

The screenshot shows the 'Classic Maze' game interface. At the top, a teal header bar contains a 'C O D E' logo, the text 'Classic Maze', a progress indicator with 15 circles (the first is filled), and the text 'I finished!'. On the right of the header are 'Sign in', a help icon, and a menu icon. The main area is divided into three sections. The left section, labeled 'Birds Maze', contains a 10x10 grid maze with a red bird at the start and a green pig at the end. Below the maze is a yellow 'Run' button. The middle section, labeled 'Instructions for each level', has a purple header 'Instructions' and a speech bubble from the red bird saying: 'Can you help me to catch the naughty pig? Stack a couple of "move forward" blocks together and press "Run" to help me get there.' The right section, labeled 'Workspace where you will stack blocks', has a purple header 'Blocks' and 'Workspace: 2 / 3 blocks'. It contains a list of block types: 'move forward', 'turn left', and 'turn right'. A workspace area shows a 'when run' block connected to a 'move forward' block. At the bottom left, a 'Need help?' section with a video thumbnail is labeled 'Run or Reset the Maze'. Red arrows point from the text labels to their respective interface elements.

C O
D E

Classic Maze 1 I finished!

Sign in ? ≡

Birds Maze

Run

Instructions for each level

Can you help me to catch the naughty pig? Stack a couple of "move forward" blocks together and press "Run" to help me get there.

Workspace where you will stack blocks

Blocks Workspace: 2 / 3 blocks Start Over Show Code

move forward when run move forward

turn left

turn right

Run or Reset the Maze

Need help? See these videos and hints

Maze Intro

Blocks (commands)