John Le

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Education

University of California, Berkeley **Expected: May 2022**

Bachelor of Arts in Computer Science, Minor in Data Science

Relevant Coursework: Algorithms, Artificial Intelligence, Computer Programs, Computer Security, Data Structures, Foundations of Data Science, Information Devices & Systems I & II, Discrete Mathematics & Probability Theory, Machine Structures, Operating Systems & Systems Programming (IP), Principles & Techniques of Data Science (IP)
Cal Badminton: Vice President for the club and competed in club meets with various institutions

Technical Skills

Programming Languages: Java, C, Python, SQL, Scheme, JavaScript, HTML/CSS, Golang, RISC-V Assembly
Tools: Git, Flask, React/React Native, NumPy, Node.js, Express.js, MongoDB, GraphQL, LaTeX, Heroku

Experience

Amazon **May 2021 – Present**

Software Development Engineer Intern *Seattle, WA*

- Working in the Profits Intelligence Organization that keeps track of profitability across all Amazon Marketplace shipments through the calculation of various metrics
- Assist in building multiple streaming pipelines for processing data using Amazon AWS KDA along with other AWS services for data transfer and storage

Circle (YC W20) **January 2021 – February 2021**

Software Engineer Intern *Remote*

- Interned at YCombinator backed startup developing and testing mobile applications using GraphQL, Google APIs, MERN stack, and other technologies and frameworks
- Developed User Interfaces with React Native for iOS and Android and build additional backend logic with GraphQL and MongoDB integration to handle both synchronous and asynchronous requests

UC Berkeley Computer Science Mentors **August 2020 – Present**

CS 61B (Data Structures) Mentor *Berkeley, CA*

- Direct weekly tutoring sections with 4-5 students to reinforce data structure concepts
- Contribute towards lesson planning and providing educational material such as weekly problem sets
- Teaching topics include data structures, sorting algorithms, and graph algorithms

UC Berkeley EECS Department **June 2020 – August 2020**

Academic Intern (Data Structures) *Berkeley, CA*

- Assist 30+ students in labs with debugging and reinforcing data structure concepts
- Give guidance to students on assignments, projects, and course material

Projects

Court Queuing System | *Javascript, HTML/CSS, Express.js, Node.js, React* **Github: git.io/JLSjj**

- Developed a full-stack web application for use by Cal Badminton
- Allows players to sign up on a queue during open gym sessions and sends notifications when it is their turn
- Other features include admin privileges such as removing players and manually prompting notifications
- Designed and built backend service using the Websocket API to allow for real-time collaborative editing

Todo List | *Javascript, HTML/CSS, GraphQL, MongoDB, Express.js, Node.js, React/React Native* **Github: git.io/JLSjF**

- Full-stack web application that supports basic features such as adding, deleting, and editing tasks to a list
- Utilized GraphQL and MongoDB integration to design and build backend
- Also created a mobile frontend version of the Todo List App for iOS using React Native

Gitlet | *Java* **Github: Private Repo**

- Developed a simple version control system based on git from scratch
- Designed internal file structures with a hash-based storage system and implemented various basic features
- Some features include file tracking, backup commits, branching, merging, and remote usage