

Johnson Song

Designer and Developer

johnsonzsong.github.io

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(703) 459-8226

EDUCATION

Stanford University - M.S. Computer Science

JANUARY 2020 - PRESENT

Human-Computer Interaction Track

GPA: 4.0/4.0

Stanford University - B.S. Computer Science

SEPTEMBER 2016 - JUNE 2020

Human-Computer Interaction Track

Minor in Economics

GPA: 3.9/4.0

Coursework: Human Computer Interaction, Artificial Intelligence, Data Visualization, Web Applications, Design and Manufacturing, Computer Systems, Applied Matrix Theory

ACTIVITIES

- Stanford Visitor Center - Student Tour Guide
- Senior Class Cabinet - Member
- Residential Assistant - Sally Ride dorm
- Stanford Design for America - Member
- Stanford Jump Rope Team - Vice President
- Stanford in Florence Study Abroad - Student
- Stanford Marketing Group - Consultant

LANGUAGES

DEVELOPMENT: C++, JavaScript, React, Java, Python, Objective-C, HTML/CSS, MongoDB, Soy, Golang, C, SQL

SPOKEN: English, Mandarin, French, Italian

SKILLS

Figma, Tableau, design thinking, rapid prototyping, user research, experience design, interface design, journey maps, personas, branding, latte, mille

HOBBIES

Yoga, reading, hiking, drawing, guitar

WORK EXPERIENCE

Facebook - Software Engineering Intern

JUNE 2020 - SEPTEMBER 2020

Seattle, WA

- Developed brand-new gaming experience on Facebook (React, PHP, Relay)

Daimler - Partner Product Designer and Developer

JANUARY 2020 - JUNE 2020

Palo Alto, CA

- Designed wireframes and prototypes (Figma)
- Developed in-vehicle gaming experience for autonomous driving era (React)

Facebook - Software Engineering Intern

JUNE 2019 - SEPTEMBER 2019

Menlo Park, CA

- Developed iOS features on Messenger App
- Ran user experiments in collaboration with design and data science teams

Yext - Software Engineering Intern

JUNE 2018 - AUGUST 2018

Tysons Corner, VA

- Developed client location management systems (JavaScript and HTML/CSS)

PROJECTS

Coast to Coast - Product Designer

SEPTEMBER 2019 - DECEMBER 2019

- Designed and manufactured bronze sand-casted coasters in the Stanford Product Realization Lab

Bite-Size - UX Researcher and Designer

APRIL 2019 - JUNE 2019

- Conducted user research to design interface for personalized volunteer opportunities at the Haas Center for Public Service

Planit - Android/Web Developer

SEPTEMBER 2018 - DECEMBER 2018

- Designed and developed Android app to gamify travel-planning with family and friends

