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In [1]: import numpy as np
        import matplotlib.pyplot as plt
        def greedy_bandit(probs, num_iterations):
            num_actions = len(probs)
            rewards = np.zeros(num actions)
            counts = np.zeros(num_actions)
            total reward = 0
            regret = []
            for t in range(num iterations):
                action = np.argmax(rewards)
                reward = np.random.binomial(1, probs[action])
                total_reward += reward
                regret.append(max(probs) - probs[action])
                counts[action] += 1
                rewards[action] += (reward - rewards[action]) / counts[action]
            return total_reward, np.cumsum(regret) / np.arange(1, num_iterations + 1)
        def ucb1_bandit(probs, num_iterations):
            num_actions = len(probs)
            rewards = np.zeros(num_actions)
            counts = np.zeros(num_actions)
            total reward = 0
            regret = []
            for t in range(num_iterations):
                ucb_values = rewards + np.sqrt(2 * np.log(t + 1) / (counts + 1e-6))
                action = np.argmax(ucb_values)
                reward = np.random.binomial(1, probs[action])
                total reward += reward
                regret.append(max(probs) - probs[action])
                counts[action] += 1
                rewards[action] += (reward - rewards[action]) / counts[action]
            return total_reward, np.cumsum(regret) / np.arange(1, num_iterations + 1)
        def thompson_sampling_bandit(probs, num_iterations):
            num_actions = len(probs)
            successes = np.zeros(num actions)
            failures = np.zeros(num_actions)
            total_reward = 0
            regret = []
            for t in range(num_iterations):
                sampled_theta = np.random.beta(successes + 1, failures + 1)
                action = np.argmax(sampled theta)
                reward = np.random.binomial(1, probs[action])
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total_reward += reward
    regret.append(max(probs) - probs[action])

if reward == 1:
        successes[action] += 1
    else:
        failures[action] += 1

return total_reward, np.cumsum(regret) / np.arange(1, num_iterations + 1)

def test_algorithm(algorithm, probs, num_iterations, num_trials):
    total_rewards = np.zeros(num_trials)
    avg_regrets = np.zeros(num_iterations)

for i in range(num_trials):
    total_reward, regrets = algorithm(probs, num_iterations)
    total_rewards[i] = total_reward
    avg_regrets += (regrets - avg_regrets) / (i + 1)

return total_rewards.mean(), avg_regrets
```

```
Algorithm: greedy_bandit
      Iterations: 1000, Mean reward: 0.0, Mean regret: 1.0
      Iterations: 10000, Mean reward: 0.0, Mean regret: 1.0
      Iterations: 100000, Mean reward: 0.0, Mean regret: 1.0
      Algorithm: ucb1 bandit
      Iterations: 1000, Mean reward: 846.12, Mean regret: 0.1532899999999996
      Iterations: 10000, Mean reward: 9634.36, Mean regret: 0.03638260000000045
      Iterations: 100000, Mean reward: 99418.14, Mean regret: 0.005800630000000247
      Algorithm: thompson_sampling_bandit
      Iterations: 10000, Mean reward: 9986.1, Mean regret: 0.0013903
      Testing on Five-armed bandit:
      Algorithm: greedy bandit
      Iterations: 1000, Mean reward: 299.48, Mean regret: 0.5500000000000044
      Iterations: 10000, Mean reward: 3007.03, Mean regret: 0.5500000000001022
      Iterations: 100000, Mean reward: 29998.07, Mean regret: 0.5500000000008705
      Algorithm: ucb1 bandit
      Iterations: 1000, Mean reward: 790.84, Mean regret: 0.05796530000000053
      Iterations: 10000, Mean reward: 8298.44, Mean regret: 0.01960542000000157
      Iterations: 100000, Mean reward: 84448.09, Mean regret: 0.005631584999998115
      Algorithm: thompson_sampling_bandit
      Iterations: 1000, Mean reward: 830.4, Mean regret: 0.01928989999999863
      Iterations: 10000, Mean reward: 8453.91, Mean regret: 0.004518010000000033
      Iterations: 100000, Mean reward: 84918.16, Mean regret: 0.0008003910000000199
In [ ]: def plot results(algorithms, num iterations, num trials, bandit settings):
           for probs, setting_name in bandit_settings:
               print(f"Testing on {setting_name}:")
               plt.figure(figsize=(12, 6))
               for algorithm in algorithms:
                   print(f"Algorithm: {algorithm.__name__}}")
                   avg_regrets_over_iterations = np.zeros((len(num_iterations), num_iterat
                   for i, iteration in enumerate(num_iterations):
                       _, avg_regrets = test_algorithm(algorithm, probs, iteration, num tr
                       avg_regrets_over_iterations[i, :iteration] = avg_regrets
                   avg_regrets_mean = np.mean(avg_regrets_over_iterations, axis=0)
                   plt.plot(np.arange(1, num_iterations[-1] + 1), avg_regrets_mean, label=
               plt.title(f"Average Regret vs. Time for {setting_name}")
               plt.xlabel("Time steps")
               plt.ylabel("Average Regret")
               plt.legend()
               plt.show()
               # Visualize action selection over time
               plt.figure(figsize=(12, 6))
               for algorithm in algorithms:
                   action_selection_counts = np.zeros((len(probs), num_iterations[-1]))
                   for in range(num trials):
                       action_selection = np.zeros(num_iterations[-1])
                       for t in range(num_iterations[-1]):
                           action = algorithm(probs, num_iterations[-1])[0]
                           action_selection[t] = action
                       for a in range(len(probs)):
                           action_selection_counts[a] += (action_selection == a).astype(in
```

Testing on Eleven-armed bandit:

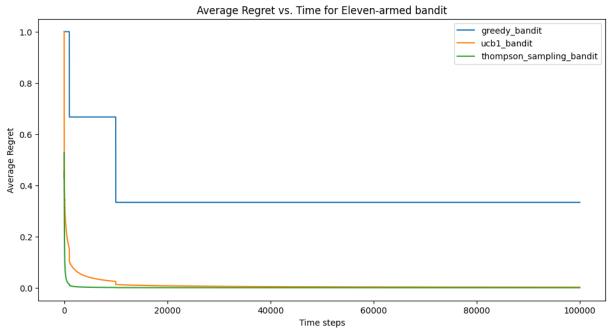
```
avg_action_selection_counts = action_selection_counts / num_trials
    for a in range(len(probs)):
        plt.plot(np.arange(1, num_iterations[-1] + 1), avg_action_selection
    plt.title(f"Action Selection Over Time for {setting_name}")
    plt.xlabel("Time steps")
    plt.ylabel("Probability of Selection")
    plt.legend()
    plt.show()

# Run experiments and plot results
plot_results(algorithms, num_iterations, num_trials, bandit_settings)
```

Testing on Eleven-armed bandit:

Algorithm: greedy_bandit Algorithm: ucb1_bandit

Algorithm: thompson_sampling_bandit



In []: