

软件设计-WorkShop

需求/Req.

建模/Build/设计/Design

实现/Impl

功能性需求/非功能性

需求完整性

用例图 user case

OOA面向分析

领域建模

领域概念可视化

领域建模

序列图消息机制

OOD

继承

多态

封装

抽象

接口

OOD面向设计

Design Principles

STUPID+SOLID+GRASP

GoF types 7,structural
5,creational 11,behaviors

6diagram

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类图设计

OOP面向对象

软件设计-设计WorkShop			
需求/Req.	建模/Build/设计/Design		
	<div>STUPID</div> <div>Singleton Tightly coupling Untesting Optimizing Duplicate</div>	<div>SOLID</div> <div>Singleton Open–Close Lisvo Interface Segregation Dependency Inversion</div>	<div>GRASP</div> <div>Controller Creator High cohesion Indirection Information expert Low coupling Polymorphism Protected variations Pure fabrication</div>
	<div>GoF types 7,structural 5,creational 11,behaviors</div>		
	<div>Creational Patterns Singleton Factory Factory Method Abstract Factory Builder Prototype</div>	<div>Structural Patterns Adapter Bridge Composite Decorator Flyweight Proxy</div>	<div>Behavioral Patterns Chain of Responsibility Command State Interpreter Iterator Mediator Memento Observer Strategy Template Method Visitor</div>
			<div>6diagram</div> <div>Class Collabration Component State Activity Sequence</div>