

# Teaching Skynet to play cards

Image analysis and pattern recognition

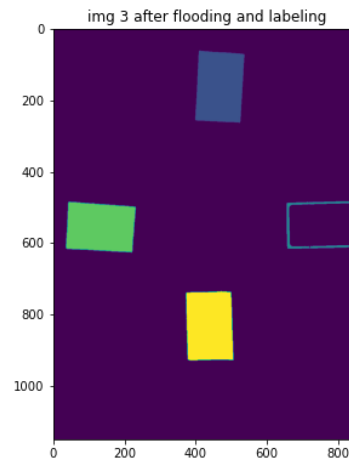
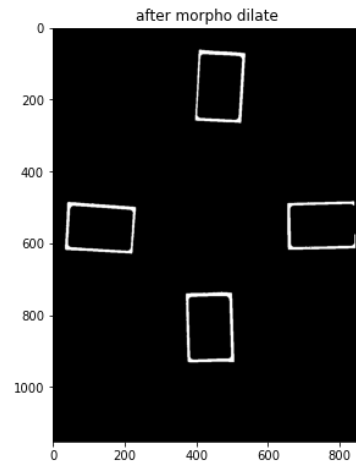
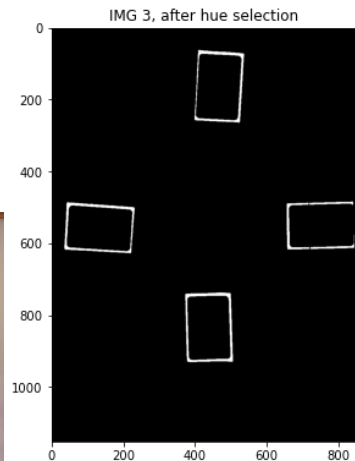
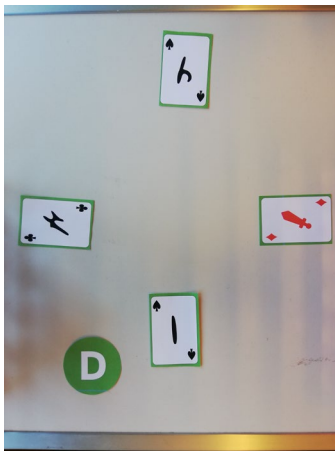
Students:

Marcel Dubach, Lorenzo Panchetti,  
Maxime Gardoni

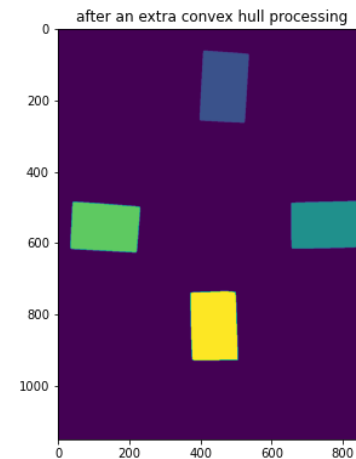
Prof. Jean-Philippe Thiran

# Getting the cards mask

- HSV transform, select green color
- Hough to get rid of dealer
- Dilatation
- Region growing on background
- Closing
- **Sanity check**
- If not, redo the same with convex hull in the middle
- If not, do the same workflow with more dilation iteratively

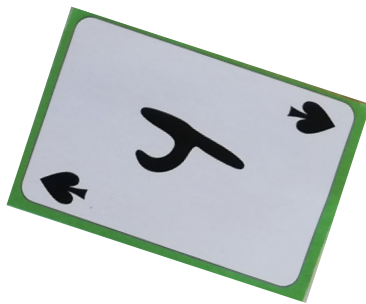


size of areas / 24688 / 2909 / 24388 / 24349  
| status = bad



size of areas / 25072 / 24180 / 24809 / 24737  
| status = good

# Card redressing



- Cropped cards received
- Hsv color space to extract again green mask
- Convex hull to extract full card
- Approximate perimeter to 4 coordinates
- Retrieve the order 4 angles, width, length
- Construct destination points
- Calculate transform
- Warp perspective

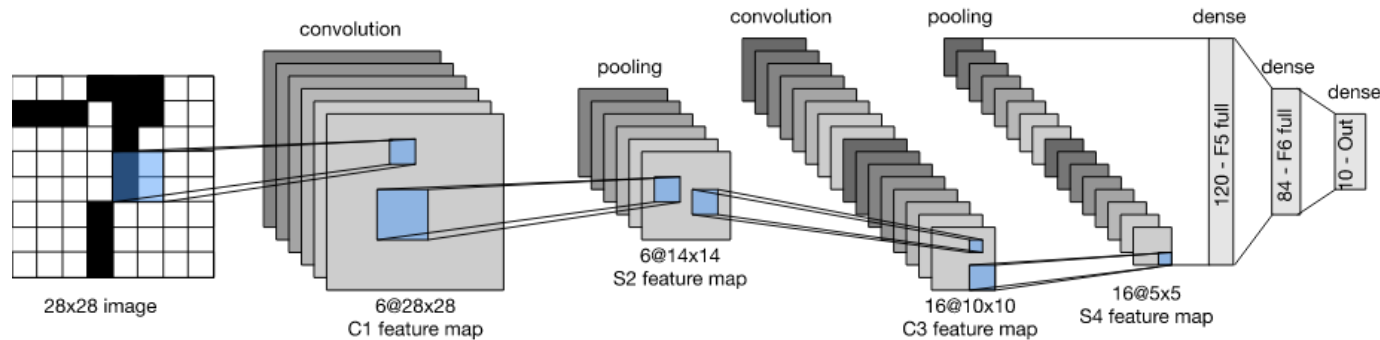


Top-down view

Ready to crop out suits and numbers from redressed cards

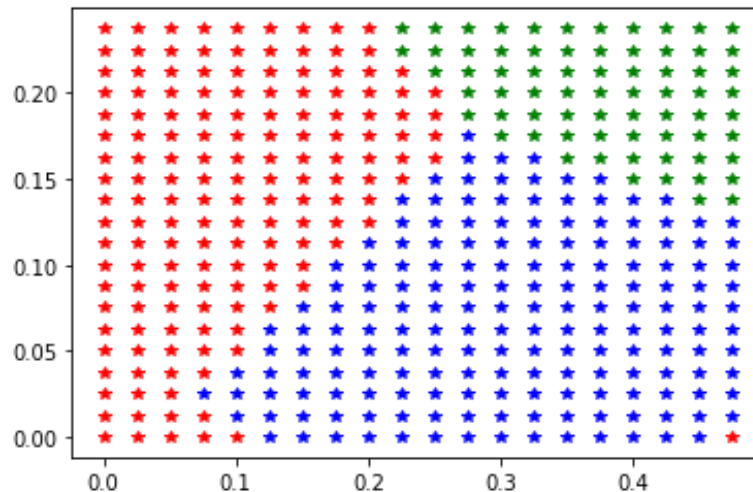
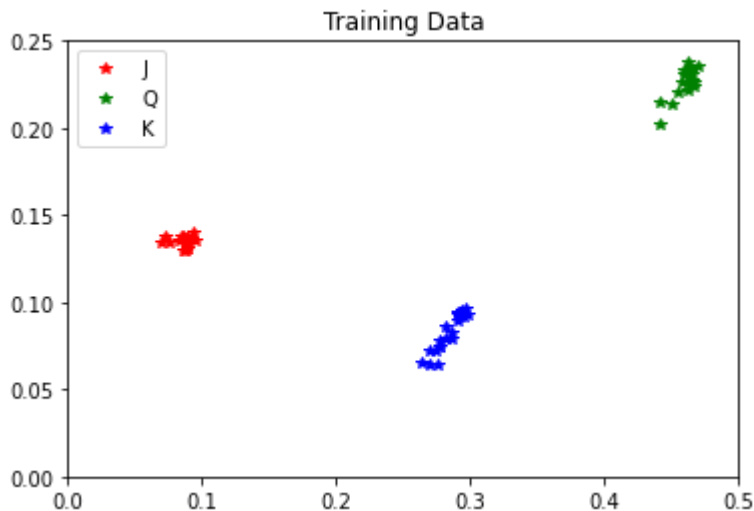


- Lenet5 CNN network trained on MNIST, 60'000 images with Adam



- Finetuning : freeze the convolutional layers, replace the last layer to 11 nodes outputs (11<sup>th</sup> class is “other” aka king queen jack), train on our digits with a small LR

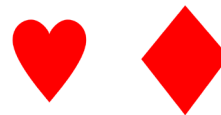
- Via Fourier transform
  - Because not enough data sample for robust neural nets



- Condition on colors via HSV space

- Red

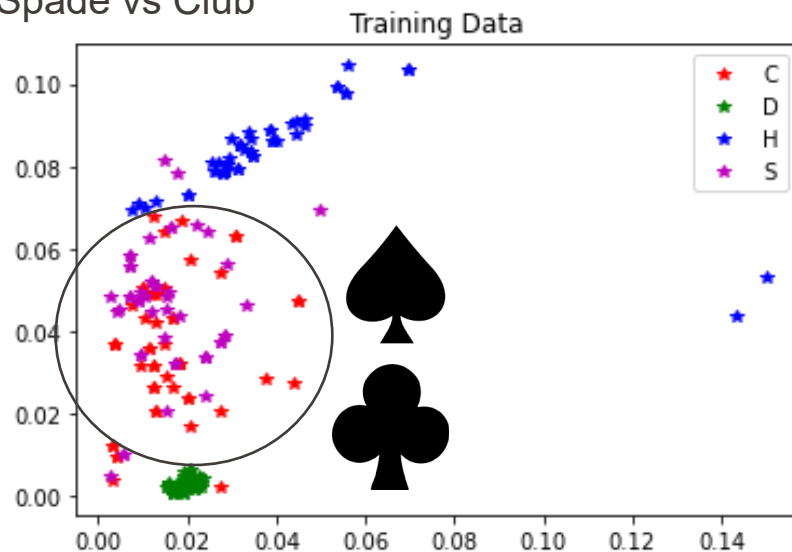
- Heart, diamond recognition via Fourier coefficient



- Black

- Fourier coefficient were not enough for Spade vs Club

- Take the Lenet5 trained on MNIST
      - Freeze the convolutional layers
      - Reduce the numbers of weight
      - Replace last layer to one with only 2 outputs
      - Add L2 loss
      - Finetune for Clubs and Spade





**Thank you !**

Questions ?