

Sarthak Ahuja

CONTACT INFORMATION	TF09, IBM India Research Lab New Delhi 110070, India	sarthakahuja.org sarthakahuja@outlook.com
EDUCATION	Indraprastha Institute of Information Technology , Delhi	
	Bachelor of Technology (Honors), Computer Science, August 2016	CGPA: 9.1
	Apeejay School , Pitampura, New Delhi	
	Senior School, Science, CBSE, May 2012	93.2%
	High School CBSE, May 2010	95.0%
EXPERIENCE	Software Engineer (Research), IBM Research July 2016 onwards Member of the Collaborative Cognition group (earlier known as Analytics and Optimization), working on the machine learning and collaborative decision making component of IBM Watson Recruitment . Research Associate, PreCog Research Group, IIIT-Delhi May 2016 to July 2016 Led the work on patch based visual summarization of world events on social media - #VisualHashtags; Contributed as a Software Developer on Project-O, Precog's social media analytics platform. Research Intern, Infosys Center for AI, IIIT-Delhi December 2014 to May 2016 Explored modern SLAM algorithms and built systems for visual positioning and navigation in wearable cameras and vehicle dashboard cameras; Core member of IIIT-Delhi's Autonomous Car Team - Swarath . Led the development of the perception module and the test suite. Head, Product(Web), Meri Awaaz September 2014 to August 2016 Founding member at a start up aimed at bringing back focus on a politician/candidate's work by developing a constituency level complaint redressal and interaction platform.	
WORKSHOPS	International Institute of Information Technology , Hyderabad Summer School, Deep Learning in Computer Vision	July 2016
SELECTED PROJECTS	Cogniculture Jan 2017 onwards Exploring socio-cognitive systems capable of acquiring and demonstrating cultural awareness and adaptability skills necessary to self-sustain, survive and evolve alongside human counterparts. IBM Watson Recruitment July 2016 onwards Developing the cognitive component of IBM's recruitment offering; Increasing hiring efficiency by predicting the probability of success of a prospective candidates using features mined from requisitions and resumes; Developing a collaborative decision making pipeline to resolve candidate preference among various stake holders/cognitive agents through sequential game play. #VisualHashtags May 2016 to May 2017 Formulated a novel method for visual summarization of social media events in the form of images patches; Proposed system incorporates a multi-stage filtering process and social popularity based ranking to achieve improved coverage on politics and sports datasets. Visual Odometry based Driver Assistance System January 2015 to May 2016 Built a navigation system to carry out robust visual positioning for a car by using a generated odometry on encountering an erratic GPS signal; Built the apparatus for the dashcam using a point grey camera and an intel NUC running an implementation of the LSD-SLAM algorithm. Distress Detection August 2014 to July 2015 Created an android application that uses a two-stage supervised learning algorithm to robustly detect audio based distress activity in multiple urban contexts; Developed a web dashboard to monitor the generated alarms and employ online learning to reduce false alarms by mining occurrence patterns. Multi-Sensor Data Fusion for Human Activity Recognition August 2015 to November 2015 Created a system to perform data fusion between two approaches for human activity detection, accelerometers and egocentric cameras, to improve the overall performance of the system. Multi-Agent Path Planning(MAPP) for Warehouse Butlers August 2015 to November 2015 Implemented the MAPP Algorithm by Ko-Hsin Cindy Wang and Adi Botea in a warehouse simulation to identify potential points of failure in warehouse layouts, affecting the quality of the service. Kinect Driven 2D Mesh Animation with OpenGL August 2015 to November 2015 Created an application in QT to animate a 2D mesh character and drive its actions through a kinect; Explored automatic rigging and skin deformation algorithms.	

PUBLICATIONS	<ul style="list-style-type: none"> • Mondal, J., Ahuja, S., Singh, S., Mukherjee, K., Parija, G.; Benchmarking of a Novel POS Tagging Based Semantic Similarity Approach for Job Description Similarity Computation, <i>ESWC 2018</i> • Ahuja, S., Mondal, J., Singh, S., George, D.; Similarity Computation Exploiting the Semantic and Syntactic Inherent Structure among Job Titles, <i>ICSOC 2017</i> • Goel, S., Ahuja, S., Subramanyam, A., Kumaraguru, P.; #VisualHashtags: Visual Summarization of Social Media Events Using Mid-Level Visual Elements, <i>MM 2017</i> • Singh, S., Chaudhuri, R., Kuchhal, M., Ahuja, S., Parija, G.; Multi level clustering technique leveraging expert insight, <i>JSM 2017</i> 	
PATENTS	<ul style="list-style-type: none"> • Singh, S., Parija, G., Chaudhuri, R., Kuchhal, M., Kataria, M., Ahuja, S.; SIdéal: System and Method for Attribute Weight Induction in a Multiple Recruiter Setting Exploiting Public Goods Games Framework, <i>patent pending</i> • Singh, S., Mondal, J., Ahuja, S., George, D., Medicke, J., Klabzuba, A.; System and Method to Produce Generalized Representation of Job Description Documents and Calculate Similarity Using the Representation in Recruitment Domain, <i>patent pending</i> 	
SELECTED HONORS AND AWARDS	<ul style="list-style-type: none"> • Winning Team, Consensys Award at HackInOut 2017, for the hack "<i>VoteChain - Blockchains for Decentralized Elections</i>". • Awarded the IBM Manager's Choice Award 2016 in recognized for the practice - <i>Restlessly Reinvent IBM and Ourselves</i>. • Awarded the <i>All Round Performance Medal</i> for the overall performance in curricular and extra-curricular activities in the B.Tech. (CSE) program 2016. • First Prize in the Technical Paper Presentation event at Cogenesis 2016, Delhi Technological University for "<i>Multi-Sensor Data Fusion for Human Activity Recognition</i>". • Best Demo Award in the Elevator Pitch Event at IIIT-Delhi Research Showcase 2015 for "<i>Distress Detection</i>". 	
TEACHING EXPERIENCE	Teaching Assistant	
	CSE101 - Introduction to Programming, IIIT-Delhi	Monsoon 2014
	CSE102 - Data Structures and Algorithms, IIIT-Delhi	Winter 2015
	CSE201 - Advanced Programming, IIIT-Delhi	Monsoon 2015
	CSE344/544 - Computer Vision, IIIT-Delhi	Winter 2016
SKILLS	Concepts and Technologies <ul style="list-style-type: none"> • Deep Learning, Computer Vision, Natural Language Processing, Game Theory, Cognitive Architectures, Statistical Data Science, Reinforcement Learning, Probabilistic Graphical Models Programming Languages <ul style="list-style-type: none"> • Matlab, C++, Python, Java, PHP, Javascript, R, SQL Tools and Libraries <ul style="list-style-type: none"> • ROS, SPSS, AnyLogic, SOAR, ILOG, Android SDK, Apache Storm, Apache Spark, Pandas, OpenCV, OpenGL, Unity 3D, Keras, Theano, Apache Kafka, Cloudant 	
VOLUNTEER EXPERIENCE	Communication and Information Management, AIESEC DU	August 2013 to April 2014
	Worked as a Team Leader at a youth organization aimed at providing young people with leadership development through cross-cultural internships.	
ORGANIZATIONS AND ACTIVITIES	<ul style="list-style-type: none"> • Elected Member of the Student Council. April 2015 to April 2016 • Founder and Admin Ink. (Design Club) August 2014 to May 2016 • Admin Foobar (Programming Club) January 2015 to January 2016 • Organizing Team IIIT-Delhi Research Showcase 14 and 15 February 2014 and February 2015 • Core Organizing Committee Esya 14 (Annual Technical Festival) May 2014 to September 2014 	