### **Joice Tang**

#### **EXPERIENCE**

### Undergraduate Research Assistant UBC April 2020 - Present

- Researching the user perception of AI in online learning with Profs. Dongwook Yoon and Sidney Fels at the University of British Columbia.
- Conducting literature survey, semi-structured interviews, qualitative data analysis, and paper drafting & writing.
- Working toward a co-first authorship contribution alongside Dr. Kyoungwon Seo for a paper submission to ACM CHI.

#### Full-Stack Developer Co-op Sept 2019 - April 2020

Redbrick

- Implemented new features and bug fixes for a desktop Windows app with WPF in C# and .NET.
- Built and styled product websites with Javascript, CSS/SASS, and HTML
- Built an ETL data pipeline in Python to centralize and enhance data analytics flow, using AWS Lambda and Amazon CloudWatch to automate and monitor the process.

#### Teaching Assistant Sept 2018 - Aug 2019

**UBC Computer Science** 

- Effectively communicated introductory computer science concepts (eg. data and function design, recursion, OOP) to students with minimal prior programming experience. - Prepared weekly labs, graded assignments and exams, and assisted in lectures.

#### AWARDS

## Undergraduate Student Research Award NSERC April 2020

- Granted \$4,500 to support summer research project by the Natural Sciences and Engineering Research Council of Canada.

### **LEADERSHIP**

#### cmd-f Logistics Director April 2020 - Present

nwPlus

- Leading a team of 4 to establish and organize a high school + university student mentorship program, technical and career development-based workshops, and Vancouver's biggest all-female\* hackathon.

#### Co-Chair CUCSC Nov 2019 - Present

- Co-leading a team of 16 for the Canadian Undergraduate Computer Science Conference (CUCSC), a conference focused on celebrating diversity and undergraduate research in computer science.

### nwHacks Logistics Director April 2019 - April 2020

nwPlus

- Directed a team of 6 that organizeed the logistical aspects of nwHacks, the largest 24-hour hackathon in the Pacific Northwest. nwHacks 2020 welcomed ~1000 hackers, volunteers, mentors/sponsors, and organizers.

#### **EDUCATION**

### **Bachelor of Arts**University of British Columbia

**Computer Science** 

GPA: 4.20 / 4.33

Expected Graduation: May 2022

| SKILLS                               |                                 |  |
|--------------------------------------|---------------------------------|--|
| Languages                            | Technologies                    |  |
| Java<br>C/C++<br>C#<br>Python*<br>R* | HTML / CSS Git SQL* Javascript* |  |

<sup>\*</sup> Currently acquiring

#### TECHNICAL PROJECTS

## joicetang.com Personal Project Ongoing

- Designed and created personal website with HTML, CSS, and Jekyll.

# **cmd-f Applicant Updater** Personal Project February 2020

- Wrote a Slackbot in Node.JS and Google Apps Script that sent an update to Slack channel each time hackathon application numbers reached a multiple of 25.

# DDA App Personal Project Jan 2019 - Dec 2019 Code the Change

- Coordinating with a team to create a mobile app to help people with developmental disabilities adjust to new jobs.
   Designed for the Developmental Disabilities Association for both Android and IOS platforms.
- Using Node.JS to implement AWS Lambda functions, and React Native and Javascript to implement front-end features such as buttons, forms, and headers.

### Flow Hackathon Project May 2019

- Designed a low-cost water usage analytics system with a team of 4, using Arduino hardware and a React website.
- Programmed and wired an Arduino to make a low-cost water meter that measured water pressure and volume as water flowed through a water sensor, and displayed information through a LCD screen.
- Won Most Popular Vote prize at Girls in Tech Hacking for Humanity 2019

Daily Journal Personal/Academic Project
Sept - Dec 2018 CPSC 210: Software Construction

- Designed and developed a Java desktop application to store, categorize, and display journal entries.
- Used JUnit 5 to employ test driven development.
- Implemented a graphical user interface with Java Swing.