



# Graph Structure of Neural Networks

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时间：2020年9月3日

# Outline

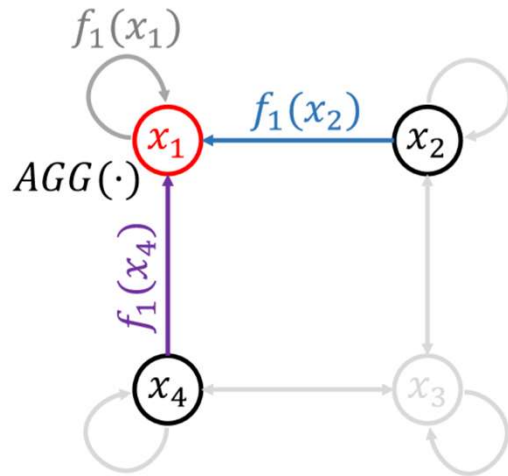
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- Definitions
  - Search space
  - Experiments
-

# Method

## relational graph

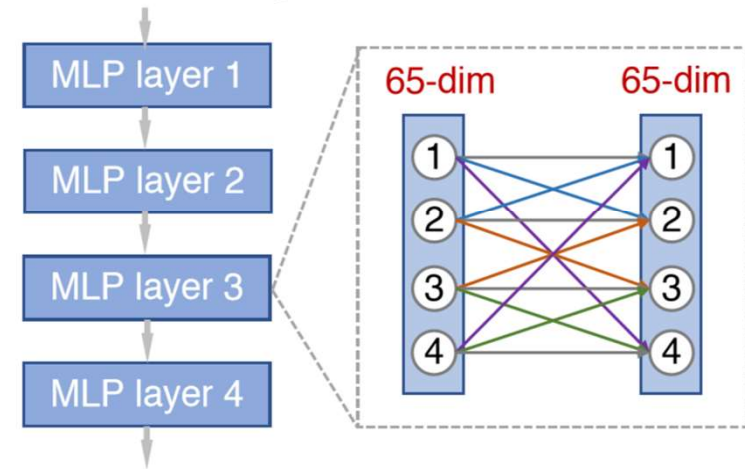
### 4-node Relational Graph



Node feature:  
 $x_{1,2,3} \in \mathbb{R}^{16}, x_4 \in \mathbb{R}^{17}$   
 Message:  $f_i(x_j) = W_{ij}x_j$   
 Aggregation:  $AGG(\cdot) = \sigma \sum(\cdot)$   
 Rounds:  $R = 4$

Translate

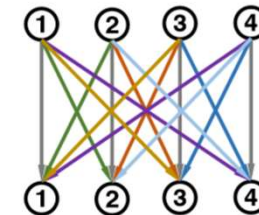
### 4-layer 65-dim MLP



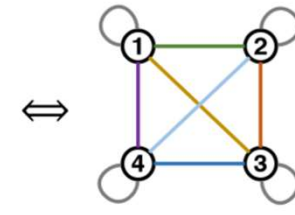
- 1 message function  $f()$
- 2 aggregated function  $AGG()$

$$3 \quad \mathbf{x}_v^{(r+1)} = AGG^{(r)}(\{f_v^{(r)}(\mathbf{x}_u^{(r)}), \forall u \in N(v)\}) \quad (1)$$

Neural Networks  
1 layer



Relational Graphs  
1 round of message exchange

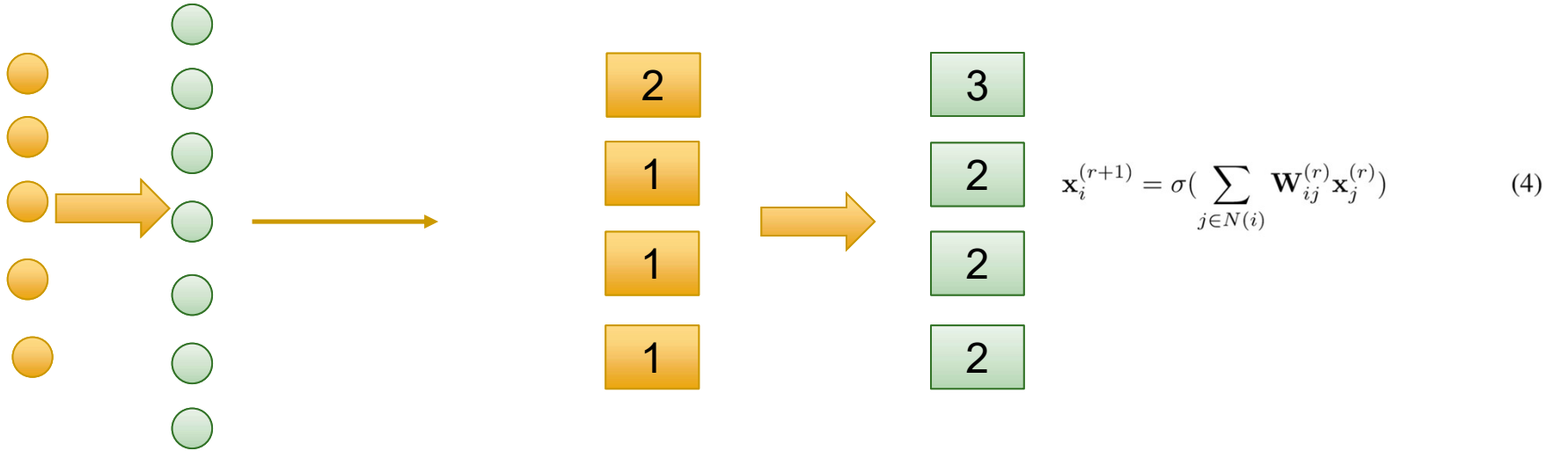


# Definitions

Graph Structure of Neural Networks

	Fixed-width MLP	Variable-width MLP	ResNet-34	ResNet-34-sep	ResNet-50
<b>Node feature</b> $\mathbf{x}_i$	Scalar: 1 dimension of data	Vector: multiple dimensions of data	Tensor: multiple channels of data	Tensor: multiple channels of data	Tensor: multiple channels of data
<b>Message function</b> $f_i(\cdot)$	Scalar multiplication	(Non-square) matrix multiplication	$3 \times 3$ Conv	$3 \times 3$ depth-wise and $1 \times 1$ Conv	$3 \times 3$ and $1 \times 1$ Conv
<b>Aggregation function</b> $\text{AGG}(\cdot)$	$\sigma(\sum(\cdot))$	$\sigma(\sum(\cdot))$	$\sigma(\sum(\cdot))$	$\sigma(\sum(\cdot))$	$\sigma(\sum(\cdot))$
<b>Number of rounds</b> $R$	1 round per layer	1 round per layer	34 rounds with residual connections	34 rounds with residual connections	50 rounds with residual connections

Table 1: **Diverse neural architectures expressed in the language of relational graphs.** These architectures are usually implemented as complete relational graphs, while we systematically explore more graph structures for these architectures.



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$$\mathbf{X}_i^{(r+1)} = \sigma\left(\sum_{j \in N(i)} \mathbf{W}_{ij}^{(r)} * \mathbf{X}_j^{(r)}\right) \quad (5)$$

# Outline

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- Definitions
  - **Measures**
  - Experiments
-



# Measures

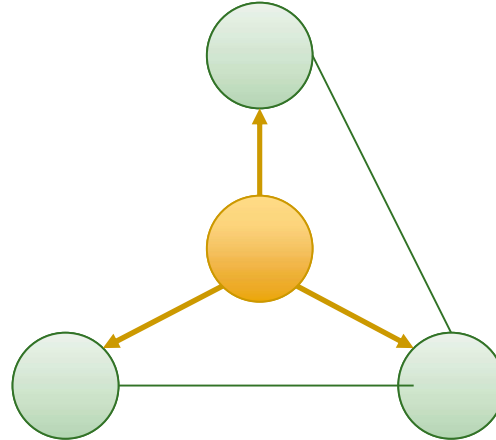
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Average path length :

average shortest path distance between any pair of nodes

clustering coefficient :

measures the proportion of edges between the nodes within a given node's neighborhood, divided by the number of edges that could possibly exist between them, averaged over all the nodes



$2/3$

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# Measures

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## WS

- 1 the N nodes are regularly placed in a ring
- 2 each node is connected to its  $K/2$  neighbors on both sides (K is an even number)
- 3 rewire the edge iteratively with a probability P

## WS-flex

- 1 The N nodes are regularly placed in a ring
- 2 The number of edges is determined as  $e = \lfloor n * k/2 \rfloor$
- 3 each node connect  $\lfloor e/n \rfloor$  edges, picks e mode n nodes connect to one closest neighboring node
- 4 rewire the edge iteratively with a probability P

**WS-flex relaxing the constraint that all the nodes have the same degree before random rewiring.**

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# Measures

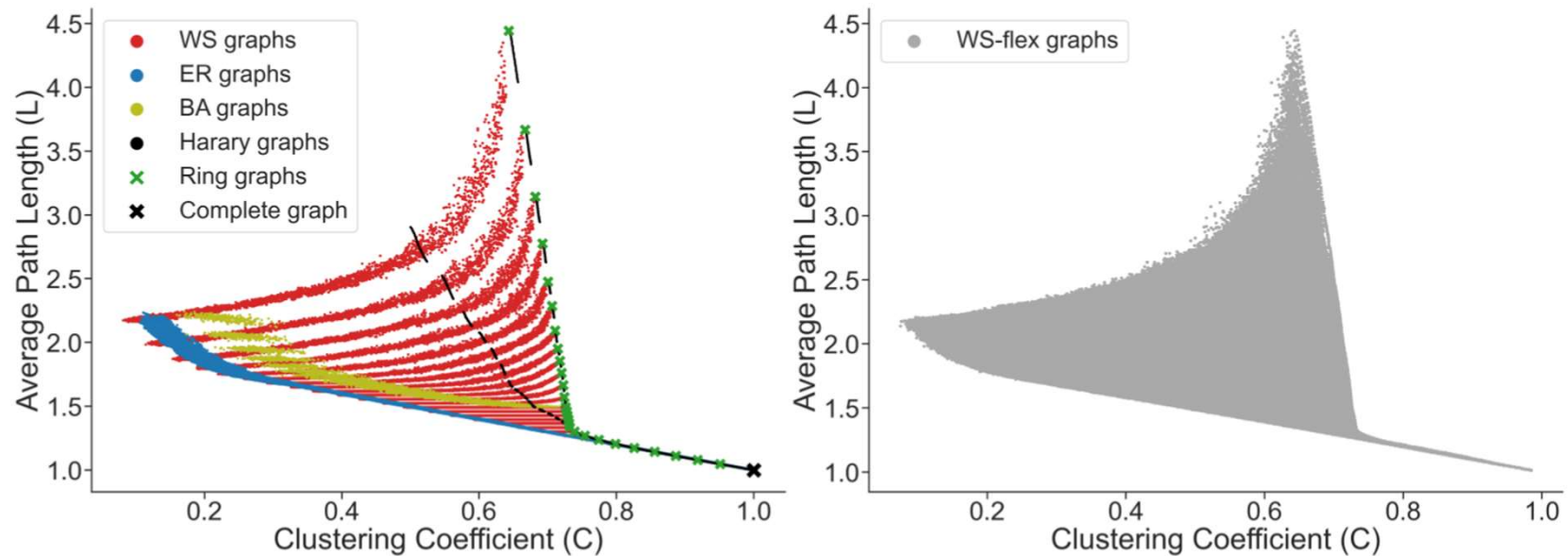


Figure 3: **Graphs generated by different graph generators.** The proposed graph generator WS-flex can cover a much larger region of graph design space. WS (Watts-Strogatz), BA (Barabási-Albert), ER (Erdős-Rényi).

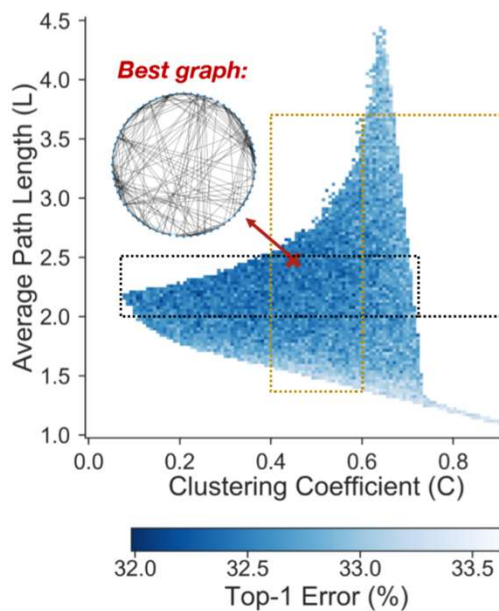
# Outline

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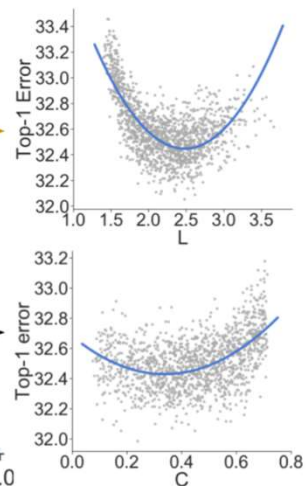
- Definitions
  - Measures
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# Experiment

**a** 5-layer MLP on CIFAR-10



**b** Measures vs Performance



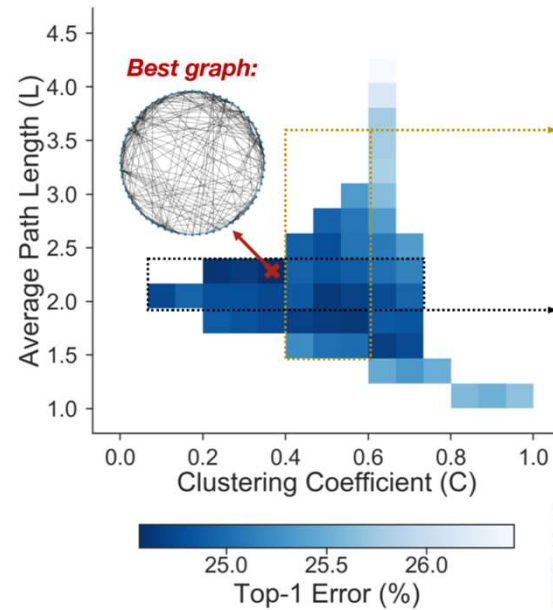
Complete graph Top-1 Error:

**$33.34 \pm 0.36$**

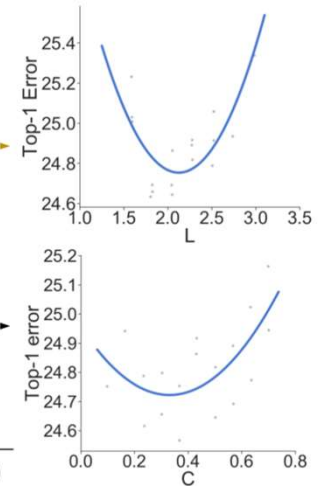
Best graph Top-1 Error:

**$32.05 \pm 0.14$**

**c** ResNet-34 on ImageNet



**d** Measures vs Performance



Complete graph Top-1 Error:

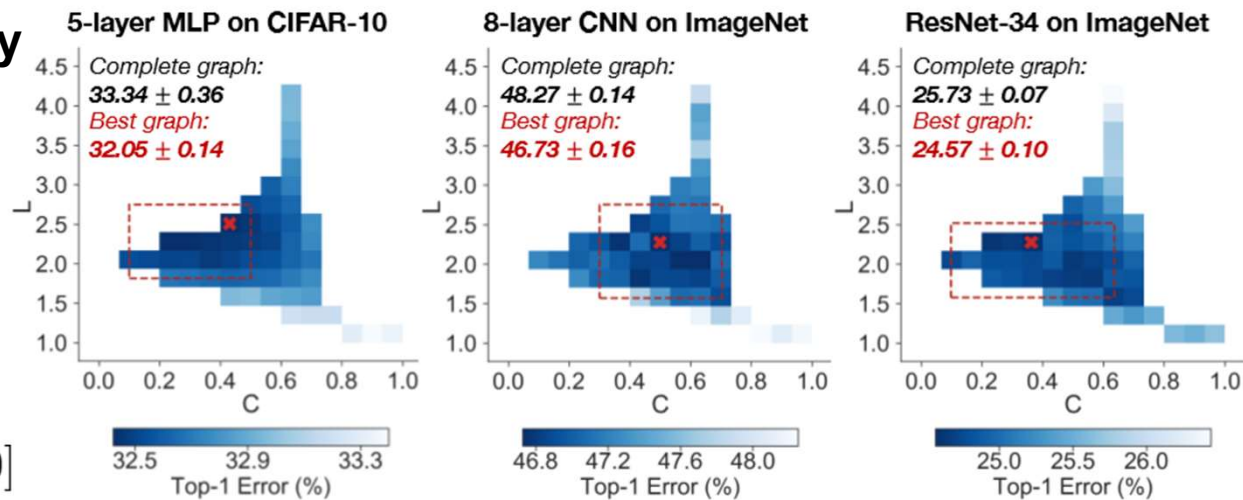
**$25.73 \pm 0.07$**

Best graph Top-1 Error:

**$24.57 \pm 0.10$**

# Experiment

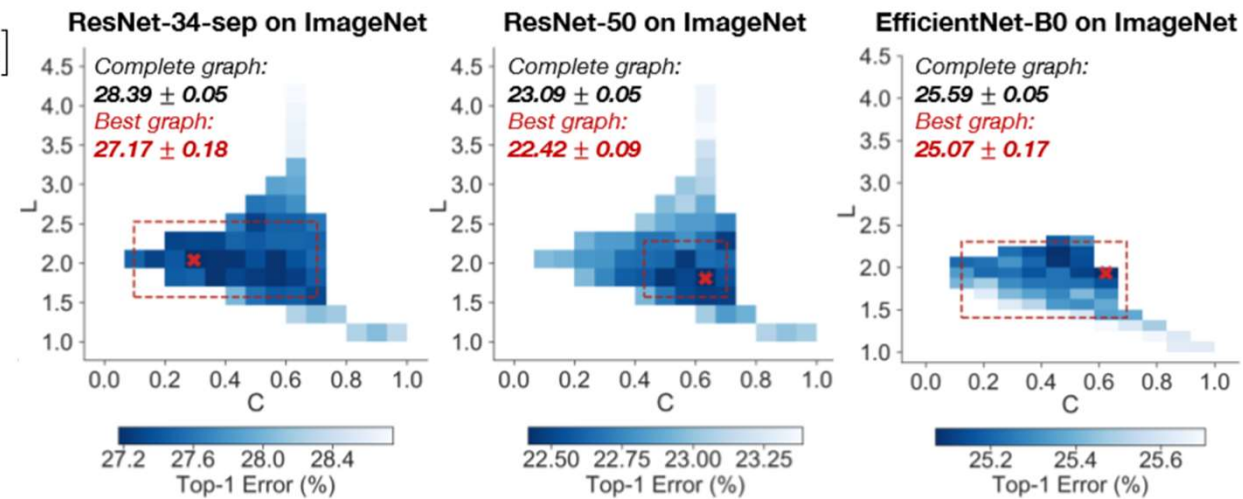
## Consistency



Sweet Pot

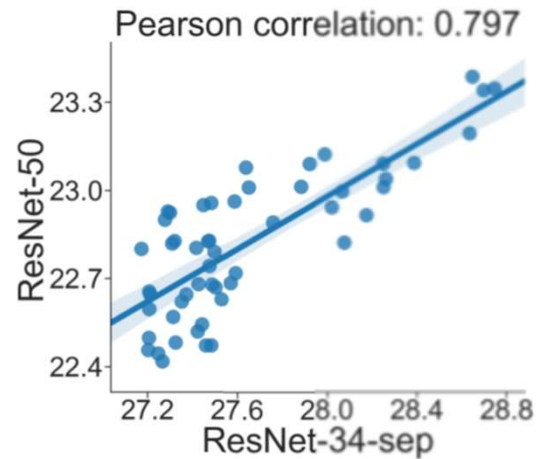
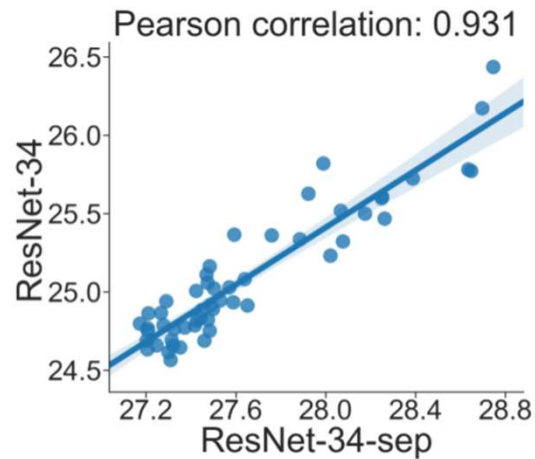
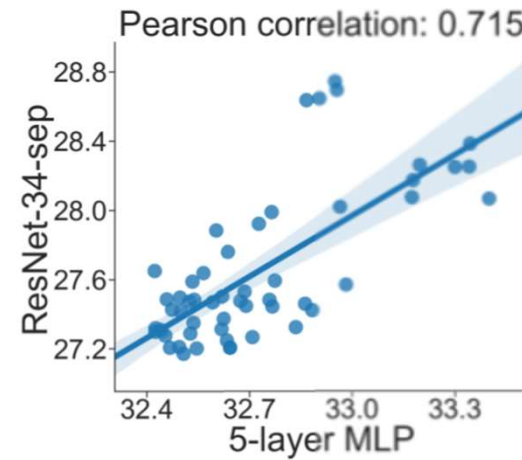
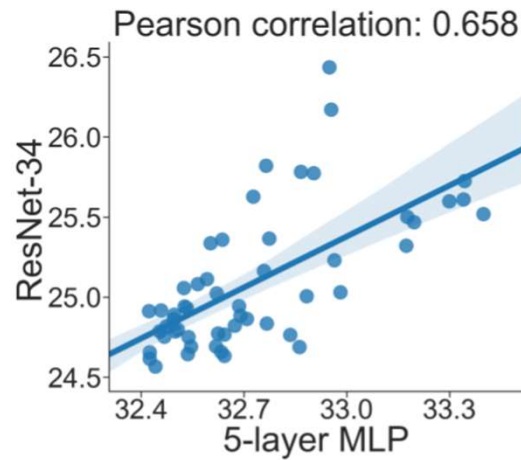
$$C \in [0.43, 0.50]$$

$$L \in [1.82, 2.28]$$

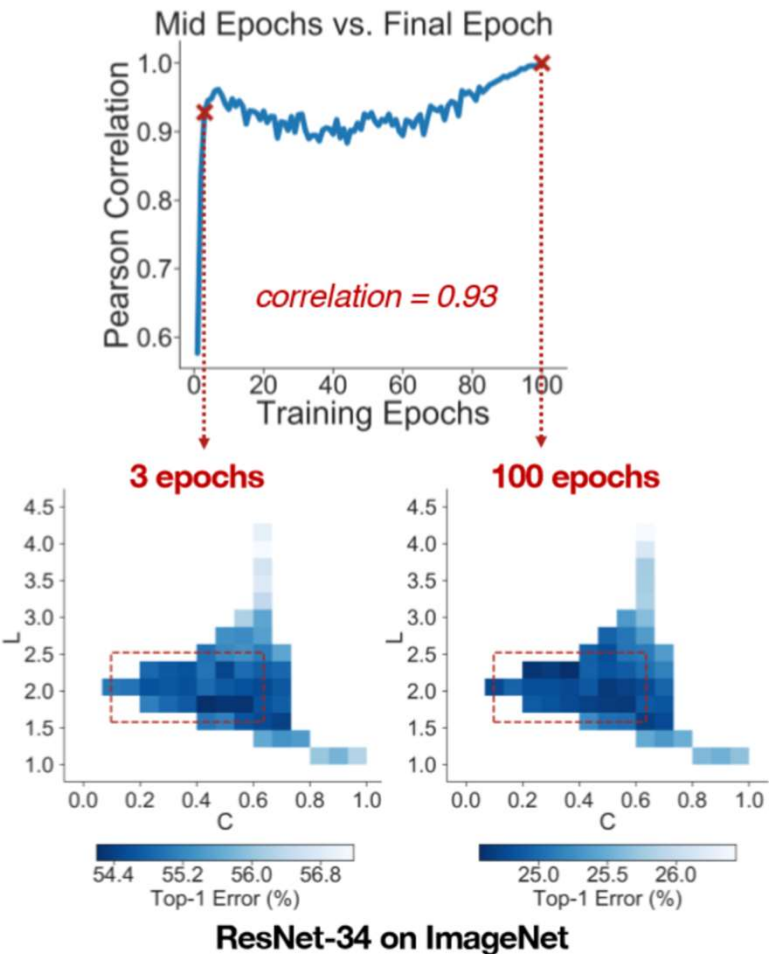
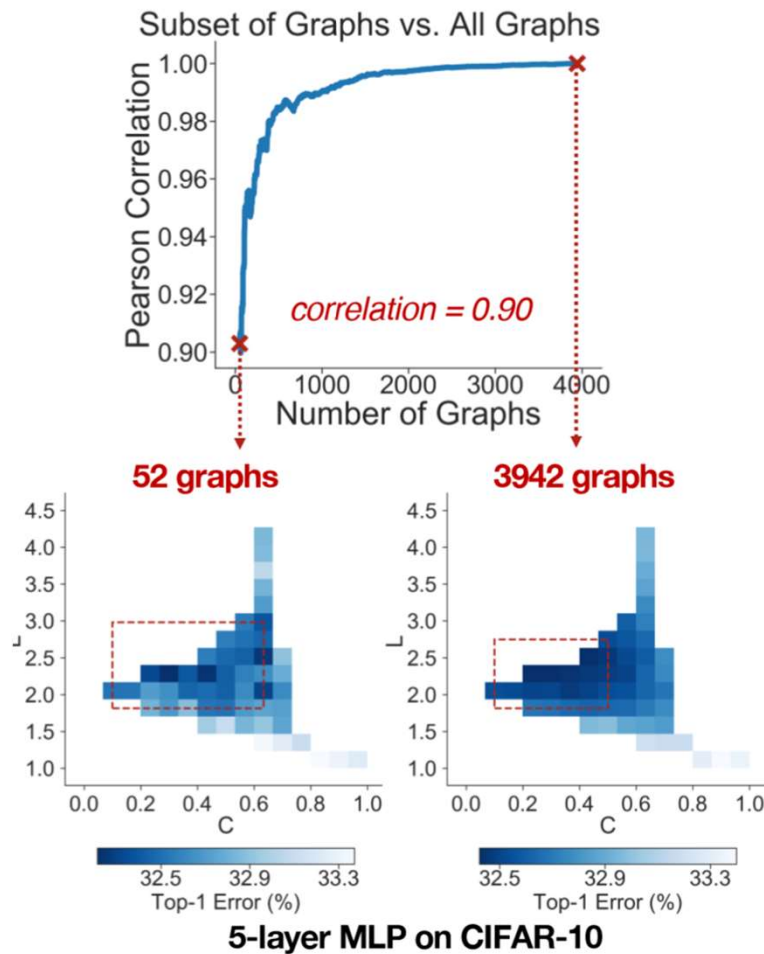


# Experiment

## Consistency e Correlation across neural architectures



# Experiment





# Experiment

Graph	Path (L)	Clustering (C)	CIFAR-10 Error (%)
Complete graph	1.00	1.00	$33.34 \pm 0.36$
Cat cortex	1.81	0.55	$33.01 \pm 0.22$
Macaque visual cortex	1.73	0.53	$32.78 \pm 0.21$
<b>Macaque whole cortex</b>	<b>2.38</b>	<b>0.46</b>	$32.77 \pm 0.14$
<b>Consistent sweet spot across neural architectures</b>	<b>1.82-2.28</b>	<b>0.43-0.50</b>	$32.50 \pm 0.33$
<b>Best 5-layer MLP</b>	<b>2.48</b>	<b>0.45</b>	$32.05 \pm 0.14$

Table 2: Top artificial neural networks can be similar to biological neural networks ([Bassett & Bullmore, 2006](#)).

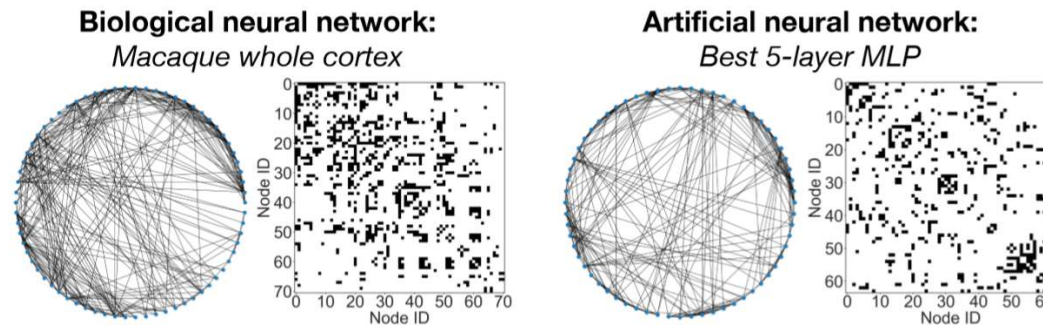
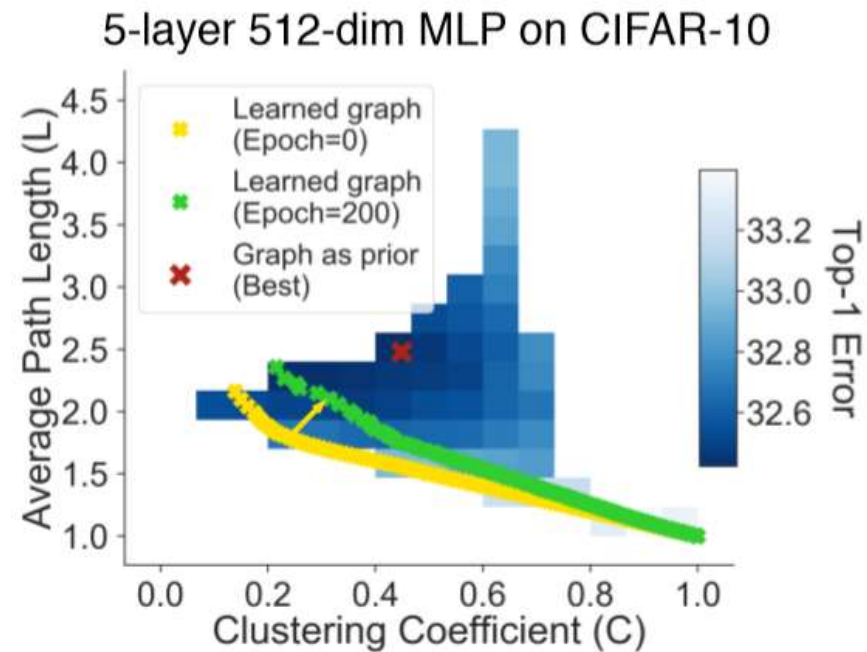


Figure 6: Visualizations of graph structure of biological (**left**) and artificial (**right**) neural networks.



# Experiment

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$$\mathbf{x}_v^{(r+1)} = \text{AGG}^{(r)}(\{f_v^{(r)}(\mathbf{x}_u^{(r)}), \forall u \in N(v)\})$$

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**The End!**

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