

# John Whitten

(he/him/his)

## Web Developer | Designer Educator | Creative

### Portland, Oregon

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## About Me

Solution driven full stack developer, problem-solver, award-winning creative with a powerful set of skills and experiences. A champion of art, visual culture, and aesthetics.

## Skills

Full stack development  
Functional programming  
Object-oriented programming  
HTML, CSS, JavaScript  
Node.js, jQuery, webpack  
C# / .NET, React.js / Redux  
MySQL, MySQL Workbench  
The command line, git and github  
RESTful API Dev & API Calls  
Debugging, DRY Code  
Test-Driven Development  
Pair Programming  
Concept Development  
Curriculum Development  
Instructional Design  
Adobe Creative Suite  
Digital Photography  
Video + Audio Production  
3D Modeling + Prototyping  
Googling, Problem-solving  
Excellent written & verbal skills  
Analytical + Detail-oriented  
Collaborative & Adaptive teammate

## Education

### Master of Fine Arts

University of Oregon, Eugene, OR  
major in interdisciplinary media

### Bachelor of Fine Arts

Watkins College of Art, Nashville, TN  
major in studio fine art & design

## Certifications

### Web and Mobile Development, Epicodus, Portland, OR

- Completed (+1,000 hours) 10-month part-time program.
- Built 60+ projects using C#, JavaScript, React, HTML, CSS

## Experience

2017 –  
NOW

### Co-Founding Director & Web Manager

Well Well Projects, Portland, OR *2020-present*

Carnation Contemporary, Portland, OR *2017-2021*

- Collaborated with a 6-person team to conceive, launch, and manage two cooperative art galleries with rotating monthly programming and community-focused events.
- Supported a 30-member base through website design & content management and exhibition documentation.
- Created captivating media content (web pages, videos, animations) for marketing and fundraising initiatives.

2015 –  
NOW

### Full-Time Instructor of Digital Art

Oregon State University, Corvallis, OR & Ecampus

- Designed and facilitated (90+) term-long undergraduate on-campus + online courses geared for both majors and non-majors in digital art, video, animation, and design.
- Created compelling, accessible learning resources delivered through various platforms aimed to teach complex software skills and digital processes to beginner-level learners.
- Trained, advised, and equipped adjunct faculty with course content to instruct digital art courses.
- Collaborated with Music faculty to orchestrate cross-disciplinary projects for music and digital art students + conceive, plan, and host community-engaged screenings.

2014 –  
2016

### Production Coordinator

Northwest Framing, Portland, OR

- Received and processed orders by (30+) vendors & coordinated production processes to maximize efficiency.
- Ensured 100% production goals and deadlines were met by overseeing manufacturing assistants and schedules.
- Corresponded with vendors and customers and resolved all issues in a timely, effective manner.

## Projects

[Pierre's Confectionery](#) ASP.NET Core MVC application using Entity to interact with an SQL database and Identity to manage user Authentication.

[National Parks API](#) A queryable C#/ASP.NET Core API using RESTful principles and Swagger to sort United States National Park data.

## Interests

