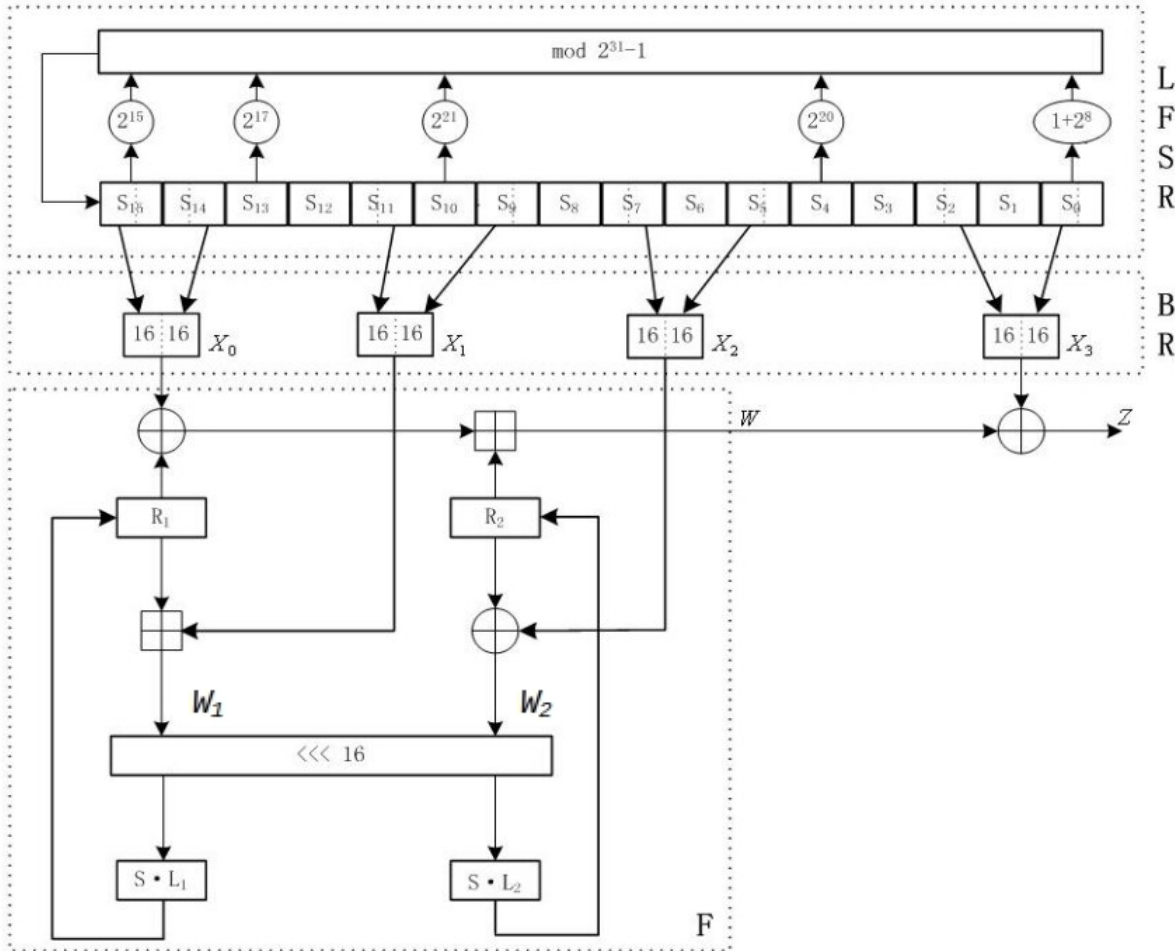


## Lab: ZUC specification in Cryptol

ZUC is a word-oriented stream cipher intended for cell phone encryption and decryption. It takes a 128-bit initial key and a 128-bit initial vector as input and outputs a keystream of 32-bit words. The Figure below shows the schematic diagram from which ZUC is derived.



The section labeled LFSR shows a Linear Feedback Shift Register. This register has 16 stages labeled  $S_0$  to  $S_{15}$ . Each stage is 31 bits wide. For all stages, a clock moves data from input to output, simultaneously, from  $S_i$  to  $S_{i-1}$  for  $i$  from 15 to 1. Input to  $S_{15}$  comes from the output of a function of values from stages  $S_{15}$ ,  $S_{13}$ ,  $S_{10}$ ,  $S_4$ , and  $S_0$ . This function is defined below during an exercise. The section labeled BR shows the Bit Reorganization registers that contribute to inputs in the Mangler function  $F$  and to the output keystream  $Z$ . There are 4 such registers,  $X_0, X_1, X_2, X_3$ , taking values from half (16 bits) of stages  $S_{15}, S_{14}, S_{11}, S_9, S_7, S_5$ ,

$S_2$ , and  $S_0$ . The Mangler function  $F$  takes input from the BR registers and outputs a 32 bit wide stream that is xored with BR register  $X_3$  to provide the keystream output  $Z$ .

The execution of ZUC has two stages: initialization stage and working stage. In the first stage, a key/IV initialization is performed, i.e., the cipher is clocked without producing output. The second stage is a working stage. In this stage, with every clock pulse, produces a 32-bit word of output.

#### Exercise 1:

Write a function `plus (a,b)` that takes two 31 bit integers  $a$  and  $b$  as input, adds them mod  $(2^{31}-1)$ , and returns the resulting 31 bit integer.

#### Exercise 2:

Write a function `add xs` that takes a sequence `xs` of 31 bit integers as input and adds them all mod  $(2^{31}-1)$ . Use the result of Exercise 1 in a comprehension.

#### Exercise 3:

Write a function `v ss` that takes as input a sequence `ss` of 16, 31 bit integers, and returns

$$(S_{15} \lll_{31} 15) + (S_{13} \lll_{31} 17) + (S_{10} \lll_{31} 21) + (S_4 \lll_{31} 20) + (S_0 \lll_{31} 8) + S_0 \text{ mod } (2^{31}-1)$$

Use the result of Exercise 2 on a comprehension.

#### Exercise 4:

In the Initialization mode, the LFSR receives a 31-bit input word  $u$ , which is obtained by removing the rightmost bit from the 32-bit output  $w$  of the nonlinear function  $F$ , i.e.,  $u = w \gg 1$ . More specifically, according to the ZUC specification, the initialization mode works as follows:

```
LFSRWithInitialisationMode (u) {
  v = (S15 <<<31 15) + (S13 <<<31 17) + (S10 <<<31 21) + (S4 <<<31 20) + (S0 <<<31 8) + S0 mod (231-1)
  S16 = (v+u) mod (231-1)
  if S16 == 0, then set S16 = 231-1;
  (S1, S2, ..., S15, S16) -> (S0, S1, ..., S14, S15).
}
```

Write `LFSRWithInitializationMode` as a Cryptol function using the results of Exercises 1 to 3. You will need to add `ss`, representing the 16 stage sequence of the LFSR, to the argument list of the function. Note that the addition of  $v$  and  $u$  is a mod  $(2^{31}-1)$  addition.

#### Exercise 5:

In Work mode LFSR operates like this according to the specification:

```
LFSRWithWorkMode () {
  s16 = (S15 <<<31 15) + (S13 <<<31 17) + (S10 <<<31 21) + (S4 <<<31 20) + (S0 <<<31 8) + S0 mod (231-1)
  if s16 == 0, then set s16 = 231-1;
  (s1, s2, ..., s15, s16) -> (s0, s1, ..., s14, s15).
}
```

Write `LFSRWithWorkMode` as a Cryptol function using the results of Exercises 1 to 3. You will need to add `ss` to the argument list of the function.

### Exercise 6:

The BR section extracts 128 bits from the LFSR stages and forms 4, 32-bit words, where the first three words are used by the nonlinear function  $F$  in the bottom layer, and the last word is involved in producing the keystream. According to the ZUC specification this may be expressed as:

```
Bitreorganization () {  
    X0 = S15H || S14L;  
    X1 = S11L || S9H;  
    X2 = S7L || S5H;  
    X3 = S2L || S0H.  
}
```

where the  $||$  operation is concatenation, and the  $S_i$  are 31-bit integers, so  $S_iH$  means bits 30...15 and not 31...16 of  $S_i$ , for  $0 \leq i \leq 15$ . Write the Bitreorganization function in Cryptol. You will need to add `ss` to the argument list of the function.

### Exercise 7:

The  $32 \times 32$  S-box  $S$  is composed of 4 juxtaposed  $8 \times 8$  S-boxes, i.e.,  $S = (S_0, S_1, S_2, S_3)$ , where  $S_0 = S_2$ ,  $S_1 = S_3$ . The definitions of  $S_0$  and  $S_1$  can be found below as `S0Box` and `S1Box`, respectively.

Let  $x$  be an 8-bit input to  $S_0$  (or  $S_1$ ). Write  $x$  into two hexadecimal digits as  $x = h || l$ , then the entry at the intersection of the  $h^{\text{th}}$  row and the  $l^{\text{th}}$  column in `S0Box` or `S1Box` is the output of  $S_0$  (or  $S_1$ ). So, define function  $S\ x$ , where  $x$  is a 32 bit integer, to be the concatenation of the SBox lookups for the 4 bytes of  $x$ . That is, the high order byte lookup is in `S0Box`, the next is in `S1Box`, then `S0Box` and `S1Box`. Write this function, and all supporting functions, in Cryptol.

```
S0Box =  
[0x3E, 0x72, 0x5B, 0x47, 0xCA, 0xE0, 0x00, 0x33, 0x04, 0xD1, 0x54,  
 0x98, 0x09, 0xB9, 0x6D, 0xCB, 0x7B, 0x1B, 0xF9, 0x32, 0xAF, 0x9D,  
 0x6A, 0xA5, 0xB8, 0x2D, 0xFC, 0x1D, 0x08, 0x53, 0x03, 0x90, 0x4D,  
 0x4E, 0x84, 0x99, 0xE4, 0xCE, 0xD9, 0x91, 0xDD, 0xB6, 0x85, 0x48,  
 0x8B, 0x29, 0x6E, 0xAC, 0xCD, 0xC1, 0xF8, 0x1E, 0x73, 0x43, 0x69,  
 0xC6, 0xB5, 0xBD, 0xFD, 0x39, 0x63, 0x20, 0xD4, 0x38, 0x76, 0x7D,  
 0xB2, 0xA7, 0xCF, 0xED, 0x57, 0xC5, 0xF3, 0x2C, 0xBB, 0x14, 0x21,  
 0x06, 0x55, 0x9B, 0xE3, 0xEF, 0x5E, 0x31, 0x4F, 0x7F, 0x5A, 0xA4,  
 0x0D, 0x82, 0x51, 0x49, 0x5F, 0xBA, 0x58, 0x1C, 0x4A, 0x16, 0xD5,  
 0x17, 0xA8, 0x92, 0x24, 0x1F, 0x8C, 0xFF, 0xD8, 0xAE, 0x2E, 0x01,  
 0xD3, 0xAD, 0x3B, 0x4B, 0xDA, 0x46, 0xEB, 0xC9, 0xDE, 0x9A, 0x8F,  
 0x87, 0xD7, 0x3A, 0x80, 0x6F, 0x2F, 0xC8, 0xB1, 0xB4, 0x37, 0xF7,  
 0x0A, 0x22, 0x13, 0x28, 0x7C, 0xCC, 0x3C, 0x89, 0xC7, 0xC3, 0x96,  
 0x56, 0x07, 0xBF, 0x7E, 0xF0, 0x0B, 0x2B, 0x97, 0x52, 0x35, 0x41,  
 0x79, 0x61, 0xA6, 0x4C, 0x10, 0xFE, 0xBC, 0x26, 0x95, 0x88, 0x8A,  
 0xB0, 0xA3, 0xFB, 0xC0, 0x18, 0x94, 0xF2, 0xE1, 0xE5, 0xE9, 0x5D,  
 0xD0, 0xDC, 0x11, 0x66, 0x64, 0x5C, 0xEC, 0x59, 0x42, 0x75, 0x12,  
 0xF5, 0x74, 0x9C, 0xAA, 0x23, 0x0E, 0x86, 0xAB, 0xBE, 0x2A, 0x02,  
 0xE7, 0x67, 0xE6, 0x44, 0xA2, 0x6C, 0xC2, 0x93, 0x9F, 0xF1, 0xF6,  
 0xFA, 0x36, 0xD2, 0x50, 0x68, 0x9E, 0x62, 0x71, 0x15, 0x3D, 0xD6,  
 0x40, 0xC4, 0xE2, 0x0F, 0x8E, 0x83, 0x77, 0x6B, 0x25, 0x05, 0x3F,  
 0x0C, 0x30, 0xEA, 0x70, 0xB7, 0xA1, 0xE8, 0xA9, 0x65, 0x8D, 0x27,  
 0x1A, 0xDB, 0x81, 0xB3, 0xA0, 0xF4, 0x45, 0x7A, 0x19, 0xDF, 0xEE,  
 0x78, 0x34, 0x60]
```

```

S1Box =
[0x55, 0xC2, 0x63, 0x71, 0x3B, 0xC8, 0x47, 0x86, 0x9F, 0x3C, 0xDA,
 0x5B, 0x29, 0xAA, 0xFD, 0x77, 0x8C, 0xC5, 0x94, 0x0C, 0xA6, 0x1A,
 0x13, 0x00, 0xE3, 0xA8, 0x16, 0x72, 0x40, 0xF9, 0xF8, 0x42, 0x44,
 0x26, 0x68, 0x96, 0x81, 0xD9, 0x45, 0x3E, 0x10, 0x76, 0xC6, 0xA7,
 0x8B, 0x39, 0x43, 0xE1, 0x3A, 0xB5, 0x56, 0x2A, 0xC0, 0x6D, 0xB3,
 0x05, 0x22, 0x66, 0xBF, 0xDC, 0x0B, 0xFA, 0x62, 0x48, 0xDD, 0x20,
 0x11, 0x06, 0x36, 0xC9, 0xC1, 0xCF, 0xF6, 0x27, 0x52, 0xBB, 0x69,
 0xF5, 0xD4, 0x87, 0x7F, 0x84, 0x4C, 0xD2, 0x9C, 0x57, 0xA4, 0xBC,
 0x4F, 0x9A, 0xDF, 0xFE, 0xD6, 0x8D, 0x7A, 0xEB, 0x2B, 0x53, 0xD8,
 0x5C, 0xA1, 0x14, 0x17, 0xFB, 0x23, 0xD5, 0x7D, 0x30, 0x67, 0x73,
 0x08, 0x09, 0xEE, 0xB7, 0x70, 0x3F, 0x61, 0xB2, 0x19, 0x8E, 0x4E,
 0xE5, 0x4B, 0x93, 0x8F, 0x5D, 0xDB, 0xA9, 0xAD, 0xF1, 0xAE, 0x2E,
 0xCB, 0x0D, 0xFC, 0xF4, 0x2D, 0x46, 0x6E, 0x1D, 0x97, 0xE8, 0xD1,
 0xE9, 0x4D, 0x37, 0xA5, 0x75, 0x5E, 0x83, 0x9E, 0xAB, 0x82, 0x9D,
 0xB9, 0x1C, 0xE0, 0xCD, 0x49, 0x89, 0x01, 0xB6, 0xBD, 0x58, 0x24,
 0xA2, 0x5F, 0x38, 0x78, 0x99, 0x15, 0x90, 0x50, 0xB8, 0x95, 0xE4,
 0xD0, 0x91, 0xC7, 0xCE, 0xED, 0x0F, 0xB4, 0x6F, 0xA0, 0xCC, 0xF0,
 0x02, 0x4A, 0x79, 0xC3, 0xDE, 0xA3, 0xEF, 0xEA, 0x51, 0xE6, 0x6B,
 0x18, 0xEC, 0x1B, 0x2C, 0x80, 0xF7, 0x74, 0xE7, 0xFF, 0x21, 0x5A,
 0x6A, 0x54, 0x1E, 0x41, 0x31, 0x92, 0x35, 0xC4, 0x33, 0x07, 0x0A,
 0xBA, 0x7E, 0x0E, 0x34, 0x88, 0xB1, 0x98, 0x7C, 0xF3, 0x3D, 0x60,
 0x6C, 0x7B, 0xCA, 0xD3, 0x1F, 0x32, 0x65, 0x04, 0x28, 0x64, 0xBE,
 0x85, 0x9B, 0x2F, 0x59, 0x8A, 0xD7, 0xB0, 0x25, 0xAC, 0xAF, 0x12,
 0x03, 0xE2, 0xF2]

```

### Exercise 8:

Cryptol specification of the nonlinear function F is a little tricky. There are two linear transformations L1 and L2 that are applied to an S input. These are:

$$L1(X) = X \oplus (X \lll_{32} 2) \oplus (X \lll_{32} 10) \oplus (X \lll_{32} 18) \oplus (X \lll_{32} 24),$$

$$L2(X) = X \oplus (X \lll_{32} 8) \oplus (X \lll_{32} 14) \oplus (X \lll_{32} 22) \oplus (X \lll_{32} 30).$$

Write Cryptol functions for these.

### Exercise 9:

Build F in steps.

- The output of F is w and is written as  $(X_0 \oplus R_1) \boxplus R_2$  in the specification where  $\oplus$  is exclusive or and  $\boxplus$  is mod  $2^{32}$  addition.  $R_1$  and  $R_2$  are shown in the Figure above. Write an expression for this.
- See  $w_1$  and  $w_2$  in the Figure above and Section 3.4 in the ZUC specification. Write expressions for  $w_1$  and  $w_2$ .
- $w_1$  and  $w_2$  get split into halves  $w_{1L}$ ,  $w_{1H}$ ,  $w_{2L}$ ,  $w_{2H}$ . Then  $R_1 = S(L_1(w_{1L} \parallel w_{2H}))$  and  $R_2 = S(L_2(w_{2L} \parallel w_{1H}))$ . Write expressions to get the halves and use that to write  $R_1$  and  $R_2$ .
- Write the full expression for nonlinear function F. Notice that F takes  $[X_0, X_1, X_2]$  and the sequence  $[R_1, R_2]$  as input and outputs  $(w, [R_1', R_2'])$  where  $R_1'$  and  $R_2'$  are obtained in c) above.

### Exercise 10:

Write a function that completes the key loading operation stated in Section 3.5. Call the function LoadKey, have it take arguments `key:[128]` and initialization vector `iv:[128]` and have it output values held in the 16 stages of the LFSR.