Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

1. Theater, Music and Film & Video are very common crowdsourcing projects.
2. Journalism is not a category that is in a growth industry.
3. Based on what I know of the Tech field, tech startups are look for funding through other means.
4. Currencies are represented without exchange rates so that it is not easy to to make comparisons between countries.

What are some limitations of this dataset?

The first thing that strikes me when looking at this data set is that is seems incomplete. Considering the number of possible categories, there are very few categories represented here.

While we can easily see which crowdsourcing campaigns raised enough to meet their goals, there is no indication of the success of the actual venture, nor do we know if the stated goal was a realistic goal for the venture being proposed.

What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

Successful completion relative to campaign length.

Average Donation relative to outcome