

EDUCATION

- **Carnegie Mellon University School of Computer Science** Pittsburgh, PA
B.S. in Artificial Intelligence, Minor in Computational Finance; GPA: 3.88, Dean's List *Expected May 2022*
 - **CS:** *Algo Des & Anls/ Parallel Algo/ Computer Sys/ Software Design/ Functional Prog/ Theoretical CS
 - **AI:** *Scalable ML/ *Computer Vision/ Intro to ML/ AI: Representation and Problem Solving
 - **Math:** Discrete Math/ Linear Algebra/ Multivariate Calculus/ Probability Theory/ Modern Regression

RESEARCH AND WORKING EXPERIENCE

- **ByteDance (TikTok Recommendation Team)** Beijing, China
Machine Learning Algorithm Intern *June 2020 - Aug 2020*
- **Tsinghua Tongfang Nuctech AI Research Center** Beijing, China
Machine Learning Intern *May 2019 - Jul 2019*
 - **Baggage Re-Identification for Smart Security Inspection:** Extensively investigated past architectures for person and vehicle re-identification (re-ID) tasks. Implemented multiple architectures and evaluated their performance for baggage re-ID. Achieved a 0.76 accuracy of CMC rank-1 (improving the baseline by a 0.34 margin in accuracy and about 100x in speed) on the overall re-ID task (image retrieval from the 500-baggage gallery) on the Multi-View Baggage dataset.
 - **Testing Framework Development:** Developed a fork upon the open-source deep-person-reid framework for the team's future research and deployment workflow, including features such as activation visualization, training checkpoint management, Comet.ml integration, and CLI tools.
- **TechX Academy** Shanghai, China
Head Academic Staff *May 2018 - Aug 2019*
 - **Instructor of Theory of Computation:** Co-taught the 5-day seminar on theoretical computer science, covering topics such as discrete math fundamentals, computability (DFA and TM), and efficiency (polynomial reduction and P vs. NP). Designed slides, handouts, and assignments.
 - **TA for AI Courses:** TA-ed 10-day main courses. Designed homework and assessments for neural net basics, Markov Decision Process, Q-learning in *Deep Reinforcement Learning* (2018), and feature extraction, SVM, DP & Seam Carving in *Computer Vision* (2019). Led Q&A sessions and graded homework.
 - **Academy Experience Design:** Directed the Academic Team of TechX 2019. Led the processes of course design, staff search, and infrastructure setup for 5 courses.
- **BNDS Mathematical Modeling Lab** Hong Kong / Beijing, China
Research Student & Contestant. Selected projects: *Sep 2016 - Mar 2018*
 - **Venue Selection of International Conferences Based on Time Difference and Flight Fatigue:** Explored the influence of jet lag and flight fatigue on travelers; built models to provide strategies for international conference venue selection. (IMMC2017, Finalist, MATLAB/Mathematica, <https://github.com/johnzhang1999/IMMC2017-INTL>);
 - **Predicting the Distributions of Language Speakers and Its Application in Office Site Selections:** Borrowing from the SIR model from epidemiology and the gravitational model from physics, built a model to analyze the spread of languages; utilized AHP to analyze and offer recommendations of global office setup for international corporations. (MCM2018, Meritorious, Python/MATLAB, Repo /MCM2018);

SELECTED PROJECTS

AsmVM: An extensible Assembly interpreter. (Java, 17-214 Project. Due to policy, view code upon request.)

Carcassonne: A multi-player tile-laying board game. (Java, 17-214 Project. Due to policy, view code upon request.)

Pop!: A group-based crowd-sourcing notification app. (JavaScript+Python, <https://github.com/johnzhang1999/Pop>)

Microbiome: K-mer search enabled fast bacterial DNA sequence retrieval. (Python, Repo /microbiome)

Blind++: A wearable system that helps the visually impaired locate objects. (Python, TechX 2017 First Place)

MagUnity: An electromagnetism engine implementation for Unity. (C#, CASTIC 2017 Second Prize)

PROGRAMMING SKILLS

Languages: Python, Java, C, JS, SML, MATLAB **Technologies:** Pytorch, Tensorflow, React, Gradle, L^AT_EX