

Bachelor of Arts

Computer Science

University of British Columbia

GPA: 4.20 / 4.33, CS avg: 88.8% Expected Graduation: May 2022

EXPERIENCE

Incoming Research Assistant Starting April 2020

UBC

- Researching the applications and implications of AI in learning with Dongwook Yoon and Sid Fels at the University of British Columbia.

Full-Stack Developer Sept 2019 - Present

Redbrick

- Styles and improves product websites and landing pages with CSS, SASS, HTML, and Javascript; refactored and reduced duplication in codebase, speeding up the landing page creation process by 50%.
- Implements new features and bug fixes for desktop Windows app with WPF in C# and .NET, including full integration of Mixpanel for improved data collection.
- Building an ETL data pipeline in Python to centralize and enhance data analytics flow. Using AWS Lambda and Amazon CloudWatch to automate and monitor the process.

Teaching Assistant Sept 2018 - Aug 2019

UBC Computer Science

- 3 terms of CPSC 110, 1 term of CPSC 210
- Effectively communicated introductory computer science concepts (eg. data and function design, recursion, OOP) to students with minimal prior programming experience.
- Prepared weekly labs, graded assignments and exams, and assisted in lectures.

VOLUNTEERING

Co-Chair

CUCSC

Nov 2019 - Present

- Co-leading a team of 16 for the Canadian Undergraduate Computer Science Conference (CUCSC), a conference focused on celebrating diversity and undergraduate research in computer science.

nwHacks Logistics Director April 2019 - Present

nwPlus

nwPlus

- Directs a team of 6 that organizes the logistical aspects of nwHacks, such as venue and food, volunteer coordination, and participant applications.
- nwHacks is a 24-hour hackathon dedicated to supporting the thriving community of technology lovers in the Pacific Northwest. nwHacks 2020 welcomed ~1000 hackers, volunteers, mentors/sponsors, and organizers.

Incoming cmd-f Logistics Director Starting April 2020

- Leading a team to organize Vancouver's first all-female* hackathon.

Languages	Technologies
Java	HTML / CSS
C/C++	Git
C#*	SQL*
Python*	Javascript*

^{*} Currently acquiring

PROJECTS

cmd-f Applicant Updater February 2020

Personal Project

- Wrote a Slackbot in Node.JS and Google Apps Script that sent an update to our Slack every time our hackathon application numbers reached a multiple of 25.

joicetang.com

Personal Project

Jun 2019 - Present

- Designed and created personal website with HTML, CSS, and Jekyll.

Personal Project **DDA App** Jan 2019 - Present Code the Change

- Coordinating with a team to create a mobile app to help people with developmental disabilities adjust to new jobs. Designed for the Developmental Disabilities Association for both Android and IOS platforms.
- Using Node.JS to implement AWS Lambda functions, and React Native and Javascript to implement front-end features such as buttons, forms, and headers.

Flow **Hackathon Project** May 2019

- Designed a low-cost water usage analytics system with a team of 4, using Arduino hardware and a React website.
- Programmed and wired an Arduino to make a low-cost water meter that measured water pressure and volume as water flowed through a water sensor, and displayed information through a LCD screen.
- Won Most Popular Vote prize at Girls in Tech Hacking for Humanity 2019

The Smokers Problem **Academic Project** Mar 2019 CPSC 213: Intro to Computer Systems

- Implemented solution to the asynchronous smokers problem and handled multi-threading and mutexes using C and uthread library.

Personal/Academic Project Daily Journal CPSC 210: Software Construction Sept - Dec 2018

- Designed and developed a Java desktop application to store, categorize, and display journal entries.
- Used JUnit 5 to employ test driven development.
- Implemented a graphical user interface with Java Swing.