normal\_cell\_2.4.nodes.2.depthwise\_conv2d.weight (233):
Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.4.nodes.1.depthwise\_conv2d.weight (231):
Tensor[(256, 1, 3, 3), float32]

normal\_cell\_2.4.nodes.3.depthwise\_conv2d.weight (235):
Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.4.nodes.0.depthwise\_conv2d.weight (227):
Tensor[(256, 1, 3, 3), float32] Call (723)(op=nn.avg\_pool2d)

Call (720)(op=nn.conv2d)

Call (720)(op=nn.conv2d) normal\_cell\_2.3.nodes.4.depthwise\_conv2d.weight (223): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.3.nodes.0.depthwise\_conv2d.weight (213): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.3.nodes.3.depthwise\_conv2d.weight (221):
Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.3.squeeze.0.bias (212): Tensor[(256,), float32] normal\_cell\_2.2.nodes.4.depthwise\_conv2d.weight (209): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.2.nodes.3.depthwise\_conv2d.weight (207): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.2.nodes.1.depthwise\_conv2d.weight (203): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.2.squeeze.0.weight (197): Tensor[(256, 1280, 1, 1), float32] normal\_cell\_2.1.nodes.4.depthwise\_conv2d.weight (195): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.1.nodes.0.depthwise\_conv2d.weight (185): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.1.nodes.3.depthwise\_conv2d.weight (193): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.1.nodes.1.depthwise\_conv2d.weight (189): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.0.nodes.1.depthwise\_conv2d.weight (175): Tensor[(256, 1, 3, 3), float32] normal\_cell\_2.0.nodes.4.depthwise\_conv2d.weight (181): Tensor[(256, 1, 3, 3), float32] Call (651)(op=nn.conv2d) normal\_cell\_2.0.squeeze.0.weight (169): Tensor[(256, 1280, 1, 1), float32] reduction\_cell\_1.conv5\_2.depthwise\_conv2d.weight (165):
Tensor[(256, 1, 5, 5), float32] reduction\_cell\_1.conv5\_1.depthwise\_conv2d.weight (161):
Tensor[(256, 1, 5, 5), float32] reduction\_cell\_1.fit.0.bias (142): Tensor[(256,), float32] reduction\_cell\_1.fit.0.weight (141): Tensor[(256, 640, 1, 1), float32] normal\_cell\_1.4.nodes.3.depthwise\_conv2d.weight (155):
Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.4.nodes.0.depthwise\_conv2d.weight (147): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.4.nodes.1.depthwise\_conv2d.weight (151):
Tensor[(128, 1, 3, 3), float32] | Call (533)(op=nn.conv2d) | Call (539)(op=nn.conv2d) | Call (539)(op=nn.co normal\_cell\_1.3.nodes.1.depthwise\_conv2d.weight (133): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.3.nodes.3.depthwise\_conv2d.weight (137): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.3.nodes.4.depthwise\_conv2d.weight (139): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.3.nodes.0.depthwise\_conv2d.weight (129): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.3.squeeze.0.weight (127): Tensor[(128, 640, 1, 1), float32] normal\_cell\_1.2.nodes.0.depthwise\_conv2d.weight (115): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.2.nodes.4.depthwise\_conv2d.weight (125): Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.2.nodes.3.depthwise\_conv2d.weight (123): Tensor[(128, 1, 3, 3), float32] Call (496)(op=nn.bias\_add)

normal\_cell\_1.2.nodes.1.depthwise\_conv2d.weight (119):
Tensor[(128, 1, 3, 3), float32] normal\_cell\_1.2.squeeze.0.bias (114): Tensor[(128,), float32]

> normal\_cell\_1.2.squeeze.0.weight (113): Tensor[(128, 640, 1, 1), float32]

normal\_cell\_1.2.fit.0.weight (117): Tensor[(128, 640, 1, 1), float32]