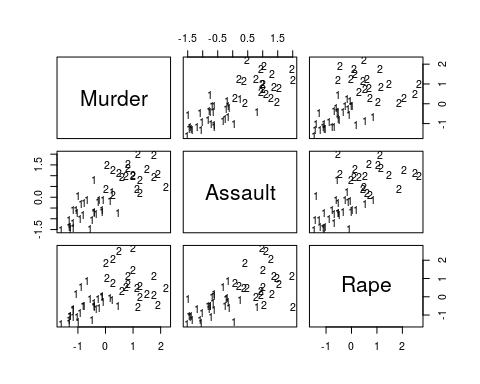
#### K-Means

The following code is an adaptation from [David Hitchcock](http://people.stat.sc.edu/Hitchcock/chapter6_R_examples.txt).

k <- 2  
kmeans.1 <- stats::kmeans(USArrests.1, centers = k)  
head(kmeans.1$cluster) # cluster asignments

## Alabama Alaska Arizona Arkansas California Colorado   
## 2 2 2 1 2 2

pairs(USArrests.1, panel=function(x,y) text(x,y,kmeans.1$cluster))



Things to note:

* The stats::kmeans function does the clustering.
* The cluster assignment is given in the cluster element of the stats::kmeans output.
* The visual inspection confirms that similar states have been assigned to the same cluster.

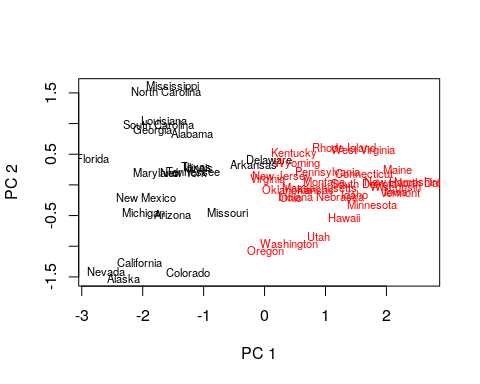
#### K-Medoids

Start by growing a distance graph with dist and then partition using pam.

state.disimilarity <- dist(USArrests.1)  
kmed.1 <- cluster::pam(x= state.disimilarity, k=2)  
head(kmed.1$clustering)

## Alabama Alaska Arizona Arkansas California Colorado   
## 1 1 1 1 1 1

plot(pca.1$x[,1], pca.1$x[,2], xlab="PC 1", ylab="PC 2", type ='n', lwd=2)  
text(pca.1$x[,1], pca.1$x[,2], labels=rownames(USArrests.1), cex=0.7, lwd=2, col=kmed.1$cluster)



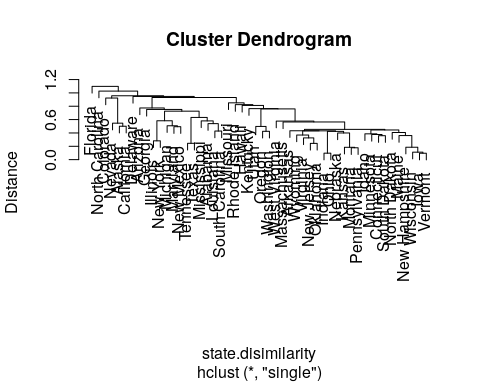
Things to note:

* K-medoids starts with the computation of a dissimilarity graph, done by the dist function.
* The clustering is done by the cluster::pam function.
* Inspecting the output confirms that similar states have been assigned to the same cluster.
* Many other similarity measures can be found in proxy::dist().
* See cluster::clara() for a big-data implementation of PAM.

#### Hirarchial Clustering

We start with agglomerative clustering with single-linkage.

hirar.1 <- hclust(state.disimilarity, method='single')  
plot(hirar.1, labels=rownames(USArrests.1), ylab="Distance")

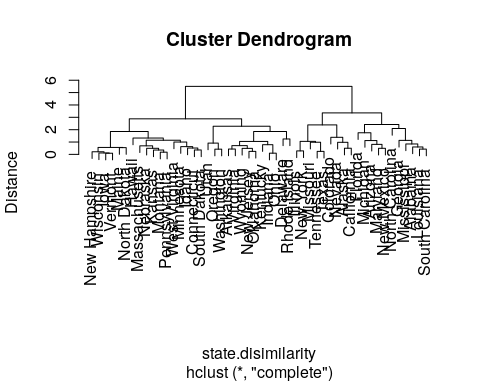


Things to note:

* The clustering is done with the hclust function.
* We choose the single-linkage distance using the method='single' argument.
* We did not need to a-priori specify the number of clusters, , since all the possible ’s are included in the output tree.
* The plot function has a particular method for hclust class objects, and plots them as dendograms.

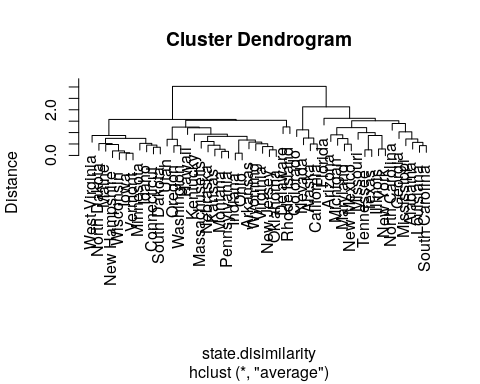
We try other types of linkages, to verify that the indeed affect the clustering. Starting with complete linkage.

hirar.2 <- hclust(state.disimilarity, method='complete')  
plot(hirar.2, labels=rownames(USArrests.1), ylab="Distance")



Now with average linkage.

hirar.3 <- hclust(state.disimilarity, method='average')  
plot(hirar.3, labels=rownames(USArrests.1), ylab="Distance")



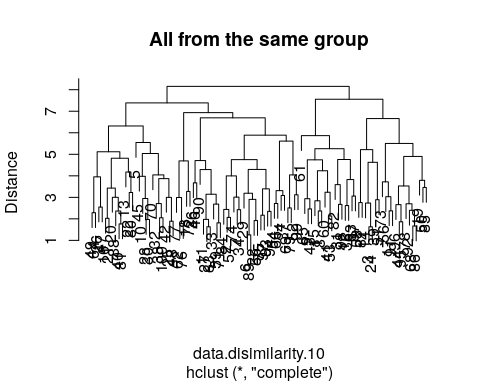
If we know how many clusters we want, we can use stats::cuttree to get the class assignments.

cut.2.2 <- cutree(hirar.2, k=2)  
head(cut.2.2)

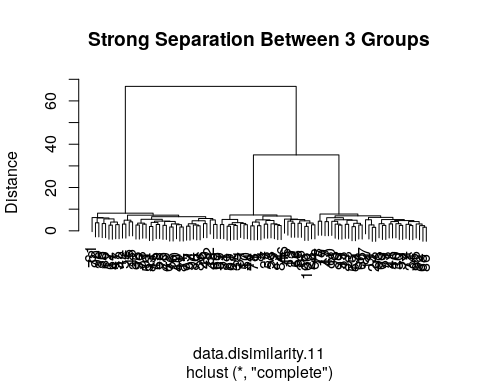
## Alabama Alaska Arizona Arkansas California Colorado   
## 1 1 1 2 1 1

How to choose the number of clusters? Just like the Scree Plot above, we can use a “knee heuristic”. Because the length of a tree’s branch is proportional to distances, long branches imply inhomogenous groups, while short branches imply homogeneous groups. Here is a little simulation to demonstrate this:

n.groups <- 3 # set the number of groups  
data.p <- 10 # set the dimension of the data  
data.n <- 100 # set the number of samples  
  
# data with no separation between groups  
the.data.10 <- mvtnorm::rmvnorm(n = data.n, mean = rep(0,data.p))   
data.disimilarity.10 <- dist(the.data.10)  
hirar.10 <- hclust(data.disimilarity.10, method = "complete")  
plot(hirar.10, ylab="Distance", main='All from the same group')



# data with strong separation between groups  
the.data.11 <-the.data.10 +sample(c(0,10,20), data.n, replace=TRUE) # Shift each group   
data.disimilarity.11 <- dist(the.data.11)  
hirar.11 <- hclust(data.disimilarity.11, method = "complete")  
plot(hirar.11, ylab="Distance", main=paste('Strong Separation Between',n.groups, 'Groups'))



## Bibliographic Notes

An excellent reference on multivariate analysis (exploratory and inference) is Izenman ([2008](#ref-izenman2008modern)). For some theory of PCA see my [Dimensionality Reduction Class Notes](https://github.com/johnros/dim_reduce/blob/master/dim_reduce.pdf) and references therein. For a SUPERB, interactive, visual demonstration of dimensionality reduction, see [Christopher Olah’s](http://colah.github.io/posts/2014-10-Visualizing-MNIST/) blog. For t-SNE see the creator’s site: [Laurens van der Maaten](https://lvdmaaten.github.io/tsne/). For an excellent book on kernel methods (RKHS) see Shawe-Taylor and Cristianini ([2004](#ref-shawe2004kernel)). For more on everything, see Friedman, Hastie, and Tibshirani ([2001](#ref-friedman2001elements)). For a softer introduction (to everything), see James et al. ([2013](#ref-james2013introduction)).

## Practice Yourself

1. Generate data from multivariate Gaussian data with mvtnorm::rmvnorm(). Clearly this data has no structure at all: it is a -dimensional shapeless cloud of points.
   1. Now try various dimensionality reduction algorithms such as PCA, MDS, kPCA, sPCA. How does the sphere map to the plane? How does the mapping depend on ? And on ?
   2. Map the data to a -dimensional unit sphere by dividing each observation with its norm: map2sphere <- function(x) x/sqrt(sum(x^2)). Repeat the previous embeddings. Does this structureless data embeds itself with structure?
   3. Introduce artificial “structure” in the data and repeat the previous exercise. Use the Factor Analysis generative model in Eq.((??)) to generate dimensional data along a one-dimensional line. Can you see that observations arrange themselves along a single line in after your plane embedding?
2. Read about the Iris dataset using ?iris. “Forget” the Species column to make the problem unsupervised.
   1. Make pairs of scatter plots. Can you identify the clusters in the data?
   2. Perform K-means with centers=3. To extract the clustering results (cluster of each instance) use kmeans$clusters. Now recall the Species column to verify your clustering.
   3. Perform hierarchical clustering with hclust, method=”single” and method=”average”.Extract the clustering results with cutree. Compare the accuracy of the two linkage methods.
   4. Perform PCA on the data with prcomp function.
   5. Print the Rotation matrix.
   6. Print the PCA’s vectors with pca$x. These vectors are the new values for each instance in the dataset after the rotation.
   7. Let’s look at the first component (PC1) with plot(pca$x[,1]) (i.e reduce the dimensionality from 4 to 1 features). Can you identify visually the three clusters (species)?
   8. Determine the color of the points to be the truth species with col=iris$Species.

See DataCap’s [Unsupervised Learning in R](https://www.datacamp.com/courses/unsupervised-learning-in-r), [Cluster Analysis in R](https://www.datacamp.com/courses/cluster-analysis-in-r), [Dimensionality Reduction in R](https://www.datacamp.com/courses/dimensionality-reduction-in-r), and [Advanced Dimensionality Reduction in R](https://www.datacamp.com/courses/advanced-dimensionality-reduction-in-r) for more self practice.

# Plotting

Whether you are doing EDA, or preparing your results for publication, you need plots. R has many plotting mechanisms, allowing the user a tremendous amount of flexibility, while abstracting away a lot of the tedious details. To be concrete, many of the plots in R are simply impossible to produce with Excel, SPSS, or SAS, and would take a tremendous amount of work to produce with Python, Java and lower level programming languages.

In this text, we will focus on two plotting packages. The basic **graphics** package, distributed with the base R distribution, and the **ggplot2** package.

Before going into the details of the plotting packages, we start with some philosophy. The **graphics** package originates from the mainframe days. Computers had no graphical interface, and the output of the plot was immediately sent to a printer. Once a plot has been produced with the **graphics** package, just like a printed output, it cannot be queried nor changed, except for further additions.

The philosophy of R is that **everyting is an object**. The **graphics** package does not adhere to this philosophy, and indeed it was soon augmented with the **grid** package (R Core Team [2016](#ref-Rlanguage)), that treats plots as objects. **grid** is a low level graphics interface, and users may be more familiar with the **lattice** package built upon it (Sarkar [2008](#ref-lattice)).

**lattice** is very powerful, but soon enough, it was overtaken in popularity by the **ggplot2** package (Wickham [2009](#ref-ggplot2)). **ggplot2** was the PhD project of [Hadley Wickham](http://hadley.nz/), a name to remember… Two fundamental ideas underlay **ggplot2**: (i) everything is an object, and (ii), plots can be described by a simple grammar, i.e., a language to describe the building blocks of the plot. The grammar in **ggplot2** are is the one stated by Wilkinson ([2006](#ref-wilkinson2006grammar)). The objects and grammar of **ggplot2** have later evolved to allow more complicated plotting and in particular, interactive plotting.

Interactive plotting is a very important feature for EDA, and reporting. The major leap in interactive plotting was made possible by the advancement of web technologies, such as JavaScript and [D3.JS](https://en.wikipedia.org/wiki/D3.js). Why is this? Because an interactive plot, or report, can be seen as a web-site. Building upon the capabilities of JavaScript and your web browser to provide the interactivity, greatly facilitates the development of such plots, as the programmer can rely on the web-browsers capabilities for interactivity.

## The graphics System

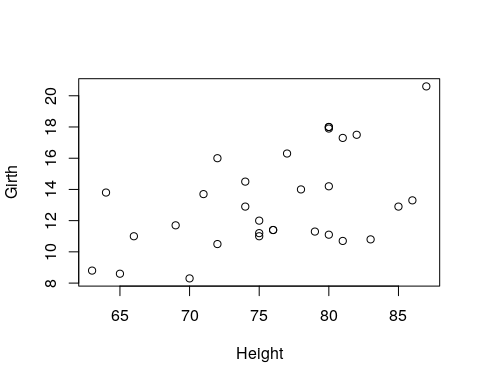
The R code from the Basics Chapter 3 is a demonstration of the **graphics** package and plotting system. We make a quick review of the basics.

### Using Existing Plotting Functions

#### Scatter Plot

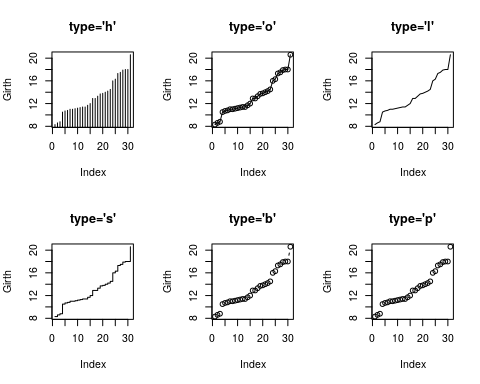
A simple scatter plot.

attach(trees)  
plot(Girth ~ Height)



Various types of plots.

par.old <- par(no.readonly = TRUE)  
par(mfrow=c(2,3))  
plot(Girth, type='h', main="type='h'")   
plot(Girth, type='o', main="type='o'")   
plot(Girth, type='l', main="type='l'")  
plot(Girth, type='s', main="type='s'")  
plot(Girth, type='b', main="type='b'")  
plot(Girth, type='p', main="type='p'")



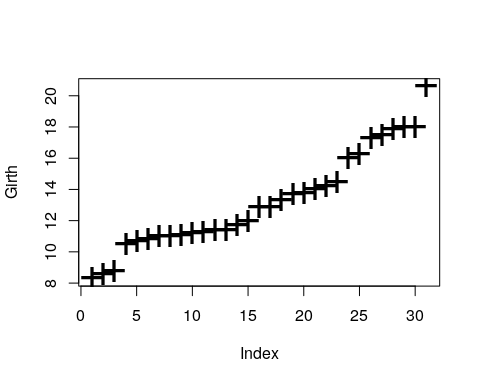
par(par.old)

Things to note:

* The par command controls the plotting parameters. mfrow=c(2,3) is used to produce a matrix of plots with 2 rows and 3 columns.
* The par.old object saves the original plotting setting. It is restored after plotting using par(par.old).
* The type argument controls the type of plot.
* The main argument controls the title.
* See ?plot and ?par for more options.

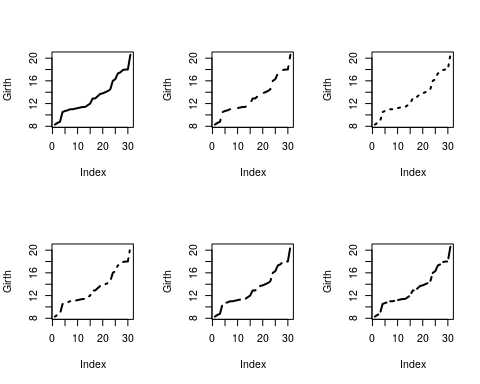
Control the plotting characters with the pch argument, and size with the cex argument.

plot(Girth, pch='+', cex=3)



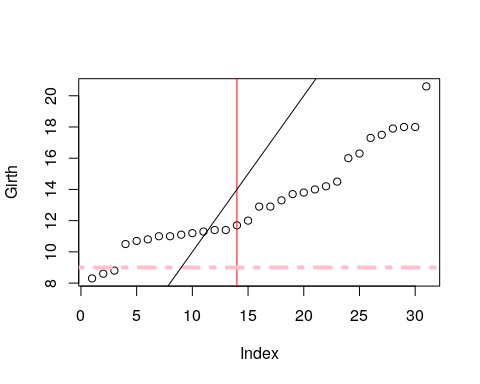
Control the line’s type with lty argument, and width with lwd.

par(mfrow=c(2,3))  
plot(Girth, type='l', lty=1, lwd=2)  
plot(Girth, type='l', lty=2, lwd=2)  
plot(Girth, type='l', lty=3, lwd=2)  
plot(Girth, type='l', lty=4, lwd=2)  
plot(Girth, type='l', lty=5, lwd=2)  
plot(Girth, type='l', lty=6, lwd=2)

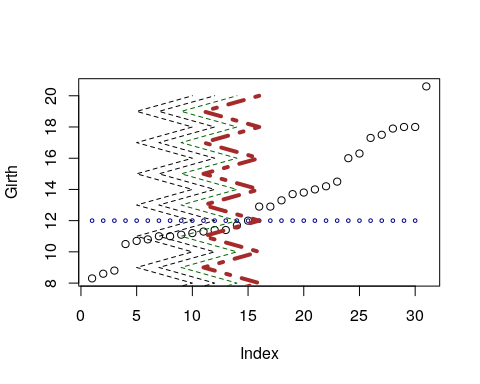


Add line by slope and intercept with abline.

plot(Girth)  
abline(v=14, col='red') # vertical line at 14.  
abline(h=9, lty=4,lwd=4, col='pink') # horizontal line at 9.  
abline(a = 0, b=1) # linear line with intercept a=0, and slope b=1.



plot(Girth)  
points(x=1:30, y=rep(12,30), cex=0.5, col='darkblue')  
lines(x=rep(c(5,10), 7), y=7:20, lty=2 )  
lines(x=rep(c(5,10), 7)+2, y=7:20, lty=2 )  
lines(x=rep(c(5,10), 7)+4, y=7:20, lty=2 , col='darkgreen')  
lines(x=rep(c(5,10), 7)+6, y=7:20, lty=4 , col='brown', lwd=4)

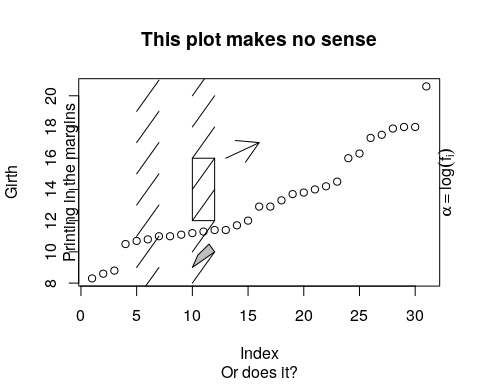


Things to note:

* points adds points on an existing plot.
* lines adds lines on an existing plot.
* col controls the color of the element. It takes names or numbers as argument.
* cex controls the scale of the element. Defaults to cex=1.

Add other elements.

plot(Girth)  
segments(x0=rep(c(5,10), 7), y0=7:20, x1=rep(c(5,10), 7)+2, y1=(7:20)+2 ) # line segments  
arrows(x0=13,y0=16,x1=16,y1=17) # arrows  
rect(xleft=10, ybottom=12, xright=12, ytop=16) # rectangle  
polygon(x=c(10,11,12,11.5,10.5), y=c(9,9.5,10,10.5,9.8), col='grey') # polygon  
title(main='This plot makes no sense', sub='Or does it?')   
mtext('Printing in the margins', side=2) # math text  
mtext(expression(alpha==log(f[i])), side=4)

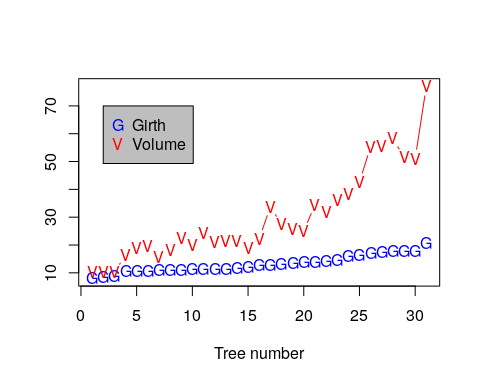


Things to note:

* The following functions add the elements they are named after: segments, arrows, rect, polygon, title.
* mtext adds mathematical text, which needs to be wrapped in expression(). For more information for mathematical annotation see ?plotmath.

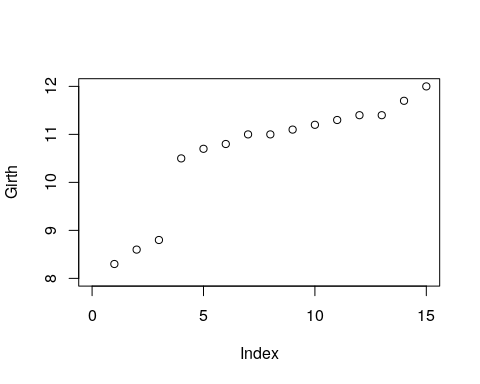
Add a legend.

plot(Girth, pch='G',ylim=c(8,77), xlab='Tree number', ylab='', type='b', col='blue')  
points(Volume, pch='V', type='b', col='red')  
legend(x=2, y=70, legend=c('Girth', 'Volume'), pch=c('G','V'), col=c('blue','red'), bg='grey')



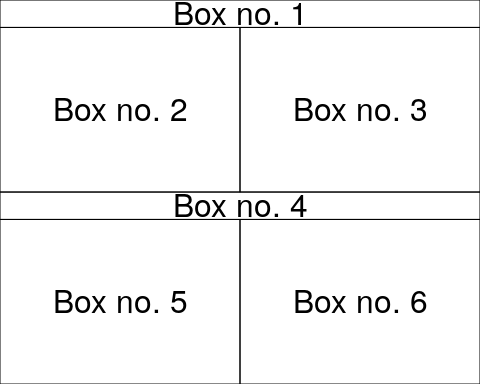
Adjusting Axes with xlim and ylim.

plot(Girth, xlim=c(0,15), ylim=c(8,12))



Use layout for complicated plot layouts.

A<-matrix(c(1,1,2,3,4,4,5,6), byrow=TRUE, ncol=2)  
layout(A,heights=c(1/14,6/14,1/14,6/14))  
  
oma.saved <- par("oma")  
par(oma = rep.int(0, 4))  
par(oma = oma.saved)  
o.par <- par(mar = rep.int(0, 4))  
for (i in seq\_len(6)) {  
 plot.new()  
 box()  
 text(0.5, 0.5, paste('Box no.',i), cex=3)  
}



Always detach.

detach(trees)

### Exporting a Plot

The pipeline for exporting graphics is similar to the export of data. Instead of the write.table or save functions, we will use the pdf, tiff, png, functions. Depending on the type of desired output.

Check and set the working directory.

getwd()  
setwd("/tmp/")

Export tiff.

tiff(filename='graphicExample.tiff')  
plot(rnorm(100))  
dev.off()

Things to note:

* The tiff function tells R to open a .tiff file, and write the output of a plot.
* Only a single (the last) plot is saved.
* dev.off to close the tiff device, and return the plotting to the R console (or RStudio).

If you want to produce several plots, you can use a counter in the file’s name. The counter uses the [printf](https://en.wikipedia.org/wiki/Printf_format_string) format string.

tiff(filename='graphicExample%d.tiff') #Creates a sequence of files  
plot(rnorm(100))  
boxplot(rnorm(100))  
hist(rnorm(100))  
dev.off()

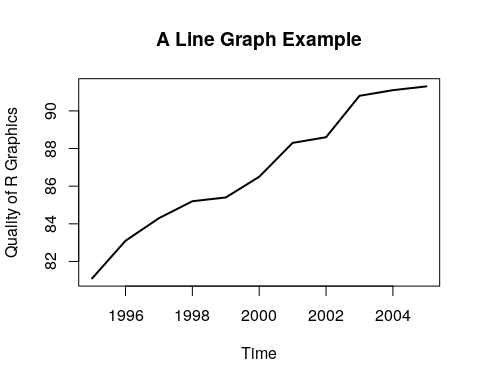
To see the list of all open devices use dev.list(). To close **all** device, (not only the last one), use graphics.off().

See ?pdf and ?jpeg for more info.

### Fancy graphics Examples

#### Line Graph

x = 1995:2005  
y = c(81.1, 83.1, 84.3, 85.2, 85.4, 86.5, 88.3, 88.6, 90.8, 91.1, 91.3)  
plot.new()  
plot.window(xlim = range(x), ylim = range(y))  
abline(h = -4:4, v = -4:4, col = "lightgrey")  
lines(x, y, lwd = 2)  
title(main = "A Line Graph Example",  
 xlab = "Time",  
 ylab = "Quality of R Graphics")  
axis(1)  
axis(2)  
box()

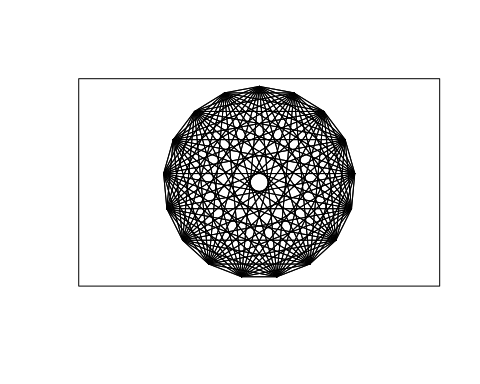


Things to note:

* plot.new creates a new, empty, plotting device.
* plot.window determines the limits of the plotting region.
* axis adds the axes, and box the framing box.
* The rest of the elements, you already know.

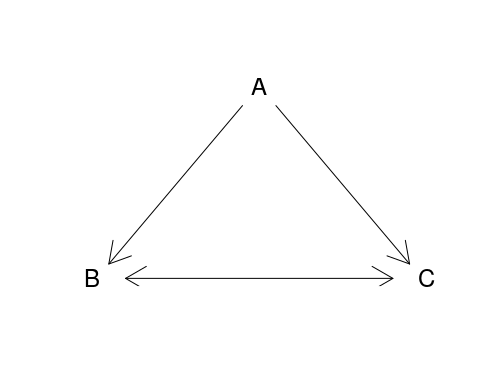
#### Rosette

n = 17  
theta = seq(0, 2 \* pi, length = n + 1)[1:n]  
x = sin(theta)  
y = cos(theta)  
v1 = rep(1:n, n)  
v2 = rep(1:n, rep(n, n))  
plot.new()  
plot.window(xlim = c(-1, 1), ylim = c(-1, 1), asp = 1)  
segments(x[v1], y[v1], x[v2], y[v2])  
box()



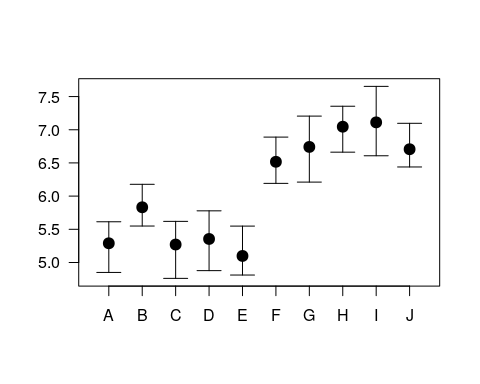
#### Arrows

plot.new()  
plot.window(xlim = c(0, 1), ylim = c(0, 1))  
arrows(.05, .075, .45, .9, code = 1)  
arrows(.55, .9, .95, .075, code = 2)  
arrows(.1, 0, .9, 0, code = 3)  
text(.5, 1, "A", cex = 1.5)  
text(0, 0, "B", cex = 1.5)  
text(1, 0, "C", cex = 1.5)



#### Arrows as error bars

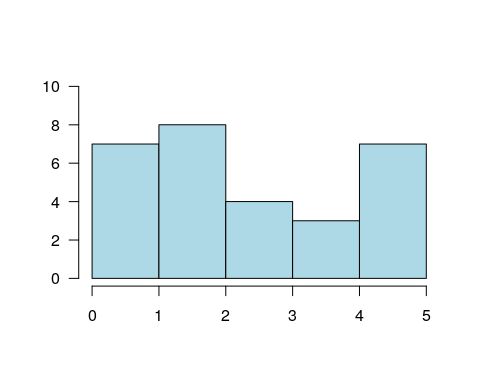
x = 1:10  
y = runif(10) + rep(c(5, 6.5), c(5, 5))  
yl = y - 0.25 - runif(10)/3  
yu = y + 0.25 + runif(10)/3  
plot.new()  
plot.window(xlim = c(0.5, 10.5), ylim = range(yl, yu))  
arrows(x, yl, x, yu, code = 3, angle = 90, length = .125)  
points(x, y, pch = 19, cex = 1.5)  
axis(1, at = 1:10, labels = LETTERS[1:10])  
axis(2, las = 1)  
box()



#### Histogram

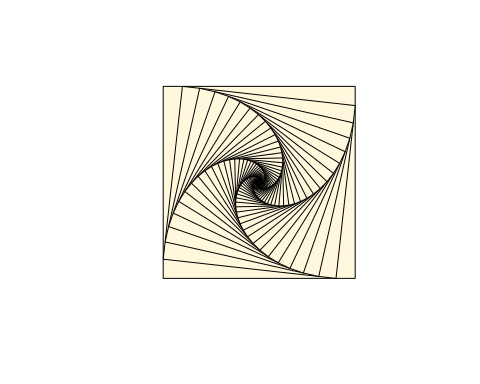
A histogram is nothing but a bunch of rectangle elements.

plot.new()  
plot.window(xlim = c(0, 5), ylim = c(0, 10))  
rect(0:4, 0, 1:5, c(7, 8, 4, 3), col = "lightblue")  
axis(1)  
axis(2, las = 1)



##### Spiral Squares

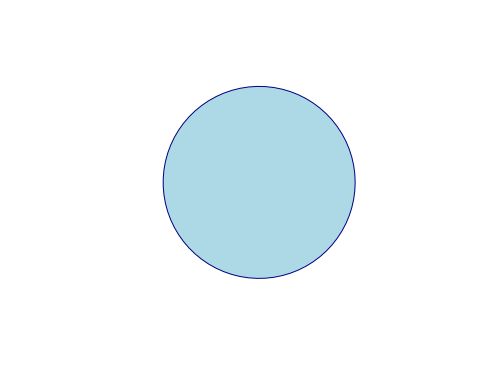
plot.new()  
plot.window(xlim = c(-1, 1), ylim = c(-1, 1), asp = 1)  
x = c(-1, 1, 1, -1)  
y = c( 1, 1, -1, -1)  
polygon(x, y, col = "cornsilk")  
vertex1 = c(1, 2, 3, 4)  
vertex2 = c(2, 3, 4, 1)  
for(i in 1:50) {  
 x = 0.9 \* x[vertex1] + 0.1 \* x[vertex2]  
 y = 0.9 \* y[vertex1] + 0.1 \* y[vertex2]  
 polygon(x, y, col = "cornsilk")  
}



#### Circles

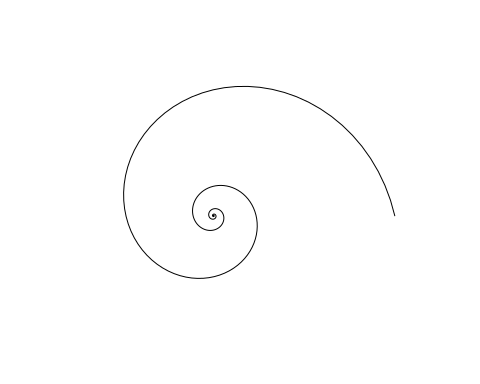
Circles are just dense polygons.

R = 1  
xc = 0  
yc = 0  
n = 72  
t = seq(0, 2 \* pi, length = n)[1:(n-1)]  
x = xc + R \* cos(t)  
y = yc + R \* sin(t)  
plot.new()  
plot.window(xlim = range(x), ylim = range(y), asp = 1)  
polygon(x, y, col = "lightblue", border = "navyblue")



#### Spiral

k = 5  
n = k \* 72  
theta = seq(0, k \* 2 \* pi, length = n)  
R = .98^(1:n - 1)  
x = R \* cos(theta)  
y = R \* sin(theta)  
plot.new()  
plot.window(xlim = range(x), ylim = range(y), asp = 1)  
lines(x, y)



## The ggplot2 System

The philosophy of **ggplot2** is very different from the **graphics** device. Recall, in **ggplot2**, a plot is a object. It can be queried, it can be changed, and among other things, it can be plotted.

**ggplot2** provides a convenience function for many plots: qplot. We take a non-typical approach by ignoring qplot, and presenting the fundamental building blocks. Once the building blocks have been understood, mastering qplot will be easy.

The following is taken from [UCLA’s idre](http://www.ats.ucla.edu/stat/r/seminars/ggplot2_intro/ggplot2_intro.htm).

A **ggplot2** object will have the following elements:

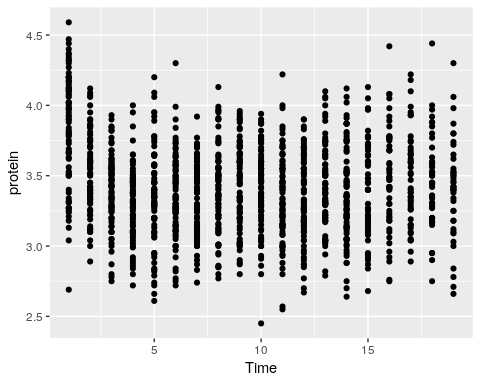
* **Data** the data frame holding the data to be plotted.
* **Aes** defines the mapping between variables to their visualization.
* **Geoms** are the objects/shapes you add as layers to your graph.
* **Stats** are statistical transformations when you are not plotting the raw data, such as the mean or confidence intervals.
* **Faceting** splits the data into subsets to create multiple variations of the same graph (paneling).

The nlme::Milk dataset has the protein level of various cows, at various times, with various diets.

library(nlme)  
data(Milk)  
head(Milk)

## Grouped Data: protein ~ Time | Cow  
## protein Time Cow Diet  
## 1 3.63 1 B01 barley  
## 2 3.57 2 B01 barley  
## 3 3.47 3 B01 barley  
## 4 3.65 4 B01 barley  
## 5 3.89 5 B01 barley  
## 6 3.73 6 B01 barley

library(ggplot2)  
ggplot(data = Milk, aes(x=Time, y=protein)) +  
 geom\_point()

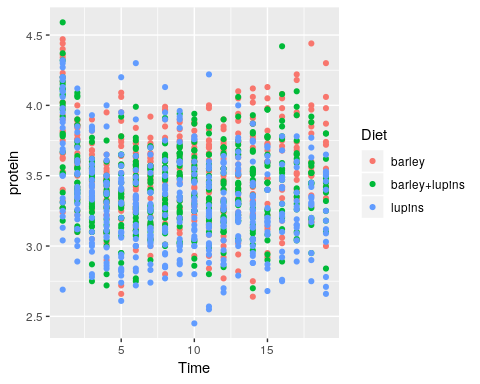


Things to note:

* The ggplot function is the constructor of the **ggplot2** object. If the object is not assigned, it is plotted.
* The aes argument tells R that the Time variable in the Milk data is the x axis, and protein is y.
* The geom\_point defines the **Geom**, i.e., it tells R to plot the points as they are (and not lines, histograms, etc.).
* The **ggplot2** object is build by compounding its various elements separated by the + operator.
* All the variables that we will need are assumed to be in the Milk data frame. This means that (a) the data needs to be a data frame (not a matrix for instance), and (b) we will not be able to use variables that are not in the Milk data frame.

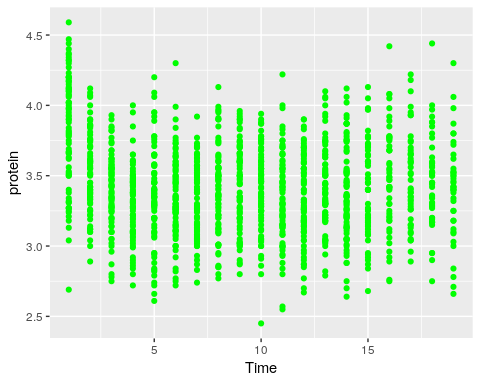
Let’s add some color.

ggplot(data = Milk, aes(x=Time, y=protein)) +  
 geom\_point(aes(color=Diet))



The color argument tells R to use the variable Diet as the coloring. A legend is added by default. If we wanted a fixed color, and not a variable dependent color, color would have been put outside the aes function.

ggplot(data = Milk, aes(x=Time, y=protein)) +  
 geom\_point(color="green")

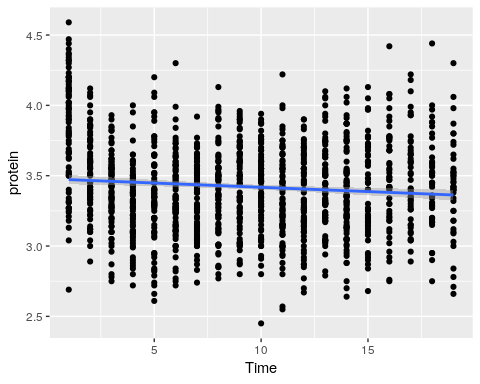


Let’s save the **ggplot2** object so we can reuse it. Notice it is not plotted.

p <- ggplot(data = Milk, aes(x=Time, y=protein)) +  
 geom\_point()

We can change^{In the Object-Oriented Programming lingo, this is known as [mutating](https://en.wikipedia.org/wiki/Immutable_object)} existing plots using the + operator. Here, we add a smoothing line to the plot p.

p + geom\_smooth(method = 'gam')

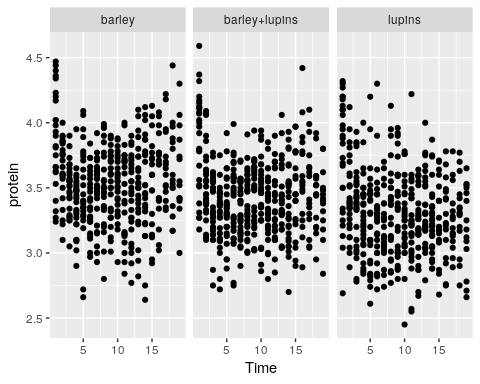


Things to note:

* The smoothing line is a layer added with the geom\_smooth() function.
* Lacking arguments of its own, the new layer will inherit the aes of the original object, x and y variables in particular.

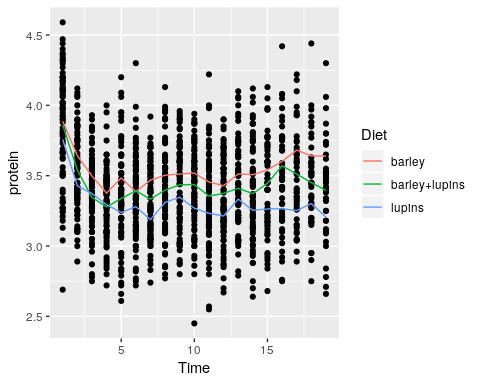
To split the plot along some variable, we use faceting, done with the facet\_wrap function.

p + facet\_wrap(~Diet)



Instead of faceting, we can add a layer of the mean of each Diet subgroup, connected by lines.

p + stat\_summary(aes(color=Diet), fun.y="mean", geom="line")



Things to note:

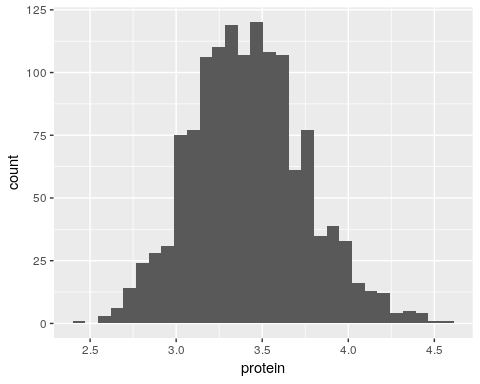
* stat\_summary adds a statistical summary.
* The summary is applied along Diet subgroups, because of the color=Diet aesthetic, which has already split the data.
* The summary to be applied is the mean, because of fun.y="mean".
* The group means are connected by lines, because of the geom="line" argument.

What layers can be added using the **geoms** family of functions?

* geom\_bar: bars with bases on the x-axis.
* geom\_boxplot: boxes-and-whiskers.
* geom\_errorbar: T-shaped error bars.
* geom\_histogram: histogram.
* geom\_line: lines.
* geom\_point: points (scatterplot).
* geom\_ribbon: bands spanning y-values across a range of x-values.
* geom\_smooth: smoothed conditional means (e.g. loess smooth).

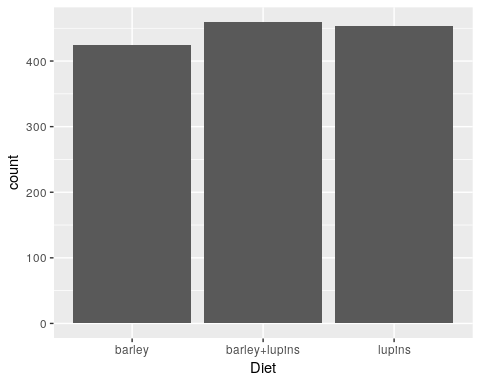
To demonstrate the layers added with the geoms\_\* functions, we start with a histogram.

pro <- ggplot(Milk, aes(x=protein))  
pro + geom\_histogram(bins=30)



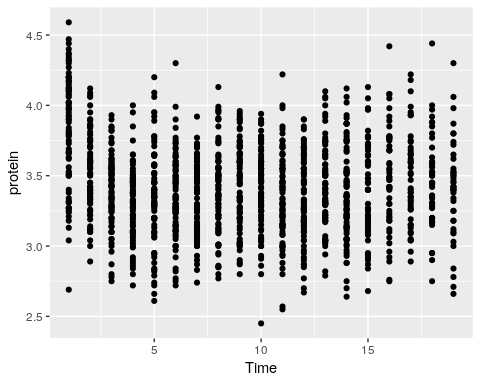
A bar plot.

ggplot(Milk, aes(x=Diet)) +  
 geom\_bar()



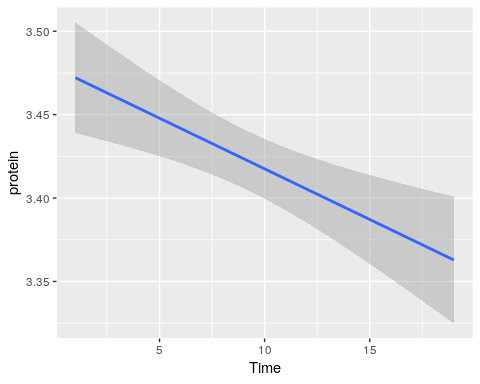
A scatter plot.

tp <- ggplot(Milk, aes(x=Time, y=protein))  
tp + geom\_point()



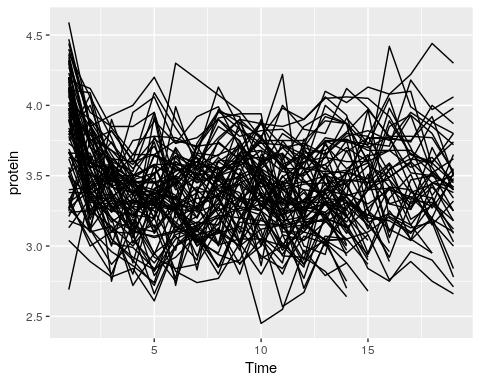
A smooth regression plot, reusing the tp object.

tp + geom\_smooth(method='gam')



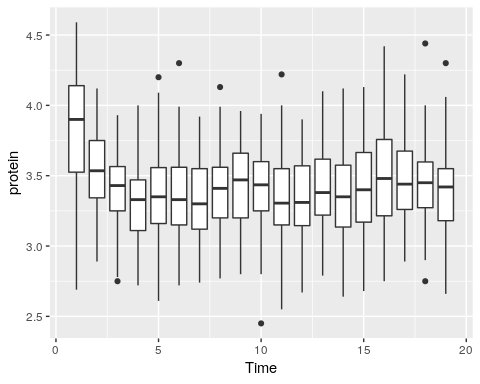
And now, a simple line plot, reusing the tp object, and connecting lines along Cow.

tp + geom\_line(aes(group=Cow))



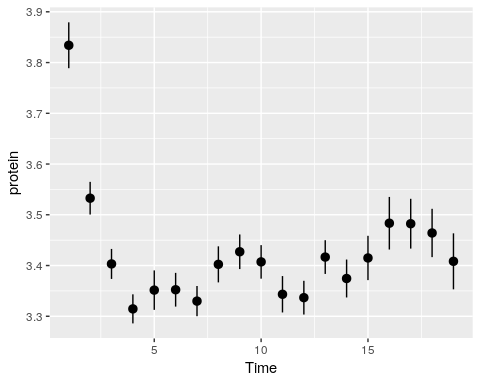
The line plot is completely incomprehensible. Better look at boxplots along time (even if omitting the Cow information).

tp + geom\_boxplot(aes(group=Time))



We can do some statistics for each subgroup. The following will compute the mean and standard errors of protein at each time point.

ggplot(Milk, aes(x=Time, y=protein)) +  
 stat\_summary(fun.data = 'mean\_se')

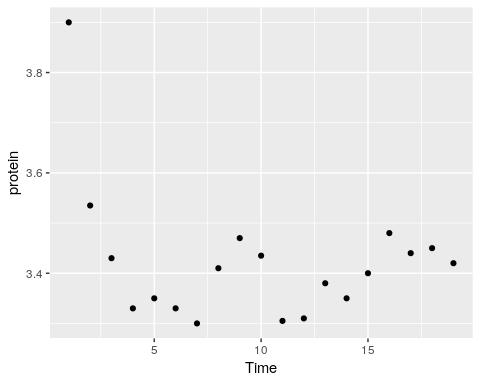


Some popular statistical summaries, have gained their own functions:

* mean\_cl\_boot: mean and bootstrapped confidence interval (default 95%).
* mean\_cl\_normal: mean and Gaussian (t-distribution based) confidence interval (default 95%).
* mean\_dsl: mean plus or minus standard deviation times some constant (default constant=2).
* median\_hilow: median and outer quantiles (default outer quantiles = 0.025 and 0.975).

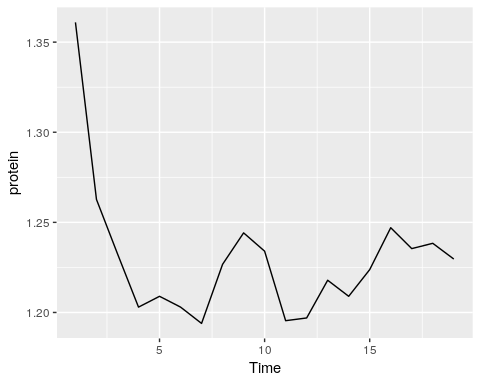
For less popular statistical summaries, we may specify the statistical function in stat\_summary. The median is a first example.

ggplot(Milk, aes(x=Time, y=protein)) +  
 stat\_summary(fun.y="median", geom="point")



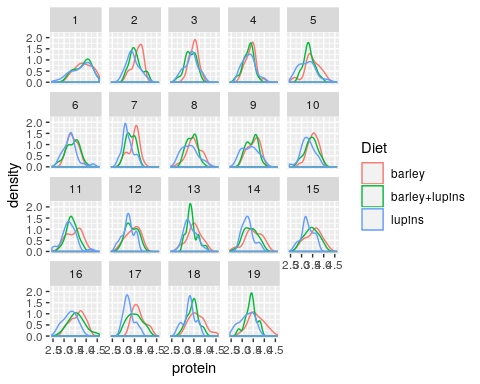
We can also define our own statistical summaries.

medianlog <- function(y) {median(log(y))}  
ggplot(Milk, aes(x=Time, y=protein)) +  
 stat\_summary(fun.y="medianlog", geom="line")



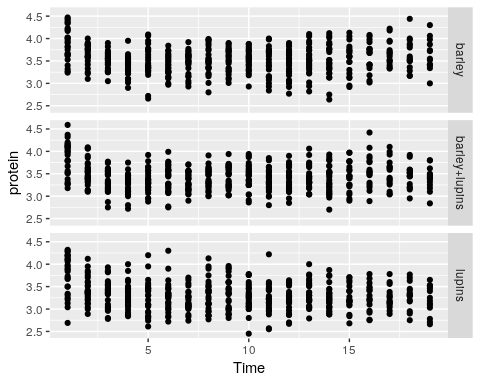
**Faceting** allows to split the plotting along some variable. face\_wrap tells R to compute the number of columns and rows of plots automatically.

ggplot(Milk, aes(x=protein, color=Diet)) +  
 geom\_density() +  
 facet\_wrap(~Time)



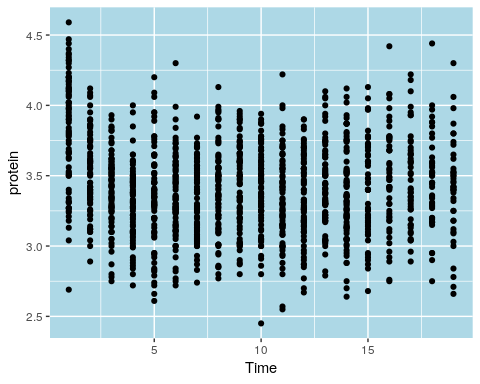
facet\_grid forces the plot to appear allow rows or columns, using the ~ syntax.

ggplot(Milk, aes(x=Time, y=protein)) +  
 geom\_point() +  
 facet\_grid(Diet~.) # `.~Diet` to split along columns and not rows.

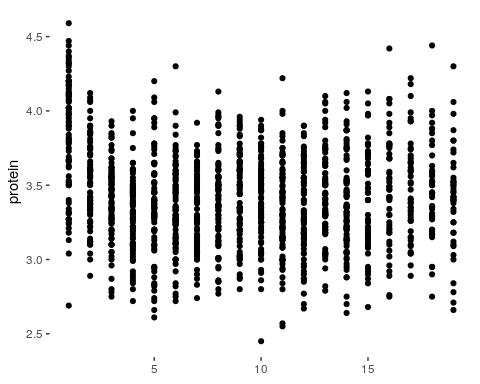


To control the looks of the plot, **ggplot2** uses **themes**.

ggplot(Milk, aes(x=Time, y=protein)) +  
 geom\_point() +  
 theme(panel.background=element\_rect(fill="lightblue"))



ggplot(Milk, aes(x=Time, y=protein)) +  
 geom\_point() +  
 theme(panel.background=element\_blank(),  
 axis.title.x=element\_blank())



Saving plots can be done using ggplot2::ggsave, or with pdf like the **graphics** plots:

pdf(file = 'myplot.pdf')  
print(tp) # You will need an explicit print command!  
dev.off()

Remark. If you are exporting a PDF for publication, you will probably need to embed your fonts in the PDF. In this case, use cairo\_pdf() instead of pdf().

Finally, what every user of **ggplot2** constantly uses, is the (excellent!) online documentation at <http://docs.ggplot2.org>.

### Extensions of the ggplot2 System

Because **ggplot2** plots are R objects, they can be used for computations and altered. Many authors, have thus extended the basic **ggplot2** functionality. A list of **ggplot2** extensions is curated by Daniel Emaasit at [http://www.ggplot2-exts.org](http://www.ggplot2-exts.org/gallery/). The RStudio team has its own list of recommended packages at [RStartHere](https://github.com/rstudio/RStartHere).

## Interactive Graphics

As already mentioned, the recent and dramatic advancement in interactive visualization was made possible by the advances in web technologies, and the [D3.JS](https://d3js.org/) JavaScript library in particular. This is because it allows developers to rely on existing libraries designed for web browsing, instead of re-implementing interactive visualizations. These libraries are more visually pleasing, and computationally efficient, than anything they could have developed themselves.

The [htmlwidgets](http://www.htmlwidgets.org/) package does not provide visualization, but rather, it facilitates the creation of new interactive visualizations. This is because it handles all the technical details that are required to use R output within JavaScript visualization libraries.

For a list of interactive visualization tools that rely on **htmlwidgets** see [their (amazing) gallery](http://gallery.htmlwidgets.org/), and the [RStartsHere](https://github.com/rstudio/RStartHere) page. In the following sections, we discuss a selected subset.

### Plotly

You can create nice interactive graphs using plotly::plot\_ly:

library(plotly)  
set.seed(100)  
d <- diamonds[sample(nrow(diamonds), 1000), ]

plot\_ly(data = d, x = ~carat, y = ~price, color = ~carat, size = ~carat, text = ~paste("Clarity: ", clarity))

More conveniently, any **ggplot2** graph can be made interactive using plotly::ggplotly:

p <- ggplot(data = d, aes(x = carat, y = price)) +  
 geom\_smooth(aes(colour = cut, fill = cut), method = 'loess') +   
 facet\_wrap(~ cut) # make ggplot  
ggplotly(p) # from ggplot to plotly

How about exporting **plotly** objects? Well, a **plotly** object is nothing more than a little web site: an HTML file. When showing a **plotly** figure, RStudio merely servers you as a web browser. You could, alternatively, export this HTML file to send your colleagues as an email attachment, or embed it in a web site. To export these, use the plotly::export or the htmlwidgets::saveWidget functions.

For more on **plotly** see <https://plot.ly/r/>.

## Other R Interfaces to JavaScript Plotting

Plotly is not the only interactive plotting framework in R that relies o JavaScript for interactivity. Here are some more interactive and beautiful charting libraries.

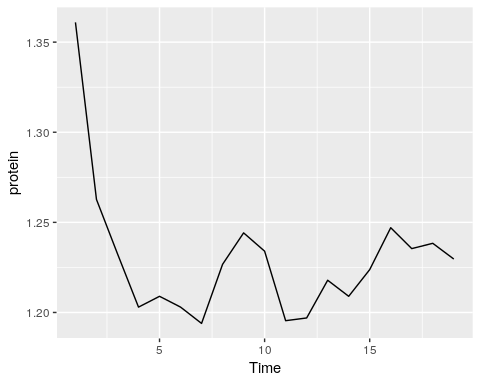
* [Highcharts](https://www.highcharts.com/), like Plotly [12.3.1], is a popular collection of JavaScript plotting libraries, with great emphasis on aesthetics. The package [highcharter](https://cran.r-project.org/package=highcharter) is an R wrapper for dispatching plots to highcharts. For a demo of the capabilities of Highcarts, see [here](https://www.highcharts.com/demo).
* [Rbokeh](http://hafen.github.io/rbokeh/) is a R wrapper for the popular [Bokeh](https://bokeh.pydata.org/en/latest/) JavaScript charting libraries.
* [r2d3](https://rstudio.github.io/r2d3/): a R wrapper to the [D3](https://d3js.org/) plotting libraries.
* [trelliscope](https://hafen.github.io/trelliscopejs/#trelliscope): for beautiful, interactive, plotting of [small multiples](https://www.juiceanalytics.com/writing/better-know-visualization-small-multiples); think of it as interactive faceting.
* [VegaWidget](https://vegawidget.github.io/vegawidget/). An interfave to the [Vega-lite](https://vega.github.io/vega-lite/) plotting libraries.

## Bibliographic Notes

For the **graphics** package, see R Core Team ([2016](#ref-Rlanguage)). For **ggplot2** see Wickham ([2009](#ref-ggplot2)). For the theory underlying **ggplot2**, i.e. the Grammar of Graphics, see Wilkinson ([2006](#ref-wilkinson2006grammar)). A [video](https://www.youtube.com/watch?v=9Objw9Tvhb4&feature=youtu.be) by one of my heroes, [Brian Caffo](http://www.bcaffo.com/), discussing **graphics** vs. **ggplot2**.

## Practice Yourself

1. Go to the Fancy Graphics Section 12.1.3. Try parsing the commands in your head.
2. Recall the medianlog example and replace the medianlog function with a [harmonic mean](https://en.wikipedia.org/wiki/Harmonic_mean).

* medianlog <- function(y) {median(log(y))}  
  ggplot(Milk, aes(x=Time, y=protein)) +  
   stat\_summary(fun.y="medianlog", geom="line")
*  ```

1. Write a function that creates a boxplot from scratch. See how I built a line graph in Section 12.1.3.
2. Export my plotly example using the RStudio interface and send it to yourself by email.

ggplot2:

1. Read about the “oats” dataset using ? MASS::oats.
   1. Inspect, visually, the dependency of the yield (Y) in the Varieties (V) and the Nitrogen treatment (N).
   2. Compute the mean and the standard error of the yield for every value of Varieties and Nitrogen treatment.
   3. Change the axis labels to be informative with labs function and give a title to the plot with ggtitle function.
2. Read about the “mtcars” data set using ? mtcars.
   1. Inspect, visually, the dependency of the Fuel consumption (mpg) in the weight (wt)
   2. Inspect, visually, the assumption that the Fuel consumption also depends on the number of cylinders.
   3. Is there an interaction between the number of cylinders to the weight (i.e. the slope of the regression line is different between the number of cylinders)? Use geom\_smooth.

See DataCamp’s [Data Visualization with ggplot2](https://www.datacamp.com/courses/data-visualization-with-ggplot2-1) for more self practice.

# Reports

If you have ever written a report, you are probably familiar with the process of preparing your figures in some software, say R, and then copy-pasting into your text editor, say MS Word. While very popular, this process is both tedious, and plain painful if your data has changed and you need to update the report. Wouldn’t it be nice if you could produce figures and numbers from within the text of the report, and everything else would be automated? It turns out it is possible. There are actually several systems in R that allow this. We start with a brief review.

1. **Sweave**: *LaTeX* is a markup language that compiles to *Tex* programs that compile, in turn, to documents (typically PS or PDFs). If you never heard of it, it may be because you were born the the MS Windows+MS Word era. You should know, however, that *LaTeX* was there much earlier, when computers were mainframes with text-only graphic devices. You should also know that *LaTeX* is still very popular (in some communities) due to its very rich markup syntax, and beautiful output. *Sweave* (Leisch [2002](#ref-leisch2002sweave)) is a compiler for *LaTeX* that allows you do insert R commands in the *LaTeX* source file, and get the result as part of the outputted PDF. It’s name suggests just that: it allows to weave S[[26]](#footnote-603) output into the document, thus, Sweave.
2. **knitr**: *Markdown* is a text editing syntax that, unlike *LaTeX*, is aimed to be human-readable, but also compilable by a machine. If you ever tried to read HTML or *LaTeX* source files, you may understand why human-readability is a desirable property. There are many *markdown* compilers. One of the most popular is Pandoc, written by the Berkeley philosopher(!) Jon MacFarlane. The availability of Pandoc gave [Yihui Xie](https://yihui.name/), a name to remember, the idea that it is time for Sweave to evolve. Yihui thus wrote **knitr** (Xie [2015](#ref-xie2015dynamic)), which allows to write human readable text in *Rmarkdown*, a superset of *markdown*, compile it with R and the compile it with Pandoc. Because Pandoc can compile to PDF, but also to HTML, and DOCX, among others, this means that you can write in Rmarkdown, and get output in almost all text formats out there.
3. **bookdown**: **Bookdown** (Xie [2016](#ref-xie2016bookdown)) is an evolution of **knitr**, also written by Yihui Xie, now working for RStudio. The text you are now reading was actually written in **bookdown**. It deals with the particular needs of writing large documents, and cross referencing in particular (which is very challenging if you want the text to be human readable).
4. **Shiny**: Shiny is essentially a framework for quick web-development. It includes (i) an abstraction layer that specifies the layout of a web-site which is our report, (ii) the command to start a web server to deliver the site. For more on Shiny see Chang et al. ([2017](#ref-shiny)).

## knitr

### Installation

To run **knitr** you will need to install the package.

install.packages('knitr')

It is also recommended that you use it within RStudio (version>0.96), where you can easily create a new .Rmd file.

### Pandoc Markdown

Because **knitr** builds upon *Pandoc markdown*, here is a simple example of markdown text, to be used in a .Rmd file, which can be created using the *File-> New File -> R Markdown* menu of RStudio.

Underscores or asterisks for \_italics1\_ and \*italics2\* return *italics1* and *italics2*. Double underscores or asterisks for \_\_bold1\_\_ and \*\*bold2\*\* return **bold1** and **bold2**. Subscripts are enclosed in tildes, like~this~ (likethis), and superscripts are enclosed in carets like^this^ (likethis).

For links use [text](link), like [my site](www.john-ros.com). An image is the same as a link, starting with an exclamation, like this ![image caption](image path).

An itemized list simply starts with hyphens preceeded by a blank line (don’t forget that!):

- bullet  
- bullet  
 - second level bullet  
 - second level bullet

Compiles into:

* bullet
* bullet
  + second level bullet
  + second level bullet

An enumerated list starts with an arbitrary number:

1. number  
1. number  
 1. second level number  
 1. second level number

Compiles into:

1. number
2. number
   1. second level number
   2. second level number

For more on markdown see <https://bookdown.org/yihui/bookdown/markdown-syntax.html>.

### Rmarkdown

*Rmarkdown*, is an extension of *markdown* due to RStudio, that allows to incorporate R expressions in the text, that will be evaluated at the time of compilation, and the output automatically inserted in the outputted text. The output can be a .PDF, .DOCX, .HTML or others, thanks to the power of *Pandoc*.

The start of a code chunk is indicated by three backticks and the end of a code chunk is indicated by three backticks. Here is an example.

```{r eval=FALSE}  
rnorm(10)  
```

This chunk will compile to the following output (after setting eval=FALSE to eval=TRUE):

rnorm(10)

## [1] -1.4831493 1.4715570 0.1563814 0.1159138 0.4786086 1.4937581  
## [7] 1.1720308 1.5981221 -2.2018453 -2.0068470

Things to note:

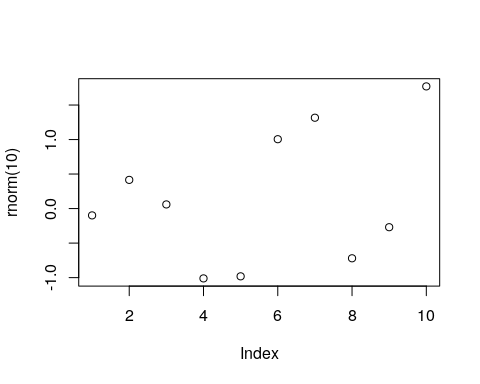
* The evaluated expression is added in a chunk of highlighted text, before the R output.
* The output is prefixed with ##.
* The eval= argument is not required, since it is set to eval=TRUE by default. It does demonstrate how to set the options of the code chunk.

In the same way, we may add a plot:

```{r eval=FALSE}  
plot(rnorm(10))  
```

which compiles into

plot(rnorm(10))



Some useful code chunk options include:

* eval=FALSE: to return code only, without output.
* echo=FALSE: to return output, without code.
* cache=: to save results so that future compilations are faster.
* results='hide': to plot figures, without text output.
* collapse=TRUE: if you want the whole output after the whole code, and not interleaved.
* warning=FALSE: to supress watning. The same for message=FALSE, and error=FALSE.

You can also call r expressions inline. This is done with a single tick and the r argument. For instance:

`r rnorm(1)` is a random Gaussian

will output

0.6300902 is a random Gaussian.

### BibTex

BibTex is both a file format and a compiler. The bibtex compiler links documents to a reference database stored in the .bib file format.

Bibtex is typically associated with Tex and LaTex typesetting, but it also operates within the markdown pipeline.

Just store your references in a .bib file, add a bibliography: yourFile.bib in the YML preamble of your Rmarkdown file, and call your references from the Rmarkdown text using @referencekey. Rmarkdow will take care of creating the bibliography, and linking to it from the text.

### Compiling

Once you have your .Rmd file written in RMarkdown, **knitr** will take care of the compilation for you. You can call the knitr::knitr function directly from some .R file, or more conveniently, use the RStudio (0.96) Knit button above the text editing window. The location of the output file will be presented in the console.

## bookdown

As previously stated, **bookdown** is an extension of **knitr** intended for documents more complicated than simple reports– such as books. Just like **knitr**, the writing is done in **RMarkdown**. Being an extension of **knitr**, **bookdown** does allow some markdowns that are not supported by other compilers. In particular, it has a more powerful cross referencing system.

## Shiny

**Shiny** (Chang et al. [2017](#ref-shiny)) is different than the previous systems, because it sets up an interactive web-site, and not a static file. The power of Shiny is that the layout of the web-site, and the settings of the web-server, is made with several simple R commands, with no need for web-programming. Once you have your app up and running, you can setup your own Shiny server on the web, or publish it via [Shinyapps.io](https://www.shinyapps.io/). The freemium versions of the service can deal with a small amount of traffic. If you expect a lot of traffic, you will probably need the paid versions.

### Installation

To setup your first Shiny app, you will need the **shiny** package. You will probably want RStudio, which facilitates the process.

install.packages('shiny')

Once installed, you can run an example app to get the feel of it.

library(shiny)  
runExample("01\_hello")

Remember to press the **Stop** button in RStudio to stop the web-server, and get back to RStudio.

### The Basics of Shiny

Every Shiny app has two main building blocks.

1. A user interface, specified via the ui.R file in the app’s directory.
2. A server side, specified via the server.R file, in the app’s directory.

You can run the app via the **RunApp** button in the RStudio interface, of by calling the app’s directory with the shinyApp or runApp functions– the former designed for single-app projects, and the latter, for multiple app projects.

shiny::runApp("my\_app") # my\_app is the app's directory.

The site’s layout, is specified in the ui.R file using one of the *layout functions*. For instance, the function sidebarLayout, as the name suggest, will create a sidebar. More layouts are detailed in the [layout guide](http://shiny.rstudio.com/articles/layout-guide.html).

The active elements in the UI, that control your report, are known as *widgets*. Each widget will have a unique inputId so that it’s values can be sent from the UI to the server. More about widgets, in the [widget gallery](http://shiny.rstudio.com/gallery/widget-gallery.html).

The inputId on the UI are mapped to input arguments on the server side. The value of the mytext inputId can be queried by the server using input$mytext. These are called *reactive values*. The way the server “listens” to the UI, is governed by a set of functions that must wrap the input object. These are the observe, reactive, and reactive\* class of functions.

With observe the server will get triggered when any of the reactive values change. With observeEvent the server will only be triggered by specified reactive values. Using observe is easier, and observeEvent is more prudent programming.

A reactive function is a function that gets triggered when a reactive element changes. It is defined on the server side, and reside within an observe function.

We now analyze the 1\_Hello app using these ideas. Here is the ui.R file.

library(shiny)  
  
shinyUI(fluidPage(  
  
 titlePanel("Hello Shiny!"),  
  
 sidebarLayout(  
 sidebarPanel(  
 sliderInput(inputId = "bins",  
 label = "Number of bins:",   
 min = 1,  
 max = 50,  
 value = 30)  
 ),  
  
 mainPanel(  
 plotOutput(outputId = "distPlot")  
 )  
 )  
))

Here is the server.R file:

library(shiny)  
  
shinyServer(function(input, output) {  
  
 output$distPlot <- renderPlot({  
 x <- faithful[, 2] # Old Faithful Geyser data  
 bins <- seq(min(x), max(x), length.out = input$bins + 1)  
  
 hist(x, breaks = bins, col = 'darkgray', border = 'white')  
 })  
})

Things to note:

* ShinyUI is a (deprecated) wrapper for the UI.
* fluidPage ensures that the proportions of the elements adapt to the window side, thus, are fluid.
* The building blocks of the layout are a title, and the body. The title is governed by titlePanel, and the body is governed by sidebarLayout. The sidebarLayout includes the sidebarPanel to control the sidebar, and the mainPanel for the main panel.
* sliderInput calls a widget with a slider. Its inputId is bins, which is later used by the server within the renderPlot reactive function.
* plotOutput specifies that the content of the mainPanel is a plot (textOutput for text). This expectation is satisfied on the server side with the renderPlot function (renderText).
* shinyServer is a (deprecated) wrapper function for the server.
* The server runs a function with an input and an output. The elements of input are the inputIds from the UI. The elements of the output will be called by the UI using their outputId.

This is the output.

Here is another example, taken from the RStudio [Shiny examples](https://github.com/rstudio/shiny-examples/tree/master/006-tabsets).

ui.R:

library(shiny)  
  
fluidPage(  
   
 titlePanel("Tabsets"),  
   
 sidebarLayout(  
 sidebarPanel(  
 radioButtons(inputId = "dist",   
 label = "Distribution type:",  
 c("Normal" = "norm",  
 "Uniform" = "unif",  
 "Log-normal" = "lnorm",  
 "Exponential" = "exp")),  
 br(), # add a break in the HTML page.  
   
 sliderInput(inputId = "n",   
 label = "Number of observations:",   
 value = 500,  
 min = 1,   
 max = 1000)  
 ),  
   
 mainPanel(  
 tabsetPanel(type = "tabs",   
 tabPanel(title = "Plot", plotOutput(outputId = "plot")),   
 tabPanel(title = "Summary", verbatimTextOutput(outputId = "summary")),   
 tabPanel(title = "Table", tableOutput(outputId = "table"))  
 )  
 )  
 )  
)

server.R:

library(shiny)  
  
# Define server logic for random distribution application  
function(input, output) {  
   
 data <- reactive({  
 dist <- switch(input$dist,  
 norm = rnorm,  
 unif = runif,  
 lnorm = rlnorm,  
 exp = rexp,  
 rnorm)  
   
 dist(input$n)  
 })  
   
 output$plot <- renderPlot({  
 dist <- input$dist  
 n <- input$n  
   
 hist(data(), main=paste('r', dist, '(', n, ')', sep=''))  
 })  
   
 output$summary <- renderPrint({  
 summary(data())  
 })  
   
 output$table <- renderTable({  
 data.frame(x=data())  
 })  
   
}

Things to note:

* We reused the sidebarLayout.
* As the name suggests, radioButtons is a widget that produces radio buttons, above the sliderInput widget. Note the different inputIds.
* Different widgets are separated in sidebarPanel by commas.
* br() produces extra vertical spacing (break).
* tabsetPanel produces tabs in the main output panel. tabPanel governs the content of each panel. Notice the use of various output functions (plotOutput,verbatimTextOutput, tableOutput) with corresponding outputIds.
* In server.R we see the usual function(input,output).
* The reactive function tells the server the trigger the function whenever input changes.
* The output object is constructed outside the reactive function. See how the elements of output correspond to the outputIds in the UI.

This is the output:

### Beyond the Basics

Now that we have seen the basics, we may consider extensions to the basic report.

#### Widgets

* actionButton Action Button.
* checkboxGroupInput A group of check boxes.
* checkboxInput A single check box.
* dateInput A calendar to aid date selection.
* dateRangeInput A pair of calendars for selecting a date range.
* fileInput A file upload control wizard.
* helpText Help text that can be added to an input form.
* numericInput A field to enter numbers.
* radioButtons A set of radio buttons.
* selectInput A box with choices to select from.
* sliderInput A slider bar.
* submitButton A submit button.
* textInput A field to enter text.

See examples [here](https://shiny.rstudio.com/gallery/widget-gallery.html).

#### Output Elements

The ui.R output types.

* htmlOutput raw HTML.
* imageOutput image.
* plotOutput plot.
* tableOutput table.
* textOutput text.
* uiOutput raw HTML.
* verbatimTextOutput text.

The corresponding server.R renderers.

* renderImage images (saved as a link to a source file).
* renderPlot plots.
* renderPrint any printed output.
* renderTable data frame, matrix, other table like structures.
* renderText character strings.
* renderUI a Shiny tag object or HTML.

Your Shiny app can use any R object. The things to remember:

* The working directory of the app is the location of server.R.
* The code before shinyServer is run only once.
* The code inside `shinyServer is run whenever a reactive is triggered, and may thus slow things.

To keep learning, see the RStudio’s [tutorial](http://shiny.rstudio.com/tutorial/), and the Biblipgraphic notes herein.

### shinydashboard

A template for Shiny to give it s modern look.

## flexdashboard

If you want to quickly write an interactive dashboard, which is simple enough to be a static HTML file and does not need an HTML server, then Shiny may be an overkill. With **flexdashboard** you can write your dashboard a single .Rmd file, which will generate an interactive dashboard as a static HTML file.

See [<http://rmarkdown.rstudio.com/flexdashboard/>] for more info.

## Bibliographic Notes

For RMarkdown see [here](http://rmarkdown.rstudio.com/). For everything on **knitr** see [Yihui’s blog](https://yihui.name/knitr/), or the book Xie ([2015](#ref-xie2015dynamic)). For a **bookdown** manual, see Xie ([2016](#ref-xie2016bookdown)). For a Shiny manual, see Chang et al. ([2017](#ref-shiny)), the [RStudio tutorial](http://shiny.rstudio.com/tutorial/), or [Hadley’s Book](https://mastering-shiny.org). For compunding Plotly’s interactive graphics, with Shiny sites, see [here](https://plotly-r.com/). Video tutorials are available [here](https://www.rstudio.com/resources/webinars/shiny-developer-conference/).

## Practice Yourself

1. Generate a report using **knitr** with your name as title, and a scatter plot of two random variables in the body. Save it as PDF, DOCX, and HTML.
2. Recall that this book is written in **bookdown**, which is a superset of **knitr**. Go to the source .Rmd file of the first chapter, and parse it in your head: (<https://raw.githubusercontent.com/johnros/Rcourse/master/02-r-basics.Rmd>)

# Sparse Representations

Analyzing “bigdata” in R is a challenge because the workspace is memory resident, i.e., all your objects are stored in RAM. As a rule of thumb, fitting models requires about 5 times the size of the data. This means that if you have 1 GB of data, you might need about 5 GB to fit a linear models. We will discuss how to compute *out of RAM* in the Memory Efficiency Chapter 15. In this chapter, we discuss efficient representations of your data, so that it consumes less RAM. The fundamental idea, is that if your data is *sparse*, i.e., there are many zero entries in your data, then a naive data.frame or matrix will consume memory for all these zeroes. If, however, you have many recurring zeroes, it is more efficient to save only the non-zero entries.

When we say *data*, we actually mean the model.matrix. The model.matrix is a matrix that R grows, converting all your factors to numeric variables that can be computed with. *Dummy coding* of your factors, for instance, is something that is done in your model.matrix. If you have a factor with many levels, you can imagine that after dummy coding it, many zeroes will be present.

## Introduction to Sparse Matrices

The **Matrix** package replaces the matrix class, with several sparse representations of matrix objects.

When using sparse representation, and the **Matrix** package, you will need an implementation of your favorite model fitting algorithm (e.g. lm) that is adapted to these sparse representations; otherwise, R will cast the sparse matrix into a regular (non-sparse) matrix, and you will have saved nothing in RAM.

Remark. If you are familiar with MATLAB you should know that one of the great capabilities of MATLAB, is the excellent treatment of sparse matrices with the sparse function.

Before we go into details, here is a simple example. We will create a factor of letters with the letters function. Clearly, this factor can take only values. This means that of the model.matrix will be zeroes after dummy coding. We will compare the memory footprint of the naive model.matrix with the sparse representation of the same matrix.

library(magrittr)  
reps <- 1e6 # number of samples  
y<-rnorm(reps)  
x<- letters %>%   
 sample(reps, replace=TRUE) %>%   
 factor

The object x is a factor of letters:

head(x)

## [1] n g q c z d  
## Levels: a b c d e f g h i j k l m n o p q r s t u v w x y z

We dummy code x with the model.matrix function.

X.1 <- model.matrix(~x-1)  
head(X.1)

## xa xb xc xd xe xf xg xh xi xj xk xl xm xn xo xp xq xr xs xt xu xv xw xx  
## 1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0  
## 2 0 0 0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
## 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 0  
## 4 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
## 5 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
## 6 0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
## xy xz  
## 1 0 0  
## 2 0 0  
## 3 0 0  
## 4 0 0  
## 5 0 1  
## 6 0 0

We call **MatrixModels** for an implementation of model.matrix that supports sparse representations.

library(Matrix)  
X.2<- sparse.model.matrix(~x-1) # Makes sparse dummy model.matrix  
head(X.2)

## 6 x 26 sparse Matrix of class "dgCMatrix"  
##   
## 1 . . . . . . . . . . . . . 1 . . . . . . . . . . . .  
## 2 . . . . . . 1 . . . . . . . . . . . . . . . . . . .  
## 3 . . . . . . . . . . . . . . . . 1 . . . . . . . . .  
## 4 . . 1 . . . . . . . . . . . . . . . . . . . . . . .  
## 5 . . . . . . . . . . . . . . . . . . . . . . . . . 1  
## 6 . . . 1 . . . . . . . . . . . . . . . . . . . . . .

class(X.2)

## [1] "dgCMatrix"  
## attr(,"package")  
## [1] "Matrix"

Notice that the matrices have the same dimensions:

dim(X.1)

## [1] 1000000 26

dim(X.2)

## [1] 1000000 26

The memory footprint of the matrices, given by the pryr::object\_size function, are very very different.

pryr::object\_size(X.1)

## 272 MB

pryr::object\_size(X.2)

## 76 MB

Things to note:

* The sparse representation takes a whole lot less memory than the non sparse.
* Matrix::sparse.model.matrix grows the dummy variable representation of the factor x, and stores it as a sparse matrix object.
* The **pryr** package provides many facilities for inspecting the memory footprint of your objects and code.

With a sparse representation, we will not only spare some RAM, but also shorten the time to fit a model. This is because we will not be summing zeroes. Here is the timing of a non sparse representation:

system.time(lm.1 <- lm(y ~ X.1))

## user system elapsed   
## 6.719 5.475 2.992

Well actually, lm is a wrapper for the lm.fit function. If we override all the overhead of lm, and call lm.fit directly, we gain some time:

system.time(lm.1 <- lm.fit(y=y, x=X.1))

## user system elapsed   
## 2.338 2.065 0.842

We now do the same with the sparse representation:

system.time(lm.2 <- MatrixModels:::lm.fit.sparse(X.2,y))

## user system elapsed   
## 0.265 0.123 0.391

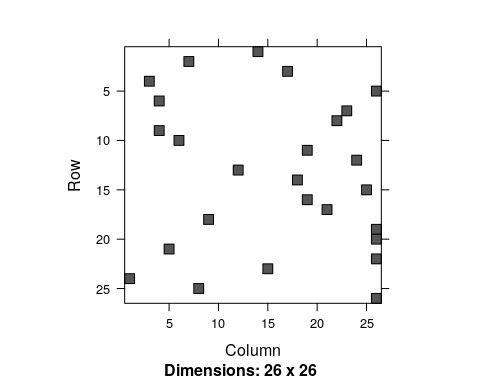
It is only left to verify that the returned coefficients are the same:

all.equal(lm.2, unname(lm.1$coefficients), tolerance = 1e-12)

## [1] TRUE

You can also visualize the non zero entries, i.e., the *sparsity structure*.

image(X.2[1:26,1:26])



## Efficient Memory Representation

We first distinguish between the two main goals of the efficient representation: (i) efficient writing, i.e., modification; (ii) efficient reading, i.e., access. For statistics and machine learning, we will typically want efficient reading, since the model.matrix does not change while a model is being fit.

Efficient representations for writing include the *dictionary of keys*, *list of lists*, and a *coordinate list*. Efficient representations for reading include the *compressed sparse row* and *compressed sparse column*.

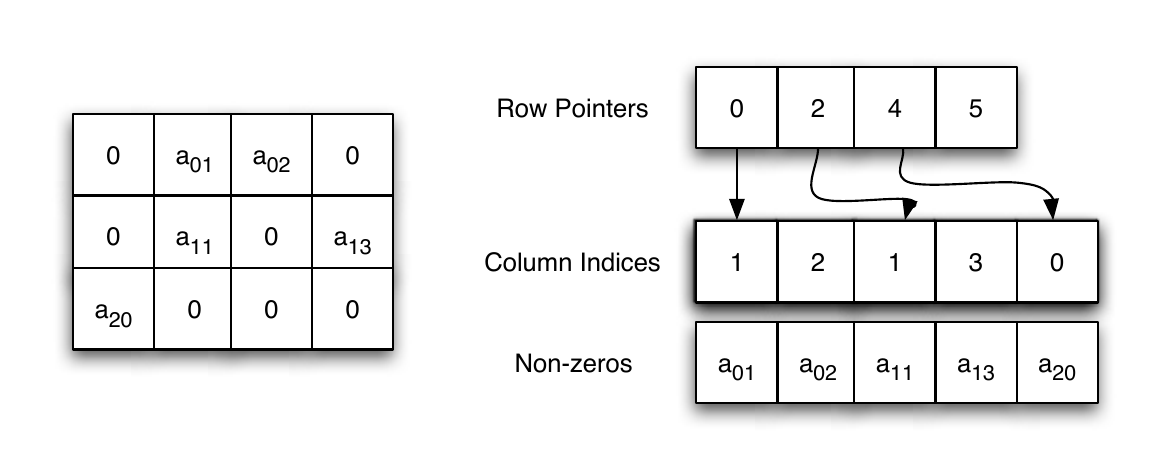
### Coordinate List Representation

A *coordinate list representation*, also known as *COO*, or *triplet representation* is simply a list of the non zero entries. Each element in the list is a triplet of the row, column, and value, of each non-zero entry in the matrix. For instance the matrix

will be

### Compressed Row Oriented Representation

*Compressed row oriented representation*, also known as *compressed sparse row*, or *CSR*. *CSR* is similar to *COO* with a compressed row vector. Instead of holding the row of each non-zero entry, the row vector holds the locations in the column vector where a row is increased. See the next illustration.



The CSR data structure. From Shah and Gilbert ([2004](#ref-shah2004sparse)). Remember that MATLAB is written in C, where the indexing starts at , and not .

### Compressed Column Oriented Representation

A *compressed column oriented representation*, also known as *compressed sparse column*, or *CSC*. In *CSC* the column vector is compressed. Unlike *CSR* where the row vector is compressed. The nature of statistical applications is such, that CSC representation is typically the most economical, justifying its popularity.

### Algorithms for Sparse Matrices

Working with sparse representations requires using a algorithms, i.e. functions, that are aware of the representation you are using. We will not go into the details of numerical linear algebra, with/without sparse representation. We merely note that you need to make sure that the functions you use, are aware of the way your data is represented. If you do not, R will either try to cast a sparse matrix as a regular/dense matrix, and you will have gained nothing. Alternatively, you will just get an error.

## Sparse Matrices and Sparse Models in R

### The Matrix Package

The **Matrix** package provides facilities to deal with real (stored as double precision), logical and so-called “pattern” (binary) dense and sparse matrices. There are provisions for integer and complex (stored as double precision complex) matrices.

The sparse matrix classes include:

* TsparseMatrix: a virtual class of the various sparse matrices in triplet representation.
* CsparseMatrix: a virtual class of the various sparse matrices in CSC representation.
* RsparseMatrix: a virtual class of the various sparse matrices in CSR representation.

For matrices of real numbers, stored in *double precision*, the **Matrix** package provides the following (non virtual) classes:

* dgTMatrix: a **general** sparse matrix of **doubles**, in **triplet** representation.
* dgCMatrix: a **general** sparse matrix of **doubles**, in **CSC** representation.
* dsCMatrix: a **symmetric** sparse matrix of **doubles**, in **CSC** representation.
* dtCMatrix: a **triangular** sparse matrix of **doubles**, in **CSC** representation.

Why bother with distinguishing between the different shapes of the matrix? Because the more structure is assumed on a matrix, the more our (statistical) algorithms can be optimized. For our purposes dgCMatrix will be the most useful, i.e., a sparse matrix, in double precision, without any further structure assumed.

### The glmnet Package

As previously stated, an efficient storage of the model.matrix is half of the story. We also need implementations of our favorite statistical algorithms that make use of this representation. A very useful package that does that is the **glmnet** package, which allows to fit linear models, generalized linear models, with ridge, lasso, and elastic-net regularization. The **glmnet** package allows all of this, using the sparse matrices of the **Matrix** package.

The following example is taken from [John Myles White’s blog](http://www.johnmyleswhite.com/notebook/2011/10/31/using-sparse-matrices-in-r/), and compares the runtime of fitting an OLS model, using glmnet with both sparse and dense matrix representations.

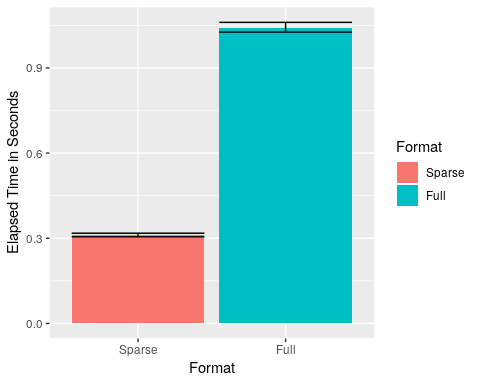
library('glmnet')  
  
set.seed(1)  
performance <- data.frame()  
   
for (sim in 1:10){  
 n <- 10000  
 p <- 500  
   
 nzc <- trunc(p / 10)  
   
 x <- matrix(rnorm(n \* p), n, p) #make a dense matrix  
 iz <- sample(1:(n \* p),  
 size = n \* p \* 0.85,  
 replace = FALSE)  
 x[iz] <- 0 # sparsify by injecting zeroes  
 sx <- Matrix(x, sparse = TRUE) # save as a sparse object  
   
 beta <- rnorm(nzc)  
 fx <- x[, seq(nzc)] %\*% beta  
   
 eps <- rnorm(n)  
 y <- fx + eps # make data  
   
 # Now to the actual model fitting:  
 sparse.times <- system.time(fit1 <- glmnet(sx, y)) # sparse glmnet  
 full.times <- system.time(fit2 <- glmnet(x, y)) # dense glmnet  
   
 sparse.size <- as.numeric(object.size(sx))  
 full.size <- as.numeric(object.size(x))  
   
 performance <- rbind(performance, data.frame(Format = 'Sparse',  
 UserTime = sparse.times[1],  
 SystemTime = sparse.times[2],  
 ElapsedTime = sparse.times[3],  
 Size = sparse.size))  
 performance <- rbind(performance, data.frame(Format = 'Full',  
 UserTime = full.times[1],  
 SystemTime = full.times[2],  
 ElapsedTime = full.times[3],  
 Size = full.size))  
}

Things to note:

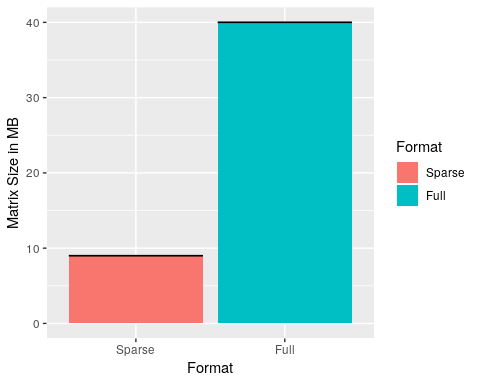
* The simulation calls glmnet twice. Once with the non-sparse object x, and once with its sparse version sx.
* The degree of sparsity of sx is . We know this because we “injected” zeroes in of the locations of x.
* Because y is continuous glmnet will fit a simple OLS model. We will see later how to use it to fit GLMs and use lasso, ridge, and elastic-net regularization.

We now inspect the computing time, and the memory footprint, only to discover that sparse representations make a BIG difference.

library('ggplot2')  
ggplot(performance, aes(x = Format, y = ElapsedTime, fill = Format)) +  
 stat\_summary(fun.data = 'mean\_cl\_boot', geom = 'bar') +  
 stat\_summary(fun.data = 'mean\_cl\_boot', geom = 'errorbar') +  
 ylab('Elapsed Time in Seconds')



ggplot(performance, aes(x = Format, y = Size / 1000000, fill = Format)) +  
 stat\_summary(fun.data = 'mean\_cl\_boot', geom = 'bar') +  
 stat\_summary(fun.data = 'mean\_cl\_boot', geom = 'errorbar') +  
 ylab('Matrix Size in MB')



How do we perform other types of regression with the **glmnet**? We just need to use the family and alpha arguments of glmnet::glmnet. The family argument governs the type of GLM to fit: logistic, Poisson, probit, or other types of GLM. The alpha argument controls the type of regularization. Set to alpha=0 for ridge, alpha=1 for lasso, and any value in between for elastic-net regularization.

## Beyond Sparsity and Apache Arrow

It is quite possible that your data contain redundancies, other than the occurrences of the number 0. We would not call it *sparse*, but there is still room for its efficient representation in memory. *Apache Arrow* is a a set of C++ functions, for efficient representation of objects in memory. Just like the **Matrix** package, it can detect these redundancies and exploit them for efficient memory representation. It can actually do much more, and it is definitely a technology to follow.

* The memory representation is designed for easy read/writes into disk or network. This means that saving your file, or sending it over the network, will require very little CPU.
* It is supported by R and Python, making data exchanges between the two possible, and fast (see previous item). For optimal performance save it into [Apache Parquet](https://en.wikipedia.org/wiki/Apache_Parquet) using arrow::write\_parquet, or [Feather](http://arrow.apache.org/blog/2019/08/08/r-package-on-cran/) file formats, using the arrow::write\_feather() function. Read functions are also provided.
* The previous benefits extend to many other [software suits](https://arrow.apache.org/powered_by/) that support this format.

## Bibliographic Notes

The best place to start reading on sparse representations and algorithms is the [vignettes](https://cran.r-project.org/web/packages/Matrix/vignettes/Intro2Matrix.pdf) of the **Matrix** package. Gilbert, Moler, and Schreiber ([1992](#ref-gilbert1992sparse)) is also a great read for some general background. See [here](http://netlib.org/linalg/html_templates/node90.html) for a blog-level review of sparse matrix formats. For the theory on solving sparse linear systems see Davis ([2006](#ref-davis2006direct)). For general numerical linear algebra see Gentle ([2012](#ref-gentle2012numerical)).

## Practice Yourself

1. What is the CSC representation of the following matrix:
2. Write a function that takes two matrices in CSC and returns their matrix product.

# Memory Efficiency

As put by Kane et al. ([2013](#ref-kane2013scalable)), it was quite puzzling when very few of the competitors, for the Million dollars prize in the [Netflix challenge](https://en.wikipedia.org/wiki/Netflix_Prize), were statisticians. This is perhaps because the statistical community historically uses SAS, SPSS, and R. The first two tools are very well equipped to deal with big data, but are very unfriendly when trying to implement a new method. R, on the other hand, is very friendly for innovation, but was not equipped to deal with the large data sets of the Netflix challenge. A lot has changed in R since 2006. This is the topic of this chapter.

As we have seen in the Sparsity Chapter 14, an efficient representation of your data in RAM will reduce computing time, and will allow you to fit models that would otherwise require tremendous amounts of RAM. Not all problems are sparse however. It is also possible that your data does not fit in RAM, even if sparse. There are several scenarios to consider:

1. Your data fits in RAM, but is too big to compute with.
2. Your data does not fit in RAM, but fits in your local storage (HD, SSD, etc.)
3. Your data does not fit in your local storage.

If your data fits in RAM, but is too large to compute with, a solution is to replace the algorithm you are using. Instead of computing with the whole data, your algorithm will compute with parts of the data, also called *chunks*, or *batches*. These algorithms are known as *external memory algorithms* (EMA), or *batch processing*.

If your data does not fit in RAM, but fits in your local storage, you have two options. The first is to save your data in a *database management system* (DBMS). This will allow you to use the algorithms provided by your DBMS, or let R use an EMA while “chunking” from your DBMS. Alternatively, and preferably, you may avoid using a DBMS, and work with the data directly form your local storage by saving your data in some efficient manner.

Finally, if your data does not fit on you local storage, you will need some external storage solution such as a distributed DBMS, or distributed file system.

Remark. If you use Linux, you may be better of than Windows users. Linux will allow you to compute with larger datasets using its *swap file* that extends RAM using your HD or SSD. On the other hand, relying on the swap file is a BAD practice since it is much slower than RAM, and you can typically do much better using the tricks of this chapter. Also, while I LOVE Linux, I would never dare to recommend switching to Linux just to deal with memory contraints.

## Efficient Computing from RAM

If our data can fit in RAM, but is still too large to compute with it (recall that fitting a model requires roughly 5-10 times more memory than saving it), there are several facilities to be used. The first, is the sparse representation discussed in Chapter 14, which is relevant when you have factors, which will typically map to sparse model matrices. Another way is to use *external memory algorithms* (EMA).

The biglm::biglm function provides an EMA for linear regression. The following if taken from the function’s example.

data(trees)  
ff<-log(Volume)~log(Girth)+log(Height)  
  
chunk1<-trees[1:10,]  
chunk2<-trees[11:20,]  
chunk3<-trees[21:31,]  
  
library(biglm)  
a <- biglm(ff,chunk1)  
a <- update(a,chunk2)  
a <- update(a,chunk3)  
  
coef(a)

## (Intercept) log(Girth) log(Height)   
## -6.631617 1.982650 1.117123

Things to note:

* The data has been chunked along rows.
* The initial fit is done with the biglm function.
* The model is updated with further chunks using the update function.

We now compare it to the in-memory version of lm to verify the results are the same.

b <- lm(ff, data=trees)  
rbind(coef(a),coef(b))

## (Intercept) log(Girth) log(Height)  
## [1,] -6.631617 1.98265 1.117123  
## [2,] -6.631617 1.98265 1.117123

Other packages that follow these lines, particularly with classification using SVMs, are **LiblineaR**, and **RSofia**.

### Summary Statistics from RAM

If you are not going to do any model fitting, and all you want is efficient filtering, selection and summary statistics, then a lot of my warnings above are irrelevant. For these purposes, the facilities provided by **base**, **stats**, and **dplyr** are probably enough. If the data is large, however, these facilities may be too slow. If your data fits into RAM, but speed bothers you, take a look at the **data.table** package. The syntax is less friendly than **dplyr**, but **data.table** is BLAZING FAST compared to competitors. Here is a little benchmark[[27]](#footnote-664).

First, we setup the data.

library(data.table)  
  
n <- 1e6 # number of rows  
k <- c(200,500) # number of distinct values for each 'group\_by' variable  
p <- 3 # number of variables to summarize  
  
L1 <- sapply(k, function(x) as.character(sample(1:x, n, replace = TRUE) ))  
L2 <- sapply(1:p, function(x) rnorm(n) )  
  
tbl <- data.table(L1,L2) %>%   
 setnames(c(paste("v",1:length(k),sep=""), paste("x",1:p,sep="") ))  
  
tbl\_dt <- tbl  
tbl\_df <- tbl %>% as.data.frame

We compare the aggregation speeds. Here is the timing for **dplyr**.

library(dplyr)  
system.time( tbl\_df %>%   
 group\_by(v1,v2) %>%   
 summarize(  
 x1 = sum(abs(x1)),   
 x2 = sum(abs(x2)),   
 x3 = sum(abs(x3))   
 )  
 )

## user system elapsed   
## 0.894 0.021 0.978

And now the timing for **data.table**.

system.time(   
 tbl\_dt[ , .( x1 = sum(abs(x1)), x2 = sum(abs(x2)), x3 = sum(abs(x3)) ), .(v1,v2)]  
 )

## user system elapsed   
## 0.518 0.152 0.525

The winner is obvious. Let’s compare filtering (i.e. row subsets, i.e. SQL’s SELECT).

system.time(   
 tbl\_df %>% filter(v1 == "1")   
 )

## user system elapsed   
## 0.020 0.123 0.143

system.time(   
 tbl\_dt[v1 == "1"]   
 )

## user system elapsed   
## 0.037 0.124 0.135

## Computing from a Database

The early solutions to oversized data relied on storing your data in some DBMS such as *MySQL*, *PostgresSQL*, *SQLite*, *H2*, *Oracle*, etc. Several R packages provide interfaces to these DBMSs, such as **sqldf**, **RDBI**, **RSQite**. Some will even include the DBMS as part of the package itself.

Storing your data in a DBMS has the advantage that you can typically rely on DBMS providers to include very efficient algorithms for the queries they support. On the downside, SQL queries may include a lot of summary statistics, but will rarely include model fitting[[28]](#footnote-666). This means that even for simple things like linear models, you will have to revert to R’s facilities– typically some sort of EMA with chunking from the DBMS. For this reason, and others, we prefer to compute from efficient file structures, as described in Section 15.3.

If, however, you have a powerful DBMS around, or you only need summary statistics, or you are an SQL master, keep reading.

The package **RSQLite** includes an SQLite server, which we now setup for demonstration. The package **dplyr**, discussed in the Hadleyverse Chapter 21, will take care of translating the **dplyr** syntax, to the SQL syntax of the DBMS. The following example is taken from the **dplyr** [Databases vignette](https://cran.r-project.org/web/packages/dplyr/vignettes/databases.html).

library(RSQLite)  
library(dplyr)  
  
file.remove('my\_db.sqlite3')  
my\_db <- src\_sqlite(path = "my\_db.sqlite3", create = TRUE)  
  
library(nycflights13)  
flights\_sqlite <- copy\_to(  
 dest= my\_db,   
 df= flights,   
 temporary = FALSE,   
 indexes = list(c("year", "month", "day"), "carrier", "tailnum"))

Things to note:

* src\_sqlite to start an empty table, managed by SQLite, at the desired path.
* copy\_to copies data from R to the database.
* Typically, setting up a DBMS like this makes no sense, since it requires loading the data into RAM, which is precisely what we want to avoid.

We can now start querying the DBMS.

select(flights\_sqlite, year:day, dep\_delay, arr\_delay)

filter(flights\_sqlite, dep\_delay > 240)

## Computing From Efficient File Structrures

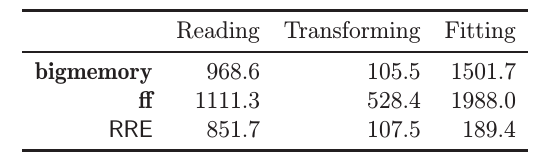
It is possible to save your data on your storage device, without the DBMS layer to manage it. This has several advantages:

* You don’t need to manage a DBMS.
* You don’t have the computational overhead of the DBMS.
* You may optimize the file structure for statistical modelling, and not for join and summary operations, as in relational DBMSs.

There are several facilities that allow you to save and compute directly from your storage:

1. **Memory Mapping**: Where RAM addresses are mapped to a file on your storage. This extends the RAM to the capacity of your storage (HD, SSD,…). Performance slightly deteriorates, but the access is typically very fast. This approach is implemented in the **bigmemory** package.
2. **Efficient Binaries**: Where the data is stored as a file on the storage device. The file is binary, with a well designed structure, so that chunking is easy. This approach is implemented in the **ff** package, and the commercial **RevoScaleR** package.

Your algorithms need to be aware of the facility you are using. For this reason each facility ( **bigmemory**, **ff**, **RevoScaleR**,…) has an eco-system of packages that implement various statistical methods using that facility. As a general rule, you can see which package builds on a package using the *Reverse Depends* entry in the package description. For the **bigmemory** package, for instance, [we can see](https://cran.r-project.org/web/packages/bigmemory/index.html) that the packages **bigalgebra**, **biganalytics**, **bigFastlm**, **biglasso**, **bigpca**, **bigtabulate**, **GHap**, and **oem**, build upon it. We can expect this list to expand.

Here is a benchmark result, from Wang et al. ([2015](#ref-wang2015statistical)). It can be seen that **ff** and **bigmemory** have similar performance, while **RevoScaleR** (RRE in the figure) outperforms them. This has to do both with the efficiency of the binary representation, but also because **RevoScaleR** is inherently parallel. More on this in the Parallelization Chapter 16. 

### bigmemory

We now demonstrate the workflow of the **bigmemory** package. We will see that **bigmemory**, with it’s big.matrix object is a very powerful mechanism. If you deal with big numeric matrices, you will find it very useful. If you deal with big data frames, or any other non-numeric matrix, **bigmemory** may not be the appropriate tool, and you should try **ff**, or the commercial **RevoScaleR**.

# download.file("http://www.cms.gov/Research-Statistics-Data-and-Systems/Statistics-Trends-and-Reports/BSAPUFS/Downloads/2010\_Carrier\_PUF.zip", "2010\_Carrier\_PUF.zip")  
# unzip(zipfile="2010\_Carrier\_PUF.zip")  
  
library(bigmemory)  
x <- read.big.matrix("data/2010\_BSA\_Carrier\_PUF.csv", header = TRUE,   
 backingfile = "airline.bin",   
 descriptorfile = "airline.desc",   
 type = "integer")  
dim(x)

## [1] 2801660 11

pryr::object\_size(x)

## 696 B

class(x)

## [1] "big.matrix"  
## attr(,"package")  
## [1] "bigmemory"

Things to note:

* The basic building block of the **bigmemory** ecosystem, is the big.matrix class, we constructed with read.big.matrix.
* read.big.matrix handles the import to R, and the saving to a memory mapped file. The implementation is such that at no point does R hold the data in RAM.
* The memory mapped file will be there after the session is over. It can thus be called by other R sessions using attach.big.matrix("airline.desc"). This will be useful when parallelizing.
* pryr::object\_size return the size of the object. Since x holds only the memory mappings, it is much smaller than the 100MB of data that it holds.

We can now start computing with the data. Many statistical procedures for the big.matrix object are provided by the **biganalytics** package. In particular, the biglm.big.matrix and bigglm.big.matrix functions, provide an interface from big.matrix objects, to the EMA linear models in biglm::biglm and biglm::bigglm.

library(biganalytics)  
biglm.2 <- bigglm.big.matrix(BENE\_SEX\_IDENT\_CD~CAR\_LINE\_HCPCS\_CD, data=x)  
coef(biglm.2)

## (Intercept) CAR\_LINE\_HCPCS\_CD   
## 1.537848e+00 1.210282e-07

Other notable packages that operate with big.matrix objects include:

* **bigtabulate**: Extend the bigmemory package with ‘table’, ‘tapply’, and ‘split’ support for ‘big.matrix’ objects.
* **bigalgebra**: For matrix operation.
* **bigpca**: principle components analysis (PCA), or singular value decomposition (SVD).
* **bigFastlm**: for (fast) linear models.
* **biglasso**: extends lasso and elastic nets.
* **GHap**: Haplotype calling from phased SNP data.

### bigstep

The [bigstep](https://cran.r-project.org/web/packages/bigstep/vignettes/bigstep.html) package uses the **bigmemory** framework to perform stepwise model selction, when the data cannot fit into RAM.

TODO

## ff

The **ff** packages replaces R’s in-RAM storage mechanism with on-disk (efficient) storage. Unlike **bigmemory**, **ff** supports all of R vector types such as factors, and not only numeric. Unlike big.matrix, which deals with (numeric) matrices, the ffdf class can deal with data frames.

Here is an example. First open a connection to the file, without actually importing it using the LaF::laf\_open\_csv function.

.dat <- LaF::laf\_open\_csv(filename = "data/2010\_BSA\_Carrier\_PUF.csv",  
 column\_types = c("integer", "integer", "categorical", "categorical", "categorical", "integer", "integer", "categorical", "integer", "integer", "integer"),   
 column\_names = c("sex", "age", "diagnose", "healthcare.procedure", "typeofservice", "service.count", "provider.type", "servicesprocessed", "place.served", "payment", "carrierline.count"),   
 skip = 1)

Now write the data to local storage as an ff data frame, using laf\_to\_ffdf.

data.ffdf <- ffbase::laf\_to\_ffdf(laf = .dat)  
head(data.ffdf)

## ffdf (all open) dim=c(2801660,6), dimorder=c(1,2) row.names=NULL  
## ffdf virtual mapping  
## PhysicalName VirtualVmode PhysicalVmode AsIs  
## sex sex integer integer FALSE  
## age age integer integer FALSE  
## diagnose diagnose integer integer FALSE  
## healthcare.procedure healthcare.procedure integer integer FALSE  
## typeofservice typeofservice integer integer FALSE  
## service.count service.count integer integer FALSE  
## VirtualIsMatrix PhysicalIsMatrix PhysicalElementNo  
## sex FALSE FALSE 1  
## age FALSE FALSE 2  
## diagnose FALSE FALSE 3  
## healthcare.procedure FALSE FALSE 4  
## typeofservice FALSE FALSE 5  
## service.count FALSE FALSE 6  
## PhysicalFirstCol PhysicalLastCol PhysicalIsOpen  
## sex 1 1 TRUE  
## age 1 1 TRUE  
## diagnose 1 1 TRUE  
## healthcare.procedure 1 1 TRUE  
## typeofservice 1 1 TRUE  
## service.count 1 1 TRUE  
## ffdf data  
## sex age diagnose healthcare.procedure typeofservice  
## 1 1 1 NA 99213 M1B   
## 2 1 1 NA A0425 O1A   
## 3 1 1 NA A0425 O1A   
## 4 1 1 NA A0425 O1A   
## 5 1 1 NA A0425 O1A   
## 6 1 1 NA A0425 O1A   
## 7 1 1 NA A0425 O1A   
## 8 1 1 NA A0425 O1A   
## : : : : : :  
## 2801653 2 6 V82 85025 T1D   
## 2801654 2 6 V82 87186 T1H   
## 2801655 2 6 V82 99213 M1B   
## 2801656 2 6 V82 99213 M1B   
## 2801657 2 6 V82 A0429 O1A   
## 2801658 2 6 V82 G0328 T1H   
## 2801659 2 6 V86 80053 T1B   
## 2801660 2 6 V88 76856 I3B   
## service.count  
## 1 1   
## 2 1   
## 3 1   
## 4 2   
## 5 2   
## 6 3   
## 7 3   
## 8 4   
## : :  
## 2801653 1   
## 2801654 1   
## 2801655 1   
## 2801656 1   
## 2801657 1   
## 2801658 1   
## 2801659 1   
## 2801660 1

We can verify that the ffdf data frame has a small RAM footprint.

pryr::object\_size(data.ffdf)

## 392 kB

The **ffbase** package provides several statistical tools to compute with ff class objects. Here is simple table.

ffbase::table.ff(data.ffdf$age)

##   
## 1 2 3 4 5 6   
## 517717 495315 492851 457643 419429 418705

The EMA implementation of biglm::biglm and biglm::bigglm have their **ff** versions.

library(biglm)  
mymodel.ffdf <- biglm(payment ~ factor(sex) + factor(age) + place.served,   
 data = data.ffdf)  
summary(mymodel.ffdf)

## Large data regression model: biglm(payment ~ factor(sex) + factor(age) + place.served, data = data.ffdf)  
## Sample size = 2801660   
## Coef (95% CI) SE p  
## (Intercept) 97.3313 96.6412 98.0214 0.3450 0.0000  
## factor(sex)2 -4.2272 -4.7169 -3.7375 0.2449 0.0000  
## factor(age)2 3.8067 2.9966 4.6168 0.4050 0.0000  
## factor(age)3 4.5958 3.7847 5.4070 0.4056 0.0000  
## factor(age)4 3.8517 3.0248 4.6787 0.4135 0.0000  
## factor(age)5 1.0498 0.2030 1.8965 0.4234 0.0132  
## factor(age)6 -4.8313 -5.6788 -3.9837 0.4238 0.0000  
## place.served -0.6132 -0.6253 -0.6012 0.0060 0.0000

Things to note:

* biglm::biglm notices the input of of class ffdf and calls the appropriate implementation.
* The model formula, payment ~ factor(sex) + factor(age) + place.served, includes factors which cause no difficulty.
* You cannot inspect the factor coding (dummy? effect?) using model.matrix. This is because EMAs never really construct the whole matrix, let alone, save it in memory.

## disk.frame

TODO: <https://github.com/xiaodaigh/disk.frame>

## matter

Memory-efficient reading, writing, and manipulation of structured binary data on disk as vectors, matrices, arrays, lists, and data frames.

TODO

## iotools

A low level facility for connecting to on-disk binary storage. Unlike **ff**, and **bigmemory**, it behaves like native R objects, with their copy-on-write policy. Unlike **reader**, it allows chunking. Unlike read.csv, it allows fast I/O. **iotools** is thus a potentially very powerfull facility. See Arnold, Kane, and Urbanek ([2015](#ref-arnold2015iotools)) for details.

TODO

## HDF5

Like **ff**, HDF5 is an on-disk efficient file format. The package **h5** is interface to the “HDF5” library supporting fast storage and retrieval of R-objects like vectors, matrices and arrays.

TODO

## DelayedArray

An abstraction layer for operations on array objects, which supports various backend storage of arrays such as:

* In RAM: base, Matrix, [DelayedArray](https://bioconductor.org/packages/release/bioc/html/DelayedArray.html).
* In Disk: [HDF5Array](https://bioconductor.org/packages/release/bioc/html/HDF5Array.html), [matterArray](https://github.com/PeteHaitch/matterArray).

[Link](https://bioconductor.org/packages/release/bioc/html/DelayedArray.html) Several application packages already build upon the **DelayedArray** pacakge:

* [DelayedMatrixStats](https://github.com/PeteHaitch/DelayedMatrixStats): Functions that Apply to Rows and Columns of **DelayedArray** Objects.
* beachmat C++ API for (most) **DelayedMatrix** backends.

## Computing from a Distributed File System

If your data is SOOO big that it cannot fit on your local storage, you will need a distributed file system or DBMS. We do not cover this topic here, and refer the reader to the **RHipe**, **RHadoop**, and **RSpark** packages and references therein.

## Bibliographic Notes

An absolute SUPERB review on computing with big data is Wang et al. ([2015](#ref-wang2015statistical)), and references therein (Kane et al. ([2013](#ref-kane2013scalable)) in particular). Michael Kane also reports [his benchmarks](http://technodocbox.com/C_and_CPP/112025624-Massive-data-shared-and-distributed-memory-and-concurrent-programming-bigmemory-and-foreach.html) of in-memory, vs. DBMS operations. Here is also an excellent talk by [Charles DiMaggio](http://www.columbia.edu/~sjm2186/EPIC_R/EPIC_R_BigData.pdf). For an up-to-date list of the packages that deal with memory constraints, see the **Large memory and out-of-memory data** section in the [High Performance Computing](https://cran.r-project.org/web/views/HighPerformanceComputing.html) task view. For a list of resources to interface to DMBS, see the [Databases with R](https://cran.r-project.org/web/views/Databases.html) task view. For more on data analysis from disk, and not from RAM, see [Peter\_Hickey’s JSM talk](https://www.peterhickey.org/slides/2017/2017-08-01_Peter_Hickey_JSM.pdf).

## Practice Yourself

# Parallel Computing

You would think that because you have an expensive multicore computer your computations will speed up. Well, unless you actively make sure of that, this will not happen. By default, the operating system will allocate each R session to a single core. You may wonder: why can’t I just write code, and let R (or any other language) figure out what can be parallelised. Sadly, that’s not how things work. It is very hard to design software that can parallelise any algorithm, while adapting to your hardware, operating system, and other the software running on your device. A lot of parallelisation still has to be explicit, but stay tuned for technologies like [Ray](https://rise.cs.berkeley.edu/projects/ray/), [Apache Spark](https://spark.apache.org), [Apache Flink](https://flink.apache.org), [Chapel](https://chapel-lang.org), [PyTorch](https://pytorch.org), and others, which are making great advances in handling parallelism for you.

To parallelise computationsin with R, we will distinguish between two types of parallelism:

1. **Parallel R**: where the parallelism is managed with R. Discussed in Section 16.3.
2. **Parallel Extensions**: where R calls specialized libraries/routines/software that manage the parallelism themselves. Discussed in Section 16.4.

## When and How to Parallelise?

Your notice computations are too slow, and wonder “why is that?” Should you store your data differently? Should you use different software? Should you buy more RAM? Should you “go cloud”?

Unlike what some vendors will make you think, there is no one-size-fits-all solution to speed problems. Solving a RAM bottleneck may consume more CPU. Solving a CPU bottleneck may consume more RAM. Parallelisation means using multiple CPUs simultaneously. It will thus aid with CPU bottlenecks, but may consume more RAM. Parallelising is thus ill advised when dealing with a RAM bottleneck. Memory bottlenecks are released with efficient memory representations or out-of-memory algorithms (Chapters 14 and 15).

When deciding if, and how, to parallelise, it is crucial that you diagnose your bottleneck. The good news is- that diagnostics is not too hard. Here are a few pointers:

1. You never drive without looking at your dashboard; you should never program without looking at your system monitors. Windows users have their [Task Manager](https://en.wikipedia.org/wiki/Task_Manager_(Windows)); Linux users have [top](https://en.wikipedia.org/wiki/Top_(software)), or preferably, [htop](https://en.wikipedia.org/wiki/Htop); Mac users have the [Activity Monitor](https://www.howtogeek.com/227240/how-to-monitor-your-macs-health-with-activity-monitor/). The system monitor will inform you how your RAM and CPUs are being used.
2. If you forcefully terminate your computation, and R takes a long time to respond, you are probably dealing with a RAM bottleneck.
3. Profile your code to detect how much RAM and CPU are consumed by each line of code. See Hadley’s [guide](http://adv-r.had.co.nz/Profiling.html).

In the best possible scenario, the number of operations you can perform scales with the number of processors:

. This is called *perfect scaling*. It is rarely observed in practice, since parallelising incurs some computational overhead: setting up environments, copying memory, … For this reason, the typical speedup is sub-linear. Computer scientists call this [Amdahl’s law](https://en.wikipedia.org/wiki/Amdahl%27s_law); remember it.

## Terminology

Here are some terms we will be needing.

### Hardware:

* **Cluster:** A collection of interconnected computers.
* **Node/Machine:** A single physical machine in the cluster. Components of a single node do not communicate via the cluster’s network, but rather, via the node’s circuitry.
* **Processor/Socket/CPU/Core:** The physical device in a computer that make computations. A modern laptop will have about 4-8 cores. A modern server may have hundreds of cores.
* **RAM:** Random Access Memory. One of many types of memory in a computer. Possibly the most relevant type of memory when computing with data.
* **GPU:** Graphical Processing Unit. A computing unit, separate from the CPU. Originally dedicated to graphics and gaming, thus its name. Currently, GPUs are extremely popular for fitting and servicing Deep Neural Networks.
* **TPU:** Tensor Processing Unit. A computing unit, dedicated to servicing and fitting Deep Neural Networks.

### Software:

* **Process:** A sequence of instructions in memory, with accompanying data. Various processes typically see different locations of memory. Interpreted languages like R, and Python operate on processes.
* **Thread:** A sub-sequence of instructions, within a process. Various threads in a process may see the same memory. Compiled languages like C, C++, may operate on threads.

## Parallel R

R provides many frameworks to parallelise execution. The operating system allocates each R session to a single process. Any parallelisation framework will include the means for starting R processes, and the means for communicating between these processes.  
Except for developers, a typical user will probably use some high-level R package which will abstract away these stages.

### Starting a New R Processes

A R process may strat a new R process in various ways. The new process may be called a *child process*, a *slave* process, and many other names. Here are some mechanisms to start new processes.

* **Fork**: Imagine the operating system making a copy of the currently running R process. The *fork* mechanism, unique to Unix and Linux, clones a process with its accompanying instructions and data. All forked processes see the same memory in read-only mode. Copies of the data are made when the process needs to change the data.
* **System calls**: Imagine R as a human user, that starts a new R session. This is not a *forked* porcess. The new process, called *spawn process* cannot access the data and instructions of the parent process.

### Inter-process Communication

Now that you have various R processes running, how do they communicate?

* **Socket**: imagine each R process as a standalone computer in the network. Data can be sent via a network interface. Unlike PVM, MPI and other standards, information sent does not need to be format in any particular way, provided that the reciever knows how it is formatted. This is not a problem when sending from R to R.
* **Parallel Virtual Machine** (PVM): a communication protocol and software, developed the University of Tennessee, Oak Ridge National Laboratory and Emory University, and first released in 1989. Runs on Windows and Unix, thus allowing to compute on clusters running these two operating systems. Noways, it is mostly replaced by MPI. The same group responsible for PVM will later deliver *pbdR* 16.3.6.
* **Message Passing Interface** (MPI): A communication protocol that has become the de-facto standard for communication in large distributed clusters. Particularly, for heterogeneous computing clusters with varying operating systems and hardware. The protocol has various software implementations such as [OpenMPI](https://en.wikipedia.org/wiki/Open_MPI) and [MPICH](https://en.wikipedia.org/wiki/MPICH), [Deino](http://mpi.deino.net/), [LAM/MPI](https://en.wikipedia.org/wiki/LAM/MPI). Interestingly, large computing clusters use MPI, while modern BigData analysis platforms such as Spark, and Ray do not. Why is this? See Jonathan Dursi’s excellent [blog post](https://www.dursi.ca/post/hpc-is-dying-and-mpi-is-killing-it.html).
* **NetWorkSpaces** (NWS): A master-slave communication protocol where the master is not an R-session, but rather, an *NWS server*.

For more on inter-process communication, see [Wiki](https://en.wikipedia.org/wiki/Inter-process_communication).

### The parallel Package

The **parallel** package, maintained by the R-core team, was introduced in 2011 to unify two popular parallisation packages: **snow** and **multicore**. The **multicore** package was designed to parallelise using the *fork* mechanism, on Linux machines. The **snow** package was designed to parallelise Socket, PVM, MPI, and NWS mechanisms. R processes started with **snow** are not forked, so they will not see the parent’s data. Data will have to be copied to child processes. The good news: **snow** can start R processes on Windows machines, or remotely machines in the cluster.

TOOD: add example.

### The foreach Package

For reasons detailed in Kane et al. ([2013](#ref-kane2013scalable)), we recommend the **foreach** parallelisation package (Analytics and Weston [2015](#ref-foreach)). It allows us to:

1. Decouple between the parallel algorithm and the parallelisation mechanism: we write parallelisable code once, and can later switch between parallelisation mechanisms. Currently supported mechanisms include:
   * *fork*: Called with the *doMC* backend.
   * *MPI*, *VPM*, *NWS*: Called with the *doSNOW* or *doMPI* backends.
   * *futures*: Called with the *doFuture* backend.
   * *redis*: Called with the *doRedis* backend. Similar to NWS, only that data made available to different processes using [Redis](https://en.wikipedia.org/wiki/Redis).
   * Future mechanism may also be supported.
2. Combine with the big.matrix object from Chapter 15 for *shared memory parallelisation*: all the machines may see the same data, so that we don’t need to export objects from machine to machine.

Remark. I personally prefer the **multicore** mechanism, with the **doMC** adapter for **foreach**. I will not use this combo, however, because **multicore** will not work on Windows machines, and will not work over a network. I will thus use the more general **snow** and **doParallel** combo. If you do happen to run on Linux, or Unix, you will want to replace all **doParallel** functionality with **doMC**.

Let’s start with a simple example, taken from [“Getting Started with doParallel and foreach”](http://debian.mc.vanderbilt.edu/R/CRAN/web/packages/doParallel/vignettes/gettingstartedParallel.pdf).

library(doParallel)  
cl <- makeCluster(2, type = 'SOCK')  
registerDoParallel(cl)  
result <- foreach(i=1:3) %dopar% sqrt(i)  
class(result)

## [1] "list"

result

## [[1]]  
## [1] 1  
##   
## [[2]]  
## [1] 1.414214  
##   
## [[3]]  
## [1] 1.732051

Things to note:

* makeCluster creates an object with the information our cluster. On a single machine it is very simple. On a cluster of machines, you will need to specify the [IP](https://en.wikipedia.org/wiki/IP_address) addresses, or other identifier, of the machines.
* registerDoParallel is used to inform the **foreach** package of the presence of our cluster.
* The foreach function handles the looping. In particular note the %dopar% operator that ensures that looping is in parallel. %dopar% can be replaced by %do% if you want serial looping (like the for loop), for instance, for debugging.
* The output of the various machines is collected by foreach to a list object.
* In this simple example, no data is shared between machines so we are not putting the shared memory capabilities to the test.
* We can check how many workers were involved using the getDoParWorkers() function.
* We can check the parallelisation mechanism used with the getDoParName() function.

Here is a more involved example. We now try to make Bootstrap inference on the coefficients of a logistic regression. Bootstrapping means that in each iteration, we resample the data, and refit the model.

x <- iris[which(iris[,5] != "setosa"), c(1,5)]  
trials <- 1e4  
r <- foreach(icount(trials), .combine=cbind) %dopar% {  
 ind <- sample(100, 100, replace=TRUE)  
 result1 <- glm(x[ind,2]~x[ind,1], family=binomial(logit))  
 coefficients(result1)  
}

Things to note:

* As usual, we use the foreach function with the %dopar% operator to loop in parallel.
* The iterators::icount function generates a counter that iterates over its argument.
* The object x is magically avaiable at all child processes, even though we did not *fork* R. This is thanks to forach which guesses what data to pass to children.
* The .combine=cbind argument tells the foreach function how to combine the output of different machines, so that the returned object is not the default list.
* To run a serial version, say for debugging, you only need to replace %dopar% with %do%.

r <- foreach(icount(trials), .combine=cbind) %do% {  
 ind <- sample(100, 100, replace=TRUE)  
 result1 <- glm(x[ind,2]~x[ind,1], family=binomial(logit))  
 coefficients(result1)  
 }

Let’s see how we can combine the power of **bigmemory** and **foreach** by creating a file mapped big.matrix object, which is shared by all machines. The following example is taken from Kane et al. ([2013](#ref-kane2013scalable)), and uses the big.matrix object we created in Chapter 15.

library(bigmemory)  
x <- attach.big.matrix("airline.desc")  
  
library(foreach)  
library(doSNOW)  
cl <- makeSOCKcluster(names=rep("localhost", 4)) # make a cluster of 4 machines  
registerDoSNOW(cl) # register machines for foreach()  
xdesc <- describe(x)   
  
G <- split(1:nrow(x), x[, "BENE\_AGE\_CAT\_CD"]) # Split the data along `BENE\_AGE\_CAT\_CD`.  
  
GetDepQuantiles <- function(rows, data) {  
 quantile(data[rows, "CAR\_LINE\_ICD9\_DGNS\_CD"],   
 probs = c(0.5, 0.9, 0.99),   
 na.rm = TRUE)  
} # Function to extract quantiles  
  
qs <- foreach(g = G, .combine = rbind) %dopar% {  
 library("bigmemory")   
 x <- attach.big.matrix(xdesc)  
 GetDepQuantiles(rows = g, data = x)  
} # get quantiles, in parallel  
qs

## 50% 90% 99%  
## result.1 558 793 996  
## result.2 518 789 996  
## result.3 514 789 996  
## result.4 511 789 996  
## result.5 511 790 996  
## result.6 518 796 995

Things to note:

* bigmemory::attach.big.matrix creates an R *big.matrix* object from a matrix already existing on disk. See Section 15.3.1 for details.
* snow::makeSOCKcluster creates cluster of R processes communicating via sockets.
* bigmemory::describe recovres a pointer to the *big.matrix* object, that will be used to call it from various child proceeses.
* Because R processes were not *forked*, each child need to load the **bigmemory** package separately.

Can only **big.matrix** objects be used to share data between child processes? No. There are many mechanism to share data. We use **big.matrix** merely for demonstration.

#### Fork or Socket?

On Linux and Unix machines you can use both the *fork* mechanism of the **multicore** package, and the *socket* mechanism of the **snow** package. Which is preferable? *Fork*, if available. Here is a quick comparison.

library(nycflights13)  
flights$ind <- sample(1:10, size = nrow(flights), replace = TRUE) #split data to 10.  
  
timer <- function(i) max(flights[flights$ind==i,"distance"]) # an arbitrary function  
  
library(doMC)  
registerDoMC(cores = 10) # make a fork cluster  
system.time(foreach (i=1:10, .combine = 'c') %dopar% timer(i)) # time the fork cluster

## user system elapsed   
## 0.020 0.823 0.850

library(parallel)   
library(doParallel)  
cl <- makeCluster(10, type="SOCK") # make a socket cluster.   
registerDoParallel(cl)  
system.time(foreach (i=1:10, .combine = 'c') %dopar% timer(i)) # time the socket cluster

## user system elapsed   
## 1.158 0.188 2.158

stopCluster(cl) # close the cluster

Things to note:

* doMC::registerDoMC was used to stard and register the forked cluster.
* parallel::makeCluster was used to stard the socket cluster. It was registered with doParallel::registerDoParallel.
* After registering the cluster, the **foreach** code is exactly the same.
* The clear victor is *fork*: sessions start faster, and computations finish faster. Sadly, we recall that *forking* is impossible on Windows machines, or in clusters that consist of several machines.
* We did not need to pass flights to the different workers. foreach::foreach took care of that for us.

For fun, let’s try the same with data.table.

library(data.table)  
flights.DT <- as.data.table(flights)  
system.time(flights.DT[,max(distance),ind])

## user system elapsed   
## 0.058 0.000 0.017

No surprises there. If you can store your data in RAM, data.table is still the fastest.

### Rdsm

TODO

### pbdR

TODO

## Parallel Extensions

As we have seen, R can be used to write explicit parallel algorithms. Some algorithms, however, are so basic that others have already written and published their parallel versions. We call these *parallel extensions*. Linear algebra, and various machine learning algorithms are examples we now discuss.

### Parallel Linear Algebra

R ships with its own linear algebra algorithms, known as Basic Linear Algebra Subprograms: [BLAS](http://www.netlib.org/blas/). To learn the history of linear algebra in R, read Maechler and Bates ([2006](#ref-maechler20062nd)). For more details, see our Bibliographic notes. BLAS will use a single core, even if your machines has many more. There are many linear algebra libraries [out there](https://en.wikipedia.org/wiki/Comparison_of_linear_algebra_libraries), and you don’t need to be a programmer to replace R’s BLAS. Cutting edge linear algebra libraries such as [OpenBLAS](https://github.com/xianyi/OpenBLAS), [Plasma](https://bitbucket.org/icl/plasma/src/default/), and Intel’s [MKL](https://software.intel.com/en-us/mkl), will do your linear algebra while exploiting the many cores of your machine. This is very useful, since all machines today have multiple cores, and linear algebra is at the heart of all statistics and machine learning.

Installing these libraries requires some knowldge in system administration. It is fairly simple under Ubuntu and Debian linux, and may be more comlicated on other operating systems. Installing these is outside the scope of this text. We will thus content ourselves with the following pointers:

* Users can easily replace the BLAS libraries shipped with R, with other libraries such as OpenBLAS, and MKL. These will parallelise linear algebra for you.
* Installation is easier for Ubuntu and Debian Linux, but possible in all systems.
* For specific tasks, such as machine learning, you may not need an all-pupose paralle linear algebra library. If you want machine learning in parallel, there are more specialized libraries. In the followig, we demonstrate Spark (16.4.3), and H2O (16.4.4).
* Read our word of caution on nested parallelism (16.5) if you use parallel linear algebra within child R processes.

### Parallel Data Munging with data.table

We have discussed data.table in Chapter 4. We now recall it to emphasize that various operations in data.table are done in parallel, using [OpenMP](https://en.wikipedia.org/wiki/OpenMP). For instance, file imports can done in paralle: each thread is responsible to impot a subset of the file. First, we check how many threads data.table is setup to use?

library(data.table)  
getDTthreads(verbose=TRUE)

## omp\_get\_num\_procs()==8  
## R\_DATATABLE\_NUM\_PROCS\_PERCENT=="" (default 50)  
## R\_DATATABLE\_NUM\_THREADS==""  
## omp\_get\_thread\_limit()==2147483647  
## omp\_get\_max\_threads()==1  
## OMP\_THREAD\_LIMIT==""  
## OMP\_NUM\_THREADS==""  
## data.table is using 4 threads. This is set on startup, and by setDTthreads(). See ?setDTthreads.  
## RestoreAfterFork==true

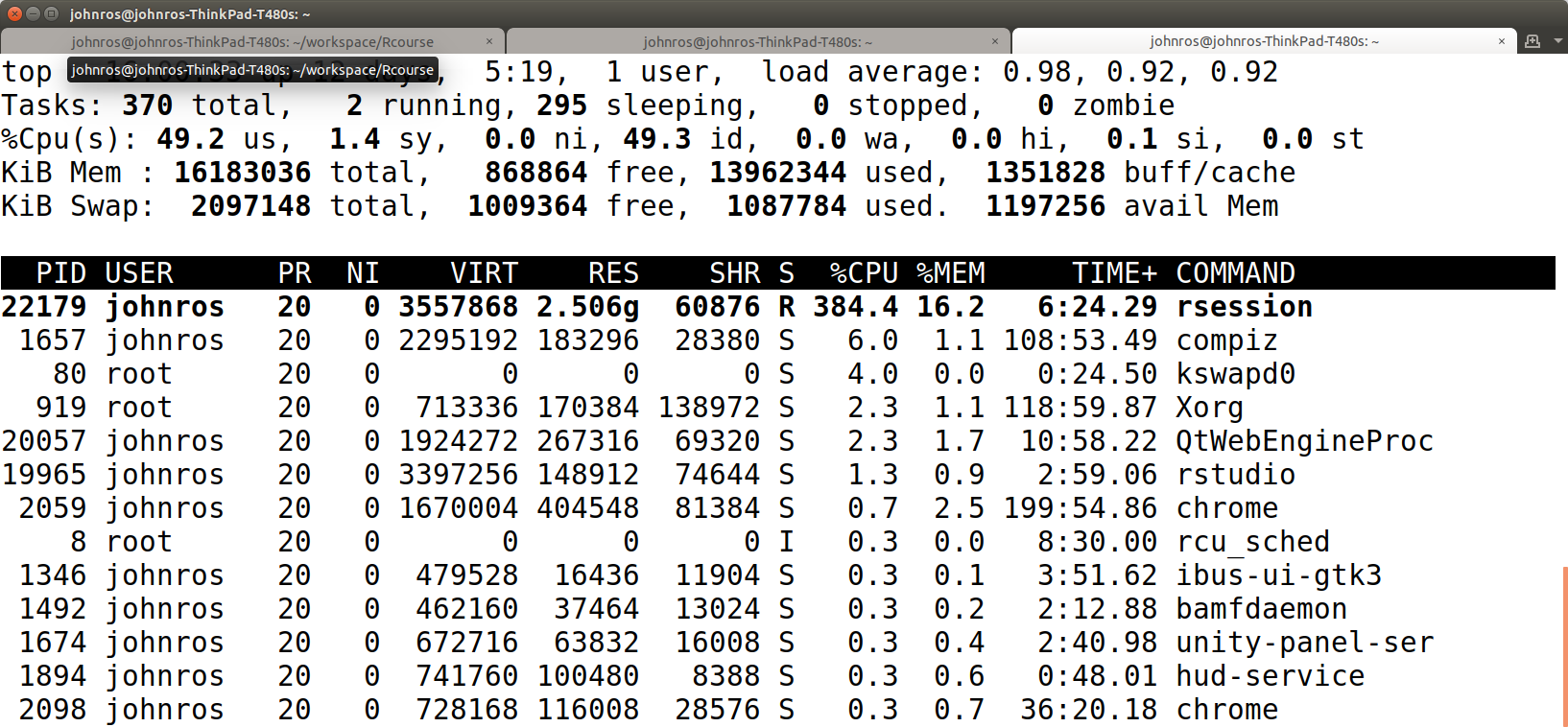
## [1] 4

Things to note:

* data.table::getDTthreads to get some info on my machine, and curent data.table setup. Use the verbose=TRUE flag for extra details.
* *omp\_get\_max\_threads* informs me how many threads are available in my machine.
* My current data.table configuraton is in the last line of the output.

We then import with data.table::fread and inspect CPU usage with the *top* linux command.

air <- fread('data/2010\_BSA\_Carrier\_PUF.csv')



The CPU usage of fread() is 384.4%. This is because data.table is setup to use 4 threads simultanously.

Remark. An amazing feature of data.table is that it will not parallelize when called from a forked process. This behaviour will avoid the nested parallelism we cautioned from in 16.5.

After doing parallel imports, let’s try parallel aggregation.

n <- 5e6  
N <- n  
k <- 1e4  
  
setDTthreads(threads = 0) # use all available cores  
getDTthreads() # print available threads

## [1] 8

DT <- data.table(x = rep\_len(runif(n), N),  
 y = rep\_len(runif(n), N),  
 grp = rep\_len(sample(1:k, n, TRUE), N))  
  
system.time(DT[, .(a = 1L), by = "grp"])

## user system elapsed   
## 0.466 0.012 0.082

setDTthreads(threads = 1) # use a single thread  
  
system.time(DT[, .(a = 1L), by = "grp"])

## user system elapsed   
## 0.169 0.000 0.169

Things to note:

* Parallel aggregation is indeed much faster.
* Cores scaled by 8 fold. Time scaled by less. The scaling is not perfect. Remember Amdahl’s law.
* This example was cooked to emphasize the difference. You may not enjoy such speedups in all problems.

If the data does not fit in our RAM, we cannot enjoy data.tables. If the data is so large that it does not fit into RAM[[29]](#footnote-738), nor into your local disk, you will need to store, and compute with it, in a distributed cluster. In the next section, we present a very popular system for storing, munging, and learning, with massive datasets.

### Spark

Spark is the brainchild of Matei Zaharia, in 2009, as part of his PhD studies at University of California, Berkeley ’s AMPLab. To understand *Spark* we need some background.

The software that manages files on your disk is the [file system](https://en.wikipedia.org/wiki/File_system). On personal computers, you may have seen names like FAT32, NTFS, EXT3, or others. Those are file systems for disks. If your data is too big to be stored on a single disk, you may distribute it on several machines. When doing so, you will need a file systems that is designed for distributed clusters. A good [cluster file system](https://en.wikipedia.org/wiki/Clustered_file_system), is crucial for the performance of your cluster. Part of Google strength is in its powerful file system, the [Google File System](https://en.wikipedia.org/wiki/Google_File_System). If you are not at Google, you will not have access to this file system. Luckily, there are many other alternatives. The Hadoop File System, [HDFS](https://en.wikipedia.org/wiki/Apache_Hadoop), that started at Yahoo, later donated to the Apache Foundation, is a popular alternative. With the HDFS you can store files in a cluster.

For doing statistics, you need software that is compatible with the file system. This is true for all file systems, and in particular, HDFS. A popular software suit that was designed to work with HDFS is *Hadoop*. Alas, Hadoop was not designed for machine learning. Hadoop for reasons of fault tolerance, Hadoop stores its data disk. Machine learning consists of a lot iterative algorithms that requires fast and repeated data reads. This is very slow if done from the disk. This is where *Spark* comes in. Spark is a data oriented computing environment over distributed file systems. Let’s parse that:

* “data oriented”: designed for statistics and machine learning, which require a lot of data, that is mostly read and not written.
* “computing environment”: it less general than a full blown programming language, but it allows you to extend it.
* “over distributed file systems”: it ingests data that is stored in distributed clusters, managed by HDFS or other distributed file system.

Let’s start a Spark server on our local machine to get a feeling of it. We will not run from a cluster, so that you may experiment with it yourself.

library(sparklyr)  
spark\_install(version = "2.4.0") # will download Spark on first run.   
sc <- spark\_connect(master = "local")

Things to note:

* spark\_install will download and install *Spark* on your first run. Make sure to update the version number, since my text may be outdated by the time you read it.
* I used the *sparklyr* package from RStudio. There is an alternative package from Apache: *SparkR*.
* spark\_connect opens a connection to the (local) Spark server. When working in a cluster, with many machines, the master= argumnt infrorms R which machine is the master, a.k.a. the “driver node”. Consult your cluster’s documentation for connection details.
* After running spark\_connect, the connection to the Sprak server will appear in RStudio’s [Connection pane](https://support.rstudio.com/hc/en-us/articles/115010915687-Using-RStudio-Connections).

Let’s load and aggregate some data:

library(nycflights13)  
flights\_tbl<- copy\_to(dest=sc, df=flights, name='flights', overwrite = TRUE)  
class(flights\_tbl)

## [1] "tbl\_spark" "tbl\_sql" "tbl\_lazy" "tbl"

library(dplyr)   
system.time(delay<-flights\_tbl %>%   
 group\_by(tailnum) %>%  
 summarise(  
 count=n(),  
 dist=mean(distance, na.rm=TRUE),  
 delay=mean(arr\_delay, na.rm=TRUE)) %>%  
 filter(count>20, dist<2000, !is.na(delay)) %>%   
 collect())

## user system elapsed   
## 0.242 0.573 1.698

delay

## # A tibble: 2,961 x 4  
## tailnum count dist delay  
## <chr> <dbl> <dbl> <dbl>  
## 1 N24211 130 1330. 7.7   
## 2 N793JB 283 1529. 4.72   
## 3 N657JB 285 1286. 5.03   
## 4 N633AA 24 1587. -0.625  
## 5 N9EAMQ 248 675. 9.24   
## 6 N3GKAA 77 1247. 4.97   
## 7 N997DL 63 868. 4.90   
## 8 N318NB 202 814. -1.12   
## 9 N651JB 261 1408. 7.58   
## 10 N841UA 96 1208. 2.10   
## # … with 2,951 more rows

Things to note:

* copy\_to exports from R to Sprak. Typically, my data will already be waiting in Sprak, since the whole motivation is that it does not fit on my disk.
* Notice the collect command at the end. As the name suggests, this will collect results from the various worker/slave machines.
* I have used the *dplyr* syntax and not my favorite *data.table* syntax. This is because *sparklyr* currently supports the *splyr* syntax, or plain SQL with the *DBI* package.

To make the most of it, you will porbably be running Spark on some cluster. You should thus consult your cluster’s documentation in order to connect to it. In our particular case, the data is not very big so it fits into RAM. We can thus compare performance to data.table, only to re-discover, than if data fits in RAM, there is no beating data.table.

library(data.table)  
flight.DT <- data.table(flights)  
system.time(flight.DT[,.(distance=mean(distance),delay=mean(arr\_delay),count=.N),by=tailnum][count>20 & distance<2000 & !is.na(delay)])

## user system elapsed   
## 0.037 0.159 0.193

Let’s disconnect from the Spark server.

spark\_disconnect(sc)

## NULL

Spark comes with a set of learning algorithms called *MLLib*. Consult the [online documentation](http://spark.apache.org/docs/latest/ml-classification-regression.html) to see which are currently available. If your data is happily stored in a distributed Spark cluster, and the algorithm you want to run is not available, you have too options: (1) use extensions or (2) write your own.

Writing your own algorithm and dispatching it to Spark can be done a-la apply style with sparklyr::spark\_apply. This, however, would typically be extremely inneficient. You are better off finding a Spark extension that does what you need. See the *sparklyr* [CRAN page](https://CRAN.R-project.org/package=sparklyr), and in particular the Reverse Depends section, to see which extensions are available. One particular extension is **rsparkling**, which allows you to apply H2O’s massive library of learning algorithms, on data stored in Spark. We start by presenting H2O.

### H2O

H2O can be thought of as a library of efficient distributed learning algorithm, that run in-memory, where memory considerations and parallelisation have been taken care of for you. Another way to think of it is as a “machine learning service”. For a (massive) list of learning algorithms implemented in H2O, see [their documentaion](http://docs.h2o.ai/h2o/latest-stable/h2o-docs/data-science.html#). H2O can run as a standalone server, or on top of Spark, so that it may use the *Spark data frames*. We start by working with H2O using H2O’s own data structures, using h2o package. We later discuss how to use H2O using Spark’s data structures (16.4.4.1).

#install.packages("h2o")   
library(h2o)

##   
## ----------------------------------------------------------------------  
##   
## Your next step is to start H2O:  
## > h2o.init()  
##   
## For H2O package documentation, ask for help:  
## > ??h2o  
##   
## After starting H2O, you can use the Web UI at http://localhost:54321  
## For more information visit http://docs.h2o.ai  
##   
## ----------------------------------------------------------------------

##   
## Attaching package: 'h2o'

## The following object is masked from 'package:biganalytics':  
##   
## apply

## The following objects are masked from 'package:data.table':  
##   
## hour, month, week, year

## The following objects are masked from 'package:lubridate':  
##   
## day, hour, month, week, year

## The following objects are masked from 'package:stats':  
##   
## cor, sd, var

## The following objects are masked from 'package:base':  
##   
## &&, %\*%, %in%, ||, apply, as.factor, as.numeric, colnames,  
## colnames<-, ifelse, is.character, is.factor, is.numeric, log,  
## log10, log1p, log2, round, signif, trunc

h2o.init(nthreads=2)

##   
## H2O is not running yet, starting it now...  
##   
## Note: In case of errors look at the following log files:  
## /tmp/RtmpjcYN3m/h2o\_rstudio\_started\_from\_r.out  
## /tmp/RtmpjcYN3m/h2o\_rstudio\_started\_from\_r.err  
##   
##   
## Starting H2O JVM and connecting: . Connection successful!  
##   
## R is connected to the H2O cluster:   
## H2O cluster uptime: 1 seconds 397 milliseconds   
## H2O cluster timezone: Etc/UTC   
## H2O data parsing timezone: UTC   
## H2O cluster version: 3.26.0.2   
## H2O cluster version age: 7 months and 17 days !!!   
## H2O cluster name: H2O\_started\_from\_R\_rstudio\_tfg739   
## H2O cluster total nodes: 1   
## H2O cluster total memory: 3.43 GB   
## H2O cluster total cores: 8   
## H2O cluster allowed cores: 2   
## H2O cluster healthy: TRUE   
## H2O Connection ip: localhost   
## H2O Connection port: 54321   
## H2O Connection proxy: NA   
## H2O Internal Security: FALSE   
## H2O API Extensions: Amazon S3, XGBoost, Algos, AutoML, Core V3, Core V4   
## R Version: R version 3.6.1 (2019-07-05)

Things to note:

* We did not install the H2O server; install.packages("h2o") did it for us.
* h2o.init fires the H2O server. Use nthreads to manually control the number of threads, or use the defaults. “H2O cluster total cores” informs you of the number of potential cores. “H2O cluster allowed cores” was set by nthreads, and informs of the number of actual cores that will be used.
* Read ?h2o.init for the (massive) list of configuration parameters available.

h2o.no\_progress() # to supress progress bars.   
data("spam", package = 'ElemStatLearn')  
spam.h2o <- as.h2o(spam, destination\_frame = "spam.hex") # load to the H2O server  
h2o.ls() # check avaialbe data in the server

## key  
## 1 spam.hex

h2o.describe(spam.h2o) %>% head # the H2O version of summary()

## Label Type Missing Zeros PosInf NegInf Min Max Mean Sigma  
## 1 A.1 real 0 3548 0 0 0 4.54 0.10455336 0.3053576  
## 2 A.2 real 0 3703 0 0 0 14.28 0.21301456 1.2905752  
## 3 A.3 real 0 2713 0 0 0 5.10 0.28065638 0.5041429  
## 4 A.4 real 0 4554 0 0 0 42.81 0.06542491 1.3951514  
## 5 A.5 real 0 2853 0 0 0 10.00 0.31222343 0.6725128  
## 6 A.6 real 0 3602 0 0 0 5.88 0.09590089 0.2738241  
## Cardinality  
## 1 NA  
## 2 NA  
## 3 NA  
## 4 NA  
## 5 NA  
## 6 NA

h2o.table(spam.h2o$spam)

## spam Count  
## 1 email 2788  
## 2 spam 1813  
##   
## [2 rows x 2 columns]

# Split to train and test  
splits <- h2o.splitFrame(data = spam.h2o, ratios = c(0.8))  
train <- splits[[1]]  
test <- splits[[2]]  
  
# Fit a random forest  
rf <- h2o.randomForest(  
 x = names(spam.h2o)[-58],  
 y = c("spam"),  
 training\_frame = train,  
 model\_id = "our.rf")  
  
# Predict on test set  
predictions <- h2o.predict(rf, test)  
head(predictions)

## predict email spam  
## 1 spam 0.04000000 0.9600000  
## 2 spam 0.29222222 0.7077778  
## 3 spam 0.15313019 0.8468698  
## 4 spam 0.01316578 0.9868342  
## 5 spam 0.24000000 0.7600000  
## 6 spam 0.00000000 1.0000000

Things to note:

* H2O objects behave a lot like data.frame/tables.
* To compute on H2O objects, you need dedicated function. They typically start with “h2o” such as h2o.table, and h2o.randomForest.
* h2o.randomForest, and other H2O functions, have their own syntax with many many options. Make sure to read ?h2o.randomForest.

#### Sparkling-Water

The *h2o* package (16.4.4) works with H2OFrame class objects. If your data is stored in Spark, it may be more natural to work with *Spark DataFrames* instead of H2OFrames. This is exactly the purpose of the [Sparkling-Water](https://www.h2o.ai/products/h2o-sparkling-water/) system. R users can connect to it using the [RSparkling](http://docs.h2o.ai/sparkling-water/2.2/latest-stable/doc/rsparkling.html) package, written and maintained by H2O.

## Caution: Nested Parallelism

A common problem when parallelising is that the processes you invoke explicitely, may themselves invoke other processes. Consider a user *forking* multiple processes, each process calling data.table, which itself will invoke multiple threads. This is called *nested parallelism*, and may cause you to lose control of the number of machine being invoked. The operating system will spend most of its time with housekeeping, instead of doing your computations. Luckily, data.table was designed to avoid this.

If you are parallelising your linear algebra with OpenBLAS, you may control nested parallelism with the package [RhpcBLASctl](https://cran.r-project.org/package=RhpcBLASctl). In other cases, you should be aware of this, and may need to consult an expert.

## Bibliographic Notes

To understand how computers work in general, see Bryant and O’Hallaron ([2015](#ref-bryant2015computer)). For a brief and excellent explanation on parallel computing in R see Schmidberger et al. ([2009](#ref-schmidberger2009state)). For a full review see Chapple et al. ([2016](#ref-chapple2016mastering)).

For a blog-level introduction see [ParallelR](http://www.parallelr.com/r-with-parallel-computing/). For an article-level introduction, see the excellent Eddelbuettel ([2019](#ref-eddelbuettel2019parallel)). For an up-to-date list of packages supporting parallel programming see the High Performance Computing [R task view](https://cran.r-project.org/web/views/HighPerformanceComputing.html). For some theory of distributed machine learning, see J. D. Rosenblatt and Nadler ([2016](#ref-rosenblatt2016optimality)).

An excellent video explaining data.table and H2O, by the author of `data.table, is [this](https://www.youtube.com/watch?v=5X7h1rZGVs0). More benchmarks in [here](https://h2oai.github.io/db-benchmark/). More on Spark with R in [Mastering Apache Spark with R](https://therinspark.com).

For a blog level introduction to linear algebra in R see [Joseph Rickert’s entry](https://blog.revolutionanalytics.com/2013/08/r-and-linear-algebra.html). For a detailed discussion see Oancea, Andrei, and Dragoescu ([2015](#ref-oancea2015accelerating)).

## Practice Yourself

TODO

Try DataCamp’s [Parallel Programming in R](https://www.datacamp.com/courses/parallel-programming-in-r).

# Numerical Linear Algebra

In your algebra courses you would write and solve . This is useful to understand the algebraic properties of , but a computer would never recover that way. Even the computation of the sample variance, is not solved that way in a computer, because of numerical and speed considerations.

In this chapter, we discuss several ways a computer solves systems of linear equations, with their application to statistics, namely, to OLS problems.

## LU Factorization

Definition 21: (LU Factorization) For some matrix , the LU factorization is defined as

where is unit lower triangular and is upper triangular.

The LU factorization is essentially the matrix notation for the [Gaussian elimination](https://en.wikipedia.org/wiki/Gaussian_elimination) you did in your introductory algebra courses.

For a square matrix, the LU factorization requires operations, and stores elements in memory.

## Cholesky Factorization

Definition 22: (Non Negative Matrix) A matrix is said to be *non-negative* if for all .

Seeing the matrix as a function, non-negative matrices can be thought of as functions that generalize the *squaring* operation.

Definition 23: (Cholesky Factorization) For some non-negative matrix , the Cholesky factorization is defined as

where is upper triangular with positive diagonal elements.

For obvious reasons, the Cholesky factorization is known as the *square root* of a matrix.

Because Cholesky is less general than LU, it is also more efficient. It can be computed in operations, and requires storing elements.

## QR Factorization

Definition 24: (QR Factorization) For some matrix , the QR factorization is defined as

where is orthogonal and is upper triangular.

The QR factorization is very useful to solve the OLS problem as we will see in 17.6. The QR factorization takes operations to compute. Three major methods for computing the QR factorization exist. These rely on *Householder transformations*, *Givens transformations*, and a (modified) *Gram-Schmidt procedure* (Gentle [2012](#ref-gentle2012numerical)).

## Singular Value Factorization

Definition 25: (SVD) For an arbitrary matrix , the *singular valued decomposition* (SVD), is defined as $$ where is an orthonormal matrix, is an orthonormal matrix, and is diagonal.

The SVD factorization is very useful for algebraic analysis, but less so for computations. This is because it is (typically) solved via the QR factorization.

## Iterative Methods

The various matrix factorizations above may be used to solve a system of linear equations, and in particular, the OLS problem. There is, however, a very different approach to solving systems of linear equations. This approach relies on the fact that solutions of linear systems of equations, can be cast as optimization problems: simply find by minimizing .

Some methods for solving (convex) optimization problems are reviewed in the Convex Optimization Chapter 18. For our purposes we will just mention that historically (this means in the lm function, and in the LAPACK numerical libraries) the factorization approach was preferred, and now optimization approaches are preferred. This is because the optimization approach is more numerically stable, and easier to parallelize.

## Solving the OLS Problem

Recalling the OLS problem in Eq.(5): we wish to find such that

The solution, that solves this problem has to satisfy

Eq.(??) are known as the *normal equations*. The normal equations are the link between the OLS problem, and the matrix factorization discussed above.

Using the QR decomposition in the normal equations we have that

where is the

## Numerical Libraries for Linear Algebra

TODO. In the meanwhile: [comparison of numerical libraries](https://en.wikipedia.org/wiki/Comparison_of_linear_algebra_libraries); [installing MKL in Ubnutu](http://dirk.eddelbuettel.com/blog/2018/04/15/#018_mkl_for_debian_ubuntu); [how to speed-up linear algebra in R](https://www.r-bloggers.com/why-is-r-slow-some-explanations-and-mklopenblas-setup-to-try-to-fix-this/); [and another](https://www.r-bloggers.com/for-faster-r-use-openblas-instead-better-than-atlas-trivial-to-switch-to-on-ubuntu/); [install Open-Blas](https://gist.github.com/pachamaltese/e4b819ccf537d465a8d49e6d60252d89);

### OpenBlas

### MKL

## Bibliographic Notes

For an excellent introduction to numerical algorithms in statistics, see Weihs, Mersmann, and Ligges ([2013](#ref-weihs2013foundations)). For an emphasis on numerical linear algebra, see Gentle ([2012](#ref-gentle2012numerical)), and Golub and Van Loan ([2012](#ref-golub2012matrix)).

## Practice Yourself

# Convex Optimization

TODO

## Theoretical Backround

## Optimizing with R

### The optim Function

### The nloptr Package

### minqa Package

## Bibliographic Notes

[Task views](https://cran.r-project.org/web/views/Optimization.html)

## Practice Yourself

# RCpp

## Bibliographic Notes

## Practice Yourself

# Debugging Tools

TODO. In the meanwhile, get started with Wickham ([2011](#ref-wickham2011testthat)), and get pro with Cotton ([2017](#ref-cotton2017testing)).

## Bibliographic Notes

## Practice Yourself

# The Hadleyverse

The *Hadleyverse*, short for “Hadley Wickham’s universe”, is a set of packages that make it easier to handle data. If you are developing packages, you should be careful since using these packages may create many dependencies and compatibility issues. If you are analyzing data, and the portability of your functions to other users, machines, and operating systems is not of a concern, you will LOVE these packages. The term Hadleyverse refers to **all** of Hadley’s packages, but here, we mention only a useful subset, which can be collectively installed via the **tidyverse** package:

* **ggplot2** for data visualization. See the Plotting Chapter 12.
* **dplyr** for data manipulation.
* **tidyr** for data tidying.
* **readr** for data import.
* **stringr** for character strings.
* **anytime** for time data.

## readr

The **readr** package (Wickham, Hester, and Francois [2016](#ref-readr)) replaces base functions for importing and exporting data such as read.table. It is faster, with a cleaner syntax.

We will not go into the details and refer the reader to the official documentation [here](http://readr.tidyverse.org/articles/readr.html) and the [R for data sciecne](http://r4ds.had.co.nz/data-import.html) book.

## dplyr

When you think of data frame operations, think **dplyr** (Wickham and Francois [2016](#ref-dplyr)). Notable utilities in the package include:

* select() Select columns from a data frame.
* filter() Filter rows according to some condition(s).
* arrange() Sort / Re-order rows in a data frame.
* mutate() Create new columns or transform existing ones.
* group\_by() Group a data frame by some factor(s) usually in conjunction to summary.
* summarize() Summarize some values from the data frame or across groups.
* inner\_join(x,y,by="col")return all rows from ‘x’ where there are matching values in ‘x’, and all columns from ‘x’ and ‘y’. If there are multiple matches between ‘x’ and ‘y’, all combination of the matches are returned.
* left\_join(x,y,by="col") return all rows from ‘x’, and all columns from ‘x’ and ‘y’. Rows in ‘x’ with no match in ‘y’ will have ‘NA’ values in the new columns. If there are multiple matches between ‘x’ and ‘y’, all combinations of the matches are returned.
* right\_join(x,y,by="col") return all rows from ‘y’, and all columns from ‘x’ and y. Rows in ‘y’ with no match in ‘x’ will have ‘NA’ values in the new columns. If there are multiple matches between ‘x’ and ‘y’, all combinations of the matches are returned.
* anti\_join(x,y,by="col") return all rows from ‘x’ where there are not matching values in ‘y’, keeping just columns from ‘x’.

The following example involve data.frame objects, but **dplyr** can handle other classes. In particular data.tables from the **data.table** package (Dowle and Srinivasan [2017](#ref-datatable)), which is designed for very large data sets.

**dplyr** can work with data stored in a database. In which case, it will convert your command to the appropriate SQL syntax, and issue it to the database. This has the advantage that (a) you do not need to know the specific SQL implementation of your database, and (b), you can enjoy the optimized algorithms provided by the database supplier. For more on this, see the [databses vignette](https://cran.r-project.org/web/packages/dplyr/vignettes/databases.html).

The following examples are taken from [Kevin Markham](https://github.com/justmarkham/dplyr-tutorial/blob/master/dplyr-tutorial.Rmd). The nycflights13::flights has delay data for US flights.

library(nycflights13)  
flights

## # A tibble: 336,776 x 20  
## year month day dep\_time sched\_dep\_time dep\_delay arr\_time  
## <int> <int> <int> <int> <int> <dbl> <int>  
## 1 2013 1 1 517 515 2 830  
## 2 2013 1 1 533 529 4 850  
## 3 2013 1 1 542 540 2 923  
## 4 2013 1 1 544 545 -1 1004  
## 5 2013 1 1 554 600 -6 812  
## 6 2013 1 1 554 558 -4 740  
## 7 2013 1 1 555 600 -5 913  
## 8 2013 1 1 557 600 -3 709  
## 9 2013 1 1 557 600 -3 838  
## 10 2013 1 1 558 600 -2 753  
## # … with 336,766 more rows, and 13 more variables: sched\_arr\_time <int>,  
## # arr\_delay <dbl>, carrier <chr>, flight <int>, tailnum <chr>,  
## # origin <chr>, dest <chr>, air\_time <dbl>, distance <dbl>, hour <dbl>,  
## # minute <dbl>, time\_hour <dttm>, ind <int>

The data is of class tbl\_df which is an extension of the data.frame class, designed for large data sets. Notice that the printing of flights is short, even without calling the head function. This is a feature of the tbl\_df class ( print(data.frame) would try to load all the data, thus take a long time).

class(flights) # a tbl\_df is an extension of the data.frame class

## [1] "tbl\_df" "tbl" "data.frame"

Let’s filter the observations from the first day of the first month. Notice how much better (i.e. readable) is the **dplyr** syntax, with piping, compared to the basic syntax.

flights[flights$month == 1 & flights$day == 1, ] # old style  
  
library(dplyr)   
filter(flights, month == 1, day == 1) #dplyr style  
flights %>% filter(month == 1, day == 1) # dplyr with piping.

More filtering.

filter(flights, month == 1 | month == 2) # First OR second month.  
slice(flights, 1:10) # selects first ten rows.  
  
arrange(flights, year, month, day) # sort  
arrange(flights, desc(arr\_delay)) # sort descending  
  
select(flights, year, month, day) # select columns year, month, and day  
select(flights, year:day) # select column range  
select(flights, -(year:day)) # drop columns  
rename(flights, c(tail\_num = "tailnum")) # rename column  
  
# add a new computed colume  
mutate(flights,  
 gain = arr\_delay - dep\_delay,  
 speed = distance / air\_time \* 60)   
  
# you can refer to columns you just created! (gain)  
mutate(flights,  
 gain = arr\_delay - dep\_delay,  
 gain\_per\_hour = gain / (air\_time / 60)  
)  
  
# keep only new variables, not all data frame.  
transmute(flights,  
 gain = arr\_delay - dep\_delay,  
 gain\_per\_hour = gain / (air\_time / 60)  
)  
  
# simple statistics  
summarise(flights,  
 delay = mean(dep\_delay, na.rm = TRUE)  
 )  
# random subsample   
sample\_n(flights, 10)   
sample\_frac(flights, 0.01)

We now perform operations on subgroups. we group observations along the plane’s tail number (tailnum), and compute the count, average distance traveled, and average delay. We group with group\_by, and compute subgroup statistics with summarise.

by\_tailnum <- group\_by(flights, tailnum)  
  
delay <- summarise(by\_tailnum,  
 count = length(),  
 avg.dist = mean(distance, na.rm = TRUE),  
 avg.delay = mean(arr\_delay, na.rm = TRUE))  
  
delay

We can group along several variables, with a hierarchy. We then collapse the hierarchy one by one.

daily <- group\_by(flights, year, month, day)  
per\_day <- summarise(daily, flights = n())  
per\_month <- summarise(per\_day, flights = sum(flights))  
per\_year <- summarise(per\_month, flights = sum(flights))

Things to note:

* Every call to summarise collapses one level in the hierarchy of grouping. The output of group\_by recalls the hierarchy of aggregation, and collapses along this hierarchy.

We can use **dplyr** for two table operations, i.e., *joins*. For this, we join the flight data, with the airplane data in airplanes.

library(dplyr)   
airlines

## # A tibble: 16 x 2  
## carrier name   
## <chr> <chr>   
## 1 9E Endeavor Air Inc.   
## 2 AA American Airlines Inc.   
## 3 AS Alaska Airlines Inc.   
## 4 B6 JetBlue Airways   
## 5 DL Delta Air Lines Inc.   
## 6 EV ExpressJet Airlines Inc.   
## 7 F9 Frontier Airlines Inc.   
## 8 FL AirTran Airways Corporation  
## 9 HA Hawaiian Airlines Inc.   
## 10 MQ Envoy Air   
## 11 OO SkyWest Airlines Inc.   
## 12 UA United Air Lines Inc.   
## 13 US US Airways Inc.   
## 14 VX Virgin America   
## 15 WN Southwest Airlines Co.   
## 16 YV Mesa Airlines Inc.

# select the subset of interesting flight data.   
flights2 <- flights %>% select(year:day, hour, origin, dest, tailnum, carrier)   
  
# join on left table with automatic matching.  
flights2 %>% left\_join(airlines)

## # A tibble: 336,776 x 9  
## year month day hour origin dest tailnum carrier name   
## <int> <int> <int> <dbl> <chr> <chr> <chr> <chr> <chr>   
## 1 2013 1 1 5 EWR IAH N14228 UA United Air Lines I…  
## 2 2013 1 1 5 LGA IAH N24211 UA United Air Lines I…  
## 3 2013 1 1 5 JFK MIA N619AA AA American Airlines …  
## 4 2013 1 1 5 JFK BQN N804JB B6 JetBlue Airways   
## 5 2013 1 1 6 LGA ATL N668DN DL Delta Air Lines In…  
## 6 2013 1 1 5 EWR ORD N39463 UA United Air Lines I…  
## 7 2013 1 1 6 EWR FLL N516JB B6 JetBlue Airways   
## 8 2013 1 1 6 LGA IAD N829AS EV ExpressJet Airline…  
## 9 2013 1 1 6 JFK MCO N593JB B6 JetBlue Airways   
## 10 2013 1 1 6 LGA ORD N3ALAA AA American Airlines …  
## # … with 336,766 more rows

flights2 %>% left\_join(weather)

## # A tibble: 336,776 x 18  
## year month day hour origin dest tailnum carrier temp dewp humid  
## <dbl> <dbl> <int> <dbl> <chr> <chr> <chr> <chr> <dbl> <dbl> <dbl>  
## 1 2013 1 1 5 EWR IAH N14228 UA 39.0 28.0 64.4  
## 2 2013 1 1 5 LGA IAH N24211 UA 39.9 25.0 54.8  
## 3 2013 1 1 5 JFK MIA N619AA AA 39.0 27.0 61.6  
## 4 2013 1 1 5 JFK BQN N804JB B6 39.0 27.0 61.6  
## 5 2013 1 1 6 LGA ATL N668DN DL 39.9 25.0 54.8  
## 6 2013 1 1 5 EWR ORD N39463 UA 39.0 28.0 64.4  
## 7 2013 1 1 6 EWR FLL N516JB B6 37.9 28.0 67.2  
## 8 2013 1 1 6 LGA IAD N829AS EV 39.9 25.0 54.8  
## 9 2013 1 1 6 JFK MCO N593JB B6 37.9 27.0 64.3  
## 10 2013 1 1 6 LGA ORD N3ALAA AA 39.9 25.0 54.8  
## # … with 336,766 more rows, and 7 more variables: wind\_dir <dbl>,  
## # wind\_speed <dbl>, wind\_gust <dbl>, precip <dbl>, pressure <dbl>,  
## # visib <dbl>, time\_hour <dttm>

# join with named matching  
flights2 %>% left\_join(planes, by = "tailnum")

## # A tibble: 336,776 x 16  
## year.x month day hour origin dest tailnum carrier year.y type   
## <int> <int> <int> <dbl> <chr> <chr> <chr> <chr> <int> <chr>  
## 1 2013 1 1 5 EWR IAH N14228 UA 1999 Fixe…  
## 2 2013 1 1 5 LGA IAH N24211 UA 1998 Fixe…  
## 3 2013 1 1 5 JFK MIA N619AA AA 1990 Fixe…  
## 4 2013 1 1 5 JFK BQN N804JB B6 2012 Fixe…  
## 5 2013 1 1 6 LGA ATL N668DN DL 1991 Fixe…  
## 6 2013 1 1 5 EWR ORD N39463 UA 2012 Fixe…  
## 7 2013 1 1 6 EWR FLL N516JB B6 2000 Fixe…  
## 8 2013 1 1 6 LGA IAD N829AS EV 1998 Fixe…  
## 9 2013 1 1 6 JFK MCO N593JB B6 2004 Fixe…  
## 10 2013 1 1 6 LGA ORD N3ALAA AA NA <NA>   
## # … with 336,766 more rows, and 6 more variables: manufacturer <chr>,  
## # model <chr>, engines <int>, seats <int>, speed <int>, engine <chr>

# join with explicit column matching  
flights2 %>% left\_join(airports, by= c("dest" = "faa"))

## # A tibble: 336,776 x 15  
## year month day hour origin dest tailnum carrier name lat lon  
## <int> <int> <int> <dbl> <chr> <chr> <chr> <chr> <chr> <dbl> <dbl>  
## 1 2013 1 1 5 EWR IAH N14228 UA Geor… 30.0 -95.3  
## 2 2013 1 1 5 LGA IAH N24211 UA Geor… 30.0 -95.3  
## 3 2013 1 1 5 JFK MIA N619AA AA Miam… 25.8 -80.3  
## 4 2013 1 1 5 JFK BQN N804JB B6 <NA> NA NA   
## 5 2013 1 1 6 LGA ATL N668DN DL Hart… 33.6 -84.4  
## 6 2013 1 1 5 EWR ORD N39463 UA Chic… 42.0 -87.9  
## 7 2013 1 1 6 EWR FLL N516JB B6 Fort… 26.1 -80.2  
## 8 2013 1 1 6 LGA IAD N829AS EV Wash… 38.9 -77.5  
## 9 2013 1 1 6 JFK MCO N593JB B6 Orla… 28.4 -81.3  
## 10 2013 1 1 6 LGA ORD N3ALAA AA Chic… 42.0 -87.9  
## # … with 336,766 more rows, and 4 more variables: alt <int>, tz <dbl>,  
## # dst <chr>, tzone <chr>

Types of join with SQL equivalent.

# Create simple data  
(df1 <- data\_frame(x = c(1, 2), y = 2:1))

## # A tibble: 2 x 2  
## x y  
## <dbl> <int>  
## 1 1 2  
## 2 2 1

(df2 <- data\_frame(x = c(1, 3), a = 10, b = "a"))

## # A tibble: 2 x 3  
## x a b   
## <dbl> <dbl> <chr>  
## 1 1 10 a   
## 2 3 10 a

# Return only matched rows  
df1 %>% inner\_join(df2) # SELECT \* FROM x JOIN y ON x.a = y.a

## # A tibble: 1 x 4  
## x y a b   
## <dbl> <int> <dbl> <chr>  
## 1 1 2 10 a

# Return all rows in df1.  
df1 %>% left\_join(df2) # SELECT \* FROM x LEFT JOIN y ON x.a = y.a

## # A tibble: 2 x 4  
## x y a b   
## <dbl> <int> <dbl> <chr>  
## 1 1 2 10 a   
## 2 2 1 NA <NA>

# Return all rows in df2.  
df1 %>% right\_join(df2) # SELECT \* FROM x RIGHT JOIN y ON x.a = y.a

## # A tibble: 2 x 4  
## x y a b   
## <dbl> <int> <dbl> <chr>  
## 1 1 2 10 a   
## 2 3 NA 10 a

# Return all rows.   
df1 %>% full\_join(df2) # SELECT \* FROM x FULL JOIN y ON x.a = y.a

## # A tibble: 3 x 4  
## x y a b   
## <dbl> <int> <dbl> <chr>  
## 1 1 2 10 a   
## 2 2 1 NA <NA>   
## 3 3 NA 10 a

# Like left\_join, but returning only columns in df1  
df1 %>% semi\_join(df2, by = "x") # SELECT \* FROM x WHERE EXISTS (SELECT 1 FROM y WHERE x.a = y.a)

## # A tibble: 1 x 2  
## x y  
## <dbl> <int>  
## 1 1 2

## tidyr

## reshape2

## stringr

## anytime

## Biblipgraphic Notes

## Practice Yourself

# Causal Inferense

Recall this fun advertisement 

How come everyone in the past did not know what every kid knows these days: that cigarettes are bad for you. The reason is the difficulty in causal inference. Scientists knew about the correlations between smoking and disease, but no one could prove one caused the other. These could have been nothing more than correlations, with some external cause.

Cigarettes were declared dangerous without any direct causal evidence. It was in the USA’s [surgeon general report of 1964](https://profiles.nlm.nih.gov/ps/retrieve/Narrative/NN/p-nid/60) that it was decided that despite of the impossibility of showing a direct causal relation, the circumstantial evidence is just too strong, and declared cigarettes as dangerous.

## Causal Inference From Designed Experiments

### Design of Experiments

<https://cran.r-project.org/web/views/ExperimentalDesign.html>

TODO

### Randomized Inference

<https://dimewiki.worldbank.org/wiki/Randomization_Inference>

TODO

## Causal Inference from Observational Data

### Principal Stratification

Frumento et al. ([2012](#ref-frumento2012evaluating))

<https://en.wikipedia.org/wiki/Principal_stratification>

TODO

### Instrumental Variables

TODO

### Propensity Scores

TODO

### Direct Lieklihood

TODO

### Regression Discontinuity

## Bibliographic Notes

On the tail behind “smoking causes cancer” see [NIH’s Reports of the Surgeon General](https://profiles.nlm.nih.gov/ps/retrieve/Narrative/NN/p-nid/60).

## Practice Yourself

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1. S and S-Plus used to save objects on disk. Working from RAM has advantages and disadvantages. More on this in Chapter 15. [↑](#footnote-ref-67)
2. Taken from <http://cran.r-project.org/web/packages/magrittr/vignettes/magrittr.html> [↑](#footnote-ref-73)
3. R uses a [**three** valued logic](https://en.wikipedia.org/wiki/Three-valued_logic) where a missing value (NA) is neither TRUE, nor FALSE. [↑](#footnote-ref-88)
4. This is a classical *functional programming* paradigm. If you want an object oriented flavor of R programming, see Hadley’s [Advanced R book](http://adv-r.had.co.nz/OO-essentials.html). [↑](#footnote-ref-109)
5. More formally, this is called [Lexical Scoping](https://darrenjw.wordpress.com/2011/11/23/lexical-scope-and-function-closures-in-r/). [↑](#footnote-ref-111)
6. Not to be confused with DT::datatable() which is an interface for interactive inspection of data tables in your browser. [↑](#footnote-ref-149)
7. The “response” is also known as the “dependent” variable in the statistical literature, or the “labels” in the machine learning literature. [↑](#footnote-ref-241)
8. The “factors” are also known as the “independent variable”, or “the design”, in the statistical literature, and the “features”, or “attributes” in the machine learning literature. [↑](#footnote-ref-242)
9. The “error term” is also known as the “noise”, or the “common causes of variability”. [↑](#footnote-ref-243)
10. You may philosophize if the measurement error is a mere instance of unmodeled factors or not, but this has no real implication for our purposes. [↑](#footnote-ref-244)
11. By “computed” we mean what statisticians call “fitted”, or “estimated”, and computer scientists call “learned”. [↑](#footnote-ref-246)
12. Sometimes known as the Root Mean Squared Error (RMSE). [↑](#footnote-ref-251)
13. The example is taken from <http://rtutorialseries.blogspot.co.il/2011/02/r-tutorial-series-two-way-anova-with.html> [↑](#footnote-ref-260)
14. Do not confuse *generalized linear models* with [*non-linear regression*](https://en.wikipedia.org/wiki/Nonlinear_regression), or [*generalized least squares*](https://en.wikipedia.org/wiki/Generalized_least_squares). These are different things, that we do not discuss. [↑](#footnote-ref-281)
15. Taken from <http://www.theanalysisfactor.com/generalized-linear-models-in-r-part-6-poisson-regression-count-variables/> [↑](#footnote-ref-291)
16. Think: why bother treating the Batch effect as noise? Should we now just subtract Batch effects? This is not a trick question. [↑](#footnote-ref-316)
17. This vocabulary is not standard in the literature, so when you read a text, you will need to verify yourself what the author means. [↑](#footnote-ref-346)
18. You might find this shocking, but it does mean that you cannot trust the summary table of a model that was selected from a multitude of models. [↑](#footnote-ref-358)
19. It is even a subset of the Hilbert space, itself a subset of the space of all functions. [↑](#footnote-ref-369)
20. Example taken from <https://lagunita.stanford.edu/c4x/HumanitiesScience/StatLearning/asset/ch6.html> [↑](#footnote-ref-376)
21. <http://en.wikipedia.org/wiki/Principal_component_analysis> [↑](#footnote-ref-421)
22. You are probably used to thinking of the **dimension** of linear spaces. We will not rigorously define what is the dimension of a manifold, but you may think of it as the number of free coordinates needed to navigate along the manifold. [↑](#footnote-ref-428)
23. <https://en.wikipedia.org/wiki/G_factor_(psychometrics)> [↑](#footnote-ref-432)
24. Then again, it is possible that the true distances are the white matter fibers connecting going within the cortex, in which case, Euclidean distances are more appropriate than geodesic distances. We put that aside for now. [↑](#footnote-ref-441)
25. As such, you may wonder why clustering is part of machine learning at all? Maybe call it *machine-assisted human-learning*? [↑](#footnote-ref-486)
26. Recall, S was the original software from which R evolved. [↑](#footnote-ref-603)
27. The code was contributed by Liad Shekel. [↑](#footnote-ref-664)
28. This is slowly changing. Indeed, Microsoft’s SQL Server 2016 is already providing [in-database-analytics](https://blogs.technet.microsoft.com/dataplatforminsider/2016/03/29/in-database-advanced-analytics-with-r-in-sql-server-2016/), and other will surely follow. [↑](#footnote-ref-666)
29. Recall that you can buy servers wth 1TB of RAM and more. So we are talking about A LOT of data! [↑](#footnote-ref-738)