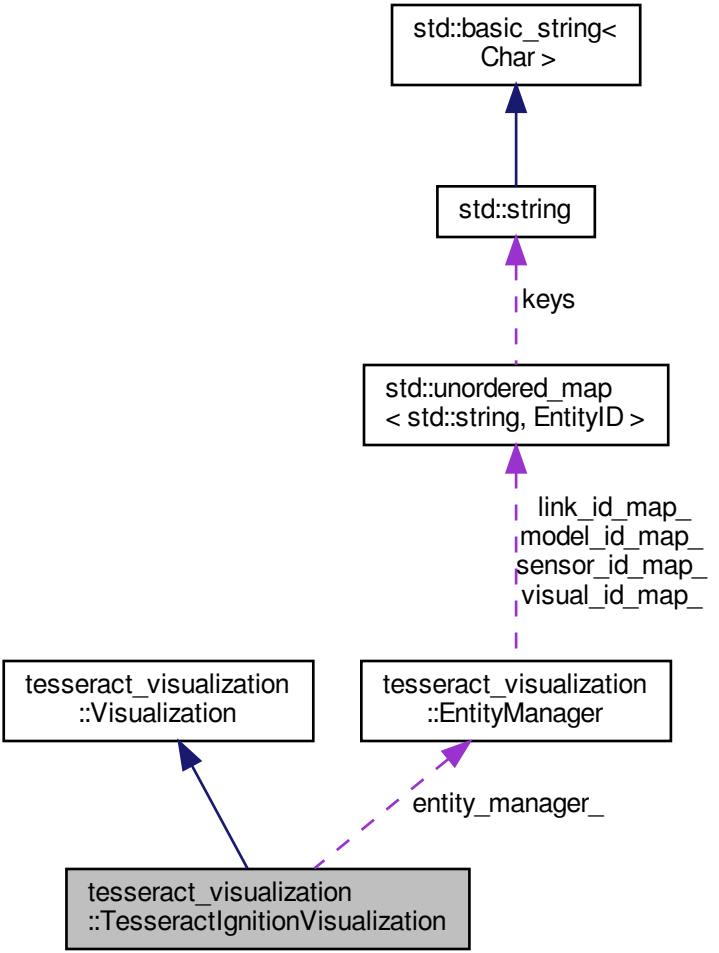
std::basic_string<
Char >
std::string
keys
std::unordered_map
< std::string, EntityID >
link_id_map_
model_id_map_
sensor_id_map_
visual_id_map_
tesseract_visualization
::Visualization
tesseract_visualization
::EntityManager
entity_manager_
tesseract_visualization
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