

Verifying Memory Managers

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1 Preliminaries

1.1 Spatial closure operators

Suppose R and S are of type $loc \rightarrow loc \rightarrow \text{assertion}$. Define:

$$\begin{aligned} R; S &\stackrel{\text{def}}{=} \lambda x z. \exists y. R x y * S y z \\ R \vee S &\stackrel{\text{def}}{=} \lambda x y. R x y \vee S x y \\ id &\stackrel{\text{def}}{=} \lambda x y. x = y \wedge emp \\ R^* &\stackrel{\text{def}}{=} \mu S. S = id \vee R; S \\ R^+ &\stackrel{\text{def}}{=} R; R^* \end{aligned}$$

Then the ordinary *list* predicate can be defined like so:

$$list(x) \stackrel{\text{def}}{=} (\lambda x y. x \mapsto y)^* x 0$$

Furthermore, we can parameterise the definitions by an element m of a partial commutative monoid (PCM) (M, \cdot, u) . Define:

$$\begin{aligned} R; S &\stackrel{\text{def}}{=} \lambda x z m. \exists y m_1 m_2. m = m_1 \cdot m_2 * R x y m_1 * S y z m_2 \\ R \vee S &\stackrel{\text{def}}{=} \lambda x y m. R x y m \vee S x y m \\ id &\stackrel{\text{def}}{=} \lambda x y m. x = y \wedge m = u \wedge emp \\ R^* &\stackrel{\text{def}}{=} \mu S. S = id \vee R; S \\ R^+ &\stackrel{\text{def}}{=} R; R^* \end{aligned}$$

Firstly, using the PCM of sets of naturals, $(\mathcal{P}\mathbb{N}, \uplus, \emptyset)$, we can define Bornat-style lists, which are parameterised by the set X of locations through which they pass, like so:

$$blist(x, X) \stackrel{\text{def}}{=} (\lambda x y X. x \mapsto y \wedge X = \{x\})^* x 0 X$$

Secondly, using the unique 1-element PCM, $(\{u\}, \lambda _ _. u, u)$, the extra parameters become redundant, and can be removed in such a way as to restore the original version above.

Thirdly, we can define an arena that comprises a chain of unallocated, allocated, and system blocks – more on this later.

1.2 Some proof rules

The hypothetical frame rule:

$$\frac{\Gamma \vdash \{P_i * R\} C_i \{Q_i * R\}^i \quad \Gamma, \{P_i\} f_i \{Q_i\}^i \vdash \{P\} C \{Q\}}{\Gamma \vdash \{P * R\} \text{let } \overline{f_i} = \overline{C_i^i} \text{ in } C \{Q * R\}} \text{HYPFRAME}$$

Weakening the environment:

$$\frac{\Gamma' \vdash \{P\} C \{Q\} \quad \Gamma \subseteq \Gamma'}{\Gamma \vdash \{P\} C \{Q\}} \Gamma\text{-WEAKEN}$$

Frame rule

$$\frac{\Gamma \vdash \{P\} C \{Q\} \quad R \text{ stable under } \Gamma \text{ G}}{\Gamma \vdash \{P * R\} C \{Q * R\}} \text{FRAME}$$

Region update

$$\frac{\Gamma \vdash \{P' * P\} C \{Q' * Q\} \quad (P \rightsquigarrow Q) \text{ allowed by } \Gamma \text{ G} \quad P, Q \text{ precise}}{\Gamma \vdash \{P' * \boxed{P * R}\} C \{Q' * \boxed{Q * R}\}} \text{REGUPDATE}$$

Opening and closing a predicate definition

$$\frac{\Gamma(\alpha) = \lambda \bar{x}. P}{\Gamma \vdash \alpha(\bar{e}) \Rightarrow P[\bar{e}/\bar{x}]} \text{OPEN} \qquad \frac{\Gamma(\alpha) = \lambda \bar{x}. P}{\Gamma \vdash P[\bar{e}/\bar{x}] \Rightarrow \alpha(\bar{e})} \text{CLOSE}$$

2 A variable-sized allocator

External spec

$$\vdash \left\{ \text{emp} \right\} \text{malloc}(\mathbf{n}) \left\{ \text{token ret } \mathbf{n} * *_{i=0}^{\mathbf{n}-1}. (\text{ret} + i) \mapsto _ \right\} \\ \vdash \left\{ \exists n. \text{token } \mathbf{x} \mathbf{n} * *_{i=0}^{\mathbf{n}-1}. (\mathbf{x} + i) \mapsto _ \right\} \text{free}(\mathbf{x}) \left\{ \text{emp} \right\}$$

2.1 Second implementation (Unix V7)

Note that the various ‘pure’ operators, such as ‘=’ and ‘>’ and ‘def(–)’, are all given an empty footprint. That is, read $x = 5$ as $x = 5 \wedge \text{emp}$.

Internal spec

$$\Gamma \vdash \left\{ \text{anArena} \right\} \text{malloc}(\mathbf{n}) \left\{ \begin{array}{c} \text{anArena} * (\text{token ret } \mathbf{n} * *_{i=0}^{\mathbf{n}-1}. (\text{ret} + i) \mapsto _) \\ \vee \text{ret} = 0 \end{array} \right\} \\ \Gamma \vdash \left\{ \text{anArena} * \exists n. \text{token } \mathbf{x} \mathbf{n} * *_{i=0}^{\mathbf{n}-1}. (\mathbf{x} + i) \mapsto _ \right\} \text{free}(\mathbf{x}) \left\{ \text{anArena} \right\}$$

where Γ defines:

$$\begin{aligned}
ublock\ x\ y\ B &\stackrel{\text{def}}{=} B = \{(x+1) \mapsto_u (y-x-1)\} * x < y * x \mapsto y * *_{i=x+1}^{y-1}. i \mapsto _ \\
ablock\ x\ y\ B &\stackrel{\text{def}}{=} B = \{(x+1) \mapsto_a (y-x-1)\} * x < y * x_{|1} \xrightarrow{.5} y \\
sblock\ x\ y\ B &\stackrel{\text{def}}{=} B = \{(x+1) \mapsto_s (y-x-1)\} * x < y * x_{|1} \mapsto y \\
block &\stackrel{\text{def}}{=} ublock \vee ablock \vee sblock \\
arena\ A &\stackrel{\text{def}}{=} \exists B : \mathcal{B}. \exists U, S : \mathbb{N} \rightarrow \mathbb{N}_0. \exists b. \\
&\quad block^* \mathbf{s}\ \mathbf{t}\ B * B = U_u \uplus A_a \uplus S_s * \mathbf{t}_{|1} \mapsto \mathbf{s} * b > \mathbf{t} * brk\ b \\
anArena &\stackrel{\text{def}}{=} \boxed{\exists A. arena\ A} \\
token\ x\ n &\stackrel{\text{def}}{=} \boxed{\exists A. arena(A \uplus \{x \mapsto n\})} * (x-1)_{|1} \xrightarrow{.5} (x+n) \\
G &\stackrel{\text{def}}{=} \bigcup_x \{Malloc, Free\ x\} \\
Malloc &\stackrel{\text{def}}{=} \exists A, x, n. arena\ A \rightsquigarrow arena(A \uplus \{x \mapsto n\}) \\
Free\ x &\stackrel{\text{def}}{=} \exists A, n. (x-1)_{|1} \xrightarrow{.5} (x+n) \mid arena(A \uplus \{x \mapsto n\}) \rightsquigarrow arena\ A
\end{aligned}$$

Note that we use the following separation algebra for the spatial closure operators:

$$\mathcal{B} \stackrel{\text{def}}{=} (\mathbb{N} \rightarrow \{\mathbf{u}, \mathbf{a}, \mathbf{s}\} \times \mathbb{N}_0, \uplus, \emptyset)$$

Note also that X_a tags each of X 's values with \mathbf{a} , and so on. So $\{2 \mapsto 4, 3 \mapsto 5\}_a$ is $\{2 \mapsto_a 4, 3 \mapsto_a 5\}$.

Verification of malloc routine

```
#define testbusy(p) ((int)(p)&1)
#define setbusy(p) (struct store *)((int)(p)|1)
#define clearbusy(p) (struct store *)((int)(p)&~1)
```

```
struct store {struct store *ptr;};
static struct store *s; //arena start
static struct store *t; //arena top
```

```
char *malloc(unsigned int nbytes)
```

```
{
   $\{anArena\}$ 
   $\{\boxed{\exists A. arena\ A}\}$ 
  // begin Existential
   $\{\boxed{arena\ A}\}$ 
  // begin Malloc action
  {
```

```

{ arena A }
{
   $\exists B, U, S, b. \text{block}^* s t B * t_{|1} \mapsto s$ 
  *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$ 
}
register struct store *p, *q;
register nw;
static temp;
//omitted: code to initialise arena (JW: revisit this decision)
nw=(nbytes+WORD+WORD-1)/WORD; //where WORD=sizeof(struct store)
{
   $\exists B, U, S, b. \text{block}^* s t B * t_{|1} \mapsto s$  *  $B = U_u \uplus A_a \uplus S_s$ 
  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
}
{
   $\exists B, U, S, b. \text{block}^* s s \emptyset * \text{block}^* s t B * t_{|1} \mapsto s$ 
  *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
}
{
   $\exists B, U, S, b, B_1, B_2.$ 
   $\text{block}^* s s B_1 * \text{block}^* s t B_2 * B = B_1 \uplus B_2 * t_{|1} \mapsto s$ 
  *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
}
for(p=s; ; ) {
  {
     $\exists B, U, S, b, B_1, B_2.$ 
     $\text{block}^* s p B_1 * \text{block}^* p t B_2 * B = B_1 \uplus B_2 * t_{|1} \mapsto s$ 
    *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
  }
  for(temp=0; ; ) {
    {
       $\exists B, U, S, b, B_1, B_2.$ 
       $\text{block}^* s p B_1 * \text{block}^* p t B_2 * B = B_1 \uplus B_2 * t_{|1} \mapsto s$ 
      *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
    }
    if(!testbusy(p->ptr)) {
      {
         $\exists B, U, S, b, B_1, B_2, q.$ 
         $\text{block}^* s p B_1 * \text{ublock } p q \{p \mapsto_u q - p\} * \text{block}^* q t B_2$ 
        *  $B = B_1 \uplus \{p \mapsto_u q - p\} \uplus B_2 * t_{|1} \mapsto s$ 
        *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
      }
      while(!testbusy((q=p->ptr)->ptr)) {
        {
           $\exists B, U, S, b, B_1, B_2, r.$ 
           $\text{block}^* s p B_1 * \text{ublock } p q \{p \mapsto_u q - p\} * \text{ublock } q r \{q \mapsto_u r - q\} * \text{block}^* r t B_2$ 
          *  $B = B_1 \uplus \{p \mapsto_u q - p\} \uplus \{q \mapsto_u r - q\} \uplus B_2 * t_{|1} \mapsto s$ 
          *  $B = U_u \uplus A_a \uplus S_s$  *  $b > t$  *  $\text{brk } b$  *  $\text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil$ 
        }
        p->ptr = q->ptr; //coalesce consecutive free blocks
      }
    }
  }
}

```

```

    {
      
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, r. \\ block^* s p B_1 * ublock p r \{p \mapsto_u r - p\} * block^* r t B_2 \\ * B = B_1 \uplus \{p \mapsto_u r - p\} \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$$

    }
    {
      
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \\ block^* s p B_1 * ublock p q \{p \mapsto_u q - p\} * block^* q t B_2 \\ * B = B_1 \uplus \{p \mapsto_u q - p\} \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$$

    }
    if (q >= p + nw && p + nw >= p) {
      
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \\ block^* s p B_1 * ublock p q \{p \mapsto_u q - p\} * block^* q t B_2 \\ * B = B_1 \uplus \{p \mapsto_u q - p\} \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \\ * q \geq p + nw * p + nw \geq p \end{array} \right\}$$

      goto found;
      {false}
    }
  }
}
//p's block is either allocated or too small
{
  
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \\ block^* s p B_1 * block^* p t B_2 * B = B_1 \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$$

}
q = p;
{
  
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \\ block^* s q B_1 * block^* q t B_2 * B = B_1 \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil * q = p \end{array} \right\}$$

}
p = clearbusy(p->ptr);
{
  
$$\left\{ \begin{array}{l} \exists B, U, S, b. \\ ((\exists B_1, B_2, \tau. block^* s q B_1 * block q p \{q \mapsto_\tau p - q\} \\ * block^* p t B_2 * B = B_1 \uplus \{q \mapsto_\tau p - q\} \uplus B_2) \\ \vee (block^* s q B * q = t * p = s)) * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$$

}
if (p > q) {

```

```

    {
       $\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, \tau. \\ block^* s q B_1 * block q p \{q \mapsto_\tau p - q\} * block^* p t B_2 \\ * B = B_1 \uplus \{q \mapsto_\tau p - q\} \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$ 
    }
  } else if (q != t || p != s) {
    {
       $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s q B * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \\ * q = t * p = s * (q \neq t \vee p \neq s) \end{array} \right\}$ 
    }
    {false}
    return 0;
    {false}
  } else if (++temp > 1) {
    {
       $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s q B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil * q = t * p = s \end{array} \right\}$ 
    }
    break;
    {false}
  }
}
{
   $\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. block^* s p B_1 * block^* p t B_2 * B = B_1 \uplus B_2 \\ * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$ 
}
{
   $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s t B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil * p = s \end{array} \right\}$ 
}
temp = ((nw + BLOCK / WORD) / (BLOCK / WORD)) * (BLOCK / WORD);
//where BLOCK defaults to 1024
{
   $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s t B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil * p = s * temp > nw \end{array} \right\}$ 
}
q = (struct store *)sbrk(0);
{
   $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s t B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil * p = s * temp > nw * q = b \end{array} \right\}$ 
}
if (q + temp < q) {
  {
     $\left\{ \begin{array}{l} \exists B, U, S, b. block^* s t B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * brk b * nw = 1 + \lceil \frac{nbytes}{word} \rceil \end{array} \right\}$ 
  }
  {arena A * 0 = 0}
  return 0;
}

```

```

    {false}
}

$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* \text{ s t } B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk } b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} * q = b \end{array} \right\}$$

q = (struct store *)sbrk(temp * WORD);

$$\left\{ \begin{array}{l} (\exists B, U, S, b. \text{block}^* \text{ s t } B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk } b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} * q = -1) \\ \vee (\exists B, U, S, b. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (b+i) \mapsto \_ \\ * B = U_u \uplus A_a \uplus S_s * t_{|1} \mapsto s * b > t * \text{brk}(b + \text{temp}) \\ * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * \text{temp} > \text{nw} * q = b) \end{array} \right\}$$

if((INT)q == -1) {
    
$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* \text{ s t } B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s * b > t \\ * \text{brk } b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} * q = -1 \end{array} \right\}$$


$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* \text{ s t } B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk } b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil \end{array} \right\}$$

    {arena A * 0 = 0}
    return 0;
    {false}
}

$$\left\{ \begin{array}{l} \exists B, U, S. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s * t_{|1} \mapsto s \\ * q > t * \text{brk}(q + \text{temp}) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

t->ptr = q;

$$\left\{ \begin{array}{l} \exists B, U, S. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s * t \mapsto q \\ * q > t * \text{brk}(q + \text{temp}) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

if(q!=t+1) {
    
$$\left\{ \begin{array}{l} \exists B, U, S. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s * t \mapsto q \\ * q > t + 1 * \text{brk}(q + \text{temp}) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

    t->ptr = setbusy(t->ptr);
    
$$\left\{ \begin{array}{l} \exists B, U, S. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s * t_{|1} \mapsto q \\ * q > t + 1 * \text{brk}(q + \text{temp}) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

    //allocate an sblock
    
$$\left\{ \begin{array}{l} \exists B, U, S. \text{block}^* \text{ s t } B * *_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s \\ * \text{sblock } t \text{ q } \{ t \mapsto_s q - t \} * q > t + 1 * \text{brk}(q + \text{temp}) \\ * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{WORD}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

}

```

```

// t is either a ublock of size 0 or an sblock

$$\left\{ \begin{array}{l} \exists B, U, S, \tau. \text{block}^* s t B * \star_{i=0}^{\text{temp}-1}. (q+i) \mapsto \_ * B = U_u \uplus A_a \uplus S_s \\ * \text{block} t q \{ t \mapsto_\tau q - t \} * \text{brk}(q + \text{temp}) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p = s * \text{temp} > \text{nw} \end{array} \right\}$$

t = q->ptr = q+temp-1;

$$\left\{ \begin{array}{l} \exists B, U, S, \tau, u. \text{block}^* s u B * q < t * q \mapsto_\tau t * \star_{i=1}^{t-q-1}. (q+i) \mapsto \_ * t \mapsto \_ \\ * B = U_u \uplus A_a \uplus S_s * \text{block} u q \{ u \mapsto_\tau q - u \} * \text{brk}(t+1) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p = s \end{array} \right\}$$

//make new unallocated block

$$\left\{ \begin{array}{l} \exists B, U, S, \tau, u. \text{block}^* s u B * \text{block} u q \{ u \mapsto_\tau q - u \} * \text{ublock} q t \{ q \mapsto_u t - q \} \\ * t \mapsto \_ * B = U_u \uplus A_a \uplus S_s * \text{brk}(t+1) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p = s \end{array} \right\}$$

t->ptr = setbusy(s);

$$\left\{ \begin{array}{l} \exists B, U, S, \tau, u. \text{block}^* s u B * \text{block} u q \{ u \mapsto_\tau q - u \} * \text{ublock} q t \{ q \mapsto_u t - q \} \\ * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s * \text{brk}(t+1) * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p = s \end{array} \right\}$$

// restore loop invariant (JW: make sure they match)

$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* s t B * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk} b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p = s \end{array} \right\}$$

}
{false}
found:

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \text{block}^* s p B_1 * \text{ublock} p q \{ p \mapsto_u q - p \} * \text{block}^* q t B_2 \\ * B = B_1 \uplus \{ p \mapsto_u q - p \} \uplus B_2 * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk} b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * q \geq p + \text{nw} * p + \text{nw} \geq p \end{array} \right\}$$

if(q>p+nw) {

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \text{block}^* s p B_1 * \text{ublock} p q \{ p \mapsto_u q - p \} * \text{block}^* q t B_2 \\ * B = B_1 \uplus \{ p \mapsto_u q - p \} \uplus B_2 * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk} b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * q > p + \text{nw} * p + \text{nw} \geq p \end{array} \right\}$$

(p+nw)->ptr = p->ptr;

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \text{block}^* s p B_1 * p \mapsto (p + \text{nw}) * \star_{i=1}^{\text{nw}-1}. (p+i) \mapsto \_ \\ * \text{ublock}(p + \text{nw}) q \{ (p + \text{nw}) \mapsto_u (q - p - \text{nw}) \} * \text{block}^* q t B_2 \\ * B = B_1 \uplus \{ p \mapsto_u \text{nw} \} \uplus \{ (p + \text{nw}) \mapsto_u (q - p - \text{nw}) \} \uplus B_2 * t_{|1} \mapsto s \\ * B = U_u \uplus A_a \uplus S_s * b > t * \text{brk} b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p + \text{nw} \geq p \end{array} \right\}$$

}

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \text{block}^* s p B_1 * p \mapsto (p + \text{nw}) * \star_{i=1}^{\text{nw}-1}. (p+i) \mapsto \_ \\ * \text{block}^*(p + \text{nw}) t B_2 * B = B_1 \uplus \{ p \mapsto_u \text{nw} \} \uplus B_2 * t_{|1} \mapsto s * B = U_u \uplus A_a \uplus S_s \\ * b > t * \text{brk} b * \text{nw} = 1 + \lceil \frac{\text{nbytes}}{\text{word}} \rceil * p + \text{nw} \geq p \end{array} \right\}$$

p->ptr = setbusy(p+nw);

```



```

    {
      
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2. \text{block}^* \mathbf{s} \mathbf{p} B_1 * \text{ablock} \mathbf{p} (\mathbf{p} + \mathbf{nw}) \{ \mathbf{p} \mapsto_{\mathbf{a}} \mathbf{nw} \} \\ * \text{block}^* (\mathbf{p} + \mathbf{nw}) \mathbf{t} B_2 * *_{i=1}^{\mathbf{nw}-1}. (\mathbf{p} + i) \mapsto \_ * \mathbf{p}_{|1} \xrightarrow{.5} (\mathbf{p} + \mathbf{nw}) \\ * B = B_1 \uplus \{ \mathbf{p} \mapsto_{\mathbf{a}} \mathbf{nw} \} \uplus B_2 * \mathbf{t}_{|1} \mapsto \mathbf{s} * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus S_{\mathbf{s}} \\ * b > \mathbf{t} * \text{brk} b * \mathbf{nw} = 1 + \lceil \frac{\mathbf{nbytes}}{\mathbf{WORD}} \rceil * \mathbf{p} + \mathbf{nw} \geq \mathbf{p} \end{array} \right\}$$

      
$$\left\{ \begin{array}{l} \text{arena}(A \uplus \{ (\mathbf{p} + 1) \mapsto \lceil \mathbf{nbytes}/\mathbf{WORD} \rceil \}) \\ * *_{i=0}^{\lceil \mathbf{nbytes}/\mathbf{WORD} \rceil - 1}. (\mathbf{p} + 1 + i) \mapsto \_ * \mathbf{p}_{|1} \xrightarrow{.5} (\mathbf{p} + \mathbf{nw}) \end{array} \right\}$$

      return((char *) (p+1));
    }
    {false}
  }
  {false}

```

Verification of free routine

```

free(register char *ap)
{
  
$$\{ \text{anArena} * \exists n. \text{token } \mathbf{ap} n * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \}$$

  
$$\left\{ \begin{array}{l} \boxed{\exists A. \text{arena } A} * \exists n. \boxed{\exists A. \text{arena}(A \uplus \{ \mathbf{ap} \mapsto n \})} * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) \\ * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \end{array} \right\}$$

  
$$\{ \exists n. \boxed{\exists A. \text{arena}(A \uplus \{ \mathbf{ap} \mapsto n \})} * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \}$$

  //begin existential
  
$$\{ \boxed{\text{arena}(A \uplus \{ \mathbf{ap} \mapsto n \})} * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \}$$

  //begin "Free x" action
  {
    
$$\{ \text{arena}(A \uplus \{ \mathbf{ap} \mapsto n \}) * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \}$$

    
$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* \mathbf{s} \mathbf{t} B * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus \{ \mathbf{ap} \mapsto_{\mathbf{a}} n \} \uplus S_{\mathbf{s}} * \mathbf{t}_{|1} \mapsto \mathbf{s} \\ * b > \mathbf{t} * \text{brk} b * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \end{array} \right\}$$

    
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, p, q. \text{block}^* \mathbf{s} \mathbf{p} B_1 * \text{ablock } \mathbf{p} \mathbf{q} \{ \mathbf{ap} \mapsto_{\mathbf{a}} n \} * \text{block}^* \mathbf{q} \mathbf{t} B_2 \\ * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus \{ \mathbf{ap} \mapsto_{\mathbf{a}} n \} \uplus S_{\mathbf{s}} * B = B_1 \uplus \{ (\mathbf{p} + 1) \mapsto_{\mathbf{a}} n \} \uplus B_2 * \mathbf{t}_{|1} \mapsto \mathbf{s} \\ * b > \mathbf{t} * \text{brk} b * (\mathbf{ap} - 1)_{|1} \xrightarrow{.5} (\mathbf{ap} + n) * *_{i=0}^{n-1}. (\mathbf{ap} + i) \mapsto \_ \end{array} \right\}$$

    register struct store *p = (struct store *)ap;
    --p;
    
$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, q. \text{block}^* \mathbf{s} \mathbf{p} B_1 * \text{ablock } \mathbf{p} \mathbf{q} \{ (\mathbf{p} + 1) \mapsto_{\mathbf{a}} n \} * \text{block}^* \mathbf{q} \mathbf{t} B_2 \\ * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus \{ (\mathbf{p} + 1) \mapsto_{\mathbf{a}} n \} \uplus S_{\mathbf{s}} * B = B_1 \uplus \{ (\mathbf{p} + 1) \mapsto_{\mathbf{a}} n \} \uplus B_2 \\ * \mathbf{t}_{|1} \mapsto \mathbf{s} * b > \mathbf{t} * \text{brk} b * \mathbf{p}_{|1} \xrightarrow{.5} (\mathbf{p} + 1 + n) * *_{i=0}^{n-1}. (\mathbf{p} + 1 + i) \mapsto \_ \end{array} \right\}$$


```

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, q. \text{block}^* \text{ s } \mathbf{p} B_1 * q = \mathbf{p} + 1 + n * \mathbf{p}_{|1} \xrightarrow{.5} q * \text{block}^* q \mathbf{t} B_2 \\ * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus \{(\mathbf{p} + 1) \mapsto_{\mathbf{a}} n\} \uplus S_{\mathbf{s}} * B = B_1 \uplus \{(\mathbf{p} + 1) \mapsto_{\mathbf{a}} n\} \uplus B_2 \\ * \mathbf{t}_{|1} \mapsto \mathbf{s} * b > \mathbf{t} * \text{brk } b * \mathbf{p}_{|1} \xrightarrow{.5} (\mathbf{p} + 1 + n) * *_{i=0}^{n-1}. (\mathbf{p} + 1 + i) \mapsto _ \end{array} \right\}$$

`p->ptr = clearbusy(p->ptr);`

$$\left\{ \begin{array}{l} \exists B, U, S, b, B_1, B_2, q. \text{block}^* \text{ s } \mathbf{p} B_1 * \text{ublock } \mathbf{p} q \{ \mathbf{p} + 1 \mapsto_{\mathbf{u}} n \} * \text{block}^* q \mathbf{t} B_2 \\ * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus \{(\mathbf{p} + 1) \mapsto_{\mathbf{u}} n\} \uplus S_{\mathbf{s}} * B = B_1 \uplus \{(\mathbf{p} + 1) \mapsto_{\mathbf{u}} n\} \uplus B_2 \\ * \mathbf{t}_{|1} \mapsto \mathbf{s} * b > \mathbf{t} * \text{brk } b \end{array} \right\}$$

$$\left\{ \begin{array}{l} \exists B, U, S, b. \text{block}^* \text{ s } \mathbf{t} B * B = U_{\mathbf{u}} \uplus A_{\mathbf{a}} \uplus S_{\mathbf{s}} * \mathbf{t}_{|1} \mapsto \mathbf{s} * b > \mathbf{t} * \text{brk } b \end{array} \right\}$$

$$\left\{ \text{arena } A \right\}$$

}

`//end "Free x" action`

$$\left\{ \boxed{\text{arena } A} \right\}$$

`//end existential`

$$\left\{ \boxed{\exists A. \text{arena } A} \right\}$$

$$\left\{ \text{anArena} \right\}$$