

planet

travel with a *game* plan.

Problem

People aren't confident in their plans without the input of family and friends, who are generally unmotivated to respond.

Solution

Our solution is to gamify the planning process with family and friends, allowing it to be easier, more efficient, and more enjoyable for all.

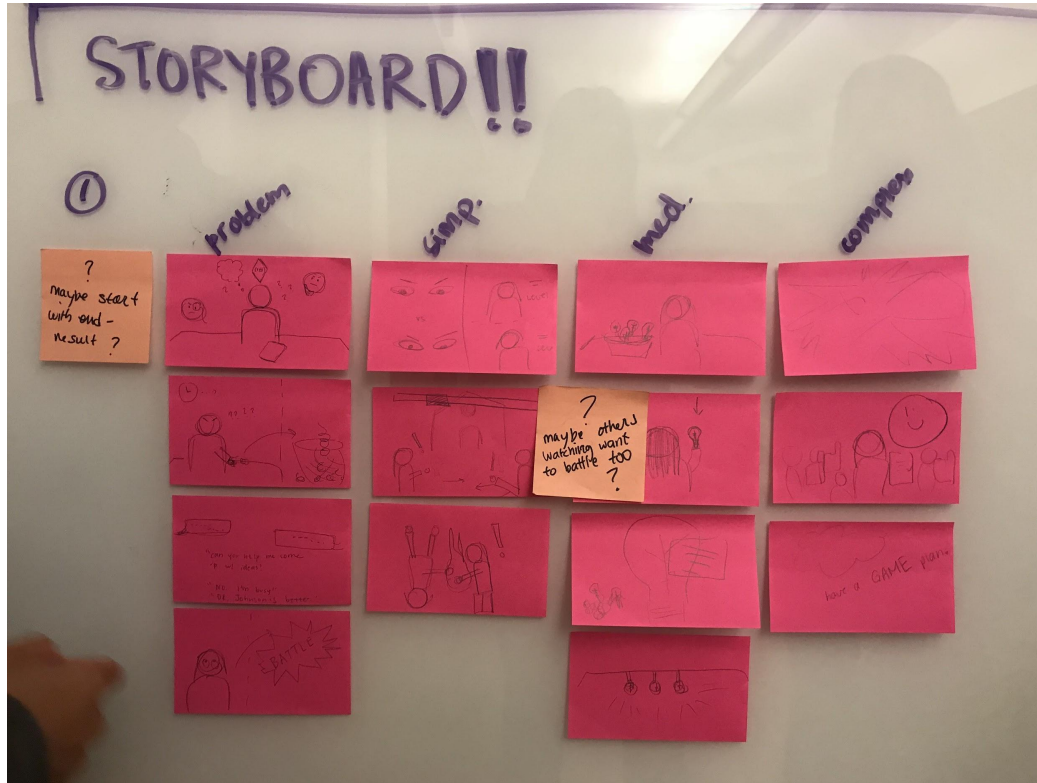
Three Tasks

Simple: generate a multitude of ideas for a trip

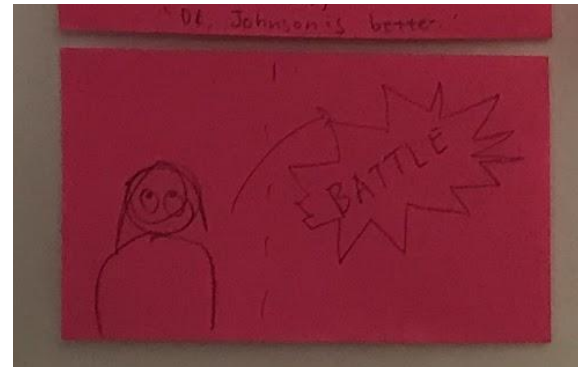
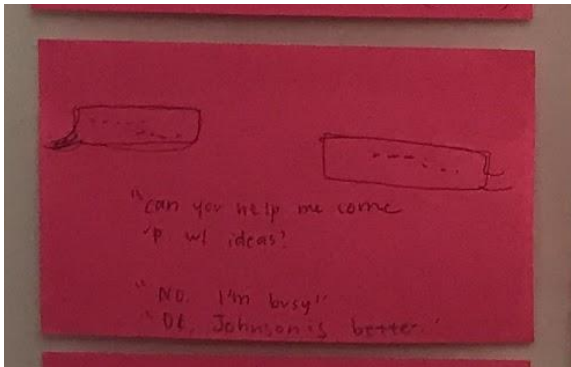
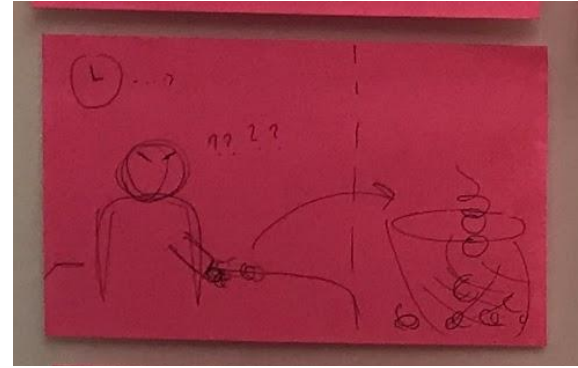
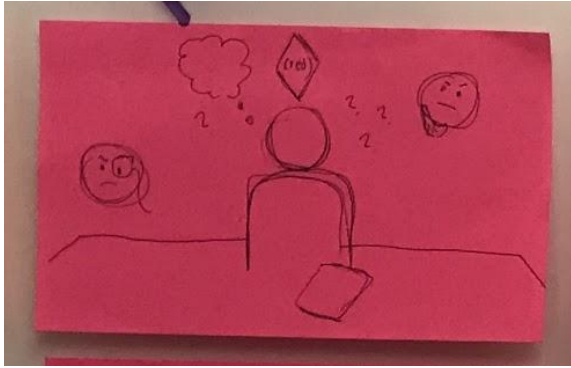
Medium: compose a travel plan

Complex: confirm your plan with those going on the trip

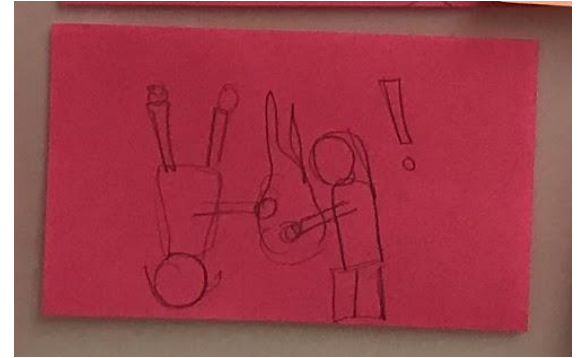
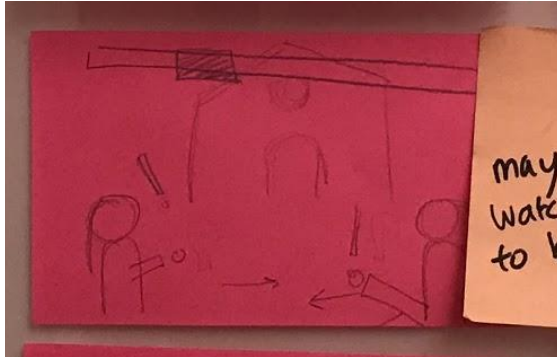
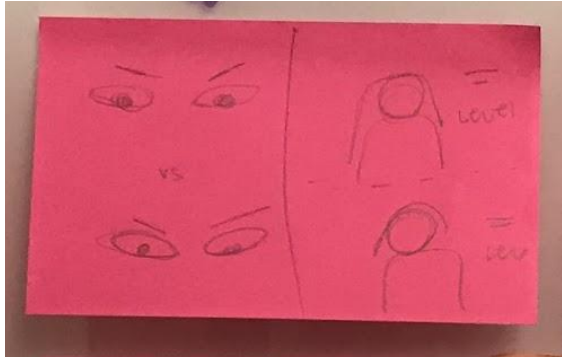
Video Storyboards



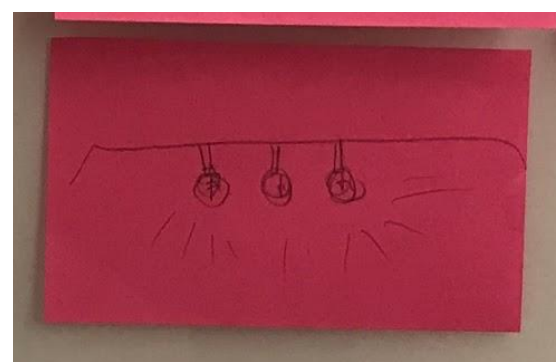
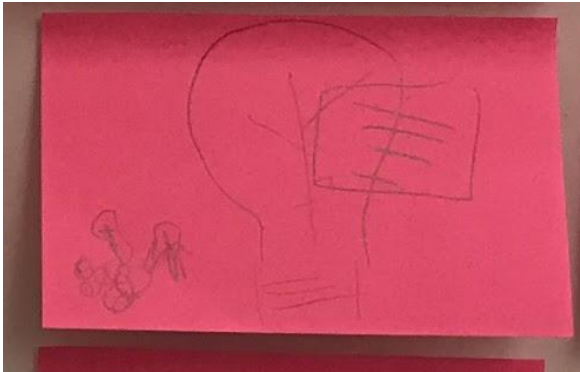
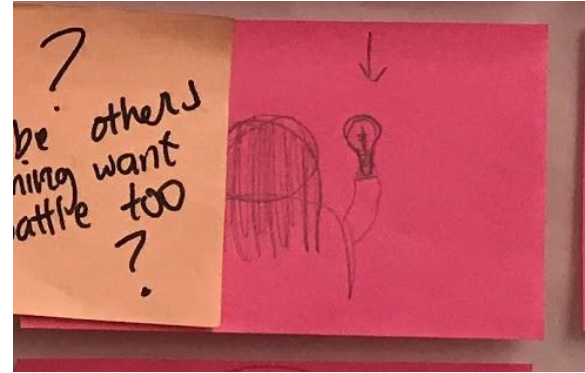
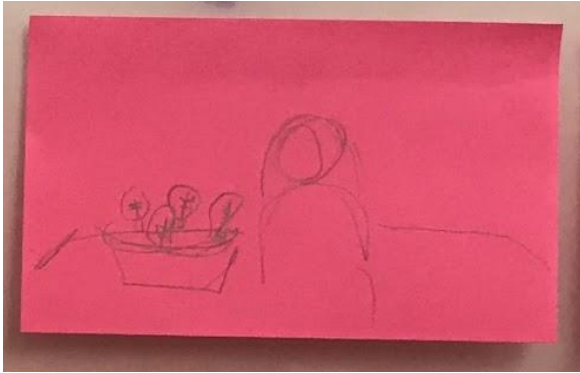
Video Storyboards - Problem



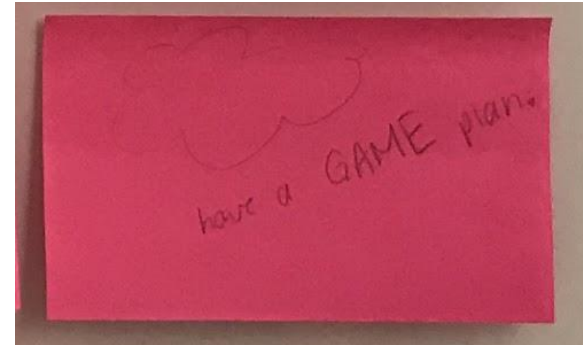
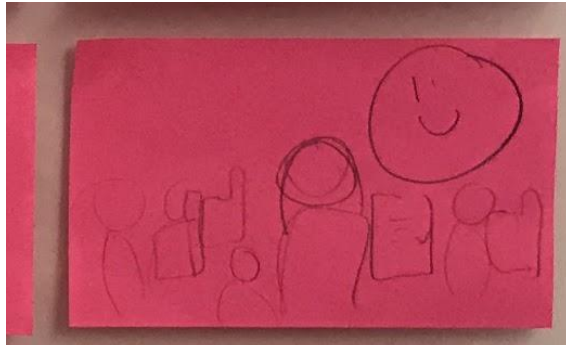
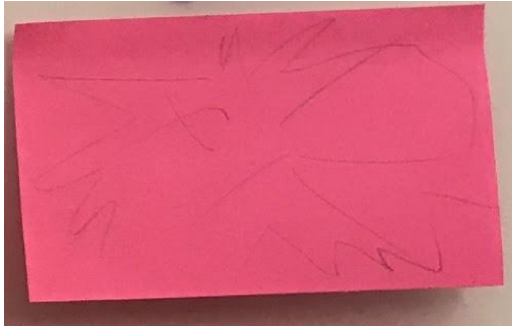
Video Storyboards - Simple Task



Video Storyboards - Medium Task



Video Storyboards - Complex Task



Video

<https://youtu.be/nR4lix-sOAE>

Questions?