

sudo code

```
# define: 1) each face image would be 60*70 (X*Y)
          2) each digit image would be 28*28 (X*Y)
          3) we divide each face image into 42*(10*10) small regions (call it o)
          4) labels[i]: 1 or 0, indicates face or not face for the image[i]
          5) data_regions[i][j]: integer, indicates number of '#' in the region j(0-41) for
             the image[i]
```

perceptron sudo code:

perceptron(data_region, w, labels):

g is a list holds number of '#' in a given region of an image

g = []

f(x), indicator of our prediction. < 0 means our model predict it is not a face while >= 0

means our model predict it is face

f = 0

bias

bias = uniform(-1, 1)

loop

for (i in range (every single image in the percentage of data we want to use))

the range would just be len(labels)

the ith image

g = data_region[i]

a loop multiplying each weight with corresponding o value

for (j in range 42)

*f = f + w[j] * g[j]*

add bias after the loop

f = f + bias

if we predict it right, move on. Otherwise do the penalty to w

if f >= 0 and label[i] == 0

for(k in range 42)

w[k] = w[k] - g[k]

bias = bias - 1

elif f < 0 and label[i] == 1

for(k in range 42)

w[k] = w[k] + g[k]

bias = bias + 1

```
return
end of perceptron
```

```
main:
```

```
/* common code starts */
```

```
# gather input indicators
```

```
type, percent, algorithm
```

```
# gather the wanted data set
```

```
labels = training_labels(type, float(percent))
```

```
data_regions = training_data(type, float(percent))
```

```
/* common code ends */
```

```
/* perceptron starts */
```

```
if (algorithm == perceptron)
```

```
# w is the weight for corresponding g value
```

```
# initially we assign random number to each w
```

```
w = []
```

```
for(i in range 42)
```

```
    w[i] = uniform(-1, 1)
```

```
perceptron(data_region, w, labels)
```

```
# what we are going to use to run the test_file is the 'w[]'
```

```
# some code here to run the test_file without changing 'w[]' and report the accuracy
```

```
/* perceptron ends */
```

```
/* naïve_bayes starts */
```

```
if (algorithm == naïve_bayes)
```

```
# calculate p(image== face) and p(image == not face)
```

```
num_face = 0
```

```
for (i in range (len(labels))) # this is correct only if len(labels) give the real length(not n-1)
```

```
    if (labels[i] == 1)
```

```
        num_face = num_face + 1
```

```
num_Nface = len(labels) – num_face
```

```
# go into the dataset and construct the probability table
```

```
# we divided each face image into 42*(10*10) small regions that is how we get these below
```

```
tabel_face = [ [0 for x in range(100)] for y in range(42)]
```

```
tabel_Nface = [ [0 for x in range(100)] for y in range(42)]
```

```
# data_region[i][j]. Fill in the data for the table
# outer loop is the jth region, inner loop is the ith image
# get the 0th region for all the image, then go back and get the 1st and so on
/* below here is java code... I do not have the confidence to do the 2d array stuff in
python*/
```

```
int count = 0
for (j = 0; j < 42; j++)
{

    for (i = 0; i < len(labels), i++)
    {

        count = data_region[i][j]

        if (labels[i] == 1)
        {
            tabel_face[count][j]++
        }
        else
        {
            tabel_Nface[count][j]++
        }

    }

}
```

```
# traverse both tables, divide each element by number of face/Nface images
# if an index is zero, we replace it with 0.001
```

```
for (i = 0; i < 100; i++)
{

    for (j = 0; j < 42; j++)
    {

        If (tabel_face[i][j] == 0)
        {
            tabel_face[i][j] = 0.001
        }
        else
        {
            tabel_face[i][j] = tabel_face[i][j] / num_face
        }

    }

}
```

```
    if(tabel_Nface[i][j] == 0)
    {
        tabel_Nface[i][j] = 0.001
    }
    else
    {
        tabel_Nface[i][j] = tabel_Nface[i][j] / num_Nface
    }
}

}
```

```
# load the test_file, test and report.etc
/* naïve bayes ends */
```

end of main