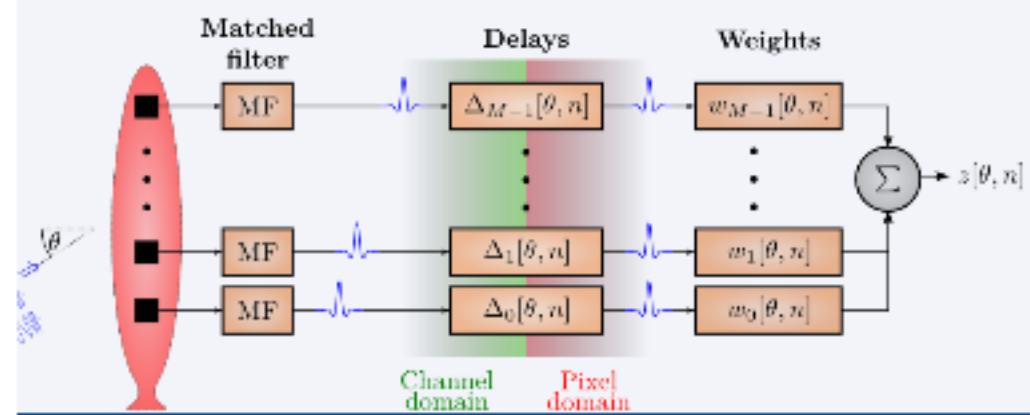


Floating Topic



imal MVDR

OR

- Focus on AUV. Moving platform, hard to navigate, slow wave propagation.
- High frequency, 40% relative bandwidth, 25deg beam width.
- Heavy processing, GPU or FPGAs needed in the AUV
- Focus on cardiac images
- High frequency, TX beamforming, multiple beam RX
- Video requirement, real time processing
- active systems. Must deal with correlated es / signal cancellation
- Small M, stay in element space (exact)
- Large M, consider beamspace (high accuracy approximation for narrow beams)
- Inherently parallel
- Need only 6 windows
- Algorithmic reductions possible with trigonometric windows

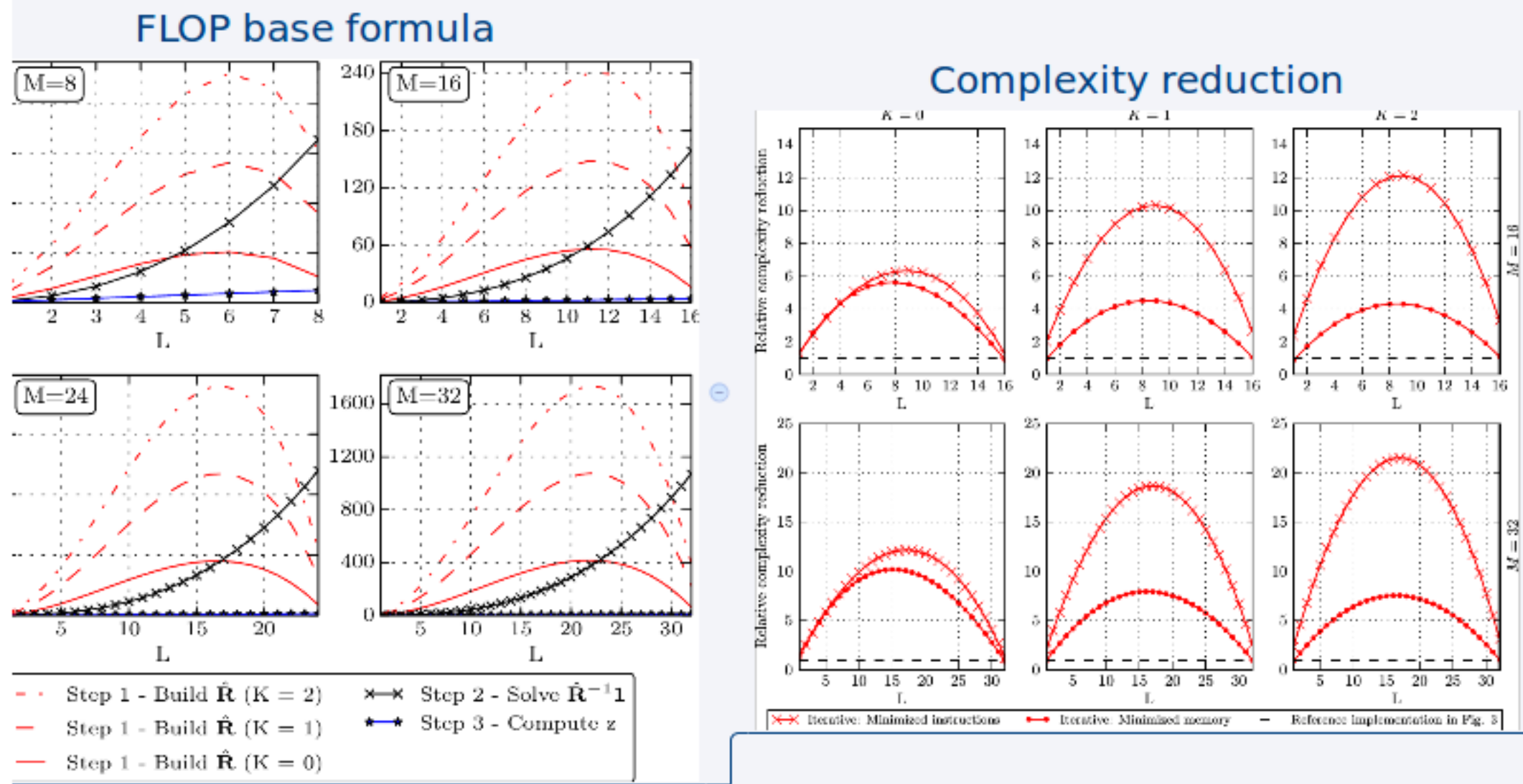
Problem: MVDR computationally intensive. Build and invert R

Use case: Active sonar, M<=32, 100kHz, 40kHz bandwidth

Other work: Chen et. al. GPU implementation ultrasound, real data

mforming

computational complexity



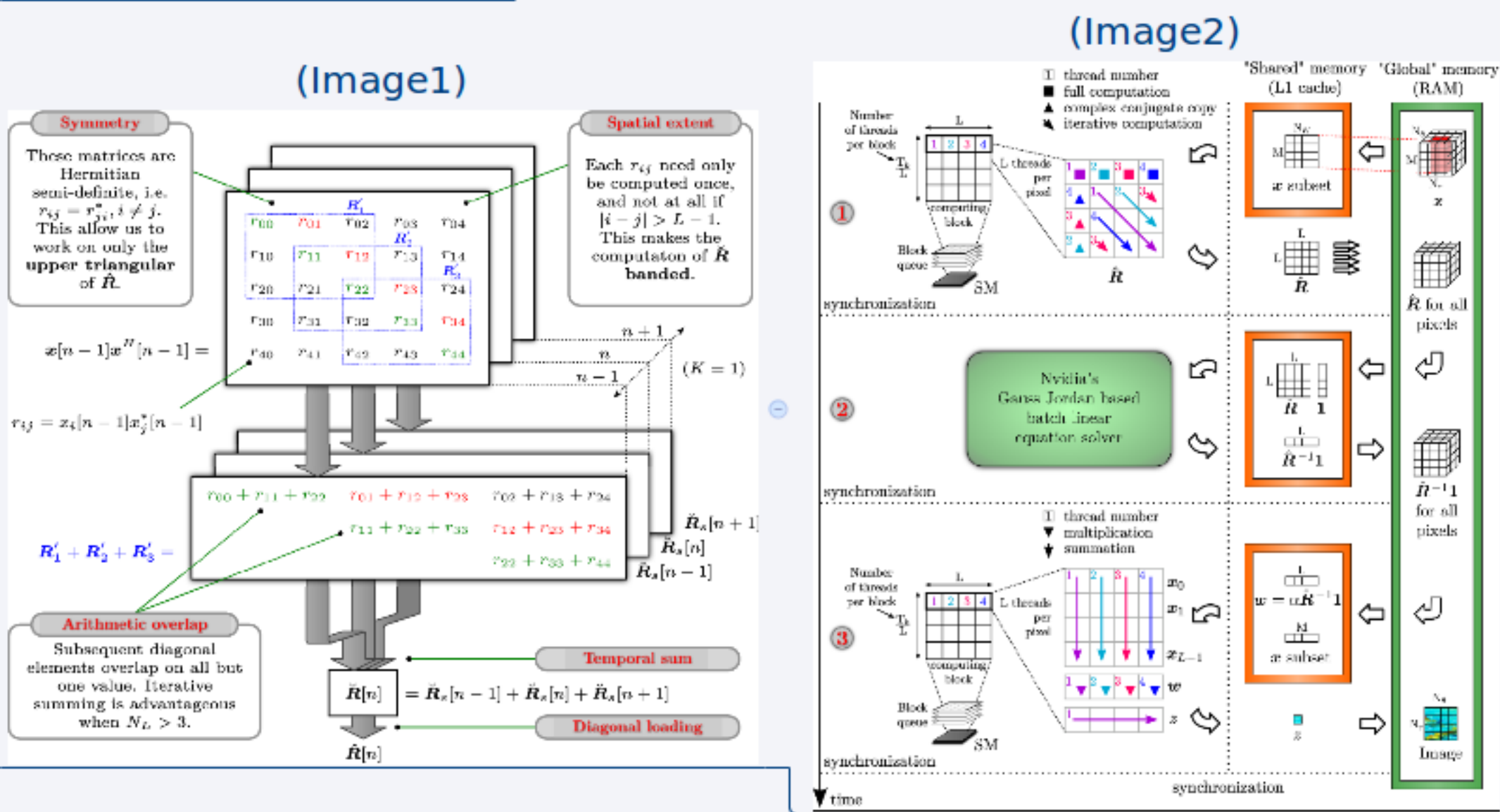
Computing R

Solving R^-1a

Computing z

Implementation summary

to a GPU



Benchmark

Mem/arith bottleneck assessment

