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[Internet of Things \(IoT\)](#)

Connecting Raspberry Pi as a Gateway to Watson IoT using Node-RED – Part II

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This recipe will help you connect your Raspberry Pi, as a gateway, to the Watson IoT Node-RED easy wiring approach of Node-RED

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Contributed on April 22, 2016 / Updated on May 18, 2017

[Arduino](#)

7847



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[flow](#)

Overview

[Device\(Arduino\)](#)**Skill Level:** Beginner

BEGINNER

PrerequisiteThis tutorial is continuation of the Part 1 of this recipe. So for the installation and configuration follow the steps from the part 1 recipe <https://developer.ibm.com/recipes/tutorials/connecting-raspberry-pi-gateway-to-watson-iot-using-node-red/> Following steps from the Part 1 recipe must be performed configuration of Watson IoT nodes in Raspberry PiWatson IoT Node on Raspbian JessieStarting Node-RED on Raspberry Pi[…]

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Ingredients

Watson

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Step-by-step

Ingredients

1 Prerequisite

This tutorial is continuation of the Part 1 of this recipe. So for the installation and configuration the steps from the part 1 recipe <https://developer.ibm.com/recipes/tutorials/connecting-raspberry-pi-gateway-to-watson-iot-using-node-red/>

Following steps from the **Part 1 recipe** must be performed for installation and configuration of Raspberry Pi

Arduino

1. Watson IoT Node on Raspbian Jessie
2. Starting Node-RED.
3. Registering your Gateway In Watson IoT Platform

2 Introduction

The **previous tutorial** showcased how to use the Watson IoT node in Raspberry Pi Node-RED gateway to the IBM Watson IoT Platform, send Gateways events and receive Gateway Commands

In this recipe, we will learn how to send **events on behalf of a device** from **Gateway** to IBM Watson IoT Platform. We will learn how to get events from an Arduino Uno device connected to Raspberry Pi, and send them to the Watson IoT Platform. The Watson IoT Node is a pair of Node-RED nodes for connecting to the Watson Internet of Things Platform as a Device or as a Gateway.

In this recipe, you will learn

Watson

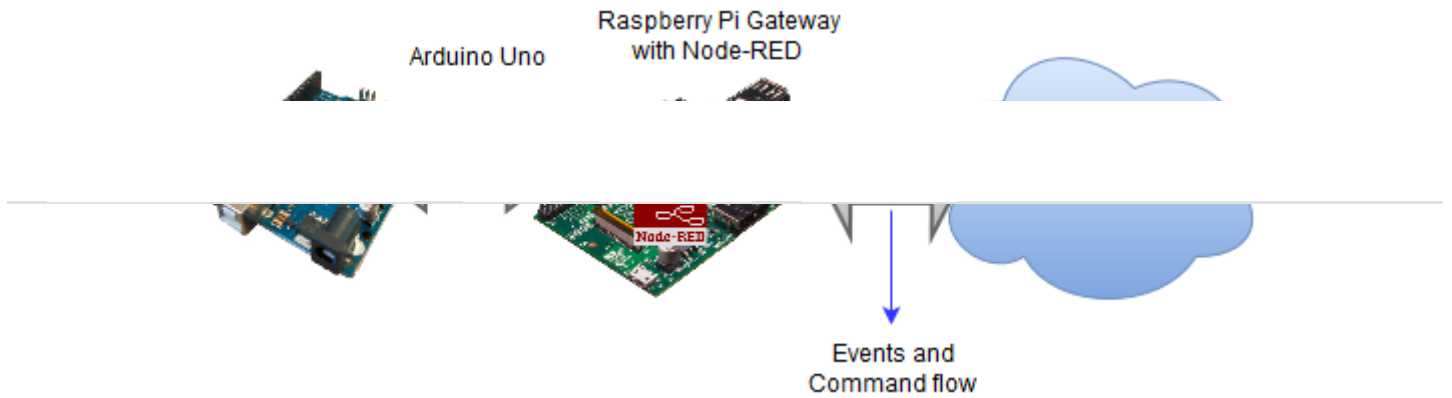
1. Connect a external Device to Raspberry Pi. We will use **Arduino Uno** in this tutorial
2. If you have no devices, use a simulator to send the device events.
3. Use Node-RED to read the events.

4. Connect the Raspberry Pi, as a gateway, to the IBM Watson IoT Platform

5. Learn how to send device events on behalf of the device to the platform

6. Learn how to Receive Device commands on behalf of a device and send it to the device.

From



For more information about the Watson IoT Node please [click here](#).

Next, we will first learn how to upload the Sketch code to Arduino Uno and then we will Pi to receive events from Arduino Uno.

3 Configure Arduino Uno

Connect Arduino Uno to your computer using the micro USB cable and upload the sketch operations.

In order to program Arduino Uno we need to download and setup the [Arduino IDE](#). Go thro setting up the Arduino Software (IDE) on your computer.

In this section, you will learn what the sketch program does and upload it to the Ardunio Ur

```
/**
 * This Arduino Sketch is written to demonstrate the Gateway Support in
 * IBM Watson IoT Platform, and this sketch represents the device code
 * that connects to Raspberry Pi Gateway.
 *
 */

char deviceEvent[30]="";
// LED PIN is 13
const int LEDPIN = 13;

void setup() {
  Serial.begin(9600);
  pinMode(LEDPIN,OUTPUT); // LED actuator
  delay(500);
}
```

```
/**
```

```
 * This method does the following,
```

```
 * 2. Sends the temperature status to the Gateway in the following forma
```

```
 *
```

```
 * { "temp" : n }
```

```
 *
```

```
 *
```

```
 */
```

```
void loop() {
```

```
  if (Serial.available()) {
```

```
    int value = Serial.parseInt();
```

```
    // Sometime we see a garbage number, so restrict to a lower number
```

```
    if(value > 100) {
```

```
      value = 5;
```

```
    }
```

```
    blink(value);
```

```
  }
```

```
  strcpy(deviceEvent, "");
```

```
  char val[10];
```

```
  strcat(deviceEvent, "{"temp":");
```

```
  dtostrf(getTemp(),1,2, val);
```

```
  strcat(deviceEvent,val);
```

```
  strcat(deviceEvent,"}");
```

```
  Serial.println(deviceEvent);
```

```
  delay(2000);
```

```
}
```

```
void blink(int n){
```

```
  for (int i = 0; i < n; i++) {
```

```
    digitalWrite(LEDPIN, HIGH);
```

```
    delay(100);
```

```
    digitalWrite(LEDPIN, LOW);
```

```
    delay(100);
```

```
  }
```

```
}
```

/*

```
double getTemp(void) {
    unsigned int wADC;
    double t;
    ADMUX = (_BV(REFS1) | _BV(REFS0) | _BV(MUX3));
    ADCSRA |= _BV(ADEN); // enable the ADC
    delay(20); // wait for voltages to become stable.
    ADCSRA |= _BV(ADSC); // Start the ADC
    // Detect end-of-conversion
    while (bit_is_set(ADCSRA,ADSC));
    // Reading register "ADCW" takes care of how to read ADCL and ADCH.
    wADC = ADCW;
    // The offset of 324.31 could be wrong. It is just an indication.
    t = (wADC - 324.31 ) / 1.22;
    // The returned temperature is in degrees Celcius.
    return (t);
}
```

Functions in Sketch Program

1. **Setup** – It sets up the serial communication and the LED pin mode.
2. **loop** – This function performs 2 actions
 - a. 1. listens for serial communication. We will use this to listen for commands from Raspberry IoT. When the function receives the command, will invoke the blink function with the count.
 - b. 2. Sends the temperature event every 2 seconds.
3. **blink** – This function powers the LED by writing on PIN 13 when it receives a non-zero value.
4. **getTemp** – This function is used to read the temperature sensor value present in the Arduino Uno.

Upload the Sketch

The complete sketch code is present [here](#). Copy the entire Sketch code from the link and paste it into the Arduino IDE and upload the code to Arduino Uno.

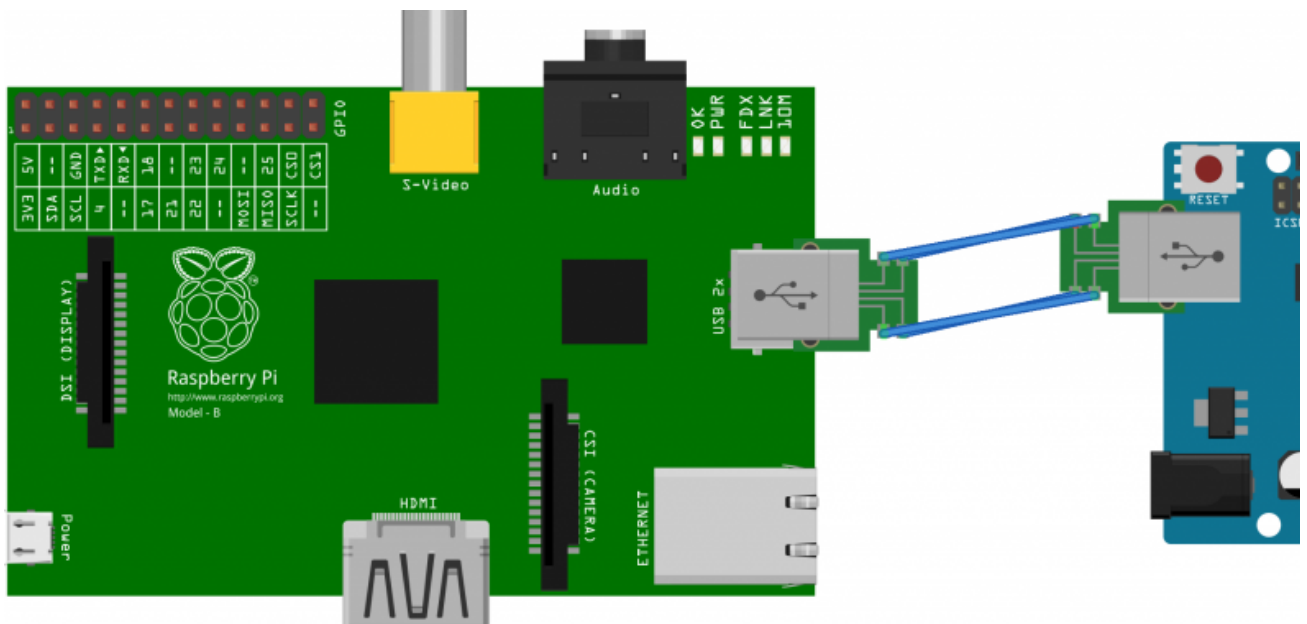
You can verify the code by observing the result in the Serial Monitor. Go to **Tools -> Serial Monitor** to see the temp event every 2 seconds.

Now we have successfully configured the Arduino Uno. Next we will learn how to connect Raspberry Pi.

4 Connect Arduino Uno to Raspberry Pi

In this step, we will learn how to connect Arduino Uno with Raspberry Pi.

There are many ways of connecting the Raspberry Pi and Arduino, such as using the [GPIO](#) or [I2C](#). But connecting through the USB cable is one of the easiest way to get them talking, because the required is minimal: all you will need is a micro USB cable that comes with the Arduino.



In this step, we have successfully connected Arduino to Raspberry Pi Using the micro USB

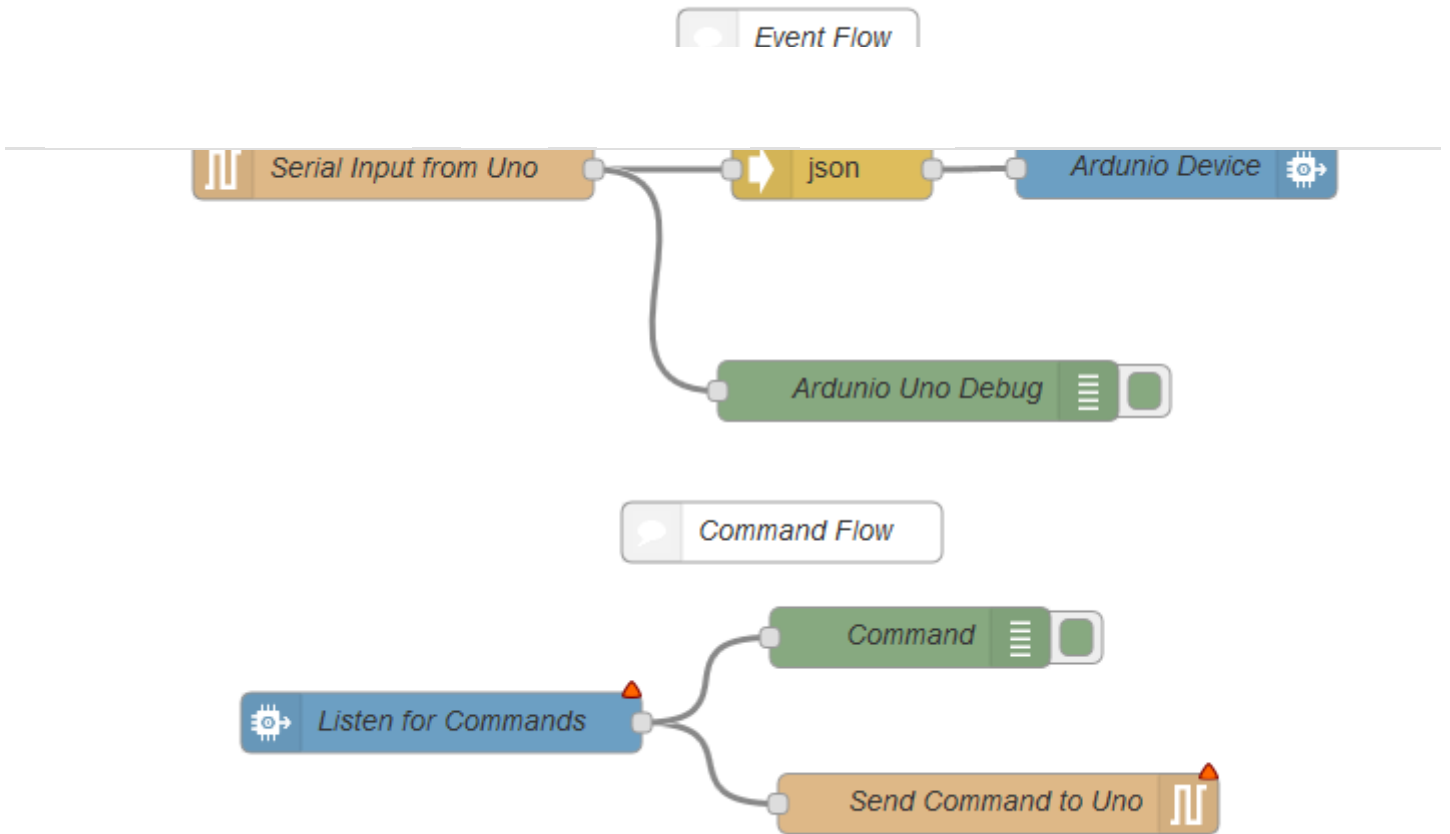
5 Configuring Node-RED flow

In this step, we will configure the Node-RED flow to setup the Arduino Uno serial connection details.

1. Open the Node-RED editor in the browser.
2. Click on **Menu(Top Right Corner) > Import -> Clipboard.**
3. Copy the JSON below and paste it in the clipboard.

```
[{"id": "507cb3dd.2da064", "type": "serial in", "z": "95e6b532.2f8f18", "na
```

4. Click **OK.**





Nodes of Node-RED


1. **Arduino Device / Listen For Commands** – Watson IoT Input and output nodes. Used to subscribe for commands
2. **Serial Input from Uno / Send Command to Uno** – Serial Nodes. Used to read/write from
3. **Arduino Uno debug / Command** – Debug nodes

Nodes are still not configured, so you will observe the red triangles on top of the nodes that


Configure Serial nodes

1. Double Click “**Serial Input from Uno**” node to configure the serial node(Arduino Uno).
2.  Click  to add a new serial connection in Node-RED
3. Click the **Search** icon to find all the serial ports connected in your Raspberry Pi
4. Select “**/dev/ttyACM0**”. (0 can be any number based on the number of serial connectio
5. Select the **Baud rate** to 9600.
6. Click **Add**.

7. **Add new serial-port config node** Flow 1


 **Settings**

Baud Rate	Data Bits	Parity	Stop Bits
9600	8	None	1

 **Input**

Split input on the character \n

and deliver ascii strings

 **Output**

☐ add split character to output messages

Tip: the "Split on" character is used to split the input into separate messages. It can also be added to every message sent out to the serial port.



Add Cancel


8. Now you have configured the input serial node for your Arduino Uno. Next we will config

9. Double Click “**Send Command to Uno**”.

10. In **Serial Port** field, you can select the configuration we added in the previous step.

Edit serial out node

 **Serial Port** Add new serial-port... 

 **Name** /dev/ttyACM0:9600-8N1 Add new serial-port...

Ok Cancel

11. Click **OK**

Now you will observe that the red triangle on the serial nodes disappeared as we have succ nodes.

Configure Watson IoT Nodes

2. Select “**Gateway**” in Connect Field.
3. Select connection as **Registered**.
- 4.

Edit wiotp out node

Connect as

Gateway

☐ Quickstart☒ **Register**


Credentials

Add new wiotp-credentials...

Select Add button to add new Credentials.

5. Enter your credentials details for your Gateway and Click **Add**.

Add new wiotp-credentials config node Flow 1 ▼

Organization	<input type="text" value="organization"/>
Device Type	<input type="text" value="e.g. sensor"/>
Device ID	<input type="text" value="e.g. ab12cd231a21"/>
Auth Token	<input type="text"/>
 Name	<input type="text" value="Name"/>

6. Now we have configured the Gateway. Next we will configure the Device
7. Enter the Type and ID for your Arduinio Uno device. In this tutorial, we will use it as “arc” respectively. **Note:** The Watson IoT platform will auto-register this device for you basec

Edit wiotp out node

Quickstart Registered

Credentials Gateway1

Device Type arduino

Device Id uno1

Event type status

Format json

Name Ardunio Device

Ok Cancel

ID of device.

8. In the **Event Type**, enter the type of event.
9. Now we have successfully configured the Output Watson IoT(events) node. Next lets connect node(Commands)
10. Double Click “**Listen for Commands**” Node.
11. Select **Connect As “Gateway”**.
12. Select the **Credentials** we created in the previous step.
13. Select the **Device Commands** radio button.

14. Enter the **same Device Type and Device ID** we entered in the previous step.

Connect as: Gateway

Credentials: Gateway1

Subscribe to: ☐ Gateway commands ☒ Device commands

Device Type: arduino

Device Id: uno1

Command: all commands

Name: Listen for Commands

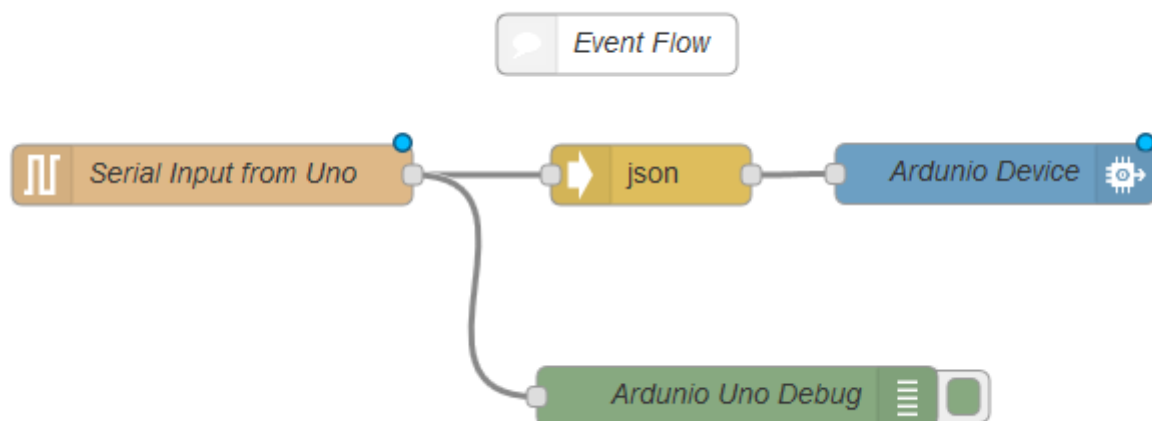
Ok Cancel

15. Now we have configured both the serial and Watson IoT nodes.

16. Click on **Deploy** to save the flow and activate it.

Now Node RED nodes are successfully configured. Next we will learn how the nodes put to commands

6 Sending Device(Arduino Uno) Events to Watson IBM IoT P



This flow read the events from Arduino Uno and uses the Gateway option of the Watson IoT events to IBM Watson IoT Platform.

1. Serial Input from Uno read the serial inputs from Arduino Uno and passes it to the flow

1. **Edit wiotp out node**

Connect as

☐ Quickstart ☒ Registered

Credentials

Device Type

Device Id

Event type

Format

Name

Ok Cancel

a.

b. 2. Now this Gateway will publish data on behalf of the Arduino Device.

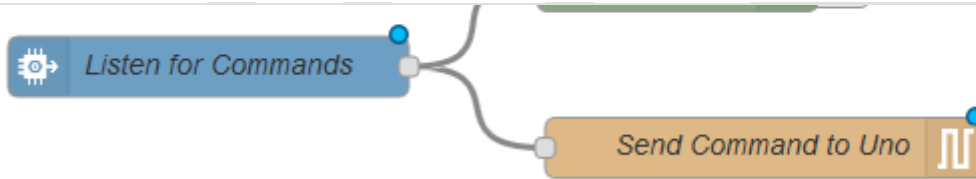
c. 3. It publishes the event data as the Device Type “**arduino**” and Device Id “**uno1**”.

This flow sends the temperature sensor data to the platform every 2 seconds as configured.

Now you have learnt how to send device events using a Gateway. Next we will learn how to send commands on the Gateway.

7 Receiving Device(Arduino Uno) Commands From IBM Watson IoT Platform

Command Flow



In this flow, the Gateway subscribes to device commands on behalf of Arduino Uno.

In this tutorial, the node-RED flow will send a integer representing the number of times the uno.

1. **Listen for Commands** node subscribes for commands from Watson IoT. When an IoT a command for “**uno1**” device, it will be received in this node.
2. This flow will route the message to the **Send Command to Uno**. This will write to the se
3. The Arduino program listens for serial input and blinks based on the integer received.

Now you have successfully received commands on the Gateway.

8 Conclusion

We have seen how to deploy Watson IoT Node in the Raspberry Pi as a gateway and send d device, to the IBM Watson IoT Platform and receive device commands from the Platform us programming.

As a next step, look at the following recipes that might be helpful in building an end to end

- [Visualize device events in Watson IoT Platform](#) – Showcases how to use the cards in the dashboard to visualize the device data in real-time.
- [Real-time data analytics in Watson IoT Platform](#) – Showcases how to create rules and a real-time.
- [Device diagnostics and management in Watson IoT Platform](#) – Showcases how to diagn Perform Updates & Reboots and automate the whole process on the Watson IoT Platfo

Please leave your feedback/queries on the comments section below.

TAGS APPLICATION, ARDUINO, DEVICE, GATEWAY, IBM WATSON IOT PLATFORM, NODE-RED, NODE.JS, NODEJS, RASPBERRY PI, WATSON IOT

by Recipes@WatsonIoT

2 comments on "Connecting Raspberry Pi as a Gateway to Watson IoT using Node-RED – Part II"

Pigio • September 04, 2016

Hi, thank you for this recipe.

Blocks in Node-red has been changed. For example in step 4 in the picture is possible to select gateway (which doesn't exist but this is not a big deal).

"Enter the Type and ID for your Arduino Uno device. In this tutorial, we will use it as "arduino" and "uno1". The Watson IoT platform will auto-register this device for you based on the Values of Type "

I create a flow in Node-red and i can send JSON msg to "IBM Watson IoT Platform", I registered only on the Watson IoT platform without problems (and i see them).

Now i want to send messages from a device that is not registered (but I have registered before its "device gateway can auto-register devices).

I try to implement this concept but in WIoT i don't see the "auto-registration" of this device, so I think that it's not properly, in fact I don't see in WIoT the messages that i send by this new not-previously registered device. I define a function node that set the msg.deviceId property (and other) with a new Id not yet registered in the platform (that I define before).

```
var msg={
```

```
  'payload': msg.payload,
```

```
  'format': "json",
```

```
  'deviceId': "NewIdNotregistered",
```

```
  'deviceType': "Type1",
```

```
  'eventOrCommandType' : "PR"
```

```
};
```

```
return msg
```

After this node i put an ibmiot out node.

here I set

-authentication: API KEY

-API KEY: the gateway credentials (obtained by WIoT)

-Output type: Device event

Those characteristics are overridden so not used:

-Device Type IG_OVERRIDED

-Format json_OVERRIDED

-Data Overridden

-QoS 0

-Name Iotout

Where is the error? where I see devices that gateway auto-register?

Waiting for a reply

P.

[Log in to Reply](#)

Aby123 • March 17, 2017

Nice topic.

I would like to transfer one file in to a generator, it has one usb port only. The file is present in raspberry pi in to generator using node red.

The generator used to power the surgical equipment used for surgeries. It has USB port and serial id. We use this generator, presently we are manually copying the file from raspberry pi and connecting to generator. Automatically we need to update software file from raspberry pi OS.

We have the software file in raspberry that should reach at generator level through usb port. Is it possible?

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