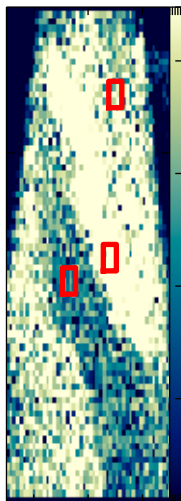


MVDR image



[dB re DAS max]

Shadow

Highlight

Speckle

