

Johnson Song

Developer, designer, and explorer, ready for my next journey. I approach my work with curiosity, creativity, and a keen eye for detail.

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Education.

Stanford University

M.S. Computer Science
Human Computer Interaction Track
GPA: 4.0/4.0

Stanford University

B.S. Computer Science
Minor in Economics
GPA: 3.9/4.0

Select Coursework: Computer Systems, Artificial Intelligence, Human-Computer Interaction Design Studio, Product Design and Manufacturing, Product Management, Entrepreneurial Principles, Data Visualization, Social Computing, Web Applications

Activities.

Stanford Visitor Center - Tour Guide
Senior Class Cabinet - Member
Residential Assistant - Sally Ride dorm
Stanford Jump Rope Team - Vice President
Stanford Design for America - Member
Stanford Marketing Group - Consultant

Fun Stuff.

I was born in France and am learning French. I have a twin sister. I studied abroad in Florence, Italy for 10 weeks. I taught myself guitar and used to make acoustic covers on Vine.



Professional Experience.

Carta

UX/UI Designer
January 2021 - now

Researched, designed, and tested search results and filters page for course selection at Stanford University.

Stealth Startup

Engineering Lead
September 2020 - now

Managed technical development and feature scoping for stealth startup in the interactive media space. Developed MVP features.

Facebook

Software Engineering Intern
June - September 2020

Developed MVP for Facebook Gaming.

Daimler

Partner Designer and Developer
January - June 2020

Led user research, wireframes, and prototypes. Developed in-vehicle gaming experience for autonomous driving.

Facebook

Software Engineering Intern
June - September 2019

Developed iOS features for Messenger.

Yext

Software Development Intern
June - September 2018

Developed online presence management systems for clients.