**Software Development Simulation**

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# 1. General Information

TODO:

*[Software Lifecycle model chosen]*

*[Brief overview of model chosen]*

*[Justification of choice]*

# 2. Simulation Output

TODO:

*[Detail the number of attempts]*

*[For each attempt outline key points of difficulty, error, challenge or success]*

*[Include detail of your most successful attempt and include evidence of your completion of the game]*

# 3. Reflections

TODO:

*[Reflect on your experience of managing a virtual software project][What key points did you learn that relate to project management as discussed in lectures?]*

*[You should consider aspects such as:*

* 1. *Correct and timely use of resources*
  2. *Impact of workload on resources*
  3. *Changes to requirements*
  4. *Changes to budget and time*
  5. *Scheduling of activities*
  6. *Use of incentives*
  7. *Use of tools*
  8. *Monitoring progress*
  9. *Interaction with customer*

*This is list is not intended to be exhaustive and the points you consider may vary with the lifecycle model you choose.]*