## /witch

Switch Statement? Switch Caus?

Can we switch statement - 2 V

```
String a = "John";
String b= "John";
System out print In (a==b);
Thireis 1 john object K
both Albiepointing to it
```

1. Take a word input (fruit) if the input is x fruit then display X merege Taking the input Scanner in = new Scanner (System in); Stoving it in the String detatype variable equalichedevalue not replume == chedes value & replume String bruit = in. nex t(); can we if statement - 1 x

In switch statements, you can jump to various cases based on your expression. A N S S Syntax. switch (expression) { - cases have to be the same type as expressions, must be a constant or literal - duplicate case values are not allowed - break is use to terminate the sequence // cases - if break is not used, it will continue to next case - default will execute when none of the above does - if default is not at the end, put break after it // do something break; case two: // do something break; default: // do something

\*Write a program for weekened weeklay

Nested Switch Case