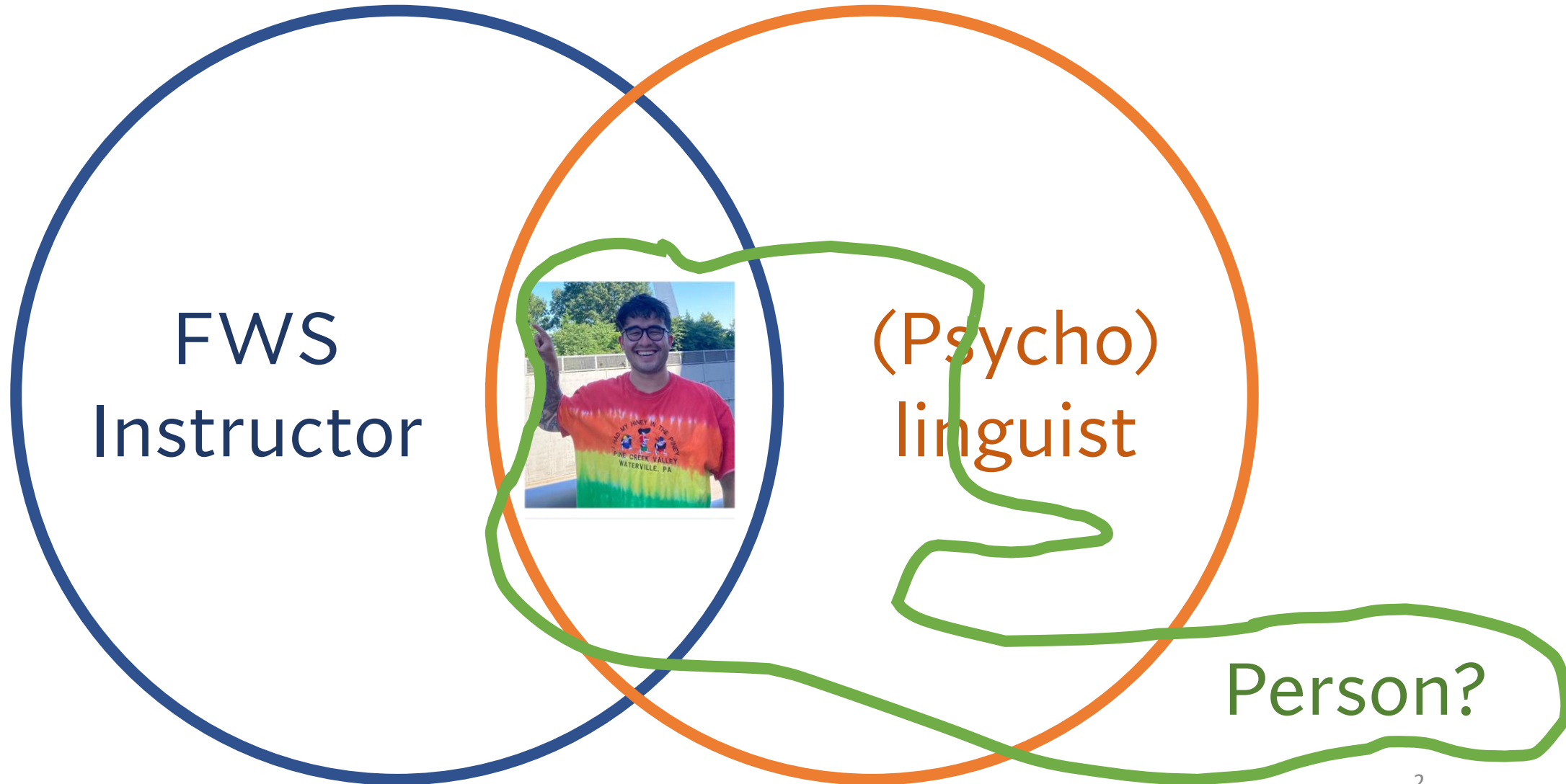


I'm John R. Starr

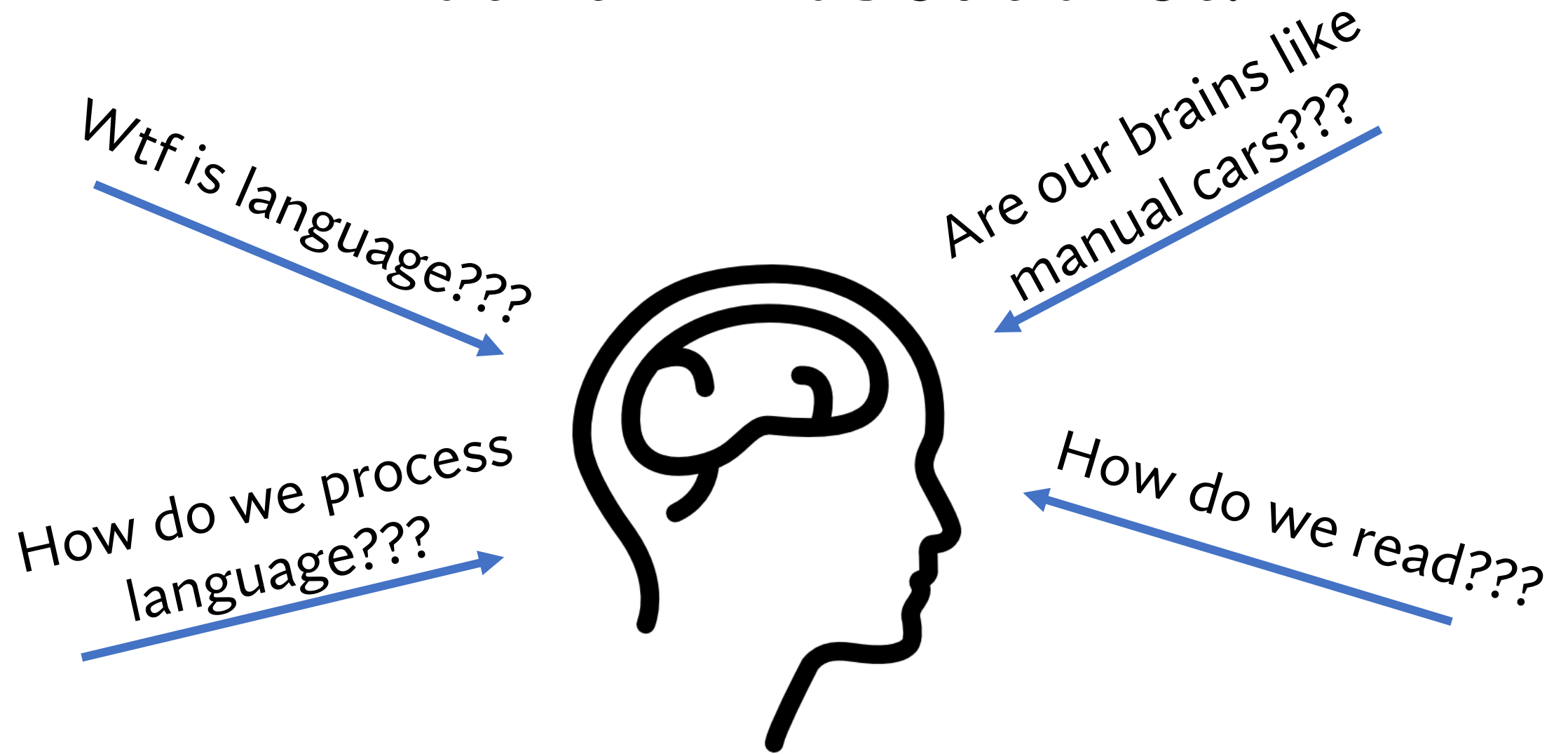
Hi!



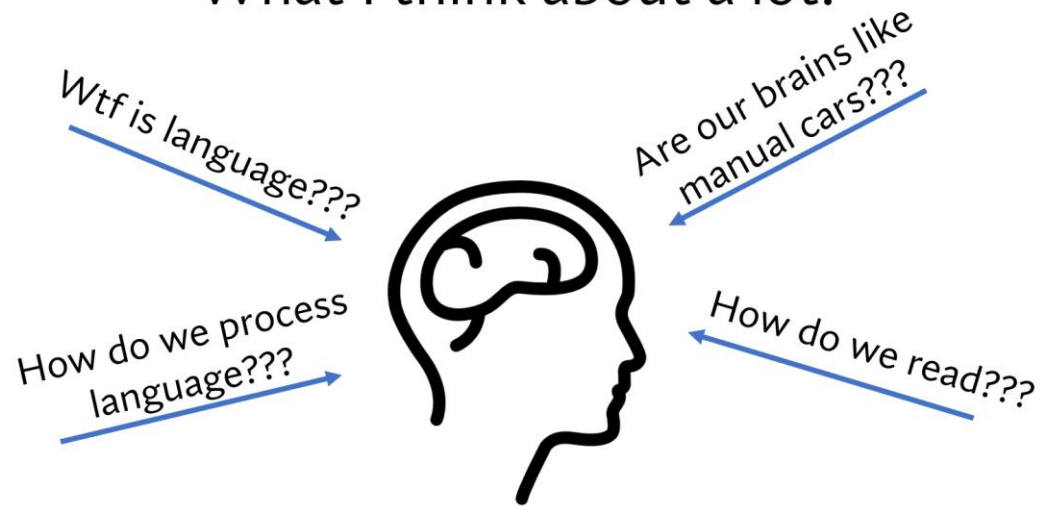
You can usually find me here:



What I think about a lot:



What I think about a lot:



... but focusing on
representations of sound
(broadly defined)!

I spend a lot of time developing experiments for:

Ask me questions
anytime!



Humans

... and how they
inform each other



Language models (LMs)

Your First (?) Experiment

John R. Starr
LING 1100

We'll focus on the what's:

1. What is the purpose of experimenting?
2. What kinds of experiments are there?
3. What are the steps of an experiment?
4. What's next?

1. What is the purpose of experimenting?

But how do we bridge
this gap of understanding?



Understanding
the world
(and all that
within its domain)



But how do we bridge
this gap of understanding?



Sometimes, we're
good with sources!

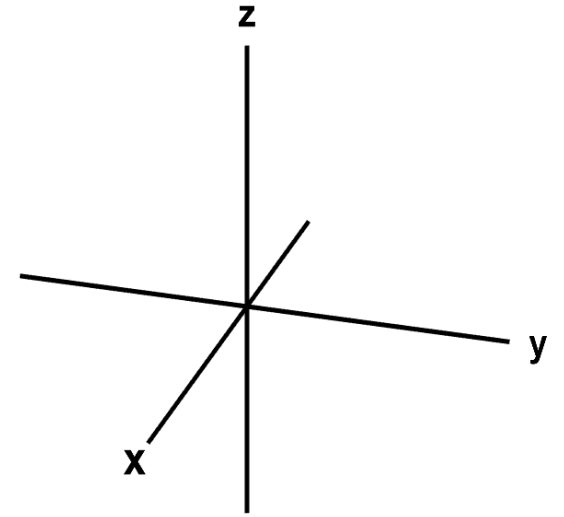


But other times, we
need to collect data to
answer our questions!

2. What kinds of experiments are there?

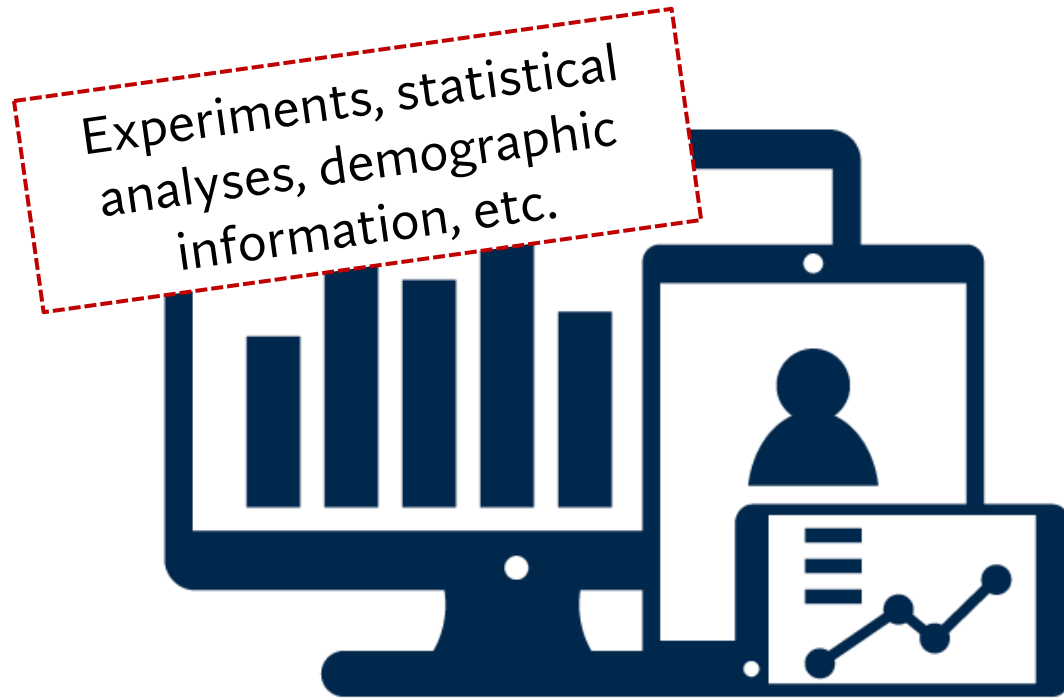
Axes* of experimentation

1. Quantitative or qualitative (or both?)
2. Exploratory or confirmatory (or both??)
3. Naturalistic or laboratory (probably not both??)



*Well, *a few* of them – this is certainly not all of them. These are the ones that matter most to you right now.

1. Quantitative or qualitative?

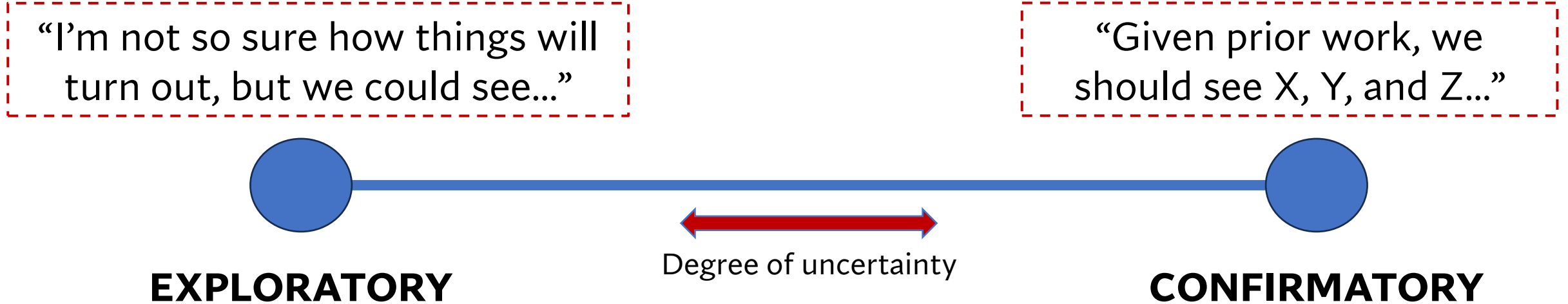


QUANTITATIVE work mostly focuses on numbers (or countable statistics)!

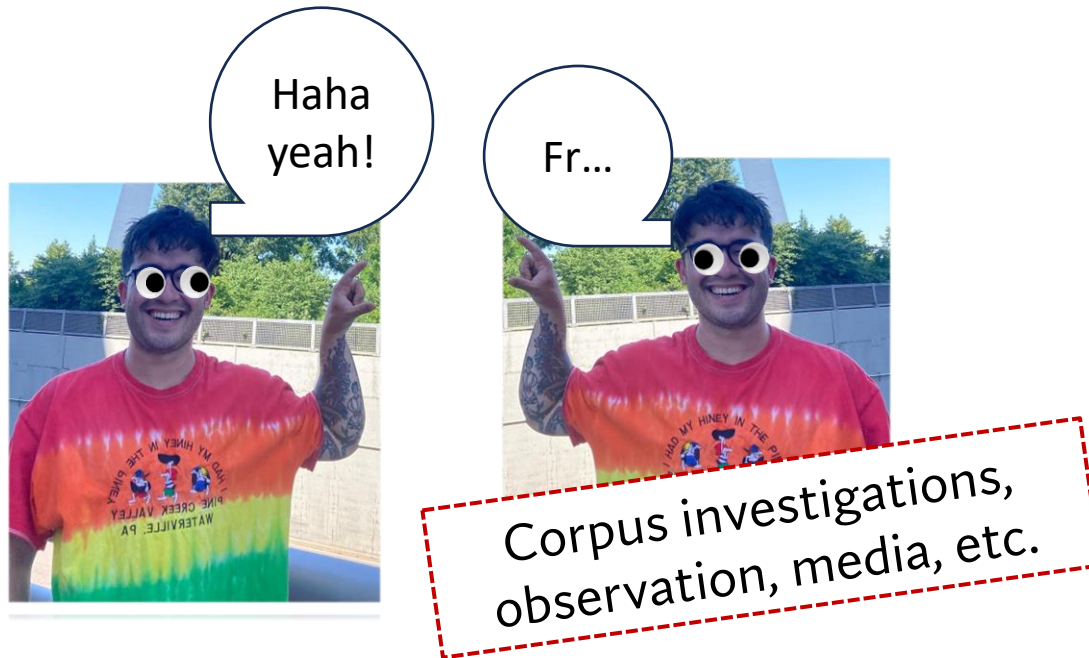


QUALITATIVE work mostly focuses on non-numerical information!

2. Exploratory or confirmatory?



3. Naturalistic or laboratory?

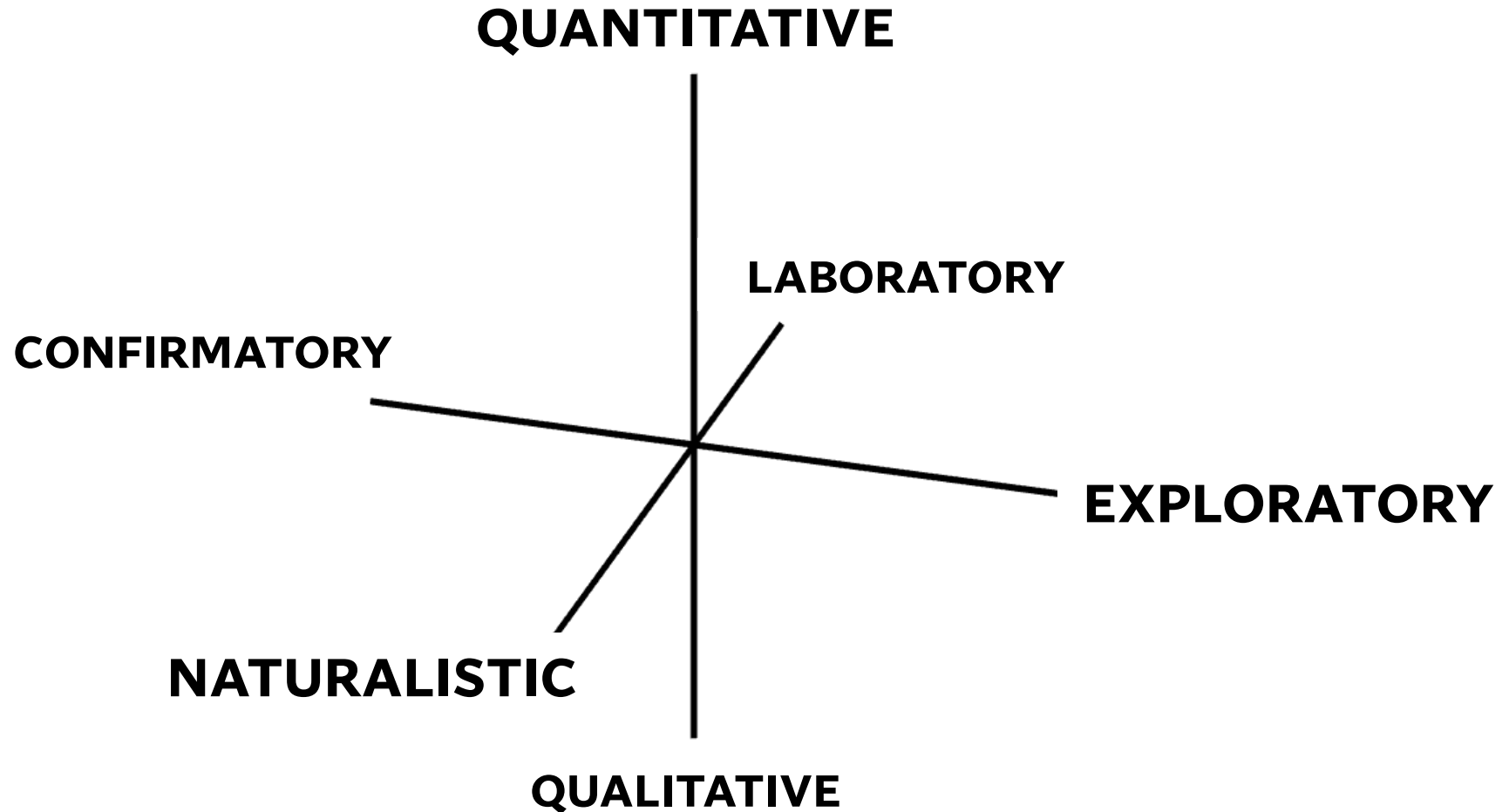


NATURALISTIC
approaches collect data
from the wild!



LABORATORY approaches
collect data from a
controlled setting!

Your experiment is always multi-dimensional...



3. What are the steps of an experiment?

... but first, take the next five minutes:

<https://farm.pcibex.net/p/dPxkVB/>

Basic steps

1. Develop a research question (RQ)
2. Design/use a paradigm that addresses the RQ
3. Run the damn ~~football~~ thing!
4. Analyze the results

Basic steps

1. Develop a research question (RQ)
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What is a research question (RQ)?

Sorry for the ugly slide!

- RQs should be concise and informed
 - Concise: the scope of the question should neither be too broad nor too narrow
 - Bad RQ: “How can we solve world peace?”
 - Good RQ: “How does economic status affect perception of personal and national safety in Southern Alabama?”
 - Informed: the question should derive (in part) from some prior work, though it does not necessarily need to *extend* that work
 - Bad RQ: “How do unicorns fly?”
 - Good RQ: “How do authors write about unicorn flight in children’s literature?”

What do RQs do?

- RQs should ask how an independent variable...

How does syntactic complexity...

- ...affects a *dependent variable*

... modulate *saccade distance*?

Sample RQs:

**QUANTITATIVE or
QUALITATIVE?**

1. Do we read puns slower than non-puns, as suggested by prior work?
2. Do we enjoy reading puns over non-puns?
3. Are reading times of puns and enjoyment of puns positively correlated?

**EXPLORATORY or
CONFIRMATORY?**

**NATURALISTIC or
LABORATORY?**

Basic steps

1. Develop a research question (RQ)
- 2. Design/use a paradigm that addresses the RQ**
3. Run the damn ~~football~~ thing!
4. Analyze the results

Some common experimental paradigms:

- Rating tasks using either Likert scales [(1-5), (1-7)] or a slider:



Elara

How cold is Elara?

Very warm ○ ○ ○ ○ ○ Very cold

OR

Very warm —————○————— Very cold

Some more common experimental paradigms:

- Short answer:



Elara

How do you think Elara is feeling?

Even more common experimental paradigms:

- Fill-in-the-blank:



Elara

Right now, Elara feels very _____.

... but also, you can make
your own paradigm!

Make some stimuli

- How and what your stimuli look like is dependent on the experimental paradigm! Regardless, you'll need to:
 - Decide what factors that you're going to look at
 - Control (where possible) for other factors that could bias your results
- This part takes a while... but it's absolutely crucial!
 - No stimuli → no experiment!

I cannot stress this enough:

Double- and triple-check that
your experimental paradigm
and stimuli will *directly* provide
results that address your
research question(s)!!!

Things your experiment should have (1):

- Instructions
 - Clarity on what the task is (*but don't give away what you're looking at*)
 - You can discuss what the task is for *after* people have completed the experiment
 - Payment if possible.
 - If not possible, I usually mention "Payment will be provided by the love and gratitude of the researcher"
 - **Consent!!!**
 - Collection of non-identifying demographic information (when necessary)



progress

Consent & payment
come first!

Welcome! Thank you so much for your participation.

This experiment is part of a Cornell University scientific research project. You will be asked to read sentences one word at a time. After you have finished reading a sentence, you will report how much you enjoyable that sentence was to read.

The results of the research may be presented at scientific meetings or published in scientific journals.

There are no foreseeable risks or discomforts associated with participating in this project. Your participation in this research is voluntary. You may decline to answer any or all of the following questions. You may decline further participation at any time without adverse consequences. No personal or identifying information about you will be collected. The only information we will have, in addition to your responses, is the time at which you completed the survey.

Compensation is approximately \$0/hr. This experiment is intended to take approximately 3-5 minutes to complete.

I consent.

Instructions should 1) be clear, 2) minimize biases, and 3) inform the overall structure of the study.



progress

In this experiment, you will read sentences one word at a time.

Please press your spacebar to move on to the next word.

At the end of each sentence, you will have a brief question about how enjoyable the sentence was to read. Please answer this question to the best of your ability according to the sentence that you have just read. There is no right answer.

We have provided two practice trials for you.

Continue to practice trials

Things your experiment should have (2):

- A few practice trials:

progress

Not enjoyable 1 2 3 4 5 Very enjoyable

○ ○ ○ ○ ○

The participant needs to “warm up” to what you’re asking them to do.

Things your experiment should have (3):

- Some gratitude:



They just helped you
out! Appreciate them!

Basic steps

1. Develop a research question (RQ)
2. Design/use a paradigm that addresses the RQ
3. Run the damn ~~football~~ thing!
4. Analyze the results

... but first, take the next five minutes:

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... remember me?

... and me?

Sample RQs:

1. Do we read puns slower than non-puns, as suggested by prior work?
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**QUANTITATIVE or
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Basic steps

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John, check the results!*

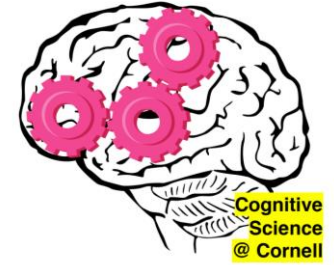
4. What's next?

It's your turn now!

1. Proposing a project (or some project ideas) based off of some broad research questions that we will whittle down **[Tuesday, 10/31]**
2. Developing an outline that considers the information that you'll need to gather **[Thursday, 11/02]**
3. Actually researching and designing **[In-class work]**

Thank you!

Acknowledgements



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