# Statistical physics of graphs and networks

## *Project:* study of the configuration model of random graphs

#### Master in physics of complex systems

Joseph Touzet

We first import a few packages:

```
In [1]: import numpy as np
import random
import networkx as nx
import matplotlib.pyplot as plt
```

We will use networkx to manage and plot networks.

We also define the parameter for ploting networks:

```
In [2]: options = {
    "font_size": 2,
    "node_size": 10,
    "node_color": "white",
    "edgecolors": "black",
    "linewidths": 4,
    "width": 3,
}
```

### Problem 1: Generation of instances of the random graph model

First we will implement a few utility functions:

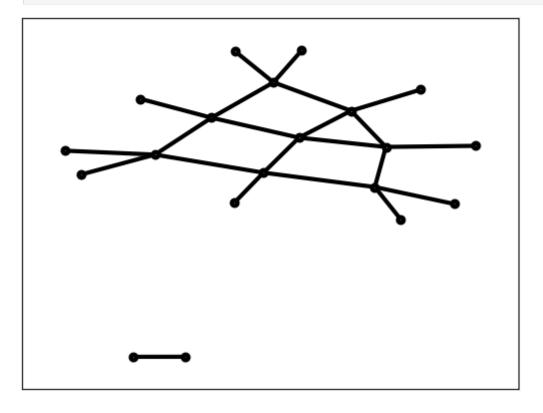
```
In [3]: def choose_and_pop_from_list(items):
    index = random.randrange(len(items))
    return items.pop(index)
```

And then move on to the main asked functions:

```
while stubs:
        j = choose_and_pop_from_list(stubs)
        k = choose_and_pop_from_list(stubs)
        G.add edge(j, k)
        G.add_edge(k, j)
    return G
def gen_rgm_biased(N, pi):
   G = nx.Graph()
   for i in range(N):
        G.add_node(i)
   n_d1 = int(np.round(N*(1 - pi)/2)*2) # so that <math>n_d1 + 4*n_d4 is pair
   n_d4 = N - n_d1
   stubs = []
   for i in range(n d1):
        stubs.append(i)
   for i in range(n_d1, N):
        for j in range(4):
            stubs.append(i)
   while stubs:
        j = choose_and_pop_from_list(stubs)
        k = choose_and_pop_from_list(stubs)
        if k != j and not G.has_edge(j, k):
            G.add edge(j, k)
            G.add edge(k, j)
    return G
```

Which we then test:

```
In [5]: graph = gen_rgm_biased(20, 0.4)
    nx.draw_networkx(graph, **options)
```

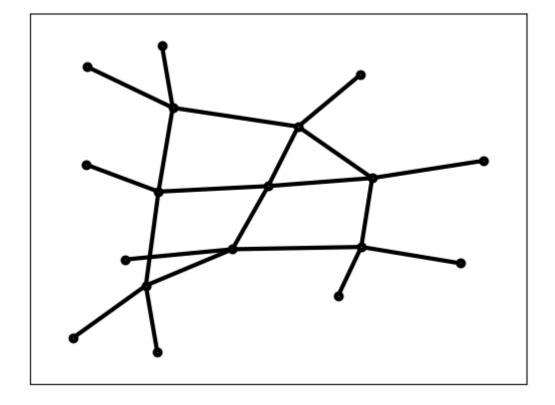


### Problem 2: The giant component

We first need a function that (recursivly) walks through a graph to get the connected component starting from a given node:

We then use this function to efficiently go through connected components (once per connected components), and return the largest connected components once there is not enough nodes to hope to find another even larger connected component:

```
In [7]: def find largest connected component(graph):
            n nodes = graph.number of nodes()
            not visited = list(range(n nodes))
            largest connected component = []
            while True:
                starting node = not visited[0]
                connected component = get connected component(graph, starting node)
                for node in connected component:
                    not visited.remove(node)
                if len(connected component) >= len(largest connected component):
                    largest connected component = connected component
                if len(not visited) <= len(largest connected component):</pre>
                    return largest connected component
        largest connected component = find largest connected component(graph)
In [8]:
        largest connected subgraph = graph.subgraph(largest connected component)
        nx.draw networkx(largest connected subgraph, **options)
```

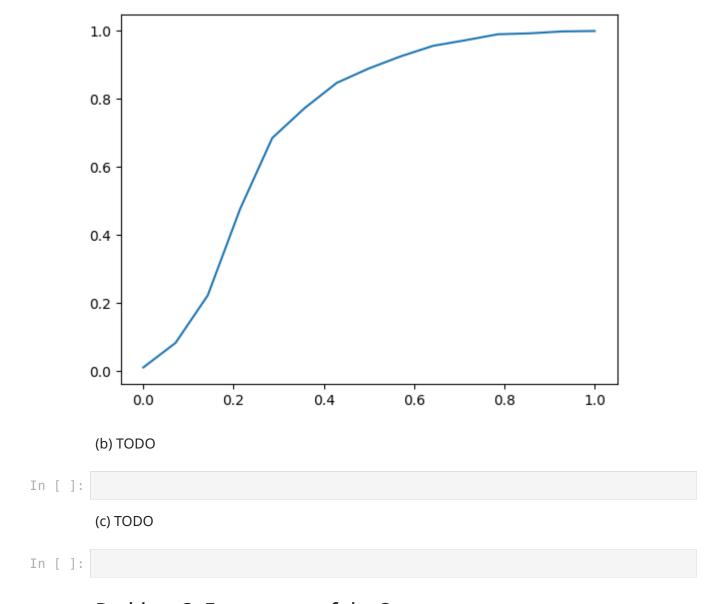


(a) We can now plot the average proportion of nodes inside of the giant component versus the value of  $\pi$ :

```
In [9]: N, size = 25, 200
    pis = np.linspace(0, 1, 15)

avg_size = []
    for pi in pis:
        avg_size.append(0)
        for n in range(N):
            graph = gen_rgm_biased(size, pi)
            largest_connected_component = find_largest_connected_component(graph)
            avg_size[-1] += len(largest_connected_component)
        avg_size[-1] /= N*size
In [10]: plt.plot(pis, avg_size)
plt.show()
```

Out[10]: [<matplotlib.lines.Line2D at 0x7efedb908b90>]



### Problem 3: Emergence of the 3-core

```
In [11]: def find k core(graph, k):
             def get k connected(graph, k, node, k core=None):
                 if graph.degree[node] < k:</pre>
                      return k core
                 if k core is None:
                      k core = []
                 k core.append(node)
                 for neighbor in graph.neighbors(node):
                      if graph.degree[neighbor] >= k:
                          if neighbor not in k core:
                              core = get k connected(graph, k, neighbor, k core)
                              for core node in core:
                                  if core node not in k core:
                                      k core.append(core node)
                 return k core
                        = graph.number of nodes()
             not visited = list(range(n nodes))
             k core = []
             while True:
                 starting node = not visited[0]
                 if graph.degree[starting_node] >= k:
```

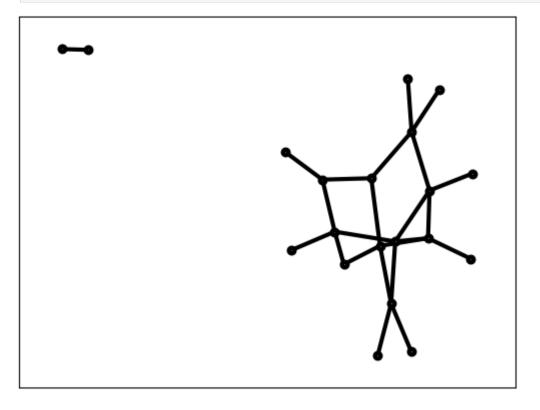
```
k_connected = get_k_connected(graph, k, starting_node)

for node in k_connected:
    not_visited.remove(node)

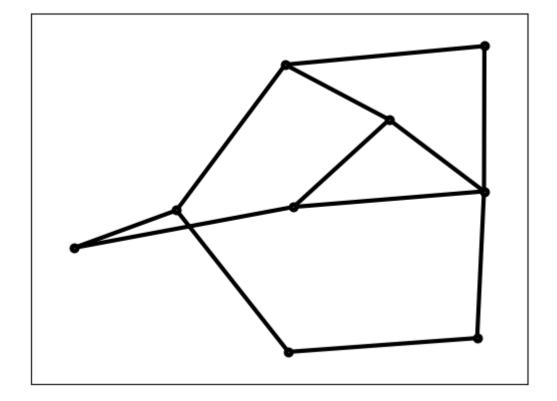
if len(k_connected) >= len(k_core):
    k_core = k_connected

else:
    not_visited.remove(starting_node)

if len(not_visited) <= len(k_core):
    return k_core</pre>
```



```
In [13]: core3_component = find_k_core(graph, 3)
    core3_subgraph = graph.subgraph(core3_component)
    nx.draw_networkx(core3_subgraph, **options)
```

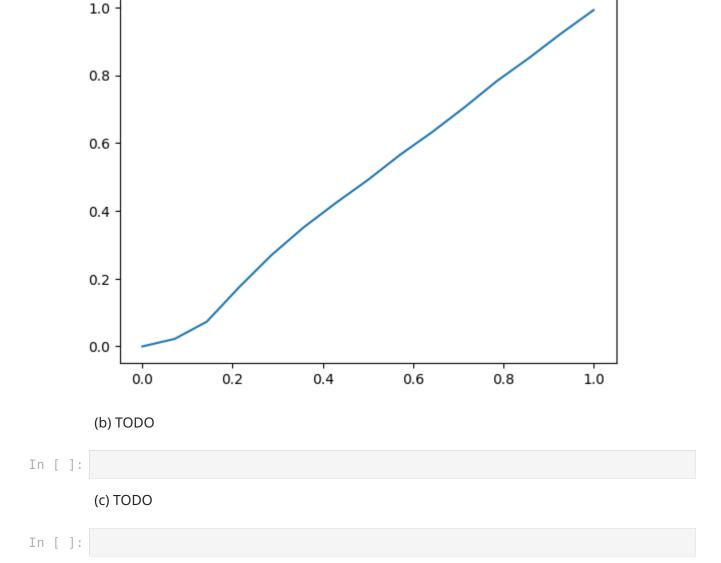


(a) We can now plot the average proportion of nodes inside of the giant component versus the value of  $\pi$ :

```
In [14]: N, size = 25, 200
    pis = np.linspace(0, 1, 15)

avg_size_3core = []
    for pi in pis:
        avg_size_3core.append(0)
        for n in range(N):
            graph = gen_rgm_biased(size, pi)
            largest_connected_component = find_k_core(graph, 3)
            avg_size_3core[-1] += len(largest_connected_component)
        avg_size_3core[-1] /= N*size
In [15]: plt.plot(pis, avg_size_3core)
plt.show()
```

Out[15]: [<matplotlib.lines.Line2D at 0x7efedba85310>]



### Problem 4: The ferromagnetic Ising model

```
In [16]:
         def gen random state(N node, p=0.5):
              random state = np.random.rand(N node)
              state = 2*(random state < p) - 1</pre>
              return state
         def get state magnetisation(state):
              return np.mean(state)
In [37]:
         def monte_carlo_simulate(graph, state, T, N_it_per_node):
             n nodes = graph.number of nodes()
              for i in range(n_nodes*N_it_per_node):
                  node = np.random.randint(0, n nodes)
                  total_surounding_spin = 0
                  for neighbor in graph.neighbors(node):
                      total surounding spin += state[neighbor]
                  delta_E = 2*state[node]*total_surounding_spin
                  if delta E < 0:</pre>
                      state[node] = -state[node]
                  else:
                      P_flip = np.exp(-delta_E/T)
                      if np.random.rand() < P_flip:</pre>
                          state[node] = -state[node]
              return state
```

```
In [38]: graph = gen_rgm_biased(100, 0.8)
    state = gen_random_state(100)

    print(get_state_magnetisation(monte_carlo_simulate(graph, state, 10, 100)))
    print(get_state_magnetisation(monte_carlo_simulate(graph, state, 0.5, 100)))
    -0.16
    -1.0
    (1) TODO
```

```
In [47]:
N, size, n_it = 10, 50, 100
pis = np.linspace(0, 1, 20)
Ts = np.linspace(0.5, 5, 20)

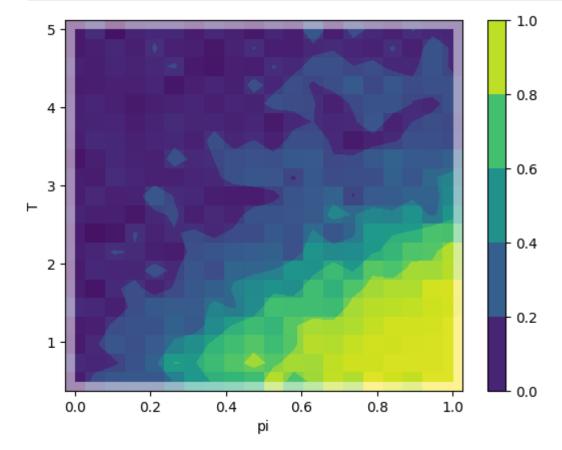
PIS, TS = np.meshgrid(pis, Ts)

avg_m = np.zeros_like(PIS)
for i in range(PIS.shape[0]):
    for j in range(PIS.shape[1]):
        for n in range(N):
            graph = gen_rgm_biased(size, PIS[i, j])
            state = gen_random_state(size)

            equilibirum_state = monte_carlo_simulate(graph, state, TS[i, j],
            avg_m[i, j] += abs(get_state_magnetisation(equilibirum_state))
avg_m /= N
```

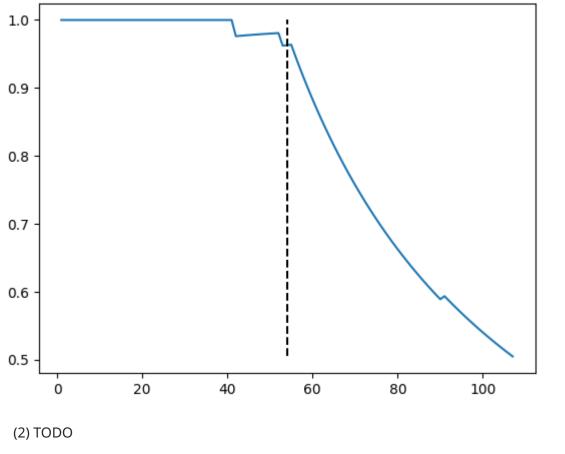
```
In [69]: plt.contourf(PIS, TS, avg_m, 5)
plt.colorbar()
plt.pcolormesh(PIS, TS, avg_m, alpha=0.5)

plt.xlabel("pi")
plt.ylabel("T")
plt.show()
```



```
In [ ]:
         (3) TODO
 In [ ]:
         Problem 5: Inverse Ising model
 In [ ]:
         (1) TODO
In [76]: size, T, pi = 50, 4, 0.4
         N, n it = 500, 100
         graph = gen rgm biased(size, pi)
In [77]: states = np.zeros((N, size))
         for n in range(N):
             state = gen random state(size)
             equilibirum_state = monte_carlo_simulate(graph, state, T, n it)
             states[n, :] = equilibirum state
In [156... correlations = np.zeros((size, size))
         avgs = np.mean(states, axis=0)
         for i in range(size):
             for j in range(i): # range(i + 1), force corr[i, i] = 0 so self edges are
                 for n in range(N):
                     correlations[i, j] += states[n, i]*states[n, j]
                 correlations[i, j] /= N
                 correlations[i, j] -= avgs[i]*avgs[j]
                 correlations[j, i] = correlations[i, j]
         pairs = []
         for i in range(size):
             for j in range(i):
                 pairs.append((i, j))
         cor_pairs = zip([correlations[pair] for pair in pairs], pairs)
         cor pairs sorted = reversed(sorted(cor pairs))
         pairs sorted = [pair for cor,pair in cor pairs sorted]
In [157... | n predictions = np.arange(1, int(graph.number of edges()*2))
         prediction acc = np.zeros like(n predictions, dtype=float)
         for i in range(len(n predictions)):
             for pair in pairs sorted[:n predictions[i]]:
                 prediction acc[i] += float(graph.has edge(pair[0], pair[1]))
             prediction acc[i] = float(prediction acc[i])/n predictions[i]
         plt.plot(n predictions, prediction acc)
         plt.plot([graph.number of edges(), graph.number of edges()], [min(prediction
         plt.show()
```

(2) TODO



In [ ]:

(3) TODO

In [ ]: