# **Nodes Connect**

Social Network for Developers

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### Introduction

It is common for developers to use tools such as GitHub or BitBucket to store repositories and information on projects to be passed on to other users. However, this difficulty grows with larger members are larger projects. For instance, GitHub only supports public accounts freely and BitBucket limits users to 5 members per a private repository. Although there are other options, there is then the thought on communication whether through Instant Messaging or posting through some social network like Facebook, or perhaps wanting to use issue tracking tools like JIRA which already cost money. For basic developers starting from scratch, this seems like too much on its own.

Then comes *Nodes Connect*, a social network site used by developers for developers. Our social network hopes to bring closure to independent developers by allowing for better collaboration and tools, not to mention better profiling for developers. By having different devs work together in "Collabs" for projects that can be public, protected, or private, they are free to has as little or as much control as they want with their project members as well as their resources. Members will also be able to ask questions in the Q&A and look for other work in the Freelance section of our site to view what is available for them either as a resume booster or a small-source of income.

### Project Goals & Features

Although we can't make a perfect service within our timespan, we hope to take steps forward in developing key features. However, these features and future features should follow these basic goals:

- Create a website resource for coders that allows easy collaboration on coding work of all degrees.
- Build a comprehensive search tool used to find relevant projects and coding examples.
- Provide a utility for project collaboration that connects users to projects they are interested in working on.
- Create a forum-like system for users to receive help with coding from other users.
- Provide an in browser text editor for easy posting of small size code; our editor will allow other user to get these small code bits.

These goals were previously mentioned in our project specification and defines our overall deliverable in the end. Because of these goals, our project features must reflect thusly, having our features becoming:

- Stack overflow esque tutor mentor system
- Project collaboration system
- Free lance work system
- Profiles to view key information about users like biographies, projects, connections, social media links, and functionality to add/remove connections.

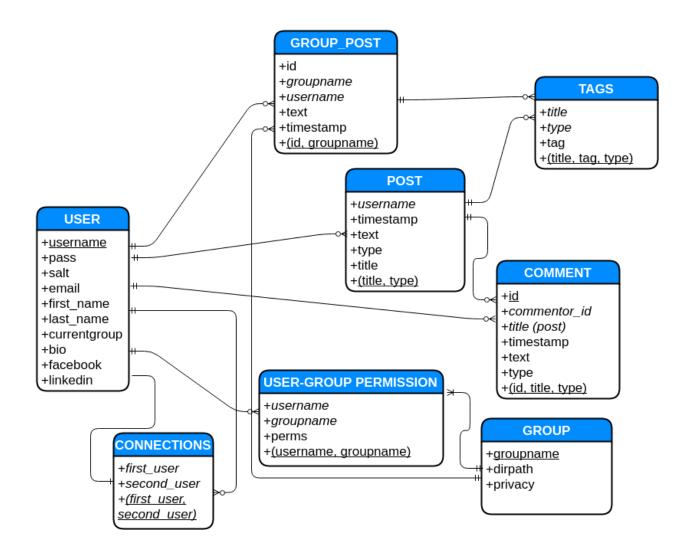
- Robust Search tool that can search the entire website for all user created data based on tags, text, or useremail.
- Social media integration
- Direct messaging system
- Use Collabedit to facilitate code editing between users of the site

Note that not all of these features are explicitly defined in our goals, such as social media integration. However, by accomplishing each of these features, we are then showing that all of our goals will be fulfilled.

# Database Design

### ER Diagram Legend

+attribute_name	Indicates the name of attribute; related to what will generally be stored in that column.
+primary_key	Uniquely identifies the row entry in the table.
+foreign_key	Uniquely identifies a row of another table.



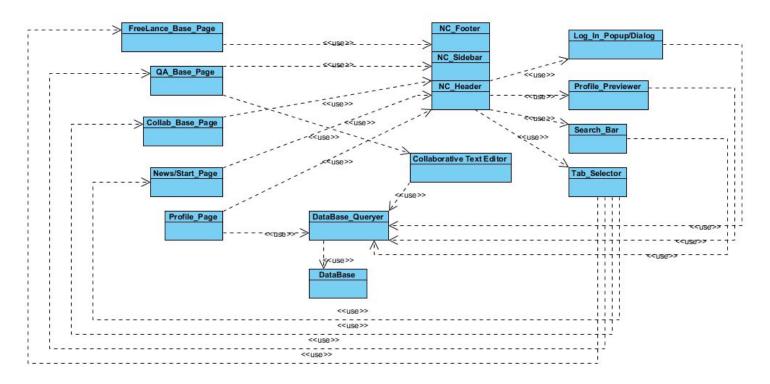
The Entity-Relationship Diagram (ERD) shown describes the minimum that we perceive needing from our database in order to store our information. This can clearly change depending on some organization or perhaps adding more attributes, however these changes are miniscule. For instance, our USER will have username, email, and password at minimum, but this can also include their first name, last name, gender, date of birth, profession, status, and more. However, these attributes are simply additional information that we can implement in some regards possibly in their profile.

USER will contain all basic information on individual developers and users in our site. Although this can include their first name, last name, phone number, date of birth, and other miscellaneous information, the main components of this USER is their username and e-mail address which must be unique and not empty, as well their password which must not be empty. When added to the database, a user is given a unique identification number which will be stored and referenced in other tables in order to create a relationship. An example would be if the user has made a post on the website. Their post will be added to the database and the original owner of the post will have their unique number added as a foreign key (seen as italicized text on the ER-Diagram) in order to pair it together. This will easily allow to look up the owner of posts as well as comments. Similarly, TAGS will have a relational foreign key which will give it reference to its associated post for searches. USER GROUP PERMISSIONS will contain a reference to the USER whom it belongs to while GROUP contains necessary information about the group such as name and privacy level, as well as filepath. Note that one GROUP is one Collab Project, however this can change to be a group of contacts over time. This is not a main focus of our site and will more than likely not be added unless done as an additional feature.

A USER can also make one more POSTs, and each POST must have one USER that posted it (poster\_id). A POST will have the text itself as well as a type (Collab, Q&A, Freelance, etc.) that will be a number defined by an enumeration. It will also have a timestamp to mark when it was posted to better date in relevance. COMMENT is similar to POST, having the same relationship to USER, except that COMMENTs can be added to POST in response. We could add other attributes for things such as images, but depending on our database, we may be better off either storing the image as a binary file or some other setup. This is a small feature though since most images can be linked and it may be better for us to simply read text in a specific format such as Markdown or HTML. At this point, we are focusing less on media types and more on basic, plaintext which we can later update with more features.

We have added CONNECTIONS for USERS so that different USERS may connect to one another on their profile page. We have also expanded our POSTS so that we have GROUP POSTS and regular POSTS. Regular POSTS are used by the Q&A and Freelance format, allowing us to reference the table for those types of questions. The GROUP POSTS allows us to reference different USERS and GROUPS related to each post. Furthermore, each GROUP and USER has a USER GROUP RELATION, allowing a USER to be part of any GROUP at most once, and each GROUP having a unique USER at most once.

# UML Diagram



The UML diagram pictured above visualizes the basic structure of the Nodes Connect platform. In the upper right there are classes that represent the five main pages of our website. Each of those pages and nearly any other web page on our site will use the NC header, footer, and sidebar. These controls give every page on the site a sense of familiarity and will allow for easy maneuvering between sub sections. Although it is not explicitly shown in the diagram every web page will query the database for information to be shown on the page, though the search will send the request for the data to be displayed most of the time. The database queryer is a facade for the actual interaction with the database, it is used to concisely represent the need to pull information from the database.

# Bugs Found and Fixed

### Searching

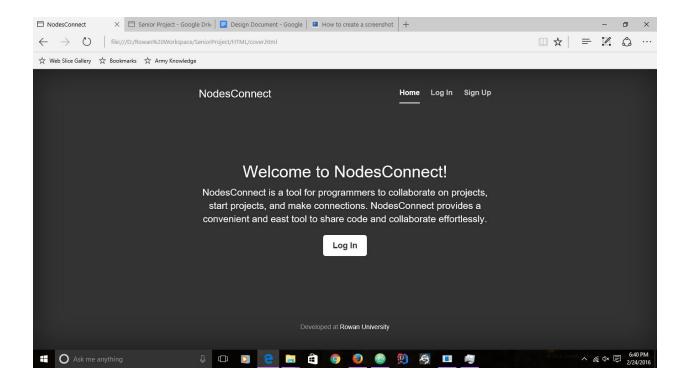
- The creation of a link in the results for groups when a group was private
- Only one result showing up when a search returned multiple objects
- Searched string were case sensitive and not returning expected results because of database formating

## Prototype

The prototype for Nodes Connect is a series of html pages "linked" together. Starting from a cover page, a login and signup are found, which later on will allow users access to the main dashboard. The main dashboard allows easy access and navigation to the other features and pages of Nodes Connect, such as the profile page, Q&A page, collaboration page, freelance work page, and quick accesses to the text editor, current projects, searching, and messaging. The web pages are designed using html, CSS and javascript.

We will be going through each page step-by-step, starting from the front page to the user's "dashboard." Although this is may be incomplete, keep in mind that this is a prototype for our final product. There are also features that will stay consistent, such as the navbar for user pages and other tools in navigation.

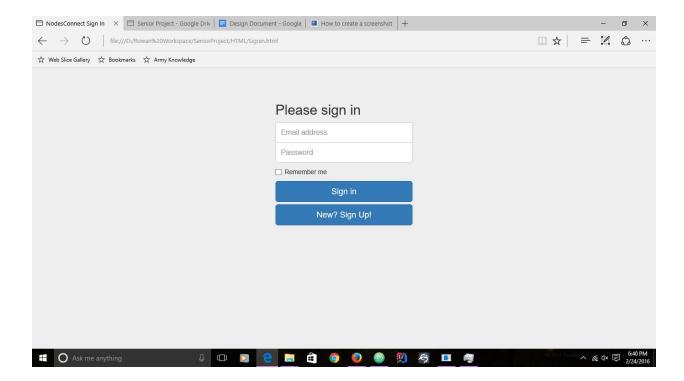
# Prototype Snapshots and Descriptions



**Index Page: Welcome** 

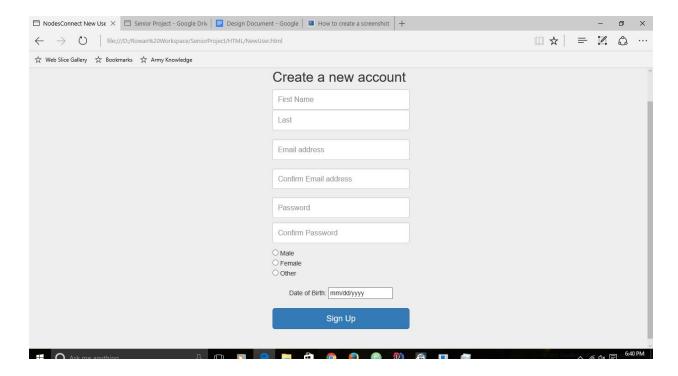
This front page is acts as the basic login/signup for anyone who visits our site. This probably won't change much over time since it is the least significant part of our website and only acts to access the login or signup pages.

#### **Nodes Connect**



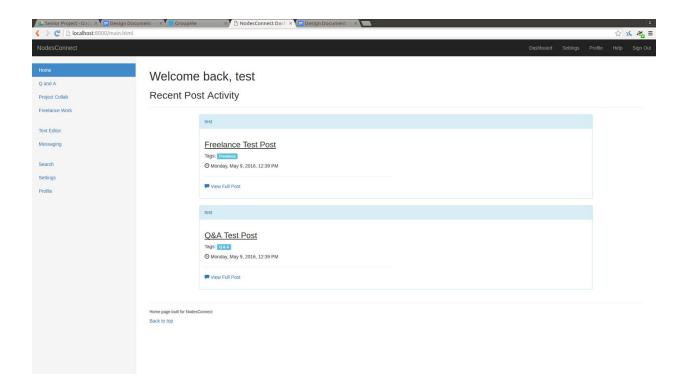
Sign In Page

This is the basic sign in page that simply asks for the email address and password of a user. It's only job is to redirect to the user page when given the correct information, otherwise keep asking until it fails. Obviously we could add more dynamic features such Captcha locks, but this isn't the main focus for our site.



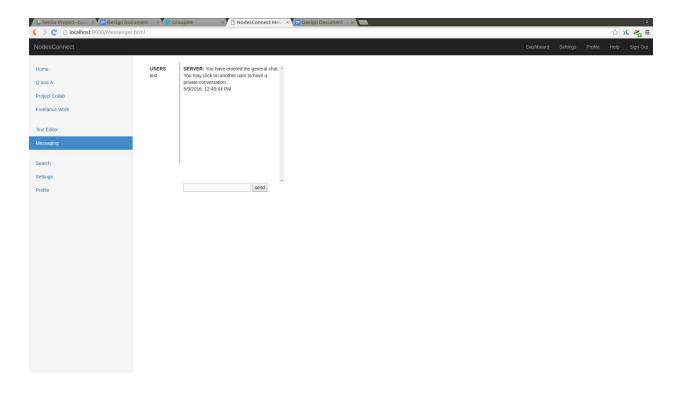
Sign Up Page

This is our current sign up page for new users and asks basic information to be stored on our database. This includes first name, last name, e-mail address, password, as well as gender and date of birth. More could be added on if necessary, such as secret questions in case of a user loses their password, or more questions to fill a profile. Those types of data can be added on later when we have more time. After signing up for an account or signing in, the user can then access their page, having the ability to edit their information and use other services.



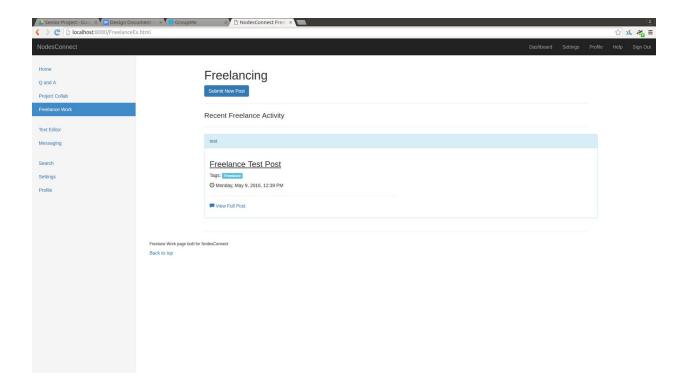
#### **User Home Page**

The Home page should contain a summary of the user's network life from different projects, collabs, freelance work, as well as questions asked and answered. Of course at this given stage it is fairly bare, but shows how most other pages will look as well, with shortcuts on the top and side and the main page being tugged to the right. We will have some type of features or components that could be added to this page that will give more light to the user's progress not just in projects and freelance work, but as a community member as well. Ways we can in fact bring light to this idea of "community builder" is by giving out karma points or something similar that shows some type of responsibility or growth over time. This of course is an additional feature and will be added after all main features are implemented.



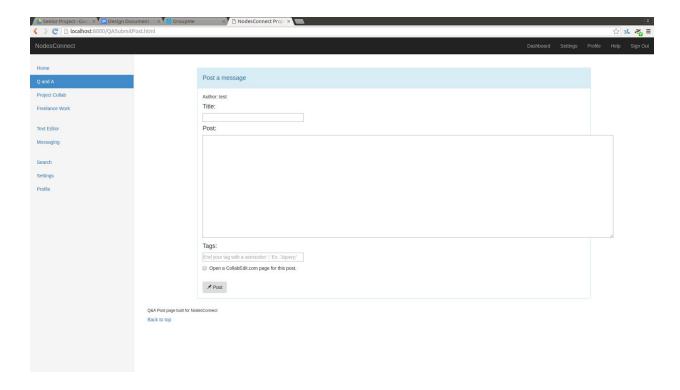
**Message System / Chat** 

This is a basic messaging system that pops up when pressing the messaging nav-button on the left side. This allows our users to chat with one another without having to go through some other system of messaging such as Skype, Slack, Google Hangouts, or Facebook where it can be cumbersome or clunky at times.



**Freelance Work / Posts** 

This is an example of our freelance work page, displaying all the different possible posts for freelance work that other users wish to have done either for for free or a small amount that they must discuss through some chat such as our messenger or through the Project Collab post system.

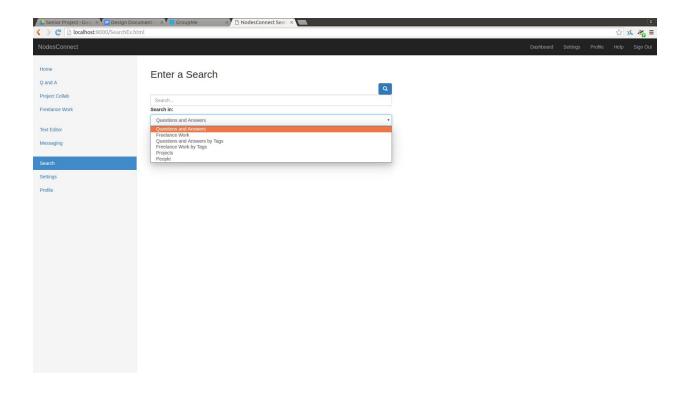


#### **Post**

Our basic post system collects a unique title with the post content to be shown to any other user. We also use tags in order to find aid in searching for specific categories of questions or freelance work. For our Q&A post, we can also open a text editor page.

#### **Text Editor**

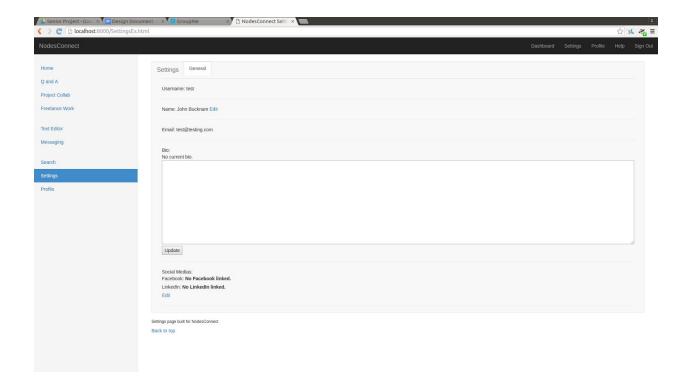
Our current text editor uses a third-party site, CollabEdit, in order to have multiple users collaborate on a similar project. This can be accessed by using the Text Editor tab or by choosing the option in the Q&A post if needing assistance with code.



#### Search Page

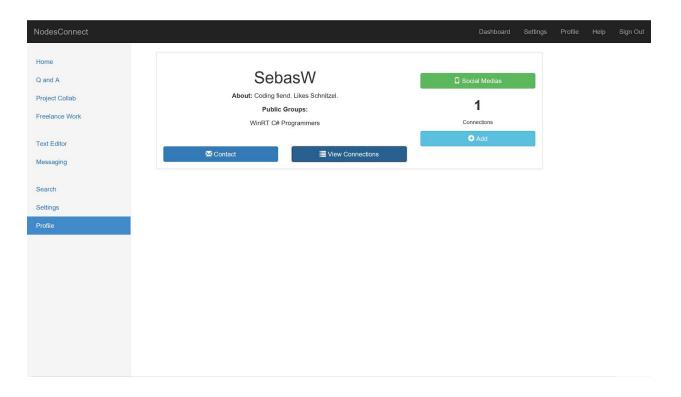
The search page allows our users to search the Nodes Connect Platform for Posts,
Groups, or User Profiles. The search works in a way similar to most other search tools, the user
types in a string they want to search for and choose where they want to search for that string. The
user can specify their search for Q and A Posts by tags or title, Freelance Posts by tags or title,
People by username or email, and Groups by group name. Searching for a title or group name
will be split on spaces and searched for all the words in the search text. Similarly tag searches
will be split on commas and posts containing one of those tags will be displayed. Last, when
searching for people the search text will be split on a colon. Text previous to the colon is
assumed to be the Name of the user and text after the colon is assumed to be an email. Users that
have a matching username or email will be displayed. If a search has found matching data the

page will be updated to show the results and each result (except for private groups) will have a hyperlink to the full version of the results a post, profile or group.



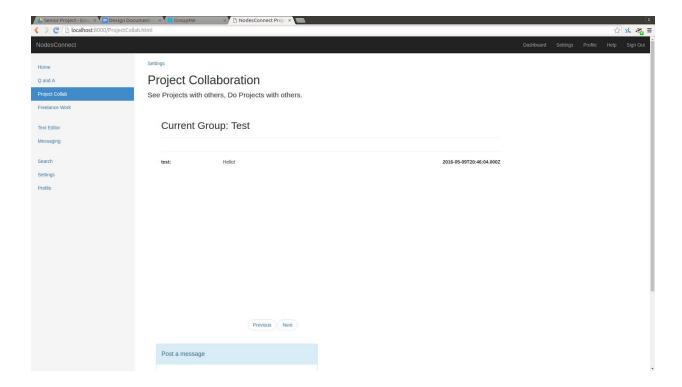
### **Profile Settings**

These settings are given to each user, allowing them to edit their First and Last name, update their bio, as well as add social media connections.



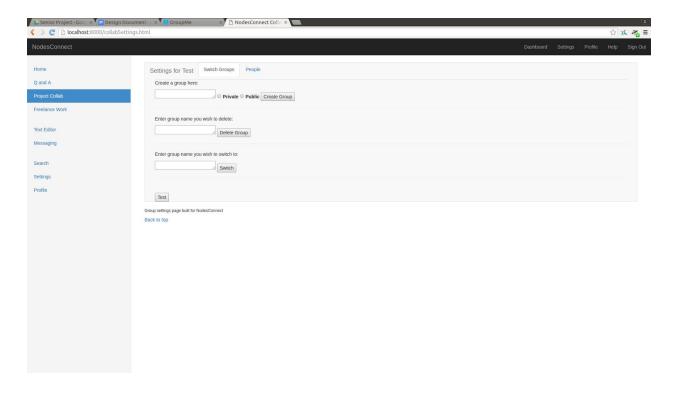
#### Profile page

The profile page provides an overview of a user. Information like a biography and current public groups the user is member of is displayed. Further functionality is provided by the various buttons placed on this page - the "Contact", "View Connections", "Add", and "Social Medias" button. The contact button will trigger an e-mail to the user, and "View Connections" will present the user with a modal popup dialog listing the user's connections. Next to each connection name in this popup, controls are displayed for the functionality of viewing that connection's profile as well as removing him/her from the user's connections list. The "Add" button will present the user with a prompt to type the username of a user they'd like to add to their own connection list. Above the "Add" button, the user will be able to see his/her number of connections. Finally, the "Social Medias" button, when clicked, will show the user's social media links in a modal popup.



**Project Collab** 

Our group page, Project Collab, is able to send messages that can be stored within our database and is only visible to other group members. We are able to post new messages on the bottom, as well as view previous messages that can be viewed in multiple pages. We are also able to see who posted it, what message they posted, and when they posted it.



#### **Project Collab Settings**

Within our Project Collab page, we are able to configure our group for different permissions as well as add or remove members. In this first tab, we are able to create a public or private group, delete a group we have administrative access to, as well as switch to a group that we are part of.

In the People tab, we are able to add new members as either an Admin or regular Member. Admins can delete other members and delete the group while members can only view and add posts as well remove themselves from the group.