Mapping Integers to the Smallest Description of an Integer Possible in Python

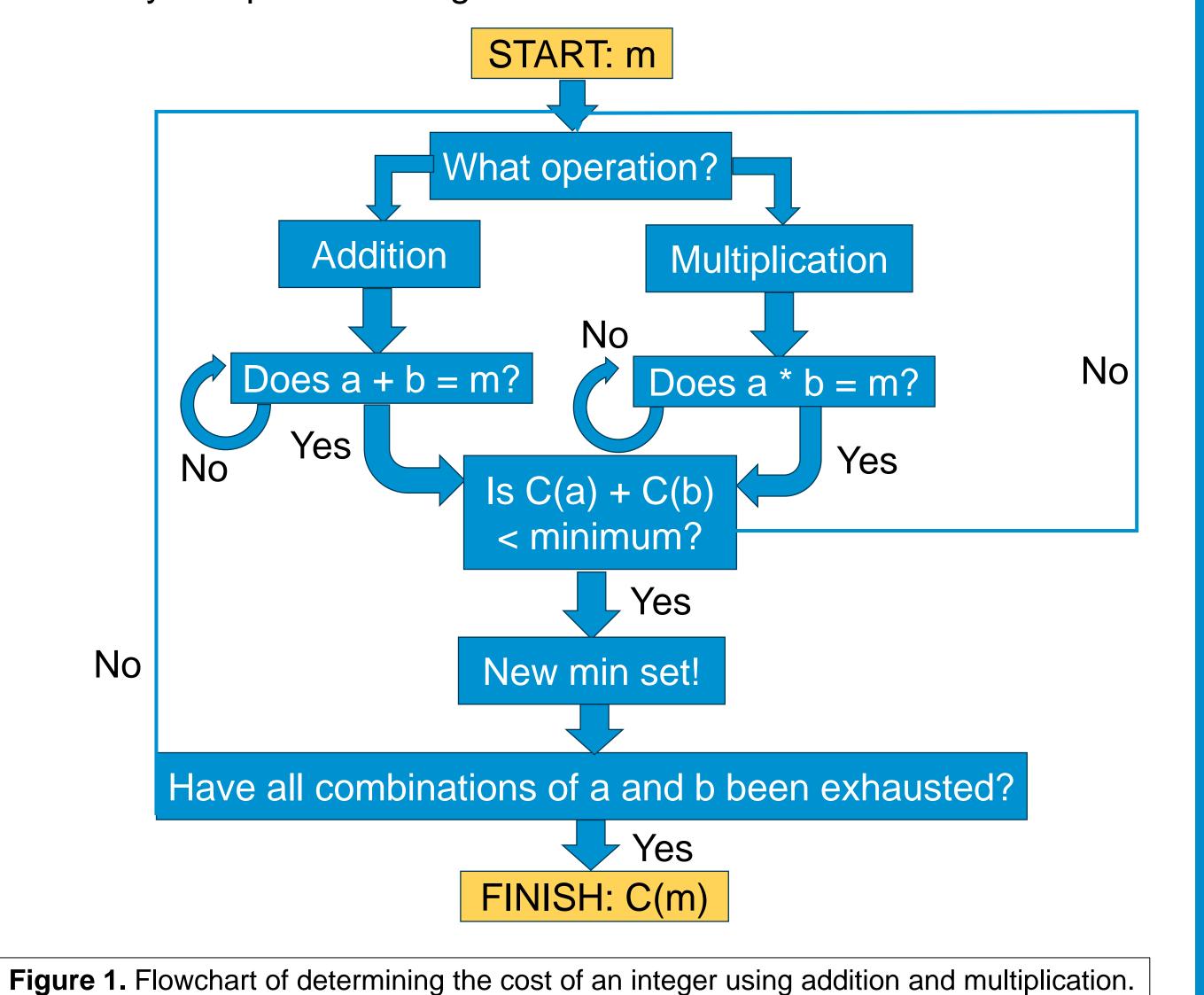
John Seibert
Advisor: William Calhoun
Bloomsburg University of Pennsylvania

Background and Motivation

- The Halting Problem: If we are given an arbitrary computer program and an input, will a program always give an output?
- Cannot say "yes" to above due to the following arguments:
 - Limited size of computer memory
 - Possibility of program non-termination during iteration/loop
 - Program execution time could be longer than human lifespan
 - Programs that take itself as input (proposed by Cantor)
- Project Goal:
 - Construct a mathematical function in Python mapping integers to smallest integer based on a set of algorithms

Original Cost Function

- Attempt at computability: let m be an input and C(m) its output
- Consider the original definition of the cost of an integer, m:
- Given two operands, a and b, such that if a + b = m, or a * b = m,
 the goal is to minimize C(a) + C(b)
- The current cost, C(m), starts with the input and follows the chart
- Easily computable using smaller values of the function



Cost Function Implementation

Cost Function Framework

- Norfolk's work proposes loose principles for the cost function:
 - Only a finite number of functions can be considered
 - One operation can be evaluated at a time
 - The cost can decrease according to the driver algorithm
- This work adds additional principles for the cost function:
 - Any number of operands can be in an operation (previously 2)
 - The function gives a charge to the operation itself
- Any iteration (function-wide) has a fixed upper bound!
 Driver Algorithm
- The cost function contains several sub-algorithms
- C(m) can lower by passing m through a sub-algorithm and finding a lower result

 START: m

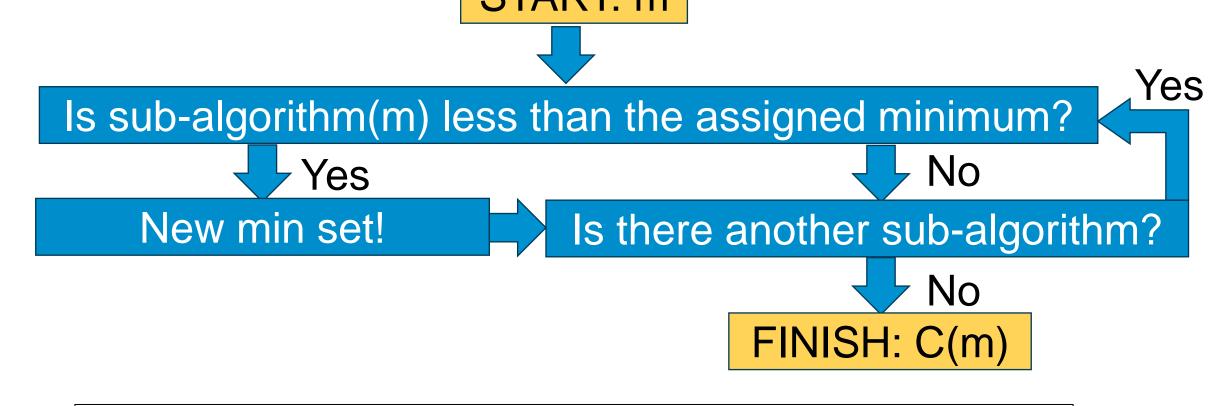


Figure 2. Flow chart explaining the driver algorithm for cost function.

Sub-algorithms can be used in any order leading to the same result

MULTIPLICATION: Find the two factors of m, that minimizes C(a) + C(b) and add 3

ADDITION:
Find two addends summing to m that minimizes C(a1) + C(a2) and add 2

FIBONACCI SEQUENCE:

Start with 1, 1 and if m equals the previous two values, find the value in the sequence and add 4

BINARY REPRESENTATION:

Find the length of the binary representation and add 7

SUCCESSOR FUNCTION:

Find the cost of the previous number [C(m-1)] and add 1

POWER:

Find a base and exponent that equal m such that C(b) + C(e) is minimized and add 4

Figure 3. Diagram outlining the cost procedures for each sub-algorithm

Results

- Upper bound of cost function defined by: $C(m) = log_2(m) + 7$
- Both cost function and its upper bound start increasing quickly and increase at a slower rate for higher values of m

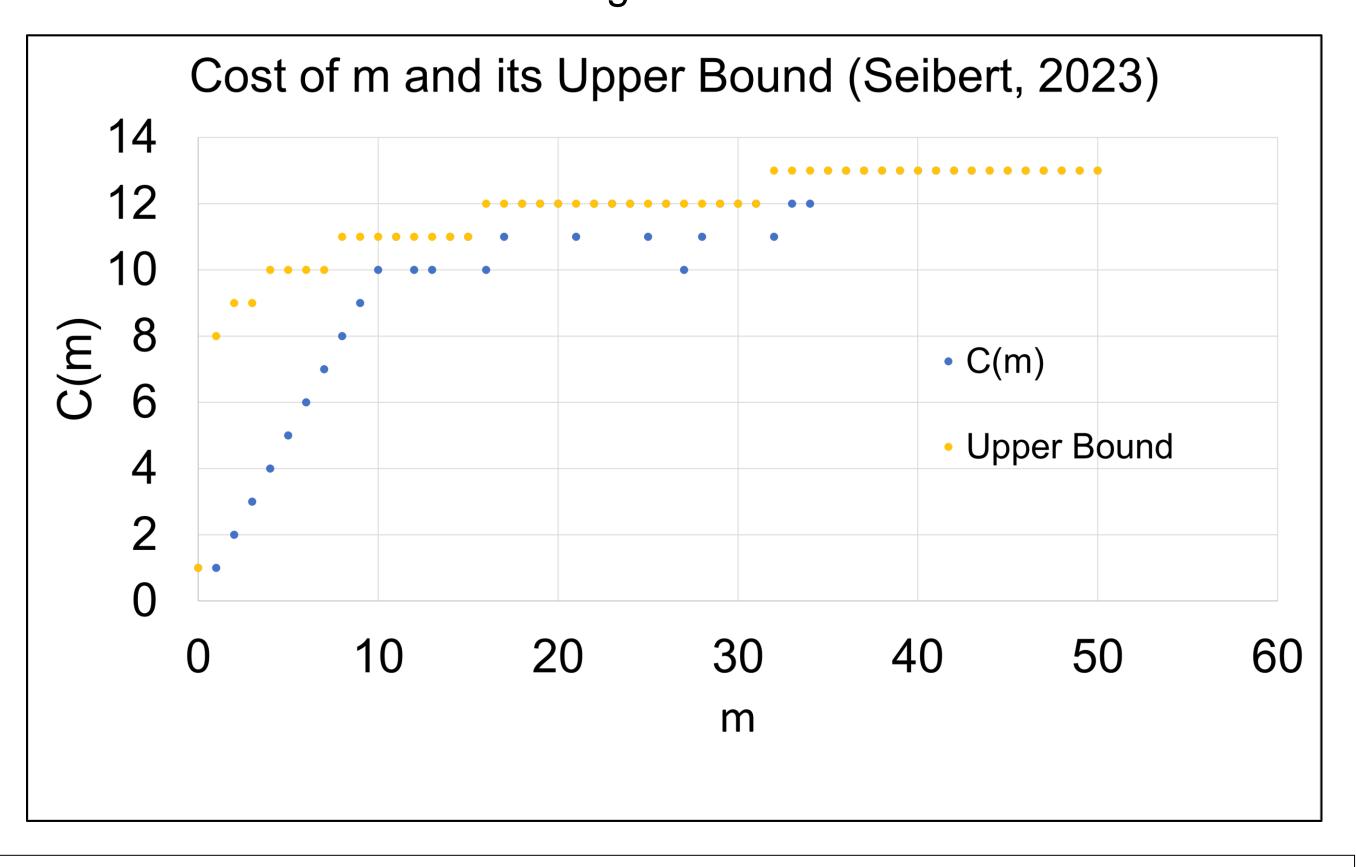


Figure 4. Associated graphs of C(m) and its upper bound against m for non-negative m ≤ 50

Conclusions

- The upper bound is determined by the result of C(m) using solely the binary function
- Subtraction cannot be handled in this program as it relies on cost values higher than numbers passed into the sub-algorithms
- Other setups for the program will need consideration to accommodate function such as subtraction

Reference

• Norfolk, Maxwell (2021) "The Cost of a Positive Integer," Rose-Hulman Undergraduate Mathematics Journal: Vol. 22: Iss. 1, Article 9.

Source Code

