

A proof of Doug Lea's memory manager

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Chapter 1

Glossary of macros, typedefs and minor routines

MALLOC_ALIGNMENT	= 8
MAX_SIZE_T	= $FFFF\ FFFF_h$
SIZE_T_SIZE	= 4
SIZE_T_BITSIZE	= 32
SIZE_T_ZERO	= 0
SIZE_T_ONE	= 1
SIZE_T_TWO	= 2
SIZE_T_FOUR	= 4
TWO_SIZE_T_SIZES	= 8
FOUR_SIZE_T_SIZES	= 16
SIX_SIZE_T_SIZES	= 24
HALF_MAX_SIZE_T	= $7FFF\ FFFF_h$
CHUNK_ALIGN_MASK	= 1111 _h
mchunk	= struct malloc_chunk
mchunkptr	= mchunk*
sbinptr	= mchunk*
binindex_t	= unsigned int
binmap_t	= unsigned int
flag_t	= unsigned int
MCHUNK_SIZE	= 16
CHUNK_OVERHEAD	= 4
MIN_CHUNK_SIZE	= 16
chunk2mem(p)	= p + 8
mem2chunk(mem)	= mem - 8
MAX_REQUEST	= $2^{32} - 63$
MIN_REQUEST	= 11
pad_request(req)	= $\lceil \text{req} + 4 \rceil_s$
request2size(req)	= $\max\{16, \lceil \text{req} + 4 \rceil_s\}$
PINUSE_BIT	= 1 _b
CINUSE_BIT	= 10 _b
FLAG4_BIT	= 100 _b
INUSE_BITS	= 11 _b
FLAG_BITS	= 111 _b
cinuse(p)	= $[p_{11}] == 1$
pinuse(p)	= $[p_{10}] == 1$
is_inuse(p)	= $\text{is_mapped}(p) \vee \text{cinuse}(p)$
is_mapped(p)	= $[p_{1:0}] == 00$
chunksize(p)	= $[(p + 1)_{31:3}]000$
$\{p_{31} \mapsto _ \}$ clear_pinuse(p)	$\{p_{31} \mapsto 0\}$
chunk_plus_offset(p, s)	= p + s
chunk_minus_offset(p, s)	= p - s
next_chunk(p)	= next(p)
prev_chunk(p)	= prev(p)
next_pinuse(p)	= flags(next(p)) = $_ \blacktriangle$
get_foot(p, s)	= prev_foot(p + s)
$\{prev_foot(p + s) = _ \}$	$\text{set_foot}(p, s) \ \{prev_foot(p + s) = s\}$
$\left\{ \begin{array}{l} size(p) = _ \wedge flags(p) = _ \\ \wedge prev_foot(p + s) = _ \end{array} \right\}$	$\text{set_size_and_pinuse_of_free_chunk}(p, s) \ \left\{ \begin{array}{l} size(p) = s \wedge flags(p) = \nabla \blacktriangle \\ \wedge prev_foot(next(p)) = s \end{array} \right\}$
$\left\{ \begin{array}{l} size(p) = _ \wedge flags(p) = _ \\ \wedge prev_foot(p + s) = _ \end{array} \right\}$	$\text{set_free_with_pinuse}(p, s, n) \ \left\{ \begin{array}{l} size(p) = s \wedge flags(p) = \nabla \blacktriangle \\ \wedge prev_foot(next(p)) = s \\ \wedge flags(next(p)) = _ \Delta \end{array} \right\}$
tchunk	= malloc_tree_chunk
tchunkptr	= tchunk*
tbinpnr	= tchunk*
leftmost_child(t)	= $\begin{cases} child_0(\text{st}) & \text{if } child_0(\text{st}) \neq 0 \\ child_1(\text{st}) & \text{otherwise} \end{cases}$
NSMALLBINS	= 32
NTREEBINS	= 32
SMALLBIN_SHIFT	= 3
SMALLBIN_WIDTH	= 8
TREEBIN_SHIFT	= 8
MIN_LARGE_SIZE	= 256
MAX_SMALL_SIZE	= 255
MAX_SMALL_REQUEST	= 244
mstate	= struct malloc_state
mparams	= struct malloc_params
is_small(s)	= $s < 256$
small_index(s)	= $\lfloor s/8 \rfloor$
small_index2size(i)	= $8 \times i$
MIN_SMALL_INDEX	= 2
$\{smallbins[2i + 2] \mapsto C_1 * smallbins[2i + 3] \mapsto C_2\}$	$x := \text{smallbin_at}(M, i) \ \{x, fd \mapsto C_1 * x, bk \mapsto C_2\}$
treebin_at(M, i)	= treebins[i]
$\{i = _ \}$ compute_tree_index(S, I)	$I = \begin{cases} 0 & \text{if } S < 256 \\ 31 & \text{if } S > 2^{24} \\ 2\lfloor \log_2 \llbracket S \rrbracket - 8 \rfloor & \text{if } 0 \leq \llbracket S \rrbracket < \frac{1}{2} \llbracket S \rrbracket \\ 2\lfloor \log_2 \llbracket S \rrbracket - 8 \rfloor + 1 & \text{if } \frac{1}{2} \llbracket S \rrbracket \leq \llbracket S \rrbracket < \llbracket S \rrbracket \end{cases}$
bin_for_tree_index(i)	= $\begin{cases} 31 & \text{if } i = 31 \\ \lfloor i/2 \rfloor + 6 & \text{otherwise} \end{cases}$
leftshift_for_tree_index(i)	= $\begin{cases} 0 & \text{if } i = 31 \\ 25 - \lfloor i/2 \rfloor & \text{otherwise} \end{cases}$
minsize_for_tree_index(i)	= $\begin{cases} 2 \ll (\lfloor i/2 \rfloor + 7) & \text{if } i \text{ even} \\ 3 \ll (\lfloor i/2 \rfloor + 7) & \text{if } i \text{ odd} \end{cases}$
idx2bit(i)	= $1 \ll i$
$\{smallmap[i] = _ \}$	mark_smallmap(M, i) $\{smallmap[i] = 1\}$
$\{smallmap[i] = _ \}$	clear_smallmap(M, i) $\{smallmap[i] = 0\}$
smallmap_is_marked(M, i)	= smallmap[i] = 1
$\{treemap[i] = _ \}$	mark_treemap(M, i) $\{treemap[i] = 1\}$
$\{treemap[i] = _ \}$	clear_treemap(M, i) $\{treemap[i] = 0\}$
treemap_is_marked(M, i)	= treemap[i] = 1
least_bit(x)	= $\begin{cases} 0 \ \& 0 & \text{if } x_i = 1 \wedge \forall j < i, x_j = 0 \\ 0 & \text{if } x = 0 \end{cases}$
left_bits(x)	= $\begin{cases} 1 \ \& 0 & \text{if } x_i = 1 \wedge \forall j < i, x_j = 0 \\ 0 & \text{if } x = 0 \end{cases}$
same_or_left_bits(x)	= $\begin{cases} 1 \ \& 0 & \text{if } x_i = 1 \wedge \forall j < i, x_j = 0 \\ 0 & \text{if } x = 0 \end{cases}$
$\{i = _ \}$ compute_bit2idx(X, I)	$\{x \neq 0 \Rightarrow i = \log_2 x\}$
$\{p\}$ mark_inuse_foot(M, p, s)	$\{p\}$
$\left\{ \begin{array}{l} size(p) = _ \wedge flags(p) = _ P \\ \wedge flags(p + s) = C _ \end{array} \right\}$	$\text{set_inuse}(M, p, s) \ \left\{ \begin{array}{l} size(p) = s \wedge flags(p) = \nabla P \\ \wedge flags(next(p)) = C \blacktriangle \end{array} \right\}$
$\left\{ \begin{array}{l} size(p) = _ \wedge flags(p) = _ \\ \wedge flags(p + s) = C _ \end{array} \right\}$	$\text{set_inuse_and_pinuse}(M, p, s) \ \left\{ \begin{array}{l} size(p) = s \wedge flags(p) = \nabla \blacktriangle \\ \wedge flags(next(p)) = C \blacktriangle \end{array} \right\}$
$\left\{ \begin{array}{l} size(p) = _ \\ \wedge flags(p) = _ \end{array} \right\}$	$\text{set_inuse_and_pinuse_of_inuse_chunk}(M, p, s) \ \left\{ \begin{array}{l} size(p) = s \\ \wedge flags(p) = \nabla \blacktriangle \end{array} \right\}$

Chapter 2

State

Shorthand:

$$\begin{aligned} |i| &\stackrel{\text{def}}{=} \{8i\} \\ \|i\| &\stackrel{\text{def}}{=} \text{compute_tree_index}^{-1}(i) \\ w &\stackrel{\text{def}}{=} 4 \\ x \sqcup y &\stackrel{\text{def}}{=} \begin{cases} x \cup y & \text{if } x \cap y = \{\} \\ \text{undefined} & \text{otherwise} \end{cases} \\ x \sqcup\!-\! y &\stackrel{\text{def}}{=} \begin{cases} x - y & \text{if } y \subseteq x \\ \text{undefined} & \text{otherwise} \end{cases} \end{aligned}$$

Predicates:

$$\begin{aligned} x, \text{prefoot}, s &\stackrel{\text{def}}{=} x \mapsto s \\ x, \text{size}, s &\stackrel{\text{def}}{=} \exists n. (x + 1w) \mapsto_{[31..3]} n \ * \ 8n = s \\ x, \text{binmax}, b &\stackrel{\text{def}}{=} (x + 1w) \mapsto_{[0]} b \\ x, \text{binmin}, b &\stackrel{\text{def}}{=} (x + 1w) \mapsto_{[1]} b \\ x, \text{ls}, y &\stackrel{\text{def}}{=} x + 2w \mapsto y \\ x, \text{rs}, y &\stackrel{\text{def}}{=} x + 3w \mapsto y \\ \text{ublock}(x, y, B) &\stackrel{\text{def}}{=} \text{let } s = y - x \text{ in } \exists n. B = \{x + 2w \mapsto_n nw\} \ * \ (n + 1)w = s \\ &\quad * \ \tfrac{1}{2}(x, \text{size}, s) \ * \ y, \text{binmax}, 0 \ * \ x, \text{binmin}, 0 \\ &\quad * \ s \geq 4w \ * \ \star_{i=1}^s x + iw \mapsto _ \ * \ y, \text{prefoot}, s \\ \text{ablock}(x, y, B) &\stackrel{\text{def}}{=} \text{let } s = y - x \text{ in } \exists n. B = \{x + 2w \mapsto_n nw\} \ * \ (n + 1)w \leq s \\ &\quad * \ \tfrac{1}{2}(x, \text{size}, s) \ * \ y, \text{binmax}, 1 \ * \ x, \text{binmin}, 1 \\ &\quad * \ s \geq 4w \ * \ \star_{i=n+1}^{s+1} x + iw \mapsto _ \\ \text{block} &\stackrel{\text{def}}{=} \text{ablock} \vee \text{ablock} \\ \text{bin}(S, x, U) &\stackrel{\text{def}}{=} (U = \{\} \ * \ x, \text{size}, _ \ * \ x, \text{rs}, _) \vee (\exists y. x, \text{ls}, y \ * \ y, \text{rs}, x \ * \ (\text{bnode } S)^*(y, x, U)) \\ \text{bnode } S(x, y, U) &\stackrel{\text{def}}{=} \exists s. x, \text{ls}, y \ * \ y, \text{rs}, x \ * \ U = \{x + 2w \mapsto s - 1w\} \ * \ \tfrac{1}{2}(x, \text{size}, s) \ * \ s \in S \\ \text{sorted}(L, \sqsubseteq) &\stackrel{\text{def}}{=} \forall i, j. i \leq j \Rightarrow L(i) \sqsubseteq L(j) \\ \text{coalesced}(B) &\stackrel{\text{def}}{=} \exists L. \text{ran } L = B \ * \ \text{sorted}(L, \leq_1) \ * \ \exists i. (L(i))_3 = (L(i + 1))_3 = u \\ \text{arena}(B) &\stackrel{\text{def}}{=} \text{coalesced}(B) \ * \ \text{start}_{\text{binmax}, 1} \ * \ \text{start}_{\text{prefoot}, _} \\ &\quad * \ \text{block}^*(\text{start}, \text{top}, B) \ * \ \text{ublock}(\text{top}, \text{top} + \text{topsize}, _) \\ \text{smallbin}_i(U) &\stackrel{\text{def}}{=} i \in [0, 32) \ * \ \text{bin}(|i|, \text{smallbin} + 2iw, U) \ * \ \text{smallmap}_{[i]} = (U \neq \{\}) \\ \text{treebin}_i(U) &\stackrel{\text{def}}{=} i \in [0, 32) \ * \ \text{bin}(|i|, \text{treebins} + iw, U) \ * \ \text{treemap}_{[i]} = (U \neq \{\}) \\ \text{state}(A) &\stackrel{\text{def}}{=} \exists \{U_i \mid i \in [0, 64]\}. \text{arena}(A, \cup \{\cup_{i=0}^{64} U_i\}_u) \ * \ \text{least_addr} = 5w \\ &\quad * \ \star_{i=0}^{32} \text{smallbin}_i(U_i) \ * \ \star_{i=0}^{32} \text{treebin}_i(U_{i+32}) \\ \text{invariant} &\stackrel{\text{def}}{=} \boxed{\neg A, \text{state}(A)} \\ \text{taken}(x, u) &\stackrel{\text{def}}{=} \boxed{\neg A, \text{state}(A \sqcup \{x \mapsto n\})} \ * \ \tfrac{1}{2}(x - 2w, \text{size}, _) \end{aligned}$$

Lemma 1. *The assertion*

$$\text{block}(x, y, B_1) \ * \ \text{ablock}(y, z, B_2) \ * \ \text{coalesced}(B_1 \sqcup B_2 \sqcup B_3)$$

implies

$$\text{ublock}(x, y, B_1) \ * \ \text{ablock}(y, z, B_2) \ * \ \text{coalesced}(B_1 \sqcup B_2 \sqcup B_3).$$

Chapter 3

Auxilliary operations

3.1 set_inuse_and_pinuse

Specification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \star p + s \cdot \overset{pinuse}{\rightsquigarrow} _ \right\}$$
$$\text{set_inuse_and_pinuse}(M, p, s)$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 1 \star p + s \cdot \overset{pinuse}{\rightsquigarrow} 1 \right\}$$

Verification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \star p + s \cdot \overset{pinuse}{\rightsquigarrow} _ \right\}$$
$$p \rightarrow \text{head} = (s | \text{PINUSE_BIT} | \text{CINUSE_BIT});$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 1 \star p + s \cdot \overset{pinuse}{\rightsquigarrow} _ \right\}$$
$$(\text{mchunkptr})((\text{char} \star)p) + s \rightarrow \text{head} != \text{PINUSE_BIT};$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 1 \star p + s \cdot \overset{pinuse}{\rightsquigarrow} 1 \right\}$$

3.2 set_size_and_pinuse_of_free_chunk

Specification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \star p + s \cdot \overset{prefoot}{\rightsquigarrow} _ \right\}$$
$$\text{set_size_and_pinuse_of_free_chunk}(p, s)$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 0 \star p + s \cdot \overset{prefoot}{\rightsquigarrow} s \right\}$$

Verification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \star p + s \cdot \overset{prefoot}{\rightsquigarrow} _ \right\}$$
$$p \rightarrow \text{head} = (s | \text{PINUSE_BIT});$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 0 \star p + s \cdot \overset{prefoot}{\rightsquigarrow} _ \right\}$$
$$\text{set_foot}(p, s);$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 0 \star p + s \cdot \overset{prefoot}{\rightsquigarrow} s \right\}$$

3.3 set_size_and_pinuse_of_inuse_chunk

Specification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \right\}$$
$$\text{set_size_and_pinuse_of_inuse_chunk}(M, p, s)$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 1 \right\}$$

Verification:

$$\left\{ p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{pinuse}{\rightsquigarrow} _ \star p \cdot \overset{cinuse}{\rightsquigarrow} _ \right\}$$
$$p \rightarrow \text{head} = (s | \text{PINUSE_BIT} | \text{CINUSE_BIT});$$
$$\left\{ p \cdot \overset{size}{\rightsquigarrow} s \star p \cdot \overset{pinuse}{\rightsquigarrow} 1 \star p \cdot \overset{cinuse}{\rightsquigarrow} 1 \right\}$$

3.4 insert_small_chunk

Specification:

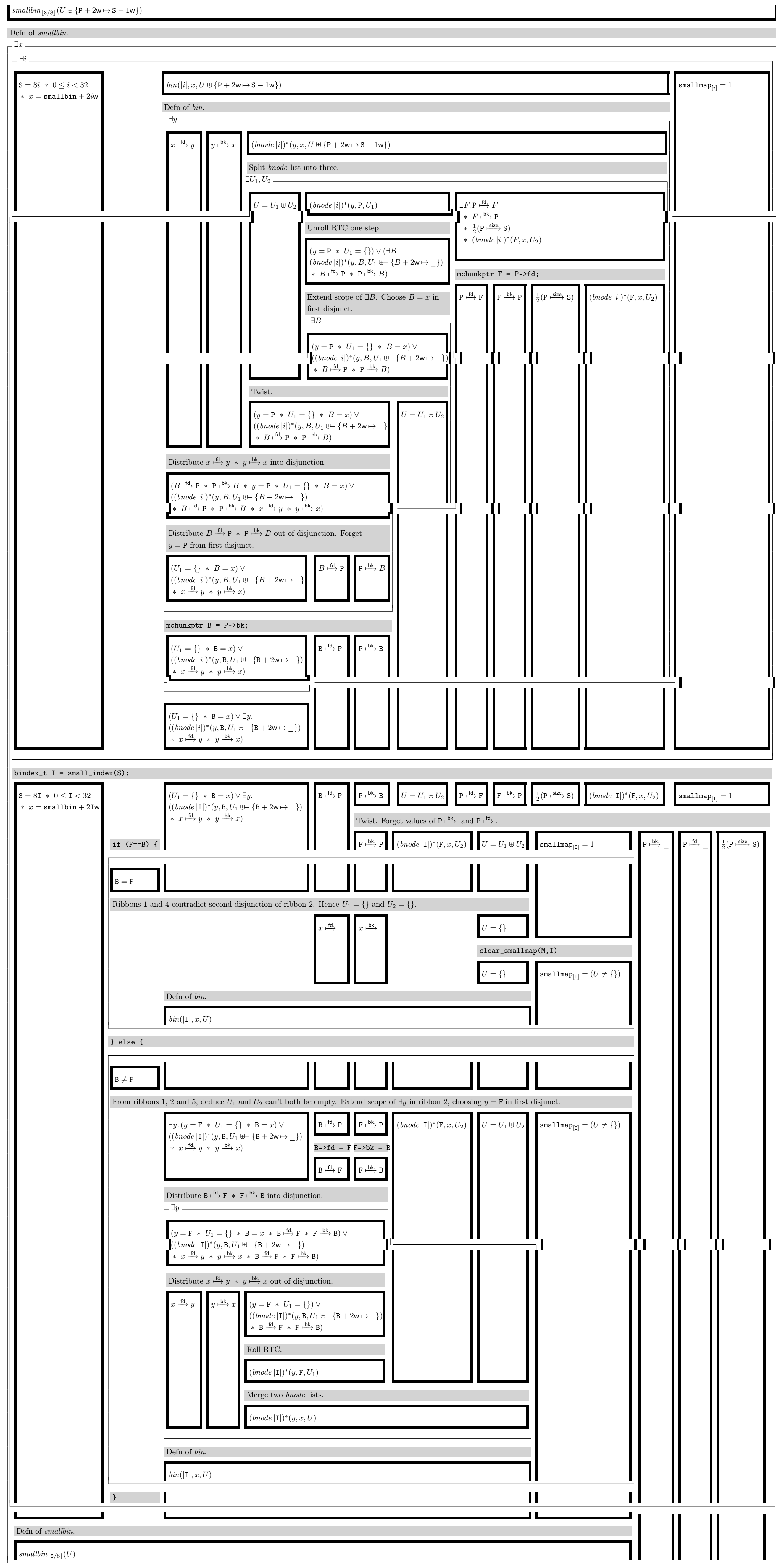
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star \text{smallbin}_{[S/8]}(U) \right\}$$
$$\text{insert_small_chunk}(M, P, S) \text{ //mode}=\{\}$$
$$\left\{ \text{smallbin}_{[S/8]}(U \uplus \{P + 2w \mapsto S - 1w\}) \right\}$$

Verification:

$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star \text{smallbin}_{[S/8]}(U) \right\}$$
$$\text{binnext_t } I = \text{small_index}(S);$$
$$\left\{ \exists B. \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star 0 \leq I < 32 \right\}$$
$$\left\{ \text{bin}([I], B, U) \star \text{smallmap}_{[I]} = (U \neq \{\}) \right\}$$
$$\text{mchunkptr } B = \text{smallbin_at}(M, I);$$
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star 0 \leq I < 32 \right\}$$
$$\left\{ \star \text{bin}([I], B, U) \star \text{smallmap}_{[I]} = (U \neq \{\}) \right\}$$
$$\text{mchunkptr } F = B;$$
$$\left\{ \begin{array}{l} \exists F. \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \\ \star B = \text{smallbin} + 2Iw \star F = B \star 0 \leq I < 32 \\ \star ((B \cdot \overset{size}{\rightsquigarrow} _ \star F \cdot \overset{size}{\rightsquigarrow} _ \star U = \{\}) \\ \vee (B \cdot \overset{size}{\rightsquigarrow} F \star F \cdot \overset{size}{\rightsquigarrow} B \star (\text{bnode}[I])^*(F, B, U))) \\ \star \text{smallmap}_{[I]} = (U \neq \{\}) \end{array} \right\}$$
$$\text{//assert}(S \geq \text{MIN_CHUNK_SIZE});$$
$$\text{if} \text{ } (!\text{smallmap_is_marked}(M, I))$$
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star F = B \star 0 \leq I < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} _ \star F \cdot \overset{size}{\rightsquigarrow} _ \star (\text{bnode}[I])^*(F, B, U) \star \text{smallmap}_{[I]} = 0 \star U = \{\} \right\}$$
$$\text{mark_smallmap}(M, I);$$
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star 0 \leq I < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} _ \star F \cdot \overset{size}{\rightsquigarrow} _ \star (\text{bnode}[I])^*(F, B, U) \star \text{smallmap}_{[I]} = 1 \right\}$$
$$\text{else //if } (\text{RTCHECK}(\text{ok_address}(M, B \mapsto 40)))$$
$$\left\{ \exists F. \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star 0 \leq I < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} F \star F \cdot \overset{size}{\rightsquigarrow} B \star (\text{bnode}[I])^*(F, B, U) \star \text{smallmap}_{[I]} = 1 \right\}$$
$$F = B \mapsto \text{fd};$$
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8I \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2Iw \star 0 \leq I < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} _ \star F \cdot \overset{size}{\rightsquigarrow} _ \star (\text{bnode}[I])^*(F, B, U) \star \text{smallmap}_{[I]} = 1 \right\}$$
$$\text{// else } \{$$
$$\text{CORRUPTION_ERROR_ACTION}(0);$$
$$\}$$
$$\left\{ \exists i. \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8i \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star B = \text{smallbin} + 2i \star 0 \leq i < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} _ \star F \cdot \overset{size}{\rightsquigarrow} _ \star (\text{bnode}[i])^*(F, B, U) \star \text{smallmap}_{[i]} = 1 \right\}$$
$$B \mapsto \text{fd} = P;$$
$$F \mapsto \text{bk} = P;$$
$$P \mapsto \text{fd} = F;$$
$$P \mapsto \text{bk} = B;$$
$$\left\{ \exists i. \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star S = 8i \star B = \text{smallbin} + 2i \star 0 \leq i < 32 \right\}$$
$$\left\{ \star B \cdot \overset{size}{\rightsquigarrow} P \star p \cdot \overset{size}{\rightsquigarrow} B \star p \cdot \overset{size}{\rightsquigarrow} F \star F \cdot \overset{size}{\rightsquigarrow} P \right.$$
$$\left. \star (\text{bnode}[i])^*(F, B, U) \star \text{smallmap}_{[i]} = 1 \right\}$$
$$\left\{ \exists i. S = 8i \star B = \text{smallbin} + 2i \star 0 \leq i < 32 \star B \cdot \overset{size}{\rightsquigarrow} P \star p \cdot \overset{size}{\rightsquigarrow} B \right.$$
$$\left. \star (\text{bnode}[i])^*(P, B, U \uplus \{P + 2w \mapsto S - 1w\}) \star \text{smallmap}_{[i]} = 1 \right\}$$
$$\left\{ \exists i. S = 8i \star 0 \leq i < 32 \right.$$
$$\left. \star \text{bin}([i], \text{smallbin} + 2i, U \uplus \{P + 2w \mapsto S - 1w\}) \right.$$
$$\left. \star \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \right\}$$
$$\left\{ \text{smallbin}_{[S/8]}(U \uplus \{P + 2w \mapsto S - 1w\}) \right\}$$

3.5 unlink_small_chunk

Specification:

$$\left\{ \text{smallbin}_{[S/8]}(U \uplus \{P + 2w \mapsto S - 1w\}) \right\}$$
$$\text{unlink_small_chunk}(M, P, S) \text{ //mode}=\{\}$$
$$\left\{ \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star p \cdot \overset{size}{\rightsquigarrow} _ \star p \cdot \overset{size}{\rightsquigarrow} _ \star \text{smallbin}_{[S/8]}(U) \right\}$$


Verification:

$$\left\{ \text{smallbin}_{[S/8]}(U \uplus \{P + 2w \mapsto S - 1w\}) \right\}$$
$$\left\{ \exists i. x, S = 8i \star 0 \leq i < 32 \star x = \text{smallbin} + 2Iw \right.$$
$$\left. \star \text{bin}([i], x, U \uplus \{P + 2w \mapsto S - 1w\}) \right.$$
$$\left. \star \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \right\}$$
$$\left\{ \exists i. x, y, S = 8i \star 0 \leq i < 32 \star x = \text{smallbin} + 2Iw \right.$$
$$\left. \star x \cdot \overset{size}{\rightsquigarrow} y \star y \cdot \overset{size}{\rightsquigarrow} _ \star (\text{bnode}[i])^*(y, x, U \uplus \{P + 2w \mapsto S - 1w\}) \right.$$
$$\left. \star \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \right\}$$
$$\left\{ \exists i. x, y, F, U_1, U_2, S = 8i \star 0 \leq i < 32 \star x = \text{smallbin} + 2Iw \right.$$
$$\left. \star U = U_1 \uplus U_2 \right.$$
$$\left. \star ((y = P \star B = x \star U_1 = \{\}) \vee \right.$$
$$\left. \vee (x \cdot \overset{size}{\rightsquigarrow} y \star y \cdot \overset{size}{\rightsquigarrow} x \star (\text{bnode}[i])^*(y, B, U_1 \uplus \{B + 2w \mapsto _ \})) \right.$$
$$\left. \star B \cdot \overset{size}{\rightsquigarrow} P \star p \cdot \overset{size}{\rightsquigarrow} B \star p \cdot \overset{size}{\rightsquigarrow} F \star F \cdot \overset{size}{\rightsquigarrow} P \star \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star F \cdot \overset{size}{\rightsquigarrow} P \star (\text{bnode}[i])^*(F, x, U_2) \right.$$
$$\left. \star \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \right\}$$
$$\text{mchunkptr } F = P \mapsto \text{fd};$$
$$\text{mchunkptr } B = P \mapsto \text{bk};$$
$$\text{binnext_t } I = \text{small_index}(S);$$
$$\left\{ \exists x, y, U_1, U_2, S = 8I \star 0 \leq I < 32 \star x = \text{smallbin} + 2Iw \right.$$
$$\left. \star U = U_1 \uplus U_2 \right.$$
$$\left. \star ((y = P \star B = x \star U_1 = \{\}) \vee \right.$$
$$\left. \vee (x \cdot \overset{size}{\rightsquigarrow} y \star y \cdot \overset{size}{\rightsquigarrow} x \star (\text{bnode}[I])^*(y, B, U_1 \uplus \{B + 2w \mapsto _ \})) \right.$$
$$\left. \star B \cdot \overset{size}{\rightsquigarrow} P \star p \cdot \overset{size}{\rightsquigarrow} B \star p \cdot \overset{size}{\rightsquigarrow} F \star F \cdot \overset{size}{\rightsquigarrow} P \star \frac{1}{2}(p \cdot \overset{size}{\rightsquigarrow} S) \star F \cdot \overset{size}{\rightsquigarrow} P \star (\text{bnode}[I])^*(F, x, U_2) \right.$$
$$\left. \star \text{smallmap}_{[I]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \right\}$$


```

    }
  }
}

```

Allocating large chunks

```

else if (bytes >= MAX_REQUEST)
{
  bytes ≥ 232 − 63
  nb = MAX_SIZE_T; /* Too big to allocate. Force failure (in sys alloc) */
  nb = 232 − 1
}
else {
  {Plarge} where Plarge = 244 < bytes < 232 − 63
  nb = pad_request(bytes);
  {Plarge ∧ Pnb}
  if (gm->treemap != 0 && (mem = tmalloc_large(gm, nb)) != 0) {
    {Plarge ∧ Pnb ∧ mem = p + 2 ∧ flags(p) = ▼▲ ∧ size(p) ≥ nb}
    check_malloced_chunk(gm, mem, nb);
    goto postaction;
  }
}

```

Using the designated victim

```

{Pnb}
if (nb <= gm->dvsiz) {
  {Pnb ∧ nb ≤ dvsiz}
  size_t rsiz = gm->dvsiz - nb;
  {Pnb ∧ nb ≤ dvsiz ∧ rsiz = dvsiz − nb}
  mchunkptr p = gm->dv;
  {Pnb ∧ nb ≤ size(p) ∧ rsiz = size(p) − nb ∧ flags(p) = ▼▲}
  if (rsiz >= MIN_CHUNK_SIZE) { /* split dv */
    {Pnb ∧ rsiz = size(p) − nb ∧ rsiz ≥ 16 ∧ flags(p) = ▼▲}
    mchunkptr r = gm->dv = chunk_plus_offset(p, nb);
    {Pnb ∧ rsiz = size(p) − nb ∧ rsiz ≥ 16 ∧ r = p + nb ∧ flags(p) = ▼▲}
    gm->dvsiz = rsiz;
    set_size_and_pinuse_of_free_chunk(r, rsiz);
    {Pnb ∧ rsiz = size(p) − nb ∧ rsiz ≥ 16 ∧ r = p + nb ∧ flags(p) = ▼▲}
    {
      ∧ flags(r) = ▼▲ ∧ size(r) = rsiz
      set_size_and_pinuse_of_inuse_chunk(gm, p, nb);
      {Pnb ∧ rsiz ≥ 16 ∧ r = p + nb ∧ flags(p) = ▼▲ ∧ size(p) = nb}
      {
        ∧ flags(r) = ▼▲ ∧ size(r) = rsiz
      }
    }
  }
  else { /* exhaust dv */
    {Pnb ∧ (size(p) = nb ∨ size(p) = nb + 8) ∧ flags(p) = ▼▲}
    size_t dvs = gm->dvsiz;
    gm->dvsiz = 0;
    gm->dv = 0;
    set_inuse_and_pinuse(gm, p, dvs);
    {Pnb ∧ (size(p) = nb ∨ size(p) = nb + 8) ∧ flags(p) = ▼▲}
  }
  {Pnb ∧ (size(p) = nb ∨ size(p) = nb + 8) ∧ flags(p) = ▼▲}
  mem = chunk2mem(p);
  check_malloced_chunk(gm, mem, nb);
  {Pnb ∧ (size(p) = nb ∨ size(p) = nb + 8) ∧ flags(p) = ▼▲ ∧ mem = p + 2}
  goto postaction;
}

```

Using the top chunk

```

else if (nb < gm->topsize) { /* Split top */
  {Pnb ∧ nb < size(top)}
  size_t rsiz = gm->topsize − nb;
  {Pnb ∧ rsiz = size(top) − nb ∧ rsiz > 0}
  mchunkptr p = gm->top;
  {Pnb ∧ rsiz = size(p) − nb ∧ rsiz > 0}
  mchunkptr r = gm->top = chunk_plus_offset(p, nb);
  {Pnb ∧ rsiz = size(p) − nb ∧ rsiz > 0 ∧ r = p + nb}
  r->head = rsiz | PINUSE_BIT;
  {Pnb ∧ size(r) = size(p) − nb ∧ size(r) > 0 ∧ flags(r) = ▼▲ ∧ r = p + nb}
  set_size_and_pinuse_of_inuse_chunk(gm, p, nb);
  {Pnb ∧ size(p) = nb ∧ flags(p) = ▼▲ ∧ size(r) > 0 ∧ flags(r) = ▼▲ ∧ r = p + nb}
  mem = chunk2mem(p);
  {Pnb ∧ size(p) = nb ∧ flags(p) = ▼▲ ∧ mem = p + 2}
  check_top_chunk(gm, gm->top);
  check_malloced_chunk(gm, mem, nb);
  goto postaction;
}

```

Obtaining memory from the system

```

  mem = sys_alloc(gm, nb);
postaction:
  POSTACTION(gm);
  return mem;
}
return 0;
}

```