Unnamed Character Page 1 of 3

NAME/ALIA	S: Unnamed C	haracter (Melan	ge)	PLAYER: Hus	sman		MOVEMENT: 6/12		
METATYPE: Human				AGE:	25	SEX:	Female	NUYEN:	3335
HEIGHT:	165	WEIGHT:	58	HAIR:	Brown	EYES:	Brown	SKIN:	Brown
KARMA:	0	TOTAL KARMA:	6	STREET CRED:	0	NOTORIETY:	0	PUBLIC AWARE:	0
COMPOSURE	: 5	JUDGE INTENTIONS:	5	LIFT/CARRY:	5	LIFT/CARRY WEIGHT:	30 kg/20 kg	MEMORY:	9
PERSONAL	DATA								

DATE	NOTES
CALENDAR ENTRIES	

(LOG) 6 (LOG)

4

0

10

Hardware

PHYSICAL ATTRIBUTES	MENTAL ATTRIBUTES	SPECIAL ATTRIBUTES	INITIATIVE
BODY: 3	CHARISMA: 2	EDGE: 5	INITIATIVE: 6 + 1d6
AGILITY: 3	INTUITION: 3	CURRENT EDGE POINTS:	
REACTION: 3	LOGIC: 6	ESSENCE: 5,1	RIGGER INIT: 6 + 1d6
STRENGTH: 2	WILLPOWER: 3		MATRIX AR: 6 + 1d6 MATRIX COLD: 3 + DP + 3d6 MATRIX HOT: 3 + DP + 4d6
ATTRIBUTES			

MOD

ATTRIBUTES												PATRI	х пот) + DF + 10
ACTI						VE SI					KNOWL		ILLS	
-					SKILL NAME							POOL	RTG	ATT
Animal Handling	1	0	2	0	Heavy	2	0	3	0	Language: English		N	N	N
			(CHA)		Weapons			(AGI)		Language: Spanish		N	N	N
Archery	2	0	3	0	Impersonation	1	0	2	0	Architecture		7	4	3 (INT)
1_	_	_	(AGI)	_	L		_	(CHA)	_	Biology		12	6	6 (LOG)
Armorer	5	0	6	0	Instruction	1	0	2	0	Chemistry		8	2	6 (LOG)
			(LOG)					(CHA)		Street Drugs		6	3	3 (INT)
Automatics	2	0	3	0	Intimidation	1	0	2	0	Underworld		6	3	3 (INT)
L		_	(AGI)	_			_	(CHA)	_					SOLUTION STATE
Biotechnology	11	5	6	0	Leadership	1	0	2	0				The second	
			(LOG)					(CHA)		A CONTRACTOR OF THE PARTY OF TH				
Blades	2	0	3	-13	Locksmith	4	1	3	0					100
	_	_	(AGI)		Į.	_	_	(AGI)	_	Constitution of the second		11/10		E 183
Clubs	2	0	3	-13	Longarms	6	3	3	0	334 3811	1 19 19	1		THE PARTY
			(AGI)	_			_	(AGI)	_					1000
Computer	10	4	6	0	Medicine	11	5	6	0					200
_			(LOG)			_	_	(LOG)			HAMILE			3001.4
Con	1	0	2	0	Navigation	6	3	3	0			100 to	1	0.000
L			(CHA)					(INT)				4	No.	
Cybercombat	12	6	6	0	Negotiation	1	0	2	0	10 to		7	1	E Blue
l	_		(LOG)			_	_	(CHA)			1//			E CON
Cybertechnology	7	1	6	0	Perception	5	2	3	0					
			(LOG)					(INT)				1		
Demolitions	5	0	6	0	Performance	1	0	2	0	111111111111111111111111111111111111111				
L			(LOG)					(CHA)						
Disguise	2	0	3	0	Pilot Ground	2	0	3	0			-	-	
L	_	_	(INT)	_	Craft	_	_	(REA)	_					E S 100 100
Diving	2	0	3	0	Pilot Watercraft	2	0	3	0			Person		ATT NO.
L	4.0	_	(BOD)	_		_		(REA)	_					
Electronic	12	6	6	0	Pistols	7	4	3	0					1 1/16
Warfare	_	_	(LOG)	^		_	_	(AGI)	^				-	GOV TO
Escape Artist	2	0	3	0	Running	5	3	2	0	(1941) Sh				
.		_	(AGI)	^		_	_	(STR)	^	A TANK	1			
Etiquette	4	2	2	0	Sneaking	6	3	3	0		7			Ni/
 	12	_	(CHA)	0	C-6	10	,	(AGI)	^		1			NA.
First Aid	12	6	6	0	Software	10	4	6	0	4	THE STATE OF		6	583
_	_	_	(LOG)		C i!	_	_	(LOG)		NAME OF THE PARTY				89
Forgery	9	3	6	0	Survival	2	0	3	0					44
 	2	0	(LOG)	0	C i	2		(WIL)	^					
Free-Fall	2	0	3	0	Swimming	3	1	2	0					
	2	0	(BOD)	0	Th	2		(STR)	^	1765			1	1
Gunnery	2	0	3	0	Throwing	2	0	3	0	The state of the s			-	
C	_	2	(AGI)	0	Weapons	4		(AGI)	^		*		A	
Gymnastics	6	3	3	0	Tracking	4	1	3 (TNT)	0					1 1 1
l la alcin a	12	_	(AGI)	0	l la a una a d	2	0	(INT)	12					
Hacking	12	6	6	0	Unarmed	2	0	3	-13					NO.
l laudius :	10	4	(LOG)	0	Combat			(AGI)						
Hardware	1()	4	6	n	1					THE RESERVE OF THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN				

SKILLS											
PHYSICA	L LIMIT: 4	MENTAL	S	OCIAL LIMI	T: 5	ASTRAL LIMIT: 6					
LIMITS		ı		1			l				
NAME	LOCATION	ARCHETYPE		CONNECTION	LOYALTY		L DAMAGE	STUN DAMAGE			
Darius St George	Seattle	Mr. Johnson	Contact	4	1	TR	ACK	TRACK			

2016-06-28 about:blank

Unnamed Character Page 2 of 3

Elias Clii Mélodie Darzi Clii <i>CONTACTS & ENEM</i>		Rent-a-Cop Street Doc	Contact Contact	1 2	1 3	Щ		-1	Н	-1
QUALITY NAME Ambidextrous Analytical Mind Bilingual Incompetent (Close Co Quick Healer QUALITIES	ombat)			SR5 71 SR5 72 SR5 72 SR5 81 SR5 77		Down			Down	-3
ARMOR			VALUE			COND	TTION	MONIT	OR	
TOTAL			14							
Armor Jacket			12	S	R5 437					
Clothing ("Club Clothin	ng")		0	S	R5 437					
Clothing			0	S	R5 437					
Helmet			2	S	R5 438					
Lined Coat			9	S	R5 437					
Chemical Protection ARMOR	on 1; Fire Resist	ance 1; Insulation	1							

WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	AMMO	
Colt Government 2066	7	8	7P	-1	SA	2	14(c)	SR5 426
Quick-Draw Holster; Sma	artgun Syste	m, Internal; Spare	Clip; Spare Clip;	Spare Clip; S	pare Clip; Spa	are Clip		
	S: 0-5	M: 6-20	L: 21-40	E: 41-60				
Streetline Special	7	6	6P	-	SA	2	6(c)	SR5 425
Concealable Holster; Sm	artgun Syste	m, Internal						
	S: 0-5	M: 6-15	L: 16-30	E: 31-50				
RANGED WEAPONS								
WEAPON	POOL	ACCURACY	DAMAGE	AP	REACH			
Unarmed Attack <i>MELEE WEAPONS</i>	2	4	2S	-	0			SR5 132

IMPLANT	ESSENCE	GRADE	
Cyberdeck	0,4	Standard	SR5 452
Datajack	0,1	Standard	SR5 452
Platelet Factories	0,2	Standard	SR5 459
Smartlink	0,2	Standard	SR5 453
CYBERWARE/BIOWARE			

DEVICE	DEVICE RATING	ATTACK	SLEAZE	DATA PROC.	FIREWALL	
Renraku Tsurugi	3	6	5	5	3	SR5 439
(Cyberdeck)						
ACCESSORIES						
DEVICES/PROGRAMS						

LIFESTYLE	MONTHS
Cryptic Estate	1 SR5 373
Lifestyle: Medium	
LIFESTYLE	

NAME	RTG.	QTY.		NAME	RTG.	QTY.		NAME	RTG.	QTY.	
Ammo: APDS (Heavy	-	50	SR5	Fake SIN (Alicia Rojo)	2	1	SR5	Headware: Cyberdeck			
Pistols)			434				442	Configurator	-	1	SR5
Ammo: Flechette Rounds	-	60	SR5	Jammer, Area	2	1	SR5				245
(Holdouts)			434				441	Decrypt	-	1	SR5
Ammo: Regular Ammo	-	120	SR5	Lockpick Set	-	1	SR5				245
(Holdouts)			434				448	Edit	-	1	SR5
Ammo: Regular Ammo	-	150	SR5	Medkit	3	1	SR5				245
(Heavy Pistols)			434				450	Encryption	-	1	SR5
Certified Credstick, Gold	-	1	SR5	Slap Patch, Tranq Patch	3	1	SR5				245
			442				451	Signal Scrub	-	1	SR5
Fake License (Medical	3	1	SR5	Slap Patch, Trauma Patch	-	1	SR5				245
License)			443				451	Sneak	-	1	SR5
Fake License (Concealed	3	1	SR5	Headware: Cyberdeck]			245
Carry Permit)			443	Armor	-	1	SR5	Stealth	-	1	SR5
Fake License (Pistol	3	1	SR5				245				245
License)			443	Baby Monitor	-	1	SR5	Toolbox	-	1	SR5
Fake License (Pistol	4	1	SR5				245				245
License)			443	Biofeedback Filter	-	1	SR5	Track	-	1	SR5
Fake License (Concealed	3	1	SR5				245				245
Carry Permit)			443	Blackout	-	1	SR5	Virtual Machine	-	1	SR5
Fake SIN (Miranda	4	1	SR5				245				245
Estrada)			442	Browse	-	1	SR5				
							245				
GEAR											

Jag har en del bioteknologiska och medicinska skills. Jag tänker mig att jag växt upp inom systemet och utbildat mig nästan klart inom sjukvård (inte läkare, utan sjuksyrra eller nåt), men att mina föräldrar av någon ouppgiven anledning varit tvungna att fly staden/regionen, och att jag stannade kvar men såg till att få min identitet raderad från systemet, så nu lever jag i skuggorna. Det kostade dessutom en stor del av mina tillgångar.

Idag har jag en primär fejkad identitet, tillsammans med en fejkad medicinsk licens, och jobbar lite då och då på en liten klinik som riktar sig till människor med små medel. Den är legitim, men en del no-questions-asked-fall ligger på gränsen, dock inte i sådana volymer att myndigheterna bryr

about:blank 2016-06-28

Unnamed Character Page 3 of 3

sig. Där, och i mitt vardagsliv, har jag kommit i kontakt med shadowrunning-världen.

Deckingen har varit en hobby och jag är därmed självlärd inom detta.

Mina kontakter är en vänligt inställd läkare på kliniken samt en lite shady rent-a-cop som sköter säkerheten där. Tyvärr har jag inte karisma eller karma nog till fler kontakter :) Jag skulle gärna ha någon kontakt från universitetet också, men men.

BACKGROUND

about:blank 2016-06-28