

# A proof of Doug Lea's memory manager

John Wickerson

February 21, 2011

# Chapter 1

## Glossary of macros, typedefs and minor routines

```
MALLOC_ALIGNMENT = 8
MAX_SIZE_T       =  $FFFF\ FFFF_h$ 
SIZE_T_SIZE      = 4
SIZE_T_BITSIZE   = 32
SIZE_T_ZERO      = 0
SIZE_T_ONE       = 1
SIZE_T_TWO       = 2
SIZE_T_FOUR      = 4
TWO_SIZE_T_SIZES = 8
FOUR_SIZE_T_SIZES = 16
SIX_SIZE_T_SIZES = 24
HALF_MAX_SIZE_T  =  $7FFF\ FFFF_h$ 
CHUNK_ALIGN_MASK =  $111_b$ 
mchunk           = struct malloc_chunk
mchunkptr        = mchunk*
sbinptr          = mchunk*
bindx_t          = unsigned int
binmap_t         = unsigned int
flag_t           = unsigned int
MCHUNK_SIZE      = 16
CHUNK_OVERHEAD   = 4
MIN_CHUNK_SIZE   = 16
chunk2mem(p)     =  $p + 8$ 
mem2chunk(mem)   =  $\text{mem} - 8$ 
MAX_REQUEST      =  $2^{32} - 63$ 
MIN_REQUEST      = 11
pad_request(req) =  $\lceil \text{req} + 4 \rceil_8$ 
request2size(req) =  $\max\{16, \lceil \text{req} + 4 \rceil_8\}$ 
```

```

PINUSE_BIT          =  $1_b$ 
CINUSE_BIT          =  $10_b$ 
FLAG4_BIT           =  $100_b$ 
INUSE_BITS          =  $11_b$ 
FLAG_BITS           =  $111_b$ 
cinuse(p)           =  $[p_{[1]}] == 1$ 
pinuse(p)           =  $[p_{[0]}] == 1$ 
is_inuse(p)          =  $\text{is\_mmapped}(p) \vee \text{cinuse}(p)$ 
is_mmapped(p)        =  $[p_{[1,0]}] == 00$ 
chunksize(p)         =  $[(p + 1)_{[31..3]}000]$ 
 $\{p_{[0]} \mapsto \_ \}$  clear_pinuse(p)  $\{p_{[0]} \mapsto 0\}$ 
chunk_plus_offset(p,s) =  $p + s$ 
chunk_minus_offset(p,s) =  $p - s$ 
next_chunk(p)        =  $\text{next}(p)$ 
prev_chunk(p)        =  $\text{prev}(p)$ 
next_pinuse(p)        =  $\text{flags}(\text{next}(p)) = \_ \blacktriangle$ 
get_foot(p,s)         =  $\text{prev\_foot}(p + s)$ 
 $\{ \text{prev\_foot}(p + s) = \_ \}$  set_foot(p,s)  $\{ \text{prev\_foot}(p + s) = s \}$ 
 $\left\{ \begin{array}{l} \text{size}(p) = \_ \wedge \text{flags}(p) = \_ \\ \wedge \text{prev\_foot}(p + s) = \_ \end{array} \right\}$  set_size_and_pinuse_of_free_chunk(p,s)  $\left\{ \begin{array}{l} \text{size}(p) = s \wedge \text{flags}(p) = \nabla \blacktriangle \\ \wedge \text{prev\_foot}(\text{next}(p)) = s \end{array} \right\}$ 
 $\left\{ \begin{array}{l} \text{size}(p) = \_ \wedge \text{flags}(p) = \_ \\ \wedge \text{prev\_foot}(p + s) = \_ \\ \wedge \text{flags}(p + s) = \_ \end{array} \right\}$  set_free_with_pinuse(p,s,n)  $\left\{ \begin{array}{l} \text{size}(p) = s \wedge \text{flags}(p) = \nabla \blacktriangle \\ \wedge \text{prev\_foot}(\text{next}(p)) = s \\ \wedge \text{flags}(\text{next}(p)) = \_ \triangle \end{array} \right\}$ 
tchunk              = malloc_tree_chunk
tchunkptr           = tchunk*
tbinptr             = tchunk*
leftmost_child(t)   =  $\begin{cases} \text{child}_0(*t) & \text{if } \text{child}_0(*t) \neq 0 \\ \text{child}_1(*t) & \text{otherwise} \end{cases}$ 
NSMALLBINS          = 32
NTREEBINS           = 32
SMALLBIN_SHIFT       = 3
SMALLBIN_WIDTH       = 8
TREEBIN_SHIFT        = 8
MIN_LARGE_SIZE       = 256
MAX_SMALL_SIZE       = 255
MAX_SMALL_REQUEST    = 244
mstate              = struct malloc_state
mparams              = struct malloc_params
is_small(s)          =  $s < 256$ 
small_index(s)       =  $\lfloor s/8 \rfloor$ 
small_index2size(i)  =  $8 \times i$ 
MIN_SMALL_INDEX      = 2

```

$$\begin{aligned}
& \left\{ \text{smallbins}[2i+2] \mapsto C_1 * \text{smallbins}[2i+3] \mapsto C_2 \right\} \quad x := \text{smallbin\_at}(M, i) \quad \left\{ x.\text{fd} \mapsto C_1 * x.\text{bk} \mapsto C_2 \right\} \\
\text{treebin\_at}(M, i) &= \text{treebins}[i] \\
\left\{ I = \_ \right\} \text{compute\_tree\_index}(S, I) & \left\{ I = \begin{cases} 0 & \text{if } S < 256 \\ 31 & \text{if } S > 2^{24} \\ 2(\log_2 \llbracket S \rrbracket - 8) & \text{if } 0 \leq \{\{S\}\} < \frac{1}{2} \llbracket S \rrbracket \\ 2(\log_2 \llbracket S \rrbracket - 8) + 1 & \text{if } \frac{1}{2} \llbracket S \rrbracket \leq \{\{S\}\} < \llbracket S \rrbracket \end{cases} \right\} \\
\text{bin\_for\_tree\_index}(i) &= \begin{cases} 31 & \text{if } i = 31 \\ \lfloor i/2 \rfloor + 6 & \text{otherwise} \end{cases} \\
\text{leftshift\_for\_tree\_index}(i) &= \begin{cases} 0 & \text{if } i = 31 \\ 25 - \lfloor i/2 \rfloor & \text{otherwise} \end{cases} \\
\text{minsize\_for\_tree\_index}(i) &= \begin{cases} 2 \ll (\lfloor i/2 \rfloor + 7) & \text{if } i \text{ even} \\ 3 \ll (\lfloor i/2 \rfloor + 7) & \text{if } i \text{ odd} \end{cases} \\
\text{idx2bit}(i) &= 1 \ll i \\
\left\{ \text{smallmap}[i] = \_ \right\} \text{mark\_smallmap}(M, i) & \left\{ \text{smallmap}[i] = 1 \right\} \\
\left\{ \text{smallmap}[i] = \_ \right\} \text{clear\_smallmap}(M, i) & \left\{ \text{smallmap}[i] = 0 \right\} \\
\text{smallmap\_is\_marked}(M, i) &= \text{smallmap}[i] = 1 \\
\left\{ \text{treemap}[i] = \_ \right\} \text{mark\_treemap}(M, i) & \left\{ \text{treemap}[i] = 1 \right\} \\
\left\{ \text{treemap}[i] = \_ \right\} \text{clear\_treemap}(M, i) & \left\{ \text{treemap}[i] = 0 \right\} \\
\text{treemap\_is\_marked}(M, i) &= \text{treemap}[i] = 1 \\
\text{least\_bit}(x) &= \begin{cases} 0 \overset{i}{1} 0 & \text{if } x_i = 1 \wedge \forall j < i. x_j = 0 \\ 0 & \text{if } x = 0 \end{cases} \\
\text{left\_bits}(x) &= \begin{cases} 1 \overset{i}{0} 0 & \text{if } x_i = 1 \wedge \forall j < i. x_j = 0 \\ 0 & \text{if } x = 0 \end{cases} \\
\text{same\_or\_left\_bits}(x) &= \begin{cases} 1 \overset{i}{1} 0 & \text{if } x_i = 1 \wedge \forall j < i. x_j = 0 \\ 0 & \text{if } x = 0 \end{cases} \\
\left\{ I = \_ \right\} \text{compute\_bit2idx}(X, I) & \left\{ X \neq 0 \Rightarrow I = \log_2 X \right\} \\
\left\{ p \right\} \text{mark\_inuse\_foot}(M, p, s) & \left\{ p \right\} \\
\left\{ \begin{array}{l} \text{size}(p) = \_ \wedge \text{flags}(p) = \_P \\ \wedge \text{flags}(p+s) = C\_ \end{array} \right\} \text{set\_inuse}(M, p, s) & \left\{ \begin{array}{l} \text{size}(p) = s \wedge \text{flags}(p) = \blacktriangledown P \\ \wedge \text{flags}(\text{next}(p)) = C\blacktriangle \end{array} \right\} \\
\left\{ \begin{array}{l} \text{size}(p) = \_ \wedge \text{flags}(p) = \_ \\ \wedge \text{flags}(p+s) = C\_ \end{array} \right\} \text{set\_inuse\_and\_pinuse}(M, p, s) & \left\{ \begin{array}{l} \text{size}(p) = s \wedge \text{flags}(p) = \blacktriangledown\blacktriangle \\ \wedge \text{flags}(\text{next}(p)) = C\blacktriangle \end{array} \right\} \\
\left\{ \begin{array}{l} \text{size}(p) = \_ \\ \wedge \text{flags}(p) = \_ \end{array} \right\} \text{set\_inuse\_and\_pinuse\_of\_inuse\_chunk}(M, p, s) & \left\{ \begin{array}{l} \text{size}(p) = s \\ \wedge \text{flags}(p) = \blacktriangledown\blacktriangle \end{array} \right\}
\end{aligned}$$

## Chapter 2

# State

Shorthand:

$$\begin{aligned} |i| &\stackrel{\text{def}}{=} \{8i\} \\ \|i\| &\stackrel{\text{def}}{=} \text{compute\_tree\_index}^{-1}(i) \\ \mathbf{w} &\stackrel{\text{def}}{=} 4 \\ x \uplus y &\stackrel{\text{def}}{=} \begin{cases} x \cup y & \text{if } x \cap y = \{\} \\ \text{undefined} & \text{otherwise} \end{cases} \\ x \uplus\!-\! y &\stackrel{\text{def}}{=} \begin{cases} x - y & \text{if } y \subseteq x \\ \text{undefined} & \text{otherwise} \end{cases} \end{aligned}$$

Predicates:

$$\begin{aligned}
x \vdash_{\text{prevfoot}} s &\stackrel{\text{def}}{=} x \mapsto s \\
x \vdash_{\text{size}} s &\stackrel{\text{def}}{=} \exists n. (x + 1w) \mapsto_{[31..3]} n * 8n = s \\
x \vdash_{\text{pinuse}} b &\stackrel{\text{def}}{=} (x + 1w) \mapsto_{[0]} b \\
x \vdash_{\text{cinuse}} b &\stackrel{\text{def}}{=} (x + 1w) \mapsto_{[1]} b \\
x \vdash_{\text{fd}} y &\stackrel{\text{def}}{=} x + 2w \mapsto y \\
x \vdash_{\text{bk}} y &\stackrel{\text{def}}{=} x + 3w \mapsto y \\
ublock(x, y, B) &\stackrel{\text{def}}{=} \text{let } s = y - x \text{ in } \exists n. B = \{x + 2w \mapsto_u nw\} * (n + 1)w = s \\
&\quad * \frac{1}{2}(x \vdash_{\text{size}} s) * y \vdash_{\text{pinuse}} 0 * x \vdash_{\text{cinuse}} 0 \\
&\quad * s \geq 4w * *_{i=4}^{s/w} x + iw \mapsto \_ * y \vdash_{\text{prevfoot}} s \\
ablock(x, y, B) &\stackrel{\text{def}}{=} \text{let } s = y - x \text{ in } \exists n. B = \{x + 2w \mapsto_a nw\} * (n + 1)w \leq s \\
&\quad * \frac{1}{2}(x \vdash_{\text{size}} s) * y \vdash_{\text{pinuse}} 1 * x \vdash_{\text{cinuse}} 1 \\
&\quad * s \geq 4w * *_{i=n+2}^{s/w+1} x + iw \mapsto \_ \\
block &\stackrel{\text{def}}{=} ublock \vee ablock \\
bin(S, x, U) &\stackrel{\text{def}}{=} (U = \{\} * x \vdash_{\text{fd}} \_ * x \vdash_{\text{bk}} \_) \\
&\quad \vee (\exists y. x \vdash_{\text{fd}} y * y \vdash_{\text{bk}} x * (bnode\ S)^*(y, x, U)) \\
bnode\ S(x, y, U) &\stackrel{\text{def}}{=} \exists s. x \vdash_{\text{fd}} y * y \vdash_{\text{bk}} x * U = \{x + 2w \mapsto s - 1w\} * \frac{1}{2}(x \vdash_{\text{size}} s) * s \in S \\
sorted(L, \sqsubseteq) &\stackrel{\text{def}}{=} \forall i, j. i \leq j \Rightarrow L(i) \sqsubseteq L(j) \\
coalesced(B) &\stackrel{\text{def}}{=} \exists L. \text{ran } L = B * sorted(L, \leq_1) * \nexists i. (L(i))_3 = (L(i + 1))_3 = u \\
arena(B) &\stackrel{\text{def}}{=} coalesced(B) * \text{start} \vdash_{\text{pinuse}} 1 * \text{start} \vdash_{\text{prevfoot}} \_ \\
&\quad * block^*(\text{start}, \text{top}, B) * ublock(\text{top}, \text{top} + \text{topsize}, \_) \\
smallbin_i(U) &\stackrel{\text{def}}{=} i \in [0, 32) * bin(|i|, \text{smallbin} + 2iw, U) * \text{smallmap}_{[i]} = (U \neq \{\}) \\
treebin_i(U) &\stackrel{\text{def}}{=} i \in [0, 32) * bin(\|i\|, \text{treebins} + iw, U) * \text{treemap}_{[i]} = (U \neq \{\}) \\
state(A) &\stackrel{\text{def}}{=} \exists \{U_i \mid i \in [0, 64)\}. arena(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u) * \text{least\_addr} = 5w \\
&\quad * *_{i=0}^{32} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \\
invariant &\stackrel{\text{def}}{=} \boxed{\exists A. state(A)} \\
token(x, n) &\stackrel{\text{def}}{=} \boxed{\exists A. state(A \uplus \{x \mapsto n\})} * \frac{1}{2}(x - 2w \vdash_{\text{size}} \_)
\end{aligned}$$

**Lemma 1.** *The assertion*

$$block(x, y, B_1) * ablock(y, z, B_2) * coalesced(B_1 \uplus B_2 \uplus B_3)$$

*implies*

$$ublock(x, y, B_1) * ablock(y, z, B_2) * coalesced(B_1 \uplus B_2 \uplus B_3).$$

## Chapter 3

# Auxilliary operations

### 3.1 set\_inuse\_and\_pinuse

Specification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ * p + s \xrightarrow{\text{pinuse}} \_ \right\}$$

set\_inuse\_and\_pinuse(M,p,s)

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + s \xrightarrow{\text{pinuse}} 1 \right\}$$

Verification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ * p + s \xrightarrow{\text{pinuse}} \_ \right\}$$

p->head = (s|PINUSE\_BIT|CINUSE\_BIT);

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + s \xrightarrow{\text{pinuse}} \_ \right\}$$

((mchunkptr)(((char\*)p) + s))->head != PINUSE\_BIT;

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + s \xrightarrow{\text{pinuse}} 1 \right\}$$

### 3.2 set\_size\_and\_pinuse\_of\_free\_chunk

Specification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ * p + s \xrightarrow{\text{prevfoot}} \_ \right\}$$

set\_size\_and\_pinuse\_of\_free\_chunk(p,s)

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 * p + s \xrightarrow{\text{prevfoot}} s \right\}$$

Verification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ * p + s \xrightarrow{\text{prevfoot}} \_ \right\}$$

p->head = (s|PINUSE\_BIT);

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 * p + s \xrightarrow{\text{prevfoot}} \_ \right\}$$

set\_foot(p,s);

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 * p + s \xrightarrow{\text{prevfoot}} s \right\}$$

### 3.3 set\_size\_and\_pinuse\_of\_inuse\_chunk

Specification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ \right\}$$

set\_size\_and\_pinuse\_of\_inuse\_chunk(M,p,s)

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 \right\}$$

Verification:

$$\left\{ p \xrightarrow{\text{size}} \_ * p \xrightarrow{\text{pinuse}} \_ * p \xrightarrow{\text{cinuse}} \_ \right\}$$

p->head = (s|PINUSE\_BIT|CINUSE\_BIT);

$$\left\{ p \xrightarrow{\text{size}} s * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 \right\}$$

### 3.4 insert\_small\_chunk

Specification:

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \text{smallbin}_{[S/8]}(U) \right\}$$

insert\_small\_chunk(M,P,S) //mods={}

$$\left\{ \text{smallbin}_{[S/8]}(U \uplus \{P + 2w \mapsto S - 1w\}) \right\}$$

Verification:

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \text{smallbin}_{[S/8]}(U) \right\}$$

bindex\_t I = small\_index(S);

$$\left\{ \exists B. \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * 0 \leq I < 32 \right\}$$

$$\left\{ * \text{bin}(|I|, B, U) * \text{smallmap}_{[I]} = (U \neq \{\}) \right\}$$

mchunkptr B = smallbin\_at(M, I);

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * 0 \leq I < 32 \right\}$$

$$\left\{ * \text{bin}(|I|, B, U) * \text{smallmap}_{[I]} = (U \neq \{\}) \right\}$$

mchunkptr F = B;

$$\left\{ \begin{array}{l} \exists F'. \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ \\ * B = \text{smallbin} + 2Iw * F = B * 0 \leq I < 32 \\ * ((B \xrightarrow{\text{fd}} \_ * B \xrightarrow{\text{bk}} \_ * U = \{\}) \\ \vee (B \xrightarrow{\text{fd}} F' * F' \xrightarrow{\text{bk}} B * (\text{bnode } |I|)^*(F', B, U))) \\ * \text{smallmap}_{[I]} = (U \neq \{\}) \end{array} \right\}$$

//assert(S >= MIN\_CHUNK\_SIZE);

if (!smallmap\_is\_marked(M, I))

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * F = B * 0 \leq I < 32 \right\}$$

$$\left\{ * B \xrightarrow{\text{fd}} \_ * F \xrightarrow{\text{bk}} \_ * (\text{bnode } |I|)^*(F, B, U) * \text{smallmap}_{[I]} = 0 * U = \{\} \right\}$$

mark\_smallmap(M, I);

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * 0 \leq I < 32 \right\}$$

$$\left\{ * B \xrightarrow{\text{fd}} \_ * F \xrightarrow{\text{bk}} \_ * (\text{bnode } |I|)^*(F, B, U) * \text{smallmap}_{[I]} = 1 \right\}$$

else //if (RTCHECK(ok\_address(M, B->fd)))

$$\left\{ \exists F. \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * 0 \leq I < 32 \right\}$$

$$\left\{ * B \xrightarrow{\text{fd}} F * F \xrightarrow{\text{bk}} B * (\text{bnode } |I|)^*(F, B, U) * \text{smallmap}_{[I]} = 1 \right\}$$

F = B->fd;

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * S = 8I * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2Iw * 0 \leq I < 32 \right\}$$

$$\left\{ * B \xrightarrow{\text{fd}} \_ * F \xrightarrow{\text{bk}} \_ * (\text{bnode } |I|)^*(F, B, U) * \text{smallmap}_{[I]} = 1 \right\}$$

// else {



```

// CORRUPTION_ERROR_ACTION(M);
// }

$$\left\{ \begin{array}{l} \exists i. \frac{1}{2} (P \xrightarrow{\text{size}} S) * S = 8i * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * B = \text{smallbin} + 2i * 0 \leq i < 32 \\ * B \xrightarrow{\text{fd}} \_ * F \xrightarrow{\text{bk}} \_ * (\text{bnode } |i|)^*(F, B, U) * \text{smallmap}_{[i]} = 1 \end{array} \right\}$$

B->fd = P;
F->bk = P;
P->fd = F;
P->bk = B;

$$\left\{ \begin{array}{l} \exists i. \frac{1}{2} (P \xrightarrow{\text{size}} S) * S = 8i * B = \text{smallbin} + 2i * 0 \leq i < 32 \\ * B \xrightarrow{\text{fd}} P * P \xrightarrow{\text{bk}} B * P \xrightarrow{\text{fd}} F * F \xrightarrow{\text{bk}} P \\ * (\text{bnode } |i|)^*(F, B, U) * \text{smallmap}_{[i]} = 1 \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists i. S = 8i * B = \text{smallbin} + 2i * 0 \leq i < 32 * B \xrightarrow{\text{fd}} P * P \xrightarrow{\text{bk}} B \\ * (\text{bnode } |i|)^*(P, B, U \uplus \{P + 2w \mapsto S - 1w\}) * \text{smallmap}_{[i]} = 1 \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists i. S = 8i * 0 \leq i < 32 \\ * \text{bin}(|i|, \text{smallbin} + 2i, U \uplus \{P + 2w \mapsto S - 1w\}) \\ * \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \end{array} \right\}$$


$$\{ \text{smallbin}_{\lfloor S/8 \rfloor} (U \uplus \{P + 2w \mapsto S - 1w\}) \}$$


```

### 3.5 unlink\_small\_chunk

Specification:

```


$$\{ \text{smallbin}_{\lfloor S/8 \rfloor} (U \uplus \{P + 2w \mapsto S - 1w\}) \}$$

unlink_small_chunk(M, P, S) //modS={}

$$\left\{ \frac{1}{2} (P \xrightarrow{\text{size}} S) * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \text{smallbin}_{\lfloor S/8 \rfloor} (U) \right\}$$


```

Verification:

```


$$\{ \text{smallbin}_{\lfloor S/8 \rfloor} (U \uplus \{P + 2w \mapsto S - 1w\}) \}$$


$$\left\{ \begin{array}{l} \exists i, x. S = 8i * 0 \leq i < 32 * x = \text{smallbin} + 2iw \\ * \text{bin}(|i|, x, U \uplus \{P + 2w \mapsto S - 1w\}) \\ * \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists i, x, y. S = 8i * 0 \leq i < 32 * x = \text{smallbin} + 2iw \\ * x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x * (\text{bnode } |i|)^*(y, x, U \uplus \{P + 2w \mapsto S - 1w\}) \\ * \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists i, x, y, F, U_1, U_2. S = 8i * 0 \leq i < 32 * x = \text{smallbin} + 2iw \\ * x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x * U = U_1 \uplus U_2 \\ * (\text{bnode } |i|)^*(y, P, U_1) * P \xrightarrow{\text{fd}} F * F \xrightarrow{\text{bk}} P * \frac{1}{2} (P \xrightarrow{\text{size}} S) * (\text{bnode } |i|)^*(F, x, U_2) \\ * \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists i, x, y, F, B, U_1, U_2. S = 8i * 0 \leq i < 32 * x = \text{smallbin} + 2iw \\ * U = U_1 \uplus U_2 \\ * ((y = P * B = x * U_1 = \{\})) \\ \vee (x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x * (\text{bnode } |i|)^*(y, B, U_1 \uplus \{B + 2w \mapsto \_ \})) \\ * B \xrightarrow{\text{fd}} P * P \xrightarrow{\text{bk}} B * P \xrightarrow{\text{fd}} F * \frac{1}{2} (P \xrightarrow{\text{size}} S) * F \xrightarrow{\text{bk}} P * (\text{bnode } |i|)^*(F, x, U_2) \\ * \text{smallmap}_{[i]} = (U \uplus \{P + 2w \mapsto S - 1w\}) \neq \{\} \end{array} \right\}$$


```

```

mchunkptr F = P->fd;
mchunkptr B = P->bk;
bindindex_t I = small_index(S);

$$\left\{ \begin{array}{l} \exists x, y, U_1, U_2. S = 8I * 0 \leq I < 32 * x = \text{smallbin} + 2Iw \\ * U = U_1 \uplus U_2 \\ * ((y = P * B = x * U_1 = \{\}) \\ \vee (x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x * (\text{bnode } |I|)^*(y, B, U_1 \uplus \{B + 2w \mapsto \_ \}))) \\ * B \xrightarrow{\text{fd}} P * P \xrightarrow{\text{bk}} B * P \xrightarrow{\text{fd}} F * \frac{1}{2}(P \xrightarrow{\text{size}} S) * F \xrightarrow{\text{bk}} P * (\text{bnode } |I|)^*(F, x, U_2) \\ * \text{smallmap}_{[I]} = (U \uplus \{P + 2w \mapsto S - 1w\} \neq \{\}) \end{array} \right\}$$

//assert(P != B);
//assert(P != F);
//assert(chunksize(P) == small_index2size(I));
if (F == B)

$$\left\{ \begin{array}{l} \exists x. S = 8I * 0 \leq I < 32 * x = \text{smallbin} + 2Iw \\ * U = \{\} * F = B = x \\ * B \xrightarrow{\text{fd}} P * P \xrightarrow{\text{bk}} B * P \xrightarrow{\text{fd}} F * F \xrightarrow{\text{bk}} P * \frac{1}{2}(P \xrightarrow{\text{size}} S) \\ * \text{smallmap}_{[I]} = (U \uplus \{P + 2w \mapsto S - 1w\} \neq \{\}) \end{array} \right\}$$

clear_smallmap(M, I);

$$\left\{ \begin{array}{l} \exists x. S = 8I * 0 \leq I < 32 * x = \text{smallbin} + 2Iw \\ * U = \{\} * x \xrightarrow{\text{fd}} \_ * x \xrightarrow{\text{bk}} \_ * \text{smallmap}_{[I]} = (U \neq \{\}) \\ * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \frac{1}{2}(P \xrightarrow{\text{size}} S) \end{array} \right\}$$

else //if (RTCHECK((F == smallbin_at(M,I) || ok_address(M, F)) &&
// (B == smallbin_at(M,I) || ok_address(M, B)))) {
F->bk = B;
B->fd = F;

$$\left\{ \begin{array}{l} \exists x, U_1, U_2. S = 8I * 0 \leq I < 32 * x = \text{smallbin} + 2Iw \\ * U = U_1 \uplus U_2 * U \neq \{\} \\ * (B = x * U_1 = \{\}) \\ \vee (\exists y. x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x * (\text{bnode } |I|)^*(y, B, U_1 \uplus \{B + 2w \mapsto \_ \})) \\ * B \xrightarrow{\text{fd}} F * P \xrightarrow{\text{bk}} B * P \xrightarrow{\text{fd}} F * \frac{1}{2}(P \xrightarrow{\text{size}} S) * F \xrightarrow{\text{bk}} B * (\text{bnode } |I|)^*(F, x, U_2) \\ * \text{smallmap}_{[I]} = (U \uplus \{P + 2w \mapsto S - 1w\} \neq \{\}) \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists x, y, U_1, U_2. S = 8I * 0 \leq I < 32 * x = \text{smallbin} + 2Iw \\ * U = U_1 \uplus U_2 * U \neq \{\} * x \xrightarrow{\text{fd}} y * y \xrightarrow{\text{bk}} x \\ * (\text{bnode } |I|)^*(y, F, U_1) \\ * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \frac{1}{2}(P \xrightarrow{\text{size}} S) * (\text{bnode } |I|)^*(F, x, U_2) \\ * \text{smallmap}_{[I]} = (U \uplus \{P + 2w \mapsto S - 1w\} \neq \{\}) \end{array} \right\}$$

}
// else {
// CORRUPTION_ERROR_ACTION(M);
// }

$$\left\{ \begin{array}{l} S = 8I * 0 \leq I < 32 \\ * \text{bin}(|I|, \text{smallbin} + 2Iw, U) * \text{smallmap}_{[I]} = (U \neq \{\}) \\ * \frac{1}{2}(P \xrightarrow{\text{size}} S) * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ \end{array} \right\}$$


$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} S) * P \xrightarrow{\text{fd}} \_ * P \xrightarrow{\text{bk}} \_ * \text{smallbin}_{[S/8]}(U) \right\}$$


```

### 3.6 unlink\_first\_small\_chunk

Specification:

$$\left\{ \begin{array}{l} \exists F. B = \text{smallbin} + 2Iw \ * \ 0 \leq I < 32 \\ * \ B \xrightarrow{\text{fd}} P \ * \ P \xrightarrow{\text{bk}} B \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} F \ * \ F \xrightarrow{\text{bk}} P \\ * \ (\text{bnode } |I|)^*(F, B, U) \ * \ \text{smallmap}_{[I]} = 1 \end{array} \right\}$$

`unlink_first_small_chunk(M, B, P, I) //mods={}`

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} \_ \ * \ P \xrightarrow{\text{bk}} \_ \ * \ \text{smallbin}_I(U) \right\}$$

Verification:

$$\left\{ \begin{array}{l} \exists F. B = \text{smallbin} + 2Iw \ * \ 0 \leq I < 32 \\ * \ B \xrightarrow{\text{fd}} P \ * \ P \xrightarrow{\text{bk}} B \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} F \ * \ F \xrightarrow{\text{bk}} P \\ * \ (\text{bnode } |I|)^*(F, B, U) \ * \ \text{smallmap}_{[I]} = 1 \end{array} \right\}$$

`mchunkptr F = P->fd;`  
`//assert(P != B);`  
`//assert(P != F);`  
`//assert(chunksize(P) == small_index2size(I));`

$$\left\{ \begin{array}{l} B = \text{smallbin} + 2Iw \ * \ 0 \leq I < 32 \\ * \ B \xrightarrow{\text{fd}} P \ * \ P \xrightarrow{\text{bk}} B \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} F \ * \ F \xrightarrow{\text{bk}} P \\ * \ (\text{bnode } |I|)^*(F, B, U) \ * \ \text{smallmap}_{[I]} = 1 \end{array} \right\}$$

`if (B == F)`  
`clear_smallmap(M, I);`  

$$\left\{ \begin{array}{l} B = \text{smallbin} + 2Iw \ * \ 0 \leq I < 32 \\ * \ B \xrightarrow{\text{fd}} \_ \ * \ B \xrightarrow{\text{bk}} \_ \ * \ U = \{\} \\ * \ \text{smallmap}_{[I]} = (U \neq \{\}) \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} \_ \ * \ P \xrightarrow{\text{bk}} \_ \end{array} \right\}$$
`else //if (RTCHECK(ok_address(M, F))) {`  

$$\left\{ \begin{array}{l} B = \text{smallbin} + 2Iw \ * \ 0 \leq I < 32 \\ * \ B \xrightarrow{\text{fd}} P \ * \ P \xrightarrow{\text{bk}} B \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} F \ * \ F \xrightarrow{\text{bk}} P \\ * \ (\text{bnode } |I|)^*(F, B, U) \ * \ \text{smallmap}_{[I]} = (U \neq \{\}) \end{array} \right\}$$
`B->fd = F;`  
`F->bk = B;`  

$$\left\{ \begin{array}{l} B = \text{smallbin} + 2Iw \\ * \ 0 \leq I < 32 \ * \ B \xrightarrow{\text{fd}} F \ * \ F \xrightarrow{\text{bk}} B \\ * \ (\text{bnode } |I|)^*(F, B, U) \ * \ \text{smallmap}_{[I]} = (U \neq \{\}) \\ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} \_ \ * \ P \xrightarrow{\text{bk}} \_ \end{array} \right\}$$
`}`  
`// else {`  
`// CORRUPTION_ERROR_ACTION(M);`  
`// }`  

$$\left\{ \begin{array}{l} 0 \leq I < 32 \ * \ \text{bin}(|I|, \text{smallbin} + 2Iw, U) \\ * \ \text{smallmap}_{[I]} = (U \neq \{\}) \ * \ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} \_ \ * \ P \xrightarrow{\text{bk}} \_ \end{array} \right\}$$

$$\left\{ \frac{1}{2}(P \xrightarrow{\text{size}} 8I) \ * \ P \xrightarrow{\text{fd}} \_ \ * \ P \xrightarrow{\text{bk}} \_ \ * \ \text{smallbin}_I(U) \right\}$$

## Chapter 4

### dlmalloc

Specification:

$\{state(A)\}$   
dlmalloc(bytes)  
 $\left\{ \begin{array}{l} \exists n. nw = \lceil bytes \rceil_w * state(A \uplus \{\text{ret} \mapsto nw\}) \\ * *_{i=0}^n. \text{ret} + iw \mapsto \_ * \frac{1}{2}(\text{ret} - 2w \xrightarrow{\text{size}} \_) \end{array} \right\}$

Verification:

$\{state(A)\}$   
void\* dlmalloc(size\_t bytes) {  
#if USE\_LOCKS  
  ensure\_initialization(); /\* initialize in sys\_alloc if not using locks \*/  
#endif  
  if (!PREACTION(gm)) {  
    void\* mem;  
    size\_t nb;  
    if (bytes <= MAX\_SMALL\_REQUEST) {  
       $\{state(A) * bytes \leq 244\}$   
    }

#### Allocating small chunks

```
bindex_t idx;  
binmap_t smallbits;  
nb = (bytes < MIN_REQUEST)? MIN_CHUNK_SIZE : pad_request(bytes);  
idx = small_index(nb);  
smallbits = gm->smallmap >> idx;  
 $\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u) * \text{least\_addr} = 5w \\ * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8 \text{idx} \geq (n+1)w \\ * 2 \leq \text{idx} < 32 * \text{smallbits} = \lfloor \text{smallmap} / 2^{\text{idx}} \rfloor \\ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$   
if ((smallbits & 0x3U) != 0) { /* Remainderless fit to a smallbin. */
```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u) * \text{least\_addr} = 5w \\ * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w \\ * 2 \leq \text{idx} < 32 * \text{smallbits} = \lfloor \text{smallmap} / 2^{\text{idx}} \rfloor \\ * *_{i=0}^{32} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \\ * \text{smallbits}_{[1,0]} \neq 00 \end{array} \right\}$$

‘Remainderless’ fit to a smallbin

```

mchunkptr b, p;
idx += ~smallbits & 1; /* Uses next bin if idx empty */

```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u) * \text{least\_addr} = 5w \\ * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 * \text{smallmap}_{[\text{idx}]} = 1 \\ * *_{i=0}^{32} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

```

b = smallbin_at(gm, idx);

```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u) * \text{least\_addr} = 5w \\ * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 * \text{smallmap}_{[\text{idx}]} = 1 \\ * b = \text{smallbins} + 8\text{idx} * \text{bin}(|\text{idx}|, b, U_{\text{idx}}) * U_{\text{idx}} \neq \{\} \\ * *_{i \in [0..32]-\text{idx}} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

```

// rename U_idx to U_idx++[p+2w->8idx-1w]

```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, p, n. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{least\_addr} = 5w * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \text{smallmap}_{[\text{idx}]} = 1 * b = \text{smallbins} + 8\text{idx} \\ * b \xrightarrow{\text{fd}} p * p \xrightarrow{\text{bk}} b * (\text{bnode } |\text{idx}|)(p, b, U_{\text{idx}} \uplus \{p + 2w \mapsto 8\text{idx} - 1w\}) \\ * *_{i \in [0..32]-\text{idx}} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

```

p = b->fd;

```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n, F. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{least\_addr} = 5w * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \text{smallmap}_{[\text{idx}]} = 1 * b = \text{smallbins} + 8\text{idx} \\ * b \xrightarrow{\text{fd}} p * p \xrightarrow{\text{bk}} b * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} F * F \xrightarrow{\text{bk}} p * (\text{bnode } |\text{idx}|)(F, b, U_{\text{idx}}) \\ * *_{i \in [0..32]-\text{idx}} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

```

//assert(chunksize(p) == small_index2size(idx));
unlink_first_small_chunk(gm, b, p, idx);

```

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. \text{arena}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{least\_addr} = 5w * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coallesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\ * \text{block}^*(\text{start}, p, B_1) * \text{ublock}(p, p + 8\text{idx}, \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \text{least\_addr} = 5w * \text{nw} = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32} \text{smallbin}_i(U_i) * *_{i=0}^{32} \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

```


$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\ * \text{block}^*(\text{start}, p, B_1) * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) \\ * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{cinuse}} 0 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}.p + iw \mapsto \_ \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

// use Lemma 1

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\ * ((\text{start} = p * B_1 = \{\})) \\ \vee (\exists q, m. \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) * \text{ablock}(q, p, q + 2w \mapsto mw)) \\ * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{cinuse}} 0 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}.p + iw \mapsto \_ \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\ * ((\text{start} = p * B_1 = \{\})) \\ \vee (\exists q, m. \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\ * (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{\text{size}} p - q) * p \xrightarrow{\text{pinuse}} 1 \\ * q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}.q + iw \mapsto \_) \\ * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{cinuse}} 0 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}.p + iw \mapsto \_ \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\ * ((\text{start} = p * B_1 = \{\})) \\ \vee (\exists q, m. \text{start} \xrightarrow{\text{pinuse}} 1 * \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\ * (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{\text{size}} p - q) \\ * q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}.q + iw \mapsto \_) \\ * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}.p + \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\ * \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

set_inuse_and_pinuse(gm, p, small_index2size(idx));

```

$$\left\{ \begin{array}{l}
\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\
* \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\
* ((\text{start} = p * B_1 = \{\}) \\
\vee (\exists q, m. \text{start} \xrightarrow{\text{pinuse}} 1 * \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\
* (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{\text{size}} p - q) \\
* q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}. q + iw \mapsto \_) \\
* \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}. p + \\
* \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})
\end{array} \right\}$$

$$\left\{ \begin{array}{l}
\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\
* \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\
* ((\text{start} = p * B_1 = \{\}) \\
\vee (\exists q, m. \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\
* (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{\text{size}} p - q) \\
* p \xrightarrow{\text{pinuse}} 1 * q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}. q + iw \mapsto \_) \\
* \text{block}^*(p + 8\text{idx}, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}. p + iw \mapsto \_ \\
* \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})
\end{array} \right\}$$

$$\left\{ \begin{array}{l}
\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\
* \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\
* \text{block}^*(\text{start}, p, B_1) * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) \\
* B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 * p + 8\text{idx} \xrightarrow{\text{prevfoot}} 8\text{idx} * *_{i=4}^{2\text{idx}}. p + iw \mapsto \_ \\
* \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * 8\text{idx} \geq (n+1)w * 2 \leq \text{idx} < 32 \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p \xrightarrow{\text{fd}} \_ * p \xrightarrow{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})
\end{array} \right\}$$

$$\left\{ \begin{array}{l}
\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\
* \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\
* \text{block}^*(\text{start}, p, B_1) * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) \\
* B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * p + 8\text{idx} \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 1 \\
* *_{i=2}^{n+2}. p + iw \mapsto \_ * *_{i=n+2}^{2\text{idx}+1}. p + iw \mapsto \_ \\
* \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})
\end{array} \right\}$$

$$\left\{ \begin{array}{l}
\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8\text{idx} - 1w\}) \\
* \text{start} \xrightarrow{\text{prevfoot}} \_ * \text{start} \xrightarrow{\text{pinuse}} 1 * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_) \\
* \text{block}^*(\text{start}, p, B_1) * \text{block}^*(p + 8\text{idx}, \text{top}, B_2) \\
* B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\
* \text{ablock}(p, p + 8\text{idx}, \{p + 2w \mapsto_a nw\}) * *_{i=2}^{n+2}. p + iw \mapsto \_ \\
* \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w \\
* \frac{1}{2}(p \xrightarrow{\text{size}} 8\text{idx}) * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})
\end{array} \right\}$$

```


$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) \uplus \{p + 2w \mapsto_a nw\} \\ * *_{i=2}^{n+2}. p + iw \mapsto \_ \\ * least\_addr = 5w * nw = \lceil bytes \rceil_w \\ * \frac{1}{2}(p \xrightarrow{\text{size}} \_) * *_{i=0}^{32}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists n. nw = \lceil bytes \rceil_w * state(A \uplus \{p + 2w \mapsto nw\}) \\ * *_{i=0}^n. p + 2w + iw \mapsto \_ * \frac{1}{2}(p \xrightarrow{\text{size}} \_) \end{array} \right\}$$

mem = chunk2mem(p);
//check_malloted_chunk(gm, mem, nb);

$$\left\{ \begin{array}{l} \exists n. nw = \lceil bytes \rceil_w * state(A \uplus \{mem \mapsto nw\}) \\ * *_{i=0}^n. mem + iw \mapsto \_ * \frac{1}{2}(mem - 2w \xrightarrow{\text{size}} \_) \end{array} \right\}$$

goto postaction;
}
else if (nb > gm->dvsiz) {

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) * least\_addr = 5w \\ * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8idx \geq (n+1)w \\ * 2 \leq idx < 32 * smallbits = \lfloor smallmap/2^{idx} \rfloor \\ * *_{i=0}^{32}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$

if (smallbits != 0) { /* Use chunk in next nonempty smallbin */

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) * least\_addr = 5w \\ * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8idx \geq (n+1)w \\ * 2 \leq idx < 32 * smallbits = \lfloor smallmap/2^{idx} \rfloor * smallmap \geq 2^{idx} \\ * *_{i=0}^{32}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$


```

‘Remainderful’ fit to a smallbin

```

mchunkptr b, p, r;
size_t rsize;
bindex_t i;
binmap_t leftbits = (smallbits << idx) & left_bits(idx2bit(idx));
binmap_t leastbit = least_bit(leftbits);
compute_bit2idx(leastbit, i);

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) * least\_addr = 5w \\ * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * smallmap[i] = 1 \\ * *_{i=0}^{32}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$

b = smallbin_at(gm, i);

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) * least\_addr = 5w \\ * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * smallmap[i] = 1 \\ * b = smallbins + 8i * bin(|i|, b, U_i) * U_i \neq \{\} \\ * *_{i \in [0..32]-i}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$

// rename U_idx to U_idx++[p+2w->8i-1w]

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, p, n. arena(A_a \uplus (\biguplus_{i=0}^{64}. U_i)_u) \uplus \{p + 2w \mapsto_u 8i - 1w\} \\ * least\_addr = 5w * nw = \lceil bytes \rceil_w * nb = \max\{16, \lceil bytes + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * smallmap[i] = 1 * b = smallbins + 8i \\ * b \xrightarrow{fd} p * p \xrightarrow{bk} b * (bnode |i|)^*(p, b, U_i \uplus \{p + 2w \mapsto 8i - 1w\}) \\ * *_{i \in [0..32]-i}. smallbin_i(U_i) * *_{i=0}^{32}. treebin_i(U_{i+32}) \end{array} \right\}$$


```



```

p = b->fd;

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n, F. arena(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8i - 1w\}) \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * nb = \max\{16, \lceil \text{bytes} + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * \text{smallmap}_{[i]} = 1 * b = \text{smallbins} + 8i \\ * b \xrightarrow{fd} p * p \xrightarrow{bk} b * \frac{1}{2}(p \xrightarrow{size} 8i) * p \xrightarrow{fd} F * F \xrightarrow{bk} p * (bnode \mid i)^*(F, b, U_i) \\ * *_{i \in [0..32)-i}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

//assert(chunksize(p) == small_index2size(i));
unlink_first_small_chunk(gm, b, p, i);

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, n. arena(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8i - 1w\}) \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * nb = \max\{16, \lceil \text{bytes} + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * \frac{1}{2}(p \xrightarrow{size} 8i) * p \xrightarrow{fd} \_ * p \xrightarrow{bk} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

//... as before ...

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. coalesced(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8i - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * ublock(\text{top}, \text{top} + \text{topsize}, \_) \\ * ((\text{start} = p * B_1 = \{\}) \\ \vee (\exists q, m. \text{start} \xrightarrow{\text{pinuse}} 1 * block^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\ * (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{size} p - q) \\ * q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}. q + iw \mapsto \_) \\ * block^*(p + 8i, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{size} 8i) * p + 8idx \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 \\ * p + 8i \xrightarrow{\text{prevfoot}} 8i * *_{i=4}^{2i}. p + iw \mapsto \_ \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * nb = \max\{16, \lceil \text{bytes} + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * \frac{1}{2}(p \xrightarrow{size} 8i) * p \xrightarrow{fd} \_ * p \xrightarrow{bk} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \end{array} \right\}$$

rsize = small_index2size(i) - nb;
/* Fit here cannot be remainderless if 4byte sizes */
if (SIZE_T_SIZE != 4 && rsize < MIN_CHUNK_SIZE)
{false}
set_inuse_and_pinuse(gm, p, small_index2size(i));
else {

$$\left\{ \begin{array}{l} \exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. coalesced(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8i - 1w\}) \\ * \text{start} \xrightarrow{\text{prevfoot}} \_ * ublock(\text{top}, \text{top} + \text{topsize}, \_) \\ * ((\text{start} = p * B_1 = \{\}) \\ \vee (\exists q, m. \text{start} \xrightarrow{\text{pinuse}} 1 * block^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\}) \\ * (m+1)w \leq p - q * \frac{1}{2}(q \xrightarrow{size} p - q) \\ * q \xrightarrow{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}. q + iw \mapsto \_) \\ * block^*(p + 8i, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \\ * \frac{1}{2}(p \xrightarrow{size} 8i) * p + 8idx \xrightarrow{\text{pinuse}} 0 * p \xrightarrow{\text{pinuse}} 1 * p \xrightarrow{\text{cinuse}} 0 \\ * p + 8i \xrightarrow{\text{prevfoot}} 8i * *_{i=4}^{2i}. p + iw \mapsto \_ \\ * \text{least\_addr} = 5w * nw = \lceil \text{bytes} \rceil_w * nb = \max\{16, \lceil \text{bytes} + 4 \rceil_8\} * 8i \geq (n+1)w \\ * 2 \leq i < 32 * \frac{1}{2}(p \xrightarrow{size} 8i) * p \xrightarrow{fd} \_ * p \xrightarrow{bk} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32}) \\ * \text{rsize} = 8i - nb \end{array} \right\}$$

set_size_and_pinuse_of_inuse_chunk(gm, p, nb);
r = chunk_plus_offset(p, nb);

```

```

    {
       $\exists \{U_i \mid i \in [0, 63]\}, B_1, B_2, n. \text{coalesced}(A_a \uplus (\biguplus_{i=0}^{64} U_i)_u \uplus \{p + 2w \mapsto_u 8i - 1w\})$ 
      *  $\text{start} \vdash_{\text{prevfoot}} \_ * \text{ublock}(\text{top}, \text{top} + \text{topsize}, \_)$ 
      *  $((\text{start} = p * B_1 = \{\}))$ 
       $\vee (\exists q, m. \text{start} \vdash_{\text{pinuse}} 1 * \text{block}^*(\text{start}, q, B_1 \uplus \{q + 2w \mapsto m\})$ 
      *  $(m + 1)w \leq p - q * \frac{1}{2}(q \vdash_{\text{size}} p - q)$ 
      *  $q \vdash_{\text{cinuse}} 1 * p - q \geq 4w * *_{i=m+2}^{(p-q)/w+1}. q + iw \mapsto \_)$ 
      *  $\text{block}^*(p + 8i, \text{top}, B_2) * B_1 \uplus B_2 = A_a \uplus (\biguplus_{i=0}^{64} U_i)_u$ 
      *  $\frac{1}{2}(p \vdash_{\text{size}} \text{nb}) * p + 8\text{idx} \vdash_{\text{pinuse}} 0 * p \vdash_{\text{pinuse}} 1 * p \vdash_{\text{cinuse}} 1$ 
      *  $p + 8i \vdash_{\text{prevfoot}} 8i * *_{i=4}^{2i}. p + iw \mapsto \_$ 
      *  $\text{least\_addr} = 5w * \text{nw} = \lceil \text{bytes} \rceil_w * \text{nb} = \max\{16, \lceil \text{bytes} + 4 \rceil_8\} * 8i \geq (n + 1)w$ 
      *  $2 \leq i < 32 * \frac{1}{2}(p \vdash_{\text{size}} \text{nb}) * p \vdash_{\text{fd}} \_ * p \vdash_{\text{bk}} \_ * *_{i=0}^{32}. \text{smallbin}_i(U_i) * *_{i=0}^{32}. \text{treebin}_i(U_{i+32})$ 
      *  $\text{rsize} = 8i - \text{nb} * r = p + \text{nb}$ 
    }

    {
       $P_{\text{small}} \wedge P_{\text{nb}} \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) = \text{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb}$ 
       $\wedge r = p + \text{nb}$ 
    }
    set_size_and_pinuse_of_free_chunk(r, rsize);
    {
       $P_{\text{small}} \wedge P_{\text{nb}} \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) = \text{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb}$ 
       $\wedge r = p + \text{nb} \wedge \text{flags}(r) = \nabla \blacktriangle \wedge \text{size}(r) = \text{rsize}$ 
    }
    replace_dv(gm, r, rsize);
    {
       $P_{\text{small}} \wedge P_{\text{nb}} \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) = \text{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb}$ 
       $\wedge r = p + \text{nb} \wedge \text{flags}(r) = \nabla \blacktriangle \wedge \text{size}(r) = \text{rsize}$ 
       $\wedge \text{dv} = r \wedge \text{dvsize} = \text{rsize}$ 
    }
  }
  mem = chunk2mem(p);
  check_malloced_chunk(gm, mem, nb);
  {
     $P_{\text{small}} \wedge P_{\text{nb}} \wedge \text{idx} = \lfloor \text{nb}/8 \rfloor \wedge \forall i \in [\text{idx}, 32). \text{smallbin}(i) = \emptyset$ 
     $\wedge \text{mem} = p + 2 \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) \geq \text{nb}$ 
  }
  check_malloced_chunk(gm, mem, nb);
  goto postaction;
}

```

### Using a treebin instead

```

    else if (gm->treemap != 0 && (mem = tmalloc_small(gm, nb)) != 0) {
      {
         $P_{\text{small}} \wedge P_{\text{nb}} \wedge \text{idx} = \lfloor \text{nb}/8 \rfloor \wedge \forall i \in [\text{idx}, 32). \text{smallbin}(i) = \emptyset$ 
         $\wedge \text{mem} = p + 2 \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) \geq \text{nb}$ 
      }
      check_malloced_chunk(gm, mem, nb);
      goto postaction;
    }
  }
}

```

### Allocating large chunks

```

    else if (bytes >= MAX_REQUEST)
      {
        bytes  $\geq 2^{32} - 63$ 
      }
    nb = MAX_SIZE_T; /* Too big to allocate. Force failure (in sys alloc) */
    {
      nb =  $2^{32} - 1$ 
    }
  }
}

```

```

else {
  { $P_{large}$ } where  $P_{large} = 244 < \text{bytes} < 2^{32} - 63$ 
  nb = pad_request(bytes);
  { $P_{large} \wedge P_{nb}$ }
  if (gm->treemap != 0 && (mem = tmalloc_large(gm, nb)) != 0) {
    { $P_{large} \wedge P_{nb} \wedge \text{mem} = p + 2 \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) \geq \text{nb}$ }
    check_malloced_chunk(gm, mem, nb);
    goto postaction;
  }
}

```

### Using the designated victim

```

{ $P_{nb}$ }
if (nb <= gm->dvsizes) {
  { $P_{nb} \wedge \text{nb} \leq \text{dvsizes}$ }
  size_t rsize = gm->dvsizes - nb;
  { $P_{nb} \wedge \text{nb} \leq \text{dvsizes} \wedge \text{rsize} = \text{dvsizes} - \text{nb}$ }
  mchunkptr p = gm->dv;
  { $P_{nb} \wedge \text{nb} \leq \text{size}(p) \wedge \text{rsize} = \text{size}(p) - \text{nb} \wedge \text{flags}(p) = \nabla \blacktriangle$ }
  if (rsize >= MIN_CHUNK_SIZE) { /* split dv */
    { $P_{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb} \wedge \text{rsize} \geq 16 \wedge \text{flags}(p) = \nabla \blacktriangle$ }
    mchunkptr r = gm->dv = chunk_plus_offset(p, nb);
    { $P_{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb} \wedge \text{rsize} \geq 16 \wedge r = p + \text{nb} \wedge \text{flags}(p) = \nabla \blacktriangle$ }
    gm->dvsizes = rsize;
    set_size_and_pinuse_of_free_chunk(r, rsize);
    { $P_{nb} \wedge \text{rsize} = \text{size}(p) - \text{nb} \wedge \text{rsize} \geq 16 \wedge r = p + \text{nb} \wedge \text{flags}(p) = \nabla \blacktriangle$ }
    { $\wedge \text{flags}(r) = \nabla \blacktriangle \wedge \text{size}(r) = \text{rsize}$ }
    set_size_and_pinuse_of_inuse_chunk(gm, p, nb);
    { $P_{nb} \wedge \text{rsize} \geq 16 \wedge r = p + \text{nb} \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{size}(p) = \text{nb}$ }
    { $\wedge \text{flags}(r) = \nabla \blacktriangle \wedge \text{size}(r) = \text{rsize}$ }
  }
}
else { /* exhaust dv */
  { $P_{nb} \wedge (\text{size}(p) = \text{nb} \vee \text{size}(p) = \text{nb} + 8) \wedge \text{flags}(p) = \nabla \blacktriangle$ }
  size_t dvs = gm->dvsizes;
  gm->dvsizes = 0;
  gm->dv = 0;
  set_inuse_and_pinuse(gm, p, dvs);
  { $P_{nb} \wedge (\text{size}(p) = \text{nb} \vee \text{size}(p) = \text{nb} + 8) \wedge \text{flags}(p) = \nabla \blacktriangle$ }
}
{ $P_{nb} \wedge (\text{size}(p) = \text{nb} \vee \text{size}(p) = \text{nb} + 8) \wedge \text{flags}(p) = \nabla \blacktriangle$ }
mem = chunk2mem(p);
check_malloced_chunk(gm, mem, nb);
{ $P_{nb} \wedge (\text{size}(p) = \text{nb} \vee \text{size}(p) = \text{nb} + 8) \wedge \text{flags}(p) = \nabla \blacktriangle \wedge \text{mem} = p + 2$ }

```

```

    goto postaction;
}

```

### Using the top chunk

```

else if (nb < gm->topsize) { /* Split top */
    {  $P_{nb} \wedge nb < size(top)$  }
    size_t rsize = gm->topsize - nb;
    {  $P_{nb} \wedge rsize = size(top) - nb \wedge rsize > 0$  }
    mchunkptr p = gm->top;
    {  $P_{nb} \wedge rsize = size(p) - nb \wedge rsize > 0$  }
    mchunkptr r = gm->top = chunk_plus_offset(p, nb);
    {  $P_{nb} \wedge rsize = size(p) - nb \wedge rsize > 0 \wedge r = p + nb$  }
    r->head = rsize | PINUSE_BIT;
    {  $P_{nb} \wedge size(r) = size(p) - nb \wedge size(r) > 0 \wedge flags(r) = \nabla \blacktriangle \wedge r = p + nb$  }
    set_size_and_pinuse_of_inuse_chunk(gm, p, nb);
    {  $P_{nb} \wedge size(p) = nb \wedge flags(p) = \nabla \blacktriangle \wedge size(r) > 0 \wedge flags(r) = \nabla \blacktriangle \wedge r = p + nb$  }
    mem = chunk2mem(p);
    {  $P_{nb} \wedge size(p) = nb \wedge flags(p) = \nabla \blacktriangle \wedge mem = p + 2$  }
    check_top_chunk(gm, gm->top);
    check_mallosed_chunk(gm, mem, nb);
    goto postaction;
}

```

### Obtaining memory from the system

```

    mem = sys_alloc(gm, nb);
postaction:
    POSTACTION(gm);
    return mem;
}
return 0;
}

```