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NAME/ALI	AS: Shae t'	faze (Shae)		PLAYER: E	rik			MOVEMENT: 8/16		
METATYPE: Elf				AGE:	32	SEX:	SEX: Female		2300	
HEIGHT:	180	WEIGHT:	65	HAIR:	Fair	EYES:	Pale	SKIN:	Fair	
KARMA:	10	TOTAL KARMA:	10	STREET CRED:	1	NOTORIETY:	NOTORIETY: 0		0	
COMPOSUR	E: 11	JUDGE INTENTIONS:	10	LIFT/CARRY	': 3	LIFT/CARRY WEIGHT:	30 kg/20 kg	MEMORY:	10	
PERSONAL	DATA									

## DATE NOTES CALENDAR ENTRIES

PHYSICAL ATTRIBUTES	MENTAL ATTRIBUTES	SPECIAL ATTRIBUTES	INITIATIVE
BODY: 1	CHARISMA: 6	EDGE: 3	INITIATIVE: 9 + 1d6
AGILITY: 4	INTUITION: 4	CURRENT EDGE POINTS:	ASTRAL INIT: 8 + 2d6
REACTION: 5	LOGIC: 5	ESSENCE: 6	RIGGER INIT: 9 + 1d6
STRENGTH: 2	WILLPOWER: 5	MAGIC: 6	MATRIX AR: 9 + 1d6
ATTRIBUTES			MATRIX COLD: 4 + DP + 3d6 MATRIX HOT: 4 + DP + 4d6

ACT	IVE SK	ILLS	5		ACTI	VE SK	(ILLS	3		KNOW	LEDGE	SKI	LLS	
SKILL NAME	POOL	.RTG	ATT 6	MOD	SKILL NAME	POOI	LRTG	ATT	MOD	SKILL NAME	POOL	RTG	ATT i	MOD
Animal Handling	5	0	6 (CHA)	0	Impersonation	5	0	6 (CHA)	0	Language:	8	4	4 (INT)	0
Arcana	7	2	5 (LOG)	0	Instruction	5	0	6 (CHA)	0	Japanese				
Archery	3	0	4 (AGI)	0	Intimidation	7	1	6 (CHA)	0	Language: Latin	5	1	4 (INT)	0
Armorer	4	0	5 (LOG)	0	Leadership	5	0	6 (CHA)	0	Alcohol	5	1	4 (INT)	0
Artificing	7	1	6 (MAG)	0	Longarms	3	0	4 (AGI)	0	Area Knowledge:	6	2	4 (INT)	0
Assensing	7	3	4 (INT)	0	Medicine	6	1	5 (LOG)	0	Seattle				
Automatics	3	0	4 (AGI)	0	Navigation	3	0	4 (INT)	0	Business	9	4	5 (LOG)	0
Binding	8	2	6 (MAG)	0	Negotiation	9	3	6 (CHA)	0	Economics	9	4	5 (LOG)	0
Blades	3	0	4 (AGI)	0	Perception	3	0	4 (INT)	0	Underworld	6	2	4 (INT)	0
Clubs	3	0	4 (AGI)	0	Performance	5	0	6 (CHA)	0					
Computer	4	0	5 (LOG)	0	Pilot Ground Craft	4	0	5 (REA)	0					
Con	5	0	6 (CHA)	0	Pilot Watercraft	4	0	5 (REA)	0					
Counterspelling	7	1	6 (MAG)	0	Pistols	3	0	4 (AGI)	0					
Cybercombat	4	0	5 (LOG)	0	Ritual Spellcasting	7	1	6 (MAG)	0					
Demolitions	4	0	5 (LOG)	0	Running	1	0	2 (STR)	0					
Disguise	3	0	4 (INT)	0	Sneaking	3	0	4 (AGI)	0					
Escape Artist	3	0	4 (AGI)	0	Spellcasting	7	1	6 (MAG)	0					
Etiquette	5	0	6 (CHA)	0	Summoning	11	5	6 (MAG)	0					
First Aid	7	2	5 (LOG)	0	Survival	4	0	5 (WIL)	0					
Forgery	4	0	5 (LOG)		Swimming	1	0	2 (STR)	0					
Gunnery	3	0	4 (AGI)	0	Throwing Weapons	3	0	4 (AGI)	0					
Gymnastics	3	0	4 (AGI)	0	Tracking	3	0	4 (INT)	0					
Hacking	4	0	5 (LOG)	0	Unarmed Combat	3	0	4 (AGI)	0					
Heavy Weapons	3	0	4 (AGI)	0				. ,						
SKILLS			. ,							•				

PHYSIC	CAL LIMIT: 4	MENTAL	LIMIT: 7		SOCIAL LIM	IT: 8	AST	RAL LIMIT:	8
LIMITS		'		'			'		
NAME Bleeugh Daria & St. George Fae k´Yoo Johhny Jay	LOCATION Copenhagen Downtown  Kirkland Seattle Downtown	ARCHETYPE Fixer Mr. Johnson Talismonger Mr. Johnson	TYPE CO Contact Contact Contact Contact	2 1 3 3	2 1 4 4		L DAMAGE RACK -1 -2	STUN DA TRAC	
QUALITY NA Allergy (Uncor Analytical Mino Distinctive Sty First Impressic Low-Light Vision Magician Quick Healer Weak Immune OUALITIES	ME nmon, Moderate) ( d le on on	(Silver)		SR5 SR5 SR5 SR5 SR5 SR5 SR5	772 880 774 666 69	OVR DE.	Down  AD  TON MONIT	Down	3

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ARMOR	VALUE	
TOTAL	12	
Armor Jacket	12	SR5 437
ARMOR		

WEAPON	POOL	ACCURACY	DAMAGE	AP	MODE	RC	АММО	
Ares Predator V	3	7	8P	-1	SA	2	15(c)	SR5 426
Smartgun System, Inte	ernal							
	S: 0-5	M: 6-20	L: 21-40	E: 41-60				
FN HAR	3	6	10P	-2	SA/BF/FA	4	35(c)	SR5 428
Gas-Vent 2 System; La	ser Sight						. ,	
, ,	S: 0-25	M: 26-150	L: 151-350	E: 351-				
				550				
RANGED WEAPONS								
WEAPON	POOL	ACCURACY	DAMAGE	AP	REACH			
Unarmed Attack	3	4	2S	-	0			SR5 132
MELEE WEAPONS								

VEHICLE	HANDLING	ACCEL	SPEED	PILOT	BODY	ARMOF	RSENSOI	RCMS	EATS	DEVIC	E
Suzuki Mirage (Racing Bike)	5/3	3	6	1	5	6	2 (0)	15	1	3	SR5 462
Sensor Array Rating 2 VEHICLE/DRONE											

SPELL	TYPE	RANGE	DAMAGE	DURATION	DV	
Tradition: HermeticWIL + LOG	G (10)Spirit of FireSpi	rit of AirSpirit of M	lanSpirit of Water	Spirit of EarthMateri	alizationSR5279	Resist Drain
with WIL + RES (6)	( ) (	•	•	•		
Combat Spells						
Fireball	Р	LOS (A)	Р	I	F-1	SR5 284
Detection Spells						
Analyze Truth	М	T		S	F-2	SR5 286
Clairvoyance	М	Т		S	F-3	SR5 286
Health Spells						
Heal	М	Т		Р	F-4	SR5 288
Illusion Spells						
Improved Invisibility	Р	LOS		S	F-1	SR5 291
Mass Confusion	M	LOS (A)		S	F-1	SR5 290
Trid Entertainment	Р	LOS (A)		S	F-2	SR5 290
Manipulation Spells						
Control Thoughts	М	LOS		S	F-1	SR5 293
Magic Fingers	Р	LOS		S	F-2	SR5 294
Rituals Spells						
Circle of Healing SPELLS	М	Special		I	Special	SR5 298

DEVICE	DEVICE RATING	ATTACK	SLEAZE	DATA PROC.	FIREWALL	
Renraku Sensei	3	0	0	3	3	SR5 438
(Commlink)						
ACCESSORIES						
DEVICES/PROGRAMS						

LIFESTYLE	MONTHS	
Dressman	1	SR5 373
Lifestyle: Low		
LIFESTYLE		

NAME	RTG.	QTY.		NAME	RTG.	QTY.		NAME	RTG.	QTY.	
Ammo: Regular Ammo	-	200	SR5	Certified Credstick,	1	4	SR5	Fake License (Mage	4	1	SR5
(Assault Rifles)			434	Silver			442	License)			443
Ammo: Regular Ammo	-	50	SR5	Fake License (Driver's	3	1	SR5	Fake License (Firearms	4	1	SR5
(Heavy Pistols)			434	License)			443	License)			443
								Fake SIN	3	1	SR5
											442
GEAR											

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